Studying Buddy Project Proposal

Version 1.0

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Reasons We Chose This Project

The main goal of our application is to drift from the concept of studying without a proper plan by implementing multiple studying techniques and methods to allow a more optimal learning environment for students reviewing all types of course material. In addition to creating an efficient studying environment, developing a studying application can be beneficial for the following reasons:

Accessibility: A studying app can be easily accessed from anywhere, any time, and on any device, making it a convenient tool for students who are always on the go or prefer to study in different environments other than at home.

Personalized Learning: Students can customize their learning experience by selecting specific studying methods and techniques that are the most optimal for their desired subject to ensure efficiency and productivity. With a more personalized learning environment, students are able to avoid burnout while focusing on areas they feel the need to improve on and spend less time on topics they are already comfortable with.

Interactive Learning: This application can offer a variety of interactive learning tools such as quizzes, flashcards, and tests in addition to selecting from a pool of studying methods. With an abundance of available tools to utilize for studying, it will push more engagement from the user ultimately becoming more effective than studying from a textbook or powerpoint slides.

Tracking Progress: In order to keep students motivated, the application can track students' progress, identify their strengths and weaknesses with areas they are confident and not confident in, and provide personal feedback to help improve their learning outcomes.

Time Management: To refrain from overly studying and burnout within students, the application is able to help students manage their time studying while following the studying techniques and methods. In addition, the application encourages the user to take scheduled study breaks in between their study session to avoid burnout and help in retaining the information the student had reviewed. The application is also time sensitive for when students have a limited time to study or review in which they can still obtain the knowledge regardless of the time they have.

Potential Kotlin concepts

The first Kotlin concept that would need to be implemented is proper user interface design. This is a critical feature for the application as it is directly related to the success of the application in respect to user usage. It should be designed to be easily navigable, intuitive, and visually appealing. This can be achieved by implementing proper button displays and keeping in mind intuitive placement. Another addition that would help assist with this is implementation of list and scroll views. This would allow for better movement and flow for each of the user-interactable screens.

Finally, another important Kotlin feature that is integral to the services of Studying Buddy is the usage of notifications. The application should be able to notify the user whenever there is an instance within the study methodology that requires the user's attention. Some examples would be when the student has reached a break period or when the student's break period is about to end. These notifications should not just be system notifications, but they should have sound cues and visual alarms as well. This will ensure that the student can study effectively given the parameterized constraints that were set or in place. Furthermore, the system notifications should also account for the psychology of students as there should be warnings for state transitions and an option to create a "pleasant" transition or a more abrupt one for students that require different study environments.

Potential Features

Study Technique Selection: A main feature of the app would be to allow users to select a studying technique based on their preference and the subject they are studying for. You can provide a list of examples of studying techniques: SQ3R, Cornell Method, Feynman Technique, etc.

Customizable Study Techniques: Allowing users to customize their own study technique. Users could add or remove specific steps, change the time allotted for each step, and save their customized techniques for future use.

Progress Tracking: The app can track the user's progress, including the amount of time spent on each study session, the number of completed sessions, and the percentage of the chapter/subject covered. This will help users stay motivated and see the progress they're making over time.

Login Credentials: The app will launch and ask the user to login using their email and password. If the user puts in their email and password and hits the button labeled "create account" the app will then search throught the firebase authentication database and check to see if there is already an account with that email. If there is an email already in the database, it will tell the user that there was an authentication error. If there is no email in the database that the user wants to use, it will saed the email and username into the database. All emails used must be in correct format meaning it must be in the syntax of an email (ending int @gmail.com, @yahoo.com, etc.). WHen the user inputs their email and password and clicks "login" the app will check with the database to make sure the credentials match on both sides. If they do not match or there is no entry in the database for that email, it will tell the user "autheticaion error". If the credentials match in the database, it will take the user to the home page. If the user wishes not to create an account, they can hit the guest button and this will take them straight to the main page without checking the authentication database.

App Description:

Study Buddy - the ultimate studying app designed to help students achieve their full potential! With a variety of studying techniques and methods to choose from, Study Buddy is the perfect tool to create an efficient studying environment. The app can be easily accessed from anywhere, at any time, and on any device, making it a convenient tool for students who are always on the go or prefer to study in different environments.

Personalized learning is also a key feature of Study Buddy, allowing students to customize their learning experience by selecting specific studying methods and techniques that are most optimal for their desired subject. With an abundance of interactive learning tools such as quizzes, flashcards, and tests, students can engage with the material and track their progress.

Time management is also made simple with Study Buddy. The app helps students manage their time studying while following the studying techniques and methods. The app also encourages the user to take scheduled study breaks in between their study session to avoid burnout and help in retaining the information the student had reviewed.

Using Kotlin, we have implemented proper user interface design to create an intuitive and visually appealing app. Our usage of notifications is another integral feature, ensuring that the student can study effectively given the parameterized constraints that were set or in place. This feature provides warnings for state transitions or a more abrupt one for students that require different study environments.

Limitations:

Many restrictions were found as the StudyBuddy 2.0 app was being developed. The user experience and overall functionality of the app may be impacted by these restrictions. The main restrictions encountered are as follows:

Lack of Error Handling:

Comprehensive error handling is not present in the current implementation. The program displays a generic Toast warning whenever an incorrect technique is chosen or necessary data is insufficient. The user's capacity to comprehend and resolve particular problems is so constrained. Future enhancements should concentrate on introducing more robust error handling, offering thorough error messages, and gently managing unforeseen events.

Limited Study Techniques:

The program currently only provides SQ3R, Pomodoro, and Feynman as its predefined study methods. Although these strategies are useful, not all users' preferences or study styles may be accommodated by all. Future upgrades might offer more study approaches or give users the option to make their own unique study procedures in order to increase user pleasure and customisation.

Lack of User Feedback:

The current implementation does not provide users with clear feedback when they choose a technique or begin a study session To enhance the user experience and deliver greater feedback on the performance of the software, visual indicators of progress updates could be incorporated. Users would be better able to grasp the results of their activities and would have a more enjoyable learning experience if such feedback methods were included.

UI Design Considerations:

Potential user interface design restrictions are not addressed by the code. Future improvements should take into account things like accessibility, device responsiveness, and uniform styling throughout the app. A user-friendly and aesthetically pleasing UI will improve the StudyBuddy 2.0 app's overall usability and happiness.

Lack of Background Timer Functionality:

The absence of a background timer feature in the StudyBuddy 2.0 software is one of its drawbacks. Currently, the timer will pause and not keep running in the background if the user closes the app or opens another one while it is in use. Due to the possibility of being unable to multitask or use other applications while keeping track of their study time, this restriction may negatively affect the user's ability to learn. If background timer capability is added, the timer will continue to run even when the app is not active. Users can utilize other apps or complete other chores on their device in this manner without interfering with their learning session.

Addressing these limitations would significantly improve the StudyBuddy 2.0 app, providing a more robust and user-friendly study tool for users.

