Solutions by **Andrew Lys** 

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1. 0/1 Loss vs Hinge Loss vs Square Loss

(a) (i) Let

$$S = \{((1,40),-1),((2,1),1),\dots,((7,1),1),((2,-1),-1),\dots,((6,-1),-1)\}$$

(ii) Letting w = (0, 1), we have that the decision boundary occurs at  $y = \pm 1$ , so all points are correctly classified except for the first point, i.e.

$$L_S^{01}(h_w) = \frac{1}{12} < 0.1$$

It is visually obvious that this is the only linear predictor in which only one point is misclassified. The only loss comes from ((1,40),-1), so the hinge loss is just

$$L_S^{\text{hinge}}(h_w) = \frac{1}{11}[1 - (-1)(40)]_+ = \frac{41}{11}$$

(iii) We calculate the hinge loss minimizer via the methods of LaGrange Optimization.

Note that the only way we change w is by increasing the angle with the x-axis, since we are trying to minimize the loss added by the first point. Thus, in our hinge loss calculation, all the points below the x-axis will not add any more loss, so we may just disregard them, and restrict  $w_1 \leq 0$  and  $w_2 \geq 0$  Our LaGrangian is as follows:

$$\mathcal{L} = \frac{1}{11} \langle (1, 40), (w_1, w_2) \rangle + \frac{1}{11} \sum_{k=2}^{7} 1 - \langle (k, 1), (w_1, w_2) \rangle - \lambda (w_1^2 + w_2^2 - 1) - \mu_1 x - \mu_2 y$$

Solving this problem, we get:

$$w = (-1, 0)$$

so our predictor is

$$\hat{h}^{\text{hinge}}(x) = \langle (-1,0), x \rangle$$

We can clearly see that this predictor correctly classifies (1, 40), but incorrectly classifies the rest of the positive points, but correctly classifies all of the negative points. Thus the 01 loss is:

$$L_S^{01}(\hat{h}^{\text{hinge}}) = \frac{6}{12} = 0.5$$

The hinge loss is given from the positive signs as:

$$\frac{1}{12} \sum_{k=2}^{\ell} 1 - (-1)(k) = 2.75$$

2. Kernel Perceptron

(a) Base case:

$$w_0 = 0 \in \lim \{ \phi(x_1), \dots, \phi(x_m) \}$$

Inductive Step:

Suppose that  $w_t \in \text{lin}\{\phi(x_1), \dots, \phi(x_m)\}$ . If there is no mistake in the process, then  $w_{t+1} = w_t$ . If there is a mistake then

$$w_{t+1} = w_t - y_i \phi(x_i) \in \lim \{ \phi(x_1), \dots, \phi(x_m) \}$$

Thus,  $w_t$  is in the span of  $\{\phi(x_1), \ldots, \phi(x_m)\}.$ 

(b) The updated algorithm is as follows:

$$\alpha_0 \leftarrow 0$$

$$t \leftarrow 0$$
while  $\exists i : \operatorname{sign} \left( \sum_{j=1}^m \alpha_t[j] K(x_j, x_i) \right) \neq y_i \text{ do}$ 

$$\alpha_{t+1} = \alpha_t + y_i e_i$$

$$t \leftarrow t + 1$$
end while

## return $\alpha_t$

(c) We focus on the while part of the iteration. We need to compute

$$G[i]\alpha_t \neq y_i$$

for i = 1 to m until there is a mistake.

$$G[i] = \begin{bmatrix} K(x_i, x_1) & K(x_i, x_2) & \dots & K(x_i, x_m) \end{bmatrix}$$

So for each i we have to make  $\mathrm{TIME}_k \cdot m$  calculations.

Assuming that arithmetic operations are O(1),  $G[i]\alpha_t$  takes m multiplication operations, and m-1 summation operations, and comparing to  $y_i$  is one operation, so our total runtime per each while check is:

$$O(\text{TIME}_k \cdot m + 2m) = O(\text{TIME}_k \cdot m)$$

In the worst case, each iteration has to search the entire data set for a mistake, so the runtime for the entire while loop is  $O(\text{TIME}_k \cdot m^2)$ .

Once we find a mistake, there are 2 arithmetic operations, so the overall runtime is  $O(\text{TIME}_k \cdot m^2)$ .

The challenge is done by pre-computing the matrix, which takes  $O(\text{TIME}_k + m^2)$  storing it, requiring  $O(m^2 + m) = O(m^2)$ , and working the while loop off of this stored matrix. This decreases the time complexity, per loop, to  $O(m^2)$  and thus the overall time-complexity is  $O(\text{TIME}_k + m^2)$ .

