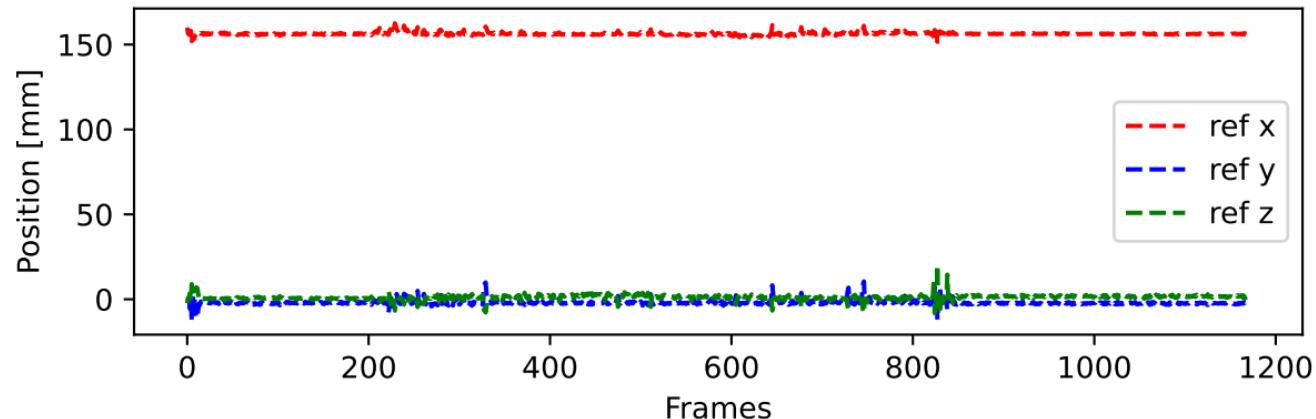


### Marker Position in Reference Frame



### Marker Rotation in Reference Frame

