MODULE 1: INTRODUCTION TO PROGRAMMING

Introduction to Tools





Welcome to Tech Elevator!!





Tom Anderson





- Seattle-ite
- U of W BS
- Capella MS
- Been there, done that
 - ✓ Microsoft
 - ✓ Blackberry
 - ✓ PA Cyber
 - √ Various Startups
- Passionate Golfer

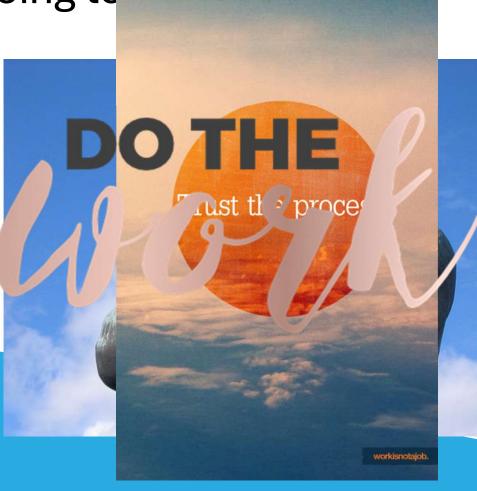
(although not very good)



https://www.linkedin.com/in/noctivagan



How's it going to feel?





Who is this?



Net Worth (2024) \$1.3 Billion



Net Worth (2024) \$15 Million

Public Service Announcement





Start with the Basics



Slack: Chat communication



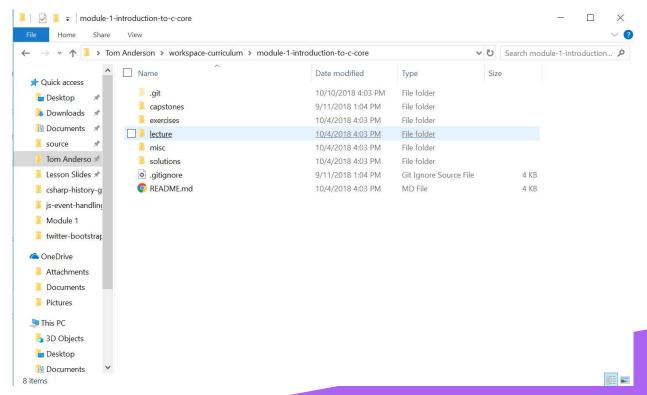
GitLab: Code Repository



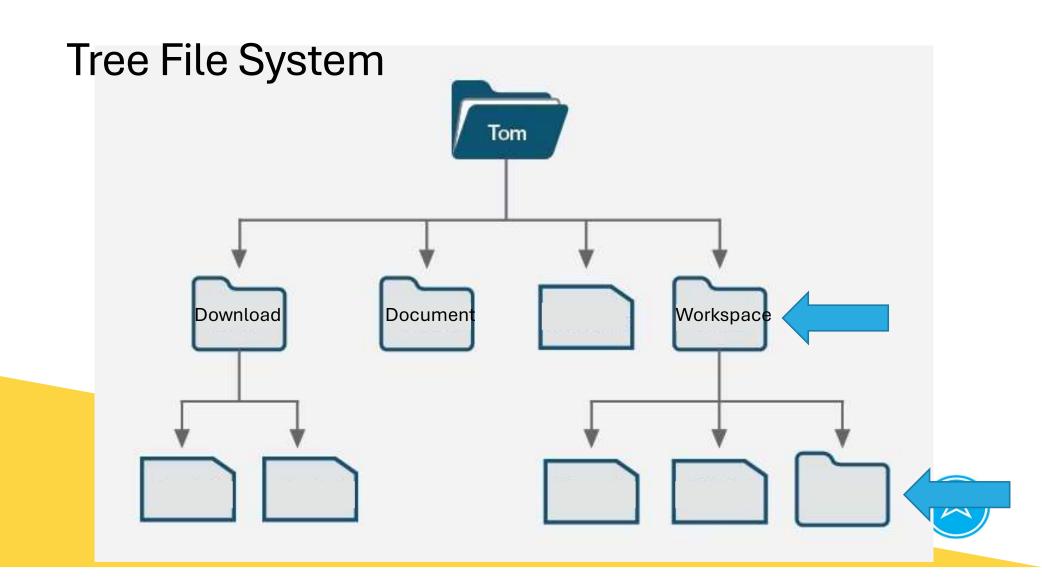
Mouse has an off switch



Navigating your computer







File System

- Files are the parts of the file system that contain the stuff we want.
 Documents, songs, spreadsheets, etc.
- Folders hold other folders and files. All files exist in some folder in the file system.
- All of these objects have metadata that describe them. Things like modified dates, names, and permissions are pieces of data that are attached to files and folders as part of the file system.



