Battle Bot Royale

Game Design Document

Gladiator Games

CS583F2018_Team_14

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Game Overview

Title
Battle Bot Royale

Platform
PC Standalone

Genre
3D level-based survival combat fighter

Target Audience
Students of CS583 and anyone who wants to play

Battle Bot Royale is a simple yet addictive fighting game, where the player can slash through various enemies, and even a boss or two, with nothing but a sword and their survival skills. Witness what it is like to battle tooth and nail in an arena like prison, with the only goal being to destroy the sinister and lead fisted robots that stand between you and the crown. Keep track of the enemy bots and try your best to win the Battle Bot Royale.

High Concept
Battle Bot Royale finds the player in an unknown land, plagued by fierce robots and a mighty Robot King. You, as a fighter, must gather your weapons and lay waste to the onslaught of mechanical menaces that stand in the way of you and your victory.

Unique Selling Points

- Beautiful graphics and fluid gameplay

- Easy to master controls

- Challenging enemies

- Continuous Playability

Synopsis

You want to survive right? Then fight for your life!

Game Objectives

Fight and defeat all enemies in a level to continue onto the next. At the very last level, fight the final enemy(es) and be victorious.

Game Rules

The player can move around in the arena like terrain, to try and avoid incoming attackers. To beat a level, the player must defeat all robots on the field. If you die in a later level, you restart at that level, and can keep playing until you win or go to the main menu. Use your sword to inflict damage and mind the healthbars of yourself and the enemy. Other than that, the player must have fun!

Game Structure

The game is entirely level based, with the ability to advance only when all enemies are defeated. Levels can be replayed, and there is a final boss level too.

Gameplay

Game Controls

'WASD' or Arrow Keys for player movement on screen
SPACE to jump
SHIFT to run
Left Mouse Click to attack
Mouse itself controls 1st person viewpoint