

Image Metamorphosis

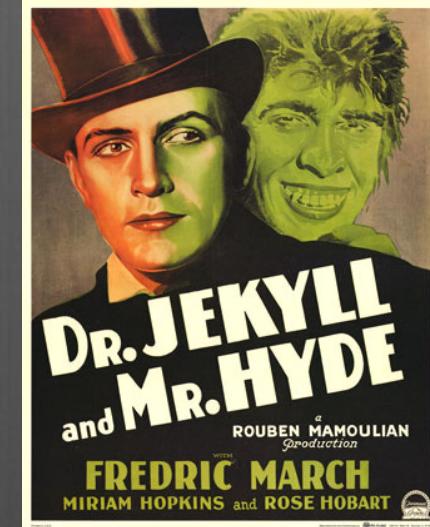
Andrew Moran
High School Conference
10/31/2013

Image Morphing

- **Morphing** is turning one image into another
- Common Uses



- Transition seems **fast**





Harry Potter and the Sorcerer's Stone.
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Professor McGonagall



Professor McGonagall



Professor McGonagall



Professor McGonagall



Professor McGonagall



Professor McGonagall



Cross-Dissolve

First Image



Last Image



Cross-Dissolve

Transparency

0

%

50 %

First Image



Last Image



Cross-Dissolve

Transparency

0

%

50 %

First Image



Last Image



Middle Image



Cross-Dissolve

Transparency

0

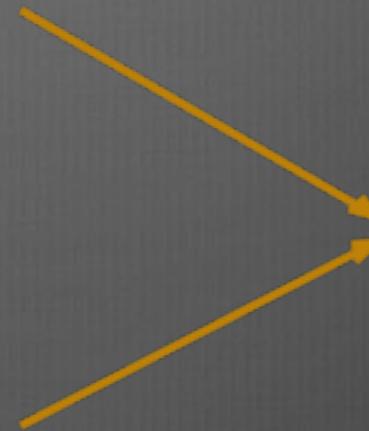
%

50 %

First Image



Last Image



Middle Image



**Does this
look right?**

What's Wrong with this Image?



What's Wrong with this Image?

Problem

Many features don't match

- Eyes
- Chin
- Mouth
- Nose
- Eyebrows



What's Wrong with this Image?

Problem

Many features don't match

- Eyes
- Chin
- Mouth
- Nose
- Eyebrows

Approach

- Specify features of interest



Image Warping

- **Warping** changes the shape of an image

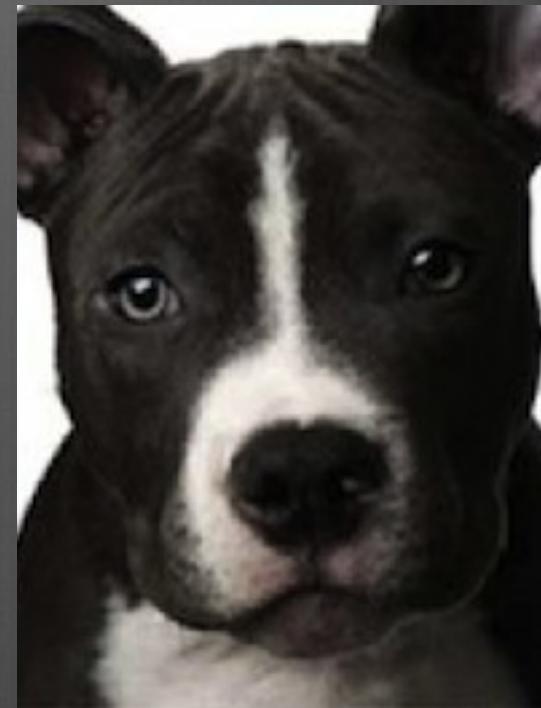


Image Warping

- **Warping** changes the shape of an image
- Provide important line segments

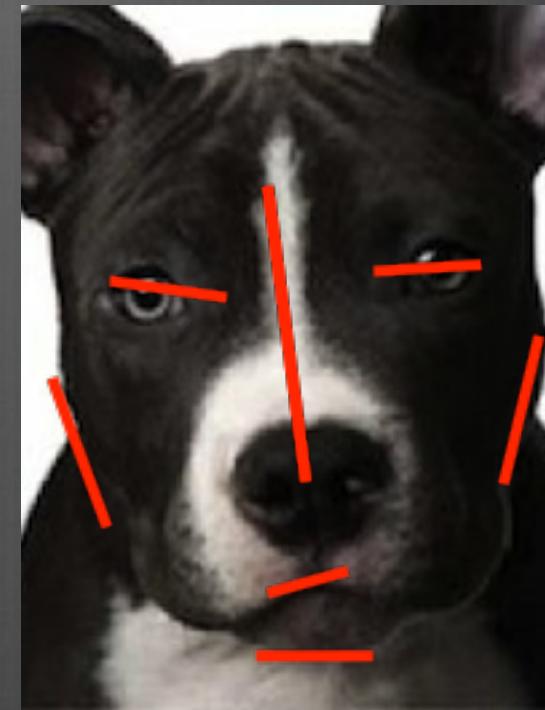


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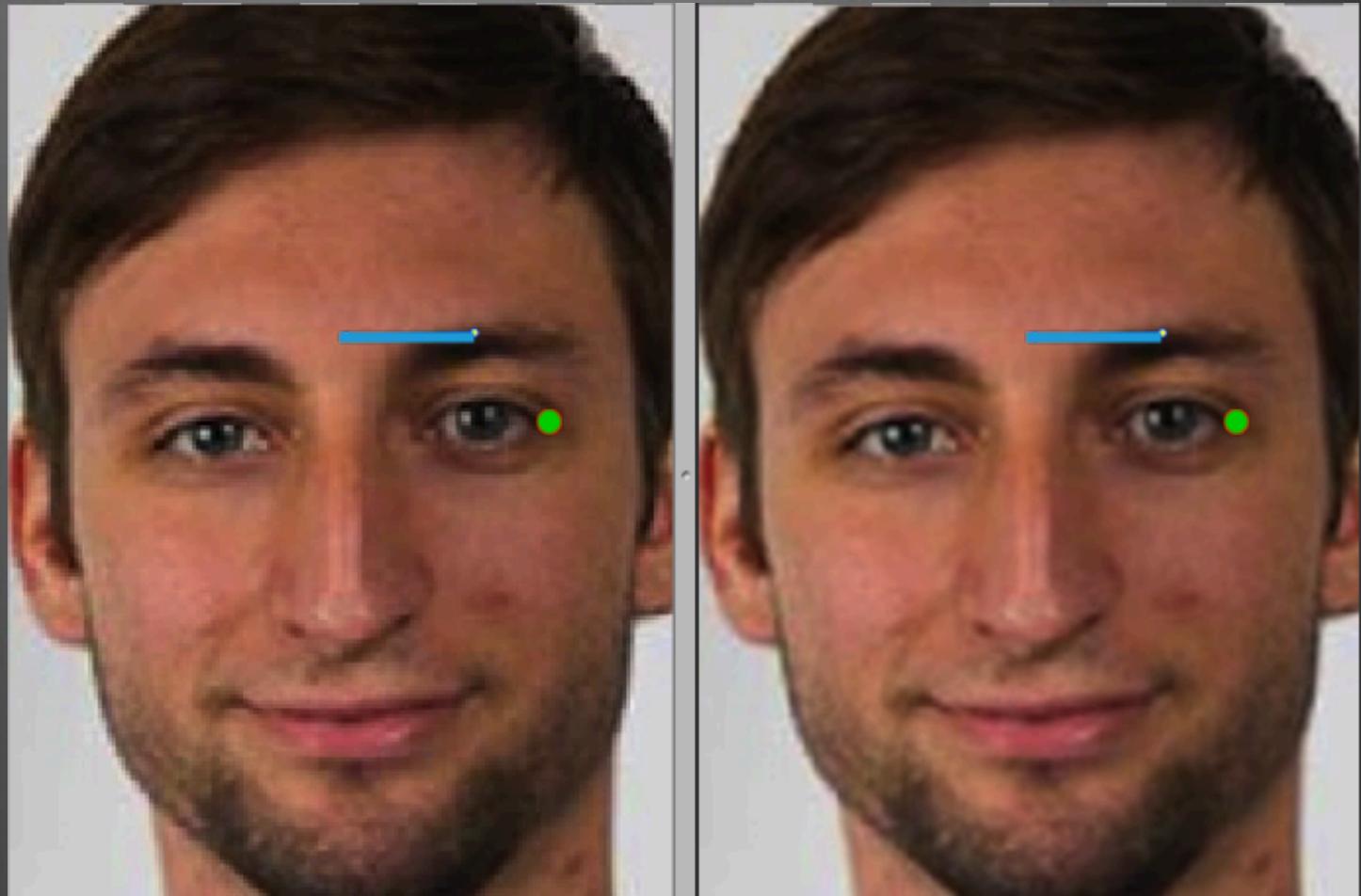
How do you
reshape for
each pixel



What Factors Effect Each Pixel?



What Factors Effect Each Pixel?

