

Introduction to Straight Lane Finding

A Gentle CV Introduction for Self-Driving Car

Co-Instructor , Guest Lecture Tonight



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What We Have Learned So Far ?

1. Color Selection
2. Edge Detection
3. Filter and Transformation
4. Camera Calibration
5. Distort and undistort

The Goal of Lane Finding Project

Original image



Lanes and road identified



Objective is to compute and draw lanes back on the original image

Perspective Transform





6 Cameras to do
Perspective Transform

Perspective Transform == Bird's Eye View

The bird sees the object smaller than the real world. For an example lane can be zoomed into parallel perspective

Application of Perspective Transform



Raw Camera Pictures



Full Bird's Eye View

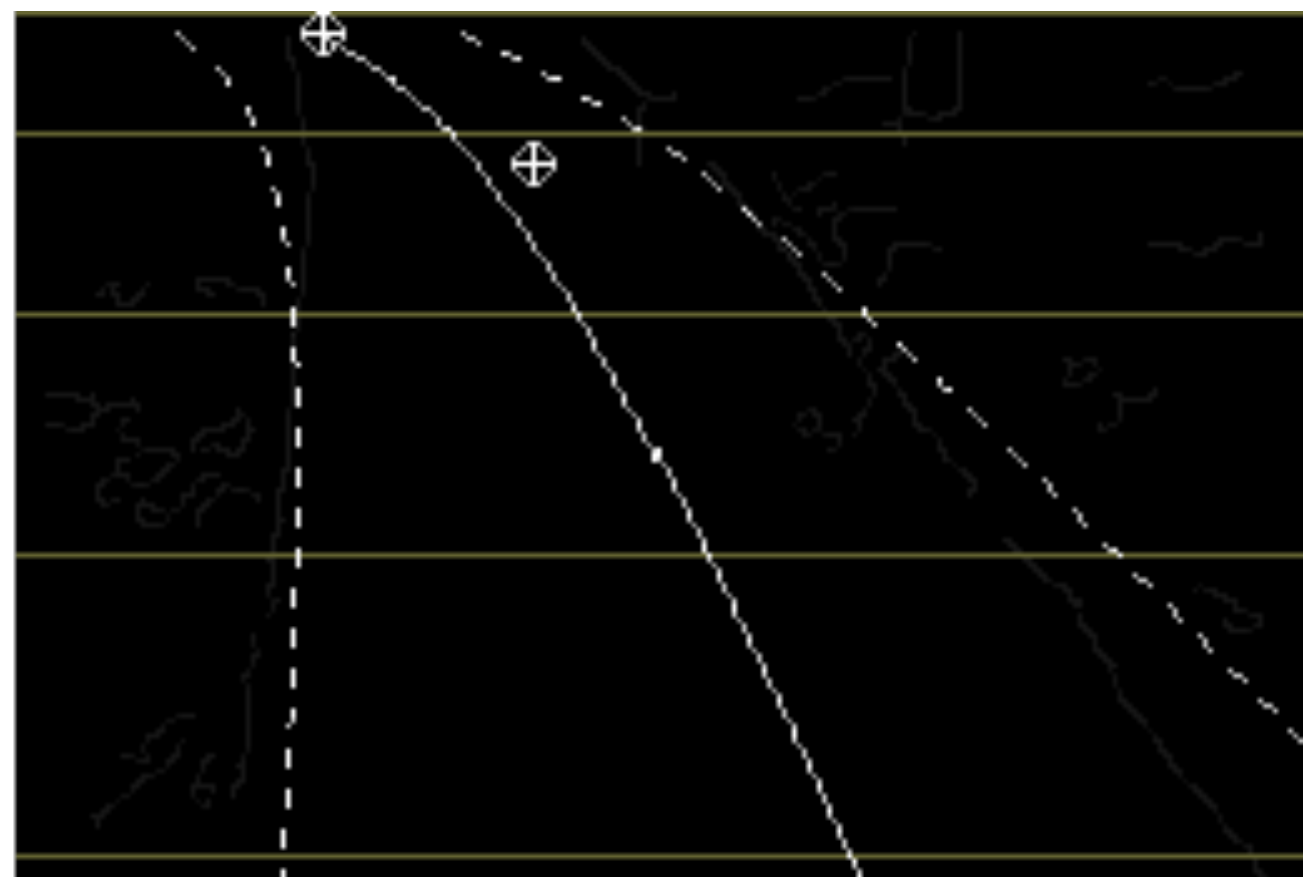
Quick Quiz: So if you combine this with ImageNet, what kind of problem can be solved using this method ?

