# Speckle Instrument GUI - Linux User Guide

Dave Mills (<u>rfactory@theriver.com</u>) – June 2018

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#### 1. Introduction

The Speckle Instrument GUI has been developed by The Random Factory (Tucson, AZ) in collaboration with the Speckle Instrument PI (Steve Howell) and collaborators (Nic Scott, and Mark Everett - KPNO).

## 2. Installation

The GUI and accompanying packages are packaged using the **gzipped tar** archives. To install the package:

```
cd $HOME
tar xvzf speckle-control-x.y.z.tqz
```

where x.y.z is the appropriate version number.

This installation will place the files in the directory \$HOME/speckle-control. Although it is possible to install the software to a different location, this is not recommended as it will be necessary to manually change the location in some of the scripts included with the drivers.

Run the Andor drivers installation script

cd \$HOME/speckle-control/andor ./installAndor

Configure the USB devices for rw accessed

cd \$Home/speckle-control/setDevicePermissions

#### **FOR GEMINI:**

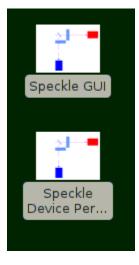
The Gemini computers are running a different version of Linux and need different links in the shread libraries,. Unpack the prebuilt shared libraries by doing

cd \$HOME/speckle-control tar xzf untar-this-for-speckle-gemini-libs

Once this setup has been completed, the interface can be started with the command

~/startspeckle2

These USB permissions can also be set using the desktop icon, and the program can also be launched with an icon double-click as well.



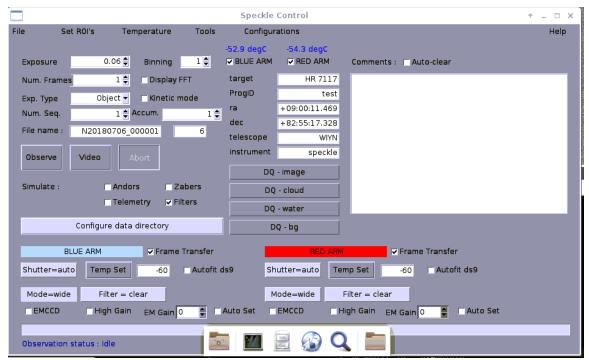
# 3. Graphical user interface.

The graphical user interface provides easy access to the major functions such as image acquisition, temperature control, and device setup and configuration.

The program will open a small main window, and then create a message window which shows the progress of the system startup operations.

Once the message window closes, the system is ready for use. The cameras are initialized, and temperature control has been switched on.

## 3.1 The main window



Most of the time the controls in this window will be the focus of observing activities.

The following elements are provided:

## 3.1.1 Configurations menu



This menu provides quick setup for a range of commonly used observing or setup configurations. Each is a simple scripts (the sources can be found in \$HOME/speckle-control/config-scripts, and any new scripts which are added to this directory will be available as nemu options after a GUI restart)

## 3.1.2 Temperature menu

Cooler on Cooler off Cooler to ambient

This menu provides control over the camera cooler usage. Cooling may be switched on or off, and the "ramp to ambient" option may also be selected (this is applied when the camera is shutdown). The actual temperature setpoints are individually controlled using entry boxes in the main window.