Contributions:

Contributions	Memebers
API Implementations	Ayoub Ibrahim, Nathan Raras, Andrew Le, Andrew Noel, Salma Elkadi
UI Design	Salma Rashed
Writing Report	Salma Rashed, Salma Elkadi, Andrew Noel

Conclusion:

In conclusion, our studying application aims to revolutionize the traditional approach to studying by providing a comprehensive and personalized learning environment for students. By incorporating multiple studying techniques and methods, the app ensures that students can optimize their learning experience and achieve better outcomes across various course materials.

One of the key advantages of our app is its accessibility. Students can easily access the application from any location, at any time, and on any device, allowing for flexibility and convenience in their study routines. This feature is particularly beneficial for students who are constantly on the go or prefer studying in different environments.

Personalized learning is another important aspect of our application. Students have the freedom to choose specific studying methods and techniques that align with their preferred subjects, enabling them to study efficiently and effectively. This customization not only helps avoid burnout but also allows students to focus on areas where they need improvement while spending less time on topics they are already comfortable with.

Our application promotes interactive learning through various tools such as quizzes, flashcards, and tests. By offering a range of interactive features, we aim to enhance student engagement and make the studying process more enjoyable and effective than traditional methods like textbooks or slide presentations.

Furthermore, our application incorporates progress tracking, which plays a vital role in keeping students motivated. By monitoring their progress, identifying strengths and weaknesses, and providing personalized feedback, students can continuously improve their learning outcomes and stay motivated throughout their study journey.

Time management is another significant aspect addressed by our application. It helps students manage their study time effectively by following suggested studying techniques and methods.

The app also encourages students to take scheduled study breaks, preventing burnout and aiding information retention. Additionally, the application is designed to accommodate students with limited study time, ensuring that they can still acquire knowledge efficiently within their available timeframe.

To conclude, our studying application offers a comprehensive solution to enhance the learning experience for students. By combining accessibility, personalized learning, interactive tools, progress tracking, and effective time management, we aim to provide a platform that empowers students to study smarter, achieve better results, and foster a positive attitude towards learning.

Code:

GitHub repo: https://github.com/andrewnoel99/StudyBuddy.git

```
MainActivity.kt
package com.example.studybuddy20
import android.content.Intent
import android.media.MediaPlayer
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.os.CountDownTimer
import android.view.Menu
import android.view.MenuItem
import android.view.View
import android.widget.Button
import android.widget.TextView
import com.example.studybuddy20.databinding.ActivityMainBinding
import com.google.android.material.bottomnavigation.BottomNavigationView
class MainActivity : AppCompatActivity(), View.OnClickListener {
  private lateinit var studyMethods: Button
  private lateinit var timerButton: Button
  private lateinit var mediaPlayer: MediaPlayer
 override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
      setContentView(R.layout.activity main)
     studyMethods = findViewById(R.id.StudyMethodsBtn)
      timerButton = findViewById(R.id.btnTimer)
      studyMethods.setOnClickListener(this)
      timerButton.setOnClickListener(this)
      val bottomNavigation: BottomNavigationView =
findViewById(R.id.bottomNav)
      bottomNavigation.setOnItemSelectedListener { item ->
          onNavigationItemSelected(item)
  override fun onClick(view: View?) {
      when (view?.id) {
          R.id.btnTimer ->{
          val intent = Intent(this, timerTaskActivity::class.java)
```

```
startActivity(intent)
           R.id.StudyMethodsBtn ->{
               val intent = Intent(this, StudyActivity::class.java)
               startActivity(intent)
   private fun onNavigationItemSelected(item: MenuItem): Boolean{
      when (item.itemId) {
           R.id.home ->{
               val intent = Intent(this, MainActivity::class.java)
               startActivity(intent)
           R.id.music ->{
              val intent = Intent(this, MusicPlayer::class.java)
              startActivity(intent)
           R.id.logout ->{
               if(::mediaPlayer.isInitialized) {
                  mediaPlayer.stop()
            mediaPlayer.release()
               val intent = Intent(this, LoginActivity2::class.java)
               startActivity(intent)
               finish()
      return false;
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/scroll"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:background="@color/beige">
   <ImageView</pre>
      android:id="@+id/logoImage"
```

```
android:layout width="259dp"
   android:layout height="242dp"
   android:src="@drawable/kindpng 793803"
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/WelcomeText"
   app:layout constraintVertical bias="0.248" />
<ImageView</pre>
   android:id="@+id/grad hat"
    android:layout width="58dp"
   android:layout height="72dp"
   android:src="@drawable/kindpng 490791"
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.065"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toTopOf="parent"
   app:layout constraintVertical bias="0.077" />
<TextView
   android:id="@+id/WelcomeText"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:gravity="center"
   android:text="Welcome to Study Buddy"
   android:textColor="@color/black"
   android:textSize="30sp"
   android:textStyle="italic"
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent"
   app:layout constraintTop toTopOf="parent"
   app:layout constraintVertical bias="0.134" />
<Button
   android:id="@+id/btnTimer"
   android:layout width="170dp"
   android:layout height="51dp"
   android:text="Timer"
    android:textAppearance="?android:attr/textAppearanceLarge"
   android:textColor="@android:color/white"
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.933"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/logoImage"
   app:layout constraintVertical bias="0.381" />
```

```
<Button
      android:id="@+id/StudyMethodsBtn"
       android:layout width="185dp"
       android:layout height="51dp"
      android:text="Study Methods"
      android:textAppearance="?android:attr/textAppearanceLarge"
       android:textColor="@android:color/white"
       app:layout constraintBottom toBottomOf="parent"
      app:layout constraintEnd toEndOf="parent"
       app:layout_constraintHorizontal bias="0.101"
       app:layout constraintStart toStartOf="parent"
       app:layout_constraintTop_toBottomOf="@+id/logoImage"
 app:layout constraintVertical bias="0.381" />
   <com.google.android.material.bottomnavigation.BottomNavigationView</pre>
      android:id="@+id/bottomNav"
       android:layout width="0dp"
      android:layout height="wrap content"
       android:layout marginTop="63dp"
      android:layout marginEnd="10dp"
       android:layout marginBottom="1dp"
      app:layout constraintBottom toBottomOf="parent"
      app:layout constraintEnd toEndOf="parent"
      app:layout constraintStart toStartOf="parent"
      app:layout constraintTop toBottomOf="@+id/btnTimer"
      app:menu="@menu/bottom nav"/>
</androidx.constraintlayout.widget.ConstraintLayout>
LoginActivity2.kt
package com.example.studybuddy20
import android.content.ContentValues.TAG
import android.content.Intent
import android.os.Bundle
import android.util.Log
import android.widget.Button
import android.widget.EditText
import android.widget.Toast
mport androidx.appcompat.app.AppCompatActivity
import com.google.firebase.auth.FirebaseAuth
class LoginActivity2 : AppCompatActivity() {
private lateinit var mAuth: FirebaseAuth
  override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
```

```
setContentView(R.layout.activity_login2)
  mAuth = FirebaseAuth.getInstance()
      val emailEditText = findViewById<EditText>(R.id.userEmailET)
      val passwordEditText = findViewById<EditText>(R.id.userPasswordET)
      val loginButton = findViewById<Button>(R.id.login button)
      val createAccountButton =
findViewById<Button>(R.id.create account button)
      val guest button = findViewById<Button>(R.id.guestButton)
      loginButton.setOnClickListener {
          val email = emailEditText.text.toString()
          val password = passwordEditText.text.toString()
       mAuth.signInWithEmailAndPassword(email, password)
              .addOnCompleteListener(this) { task ->
                  if (task.isSuccessful) {
                      val intent = Intent(this, MainActivity::class.java)
                      startActivity(intent)
                      finish()
                  } else {
                      Log.d(TAG, "signInWithEmail:failure", task.exception)
                     Toast.makeText(
                          this,
                          "Authentication failed.",
                          Toast.LENGTH SHORT
                      ).show()
  createAccountButton.setOnClickListener {
         val email = emailEditText.text.toString()
          val password = passwordEditText.text.toString()
         mAuth.createUserWithEmailAndPassword(email, password)
              .addOnCompleteListener(this) { task ->
                  if (task.isSuccessful) {
                      Toast.makeText(
                          this,
                          Toast. LENGTH SHORT
                      ) .show()
                      val intent = Intent(this, MainActivity::class.java)
                startActivity(intent)
     finish()
```

```
} else {
                       Toast.makeText(
                           this,
                           "Account creation failed.",
                           Toast. LENGTH SHORT
                       ).show()
       //when guest button is clicked, go to main activity
       guest button.setOnClickListener {
           val intent = Intent(this, MainActivity::class.java)
           startActivity(intent)
Activity_login2.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/LoginActivity2"
  android:layout width="match parent"
  android:layout height="match parent"
   android:background="@color/beige"
  tools:context=".LoginActivity2">
   <Button
       android:id="@+id/create account button"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout marginTop="44dp"
      android:text="Create Account"
       app:layout constraintEnd toEndOf="parent"
      app:layout constraintHorizontal bias="0.497"
       app:layout constraintStart toStartOf="parent"
      app:layout constraintTop toBottomOf="@+id/login button" />
   <EditText
       android:id="@+id/userEmailET"
       android:layout width="295dp"
       android:layout height="56dp"
      android:layout_marginTop="120dp"
      android:ems="10"
      android:hint="Email"
      android:inputType="textEmailAddress"
```

```
android:padding="16dp"
   app:layout constraintEnd toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent"
   app:layout constraintTop toTopOf="parent" />
<EditText
   android:id="@+id/userPasswordET"
   android:layout width="295dp"
   android:layout height="59dp"
   android:layout marginTop="40dp"
   android:ems="10"
   android:hint="Password"
   android:inputType="textPassword"
   android:labelFor="@+id/userPasswordET"
   android:padding="16dp"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.497"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/userEmailET" />
<Button
   android:id="@+id/login button"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:layout marginTop="68dp"
   android:text="Login"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.501"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/userPasswordET" />
<Button
   android:id="@+id/guestButton"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:layout marginTop="46dp"
   android:text="Guest"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/create account button" />
<TextView
   android:id="@+id/textView"
    android:layout width="wrap content"
   android:layout height="wrap content"
   android:layout marginTop="36dp"
   android:layout marginBottom="36dp"
   android:text="Study Buddy"
   android:textColor="#000000"
```

```
android:textSize="35sp"
      android:textStyle="bold|italic"
      app:layout_constraintBottom_toTopOf="@+id/userEmailET"
       app:layout constraintEnd toEndOf="parent"
      app:layout constraintHorizontal bias="0.497"
       app:layout_constraintStart_toStartOf="parent"
      app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
TimerActivity.kt
package com.example.studybuddy20
import android.content.Intent
import android.graphics.Color
import android.os.Bundle
import android.os.CountDownTimer
import android.util.Log
import android.view.MenuItem
import android.view.View
import android.widget.Button
import android.widget.ImageButton
import android.widget.ProgressBar
import android.widget.TextView
import androidx.appcompat.app.AppCompatActivity
import com.google.android.material.bottomnavigation.BottomNavigationView
class TimerActivity : AppCompatActivity() {
  private lateinit var techniqueTitle: String
  private lateinit var stepDurations: List<Pair<String, Long>>
  private lateinit var currentStep: String
  private var currentStepIndex: Int = 0
  private var timeRemaining: Long = 0
  private lateinit var timer: CountDownTimer
  private lateinit var pause: Button
 private lateinit var play: Button
  override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
      setContentView(R.layout.activity timerconstraint)
     // Retrieve the technique title and step durations from the intent
      val intent = intent
      techniqueTitle = intent.getStringExtra("techniqueTitle")!!
      stepDurations = intent.getSerializableExtra("steps") as
List<Pair<String, Long>>
```

```
// Set the current step to the first step
      currentStepIndex = 0
      currentStep = stepDurations[currentStepIndex].first
      // Start the timer with the duration of the first step
      timeRemaining = stepDurations[currentStepIndex].second
     startTimer()
      // Set the technique title and current step on the screen
      findViewById<TextView>(R.id.current step text view).text =
techniqueTitle
      findViewById<TextView>(R.id.text current step).text = currentStep
      findViewById<Button>(R.id.pause_button).setOnClickListener { view ->
          onPauseButtonClick(view)
      findViewById<Button>(R.id.play button).setOnClickListener { view ->
         onPlayButton(view)
      findViewById<Button>(R.id.play button).setOnClickListener { view ->
          onPlayButton(view)
         findViewById<Button>(R.id.reset button).isEnabled = true
      val bottomNavigation: BottomNavigationView =
findViewById(R.id.bottomNav)
     bottomNavigation.setOnItemSelectedListener { item ->
         onNavigationItemSelected(item)
}
  private fun startTimer() {
       timer = object : CountDownTimer(timeRemaining * 1000, 1000) {
          override fun onFinish() {
              // If this is not the last step, move to the next step and
start the timer again
              if (currentStepIndex < stepDurations.size - 1) {</pre>
                  currentStepIndex++
```

```
currentStep = stepDurations[currentStepIndex].first
                  timeRemaining = stepDurations[currentStepIndex].second
                  startTimer()
                  // Update the screen with the new step
                  findViewById<TextView>(R.id.text_current_step).text =
currentStep
              } else {
                  // If this is the last step, finish the activity
                  finish()
          override fun onTick(millisUntilFinished: Long) {
              // Update the time remaining on the screen
              timeRemaining = millisUntilFinished / 1000
              val minutes = timeRemaining / 60
              val seconds = timeRemaining % 60
              findViewById<TextView>(R.id.timer text view).text =
                  String.format("%02d:%02d", minutes, seconds)
     }.start()
  override fun onDestroy() {
      super.onDestroy()
      timer.cancel()
  private fun onPauseButtonClick(view: View) {
      timer.cancel()
      findViewById<Button>(R.id.play_button).isEnabled = true
      findViewById<Button>(R.id.pause button).isEnabled = false
  private fun onPlayButton(view: View) {
      startTimer()
      findViewById<Button>(R.id.play button).isEnabled = false
      findViewById<Button>(R.id.pause button).isEnabled = true
  fun onResetButton(view: View) {
      // Cancel the current timer
      timer.cancel()
      // Start a new timer with the duration of the current step
     timeRemaining = stepDurations[currentStepIndex].second
      startTimer()
```

```
// Update the screen with the new time remaining
      val minutes = timeRemaining / 60
       val seconds = timeRemaining % 60
       findViewById<TextView>(R.id.timer text view).text =
String.format("%02d:%02d", minutes, seconds)
}
  private fun onNavigationItemSelected(item: MenuItem): Boolean{
       when (item.itemId) {
           R.id.home ->{
              val intent = Intent(this, MainActivity::class.java)
             startActivity(intent)
           R.id.music ->{
              val intent = Intent(this, MusicPlayer::class.java)
               startActivity(intent)
           R.id.logout ->{
              val intent = Intent(this, LoginActivity2::class.java)
              startActivity(intent)
      return false;
Activity timer.xml
package com.example.studybuddy20
import android.content.Intent
import android.graphics.Color
import android.os.Bundle
import android.os.CountDownTimer
import android.util.Log
import android.view.MenuItem
import android.view.View
import android.widget.Button
import android.widget.ImageButton
import android.widget.ProgressBar
import android.widget.TextView
import androidx.appcompat.app.AppCompatActivity
import com.google.android.material.bottomnavigation.BottomNavigationView
class TimerActivity : AppCompatActivity() {
```

