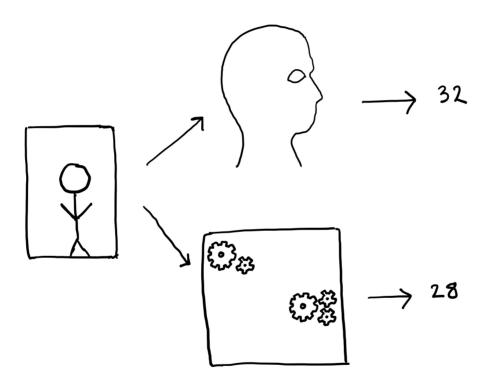
Guess my Age



Today's timeline

- 1. Introdution
- 2. Breakout 1: Devise Protocols (7 min)
- 3. Brief huddle
- 4. Breakout 2: Make Predictions (7 min)
- 5. Reveal results
- 6. Themes in Human Learning vs Machine Learning

Technology Tips

In Zoom

- Camera should be on
- In the main room:
 - To answer question, unmute (by holding spacebar)
- In breakout rooms:
 - Microphone can stay unmuted
- Don't full-screen Zoom

In a Browser

- Keep each link in a different tab
- Keep an eye out for notices from Zoom

Guess My Age Protocol Breakout Room 1

In the space below, write out the protocol that your group will use to settle on a prediction - a single number - for the age of the person depicted in a digital photograph. This protocol should detail what each member of your group will do and specify how your group will decide on the final predicted age.

Only after you have finished writing the protocol, test it out on the photograph on the second page of this doc.

Guess My Age: Protocols Links Part I

Click on the link below that corresponds to the Breakout Room to which you have been assigned.

- Breakout Room 1
- Breakout Room 2
- Breakout Room 3
- Breakout Room 4

Guess My Age Links

Protocol

www.yellkey.com/cultural



Predictions Form

Please enter the number of your breakout room as well as your groups' predicted ages for each of the 10 photographs, A - K.

Which breakout room was you group in? (i.e. what group number are you?) *
Short answer text
Photo A *
Short answer text
Photo B *
Short answer text

Guess My Age: Predictions Links Part II

To view the gallery of 10 photographs, <u>click here</u>. Proceed through each photograph A through J and execute your protocol on each photograph to generate a prediction. Keep note of all ten of your predictions.

Once your group has made all 10 predictions, only your group's designated *formalizer*, should enter the predictions into the form <u>here</u>.

Guess My Age Links

Protocol

www.yellkey.com/cultural

Gallery and Predictions

www.yellkey.com/yeah