

Drew King

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SUMMARY

UX and Data Engineer with leadership experience specializing in accessibility, data prep, data visualization, and SEO.

Industry Skills: Contextual Inquiry, Iterative Design, Software Design, SEO, Data Aggregation, Data Visualization

Tools & Technologies: R, dplyr, ggplot2, git, React, Typescript, Next.js, d3.js, QGIS, WordPress, CI/CD Pipeline

EDUCATION

University of Washington

Bachelor of Science in Computer Science

Seattle, WA
December 2024

- Dean's list in Summer and Autumn 2023
- Ability student organization Co-Chair
- CSE 390Z Teaching Assistant

TECHNICAL EXPERIENCE

KBCS – Radio Station

Web Developer

Bellevue, WA
September 2024 - Present

<https://staging-kbcsfm.kinsta.cloud/>

- Identifying usability problems with the production website using manual and automated accessibility testing to check compatibility with assistive technology such as screen readers and screen magnifiers.
- Collaborating with Bellevue College IT to update the WordPress theme to comply with Web Content Accessibility Guidelines at the 2.1 AA level.
- Testing the modified WordPress theme for compatibility with assistive technology, visual bugs and non-visual bugs and ensuring that theme is optimized for Search Engine Optimization (SEO).
- Staging theme on Kinsta to ensure compatibility of RSS feed with a third-party mobile app provider.

High Speed Rail – Train Builder (Project)

<https://kingdrewsea.vercel.app/high-speed-rail>

University of Washington
October 2024 – December 2024

- Crafted a detailed interactive visualization using the d3.js library that illustrates potential high speed rail lines in the United States by allowing people to create their own theoretical high speed rail network.
- Aggregated geospatial data using QGIS and table data to create TopoJSON files which could be read by d3 and created a table of all possible high speed rail connections and an estimate of the ridership using dplyr in R.
- Utilized advanced state management techniques such as React Context and Callbacks, allowing partial re-rendering of the component (callbacks) and passing state to the ridership table (context provider).
- Led a team of software engineers to publish our visualizations to GitLab pages using CI/CD pipeline's, ensuring that deadlines were met, and labor was distributed fairly, earning us a perfect score on this assignment in four weeks.
- Published in Next.js portfolio linked at the top of the resume, used with permission from the professor.

Infectious Disease Lab, Fred Hutch

Research Internship

Seattle, WA
March 2021 - August 2021

<https://arxiv.org/abs/2311.03313>

- Established guidelines on utilizing variable selection in data modeling algorithms with small datasets, using data simulation code generated by the Principal Investigator, to assist bioinformaticians working with rare diseases.
- Created scripts in R using dplyr to aggregate experiment results and design data visualizations using ggplot2 with preliminary results in less than six months.
- Co-authored research paper pending peer review, available on ARXIV open access.

LEADERSHIP EXPERIENCE

Ability – Student Organization

Co-Chair

University of Washington
January 2024 – December 2024

- Led a team of students to promote accessibility and empowerment in education in computing and STEM.
- Collaborated on setting clear goals, accepting feedback, and strengthening the relationships of Ability officers.
- Educated officers on web content accessibility guidelines (WCAG), resulting in accessible promotion and events.