Andrew Mirshafiee

{ Web Developer || 949-633-9654 || andrewmirs@csu.fullerton.edu }
{ LinkedIn || GitHub || Portfolio }

<Education />

California State University, Fullerton
B.A. of Marketing

Universitat Autònoma de Barcelona
International Business & Marketing

LearningFuze | Irvine, CA
Accelerated Web Development Program

<Technical Skills />

[Strong]

Javascript (ES5/ES6) + jQuery, ReactJS + ReduxJS, CSS, Bootstrap, Materialize CSS, HTML5, AJAX, Axios, APIs, JSON, Agile Methodology

[Experienced]

Sass, Amazon Web Services EC2, Adobe Photoshop + Illustrator, Regex, MAMP, Firebase, PHP, MySQL, Node.JS + Express, Apollo, GraphQL, Prisma, Jest & Enzyme

[Tools]

Version control (Git, GitHub), Task Tracking (Trello), Figma, Debugging (Postman, Chrome Dev Tools), VS Code

<Hobbies />

On my days off, you can either catch me on the mat with my *Brazilian Jiu-Jitsu* family, cooking something new in the kitchen or somewhere *outside* finding the hidden gems of Southern California!

<Applications Developed />

Primal Apparel (Live , GitHub) {

- A full-stack online apparel store built using **React.JS** and **GraphQL** with real credit checkout using **Stripe**.
- **Apollo Client** used to perform **GraphQL** mutations or fetch queries, as well as cache data and handle error and loading UI states.
- Implemented a **Node Express GQL** server for query and mutation resolvers, sending emails, performing **JWT Authentication**, and checking permissions.
- CRUD operations, data relationships and schema setup through **Prisma**.
- Styled Components for styling and **Jest & Enzyme** for testing.

}

Reversi: Hackathon Game (Live , GitHub) {

- A classic park-themed Reversi (Othello) game initially developed within a 48-hour deadline.
- **HTML5**, **CSS3** and media queries to create the framework for desktop and mobile responsive design.
- Used **Javascript** and **jQuery** to give the game functionality, as well as a **Firebase** backend to support online play.

}

Student Grade Table (Live , GitHub) {

- A content management system (**CMS**) that allows the ability to create, read and delete student grade information from a database.
- Employed **Javascript** and **jQuery** to manipulate data and dynamically create the DOM.
- Utilized **AJAX** to make calls to a **MySQL** database to retrieve JSON information from an Apache server using **PHP**.
- Used **HTML5** to create a basic skeleton, **Bootstrap** for mobile responsiveness and **CSS** for styling.

}