

Graph Embeddings

Andrew Liu, Yuhan Xia, You Zhou, Shuai Shao

Sequence-based

Graph embedding objective

$$\min_{\mathbf{Y}} \mathcal{L}(f(\mathbf{A}), g(\mathbf{Y}))$$

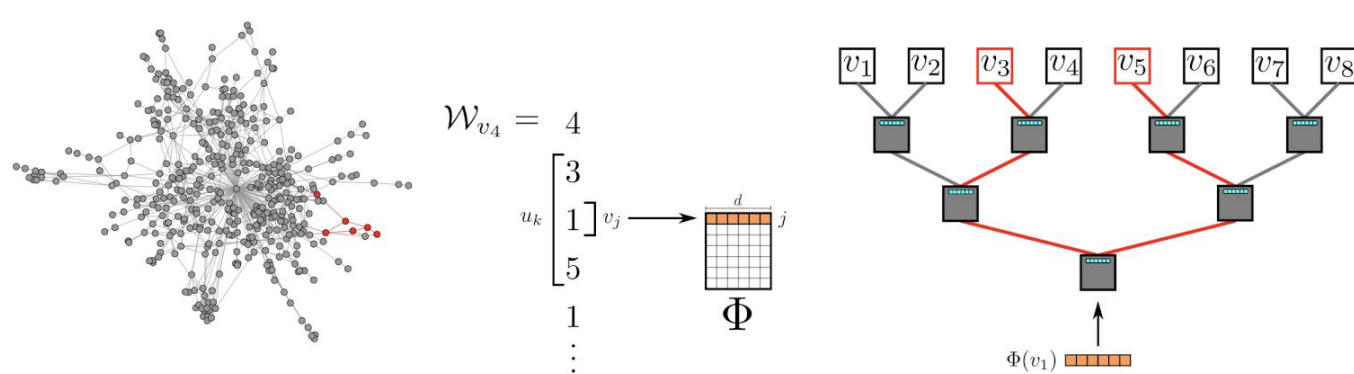
Random Walk

- Quality of interest based on Markov-chain:
 - Average first-passage time
 - Average commute time
 - Average first-passage cost
 - Pseudoinverse of the Laplacian matrix
 - Euclidean Commute Time Distance
- Betweenness Centrality

$$b_i = \frac{\sum_{s < t} \sum_j A_{ij} |V_i^{(st)} - V_j^{(st)}|}{n(n-1)}$$

- Two steps learning
 - Random walk co-occurrence sampling
 - Representation learning

DeepWalk



DeepWalk with Graph attention

- Set based on graph embedding objective

$$g(\mathbf{Y}) = g([\mathbf{L} \mid \mathbf{R}]) = \mathbf{L} \times \mathbf{R}^\top \text{ and } f(\mathbf{A}) = \mathbb{E}[\mathbf{D}].$$

- Expectation on the co-occurrence matrix

$$\mathbb{E}[\mathbf{D}^{\text{DEEPWALK}}; C] = \tilde{\mathbf{P}}^{(0)} \sum_{k=1}^C \left[1 - \frac{k-1}{C}\right] (\mathcal{T})^k.$$

- Graph attention

$$\mathbb{E}[\mathbf{D}^{\text{softmax}[\infty]}; q_1, q_2, q_3, \dots] = \tilde{\mathbf{P}}^{(0)} \lim_{C \rightarrow \infty} \sum_{k=1}^C \text{softmax}(q_1, q_2, q_3, \dots)_k (\mathcal{T})^k,$$

- Training objectives

$$\min_{\mathbf{L}, \mathbf{R}, \mathbf{q}} \beta \|\mathbf{q}\|_2^2 + \|\mathbb{E}[\mathbf{D}; \mathbf{q}] \circ \log(\sigma(\mathbf{L} \times \mathbf{R}^\top)) - \mathbb{1}[\mathbf{A} = 0] \circ \log(1 - \sigma(\mathbf{L} \times \mathbf{R}^\top))\|_1$$

Hyperbolic embeddings

Idea of Hyperbolic Embedding: Complex network graph has potential hyperbolic structure instead of Euclidean Structure.