private lateinit var techniqueTitle: String

```
private lateinit var stepDurations: List<Pair<String, Long>>
  private lateinit var currentStep: String
  private var currentStepIndex: Int = 0
  private var timeRemaining: Long = 0
  private lateinit var timer: CountDownTimer
  private lateinit var pause: Button
  private lateinit var play: Button
   override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
      setContentView(R.layout.activity_timerconstraint)
     // Retrieve the technique title and step durations from the intent
      val intent = intent
      techniqueTitle = intent.getStringExtra("techniqueTitle")!!
      stepDurations = intent.getSerializableExtra("steps") as
List<Pair<String, Long>>
     // Set the current step to the first step
      currentStepIndex = 0
    currentStep = stepDurations[currentStepIndex].first
      // Start the timer with the duration of the first step
      timeRemaining = stepDurations[currentStepIndex].second
     startTimer()
     // Set the technique title and current step on the screen
     findViewById<TextView>(R.id.current step text view).text =
techniqueTitle
     findViewById<TextView>(R.id.text current step).text = currentStep
      findViewById<Button>(R.id.pause button).setOnClickListener { view ->
          onPauseButtonClick(view)
      findViewById<Button>(R.id.play button).setOnClickListener { view ->
          onPlayButton(view)
```

findViewById<Button>(R.id.play button).setOnClickListener { view ->

```
onPlayButton(view)
          findViewById<Button>(R.id.reset button).isEnabled = true
      val bottomNavigation: BottomNavigationView =
findViewById(R.id.bottomNav)
      bottomNavigation.setOnItemSelectedListener { item ->
          onNavigationItemSelected(item)
  private fun startTimer() {
      timer = object : CountDownTimer(timeRemaining * 1000, 1000) {
          override fun onFinish() {
           // If this is not the last step, move to the next step and
start the timer again
              if (currentStepIndex < stepDurations.size - 1) {</pre>
                  currentStepIndex++
                  currentStep = stepDurations[currentStepIndex].first
                  timeRemaining = stepDurations[currentStepIndex].second
                  startTimer()
                 // Update the screen with the new step
                  findViewById<TextView>(R.id.text current step).text =
currentStep
              } else {
                   // If this is the last step, finish the activity
                  finish()
          override fun onTick(millisUntilFinished: Long) {
              // Update the time remaining on the screen
              timeRemaining = millisUntilFinished / 1000
              val minutes = timeRemaining / 60
              val seconds = timeRemaining % 60
              findViewById<TextView>(R.id.timer text view).text =
               String.format("%02d:%02d", minutes, seconds)
 override fun onDestroy() {
     super.onDestroy()
      timer.cancel()
```

```
private fun onPauseButtonClick(view: View) {
       timer.cancel()
      findViewById<Button>(R.id.play button).isEnabled = true
      findViewById<Button>(R.id.pause button).isEnabled = false
  private fun onPlayButton(view: View) {
      startTimer()
      findViewById<Button>(R.id.play button).isEnabled = false
      findViewById<Button>(R.id.pause button).isEnabled =
   fun onResetButton(view: View) {
      // Cancel the current timer
    timer.cancel()
    // Start a new timer with the duration of the current step
      timeRemaining = stepDurations[currentStepIndex].second
      startTimer()
      // Update the screen with the new time remaining
      val minutes = timeRemaining / 60
      val seconds = timeRemaining % 60
      findViewById<TextView>(R.id.timer text view).text =
String.format("%02d:%02d", minutes, seconds)
}
  private fun onNavigationItemSelected(item: MenuItem): Boolean{
      when (item.itemId) {
          R.id.home ->{
              val intent = Intent(this, MainActivity::class.java)
              startActivity(intent)
          R.id.music ->{
              val intent = Intent(this, MusicPlayer::class.java)
             startActivity(intent)
          R.id.logout ->{
              val intent = Intent(this, LoginActivity2::class.java)
              startActivity(intent)
      return false;
```

