Andrey Vakhrushev



Minsk, Minsk Province, Belarus

Date of Birth: 1988/21/11

Marital Status: Single

Military Status: Does not apply

Citizenship: Ukraine

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**Summary of qualifications**

More than 4 years of experience in web programming (JavaScript, PHP, HTML/HTML 5, CSS). Strong experience in development of web projects with varying complexity, including highload projects. Expert in JavaScript, JQuery, Angular JS 1.x, HTML5, CSS3, LESS, SCSS. Effectively organize and prioritize multiple complex tasks, interact creatively and achieve results in a dynamic environment.

**Skills**

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| **Databases** | **Experience, years** | **Level** | **Last used, year** |
| MySQL | 2 | Intermediate | 2014 |
| PostgreSQL | 1.5 | Novice | 2015 |
| MongoDB | 1.5 | Novice | 2015 |
| Desktop DB (MS Access) | 0.5 | Novice | 2010 |

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| **Programming Languages** | **Experience, years** | **Level** | **Last used, year** |
| JavaScript | 4.5 | Expert | 2017 |
| HTML/HTML5 | 4.5 | Expert | 2017 |
| CSS2/CSS3 | 4.5 | Expert | 2017 |
| JSON | 3.5 | Advanced | 2017 |
| PowerShell | 3 | Intermediate | 2017 |
| PHP | 1.5 | Intermediate | 2014 |
| XML | 1.5 | Intermediate | 2016 |
| SQL | 1 | Novice | 2014 |
| Java | 0.5 | Novice | 2015 |
| Bash | 0.5 | Novice | 2016 |
| 1C Enterprise | 0.5 | Novice | 2012 |

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| **Frameworks/Libraries** | **Experience, years** | **Level** | **Last used, year** |
| jQuery | 4.5 | Expert | 2017 |
| jQuery UI | 3 | Advanced | 2015 |
| Angular JS 1.x | 2 | Expert | 2017 |
| Underscore JS | 1.5 | Advanced | 2015 |
| Backbone JS | 1.5 | Advanced | 2015 |
| Google Maps JavaScript API | 2 | Advanced | 2017 |
| Google Youtube JavaScript API | 1 | Intermediate | 2016 |
| Angular Material | 1.5 | Advanced | 2017 |
| Bootstrap 3.x | 1.5 | Intermediate | 2016 |
| Angular Bootstrap | 0.5 | Intermediate | 2016 |
| Require JS | 1.5 | Intermediate | 2015 |
| Moment JS | 1 | Intermediate | 2017 |
| Kinetic JS | 0.5 | Intermediate | 2014 |
| Gettext | 0.5 | Intermediate | 2016 |
| Ag-Grid | 0.5 | Intermediate | 2016 |
| Modernizr | 1 | Intermediate | 2015 |
| Google Maps JavaScript API | 2 | Advanced | 2017 |
| Google Youtube JavaScript API | 1 | Intermediate | 2016 |
| Exspress JS | 1 | Intermediate | 2017 |
| Lodash JS | 0.5 | Novice | 2017 |
| React JS | 0.5 | Novice | 2016 |
| Node.js | 0.5 | Novice | 2017 |
| Zend Framework | 0.5 | Novice | 2013 |

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| **Programming Technologies** | **Experience, years** | **Level** | **Last used, year** |
| HTTP 1.x | 4.5 | Intermediate | 2017 |
| AJAX | 4 | Advanced | 2017 |
| REST API | 3 | Advanced | 2017 |
| JSON RPC | 0.5 | Intermediate | 2016 |
| LESS | 1.5 | Advanced | 2015 |
| SASS/SCSS | 2 | Advanced | 2017 |
| J2EE (JDBC, JNI, EJB, JMS, Servlets) | 0.5 | Novice | 2015 |
| Silverlight | 0.5 | Novice | 2015 |
| Redux | 0.5 | Novice | 2016 |

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| **Standards and Methodologies** | **Experience, years** | **Level** | **Last used, year** |
| Agile Software Development (SCRUM) | 1.5 | Intermediate | 2016 |
| TDD | 1 | Intermediate | 2017 |
| Design Patterns (GoF) | 3.5 | Intermediate | 2017 |

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| **Application Servers and Middleware** | **Experience, years** | **Level** | **Last used, year** |
| Tomcat | 0.5 | Novice | 2015 |
| JBoss | 1.5 | Intermediate | 2015 |
| Apache HTTP Server | 2.5 | Intermediate | 2016 |
| Microsoft IIS | 0.5 | Novice | 2016 |
| Node JS | 3 | Intermediate | 2017 |