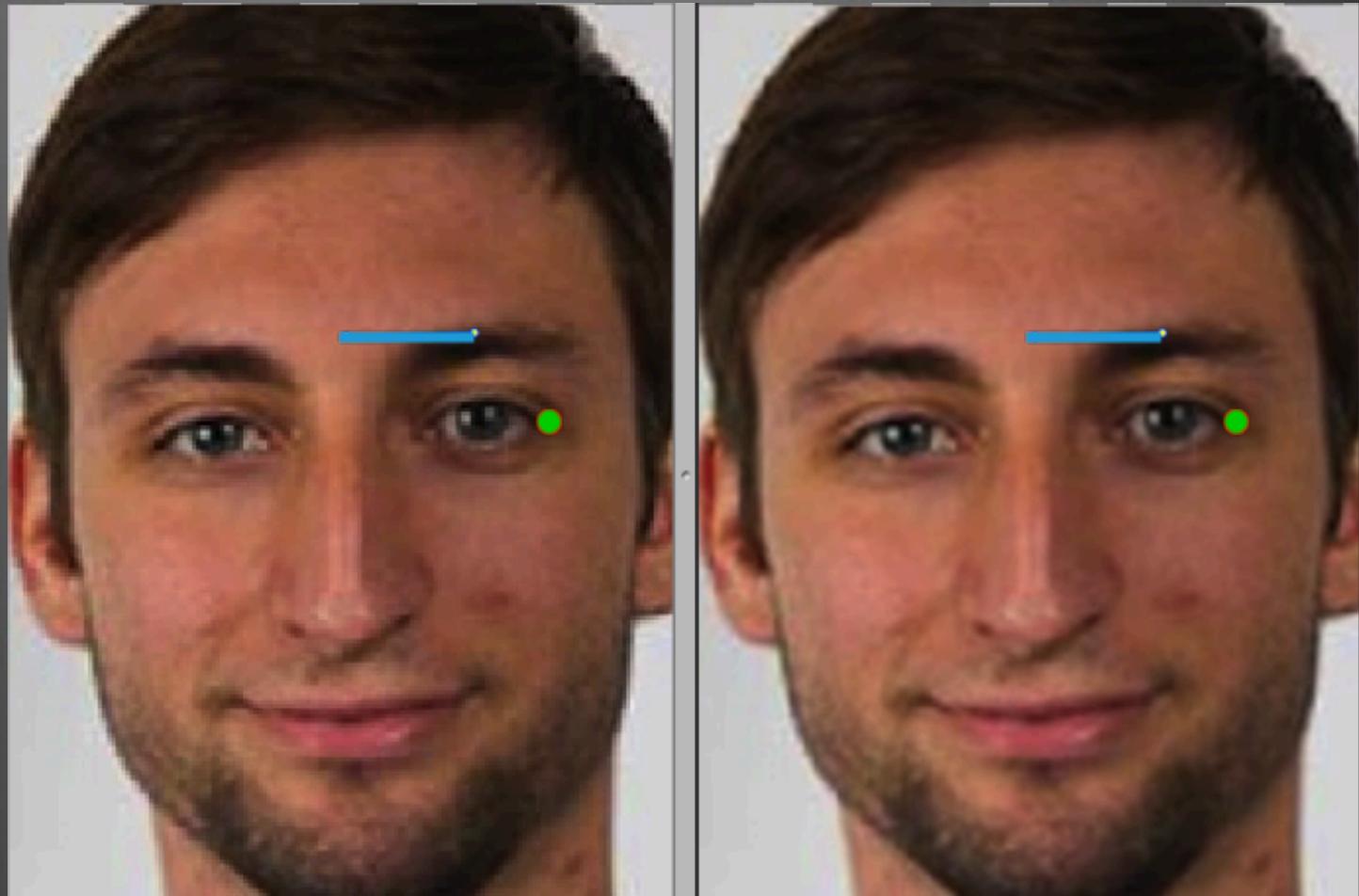


What Factors Effect Each Pixel?

Pretend That...

