

# KeyTAR: Practical Keystroke Timing Attacks and Input Reconstruction

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Department of Computer Science



THE UNIVERSITY  
of NORTH CAROLINA  
at CHAPEL HILL

# Overview

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Overview of Keystroke Timing Attack



Keystroke Extraction



Trace Collection



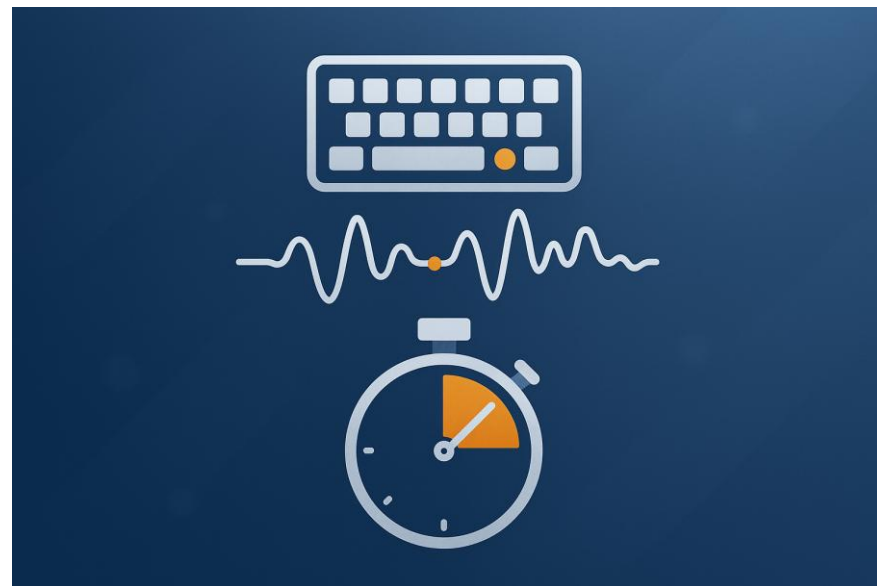
Simulation Framework



Input Reconstruction



Results



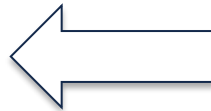
# Keystroke Timing Attack



Intervals: 74, 91, 108, 126,  
143, 167, 182, 199, 214, 237,  
255, 276, 289, 305, 328, 347,  
362, 389, 421, 478

Keystroke Extraction

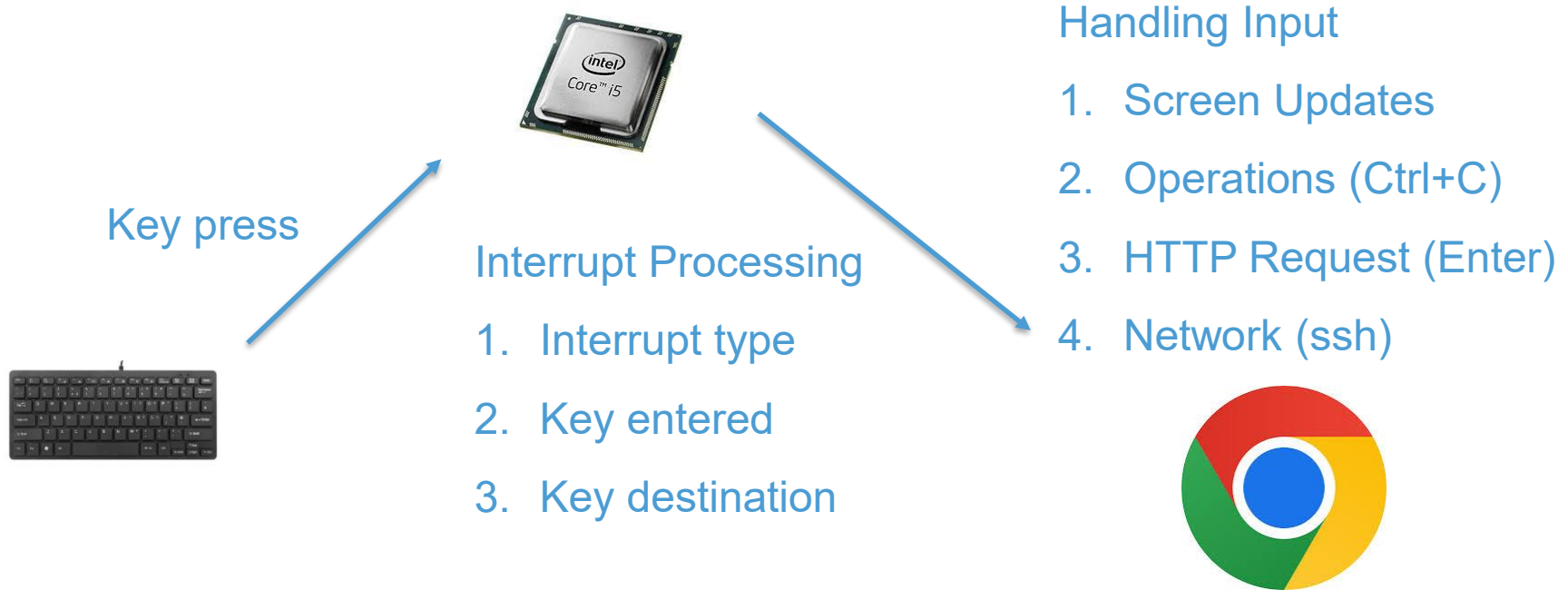
Lynn, got to the office OK.



Input Reconstruction



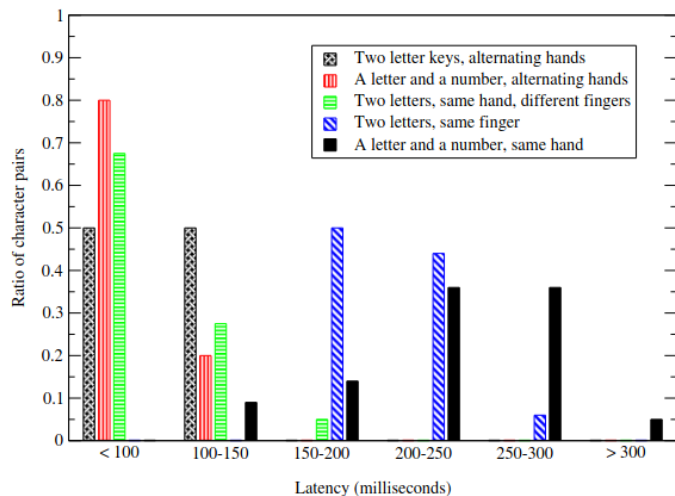
# Keystroke Interrupt Handling



There are plenty of distinct executions unique to processing keystrokes

# Why are these leaks dangerous?

Histogram of the latency of character pairs



Song, Dawn Xiaodong, David Wagner, and Xuqing Tian. "Timing analysis of keystrokes and timing attacks on {SSH}." *10th USENIX Security Symposium (USENIX Security 01)*. 2001.