A. Mapping B. Localization C. Lane Detection

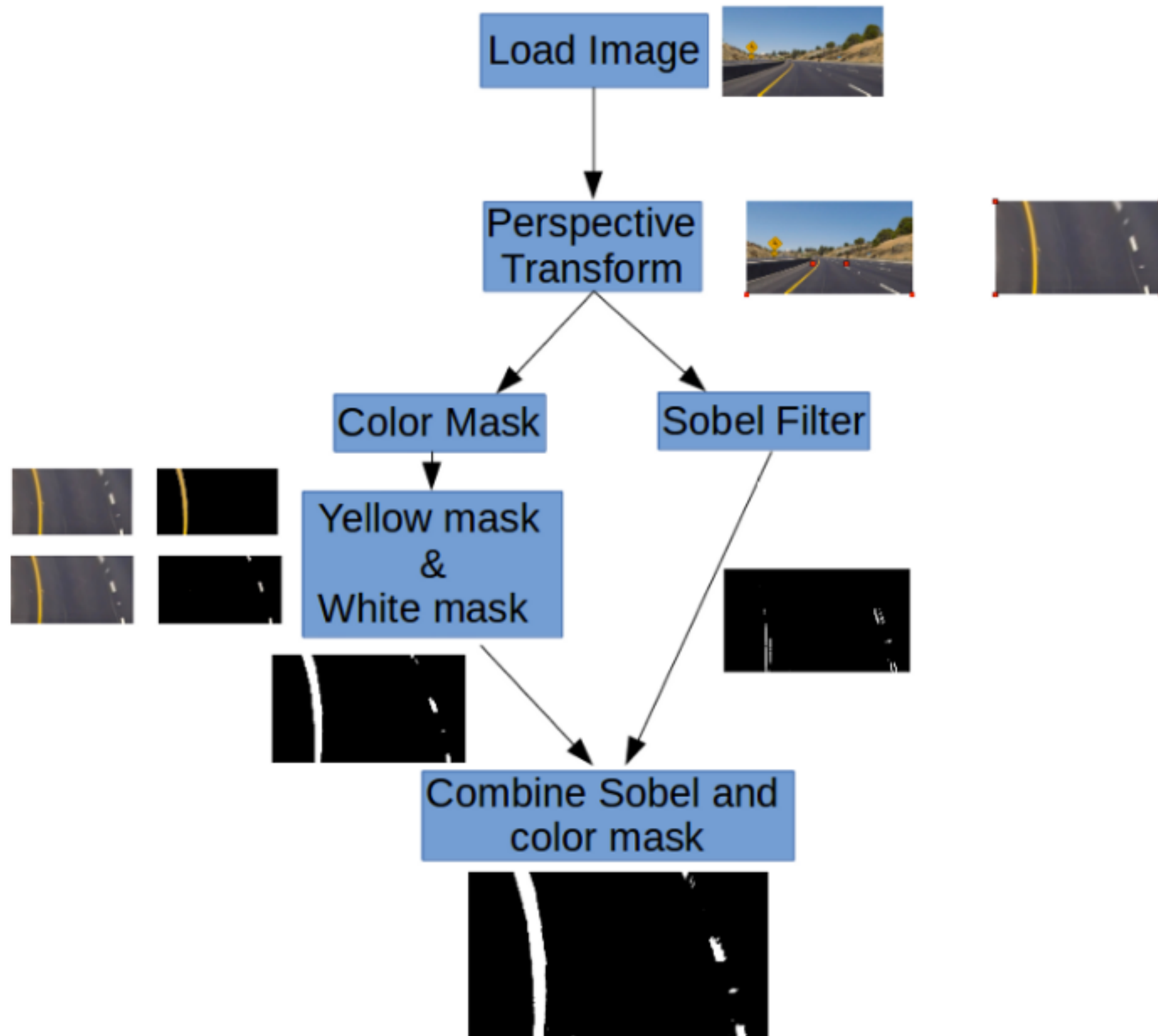
Gradient Threshold

Still deal with Edges which we end up with
color masking and **transformation**