Image = Rubber

Line = Metal Rod

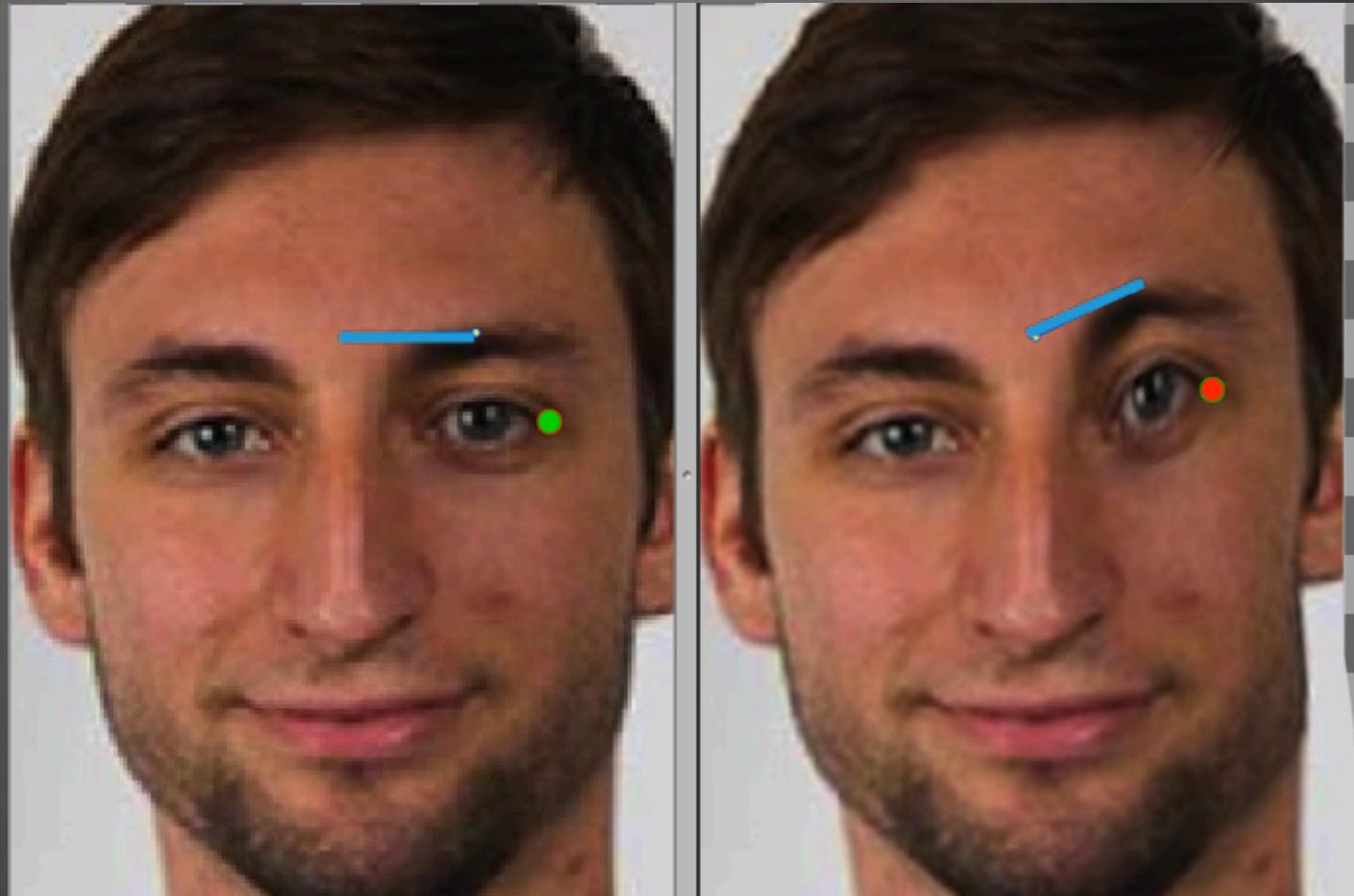


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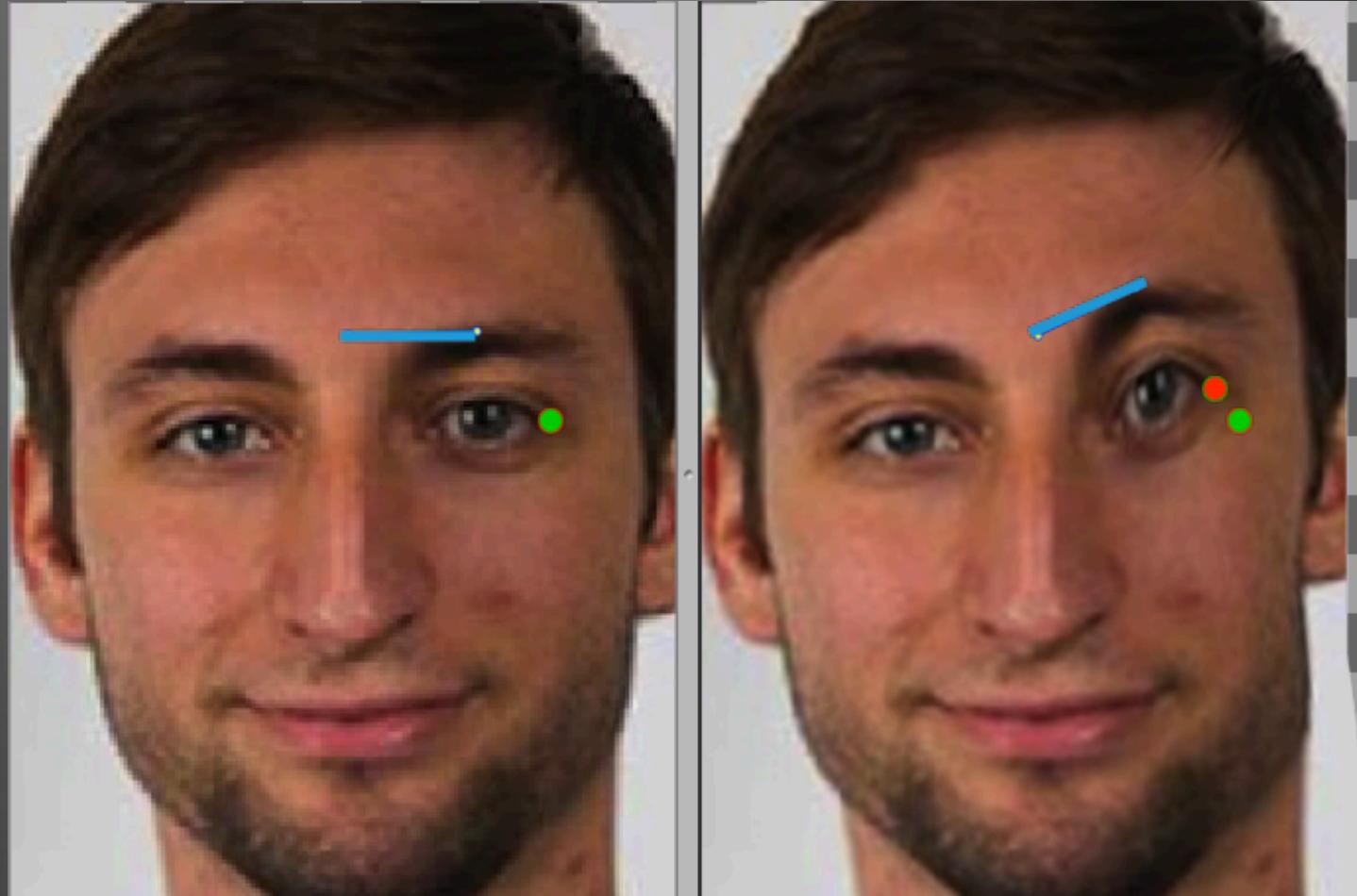


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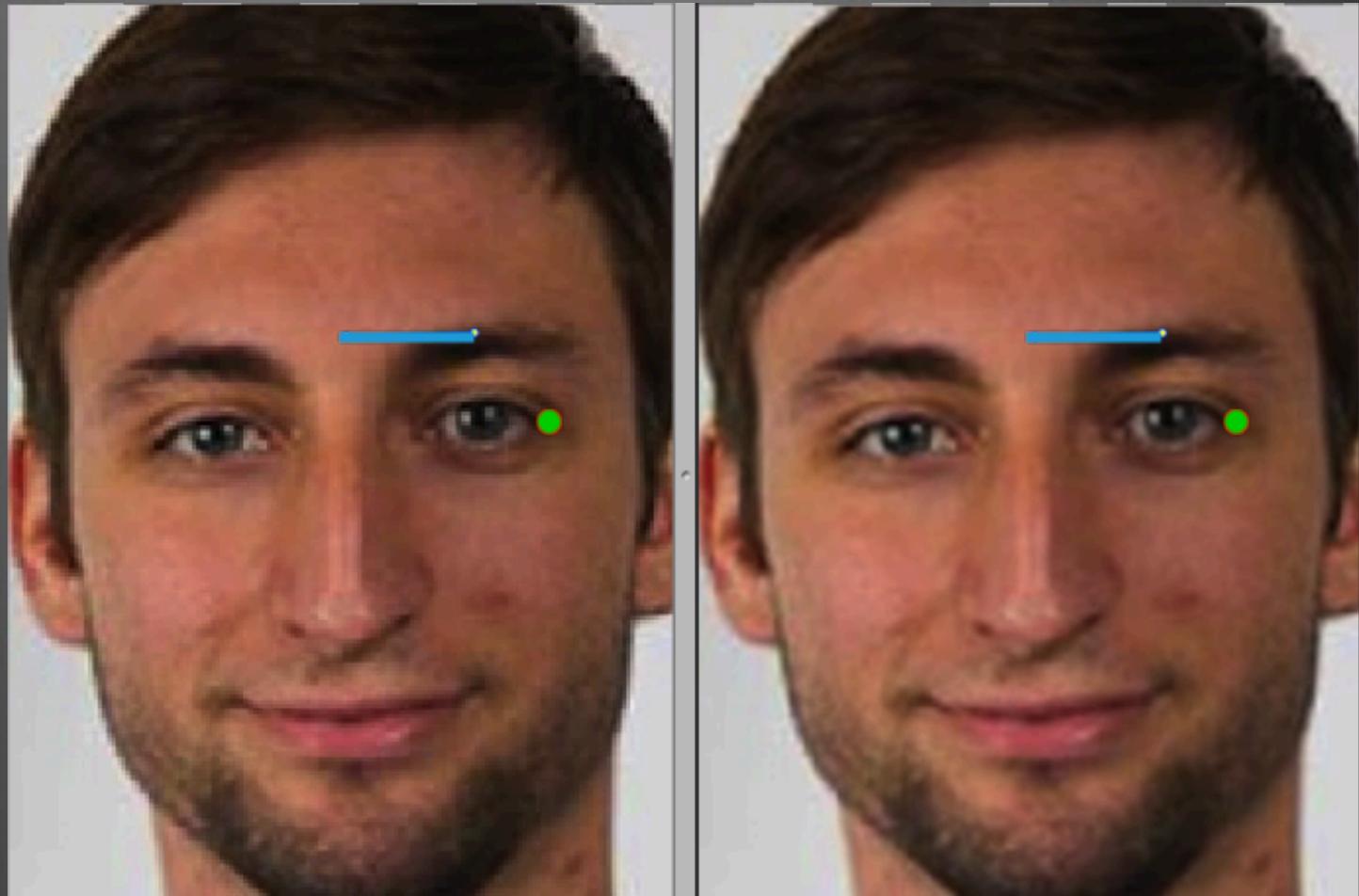


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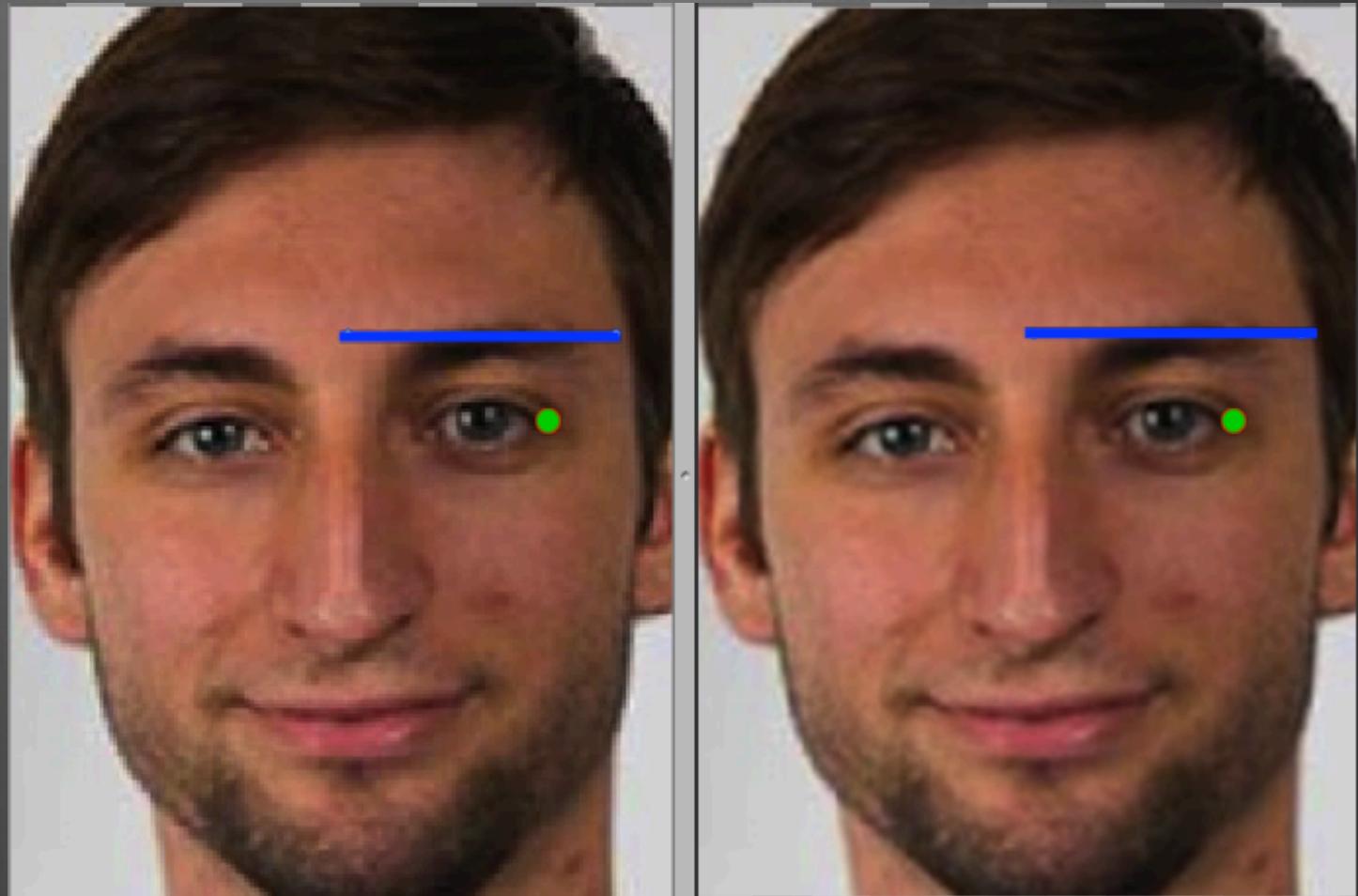