Two popular hyperbolic model:

1. Lorentz Model:

the upper sheet of a two-sheeted n-dimensional hyperbola

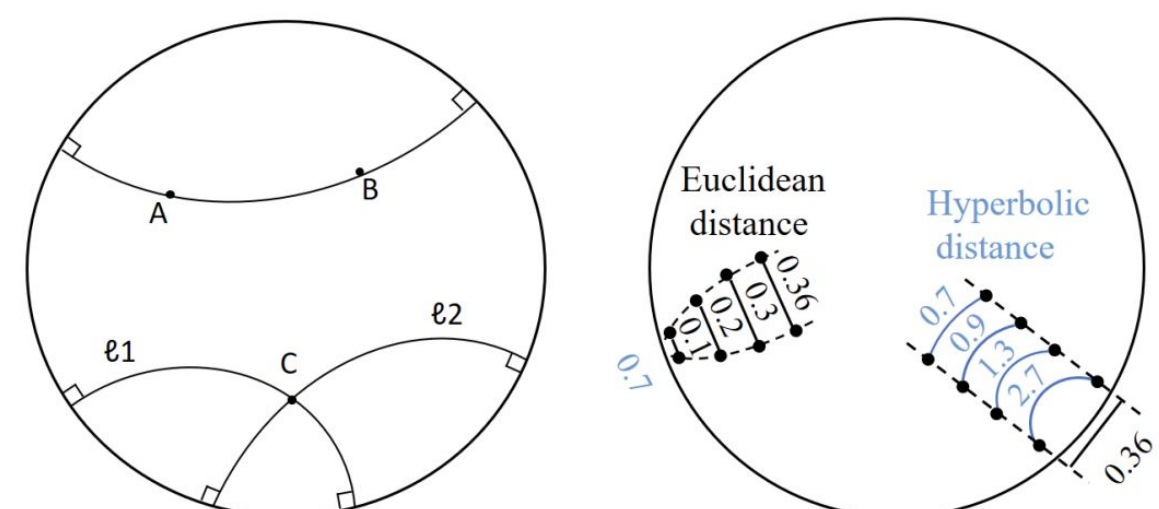
$$\langle x, y \rangle_{\mathbb{L}} = x^T \mathbf{g}^L y = -x_0 y_0 + \sum_{i=1}^n x_i y_i, x \text{ and } y \in \mathbb{R}^{n+1}$$

$$d(x, y) = \text{arcosh}(-\langle x, y \rangle_{\mathbb{L}}).$$

2. Poincaré Model:

A unit ball projected from the Lorentz Model

$$d(x, y) = \text{arcosh} \left(1 + 2 \frac{\|x - y\|^2}{(1 - \|x\|^2)(1 - \|y\|^2)} \right).$$



Left: straight lines in Poincaré Disk Right: the distance comparison

Operations in hyperbolic space:

$$x \oplus y = \frac{(1 + 2 \langle x, y \rangle + \|y\|^2)x + (1 - \|x\|^2)y}{1 + 2 \langle x, y \rangle + \|x\|^2 \|y\|^2}.$$

Exponential and logarithmic Maps in Lorentz Model:

$$\exp_{\mathbf{x}}(\mathbf{v}) = \cosh(\|\mathbf{v}\|_{\mathcal{L}}) \mathbf{x} + \sinh(\|\mathbf{v}\|_{\mathcal{L}}) \frac{\mathbf{v}}{\|\mathbf{v}\|_{\mathcal{L}}}$$

$$\log_{\mathbf{x}}(\mathbf{y}) = \frac{\text{arcosh}(-\langle \mathbf{x}, \mathbf{y} \rangle_{\mathcal{L}})}{\sqrt{\langle \mathbf{x}, \mathbf{y} \rangle_{\mathcal{L}}^2 - 1}} (\mathbf{y} + \langle \mathbf{x}, \mathbf{y} \rangle_{\mathcal{L}} \mathbf{x}),$$

where $\|\mathbf{v}\|_{\mathcal{L}} = \sqrt{\langle \mathbf{v}, \mathbf{v} \rangle_{\mathcal{L}}}$.

