

## Lab #6

### Summer 2023

### Requirements

In this lab, you will cover creating and maintaining linked lists. Your list implementation should make use of **one placeholder (or "dummy") node at the beginning of the list**. Remember that placeholder nodes are not considered an element in the list, and must be invisible to the user of your list. In this lab you are given the following struct definition:

```
struct Node {  
    Node * next;  
    void *data;  
};
```

### makeList

```
int makeList(Node **list)
```

❶

**Info:** This function will initialize the provided pointer to Node \* to an empty list. It will return 0 if initialization was successful, or 1 if it was not.

### getSize

```
int getSize(Node *list)
```

❶

**Info:** This function takes a list, and returns the number of elements on the list. Note that if the list is empty, the number of elements on the list is 0.

### getAtIndex

```
void * getAtIndex(Node *list, int index)
```

❶

**Info:** This function takes a list, and returns the element at the given index, or NULL if the index is invalid. **Note that an invalid index is one which is < 0 or >= getSize(list).**

### insertAtTail

```
int insertAtTail(Node *list, void *data)
```

❶

**Info:** This function takes a pointer to Node, and inserts the given data at the tail of the list. It returns 0 if insertion was successful, or 1 if insertion failed.

### removeFromHead

```
void * removeFromHead(Node *list)
```

❶

**Info:** This function takes a pointer to Node, and removes the element at the head of the list (if any). It will return the data which was removed from the list, or NULL if the list was empty. You may assume that no data on the list will be NULL.

### freeList

```
void freeList(Node **list)
```

❶

**Info:** This function takes a pointer to Node \*, and frees the memory allocated to the list. After freeing, it sets the pointer to NULL. **Note that the data on the list is not considered part of the memory allocated to the list.**

## Submission Information

Submit this assignment by using the mucsmake command.

Use the following submit command on tc.rnet:

```
mucsmake <assignment> <filename>
```

For example:

```
mucsmake lab6 lab6.c
```

## Rubric: 21 points

1. Write required *makeList* function  
\* 2 points
2. Write required *getSize* function  
\* 3 points
3. Write required *getAtIndex* function  
\* 3 points
4. Write required *insertAtTail* function  
\* 5 points
5. Write required *removeFromHead* function  
\* 5 points
6. Write required *freeList* function  
\* 3 points

## Notice:

1. Do NOT change the given .h file or function prototype.
2. All of your lab submissions must compile under GCC using the *-Wall* and *-Werror* flags to be considered for a grade.
3. You are expected to provide proper documentation in every lab submission, in the form of code comments. For an example of proper lab documentation and a clear description of our expectations, see the lab policy document.