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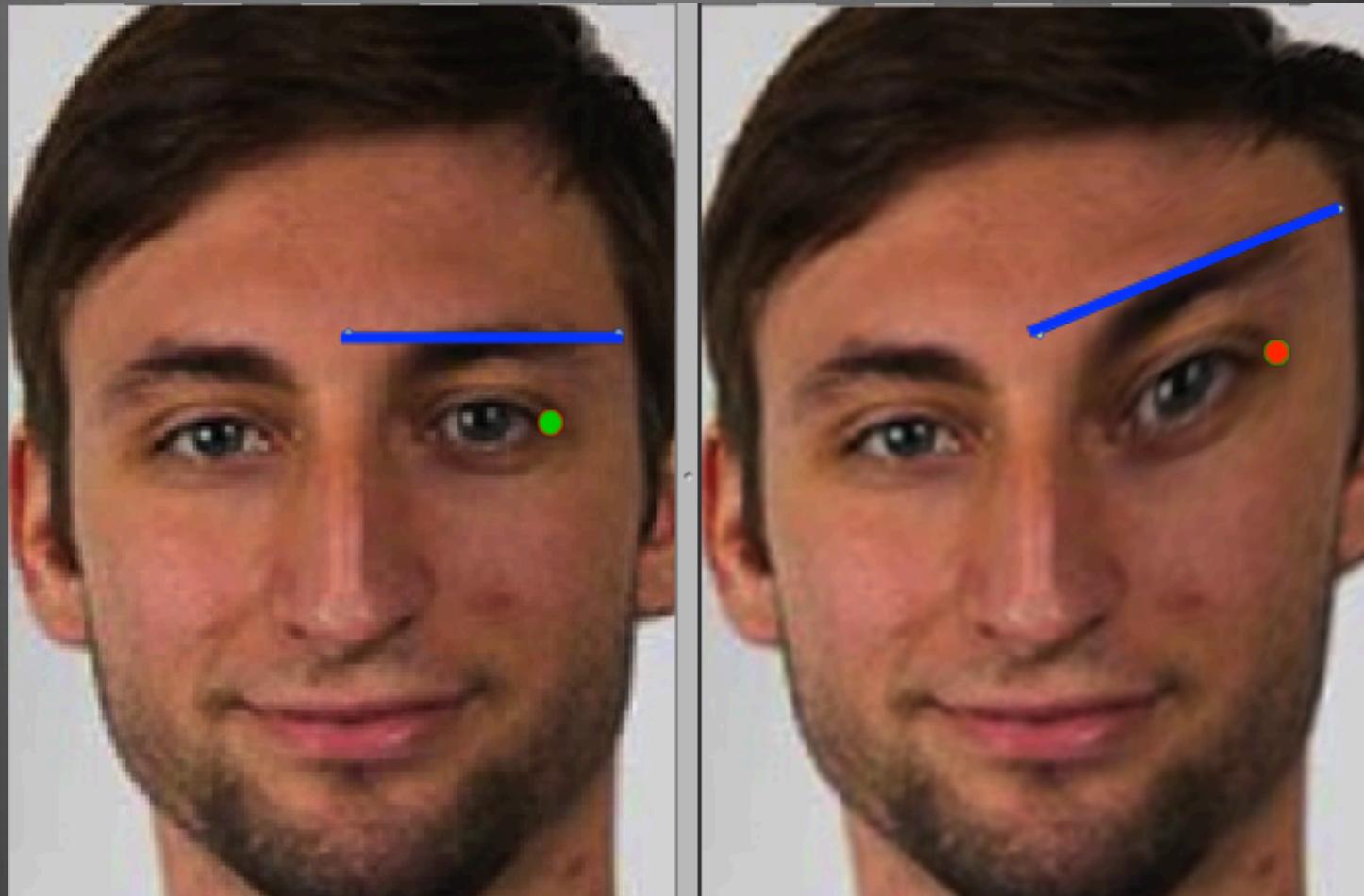


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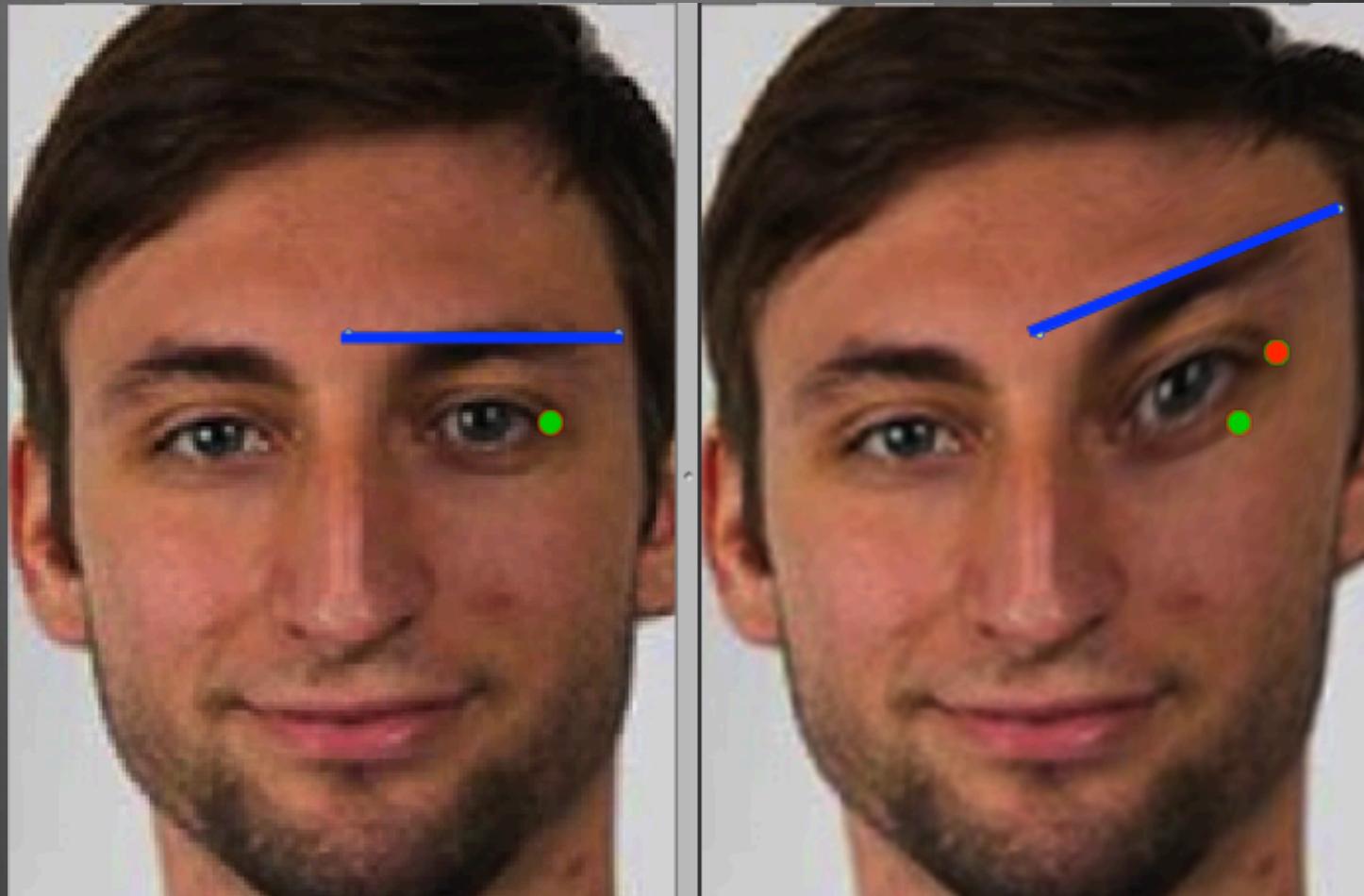


