

Project 5 (Java): You are to implement both 4-connected and 8-connected component algorithms in this project. Your program let the user to choose which connectness (4-CC or 8-CC) to run the program from console. Both algorithms consist of the following stages except which neighbors are to be checked:

- 1) Pass-1: (As taught in class for 8-connectness and given in lecture notes)
  - 4-connected: check the neighbor right above, and left.
  - 8-connected: check upper 3 neighbors and the left neighbor;
- 2) Pass-2: (As taught in class for 8-connectness and given in lecture notes)
  - 4-connected: check itself, the neighbors below and the right.
  - 8-connected: check itself, the lower 3 and the right neighbors;
- 3) Manage EQ table: (Algorithm is taught in class and it is in lecture note)
- 4) Pass-3 (for both 4- and 8- connectness): processing the entire imgAry L to R & T to B, begins at (1,1)
  - Pass-3 accomplishes the followings:
    - i) re-labelling: It Uses the EQAry to relabel the connected components (CC)on the result of pass-2;  
i.e.,  $p(i,j) \leftarrow EQAry[p(i,j)]$
    - ii) During the re-labelling process, it also computes all properties for each connected component (see the list of properties below), and keep track newMin and newMax for the image header of the re-labelled image.

\*\*\* You will be given three (3) data files: data1, data2 and data3. data1 is a very small image.

What do you need to do as follows:

- a) Implement your program based on the specs below.
- b) Test and debug your program using data1 for 4-connected until it produces the correct result.
- c) Test and debug your program using data1 for 8-connected until it produces the correct result.
- d) Then, for data2 and data3, run your program twice; first using 4 and then using 8.

Your hard copies include:

- Cover page
- Source code
- RFprettyPrintFile for 4-connectness for data2
- labelFile for 4-connectness for data2
- propertyFile for 4-connectness for data2
- RFprettyPrintFile for 8-connectness for data2
- labelFile for 8-connectness for data2
- propertyFile for 8-connectness for data2
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- RFprettyPrintFile for 4-connectness for data3
- labelFile for 4-connectness for data3
- propertyFile for 4-connectness for data3
- RFprettyPrintFile for 8-connectness for data3
- labelFile for 8-connectness for data3
- propertyFile for 8-connectness for data3

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Language: Java

Project points:12 pts

Due Date: Soft copy (\*.zip) and hard copies (\*.pdf):

- 0 (12/12 pts): on time, 10/17/2021 Sunday before midnight
- +1 (13/12 pts): early submission, 10/13/2021, Wednesday before midnight
- 1 (11/12 pts): 1 day late, 10/18/2021 Monday before midnight
- 2 (10/12 pts): 2 days late, 10/19/2021 Tuesday before midnight
- (-12/12 pts): non submission, 10/19/2021 Tuesday after midnight

\*\*\* Name your soft copy and hard copy files using the naming convention as given in the project submission requirement.

\*\*\* All on-line submission MUST include Soft copy (\*.zip) and hard copy (\*.pdf) in **the same email attachments** with correct email subject as stated in the email requirement; otherwise, your submission will be rejected.

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### I. Inputs (args[0]):

- a) A binary image.
- b) whichConnectness: from console

### II. Outputs:

- a) RFPrettyPrintFile (args[1]): (include in your hard copy) for the followings:
  - \*\* a proper caption means the caption should say what the printing is.
  - reformatPrettyPrint of the result of the Pass-1 with proper captions
  - print newLabel and the EQAry after Pass-1, with proper captions
  - reformatPrettyPrint of the result of the Pass-2 with proper captions
  - print newLabel and the EQAry after Pass-2, with proper captions
  - Print the EQAry after manage the EQAry, with proper caption
  - reformatPrettyPrint of the result of the Pass-3 with proper captions
  - reformatPrettyPrint of the result bounding boxes drawing.
- b) labelFile (args[2]): to store the result of Pass-3 -- the labelled image file with image header, numRows numCols newMin NewMax. \*\* This file to be used in future processing.
- c) propertyFile (args[3]): \*\* (include in your hard copy)
  - To store the connected component properties.
  - The format is to be as below:
  - 1<sup>st</sup> text-line, the header of the input image,
  - 2<sup>nd</sup> text-line is the total number of connected components.
  - from 3<sup>rd</sup> text, use four (4) text-lines per each connected component:
  - label
  - number of pixels
  - upperLftR upperLftC //the r c coordinated of the upper left corner
  - lowerRgtR lowerRgtC //the r c coordinated of lower right corner

For an example:

```
45 40 0 9 // image header
9          // there are a total of 9 CCs in the image
1          // CC label 1
187        // 187 pixels in CC label 1
4 9        // upper left corner of the bounding box at row 4 column 9
35 39      // lower right corner of the bounding box at row 35 column 39
:          :
** This file to be used in future processing.
```

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### III. Data structure:

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#### - A CLabel class

- (int) numRows
- (int) numCols
- (int) minVal
- (int) maxVal
- (int) newMin
- (int) newMax
- (int) newLabel // initialize to 0
- (int) trueNumCC // the true number of connected components in the image
  - // It will be determined in manageEQAry method.
- (int) zeroFramedAry[][] // a 2D array, need to dynamically allocate
  - //at run time of size numRows + 2 by numCols + 2.
- (int) NonZeroNeighborAry [5] // 5 is the max number of neighbors you have to check.
  - // For easy programming, you may consider using this 1-D array
  - // to store pixel(i, j)'s non-zero neighbors during pass 1 and pass2.

- (int) EQAry [] // an 1-D array, of size (numRows \* numCols) / 4  
// dynamically allocate at run time, and initialize to its index, i.e., EQAry[i] = i.
- Property (1D struct or class)
  - (int) label // The component label
  - (int) numpixels // total number of pixels in the cc.
  - (int) minR // with respect to the input image.
  - (int) minC // with respect to the input image.
  - (int) maxR // with respect to the input image.
  - (int) maxC // with respect to the input image.

// In the Cartesian coordinate system, any rectangular box can be represented by two points: upper-left corner and the lower-right of the box. Here, the two points:(minR minC) and(maxR maxC) represents the smallest rectangular box that the cc can fit in the box; object pixels can be on the border of the box.
- (Property) CCproperty []
  - // A struct 1D array for storing all components' properties.
  - // The size of array is the actual number of cc after manageEQAry
- methods:
  - constructor(...) // need to dynamically allocate all arrays; and assign values to numRows,, etc.
  - zero2D (...) // \*\* Initialized a 2-D array to zero. You must implement this method, don't count on Java.
  - minus1D (...) // \*\* Initialized a 1-D array to -1.
  - loadImage (...)
    - // read from input file and write to zeroFramedAry begin at(1,1)
  - imgReformat (zeroFramedAry, RFprettyPrintFile) // Print zeroFramedAry to RFprettyPrintFile
  - connect8Pass1 (...) // On your own, as taught in class and algorithm is in lecture note
  - connect8Pass2 (...) // On your own, as taught in class and algorithm is in lecture note
  - connect4Pass1 (...) // On your own, as taught in class and in lecture note
  - connect4Pass2 (...) // On your own, as taught in class and in lecture note
  - connectPass3 (...) // On your own. There is no differences between 4-connectness and 8-connectness.
  - drawBoxes (...) // Draw the bounding boxes on all connected components in zeroFramedAry.  
// See algorithm below
  - updateEQ (...) // Update EQAry for all non-zero neighbors to minLabel, it will be easier to use  
//NonZeroNeighborAry to store all non-zero neighbors.
  - (int) manageEQAry (...) // The algorithm was taught in class and in lecture note.  
// The method returns the true number of CCs in the labelled image.
  - printCCproperty (...) // Prints the component properties to propertyFile using the format given in the above.  
// On your own.
  - printEQAry (...) // Print EQAry with index up to newLabel, not beyond. On your own
  - printImg (...) // Output image header and zeroFramedAry (inside of framing) to labelFile  
// on your own.

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#### IV. main(...)

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step 0: inFile ← open the input file

RFprettyPrintFile , labelFile, propertyFile ← open from args[]  
numRows, numCols, minVal, maxVal ← read from inFile  
dynamically allocate zeroFramedAry.  
newLabel ← 0

step 1: zero2D (zeroFramedAry)

step 2: loadImage (inFile, zeroFramedAry)

step 3: Connectness ← ask user from console

step 4: if connectness == 4

connect4Pass1 (... )  
imgReformat (zeroFramedAry, RFprettyPrintFile)  
printEQAry (newLabel, RFprettyPrintFile)

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        // print the EQAry up to newLabel with proper caption
Connect4Pass2 (...)
imgReformat (zeroFramedAry, RFprettyPrintFile)
printEQAry (newLabel, RFprettyPrintFile)
        // print the EQAry up to newLabel with proper caption
step 5: if connectness == 8
    connect8Pass1 (...)
    imgReformat (zeroFramedAry, RFprettyPrintFile)
    printEQAry (newLabel, RFprettyPrintFile)
        // print the EQAry up to newLabel with proper caption
    Connect8Pass2 (...)
    imgReformat (zeroFramedAry, RFprettyPrintFile)
    printEQAry (newLabel, RFprettyPrintFile)
        // print the EQAry up to newLabel with proper caption
step 6: trueNumCC  $\leftarrow$  manageEQAry (EQAry, newLabel)
    printEQAry (newLabel, RFprettyPrintFile)
        // print the EQAry up to newLabel with proper caption
step 7: connectPass3 (...)
step 8: imgReformat (zeroFramedAry, RFprettyPrintFile)
step 9: printEQAry (newLabel, RFprettyPrintFile)
        // print the EQAry up to newLabel with proper caption
step 10: output numRows, numCols, newMin, newMax to labelFile
step 11: printImg (labelFile) // Output the result of pass3 inside of zeroFramedAry
step 12: printCCproperty (propertyFile) // print cc properties to propertyFile
step 13: drawBoxes(zeroFramedAry, CCproperty) // draw on zeroFramed image.
step 14: imgReformat (zeroFramedAry, RFprettyPrintFile)
step 15: print trueNumCC to RFprettyPrintFile with proper caption
step 16: close all files

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VI. drawBoxes (zeroFramedAry, CCproperty)

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// This method may contain bugs, report bugs to Dr. Phillips

step 1: index  $\leftarrow$  1

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step 2:  minRow  $\leftarrow$  CCproperty[index]'s minR + 1
        minCol  $\leftarrow$  CCproperty[index]'s minC + 1
        maxRow  $\leftarrow$  CCproperty[index]'s maxR + 1
        maxCol  $\leftarrow$  CCproperty[index]'s maxC + 1
        label  $\leftarrow$  CCproperty[index]'s label

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step 3: Assign all pixels on minRow from minCol to maxCol  $\leftarrow$  label
        Assign all pixels on maxRow from minCol to maxCol  $\leftarrow$  label
        Assign all pixels on minCol from minRow to maxRow  $\leftarrow$  label
        Assign all pixels on maxCol from minRow to maxRow  $\leftarrow$  label

```

step 4: index++

step 5: repeat step 2 to step 4 while index  $\leq$  the actual number of cc