Navigating vour computer like a developer



```
MINGW64:/c/Users/Student/w ×
Tom Anderson@Dell-V-2-Multi MINGW64 /c/WINDOWS/system32
Tom Anderson@Dell-V-2-Multi MINGW64 ~
$ cd workspace/
Tom Anderson@Dell-V-2-Multi MINGW64 ~/workspace
$ cd te-curriculum-may-2022/
✓ ~/workspace/te-curriculum-may-2022 [main | ✓]
09:24 $ cd java

√ ~/workspace/te-curriculum-may-2022/java [main | √]
09:24 $ ls
final capstone/ module-1/ module-2/ module-3/ resources/
~/workspace/te-curriculum-may-2022/java [main|/]
09:24 $ ls -al
total 28
drwxr-xr-x 1 Tom Anderson 197121 0 May 9 08:20 ./
drwxr-xr-x 1 Tom Anderson 197121 0 May 9 08:20 ../
drwxr-xr-x 1 Tom Anderson 197121 0 May 9 08:20 final capstone/
drwxr-xr-x 1 Tom Anderson 197121 0 May 9 08:20 module-1/
drwxr-xr-x 1 Tom Anderson 197121 0 May 9 08:20 module-2/
drwxr-xr-x 1 Tom Anderson 197121 0 May 9 08:20 module-3/
drwxr-xr-x 1 Tom Anderson 197121 0 May 9 08:20 resources/
~/workspace/te-curriculum-may-2022/java [main|/]
09:24 $
```

What is a Shell



In a shell, you write lines of code that the computer understands to get the computer to do what you want.



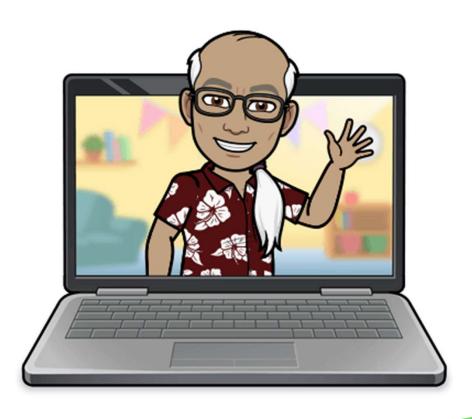
Many tasks in programming are done on the command line because it is more flexible than most GUI interfaces and can be scripted.



We will be using a very popular shell called Git Bash.



LET'S CODE!





Where's my document?



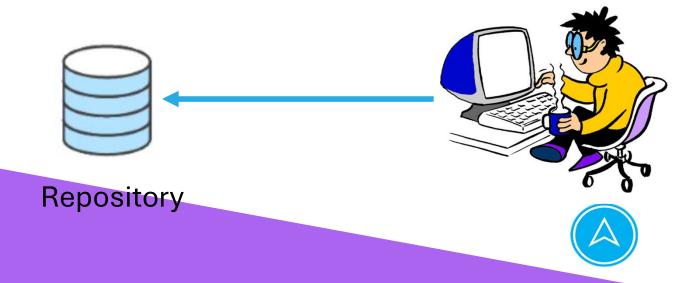


Version Control

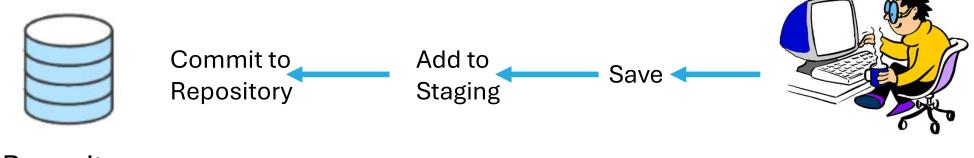
- **Version Control** record changes to a file or sets of files so that previous versions can be recalled at a later point in time.
- **Git** is a distributed version control system that keeps a copy of its changes and file sets in a repository.



Version Control Process



Version Control Process



Repository



MINICAL ALLA STATUS MINGW64:/c/Users/Tom Anderson/workspace-dirty/module-2-introduction-to-sql/lecture/csharp/dao-lecture X Tom Anderson@LAPTOP-HGJ23NVD MINGW64 ~/workspace-dirty/module-2-introduction-to-sql/lecture/csharp/dao-lecture (master)
\$ git status



