









Variable is a storage container paired with a symbolic name or identifier. A variable has **value** and **type**.

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Access Modifier Return Type Descriptive Name Parameters



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A **boolean expression** is an expression that produces a boolean value (true or false) when evaluated

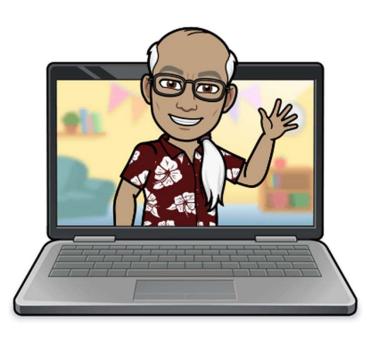


An if statement executes different code blocks based on a condition

```
if (condition)
{
    <if code>
} else {
    <else code>
}
```



LET'S CODE!





- An if statement executes different code blocks based on a condition
- An array is a data structure that is a collection of variables of the same type

String[] animals = new String[6];







An **if** statement executes **different code blocks** based on a **condition**

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A variable's **scope** defines where in the program that the variable exists (i.e. can be referenced). When code execution reaches a point where a variable is no longer referenceable, the variable is said to be *out of scope*.



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A for loop allows you to reference each element in an array and executing the same code for each.

```
ELEVATE 🙆 YOURSELE
```

While and Do While

```
while (condition) {
    loop to execute
} while (condition) {
    loop to execute
} while (condition)
```



That's a lot of ifs....

```
if(name.equals("Henry")) {
        System.out.println("Edwards");
    } else if(name.equals("Mimi")) {
        System.out.println("Malone");
    } else if(name.equals("Max")) {
        System.out.println("Anderson");
    } else if(name.equals("Eddie")) {
        System.out.println("Angel");
    } else if(name.equals("Ceasar")) {
        System.out.println("Reid");
    }
}
```



Switch

```
switch(name) {
    case "Henry":
        System.out.println("Edwards");
        break;
    case "Mimi":
        System.out.println("Malone");
        break;
    default:
        System.out.println("I don't know " + name);
        break;
}
```



Command-Line Programs.

- How do we give information to the user?
- System.out.print();
- System.out.println();
- System.out refers to the standard output.



Command-Line Programs.

- How do we get information from the user?
 - Scanner object to read the input
 - Scanner inputReader = new Scanner(System.in);
 - String userInput = inputReader.nextLine();



Packages

ELEVATE

```
package com.techelevator;
public class Exercises {
    public String helloName(String name) { return null; }
    public String makeAbba(String a, String b) { return null; }
```

Import Package

```
package com.techelevator;
import java.util.Scanner;
public class Loops {
    public static void main(String[] args) {
        int[] nums = {5,10,15,20};
            System.out.print(nums[i]);
            if(\underline{i} != nums.length - 1)
        System.out.println();
        while (i < nums.length){
            System.out.print(nums[i]);
            if(i != nums.length - 1)
                System.out.print(" -- ")
```

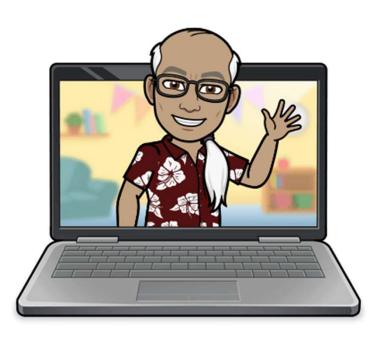


Parsing the string data

- Integer.parseInt(String s);
- Boolean.parseBoolean(String s);
- Long.parseLong(String s);
- Double.parseDouble(String s);



LET'S CODE!





Wait, split what?

- String myName = "Henry Edwards";
- String[] nameParts = myName.split("");

String Equality

```
String s1 = new String("HELLO");
String s1 = new String("HELLO");
System.out.println(s1 == s2);
```

```
String s1 = new String("HELLO");
String s1 = new String("HELLO");
System.out.println(s1.equals(s2));
```





WHAT QUESTIONS DO YOU HAVE?