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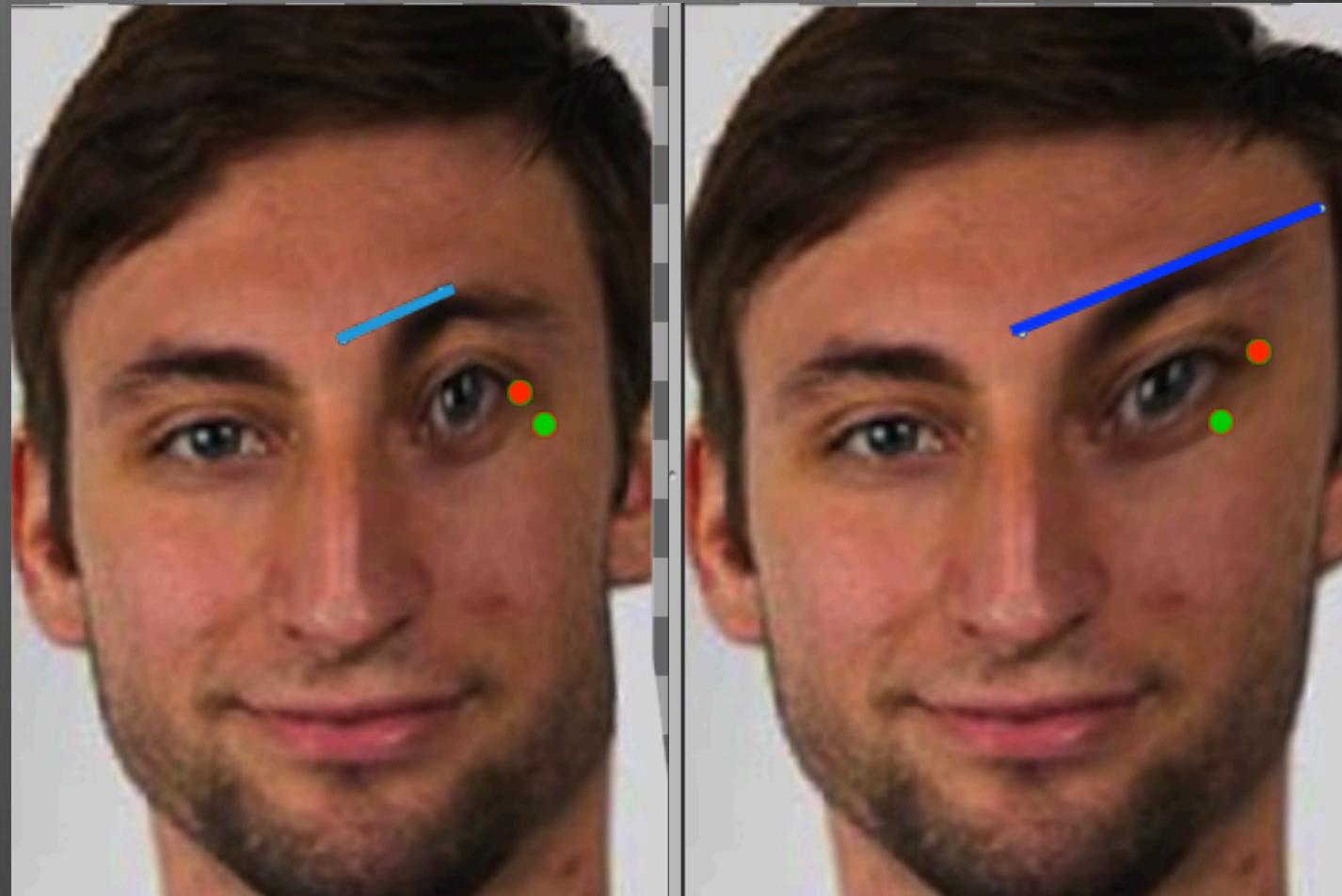
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Pretend That...

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line effect
on pixel $\propto \text{length}$



