1 Amplifiers

1.1 Active vs. Passive Circuits

We now move into the regime of so-called *active electronics*. Everything studied so far – resistors and capacitors, to voltage dividers and filters, to diode rectifiers has fallen under the realm of passive electronics. Active electronic devices, in addition to standard inputs and outputs, require additional power supplies in order to function. There are great benefits to this, as we shall see: active components can output more power than at their input, and can eliminate annoying effects such as voltage loading due to input and output impedance. The first active device we'll study is the amplifier.

1.2 The Ideal Voltage Amplifier

The idea of the basic amplifier is simple: take the input x_{in} and produce an output which is some number G times the output.

$$x_{\rm out} = Gx_{\rm in} \tag{1}$$

 \dots where G is known as the gain.

There is the question of what input x_{in} is being amplified. In our course, normally x_{in} will be a voltage and so we will have a voltage amplifier. In this case the gain is often expressed in decibals as:

$$G_{\rm dB} = 20\log\frac{v_{\rm out}}{v_{\rm in}} \tag{2}$$

We will occasionally deal with power amplifiers whose input and output is a power. For these amplifiers, the gain is also in dB but with a 10 instead of a 20 multiplier¹:

$$G_{\rm dB} = 10\log\frac{P_{\rm out}}{P_{\rm in}} \tag{3}$$

For now though, we will restrict outselves to voltage amplifiers. Diagrammed in figure 1. The output is descibed by equation 1.

Figure 1: The simplest of amplifiers: the output is the input multiplied by a constant gain G.

$$v_{in}$$

¹Recall that for a fixed load resistance, $P = v^2/R \propto v^2$. Thus $10 \log [P_{\rm out}/P_{\rm in}] = 10 \log [(v_{\rm out}/v_{\rm in})^2] = 20 \log [v_{\rm out}/v_{\rm in}]$, thus yielding consistant definitions of gain

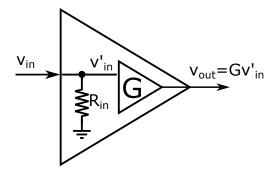
1.3 Reality Check: Amplifiers in Real Life

There are several limitations to the ideal amplifier that come into effect in practice. For example the amplifier will have to draw at least a small current from the source in order to operate. As we've learned, this is equivalent to a finite input impedance $R_{\rm in}$. The amplifier will also have a limit to how much current it can output due to its internal resistances. This leads to a finite output impedance R_{out} . There are also limits to how fast the amplifier can respond to a changing input signal. This leads to a finite gain bandwidth, or in general, a frequency dependant gain $G(\omega)$. We will examine each of these effects presently.

1.3.1 Effects of Finite Input Impedance

We can model the non-ideal amplifier as an ideal amplifier inside a black box, precisely as we did with ideal vs real voltage sources. Inside the black-box, the input impedance is models as an internal resistance $R_{\rm in}$ to ground placed before the ideal amplifier. This forms a voltage divider with the input impedance from the rest of the circuit so that there is some voltage drop. The ideal amplifier thus sees a different voltage than $v_{\rm in}$, which we denote $v_{\rm in}'$. The output of the real amplifier is thus less than we would expect: $v_{\rm out} = Gv_{\rm in}' < Gv_{\rm in}$

Figure 2: We model the finite input impedance of the amplifier as a internal resistor $R_{\rm in}$ to ground before an ideal amplifier all in a black box.



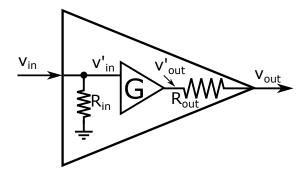
The true output, given the input impedance can be calculated given the output impedance of whatever follows. For example, with a 100 Ω input impedance amplifier with G = 10,

1.3.2 Effects of Finite Output Impedance

The operation of our ideal amplifier can be seen as a two part process: first it senses the voltage at its input (with the effect of finite input impedance causing some loading error), and second, it acts as a new voltage source, producing a voltage $v_{\text{out}}Gc_{\text{in}}$. As with any *real* source, it will be equivalent to an ideal source, in series with an output impedance R_{out} . This finite output impedance

leads to a maximum short-circuit current of $v_{\rm out}/R_{\rm out}$ and will lead to all of the loading issues discussed in chapter XXX. Figure 3 shows our improved model of how a real amplifier behaves.

Figure 3: A better model of a real amplifier has an input resistance to ground in parallel with the input and an output resistance in series with its output.



- 1.3.3 Effects of Finite Frequency Response
- 1.4 Effects of Noise: Noise Factor and SNR
- 1.5 Differential Amplifiers
- 1.6 Characterizing Differential Amplifier Performance: CMRR
- 1.6.1 Common Mode Gain
- 1.6.2 Common Mode Rejection Ratio
- 1.7 Special Purpose Amplifiers
- 1.7.1 Audio Amplifiers
- 1.7.2 Power Amplifiers
- 1.7.3 Instrumentation Amplifiers
- 1.7.4 Lock-In Amplifiers