#### 3.1.3 Set ROI's menu

Acq-roi-128 Acq-roi-256 Acq-roi-512 Acq-full Adjust ROI Reset full-frame

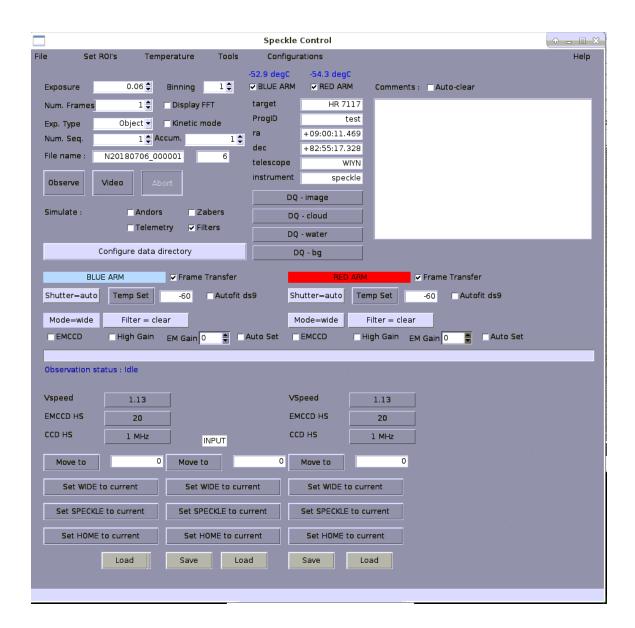
This menu provides control over the data acquisition geometry. A range of "region of interest" sizes can be selected, or the geometry can be reset to include the full frame. If an ROI is chosen, then an image will be taken with each camera, and the best ROI of the requested size will be automatically generated centered on the brightest target in the image(s). If it is necessary to manually adjust the calculated ROI's, then selected that option and then use the ds9 controls to move them, and then click OK on the dialog.

#### 3.1.4 Tools menu

Engineering
Observing
Filter Selection
Camera status
Plot timings
HOME all stages
zabers to wide mode
zabers to speckle mode
zaber red wide
zaber red speckle
zaber blue wide
zaber blue speckle
zaber input wide
zaber input speckle

This menu provides access to a set of commonly used option. There are two main types of item , GUI window visibility/mode, and Zaber stage motions.

The "Engineering" option resizes the main window to make visisble an extra set of controls generally used for equipment characterization and setup.



The detailed readout parameters of each camera can be manipulated, and the zaber station positions edited and loaded/saved. For Gemini, extra controls for the Focus and Pickoff stages, and the pico motors are also included.

The "Observing" option returns the main window geometry to the default, hiding the Engineering controls.

The "Filter Selection" option opens the Filter Wheel control window.

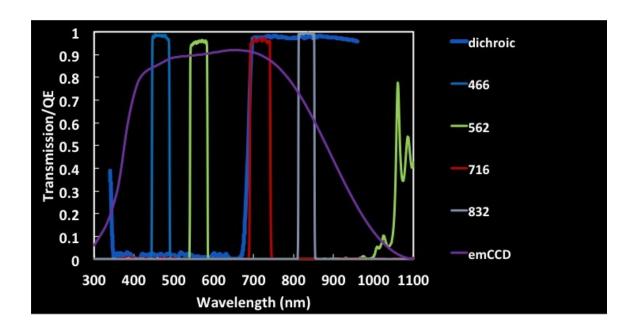
	SPECKLE Filter Wheels control					
	Red Position	Red Filter Name	Red Focus offse	et Blue Position	Blue Filter Name	Blue Focus offs
	1	Red-I	0	1	Blue-U	0
	2	Red-Z	0	2	Blue-G	0
	3	Red-716	0	3	Blue-R	0
	4	Red-832	0	4	Blue-467	0
	5	clear	0	5	Blue-562	0
	6	clear	0	6	clear	0
	Load	d configuration	Save c	onfiguration	Close	1

This provides options to rename filters and load/save the configurations. There is a placeholder for providing focus offset but this is not yet implemented.

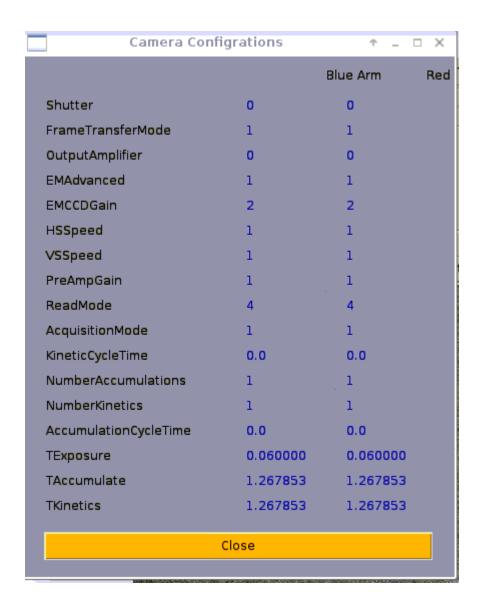
## **Filter Transmission & Efficiency Curves**

NESSI uses a dichroic beamsplitter to separate the incoming light (at 686nm) into blue and red channels before focusing on the two identical cameras, which operate simultaneously. The speckle filter choice will be one of 467nm or 562nm paired with one of 716nm or 832nm. NESSI's SDSS filters are also listed below (although not used for speckle imaging). Data are in nanometers and fractional efficiencies as quoted by the manufacturer.