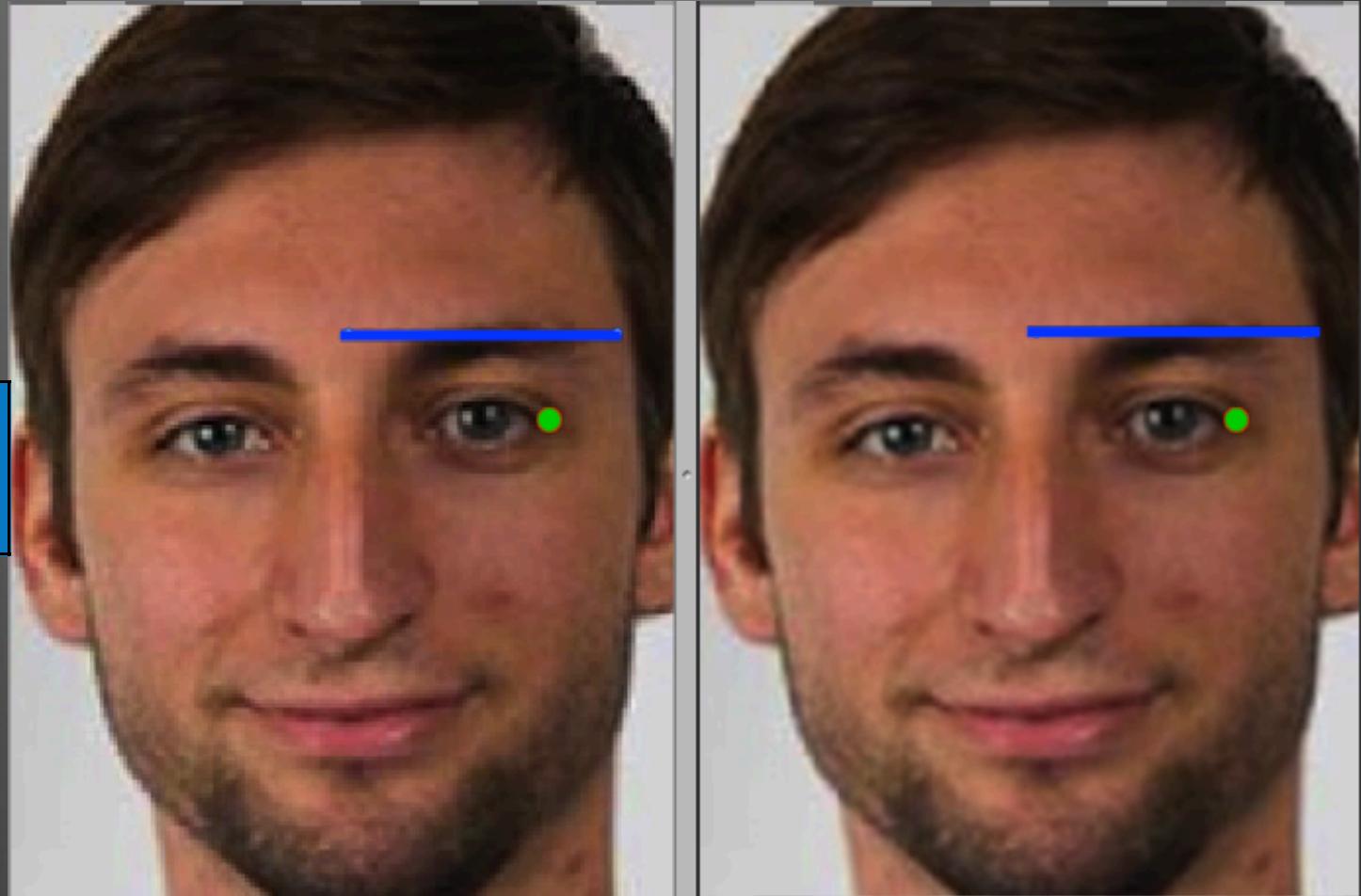
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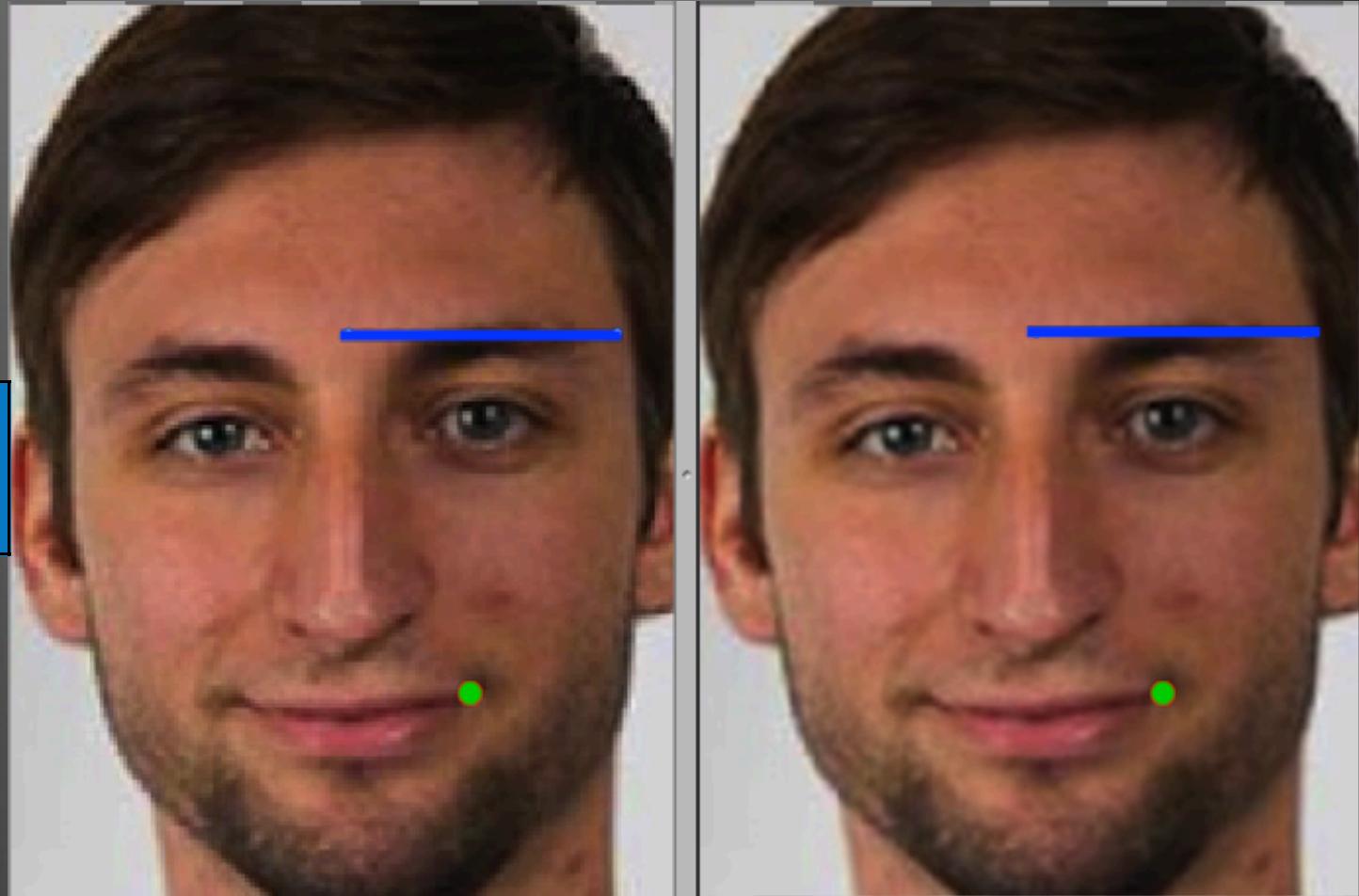
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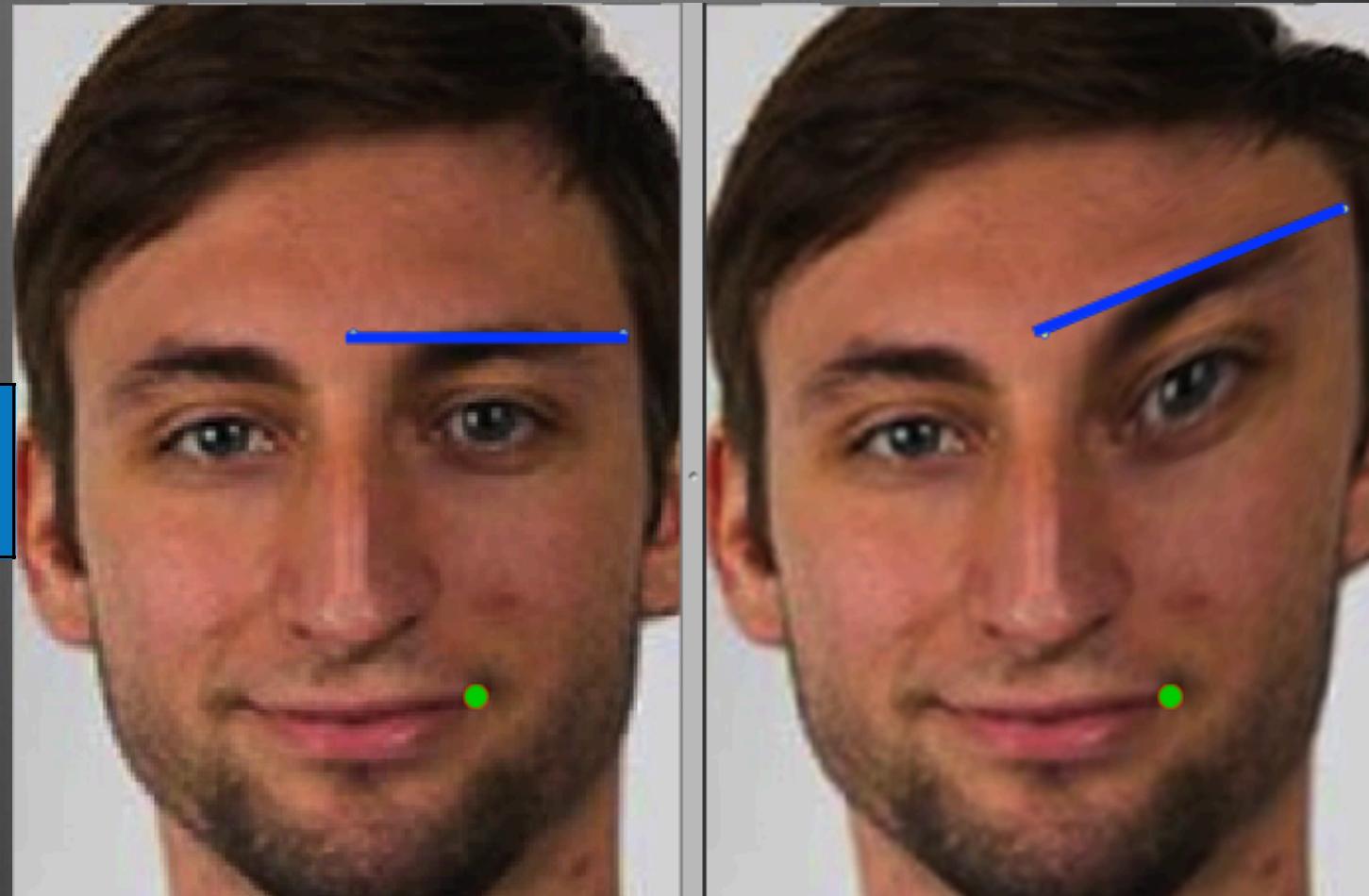
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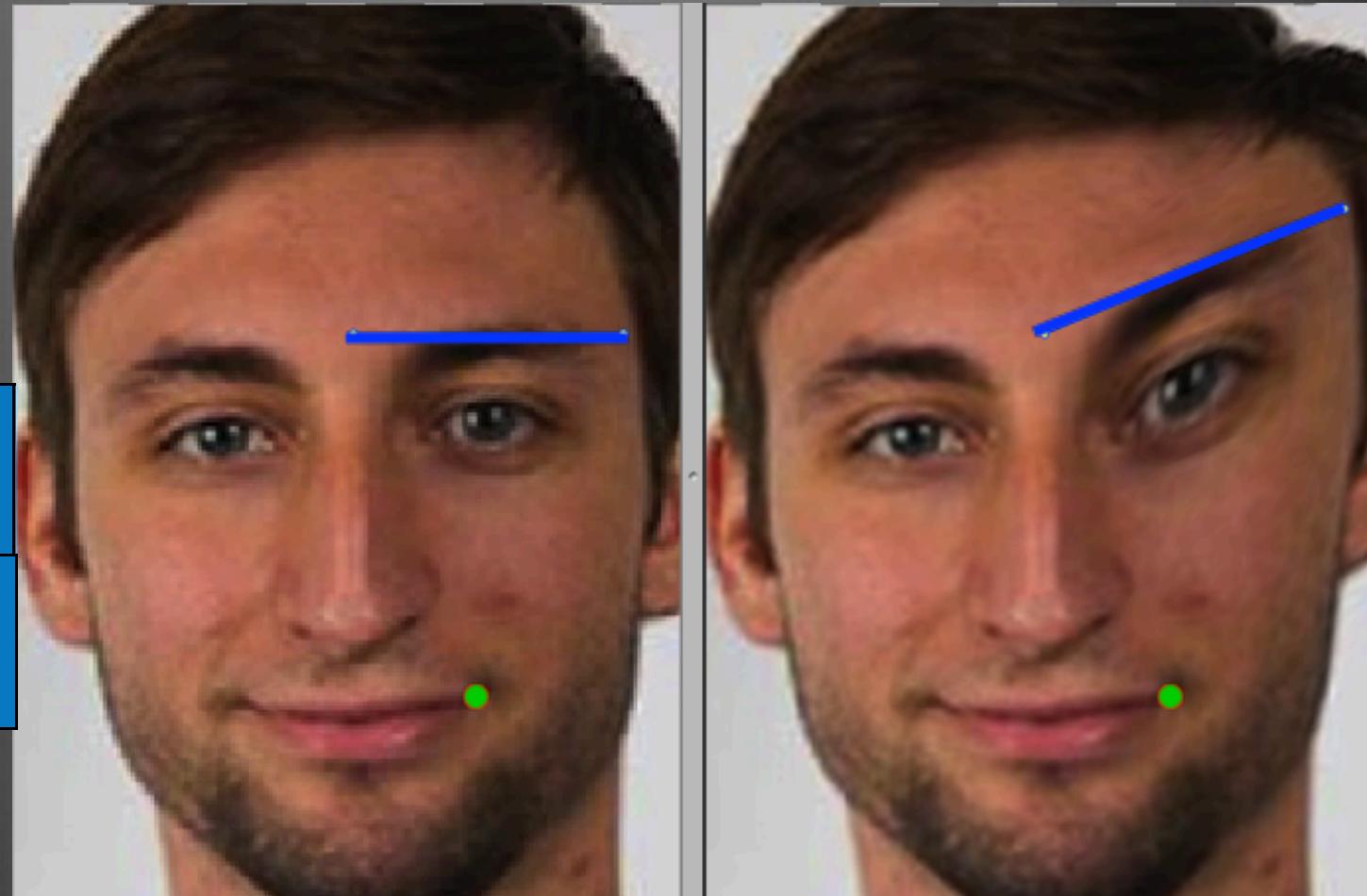
Pretend That...