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| **Integrated Development Environment** | **Experience, years** | **Level** | **Last used, year** |
| Sublime Text 3 | 1 | Intermediate | 2017 |
| NetBeans | 1.5 | Intermediate | 2015 |
| IntelliJ IDEA | 1.5 | Intermediate | 2015 |
| JetBrains PhpStorm | 0.5 | Intermediate | 2016 |
| WebStorm | 0.5 | Intermediate | 2016 |

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| **Project Management Tools** | **Experience, years** | **Level** | **Last used, year** |
| Atlassian JIRA | 3 | Advanced | 2017 |
| MS Project Server | 0.5 | Novice | 2016 |
| MS Team Foundation Server | 0.5 | Novice | 2016 |
| MS Team Manager | 0.5 | Novice | 2016 |
| Redmine | 0.5 | Novice | 2013 |

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| **Testing Tools** | **Experience, years** | **Level** | **Last used, year** |
| Jasmine | 0.5 | Novice | 2016 |
| Phantom JS | 0.5 | Novice | 2016 |
| Karma | 0.5 | Novice | 2016 |

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| **Other Tools and Utilities** | **Experience, years** | **Level** | **Last used, year** |
| Gulp | 1 | Advanced | 2017 |
| Grunt | 0.5 | Intermediate | 2016 |
| Open Server | 3 | Intermediate | 2016 |
| Maven | 1.5 | Intermediate | 2015 |
| Webpack | 0.5 | Novice | 2016 |
| MsBuild | 0.5 | Novice | 2016 |
| Babel | 0.5 | Novice | 2016 |
| Composer | 0.5 | Novice | 2016 |
| NPM | 3 | Advanced | 2017 |
| Bower | 3 | Advanced | 2017 |
| Robomongo | 0.5 | Intermediate | 2015 |
| phpMyAdmin | 2 | Intermediate | 2014 |
| VPN (Open/Cisco) | 0.5 | Intermediate | 2015 |

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| **Source Control Systems** | **Experience, years** | **Level** | **Last used, year** |
| GIT | 3.5 | Intermediate | 2017 |
| SVN | 1.5 | Intermediate | 2015 |
| TFS | 0.5 | Intermediate | 2016 |

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| **Graphical Design** | **Experience, years** | **Level** | **Last used, year** |
| Adobe Photoshop | 2.5 | Intermediate | 2015 |
| Adobe Illustrator | 0.5 | Intermediate | 2014 |
| CorelDRAW | 0.5 | Novice | 2011 |

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| **Operating Systems** | **Experience, years** | **Level** | **Last used, year** |
| MS Windows | 10 | Advanced | 2017 |
| MS Windows 7 | 4 | Advanced | 2015 |
| MS Windows 8 | 1.5 | Advanced | 2017 |
| MS Windows XP | 5 | Intermediate | 2011 |
| Linux (Ubuntu) | 1 | Novice | 2016 |

**Projects**

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| --- | --- | --- |
| Period | November 2016 | March 2017 |
| Company | <https://kapitalbank.az> | |
| Project Name | Kapital Bank – internet banking application | |
| Project References |  | |
| Project Roles | Senior javascript developer | |
| Project Description | Single page application. Internet banking. Let users to communicate with bank, make different operations (payments, transfers, orders), watch for their money flows, account/card balances, etc. Cann't provide more information. NDA | |
| Responsibilities & Achievements | Application from scratch - Build architecture, reviewing the code, build reusable components, different modules | |
| Team size | 12-15 | |
| Environment | Angular JS, Angular Material, Gulp, jQuery, Google Maps Javascript API, SCSS, API, JS Hint, REST, Node JS, Exspress JS, Sublime Text 3 | |

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| Period | May 2016 | October 2016 |
| Company | <http://www.evertracker.com/> | |
| Project Name | Evertracker – tracker system | |
| Project References | <https://live.evertracker.com/> | |
| Project Roles | Senior javascript developer | |
| Project Description | Single page application. Tracking system. Let Users or Postal companies to track their packages in real time via different tools - map, datatables, etc. Cann't provide more information. NDA | |
| Responsibilities & Achievements | Development, redesign of the application from scratch; building architecture; reviewing the code; building of reusable components, different modules. | |
| Team size | 5-7 | |
| Environment | Angular JS, Angular Material, Gulp, Gettext, jQuery, Ag-Grid,  Google Maps Javascript API, SCSS, JS Hint, JSON RPC, Node JS, Exspress JS, Apache HTTP Server, Sublime Text 3 | |

