

Andrew Mirshafiee

{ Web Developer || 949-633-9654 || andrewmirs@csu.fullerton.edu }
{ [LinkedIn](#) || [GitHub](#) || [Portfolio](#) }

<Education />

California State University, Fullerton
B.A. of Marketing

Universitat Autònoma de Barcelona
International Business & Marketing

LearningFuze | Irvine, CA
Accelerated Web Development Program

<Technical Skills />

[Strong]

Javascript (ES5/ES6) + jQuery, ReactJS +
ReduxJS, CSS, Bootstrap, Materialize CSS,
HTML5, AJAX, Axios, APIs, JSON, Agile
Methodology }

[Experienced]

React Native, Sass, Amazon Web Services
EC2, Adobe Photoshop + Illustrator, Regex,
MAMP, Firebase, PHP, MySQL, Node.JS +
Express, Apollo, GraphQL, Prisma, Jest &
Enzyme

[Tools]

Version control (Git, GitHub), Task Tracking
(Trello), Figma, Debugging (Postman,
Chrome Dev Tools), VS Code }

<Work Experience />

Parapxl Corp :: Web Dev Intern
Feb 2019 - Current

North Italia :: Server
Feb 2016 – Sept 2018

Lucille's BBQ :: Bartender / Server
Mar 2012 – July 2015 }

<Applications Developed />

Primal Apparel ([Live](#) , [GitHub](#)) {

- A full-stack online apparel store built using **React.JS** and **GraphQL** with real credit checkout using **Stripe**.
- **Apollo Client** used to perform **GraphQL** mutations or fetch queries, as well as cache data and handle error and loading UI states.
- Implemented a **Node Express GQL** server for query and mutation resolvers, sending emails, performing **JWT Authentication**, and checking permissions.
- CRUD operations, data relationships and schema setup through **Prisma**.
- Styled Components for styling and **Jest & Enzyme** for testing.

Reversi: Hackathon Game ([Live](#) , [GitHub](#)) {

- A classic park-themed Reversi (Othello) game initially developed within a 48-hour deadline.
- **HTML5, CSS3** and media queries to create the framework for desktop and mobile responsive design.
- Used **Javascript** and **jQuery** to give the game functionality, as well as a **Firebase** backend to support online play.

Student Grade Table ([Live](#) , [GitHub](#)) {

- A content management system (**CMS**) that allows the ability to create, read and delete student grade information from a database.
- Employed **Javascript** and **jQuery** to manipulate data and dynamically create the DOM.
- Utilized **AJAX** to make calls to a **MySQL** database to retrieve JSON information from an Apache server using **PHP**.
- Used **HTML5** to create a basic skeleton, **Bootstrap** for mobile responsiveness and **CSS** for styling.

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