# Keystroke Extraction Techniques

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## SSH

Packet Arrival  
SSH Keystroke  
Routines



## Network

Network Traffic  
Encoding



## Interrupts

Direct Monitor  
Indirect Monitor



## Cache

Flush+Reload  
Prime+Probe

# Keystroke Extraction with Cache Attacks

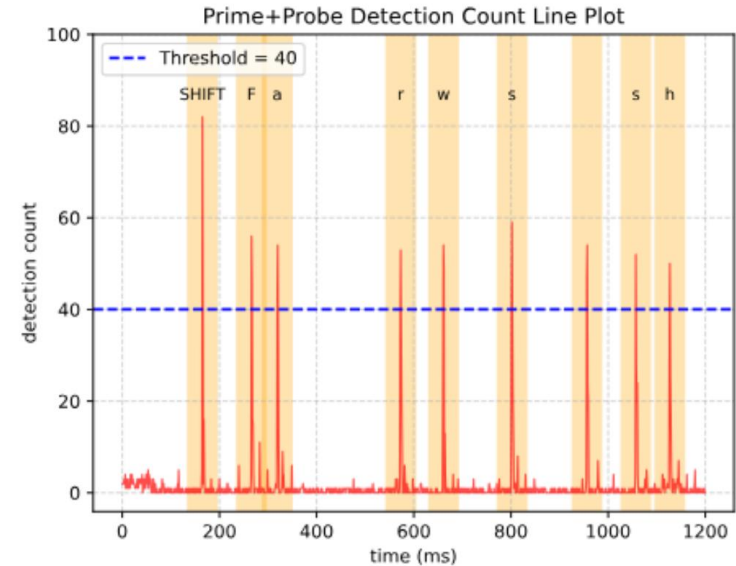
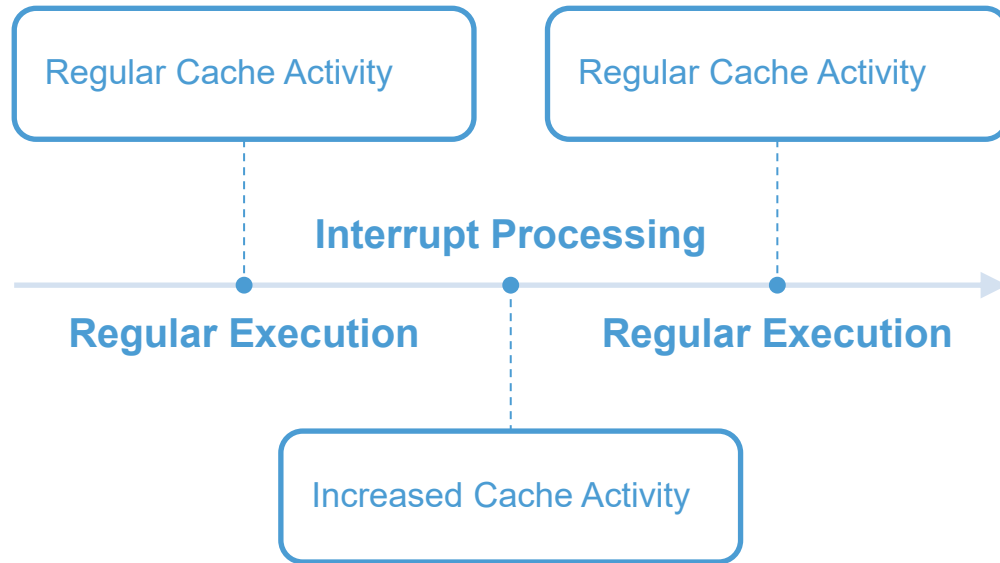
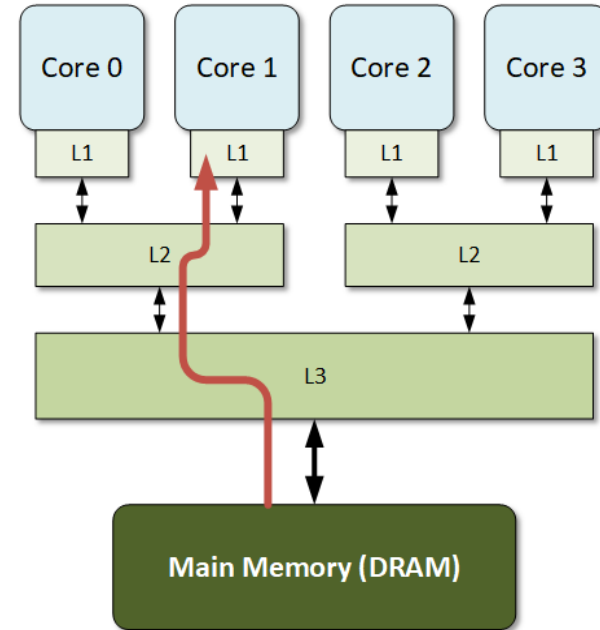
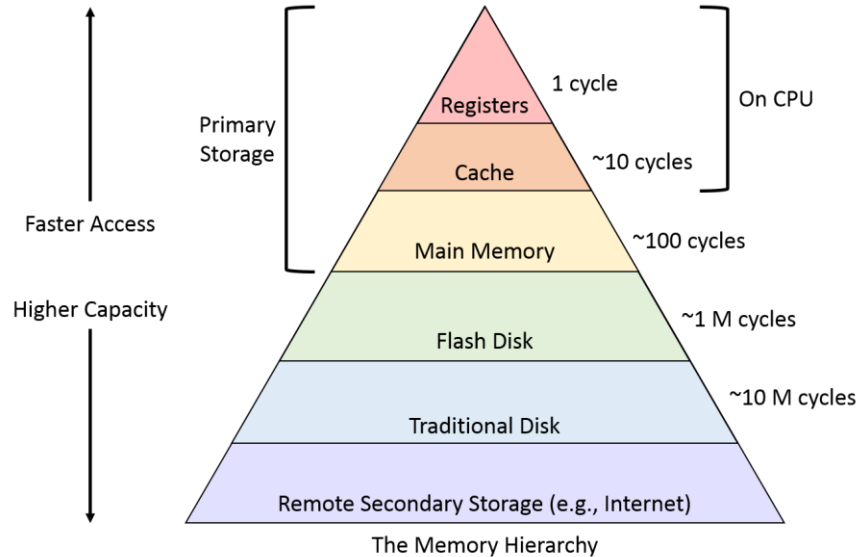


Figure 2. Keystroke Filtering from Aggregated Traces

# Memory Hierarchy and The Cache





# Flush / Evict + Reload Extraction

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Flush(KHF)

Wait(10000);

Reload(KHF)

Keystroke Handling Function (KHF)



Cache



Type()

# Flush / Evict + Reload Extraction



Flush(KHF)

Wait(10000);

Reload(KHF)

Keystroke Handling Function (KHF)



Cache



Type()

# Flush / Evict + Reload Extraction

---

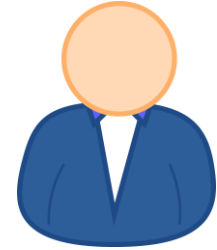


Flush(KHF)

**Wait(10000);**

Reload(KHF)

Keystroke Handling Function (KHF)

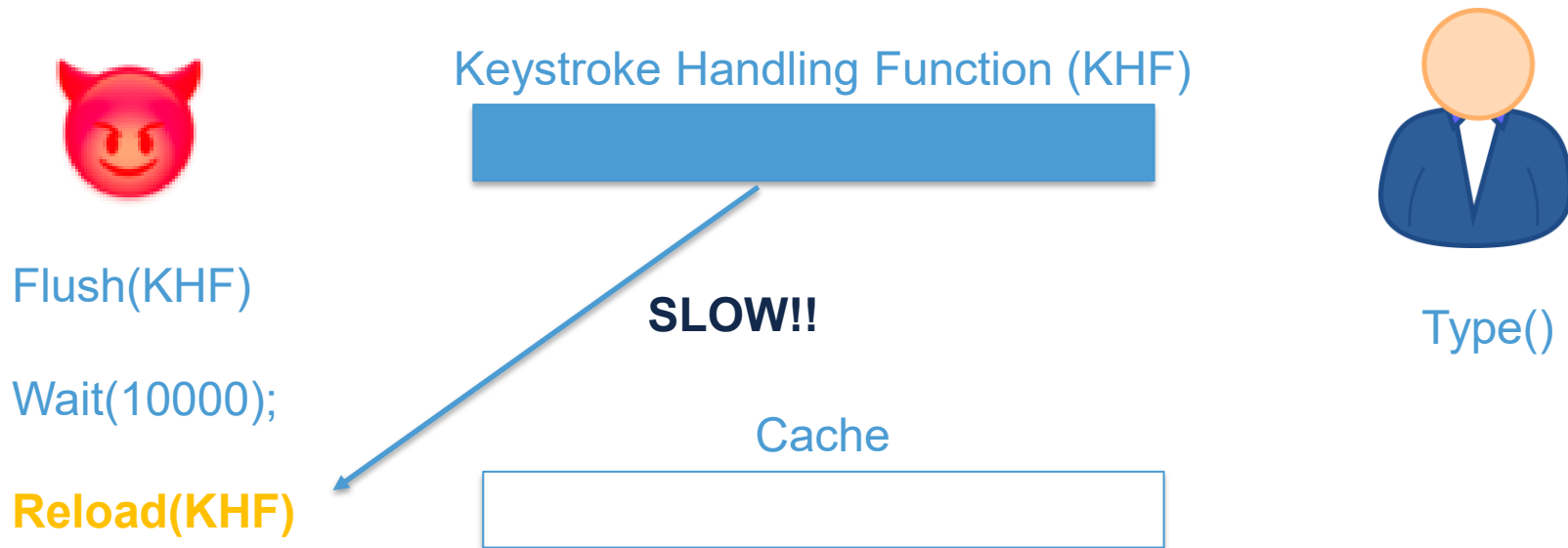


Type()

Cache



# Flush / Evict + Reload Extraction



Attacker infer that the victim did not type in the window.