}

}

StudyActivity.kt

```
package com.example.studybuddy20
import android.content.Intent
import android.graphics.Color
import android.media.MediaPlayer
import android.os.Bundle
import android.util.Log
import android.view.MenuItem
import android.widget.Button
import android.widget.TextView
import android.widget.Toast
import androidx.appcompat.app.AppCompatActivity
import androidx.recyclerview.widget.LinearLayoutManager
import androidx.recyclerview.widget.RecyclerView
import com.google.android.material.bottomnavigation.BottomNavigationView
import java.io.Serializable
class StudyActivity : AppCompatActivity() {
  private lateinit var startButton: Button
  private lateinit var recyclerView: RecyclerView
  private lateinit var selectedMethodTextView: TextView
  private lateinit var mediaPlayer : MediaPlayer
  private val techniques = listOf(
      Technique(
           "SQ3R", listOf(
               "Survey: skimming the chapter and taking notes",
               "Break",
               "Question : formulate questions around the chapter's content",
               "Break",
               "Read: read full chapter and look for answers to the questions
you made",
               "Recite: summarize what you just read, recall and identify
major points",
               "Break",
               "Review: review material, quiz yourself"
          )
      Technique (
           "Pomodoro", listOf(
              "Work: focus on a task",
              "Work: focus on a task",
```

```
"Work: focus on a task",
              "Break",
              "Work: focus on a task",
              "Break"
          )
      Technique (
          "Feynman", listOf(
              "Study: focus on a topic",
               "Break",
              "Explain: explain what you just studied, as if you were
              "Break",
              "Identify gaps: identify areas you struggled with and revisit
them",
              "Break",
              "Review: review material, quiz yourself"
  val myTechniques = mapOf(
      "SQ3R" to listOf(
          "Survey \n\n Skimming the chapter and taking notes" to 1,
           "Break" to 1,
          "Question \n\n Formulate questions around the chapter's content"
to 1,
          "Break" to 1,
          "Read \n\n Read full chapter and look for answers to the questions
you made" to 1,
          "Break" to 1,
         "Recite n\n Summarize what you just read, recall and identify
major points" to 1,
          "Break" to 1,
          "Review\n\n Review material, quiz yourself" to 2
      ),
      "Pomodoro" to listOf(
          "Work \n\n Focus on a task" to 25,
          "Break" to 5,
           "Work \n" +
                   "\n" +
                  " Focus on a task" to 25,
           "Break" to 5,
           "Work \n" +
                  "\n" +
                 " Focus on a task" to 25,
          "Break" to 5,
       "Work \n" +
                  "\n" +
```

```
"Focus on a task" to 25,

"Break" to 5

),

"Feynman" to listOf(

"Learn" to 30,

"Break" to 5,

"Explain" to 30,

"Break" to 5,

"Review" to 30

)
```

```
override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
     setContentView(R.layout.activity studyconstraint)
     startButton = findViewById(R.id.button_start_studying)
      startButton.setBackgroundColor(Color.parseColor("#356859"))
    // Find the RecyclerView and set its layout manager
     recyclerView = findViewById(R.id.recycler view)
      recyclerView.layoutManager = LinearLayoutManager(this)
      // Initialize the selected method TextView
      selectedMethodTextView = findViewById(R.id.text view)
      // Set up the adapter with the list of techniques and a click listener
      val adapter = TechniqueAdapter(techniques) { technique ->
          selectedMethodTextView.text = "${technique.title} Method"
          startButton.isEnabled = true
          startButton.setOnClickListener {
              // Check if the selected technique is in the predefined
techniques list
              if (myTechniques.containsKey(technique.title)) {
                  val steps = myTechniques.getValue(technique.title)
                  val stepDurations = steps.map { it.first to
it.second.times(60).toLong() }
                  val intent = Intent(this, TimerActivity::class.java).apply
                      putExtra("techniqueTitle", technique.title)
                     val stepsBundle = Bundle().apply {
                       putSerializable("steps", ArrayList(stepDurations))
                      putExtras(stepsBundle)
```

```
startActivity(intent)
              } else {
                  Toast.makeText(
                      this,
                     "Please select a valid technique. Selected technique:
${technique.title}, Available techniques: ${myTechniques.keys}",
                      Toast. LENGTH SHORT
                  ).show()
 }
      recyclerView.adapter = adapter
      // Find the start button and disable it by default
      startButton = findViewById(R.id.button_start_studying)
      startButton.isEnabled = false
      selectedMethodTextView.text = "Select a study method"
      val bottomNavigation: BottomNavigationView =
findViewById(R.id.bottomNav)
      bottomNavigation.setOnItemSelectedListener { item ->
          onNavigationItemSelected(item)
  private fun onNavigationItemSelected(item: MenuItem): Boolean{
      when (item.itemId) {
          R.id.home ->{
              val intent = Intent(this, MainActivity::class.java)
              startActivity(intent)
          R.id.music ->{
              val intent = Intent(this, MusicPlayer::class.java)
             startActivity(intent)
          }
          R.id.logout ->{
              if(::mediaPlayer.isInitialized) {
                  mediaPlayer.stop()
                 mediaPlayer.release()
              val intent = Intent(this, LoginActivity2::class.java)
              startActivity(intent)
              finish()
```

```
return false;
Activity study.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:background="@color/light green">
  <TextView
       android:id="@+id/text view"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:gravity="center horizontal"
       android:text="Select a study method"
       android:textSize="24sp"
       android:textColor="@android:color/black"
      android:textStyle="bold"/>
   <Button
      android:id="@+id/button start studying"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout gravity="center horizontal"
      android:enabled="false"
       android:text="Start Studying" />
   <androidx.recyclerview.widget.RecyclerView</pre>
       android:id="@+id/recycler view"
       android:layout width="match parent"
       android:layout height="match parent" />
</LinearLayout>
TechniqueAdaptor.kt
package com.example.studybuddy20
import android.graphics.Color
import android.util.Log
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.TextView
import androidx.core.content.ContextCompat
```

```
import androidx.recyclerview.widget.RecyclerView
```

```
class TechniqueAdapter(private val techniques: List<Technique>, private val
onItemClick: (Technique) -> Unit) :
 RecyclerView.Adapter<TechniqueAdapter.TechniqueViewHolder>() {
private var selectedPosition = RecyclerView.NO POSITION
  inner class TechniqueViewHolder(itemView: View) :
RecyclerView.ViewHolder(itemView) {
      val techniqueTitle: TextView =
itemView.findViewById(R.id.technique name)
      val techniqueSteps: TextView =
itemView.findViewById(R.id.technique steps)
override fun onCreateViewHolder(parent: ViewGroup, viewType: Int):
TechniqueViewHolder {
      val view =
LayoutInflater.from(parent.context).inflate(R.layout.item_techniques, parent,
false)
      return TechniqueViewHolder(view)
 override fun onBindViewHolder(holder: TechniqueViewHolder, position: Int)
      val technique = techniques[position]
      holder.techniqueTitle.text = technique.title
      holder.techniqueSteps.text = technique.steps.joinToString(separator =
 if (selectedPosition == position) {
holder.itemView.setBackgroundColor(ContextCompat.getColor(holder.itemView.con
text, R.color.transparent grey))
      } else {
          holder.itemView.setBackgroundColor(Color.TRANSPARENT)
      holder.itemView.setOnClickListener {
          Log.d("TechniqueAdapter", "Selected technique:
${technique.title}")
          onItemClick(technique)
          val previousSelectedPosition = selectedPosition
         selectedPosition = holder.adapterPosition
          if (previousSelectedPosition != RecyclerView.NO POSITION) {
              notifyItemChanged(previousSelectedPosition)
```

```
notifyItemChanged(selectedPosition)
  override fun getItemCount(): Int {
      return techniques.size
activity_account.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/LoginActivity2"
  android:layout width="match parent"
  android:layout height="match parent"
  android:background="@color/beige"
  tools:context=".LoginActivity2">
   <Button
      android:id="@+id/create account button"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout marginTop="44dp"
      android:text="Create Account"
      app:layout constraintEnd toEndOf="parent"
      app:layout constraintHorizontal bias="0.497"
       app:layout constraintStart toStartOf="parent"
      app:layout constraintTop toBottomOf="@+id/login button" />
