Andrew M. Zhang

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Education

2016-Now College – UC Berkeley, Computer Science Intended

Currently Taking: CS61B - Data Structures, EE16B - Designing Information Device,

CS70 - Discrete Math,

2012-2016 High School – Mission San Jose High School

GPA: 3.92 Unweighted, 4.24 Weighted

AP (all 5's): CompSci, Calculus BC, Statistics, Physics 1, Physics C: Mech and EM, Biology

Recent Awards and Positions Held

Lead Android and Full-Stack Developer for Geeni (July 2016 - Current)

- Working for a student-run startup at UC Berkeley, 'Geeni'.
- Integrated Firebase Realtime Database, Cloud Messaging, File Storage, and Google Sign In
- Current finalist in Berkeley Big Ideas Funding Competition

Competitions

- USA Computing Olympiad Gold Division (2016)
- Google Foobar: Finished Level 4/5 Challenge 1 (In Progress)
- EasyCTF 2015 Computer Security Competition 44th Nationwide (3rd Percentile)
- FTC Robotics Team Captain (Team 6688, 2016) Placed regionals twice, among other awards
- Stanford Programming Contest 2014, 2015, 2016: Honorable Mention

Various C++/Java Projects

- Hog optimal solve with expectimax tree for CS61A FA15 (2016)
- Boid (bird) flocking animation w/ Kd-trees and k-nearest neighbor search. (2016)
- Tic-tac-toe perfect AI player with minimax trees (2015)
- Collision system animation implemented with priority queues (2015)
- Raytracer with shaders and reflection (Work In Progress)

Research: Eclipsing Binary Star Light Curve Generator, COSMOS, UC Santa Cruz, 2014

- Under Prof. Guhathakurta, developed an algorithm that plots light curves of eclipsing binary stars.
- Took into account the limb darkening effect.
- Code at: github.com/andrewmzhang/COSMOS-2014-Binary-Eclipse

■ Project: NIXIE tube clock

- Designed a clock that uses old NIXIE tubes to display the time.
- Uses a Teensy 2.0 micro-controller, BCD unit, and voltage transformer
- To conserve power, time is kept by a separate RTC unit.

Software Engineering Skills

Programming Languages and Databases

Python 2, 3. C, C++, C#. Java - Android

HTML, CSS, JavaScript/jQuery – Meteor, AJAX, Nodejs, Bottle Frameworks

Firebase - Realtime Database, Logins, Cloud Messaging, and Storage

git - version control system

Linux Bash - basic scripting

MongoDB, SQL databases

Additional Computer Science Courses

Algorithmic Theory - Algorithms by Robert Sedgewick, online Princeton course w/ 100% score Machine Learning – Stanford course by Andrew Ng, Caltech course by Abu-Mostofa (in progress)