

Project 2 (Java): You are to implement the three image enhancement methods taught in class: (1)3x3 median filter, and (2) 3x3 2D-Gaussian filter.

Project points: 10 pts

Language: Java

Due Date: Soft copy (*.zip) and hard copies (*.pdf):

- 0 (10/10 pts): on time, 9/16/2021 Thursday before midnight
- +1 (11/10 pts): early submission, 9/12/2021, Sunday before midnight
- 1 (9/10 pts): 1 day late, 9/17/2021 Friday before midnight
- 2 (8/10 pts): 2 days late, 9/18/2021 Saturday before midnight
- (-10/10 pts): non submission, 9/18/2021 Saturday after midnight

*** Name your soft copy and hard copy files using the naming convention as given in the project submission requirement.

*** All on-line submission MUST include Soft copy (*.zip) and hard copy (*.pdf) in **the same email attachments** with correct email subject as stated in the email requirement; otherwise, your submission will be rejected.

Include in your hard copy *.pdf file as follows:

- Cover page
- Source code
- inputImg file
- MedianOutImg file
- MedianThrImg file
- MedianPrettyPrint file
- GaussOutImg file
- GaussThrImg file
- GaussPrettyPrint file

I. Input files:

- a) inFile (args[0]): A txt file representing a grey-scale image with image header.
- b) maskFile (args[1]): a mask for convolution, with the following format:

MaskRows MaskCols MaskMin MaskMax,
follow by MaskRows by MaskCols of pixel values
For example, a 3 by 3 mask may be
3 3 1 4
1 2 1
2 4 2
1 2 1

c) a threshold value (args[2]) // USE 40

II. Output files:

- 1) inputImg (args[3]): the input image after reformatting.
- 2) MedianOutImg(args[4]): The image of the result of 3x3 median filter, after reformatting.
- 3) MedianThrImg(args[5]): The threshold result of 3x3 median filter, after reformatting.
- 4) MedianPrettyPring(args[6]): The pretty print of the threshold result of median filter
- 5) GaussOutImg(args[7]): The image of the result of 3x3 Gaussian filter, after reformatting.
- 6) GaussThrImg(args[8]): The threshold result of 3x3 Gaussian filter, after reformatting.
- 7) GaussPrettyPring(args[9]): The pretty print of the threshold result of Gaussian filter

III. Data structure:

- imageProcessing class
 - (int) numRows
 - (int) numCols (int)
 - (int) minVal (int)

- (int) maxVal
- (int) maskRows
- (int) maskCols
- (int) maskMin
- (int) maskMax
- (int) newMin
- (int) newMax)
- (int) thrVal // from args[]

- (int) mirrorFramedAry [][] // a 2D array, dynamically allocate
//at run time of size numRows + 2 by numCols + 2.
- (int) medianAry [][]// a 2D array, dynamically allocate at run time
// of size numRows + 2 by numCols + 2.
- (int) GaussAry [][]// a 2D array, dynamically allocate at run time
// of size numRows + 2 by numCols + 2.
- (int) thrAry [][]// a 2D array, dynamically allocate at run time
// of size numRows + 2 by numCols + 2.
// to hold the threshold result.
- (int) maskAry [][]
// a 2D Gaussian mask of size maskRows by maskCols,
// used in the convolution
- (int) neighborAry [9] // 1-D array to hold the 3x3 pixels

methods:

- threshold (file1, file2)// see algorithm below.
- imgReformat (...) // see algorithm below.
- mirrorFraming (...) // On your own. The algorithm of Mirror framing was taught in class
- loadImage (...) // On your own. Read from input file and load onto mirrorFramedAry begin at [1][1].
- loadMask (...)// On your own. Load the mask into the maskAry.
- loadNeighbors(...) // On your own. Load the 3 x 3 neighbors of mirrorFramedAry (i,j) into neighborAry,
// using 2 loops; do NOT write 9 assignments.
- sort (neighborAry) // Use any sorting algorithm. On your own.
- computeMedian (...) // process the entire ary, keep track of newMin and newMax. See algorithm below.
- computeGauss (...) // process the entire ary, keep track of newMin and newMax. See algorithm below.
- (int) convolution (...) // As taught in class. Compute the convolution using the given mask
// onto the pixel's maskRows by maskCols neighborhood. On your own.
- imgReformat (...) // See algorithm below.
- prettyPrint (inAry, outFile) // print without the frames.
// if ary[i][j] > 0
outFile ← ary[i][j] follows by one blank space
else
outFile ← "." follows by one blank space

IV. Main(...)

step 0: open inFile, maskFile

open all out files

thrVal ← get from args[2]

step 1: numRows, numCols, minVal, maxVal ← read from inFile

maskRows, maskCols, maskMin, maskMax ← read from maskFile

step 2: dynamically allocate all 1-D and 2-D arrays

step 3: loadMask (...) // load maskFile onto maskAry

step 4: loadImage (...) // load inFile to mirrorFramedAry

step 5: mirrorFraming (...)
 Step 6: imgReformat (mirrorFramedAry, minVal, maxVal, inputImg)
 step 7: computeMedian (...) // see algorithm below
 step 8: imgReformat (medianAry, newMin, newMax, MedianOutImg)
 step 9: threshold (medianAry, thrAry) // see algorithm below
 step 10: imgReformat (thrAry, newMin, newMax, MedianThrImg)
 step 11: prettyPrint (thrAry, MedianPrettyPrint)
 step 12: computeGauss (...) // see algorithm below
 step 13: imgReformat (GaussAry, newMin, newMax, GaussOutImg)
 step 14: threshold (GaussAry, thrAry)
 step 15: imgReformat (thrAry, newMin, newMax, GaussThrImg)
 step 16: prettyPrint (thrAry, GaussPrettyPrint)
 step 17: close all files

V. computeMedian (...) // process the entire ary, keep track of newMin and newMax

step 0: newMin \leftarrow 9999; newMax \leftarrow 0
 step 1: i \leftarrow 1
 step 2: j \leftarrow 1
 step 3: loadNeighbors (i, j, neighborAry)
 step 4: sort (neighborAry)
 step 5: medianAry [i,j] \leftarrow neighborAry[4]
 step 6: if newMin > medianAry [i,j]
 newMin \leftarrow medianAry [i,j]
 if newMax < medianAry [i,j]
 newMax \leftarrow medianAry [i,j]
 step 7: j++
 step 8: repeat step 3 to step 7 while j <= numCols
 step 9: i++
 step 10: repeat step 2 to step 9 while i <= numRows

VI. computeGauss (...) // process the entire ary, keep track of newMin and newMax

step 0: newMin \leftarrow 9999; newMax \leftarrow 0
 step 1: i \leftarrow 1
 step 2: j \leftarrow 1
 step 3: GaussAry [i,j] \leftarrow convolution (i, j, mirrorFramedAry, maskAry)
 step 4: if newMin > GaussAry [i,j]
 newMin \leftarrow GaussAry [i,j]
 if newMax < GaussAry [i,j]
 newMax \leftarrow GaussAry [i,j]
 step 5: j++
 step 6: repeat step 3 to step 5 while j <= numCols
 step 7: i++
 step 8: repeat step 2 to step 6 while I <= numRows

VIII. imgReformat (inAry, newMin, newMax, OutImg)

Step 1: OutImg \leftarrow output numRows, numCols, newMin, newMax

Step 2: str \leftarrow to_string(newMax) // a method in C++ string class

Width \leftarrow length of str

Step 3: r \leftarrow 1

Step 4: c \leftarrow 1

Step 5: OutImg \leftarrow inAry[r][c]

Step 6: str \leftarrow to_string (inAry[r][c])

WW \leftarrow length of str

Step 7: OutImg \leftarrow one blank space

WW ++

Step 8: repeat step 7 while WW < Width

Step 9: c++

Step 10: repeat Step 5 to Step 9 while c <= numCols

Step 11: r++

Step 12: repeat Step 4 to Step 10 while r <= numRows

VII. threshold (ary1, ary2)

step 0: newMin \leftarrow 0

newMax \leftarrow 1

step 1: i \leftarrow 1

step 2: j \leftarrow 1

step 3: if ary1[i][j] >= thrVal

ary2[i][j] \leftarrow 1

else

ary2[i][j] \leftarrow 0

step 4: j++

step 5: repeat step 3 to step 4 while j < numCols+2

step 6: i++

step 7: repeat step 2 to step 6 while i < numRows+2