   <EditText
       android:id="@+id/userEmailET"
       android:layout width="295dp"
       android:layout height="56dp"
       android:layout marginTop="120dp"
      android:ems="10"
       android:hint="Email"
       android:inputType="textEmailAddress"
       android:padding="16dp"
      app:layout constraintEnd toEndOf="parent"
       app:layout_constraintStart_toStartOf="parent"
      app:layout constraintTop toTopOf="parent" />
  <EditText
      android:id="@+id/userPasswordET"
```

```
android:layout width="295dp"
    android:layout height="59dp"
    android:layout marginTop="40dp"
    android:ems="10"
    android:hint="Password"
    android:inputType="textPassword"
   android:labelFor="@+id/userPasswordET"
    android:padding="16dp"
   app:layout constraintEnd toEndOf="parent"
   app:layout_constraintHorizontal bias="0.497"
   app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/userEmailET" />
<Button
    android:id="@+id/login button"
   android:layout width="wrap content"
    android:layout_height="wrap_content"
   android:layout marginTop="68dp"
    android:text="Login"
    app:layout_constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.501"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/userPasswordET" />
<Button
    android:id="@+id/guestButton"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="46dp"
   android:text="Guest"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/create account button" />
<TextView
    android:id="@+id/textView"
   android:layout width="wrap content"
    android:layout height="wrap content"
   android:layout marginTop="36dp"
    android:layout marginBottom="36dp"
   android:text="Study Buddy"
    android:textColor="#000000"
    android:textSize="35sp"
    android:textStyle="bold|italic"
   app:layout constraintBottom toTopOf="@+id/userEmailET"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.497"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toTopOf="parent" />
```

```
</androidx.constraintlayout.widget.ConstraintLayout>
Activity studyconstraint.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
   xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:orientation="vertical"
  android:background="@color/light green">
  <TextView
      android:id="@+id/text view"
      android:layout width="match parent"
       android:layout height="wrap content"
       android:gravity="center horizontal"
       android:text="Select a study method"
       android:textColor="@android:color/black"
       android:textSize="24sp"
      android:textStyle="bold"
      app:layout constraintEnd toEndOf="parent"
      app:layout constraintStart toStartOf="parent"
      app:layout_constraintTop_toTopOf="parent" />
  <Button
       android:id="@+id/button start studying"
       android:layout width="match parent"
       android:layout height="wrap content"
      android:layout gravity="center horizontal"
       android:layout marginStart="120dp"
      android:layout marginTop="16dp"
       android:layout marginEnd="120dp"
       android:enabled="false"
       android:text="Start Studying"
       app:layout constraintEnd toEndOf="parent"
      app:layout constraintHorizontal bias="0.0"
      app:layout constraintStart toStartOf="parent"
      app:layout constraintTop toBottomOf="@+id/text view" />
   <androidx.recyclerview.widget.RecyclerView</pre>
       android:id="@+id/recycler view"
      android:layout width="406dp"
       android:layout height="611dp"
      android:layout marginStart="2dp"
      android:layout marginTop="84dp"
      android:layout marginEnd="3dp"
      app:layout constraintBottom toBottomOf="parent"
```

```
app:layout_constraintEnd_toEndOf="parent"
      app:layout constraintStart toStartOf="parent"
      app:layout_constraintTop_toBottomOf="@+id/text_view" />
   <com.google.android.material.bottomnavigation.BottomNavigationView</pre>
       android:id="@+id/bottomNav"
      android:layout width="0dp"
      android:layout height="wrap content"
     android:layout marginTop="-55dp"
      android:layout marginBottom="1dp"
      app:layout constraintBottom toBottomOf="parent"
      app:layout constraintEnd toEndOf="parent"
      app:layout constraintStart toStartOf="parent"
      app:layout_constraintTop_toBottomOf="@+id/recycler view"
 app:menu="@menu/bottom nav" />
</androidx.constraintlayout.widget.ConstraintLayout>
timerTaskActivity.kt
package com.example.studybuddy20
import android.content.Intent
import android.media.MediaPlayer
import android.os.Bundle
import android.os.CountDownTimer
import android.view.MenuItem
import android.view.View
import android.widget.*
import androidx.appcompat.app.AppCompatActivity
import com.example.studybuddy20.databinding.ActivityMainBinding
import com.google.android.material.bottomnavigation.BottomNavigationView
class timerTaskActivity : AppCompatActivity() {
   fun createArray(): Array<String> {
      return Array(61) { i -> String.format("%02d", i) }
 private val options = createArray()
  private var selectedItemSec: String = ""
 private var selectedItemMin: String = ""
 private var countdownLengthMin: Long = 0
  private var countdownLengthSec: Long = 0
 private var countdownLength: Long = 0
  private var countdown: CountDownTimer? = null
```

```
private var isPaused = false
 private var remianingTime = 0L
 private lateinit var mediaPlayer : MediaPlayer
  override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
      setContentView(R.layout.activity timer task)
      val adapter = ArrayAdapter<String>(this,
android.R.layout.simple spinner dropdown_item, options)
       findViewById<Spinner>(R.id.setTimerMin).adapter = adapter
      findViewById<Spinner>(R.id.setTimerSec).adapter = adapter
     findViewById<Spinner>(R.id.setTimerMin).setOnItemSelectedListener(
          object : AdapterView.OnItemSelectedListener {
              override fun onItemSelected(
                   parent: AdapterView<*>,
                   view: View?,
                   position: Int,
                  id: Long
                 selectedItemMin = ""
                   selectedItemMin =
parent.getItemAtPosition(position).toString()
                   val selectedItemMinLong = selectedItemMin.toLong()
                   countdownLengthMin = selectedItemMinLong * 60 * 1000
                   findViewById<TextView>(R.id.txtMinTV).text =
selectedItemMin
              override fun onNothingSelected(parent: AdapterView<*>?) {
                  // Do nothing
          })
      findViewById<Spinner>(R.id.setTimerSec).setOnItemSelectedListener(
          object : AdapterView.OnItemSelectedListener {
              override fun onItemSelected(
                  parent: AdapterView<*>,
                   view: View?,
                  position: Int,
                   id: Long
                  selectedItemSec = ""
                  selectedItemSec =
parent.getItemAtPosition(position).toString()
                  val selectedItemSecLong = selectedItemSec.toLong()
```

```
countdownLengthSec = selectedItemSecLong * 1000
                  findViewById<TextView>(R.id.txtSecTV).text =
selectedItemSec
           override fun onNothingSelected(parent: AdapterView<*>?) {
                  // Do nothing
      findViewById<Button>(R.id.btnStart).setOnClickListener {
          startCountdown()
  }
      findViewById<Button>(R.id.btnPause) .setOnClickListener {
          isPaused = true
          countdown?.cancel()
          findViewById<Button>(R.id.btnStart).isEnabled = true
      findViewById<Button>(R.id.btnRepeat).setOnClickListener {
          countdown?.cancel()
          findViewById<Button>(R.id.btnStart).isEnabled = true
          countdownLength = countdownLengthMin + countdownLengthSec
          remianingTime = countdownLength
          findViewById<TextView>(R.id.txtMinTV).text = selectedItemMin
          findViewById<TextView>(R.id.txtSecTV).text = selectedItemSec
      val bottomNavigation: BottomNavigationView =
findViewById(R.id.bottomNav)
      bottomNavigation.setOnItemSelectedListener { item ->
          onNavigationItemSelected(item)
      }
  private fun startCountdown() {
      findViewById<Button>(R.id.btnStart).isEnabled = false
      countdown?.cancel()
      countdownLength = countdownLengthMin + countdownLengthSec
    val TimeRemaining = if (isPaused) remianingTime else countdownLength
   countdown = object : CountDownTimer(TimeRemaining, 1000) {
          override fun onTick(millisUntilFinished: Long) {
             remianingTime = millisUntilFinished
              isPaused = false
```

```
val minutes = millisUntilFinished / 1000 / 60
           val seconds = (millisUntilFinished / 1000) % 60
            val formattedTimeMin = String.format("%02d", minutes)
            val formattedTimeSec = String.format("%02d", seconds)
            findViewById<TextView>(R.id.txtMinTV).text = formattedTimeMin
            findViewById<TextView>(R.id.txtSecTV).text = formattedTimeSec
        override fun onFinish() {
            findViewById<TextView>(R.id.txtMinTV).text = "00"
            findViewById<TextView>(R.id.txtSecTV).text = "00"
            findViewById<Button>(R.id.btnStart).isEnabled = true
   }.start()
fun onClick(view: View?) {
    when (view?.id) {
       R.id.home ->{