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| Period | March 2016 | May 2016 |
| Company | <https://www.scnsoft.com> | |
| Project Name | Smart TV Framework | |
| Project References |  | |
| Project Roles | Senior javascript developer | |
| Project Description | Complete javascript-based front-end web application framework. Intended to simplify and unify development of the Smart TV application | |
| Responsibilities & Achievements | Building architecture, base structure; have developed such services as key mapping control, navigation control using Smart TV remote. Structure based on Redux way, application use ReactJs for rendering. Code is written on ES-2016 syntax | |
| Team size | 2 | |
| Environment | ReactJS, Redux, Webpack, Babel, Lodash, SCSS, Material UI, ES 2016, EsLint, REST, Node JS, Exspress JS, Sublime Text 3 | |

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| Period | November 2015 | March 2016 |
| Company | [https://www2.deloitte.com/](https://www2.deloitte.com) | |
| Project Name | Internal Portal | |
| Project References |  | |
| Project Roles | Software engineer | |
| Project Description | Portal for hosting bookkeeping, audit modules, Angular JS reusable components and for viewing one style/one way of using different bookkeeping modules. Cann't provide more information. NDA | |
| Responsibilities & Achievements | Development of the Angular JS reusable components, integrating components into different modules using Nuget packaging technology, UI testing, Responsive HTML templates developing, bugfixing | |
| Team size | 10-12 | |
| Environment | Angular JS, Grunt, Underscore, jQuery, SCSS, Karma, Jasmine,  Shell, REST, WebStorm | |

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| Period | April 2015 | September 2015 |
| Company | <http://ghx.com/> | |
| Project Name | Trade operations records system | |
| Project References |  | |
| Project Roles | Software engineer | |
| Project Description | Single page application, Internal corporative trade operations records module for administrators in internal GHX application. Cann't provide more information. NDA | |
| Responsibilities & Achievements | Building module from scratch, bugfixing | |
| Team size | 5-7 | |
| Environment | Angular JS, Bootstrap 3.x, Angular Bootstrap, REST, Ant, Tomcat, IntelliJ IDEA, Shell | |

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| Period | August 2014 | November 2015 |
| Company | <https://kyivstar.ua/> | |
| Project Name | Application created to the anniversary of ukrainian writer Taras  Shevchenko. | |
| Project References | <http://kobzar.kyivstar.ua/main/en/constructors.html> | |
| Project Roles | Frontend developer | |
| Project Description | Give ability for user to write down letter using preset template by handwriting of famous poet - <http://kobzar.kyivstar.ua/diy/en/letter>. Also user can create and design his own custom poster, t-short template for printing using different ornament and handwriting by poet | |
| Responsibilities & Achievements | Build architecture, development MVC structure without frameworks, development Canvas images constructor, bugfixing | |
| Team size | 5-7 | |
| Environment | jQuery, jQuery UI, Underscore JS, Kinetic JS, html2canvas, LESS, PHP, Netbeans | |

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| Period | February 2014 | April 2015 |
| Company | <https://www.exadel.com/> | |
| Project Name | Appery.io | |
| Project References | <https://appery.io/> | |
| Project Roles | Software engineer | |
| Project Description | Single page application, Internal Exadel project. Mobile platform Appery.io to create, manage mobile applications | |
| Responsibilities & Achievements | Development application widgets: isolated parts of application giving access to one aspect: acl, calendar, client segmentation, assets allocation, etc. Development Activities page: page with several widgets, which gives ability to rearrange and save positions of widgets.  Development database indexes section: section gives ability to edit database indexes for collections. Development files managing dialog: section gives ability to upload, edit, delete files in databases. Unit-tests. Bugfixing | |
| Team size | 12-15 | |
| Environment | Backbone JS, Require JS, Underscore JS, Angular JS, jQuery, jQuery UI, Ionic, Cordova, jQuery mobile, Grunt, Maven, Jasmine, Karma, Maven, Jboss, PostgreSQL, MongoDB, Node JS, REST, IntelliJ IDEA, Shell | |

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| Period | January 2014 | January 2014 |
| Company | Ebola Communications Agency | |
| Project Name | Promo advertisement | |
| Project References | <http://magne-relax-v3.stage.ddm-studio.com/> | |
| Project Roles | Frontend developer | |
| Project Description | Promo advertisement on main customer's website | |
| Responsibilities & Achievements | Building application from scratch, implementation of the animated clock using canvas, bugfixing | |
| Team size | 1 | |
| Environment | Adobe Photoshop, JavaScript, HTML5, CSS3, LESS, jQuery, NetBeans | |