# Flush / Evict + Reload Extraction

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Flush(KHF)

Wait(10000);

Reload(KHF)

Keystroke Handling Function (KHF)



Cache



Type()

# Flush / Evict + Reload Extraction

---



Flush(KHF)

**Wait(10000);**

Reload(KHF)

Keystroke Handling Function (KHF)

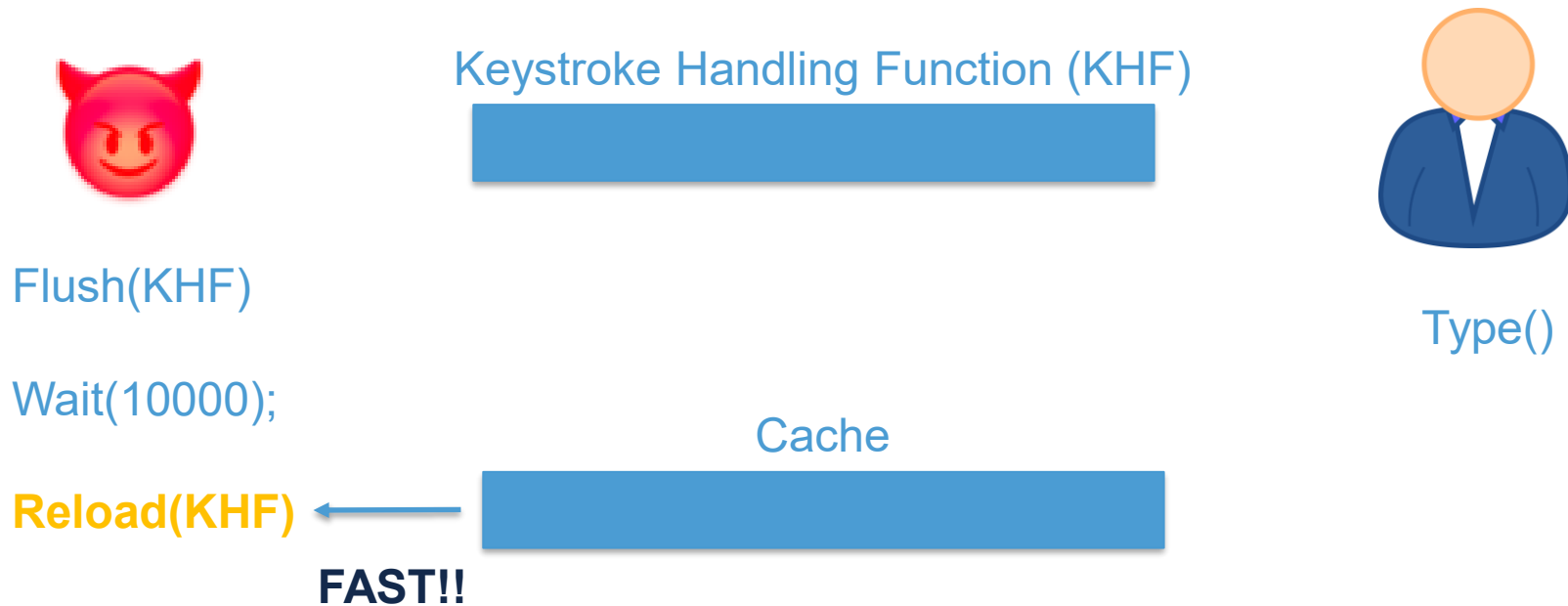


Cache



**Type()**

# Flush / Evict + Reload Extraction



Attacker infer that the victim typed in the window.

