```
RecogSession
               sa <- new
b@Begin(_)
                                 Actor
               sa.forward(b)
SingleImage
                              RecogSession
               sa <- find
                                 Actor
(id, image)
               sa.tell(RecogSessionActor.Image(image), sender)
FrameChunk
                              RecogSession
               sa <- find
                                 Actor
 (id, image)
               sa.tell(RecogSessionActor.Image(image), sender)
               sessions <- children except output
GetSessions
               sender ! sessions
```