            val intent = Intent(this, MainActivity::class.java)
           startActivity(intent)
private fun onNavigationItemSelected(item: MenuItem): Boolean{
    when (item.itemId) {
        R.id.home ->{
           val intent = Intent(this, MainActivity::class.java)
           startActivity(intent)
        R.id.music ->{
            val intent = Intent(this, MusicPlayer::class.java)
           startActivity(intent)
       R.id.logout ->{
            if(::mediaPlayer.isInitialized) {
               mediaPlayer.stop()
               mediaPlayer.release()
            val intent = Intent(this, LoginActivity2::class.java)
            startActivity(intent)
            finish()
```

```
Technique.kt
package com.example.studybuddy20
import android.os.Parcel
import android.os.Parcelable
data class Technique(val title: String, val steps: List<String>) : Parcelable
  constructor(parcel: Parcel) : this(
      parcel.readString()!!,
      parcel.createStringArrayList()!!
  override fun writeToParcel(parcel: Parcel, flags: Int) {
      parcel.writeString(title)
      parcel.writeStringList(steps)
   override fun describeContents(): Int {
      return 0
  companion object CREATOR : Parcelable.Creator<Technique> {
      override fun createFromParcel(parcel: Parcel): Technique {
          return Technique(parcel)
      override fun newArray(size: Int): Array<Technique?> {
           return arrayOfNulls(size)
Item techniques.xml
<?xml version="1.0" encoding="utf-8"?>
<!-- item technique.xml -->
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="match parent"
  android:layout height="wrap content"
  android:orientation="vertical"
  android:padding="16dp">
   <TextView
      android:id="@+id/technique name"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:textAppearance="?android:textAppearanceMedium"
      android:textColor="@android:color/black"
```

```
android:textStyle="bold" />
 <TextView
      android:id="@+id/technique_steps"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:textAppearance="?android:textAppearanceSmall"
      android:textColor="@android:color/black" />
</LinearLayout>
MusicPLayer.kt
package com.example.studybuddy20
import android.annotation.SuppressLint
import android.content.Intent
import android.media.MediaPlayer
import android.os.Bundle
import android.view.MenuItem
import android.view.View
import android.widget.AdapterView
import android.widget.ArrayAdapter
import android.widget.Spinner
import androidx.appcompat.app.AppCompatActivity
import com.google.android.material.bottomnavigation.BottomNavigationView
class MusicPlayer : AppCompatActivity() {
  private lateinit var mediaPlayer: MediaPlayer
  private val mp3Files = arrayOf(R.raw.lofi, R.raw.jazz)
  private var selectedFile: Int? = null
 private var playbackPos = 0
 private var isPaused = false
  override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
      setContentView(R.layout.music player)
      val mp3Spinner: Spinner = findViewById(R.id.mp3 spinner)
     ArrayAdapter.createFromResource(
      this,
         R.array.mp3 files,
          android.R.layout.simple_spinner_item
 ).also { adapter ->
adapter.setDropDownViewResource(android.R.layout.simple spinner dropdown item
         mp3Spinner.adapter = adapter
```

```
mp3Spinner.onItemSelectedListener = object :
AdapterView.OnItemSelectedListener {
          @SuppressLint("DiscouragedApi")
          override fun onItemSelected(p0: AdapterView<*>?, p1: View?,
position: Int, p3: Long) {
              selectedFile =
resources.getIdentifier(mp3Files[position].toString(), "raw", packageName)
  }
          override fun onNothingSelected(p0: AdapterView<*>?) {
}
      val bottomNavigation: BottomNavigationView =
findViewById(R.id.bottomNav)
      bottomNavigation.setOnItemSelectedListener { item ->
          onNavigationItemSelected(item)
      }
  fun play(view: View) {
      if(!::mediaPlayer.isInitialized) {
          mediaPlayer = MediaPlayer.create(this, selectedFile!!)
          mediaPlayer.start()
          try {
              mediaPlayer.seekTo(playbackPos)
             mediaPlayer.start()
          } catch (e: IllegalStateException) {
              mediaPlayer = MediaPlayer.create(this, selectedFile!!)
             mediaPlayer.start()
  fun pause(view: View) {
       if (::mediaPlayer.isInitialized && mediaPlayer.isPlaying) {
          mediaPlayer.pause()
          playbackPos = mediaPlayer.currentPosition
         isPaused = true
```

```
fun stop(view: View) {
    if (::mediaPlayer.isInitialized) {
        mediaPlayer.stop()
        mediaPlayer.release()
        playbackPos = 0
        isPaused = false
    }
    else {
        //do nothing
    }
}
```

```
private fun onNavigationItemSelected(item: MenuItem): Boolean{
      when (item.itemId) {
          R.id.home ->{
              val intent = Intent(this, MainActivity::class.java)
              startActivity(intent)
          R.id.music -> {
             return true
           }
          R.id.logout ->{
               if(::mediaPlayer.isInitialized) {
                  mediaPlayer.stop()
                  mediaPlayer.release()
                  playbackPos = 0
                   isPaused = false
               val intent = Intent(this, LoginActivity2::class.java)
               startActivity(intent)
              finish()
      return false
Music player.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent">
```

```
android:id="@+id/mp3 spinner"
    android:layout width="233dp"
    android:layout height="51dp"
    android:layout margin="16dp"
    android:prompt="@string/select_mp3_prompt"
    app:layout constraintBottom toBottomOf="@+id/bottomNav"
   app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.502"
   app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop toTopOf="parent"
   app:layout constraintVertical bias="0.259"
    tools:ignore="MissingConstraints"
<Button
    android:id="@+id/playMusicBtn"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:onClick="play"
    android:text="Play"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
   app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
   app:layout constraintVertical bias="0.413" />
<Button
    android:id="@+id/pauseMusicBtn'
    android:layout width="wrap content"
    android: layout height="wrap content
    android:onClick="pause"
    android:text="Pause"
    app:layout constraintBottom toBottomOf="parent"
   app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
   app:layout_constraintTop_toTopOf="parent"
   app:layout constraintVertical bias="0.499" />
<Button
    android:id="@+id/stopMusicBtn"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:onClick="stop"
    android:text="Stop"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.501"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.59" />
```

```
<com.google.android.material.bottomnavigation.BottomNavigationView</pre>
      android:id="@+id/bottomNav"
       android:layout width="0dp"
      android:layout_height="wrap_content"
      android:layout marginTop="95dp"
      android:layout marginEnd="10dp"
      android:layout marginBottom="1dp"
    app:layout constraintBottom toBottomOf="parent"
      app:layout_constraintEnd toEndOf="parent"
      app:layout constraintStart toStartOf="parent"
      app:menu="@menu/bottom nav" />
</androidx.constraintlayout.widget.ConstraintLayout>
Activity_timer_task.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".timerTaskActivity"
   <TextView
       android:id="@+id/txtTimerTV
       android: layout width="wrap content"
      android:layout marginTop="60dp"
      android:gravity="center"
      android:text=":"
       android:textAlignment="center"
       android:textAppearance="?android:attr/textAppearanceLarge"
      android:textSize="40sp"
      app:layout constraintEnd toEndOf="parent"
      app:layout constraintStart toStartOf="parent"
       android:id="@+id/setTimerSec"
       android:layout height="wrap content
       android:layout marginStart="31dp"
     android:layout marginTop="196dp"
```

```
app:layout constraintEnd toEndOf="parent"
    app:layout_constraintStart toEndOf="@+id/txtSec"
    app:layout_constraintTop_toTopOf="parent"
<TextView
    android:id="@+id/txtMin"
    android:layout height="wrap content
    android:layout marginStart="120dp'
    android:text="Minutes:"
    app:layout constraintEnd toStartOf="@+id/setTimerSec"
   app:layout constraintHorizontal bias="0.0"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/txtTimerTV" />
<TextView
    android:id="@+id/txtTTF"
    android:layout height="wrap content"
    android:layout marginTop="280dp"
    android:textAlignment="center
    android:text="Time To Focus!"
    android:textAppearance="?android:attr/textAppearanceMedium"
    android:textColor="@color/black"
    app:layout_constraintEnd toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
<Spinner
    android:id="@+id/setTimerMin"
    android:layout height="wrap content"
    android:layout marginTop="160dp"
    android:layout marginBottom="1dp"
    app:layout constraintBottom toTopOf="@+id/setTimerSec
    app:layout_constraintEnd toEndOf="parent
    app:layout_constraintStart toEndOf="@+id/txtMin"
    app:layout_constraintTop_toTopOf="parent"
    tools:ignore="SpeakableTextPresentCheck, TouchTargetSizeCheck" />
```