# Problems with Flush+Reload

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Memory

Requires shared memory



Target

Requires knowledge and access



Speed

Slow execution and blind spots

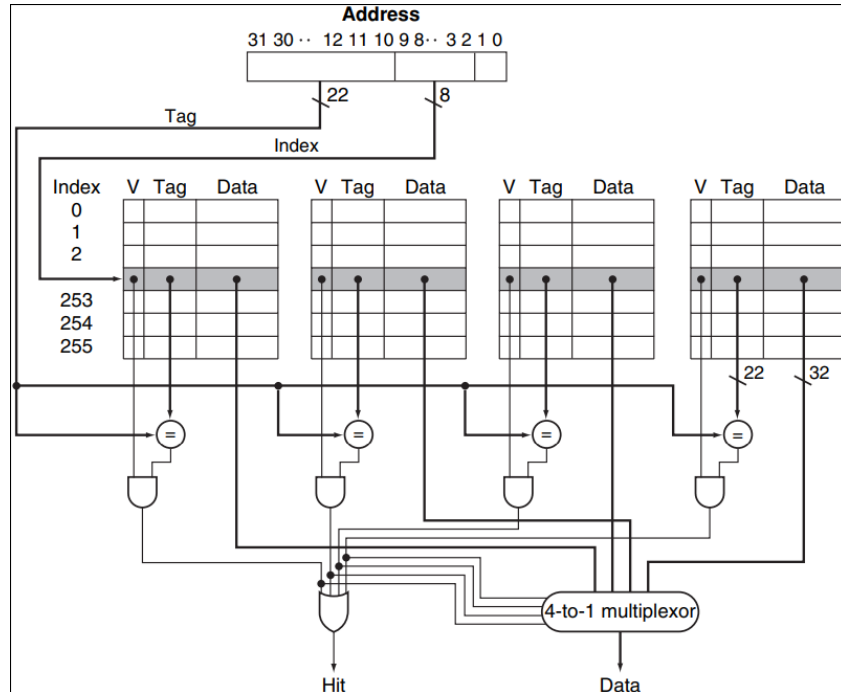


Generality

Unable to create a general exploit

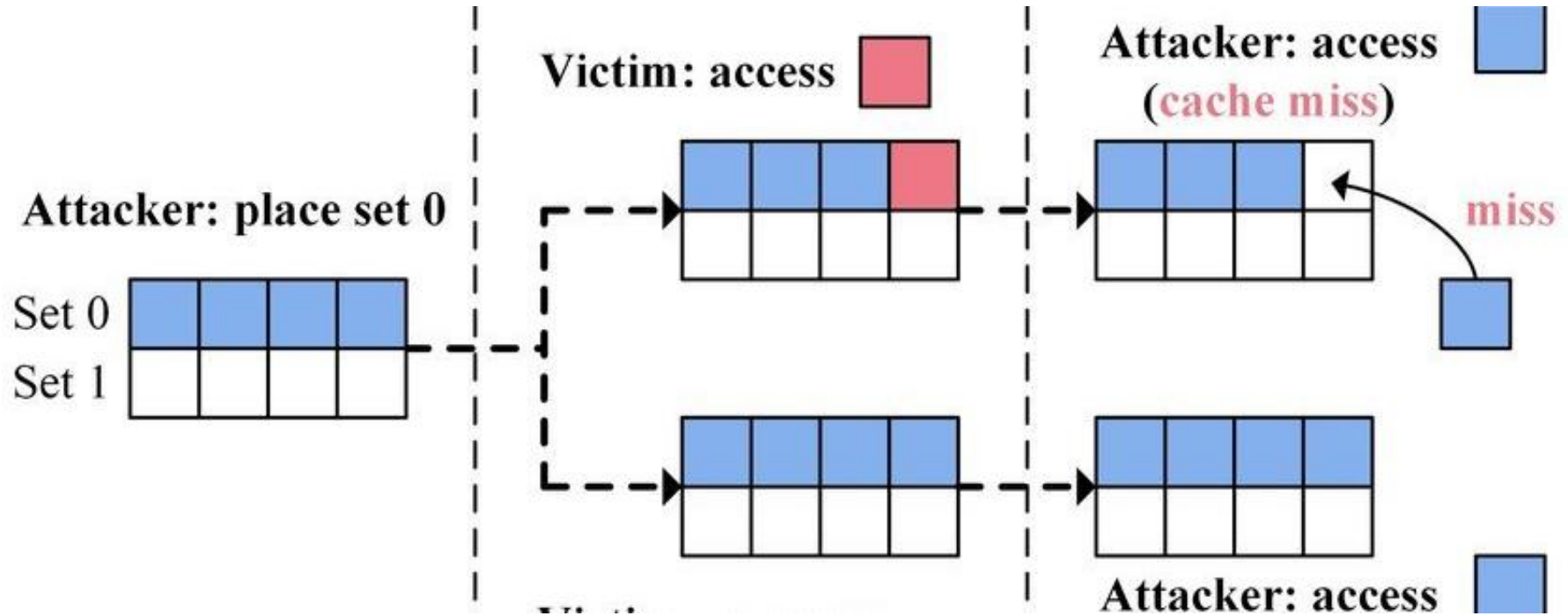


# Simplified Eviction Set Construction Example



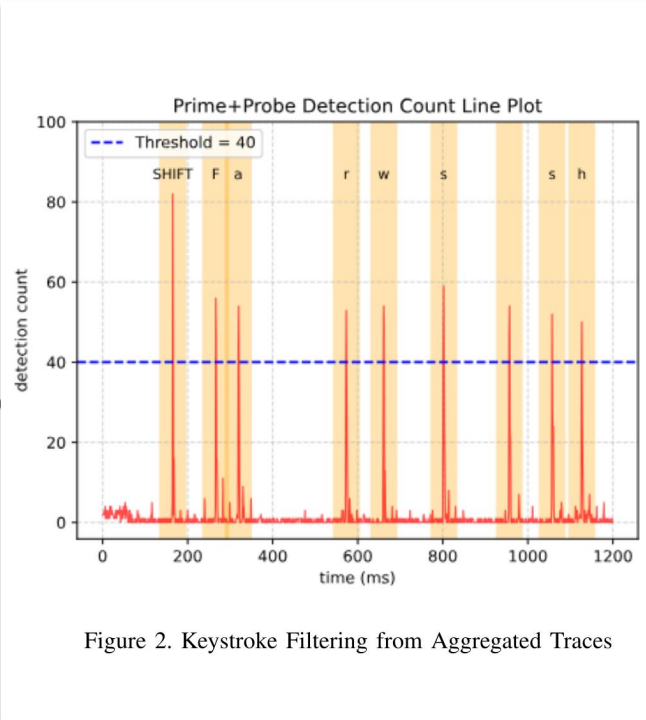
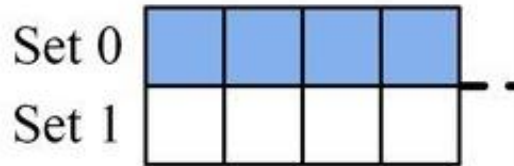
- 4-way set-associative cache
- 4-byte cache lines (2 bits)
- 256 sets (8 bits)
  - Usually computed by  $\text{CACHE\_SZ} / \text{WAYS} / \text{LINE\_SZ}$
- Generate an eviction set with 4 lines with identical bits 2-9

# Traditional Prime+Probe

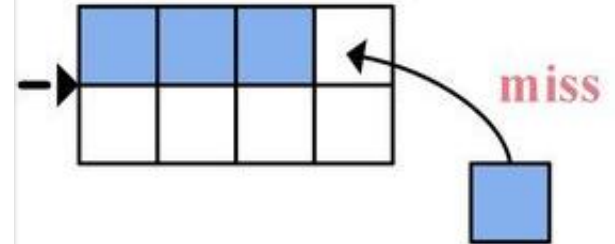


# Windowless Prime+Probe

Attacker: place set 0




Attacker: access  
(cache miss)





Attacker: access


# Resolving Problems with Flush+Reload

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 **Memory** Requires no shared memory

 **Target** Requires no knowledge or access

 **Speed** Fast execution and no blind spots

 **Generality** Monitor general activity of the cache

# Threat Model

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## Native Extraction

- User-level attacker
- Execute arbitrary programs
- No software vulnerabilities

## Web Extraction

- Server + Frontend Webpage
- Up-to-date browser with proper sandbox protection

Capability: Detect all keystrokes issued to the same device

# Trace Collection

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Dataset: Observations on Typing from 136 Million Keystrokes (Dhakal et. al. CHI 2018)



Simulate Keystroke Replays with IOCTL Interface



Trace Collection with Simultaneous Cache Attack

# Simulation Framework

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- **Generate side-channel traces for each typing sample**
- **Measuring Thread:**

Trace collection from interrupts

- **Simulating Thread:**

Replays typing samples

```
"test_id": "0-0-0",  
"keystrokes": ["[SHIFT]", "t", "h", "e"],  
"intervals_ms": [ 163, 254, 91, 143 ]
```

Figure: Example Simulation Input Data

# Sequential Consistency (SC) Model

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The result of any execution is the same as if the operations of all the processors were executed in some sequential order, and the operations of each individual processor appear in this sequence in the order specified by its program.

1. All instructions are executed in some order
2. Instructions within each program are executed in sequential order



# Sequential Consistency Execution Example

Process 1	X = 0, Y = 0	X = 0, Y = 1	X = 1, Y = 0	X = 1, Y = 1
A: X = 1	A: X = 1	A: X = 1	A: X = 1	A: X = 1
B: Y = 1	B: Y = 1	D: X = 0	D: X = 0	B: Y = 1
C: Print(Y)	D: X = 0	E: Y = 0	B: Y = 1	D: X = 0
Process 2	E: Y = 0	B: Y = 1	E: Y = 0	E: Y = 0
D: X = 0	C: Print(X)	C: Print(X)	C: Print(X)	C: Print(X)
E: Y = 0	F: Print(Y)	F: Print(Y)	F: Print(Y)	F: Print(Y)
F: Print(X)				

# Synchronization with Sequential Consistency

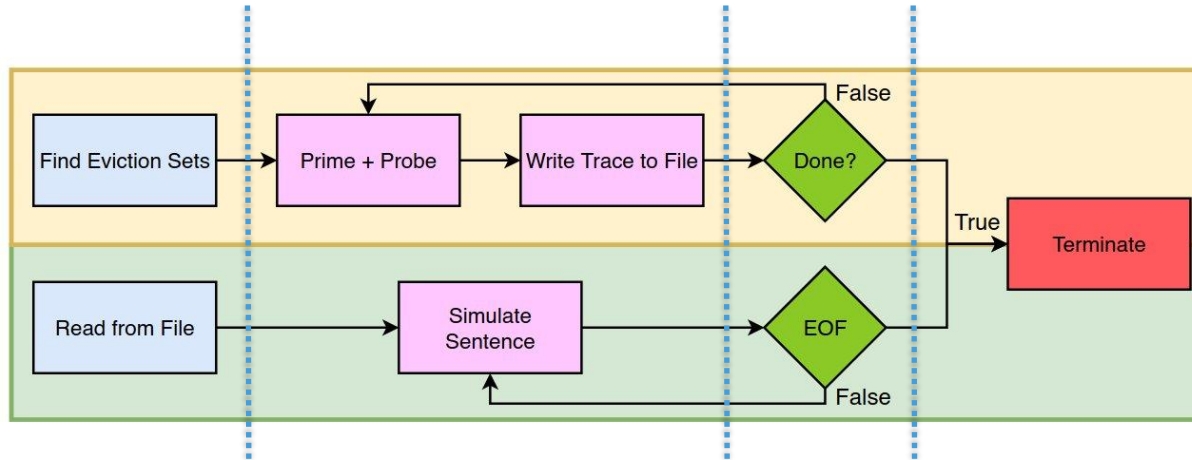


Figure 3. Simplified Keystroke Simulation System Workflow

- Concurrent attack and simulation
- Sync variables
  - EVSET\_RDY
  - RD\_FILE\_DONE
  - IS\_EOF
  - PP\_RDY
- Shared Memory

# Work in Progress: Attacking M2 on AVP

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Cache flush  
instructions



Low-level memory  
interfaces



Fine-Grained Timer



Unique cache  
architectures



Special optimizations  
(LSDP/MDP, DMP,  
LAP, LVP)



# Remote Keylogging with Large Language Model

- Background: GPT Keylogger
  - What was your prompt? A Remote Keylogging Attack on AI Assistants (2024, USENIX)

rate tokens. For example, consider the text “*Oh no! I’m sorry to hear that. Try applying some cream.*” The tokenizer of GPT-3.5 and 4 would tokenize it as

Oh no! I’m sorry to hear that. Try applying some cream.  
and the tokenizer of LLAMA-1 and 2 would tokenize it as  
Oh no! I’m sorry to hear that. Try applying some cream.

