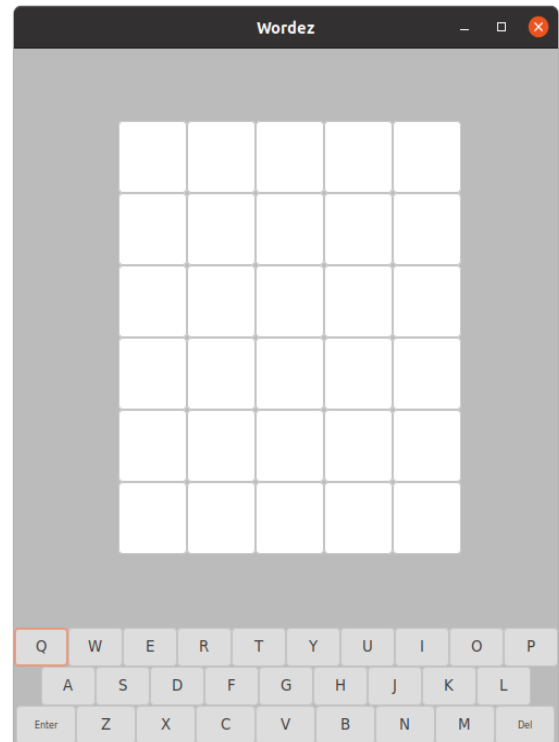


How to Play

The object of the game is to correctly guess a target 5 letter word. The player has 6 turns to try to do this, and each turn will provide clues to the letters in the target word.

The new game starts with a blank grid. Each row is a turn. The player will use their real keyboard or the virtual keyboard using the mouse to key a correctly spelled 5 letter word from the default US English dictionary.

Incorrectly spelled words will just briefly shake, the player can use the Del/Backspace key to correct.



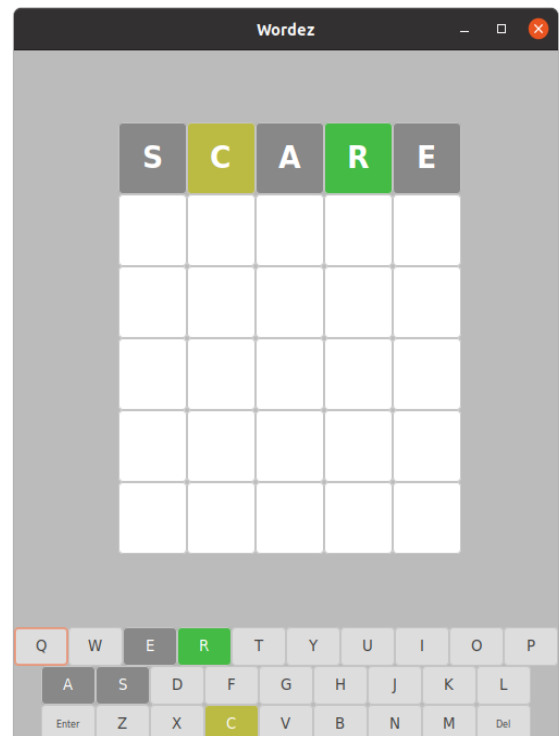
At the start of the game the player would just key any 5 letter word and hit Enter.

A correctly spelled word will be evaluated against the target word and the result color coded into 3 colors, for example, using the turn SCARE:-

R R is in the target word and in the correct position.

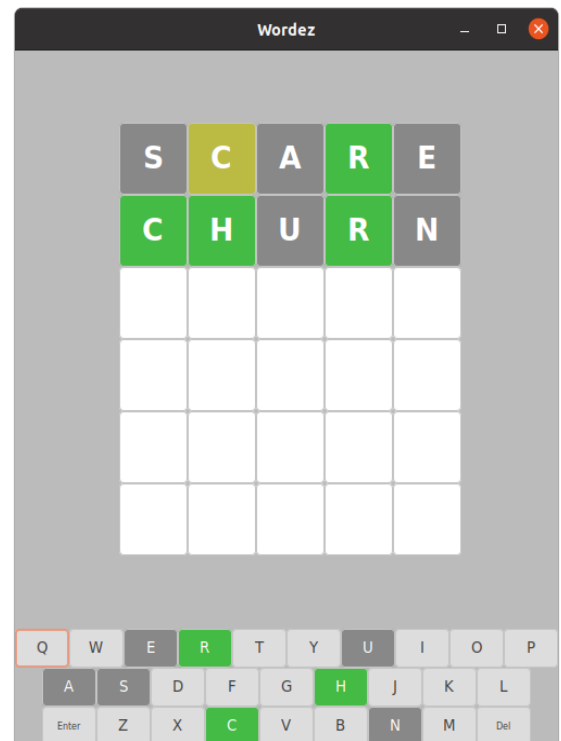
C C is in the target word but in the wrong position.

S S, A, and E are not in the target word



The player continues to the next turn. In this case the word CHURN. The C, H and R are all in the correct positions.

The virtual keyboard will keep track of the letters used in any turns and their results.

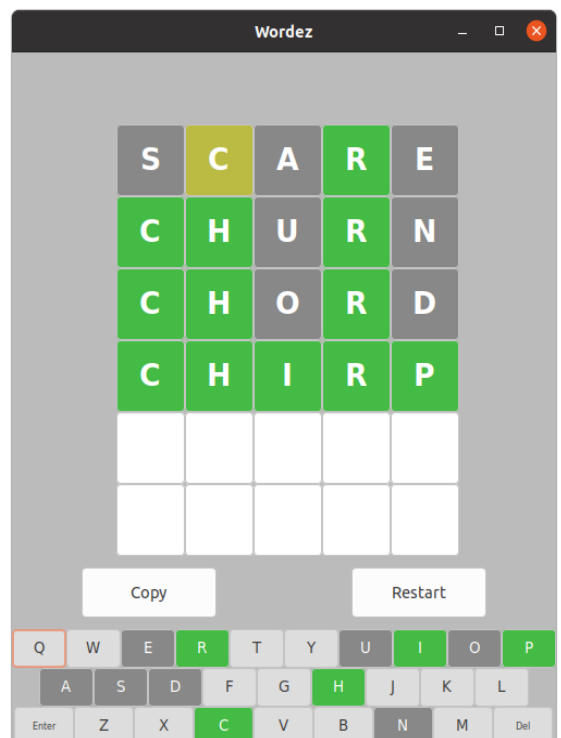


Play continues until the correct word is found. In this case the word was CHIRP.

Two buttons will appear at the end of game:-

Copies the result of the game to the clipboard.

Restarts the game with a new target word.



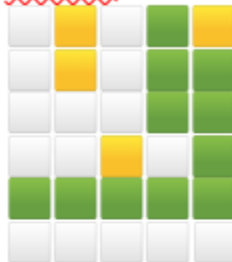
If a player fails to guess the word within the 6 turns the game will end and the answer will be shown.

After clicking OK the Copy and Restart buttons will appear.



Here are examples of a clipboard pastes from both a winning and lost game.

Wordz EXERT You Win 5/6



Wordz BALKS You Lost X/6