Exponential and logarithmic Maps in Poincaré Model:

$$\exp_{\mathbf{x}}(\mathbf{v}) = \mathbf{x} \oplus \left(\tanh\left(\frac{\lambda_{\mathbf{x}} \|\mathbf{v}\|}{2}\right) \frac{\mathbf{v}}{\|\mathbf{v}\|} \right)$$

$$\log_{\mathbf{x}}(\mathbf{y}) = \frac{2}{\lambda_{\mathbf{x}}} \text{arctanh}\left(\frac{\|\mathbf{x} \oplus \mathbf{y}\|}{\|\mathbf{x} \oplus \mathbf{y}\|}\right) \frac{-\mathbf{x} \oplus \mathbf{y}}{\|\mathbf{x} \oplus \mathbf{y}\|},$$

Generalized GNNs based on hyperbolic space:

$$\mathbf{h}_u^{k+1} = \sigma \left(\sum_{v \in \mathcal{I}(u)} \tilde{\mathbf{A}}_{uv} \mathbf{W}^k \mathbf{h}_v^k \right).$$

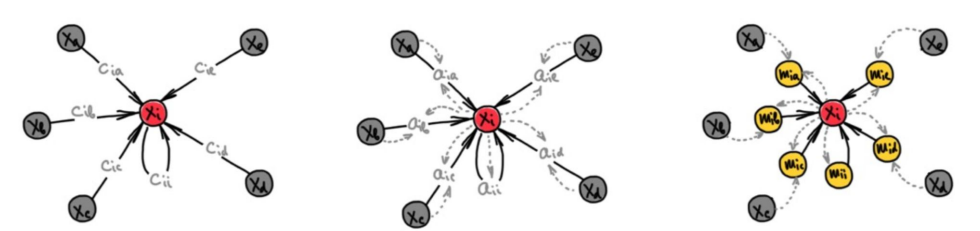
$$\mathbf{h}_u^{k+1} = \sigma \left(\exp_{\mathbf{x}'} \left(\sum_{v \in \mathcal{I}(u)} \tilde{\mathbf{A}}_{uv} \mathbf{W}^k \log_{\mathbf{x}'}(\mathbf{h}_v^k) \right) \right).$$

Graph neural networks (GNNs)

Idea of GNNs: Permutation-invariant neighborhood aggregations.

Basic GNN categories: convolutional, attentional, general message passing.

$$\mathbf{h}_u = \phi \left(\mathbf{x}_u, \bigoplus_{v \in \mathcal{N}_u} \psi(\mathbf{x}_u, \mathbf{x}_v) \right)$$



Fundamental limitations of GNNs and respective solutions:

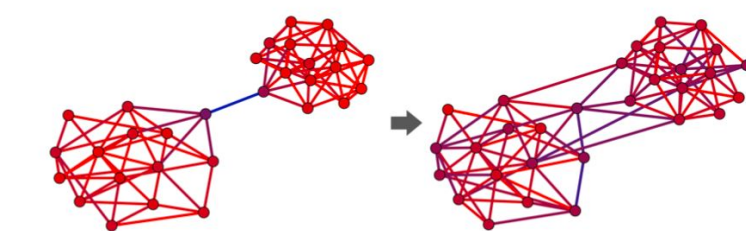
- Limited expressivity (equivalence to Weisfeiler-Lehman isomorphism test)
 - Higher-order WL tests
 - Topological message passing (assign features for simplicial complexes)
- Oversmoothing
 - GraphCON dynamical system as a generalized GNN “wrapper”.

$$E(X) = \frac{1}{|V|} \sum_{i \in V} \sum_{j \in N_i} \|X_i - X_j\|^2.$$

$$X'' = \sigma(F_{\theta}(X, t)) - \gamma X - \alpha X'$$

- Oversquashing/bottlenecks

- Curvature-based graph rewiring



$$\text{Ric}(i, j) := \frac{2}{d_i} + \frac{2}{d_j} - 2 + 2 \frac{|\#_{\Delta}(i, j)|}{\max\{d_i, d_j\}} + \frac{|\#_{\Delta}(i, j)|}{\min\{d_i, d_j\}} + \frac{(\gamma_{\max})^{-1}}{\max\{d_i, d_j\}} (|\#_{\square}^i| + |\#_{\square}^j|),$$

- Graph neural diffusion (GRAND)

Another GNN generalization that solves oversmoothing, bottlenecks, and stability problems.

$$\frac{\partial x}{\partial t} = \nabla \cdot (g(u, x(u, t), t) \nabla x(u, t))$$

$$\frac{\partial x}{\partial t} = (A(x(t)) - I)x(t) \equiv \bar{A}(x(t))x(t)$$

Choice of discretization schemes leads to different GRAND architectures.