## LLM<sub>B</sub> Training Prompt

Translate the Special Tokens to English, given the context.

**Context:** I need more details about your rash.

**Special Tokens:** \_5 \_3 \_3 \_1 \_4 \_5 \_5 \_3 \_5 \_1

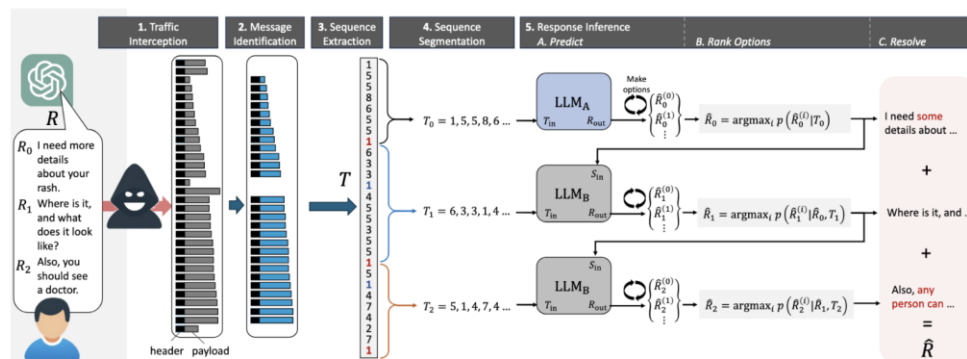


Figure 2: An overview of the attack framework: (1) Encrypted traffic is intercepted and then (2) the start of the response is identified. Then (3) the token-length sequence  $T$  is extracted and (4) a heuristic is used to partition  $T$  into ordered segments  $(T_0, T_1, \dots)$ . Finally, (5) each segment is used to infer the text of the response. This is done by (A) using two specialized LLMs to predict each segment sequentially based on prior outputs, (B) generating multiple options for each segment and selecting the best (most confident) result, and (C) resolving the predicted response  $\hat{R}$  by concatenating the best segments together.

# Reconstruction on Clean Time Intervals

- Dataset:
  - Observations on Typing from 136 Million Keystrokes
- Method:
  - Machine translation task
- Metrics:
  - Treat edit distance  $< 0.1$  as successful reconstruction
  - Dataset split
    - Within/Across Participants
    - Within/Across Sentences

Model	Top-1 Recon. Acc. $\uparrow$	Top-5 Recon. Acc. $\uparrow$
KREEP [25]	0.10%	0.20%
<b>T5 (Ours) [50]</b>	16.84%	33.53%
<b>OLMo 1B (Ours)</b>	<b>21.09%</b>	<b>34.92%</b>

## LLM<sub>A</sub> Training Prompt

User: Translate the Time intervals to Keystrokes.  
Time intervals: 516 222 165 294 141 159 144 162 75 123  
81 639 105 87 774 84 90 183 498 111 102 93 399 78 645  
144 459  
Assistant: Lynn, got to the office OK.

## Representative Reconstruction Examples

### Edit distance $\approx 0.06$

Input: Hope that all is well in Denver.  
Prediction: Hope that all is well in Denver

### Edit distance $\approx 0.07$

Input: Crestone won't have final measurement until  
this week.  
Prediction: crestone won't have final measurement  
until next week.

### Edit distance $\approx 0.08$

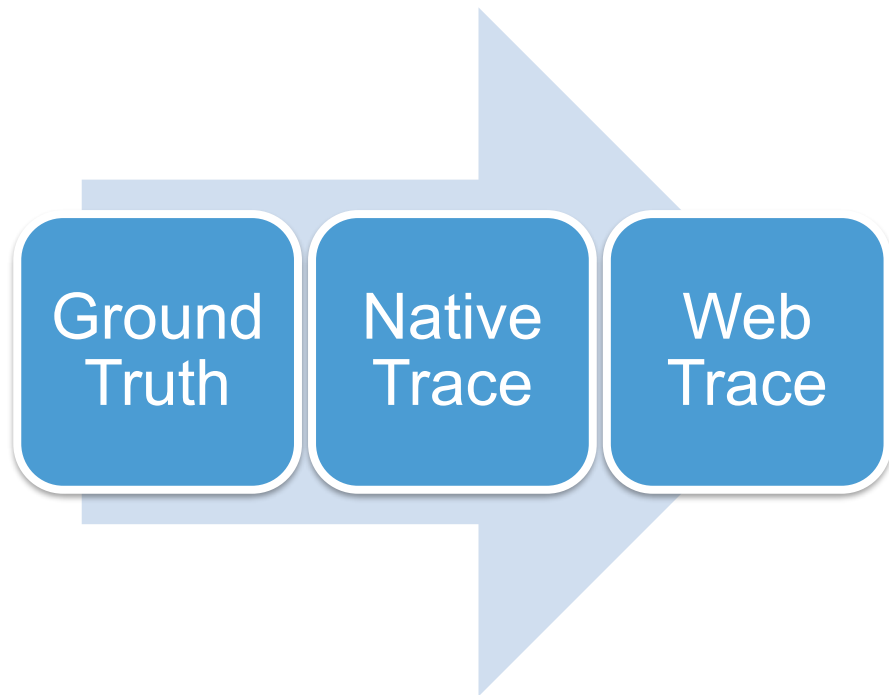
Input: Taka has to be completed.  
Prediction: Task has to be completed.

### Edit distance $\approx 0.17$

Input: Let Gary Smith know if you want him.  
Prediction: Let Gary Smith know today if you want  
him.

# Reconstruction with Curriculum Learning

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- Curriculum Learning: ML with tasks of increasing difficulty
- Noise determines the difficulty of input reconstruction

# Reconstruction on Cache Time Intervals

- Dataset:
  - Observations on Typing from 136 Million Keystrokes
  - **Replayed and extract time intervals from cache**
- Method:
  - Modeling as machine translation task
  - **Curriculum Learning**
- Metrics:
  - Treat edit distance  $< 0.1$  as successful reconstruction
  - Dataset split
    - Within/Across Participants
    - Within/Across Sentences

TABLE 3. ABLATION STUDY: TOP-5 RECONSTRUCTION ACCURACY (%) ON CACHE-EXTRACTED DATA

Training Strategy	APAS	APWS	WPAS	WPWS
Ground Truth Only	11.40%	25.05%	11.01%	25.39%
Cache Only	3.71%	19.41%	4.35%	19.14%
<b>Curriculum Learning (Ours)</b>	<b>16.94%</b>	<b>42.92%</b>	<b>20.21%</b>	<b>41.89%</b>

TABLE 2. RECONSTRUCTION PERFORMANCE OF THE CURRICULUM LEARNING MODEL ON CACHE-EXTRACTED TIME INTERVALS

Setting	Top-1 Recon. Acc. $\uparrow$	Top-5 Recon. Acc. $\uparrow$	Top-1 Mean Edit Dist. $\downarrow$	Top-5 Mean Edit Dist. $\downarrow$
APAS	8.84%	16.94%	0.7635	0.6251
APWS	26.78%	42.92%	0.6070	0.4294
WPAS	9.25%	20.21%	0.7437	0.5928
WPWS	27.15%	41.89%	0.6077	0.4382

# Extend to Vision Pro Input Traces

- Challenge:
  - Dataset is much smaller
  - Distribution shift

Vision Pro keystroke interval data points: 229  
Keyboard keystroke interval data points: 479107