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| Period | November 2013 | December 2013 |
| Company | <http://sunny7.ua/> | |
| Project Name | Recipes module | |
| Project References | <http://sunny7.ua/recipes>, <http://sunny7mobile.stage.ddm-studio.com/> (just markup) | |
| Project Roles | Frontend developer | |
| Project Description | Recipes module for Austrian Sunny 7 magazine. | |
| Responsibilities & Achievements | Building module from scratch, development jQuery  plugins, responsive design, bugfixing | |
| Team size | 3-4 | |
| Environment | Adobe Illustrator, JavaScript, HTML5, CSS3, LESS, jQuery, jQuery UI, Flowplayer, NetBeans | |

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| Period | October 2013 | November 2013 |
| Company | Ebola Communications Agency | |
| Project Name | Company website | |
| Project References | <http://ebola.agency/> | |
| Project Roles | Frontend developer | |
| Project Description | Company website for customers | |
| Responsibilities & Achievements | Building application from scratch, Responsive HTML templates developing, Development HTML5 Video fullscreen widget, Development easy, simple backend, bugfixing | |
| Team size | 3-4 | |
| Environment | Adobe Photoshop, JavaScript, HTML5, CSS3, LESS, jQuery, jQuery UI, PHP, NetBeans | |

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| Period | July 2013 | October 2013 |
| Company | Ebola Communications Agency | |
| Project Name | Company portfolio website | |
| Project References | <http://production-digital.com/> | |
| Project Roles | Frontend developer | |
| Project Description | Won the nomination "special mention" on <http://www.awwwards.com/>: <http://www.awwwards.com/best-websites/agl-digital-production-portfolio/> | |
| Responsibilities & Achievements | Building application from scratch, development jQuery  plugins, responsive design, development of the animation and parallax, bugfixing | |
| Team size | 3-4 | |
| Environment | Adobe Photoshop, JavaScript, HTML5, CSS3, LESS, jQuery, jQuery UI, NetBeans | |

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| Period | April 2013 | June 2013 |
| Company | <http://www.mcstudio.com.ua/> | |
| Project Name | Landing website for the Museum | |
| Project References | <http://nomadic.ru/> | |
| Project Roles | Frontend developer | |
| Project Description | Landing website for the Museum. Uses a lot of animation and video widgets for popularization history | |
| Responsibilities & Achievements | Build application from scratch, implementation of the canvas animation, development of the different jQuery widgets – popup, video, etc. | |
| Team size | 3 | |
| Environment | jQuery, jQuery UI, HML5/CCS3, LESS, PHP, Zend Framework, NetBeans, Bash | |

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| Period | January 2013 | March 2013 |
| Company | <http://www.mcstudio.com.ua/> | |
| Project Name | Internet shop for selling different silver stuffs | |
| Project References | <http://russilver.ru/> | |
| Project Roles | Frontend developer | |
| Project Description | Internet shop for selling different silver stuffs | |
| Responsibilities & Achievements | Build application from scratch, core UI features, UI widgets, jQuery plugins | |
| Team size | 3-5 | |
| Environment | jQuery, jQuery UI, HML5/CCS3, PHP, Zend Framework, NetBeans | |

**Work experience**

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| Period | March 2016 | March 2017 |
| Company | <https://www.scnsoft.com/> | |
| Position | Senior javascript developer | |
| Location | Minsk, Belarus | |

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| Period | January 2014 | February 2016 |
| Company | <https://www.exadel.com/> | |
| Position | Software engineer | |
| Location | Donetsk, Ukraine; Homel, Minsk, Belarus | |

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| Period | July 2013 | January 2014 |
| Company | <http://ebola.agency/> | |
| Position | Frontend developer | |
| Location | Donetsk, Ukraine | |

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| --- | --- | --- |
| Period | September 2013 | June 2013 |
| Company | <http://www.mcstudio.com.ua/> | |
| Position | UI developer | |
| Location | Mariupol, Ukraine | |

**Education**

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| Period | 2008 | 2011 |
| Place of study | Kharkiv institute of trade and economy of Kyiv national university of trade and economy | |
| Diploma | Bachelor degree in Enterprise economy | |

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| Period | 2006 | 2008 |
| Place of study | Mariupol technical secondary school of electromechanic | |
| Diploma | Enterprise marketing activity – basis | |

**Languages**

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| **Language** | **Reading** | **Writing** | **Speaking** |
| Russian | Native | Native | Native |
| Ukrainian | Advanced | Advanced | Advanced |
| English | Upper intermediate | Upper intermediate | Upper intermediate |
| German | Beginner | Beginner | Beginner |

**Hobbies**

Ballroom dance, football, volleyball, different board games, active rest.