Image = Rubber

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line effect
on pixel $\propto \text{length}$

$$\propto \frac{1}{\text{dist}}$$



What Factors Effect Each Pixel?

Pretend That...

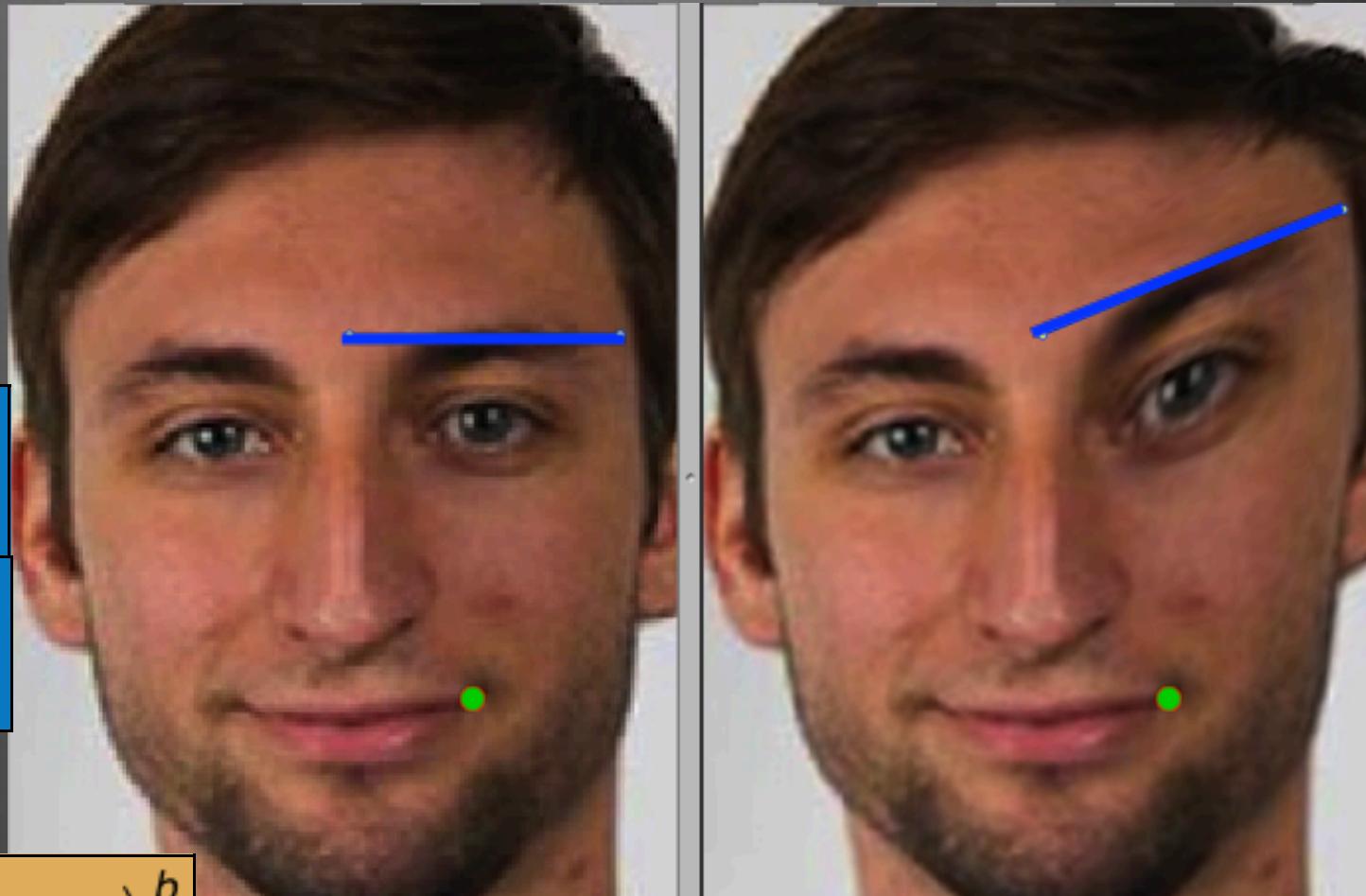
Image = Rubber

Line = Metal Rod

line effect
on pixel $\propto \text{length}$

$$\propto \frac{1}{\text{dist}}$$

$$\text{weight} = \left(\frac{\text{length}^p}{a + \text{dist}} \right)^b$$



What Factors Effect Each Pixel?

Pretend That...

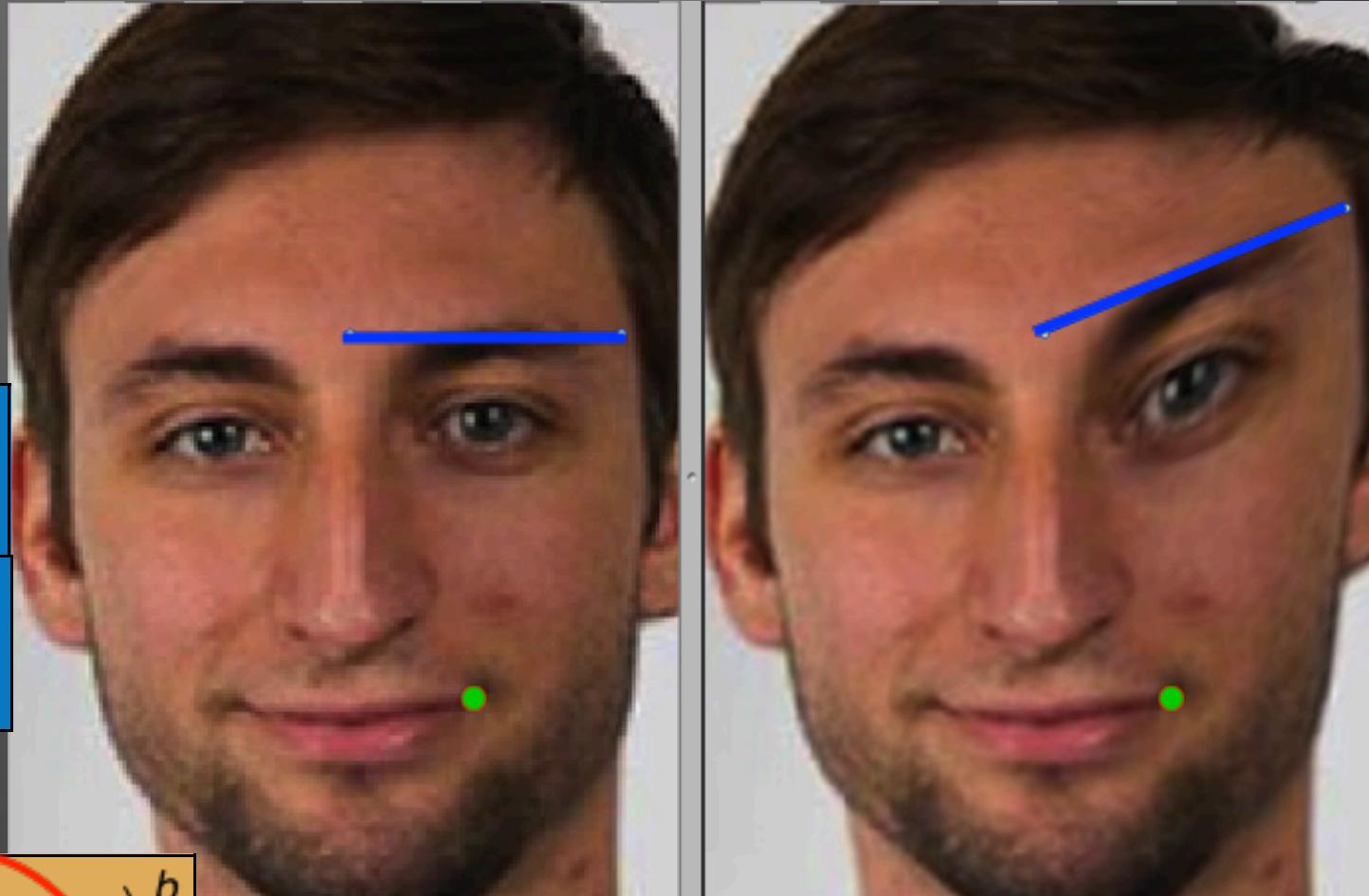
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Line = Metal Rod