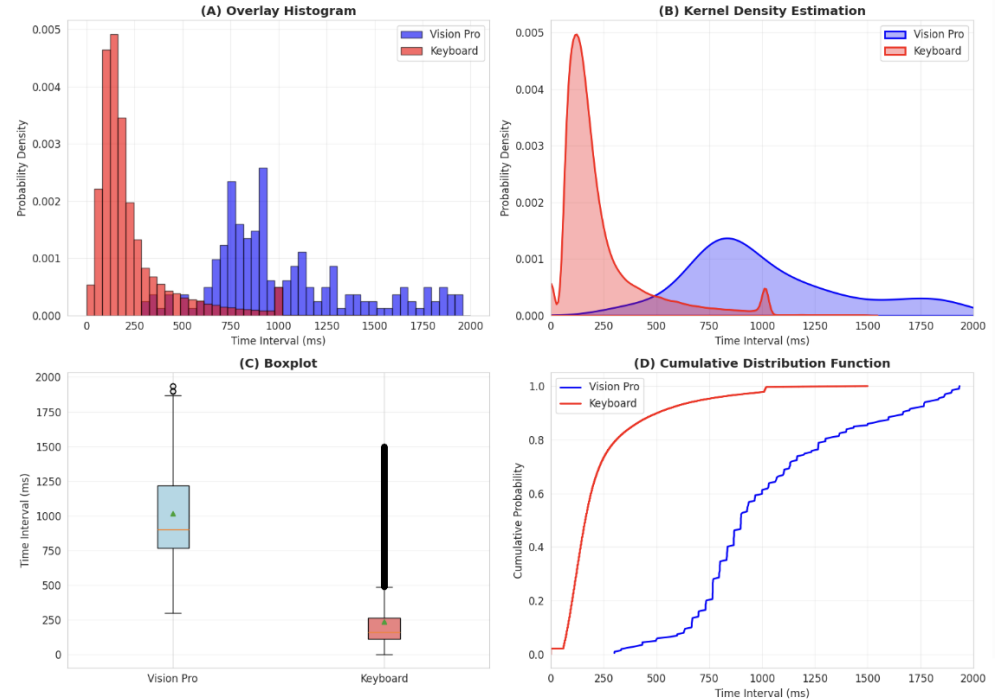
Vision Pro statistics:

Mean: 1227.63 ms  
Median: 965.00 ms  
Std Dev: 687.39 ms  
Min: 301.00 ms  
Max: 5205.00 ms

Keyboard statistics:

Mean: 235.24 ms  
Median: 162.00 ms  
Std Dev: 211.77 ms  
Min: 0.00 ms  
Max: 1500.00 ms

Vision Pro vs Keyboard Keystroke Interval Comprehensive Comparison Analysis





# Extend to Vision Pro Input Traces

- Reasoning with question:
  - Step 1: Har Constraint – Keystroke Counting
  - Step 2:
    - Soft Constraint – Rhythm and Timing Analysis
    - Work Boundaries (Pauses)
    - Complexity & Speed
  - Step 3: Final Selection

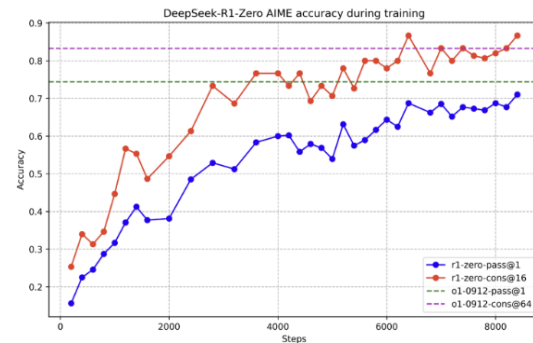


Figure 2 | AIME accuracy of DeepSeek-R1-Zero during training. For each question, we sample 16 responses and calculate the overall average accuracy to ensure a stable evaluation.

## Step 2: Soft Constraint – Rhythm and Timing Analysis

### 1. Word Boundaries (Pauses):

- Typists often pause slightly longer between words (before hitting Space) or at the start of a new word.
- Look at the sequence of intervals. Are there distinct "spikes" or larger values (e.g., > 200-300ms)?
- Count the number of significant pauses. Does this count roughly match the number of words (spaces) in the option?

### 2. Complexity & Speed:

- Short intervals (e.g., < 100ms) often correspond to easy bigrams (e.g., 'th', 'er', 'in') or alternating hands.
- Long intervals might correspond to Shift key presses, difficult reaches, or punctuation.
- Does the "texture" of the intervals match the complexity of the sentence? (e.g., a simple sentence should have smooth intervals; a complex one with symbols should be choppy).

# Extend to Vision Pro Input Traces

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- Baseline: 1B LLM Model Finetuned on 1.3M time interval and sentence pairs
- Performance: 22% Top-1 reconstruction success rate on clean time interval and sentence pairs
- Experiment:
  - Synthesis 3000 output templates and retrain the baseline model with mixed outputs to preserve the language ability and enable the reasoning ability
    - 0.2M template outputs:
      - "<think> </think> Based on the inter-keystroke timings, the user appears to be typing <answer>...</answer>"
      - "<think> </think> These keystroke intervals likely correspond to the input <answer>...</answer>"
    - 10K Reasoning outputs generated by DeepSeek R1:
      - "<think> Follow step 1, I should...</think> User inputs <answer>...</answer>"
  - Performance: 24% successful reconstruction rate and model learns to follow the format
- Future Steps: reinforcement learning.

