

Assignment 6A

Andrew Chuang, Section C

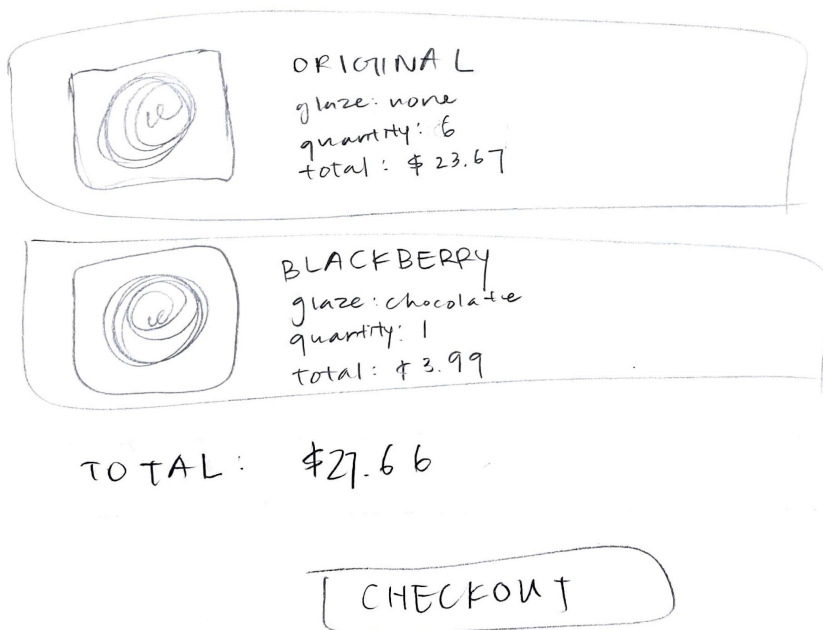
Links

- [Github Repository](#)
- [Shopping Cart Page](#)
- [Product Details Page \(w/ Javascript\)](#)

Low Fidelity Prototype

◀ Back to products page

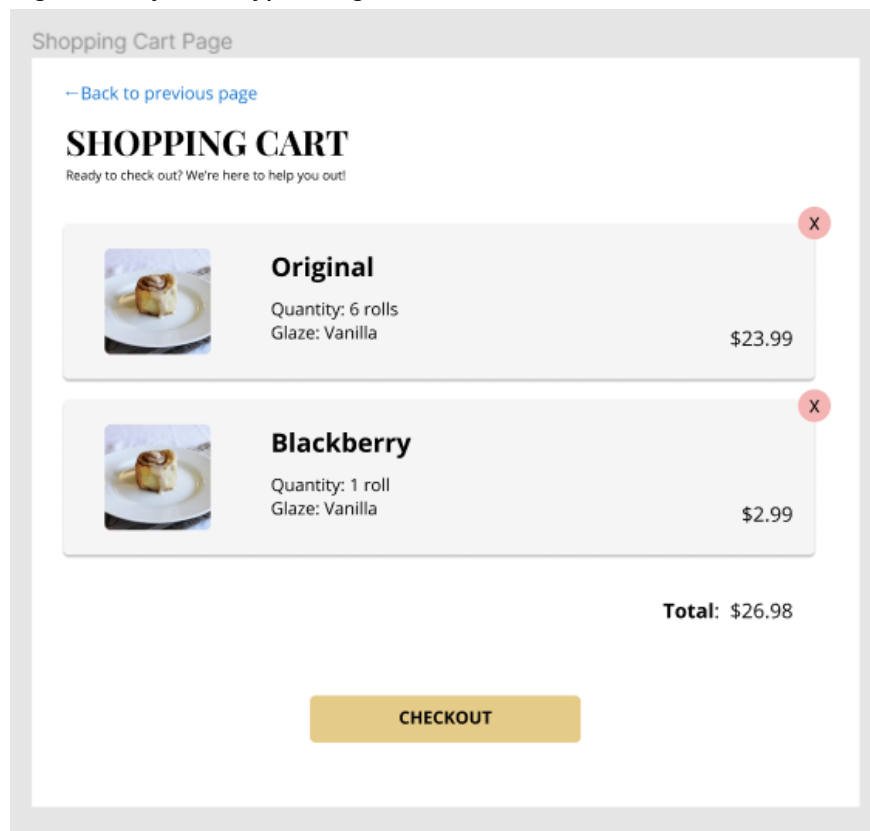
SHOPPING CART



Here are some design choices I made when creating this low fidelity sketch:

- **Product details:** I wanted customers to see details about cinnamon rolls, such as the glaze and the quantity ordered, very clearly. This will enable them to validate that what they are seeing is what they would like to purchase.
- **Process Funnelling:** To minimize distractions associated with making a purchase, I removed the navigation bar and only provided a link where the user can go back to the page they originally came from. This will enable them to stay focused on the task as much as possible.

High Fidelity Prototype - Figma Link [here](#)



Since the shopping cart page was already a part of my high-fidelity prototype, here are some changes I made to it:

- **Remove button:** The addition of this button will enable customers to remove items they don't want, increasing user freedom and control.
- **Removed clutter:** Since customers may not be ready to provide payment and pickup details when they just want to look in their carts, I removed those sections and instead focused solely on cart items. This removes clutter on the page, enhancing page aesthetic.
- **Aligned Prices:** Aligning the product prices and the total price to the right enables users to easily calculate the amount they are expected to pay and to ensure that all the numbers seem correct.