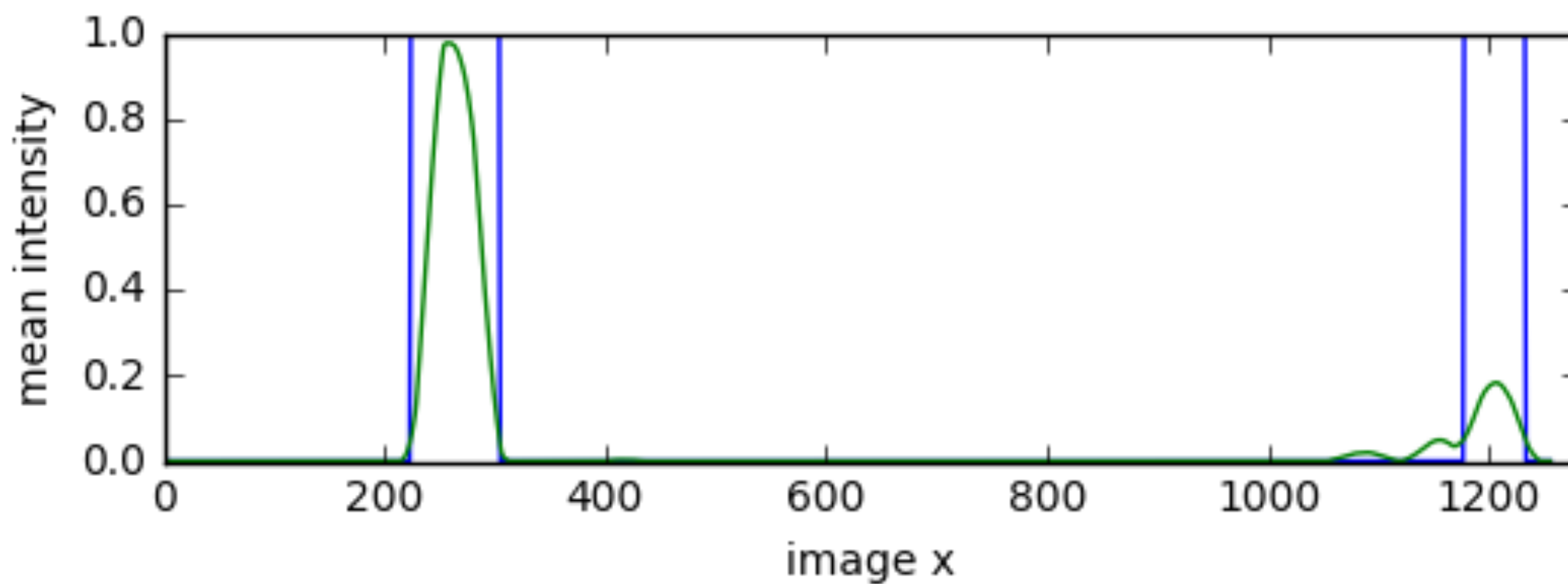
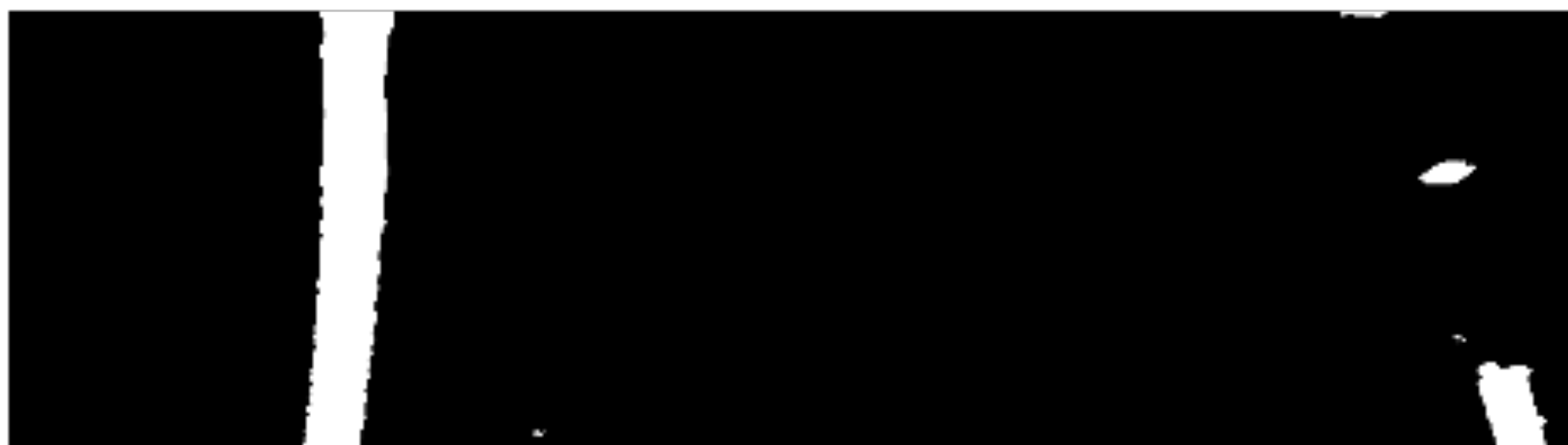
So the best way to do this, like we
discussed last week. Utilize the
Sobel Operator