KEYTAR2.0 : APPLE VISION PRO

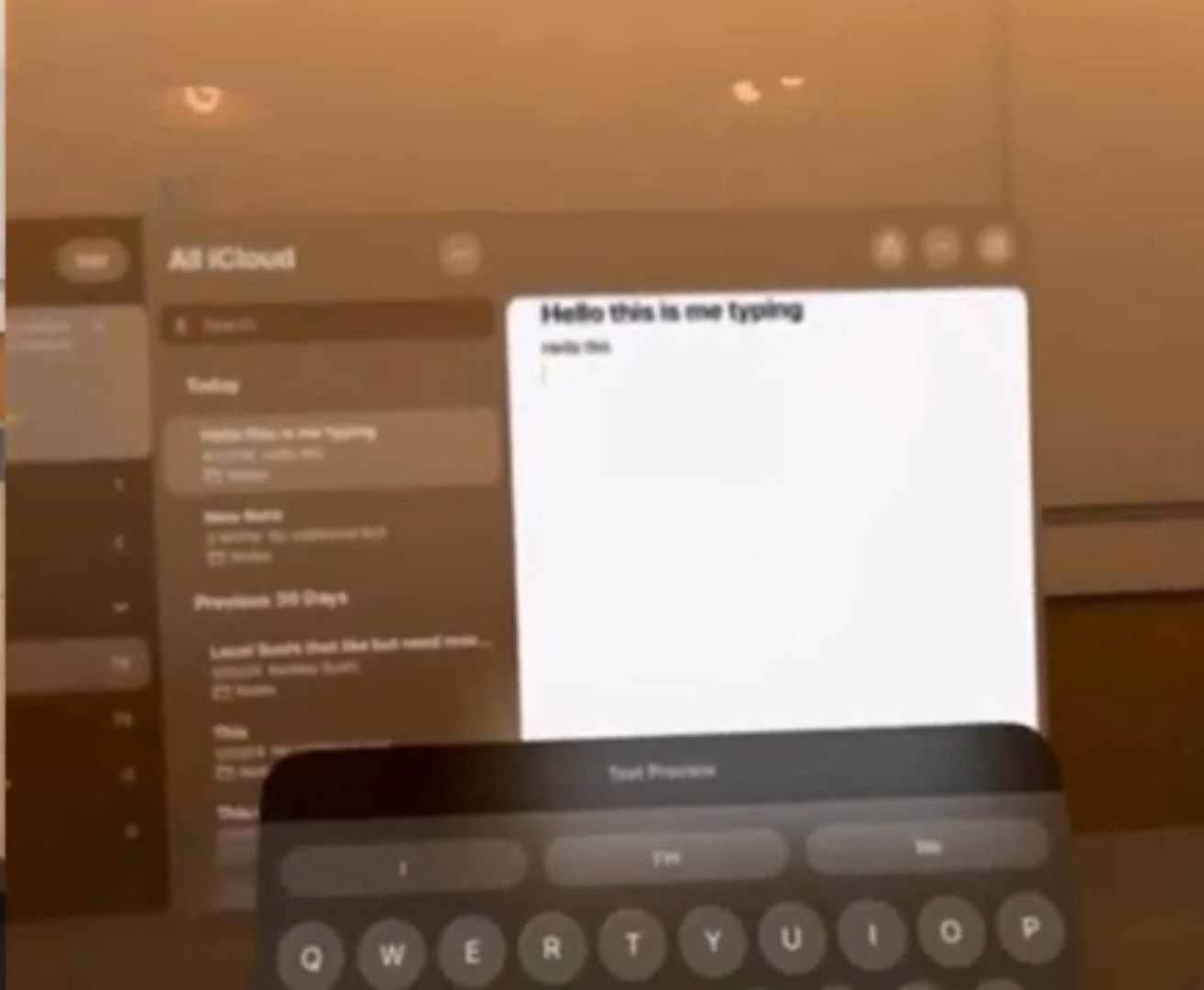
# Background: Apple Vision Pro



Productivity

**A workspace with  
infinite space.**





# Extending to Apple Vision Pro: Pinch Typing

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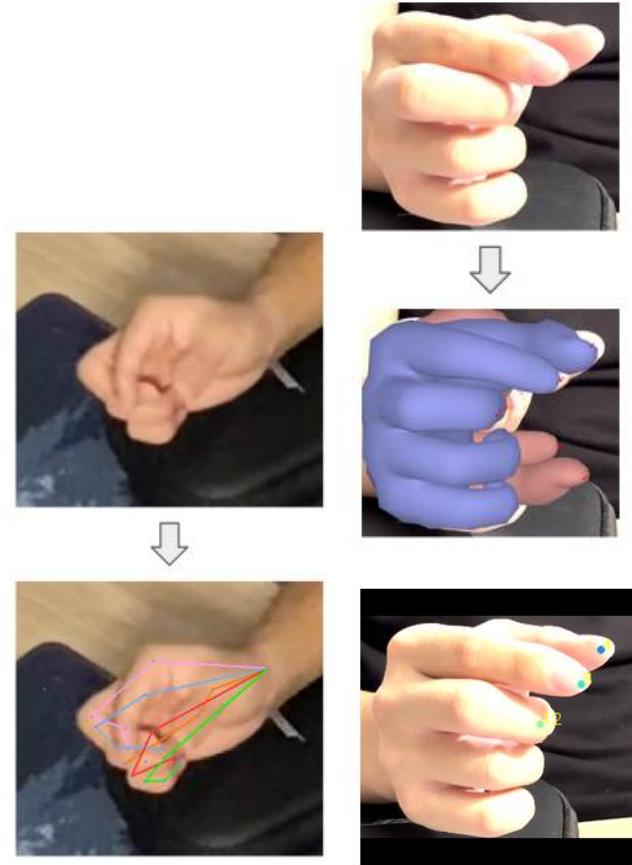
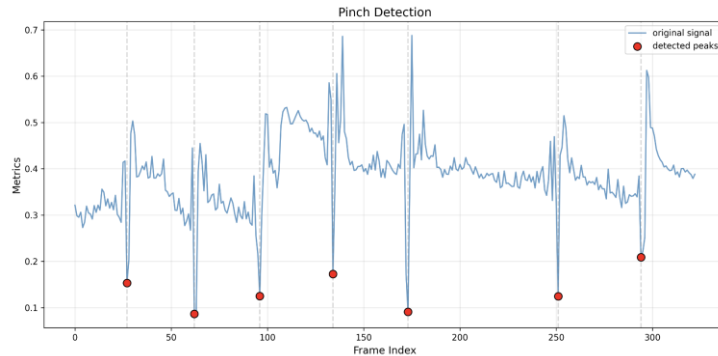
No existing traces available

Replay framework does not exist

Goal: Generate a similar dataset for typing on the Apple Vision Pro

## Background: Pose Estimation

- Pose estimation task is a well-established field with strong models
- Models can track each finger and map them onto a 3D Cartesian plane

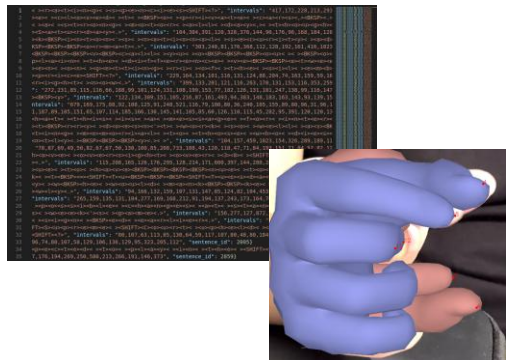


# Motivation

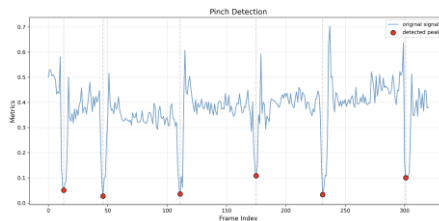
- Head-mounted devices (i.e. Apple Vision Pro) have been growing in popularity for productive use
- Preliminary studies show significant difference in regular and AVP keystroke timings due to its unique input method
- Preliminary studies show strong results in detecting typing gesture

# KeyTAR2.0 Workflow

Dataset Creation/ Model  
Training



Attack via P-P/Vision for  
Keystroke Timings



Typed Content Inference  
with LLM

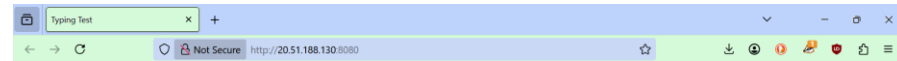
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Time intervals: 516 222 165 294 141 159 144 162 75 123  
81 639 105 87 774 84 90 183 498 111 102 93 399 78 645  
144 459  
Assistant: Lynn, got to the office OK.



# Methodology: Collection

- 4 Perspectives
- Typing test on website
- Changed prompts to lowercase, no special characters
- Simultaneously run prime+probe to collect noisy traces

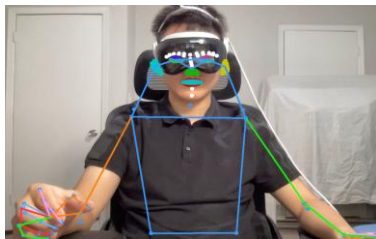


## Typing Test

Great minds think alike, but fools seldom differ.

Start typing here...

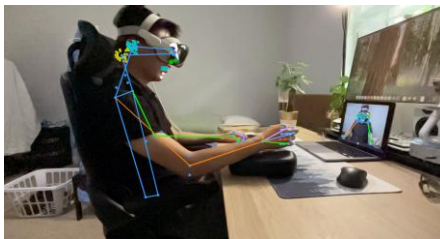
Next Done



Front



Hand



Side



Top

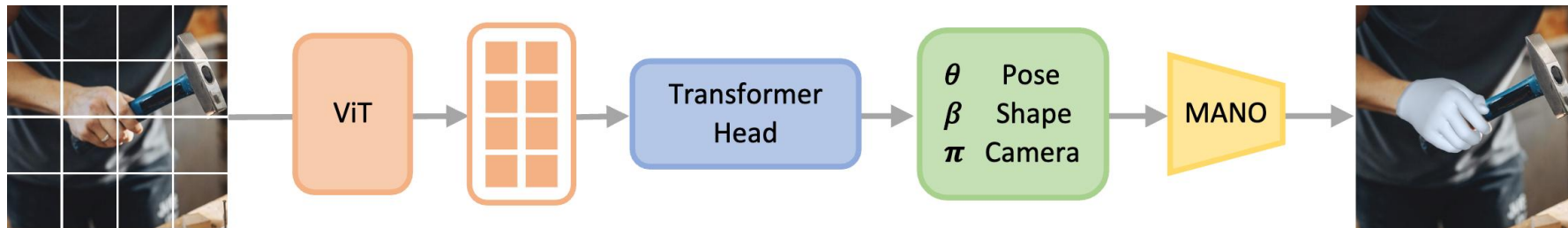
KEYTAR2.0: APPLE VISION PRO

# Methodology: Collection

- 4 \* BU505MCF
  - 2,448 x 2,048, 75fps, USB3.1
- Sync four perspective through integrated controller ( $< 1\text{ms}$ )
- Sync videos with ground truth by server time request ( $< 30\text{ms}$ )



## Methodology: Pinch Detection



1. Pose estimation model is used to locate and crop out the hand region
2. Use a ViT backbone to extract the visual feature from the hand image
3. Transformer-based decoder is applied to predict the parameters
4. The model is trained on a mixture of multiple datasets