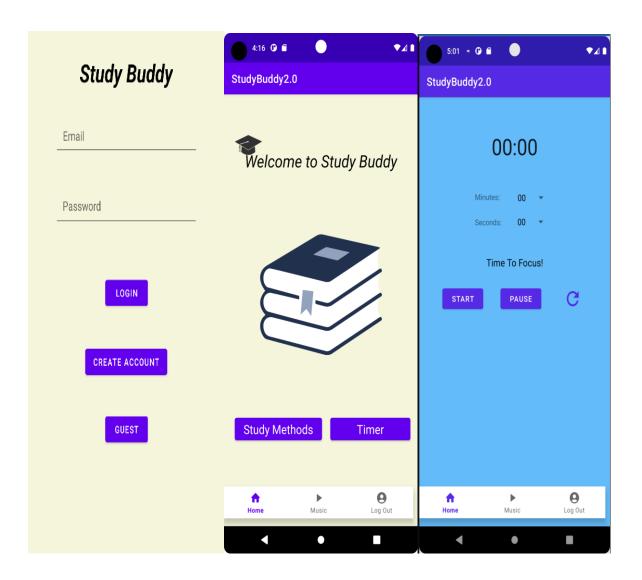
```
android:layout height="wrap content"
     android:layout marginStart="50dp"
     android:text="Start"
 <TextView
     android:id="@+id/txtSec"
     android:layout_width="wrap_content
     android:layout height="wrap conten
     android:layout marginStart="120dp"
     android:text="Seconds:"
     app:layout constraintTop toBottomOf="@+id/txtMin" />
 <Button
     android:layout width="61dp
     android:layout height="64dp
     android:layout marginTop="324dp
     android:layout_marginEnd="50dp"
     android:background="@drawable/restart foreground
     tools:ignore="SpeakableTextPresentCheck" />
 <TextView
     android:layout width="wrap content"
     android:layout marginTop="60dp"
     android:text="00"
     android:textAppearance="?android:attr/textAppearanceLarge"
     app:layout constraintEnd toStartOf="@+id/txtTimerTV
     app:layout_constraintHorizontal bias=
<TextView
```

```
android:layout height="wrap content"
   android:layout marginTop="60dp"
   android:text="00"
   android:textAppearance="?android:attr/textAppearanceLarge"
   android:textSize="40sp"
   android:gravity="right"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.0"
   app:layout_constraintStart_toEndOf="@+id/txtTimerTV"
   app:layout constraintTop toTopOf="parent" />
<Button
   android:id="@+id/btnPause"
   android:layout_height="wrap_content"
   android:layout marginTop="332dp"
   android:text="Pause"
   app:layout_constraintStart toEndOf="@+id/btnStart"
   app:layout constraintTop toTopOf="parent" />
<com.google.android.material.bottomnavigation.BottomNavigationView</pre>
   android:id="@+id/bottomNav"
   android:layout_width="0dp"
   android:layout height="wrap content"
   android:layout marginTop="286dp"
    android:layout marginEnd="10dp"
    android:layout marginBottom="1dp
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintStart toStartOf="parent"
   app:menu="@menu/bottom nav"/>
```

</androidx.constraintlayout.widget.ConstraintLayout>

Output screenshot for the app:

Front Page: Second Page Timer Page .



Study Methods Page:

