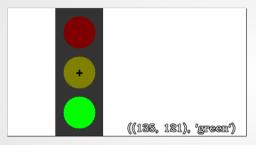
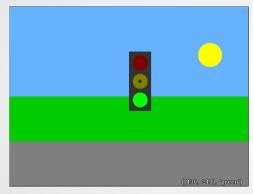
# Computer Vision Spring 2020 Problem Set #2

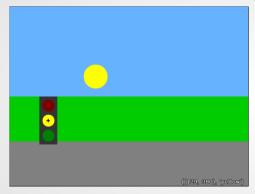
Andrew Samuel Parmar aparmar32@gatech.edu



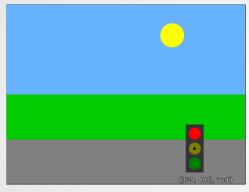
ps2-1-a-1



ps2-1-a-2

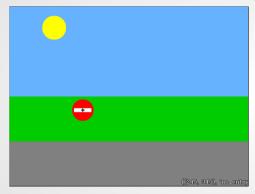


ps2-1-a-3



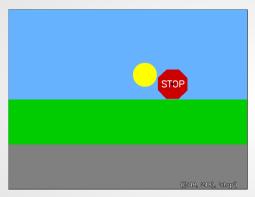
ps2-1-a-4

# Traffic Sign Detection - Do Not Enter



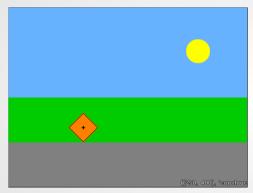
ps2-2-a-1

# **Traffic Sign Detection - Stop**



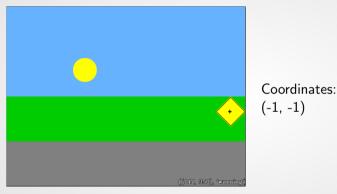
ps2-2-a-2

### **Traffic Sign Detection - Construction**



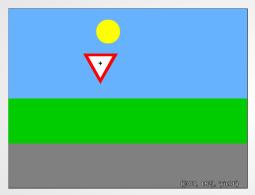
ps2-2-a-3

# **Traffic Sign Detection - Warning**



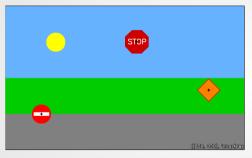
ps2-2-a-4

### **Traffic Sign Detection - Yield**



ps2-2-a-5

# Multiple Sign Detection



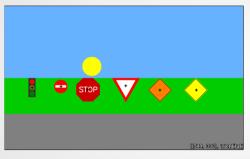
ps2-3-a-1

Coordinates and Name:

No Entry: (-1, -1)

No Entry: (-1, -1)

# Multiple Sign Detection



ps2-3-a-2

#### Coordinates and Name:

No Entry: (-1, -1) No Entry: (-1, -1)

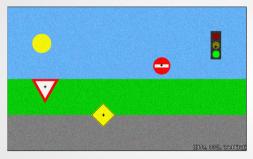
No Entry: (-1, -1)

NO Elitry. (-1, -1)

No Entry: (-1, -1)

No Entry: (-1, -1)

# Multiple Sign Detection With Noise



ps2-4-a-1

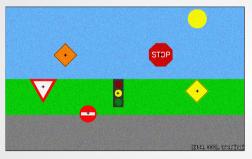
Coordinates and Name:

No Entry: (-1, -1)

No Entry: (-1, -1)

No Entry: (-1, -1)

# Multiple Sign Detection With Noise



ps2-4-a-2

#### Coordinates and Name:

No Entry: (-1, -1)

No Entry: (-1, -1) No Entry: (-1, -1)

No Entry. (-1, -1)

No Entry: (-1, -1)

No Entry: (-1, -1)

### **Challenge problem - A**



Coordinates and Name: No Entry: (-1, -1)

### **Challenge problem - A**



Coordinates and Name: No Entry: (-1, -1)

### **Challenge problem - A**



Coordinates and Name: No Entry: (-1, -1)

### Challenge problem - B



Coordinates and Name:

No Entry: (-1, -1)

### Challenge problem - B



Coordinates and Name:

No Entry: (-1, -1)

### Challenge problem - B



Coordinates and Name:

No Entry: (-1, -1)

### **Challenge problem - Text**

Describe what you had to do to adapt your code for this task. How does the difference between simulated and real-world images affect your method? If you used other functions/methods, explain why that was better (or why your previous implementation did not work)

5c answer here 5c answer here 5c answer here 5c answer here