line effect
on pixel $\propto \text{length}$

$$\propto \frac{1}{\text{dist}}$$

$$\text{weight} = \left(\frac{\text{length}^p}{a + \text{dist}} \right)^b$$



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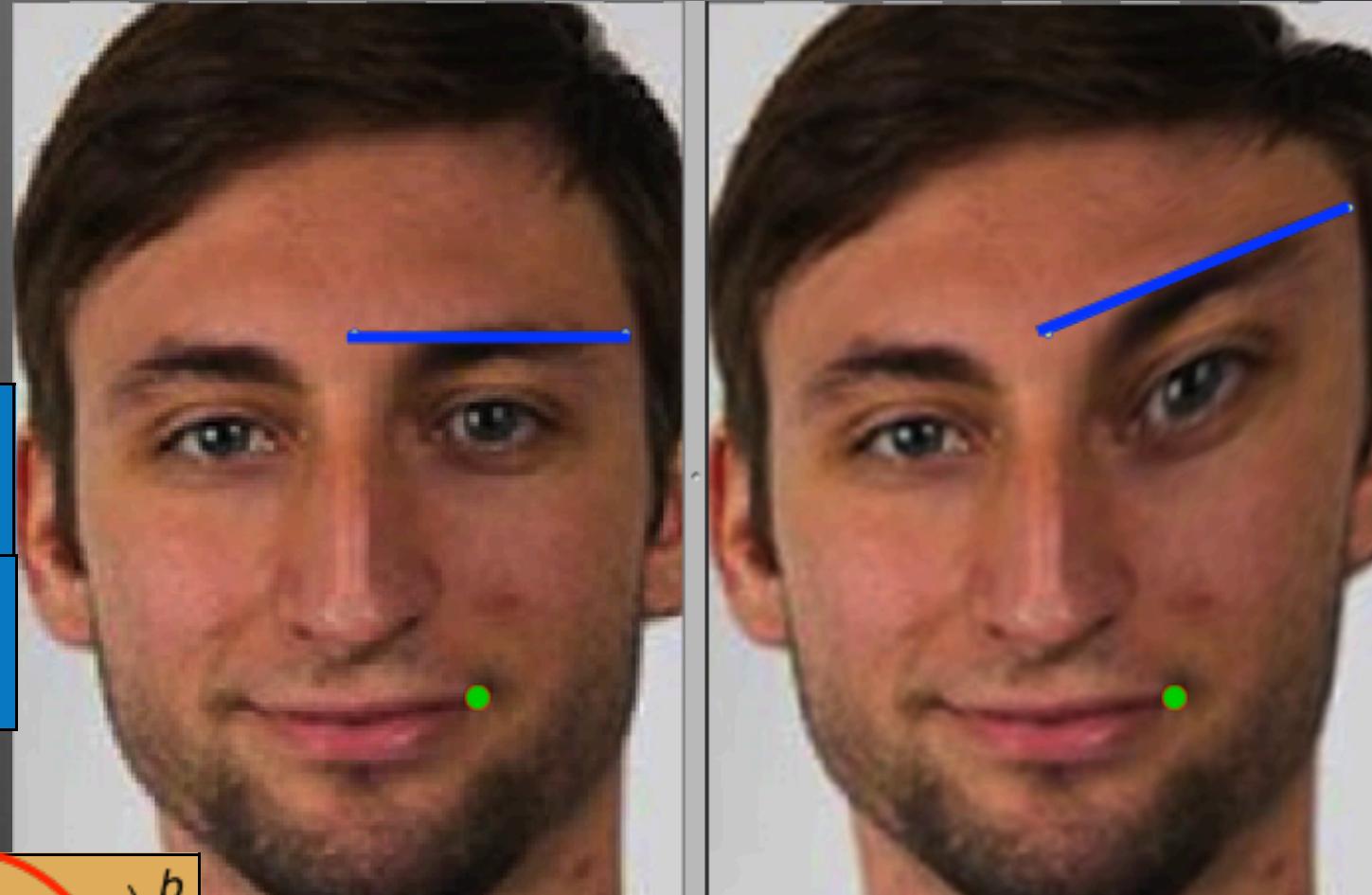
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line effect
on pixel $\propto \text{length}$

$$\propto \frac{1}{\text{dist}}$$

$$\text{weight} = \left(\frac{\text{length}^p}{a + \text{dist}} \right)^b$$



a, b, p add customization

Morphing = ?



Morphing = Cross-Dissolve ?

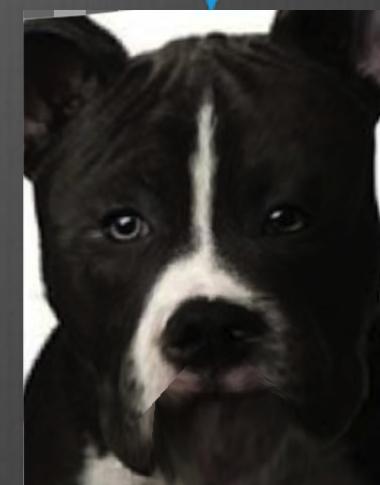


Morphing = Cross-Dissolve ?

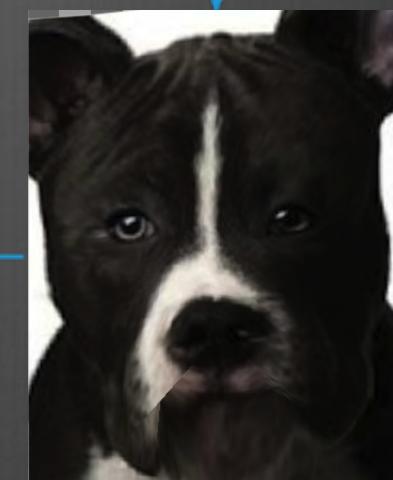


We can do better!

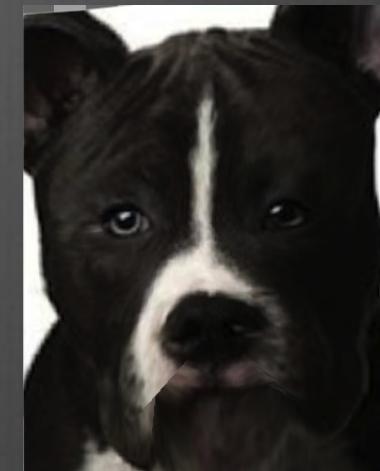
Morphing = Warping + ?



Morphing = Warping + Cross-Dissolve ✓



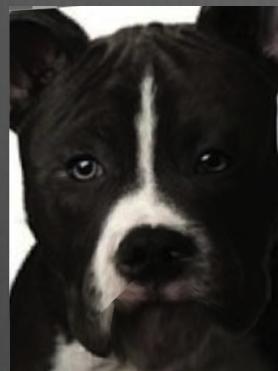
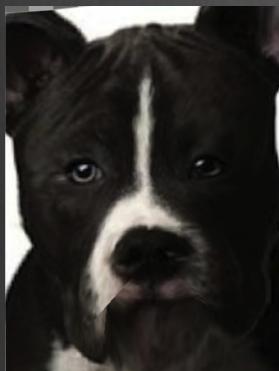
Morphing = Warping + Cross-Dissolve ✓



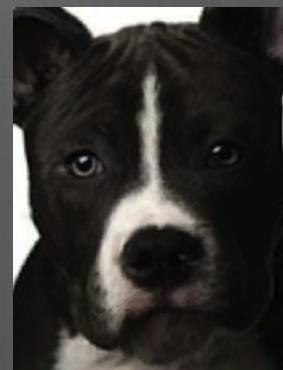
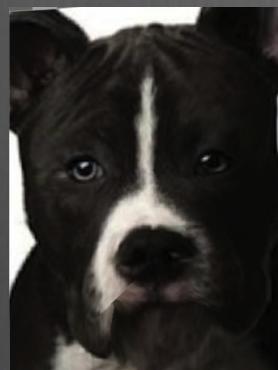
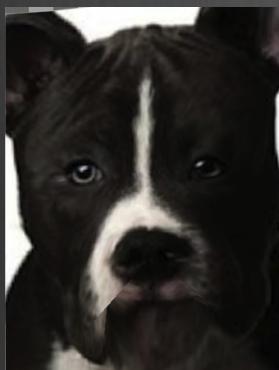
Morphing = Warping + Cross-Dissolve ✓



Morphing = Warping + Cross-Dissolve ✓



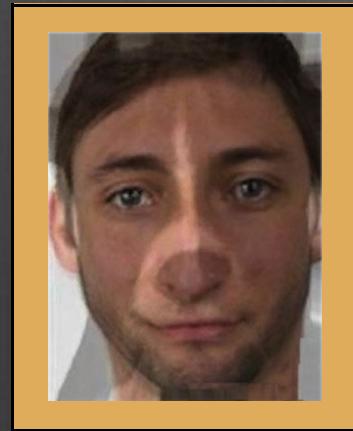
Morphing = Warping + Cross-Dissolve ✓



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Morphing = Warping + Cross-Dissolve ✓



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