## Methodology: Pinch Detection

	170001	i_am_a_student	it_is_a_good_day	panzer	uzumymw
GT	6	14	16	6	7
front	6	14	16	6	7
hand	6	14	16	6	7
side	6	7	12	4	5
top	6	14	16	6	7

- The detection pipeline could accurately capture all the pinches in all the angles
- Except the very challenging side view, where the thumb is usually invisible

# Methodology: Data Collection

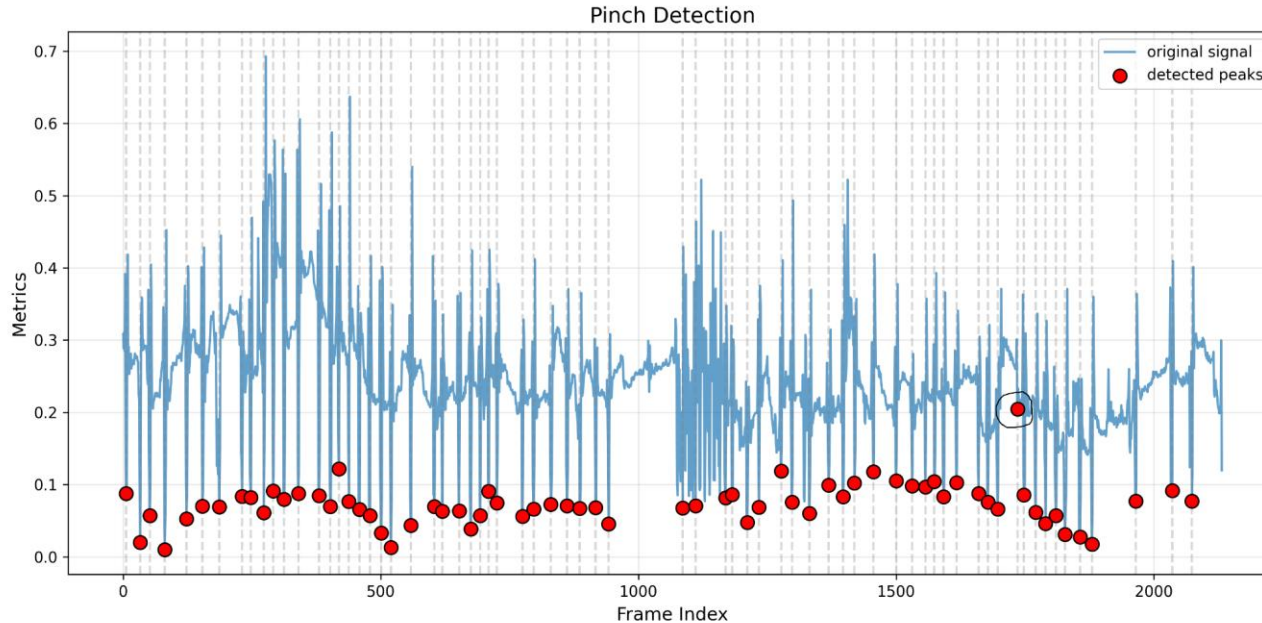
We first work on long sentences, but this poses challenges:

- High incorrect typing rate due to the inaccurate eye tracking
- Mismatch between actual pinches and collected ground truth pinches



```
predicted time interval:1480.3987816307406, gt time interval:1000
predicted time interval:1760.4742268041236, gt time interval:366
predicted time interval:1240.334114339269, gt time interval:1534
predicted time interval:1040.2802249297094, gt time interval:938
predicted time interval:680.1832239925023, gt time interval:1062
predicted time interval:720.1940018744143, gt time interval:1433
predicted time interval:1000.2694470477976, gt time interval:1767
predicted time interval:1720.4634489222117, gt time interval:1599
predicted time interval:720.1940018744143, gt time interval:668
predicted time interval:760.2047797563263, gt time interval:735
predicted time interval:1560.420337394564, gt time interval:698
predicted time interval:480.1293345829428, gt time interval:1000
predicted time interval:920.2478912839738, gt time interval:1700
predicted time interval:760.2047797563263, gt time interval:733
predicted time interval:800.215557638238, gt time interval:767
predicted time interval:720.1940018744143, gt time interval:2065.000000000233
predicted time interval:1160.312558575445, gt time interval:867.9999999997672
predicted time interval:920.2478912839738, gt time interval:766
predicted time interval:3400.9161199625114, gt time interval:801
predicted time interval:2840.7652296157453, gt time interval:733
predicted time interval:1520.4095595126525, gt time interval:2066
未检测出pinch time如下:[1613755]
detect 69 peaks, index: [ 6 33 52 81 123 154 187 231 248 273 291 312 340 380
402 419 438 459 479 501 520 558 604 619 652 675 693 709
725 775 797 830 861 886 917 942 1086 1111 1169 1182 1211 1234
1277 1298 1332 1369 1397 1419 1456 1500 1531 1557 1574 1592 1617 1660
1678 1697 1736 1748 1771 1790 1810 1828 1857 1880 1965 2036 2074]
```

# Methodology: Data Collection





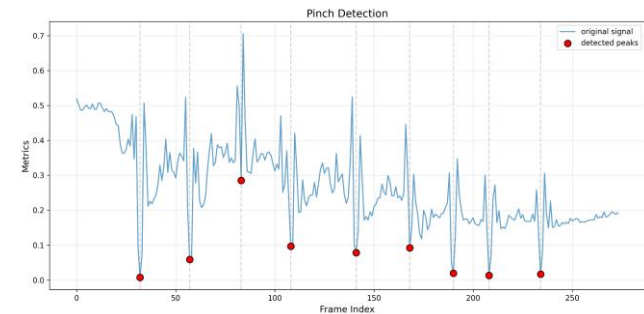
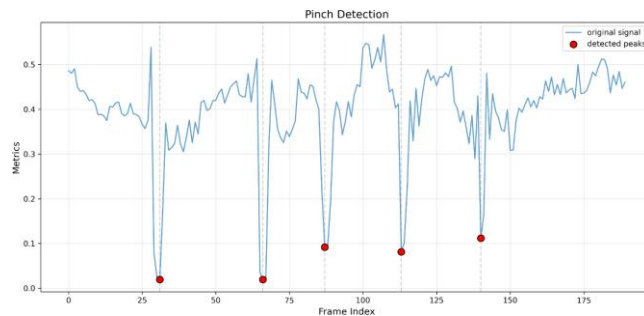
# Methodology: Data Collection

If we use simpler sentences and only considers keystrokes that can be captured on the Vision Pro keyboard

- Our method is pretty accurate in the time interval

```
/root/autodl-tmp/VR/data_new/IMG_7656.mp4
6378
predicted time interval:1168.7434554973822, gt time interval:1200
predicted time interval:701.2460732984293, gt time interval:698.9999999999709
predicted time interval:868.2094240837697, gt time interval:866
predicted time interval:901.6020942408378, gt time interval:867
detect 5 peaks, index: [ 31 66 87 113 140]
```

```
/root/autodl-tmp/VR/data_new/IMG_7655.mp4
9172
predicted time interval:833.81818181819, gt time interval:835.000000000291
predicted time interval:867.170909090909, gt time interval:835.999999999709
predicted time interval:833.81818181819, gt time interval:864
predicted time interval:1100.6399999999999, gt time interval:1100
predicted time interval:900.5236363636363, gt time interval:900
predicted time interval:733.76, gt time interval:734.000000000291
predicted time interval:600.3490909090909, gt time interval:629.999999999709
predicted time interval:867.170909090909, gt time interval:834.000000000291
detect 9 peaks, index: [ 32 57 83 108 141 168 190 208 234]
```



KEYTAR2.0: APPLE VISION PRO

# Full Scale Data Collection

- ~15 Min
- Typing test on Apple Vision Pro
- Experienced vs Unexperienced typists
- Chance to play around and experience new tech!
- 2 Class bonus points!!!

A screenshot of a web browser window. The address bar shows "http://20.51.188.130:8080". The page title is "Typing Test". The main content area displays the sentence "Great minds think alike, but fools seldom differ." above a large text input field with the placeholder "Start typing here...". At the bottom are two buttons: "Next" and "Done".

Typing Test

Great minds think alike, but fools seldom differ.

Start typing here...

Next Done



# Help us out!



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