(d) As we derived in homework 4, the number of mistakes,  $M_t$ , is bounded by  $1/\gamma(S)^2$ .  $\gamma(S)$  was defined as:

$$\gamma(S) := \sup_{w} \min_{(x_i, y_i) \in S} \frac{y_i \langle w, \phi(x_i) \rangle}{\|w\|}$$

and assuming that all the feature vectors are norm 1. However, our feature vectors are not necessarily norm 1, so we normalize by dividing by  $\|\phi(x_i)\|$  or  $\sqrt{K(x_i, x_i)}$ . So we actually have

$$\gamma(S) := \sup_{w} \min_{(x_i, y_i) \in S} \frac{y_i \langle w, \phi(x_i) \rangle}{\|w\| \sqrt{K(x_i, x_i)}}$$

By assumption, we have:

$$\gamma(S) \ge \min_{(x_i, y_i) \in S} \frac{y_i \langle w^*, \phi(x_i) \rangle}{\|w^*\| \sqrt{K(x_i, x_i)}} \ge \frac{\gamma}{\|w^*\| \max_i \sqrt{K(x_i, x_i)}}$$

Since the number of iterations, T is bounded by the number of mistakes,  $\sup_t M_t$ , since an iteration only occurs if a mistake occurs, we have:

$$T \le \sup_{t} M_t \le \frac{1}{\gamma(S)^2} \le \frac{\|w^*\|^2 \max_{i} K(x_i, x_i)}{\gamma^2}$$

The time to compute a single iteration was given above as bounded by  $O(\text{TIME}_k \cdot m^2)$  operations, and we only have to store G[i] and  $\alpha_t$ , which is a total of O(m) memory. Thus, if the number of iterations is bounded by  $T_{max}$ , we have that the total runtime is bounded by:

$$O(\text{TIME}_k \cdot m^2 \cdot T_{max})$$

and the total memory space is bounded by

(e) The perceptron algorithm returns  $w_T$ , which may be written as

$$\Phi^{\mathsf{T}}\alpha_T$$

Where  $\alpha_T$  is the vector returned in part b. Thus, to compute  $\operatorname{sign}(\langle w_T, \phi(x) \rangle)$ , we have to do the following:

$$\langle \Phi^{\mathsf{T}} \alpha_T, \phi(x) \rangle = \alpha_T^{\mathsf{T}} \Phi \phi(x)$$

$$= \alpha_T^{\mathsf{T}} \begin{bmatrix} \phi(x_1)^{\mathsf{T}} \\ \vdots \\ \phi(x_m)^{\mathsf{T}} \end{bmatrix} \phi(x) = \alpha_T^{\mathsf{T}} \begin{bmatrix} K(x_1, x) \\ \vdots \\ K(x_m, x) \end{bmatrix}$$

Thus, we need to store  $\alpha_t$  in our predictor instance, and when we predict, we need to compute  $K(x_1, x) \dots, K(x_m, x)$ , and dot it with  $\alpha_T$ . Computing this vector takes  $O(m \cdot \text{TIME}_k)$ , and requires us to store  $K(x_1, \cdot), \dots, K(x_m, \cdot)$ . This

means that we store m floats, and m pointers, for a total of O(m) memory space. To compute the prediction runtime, we do m kernel operations, for a total of  $O(m \cdot \text{TIME}_k)$ , but then we do 2m arithmetic operations, for a total of

 $O(m \cdot \mathrm{TIME}_k)$ 

run time complexity.

## 3. Kernel Ridge Regression

(a) Note that we can write:

$$w(\alpha) = \sum_{i=1}^{m} \alpha_i \phi(x_i) = \Phi^{\mathsf{T}} \alpha$$

$$L_{S,\lambda}(\alpha) = \frac{1}{m} \|\Phi w(\alpha) - y\|^2 + \lambda \|w(\alpha)\|^2 / 2$$

$$= \frac{1}{m} \|\Phi \Phi^{\mathsf{T}} \alpha - y\|^2 + \lambda \|\Phi^{\mathsf{T}} \alpha\|^2 / 2$$

$$= \frac{1}{m} \|G\alpha - y\|^2 + \lambda \frac{\alpha^{\mathsf{T}} \Phi \Phi^{\mathsf{T}} \alpha}{2}$$

$$= \frac{1}{m} \|G\alpha - y\|^2 + \frac{\lambda}{2} \alpha^{\mathsf{T}} G\alpha$$