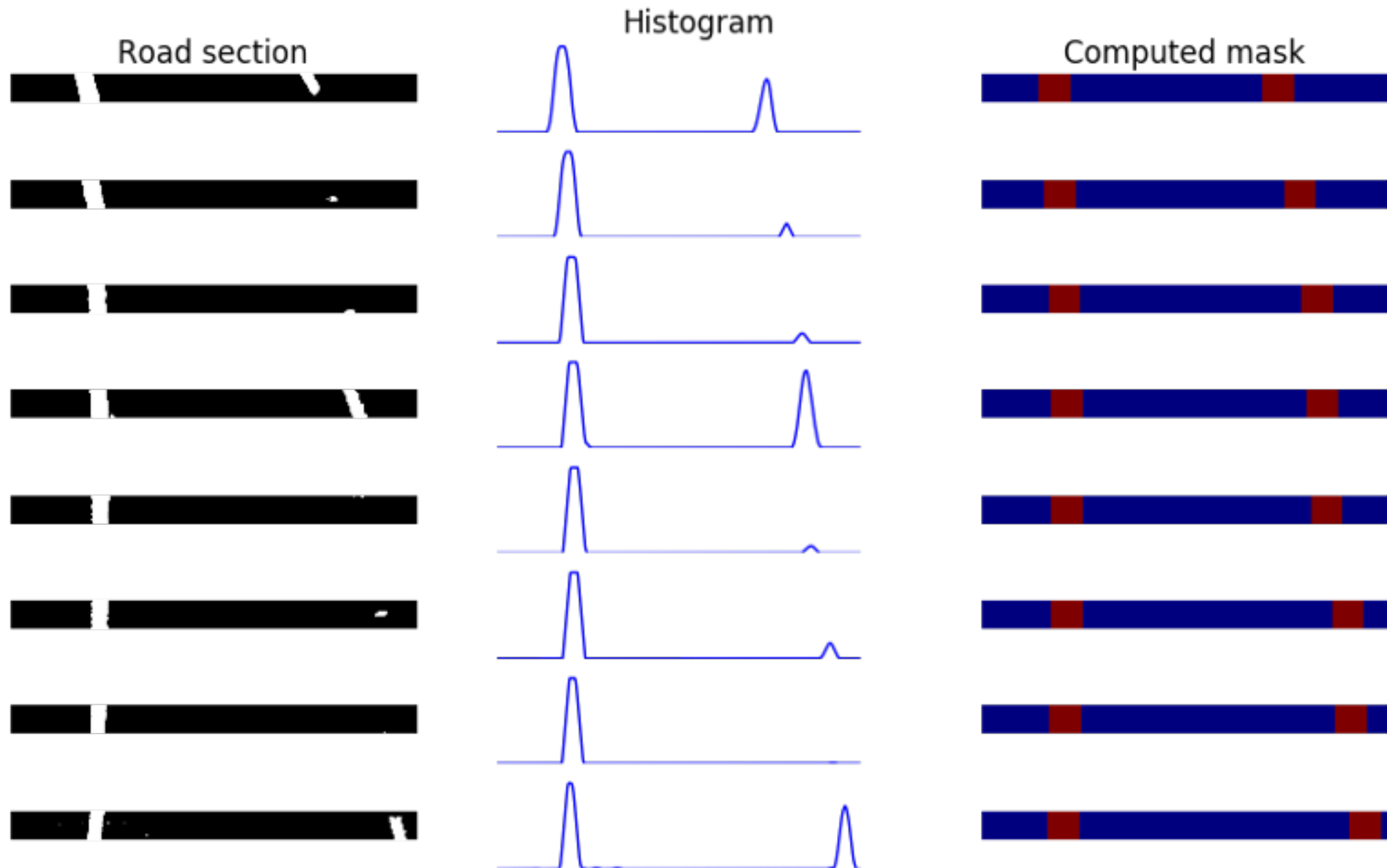
Let's take closer look



Compute lanes for the first frame



Histogram of intensity computed along the road



Sliding Window and Polynomial Fit



Sliding window for computing location of lanes in the next frame



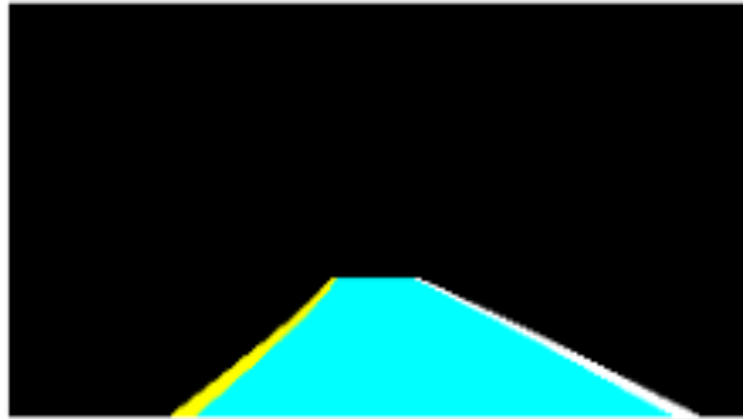
Polynomial fit to left and right lanes

Draw back the undistorted image

Color warp



Transformed color warp



Color warp on original image

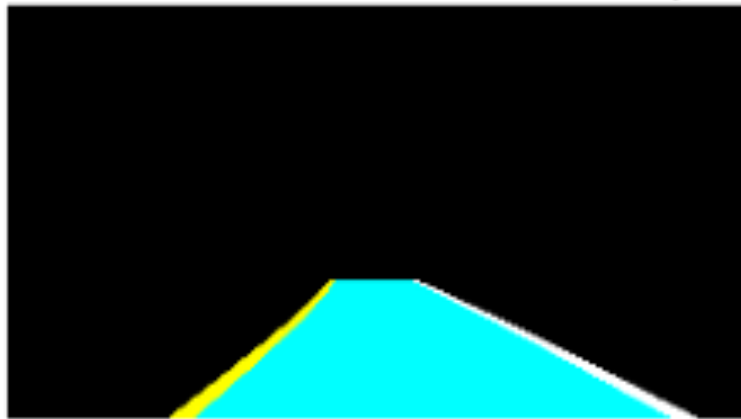


Draw back the undistorted image

Color warp



Transformed color warp



Color warp on original image



Let's Prototype !