Add to staring

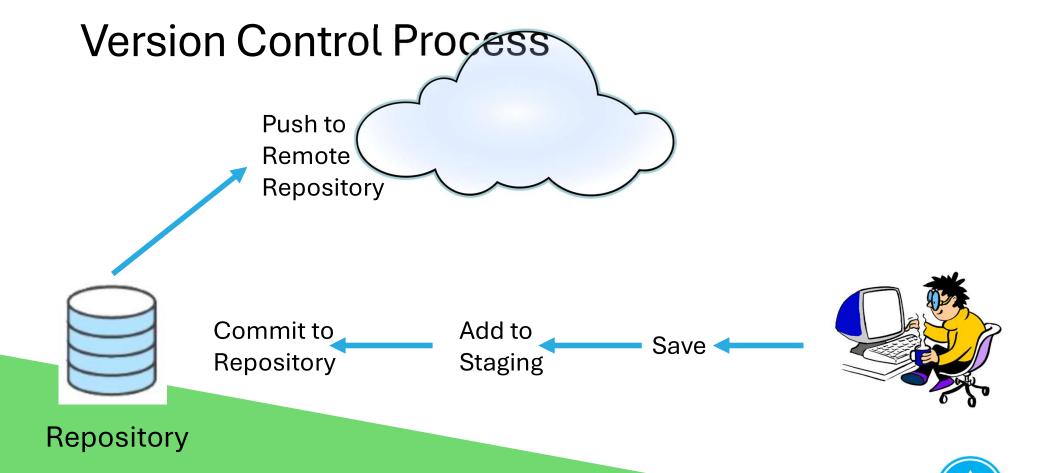
MINGW64:/c/Users/Tom Anderson/workspace-dirty/module-2-introduction-to-sql/lecture/csharp/dao-lecture X Tom Anderson@LAPTOP-HGJ23NVD MINGW64 ~/workspace-dirty/module-2-introduction-to-sql/lecture/csharp/dao-lecture e (master)
\$ git add WorldGeography/DAL/CitySqlDAL.cs ELEVATE







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Git Commands - Your Code

- git status
- git add <filename>
- git commit –m "<message>"
- git pull origin main
- git push origin main



Using Existing Code

- Clone the repository:
 - git clone https://git.techelevator.com/campuses/nlr/jul-2024/java-green/student-code/claudia-carmona-student-code.git



Git Commands - Your Code

- git status
- git add <filename>
- git commit -m "<message>"
- git pull origin main
- git push origin main
- git pull upstream main

origin is an alias for your repoupstream is an alias for the instructor code

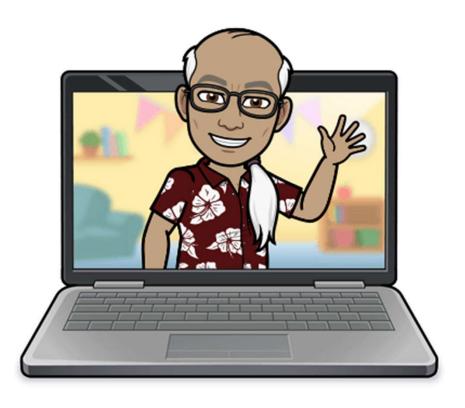


Configure Git

- Change to your newly cloned directory
 - cd ~/workspace/tom-anderson-student-code
- Execute the script
 - sh./setup.sh



LET'S CODE!





Tips and Tricks -- Software

- No news is good news. If a message is shown after running a command, read it because it is probably an error. Most commands say nothing on success.
- Press the up arrow to cycle through previous commands instead of retyping
- Use the tab key to automatically complete the path.



Important Class Information





MASTERY AND UNDERSTANDING

- Our exercises focus on mastery of key concepts.
- Feedback is provided so you can know where you need to improve.
- We expect your average to remain at or above
 2.0.
- Any work submitted must be your own. We may ask you to explain your code to us!
- Please seek out an instructor or another classmate if you need help!

3 COMPREHENSION (≥ 90% tests pass)

2 COMPETENCE (≥ 50% tests pass)

1 ATTEMPTED (≥ 25% tests pass)

0 NOT ATTEMPTED (or cannot compile)





DUE DATES

Exercises are distributed daily via Git. You submit them by *pushing your code* back to Git.

EXERCISES GIVEN	ARE DUE
Monday	Wednesday 8 AM
Tuesday	Thursday 8 AM
Wednesday	Friday 8 AM
Thursday	Monday 8 AM
Friday	Tuesday 8 AM

Exercises not turned in by the deadline receive a "0". Once the exercise is late, the highest score you can receive is a "2".

LATE ASSIGNMENTS

- Exercises not turned in by the deadline receive a "0".
- Once the exercise is late, the highest score you can receive is a "2".
- You can only make up 2 zeroes per module
- You can make up as many 1's as you wish
- No assignment can be made up after the end of the module (5:00 pm the last Friday)

(hint: at least make an attempt (25%) at every homework assignment)





Git Commands

- git status
- git add <filename> or git add -A
- git commit -m "<message>"
- git pull origin main
- git push origin main
- git pull upstream main

Use these multiple times per coding session

Use these when starting or ending a coding session

Use this when I tell you there's new code



Your Schedule

- 1. At least by 8:50 Be in class
 You can come in earlier to hang with other students
- 2. 9:00 Class starts
- 3. A little review
- 4. Learn new material
- 5. Attend Pathway
- 6. Complete homework
- 7. Read concept for tomorrow
- 8. Sleep



OTHER THINGS TO EXPECT

- While we will review many concepts learned during the prework, we cover a lot of ground.
- As stated before, this program can be challenging. Each day can bring with it a good amount of work. Please make sure that you remain caught up and put in the time with each day.
- Consider this your new job. Treat Tech Elevator like a job:
 - be professional
 - finish work on time
 - be prompt
 - be polite.





WHAT QUESTIONS DO YOU HAVE?