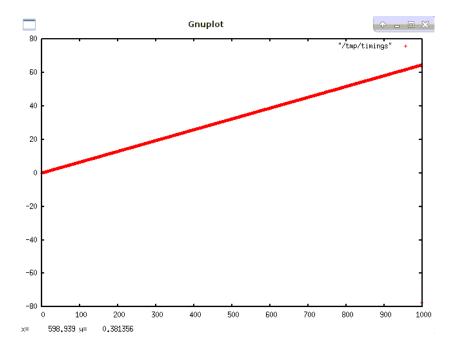
Name	c. wave	<b>FWHM</b>	diffraction limit	data
	(nm)	(nm)	(arcsec FWHM)	
467	467.1	44.0	0.034	nessi 467.dat
562	562.3	43.6	0.040	nessi 562.dat
716	716.0	51.5	0.051	nessi 716.dat
832	832.0	40.4	0.060	nessi 832.dat
u	354.3	32.7		nessi u.dat
g	480.0	151.1		nessi g.dat
r	620.0	143.5		<u>nessi_r.dat</u>
i	765.4	146.4		nessi i.dat
Z	943.3	242.7		nessi z.dat



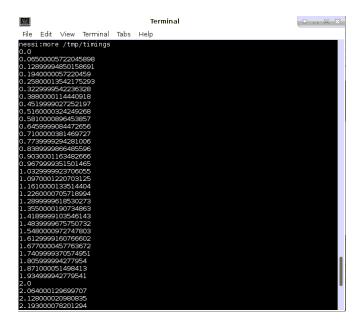
The "Camera Status" option opens a window showing the current settings of the main camera configuration and readout parameters.



The "Plot timings" option opens a file selection dialog. Selecting a data cube image-name will plot the time history of that cube's exposures (delta times with 0 = 1<sup>st</sup> frame time).



The data can also be examined in the file /tmp/timings after a plot.



The rest of the options command the motion of the relevant Zaber statges to the requested position(s). Feedback on the positions can be seen in the Mimic diagram, and in the debug log window.

#### 3.2 Observations

The top left section of the main window contains a group of controls related to the sequencing and initiation of observations.

The exposure time can be specified (in seconds) using the spinbox, or a value can be typed into the entry box area.

The number of frames to take can be specified using the spinbox, or a value can be typed into the entry box area. For Kinetic series, this specifies the number of exposures in each

datacube. For non-kinetic mode it specifies the number of individual exposures to be taken.

The Exp Type menu can be used to select common exposure types. Dark, Flat, etc.

This has little effect except over the shutter control, but the type is recorded in the image headers.

The Num Seq spinbox can be used to repeat a set of observations multiple times.

The Accum spinbox can be used to select the number of exposures to be accumulated before each camera readout. The exposures are thereby "co-added" by the camera.

This is normally used in conjunction with Kinetic series operations.

The File name entry box is used to specify the base name for the FITS files. It will be expanded to add Sequence and Frame number where appropriate as the files are stored.

The current frame number is shown to the right, and will autp-increment as data is taken.

The Observe button start a sequence of observations (could be just a singleton).

The Video button starts a display only sequence, it must be cancelled using the

Abort button before data acqusition Observations can commence.

The binning spinbox controls the binning factor in both x and y dimensions.

The Display FFT option chooses whether to display the raw image data, or to display an FFT of the data instead.

The Kinetic mode option selects the Kinetic Series mode where the data is assembled into a data cube where the third dimension is time. In this mode an array of (TAI) timing information about the exposures is also included in the FITS file as a Binary table Extension.

Immediately below the Observing section is a set of options to switch on simulation mode for the various components. This is primarily intended for off-line testing, but could also be useful for operating in a degraded mode (eg. No filter control). Simulation options can also be set before starting the GUI (See the simulationMode file for an example).

The right side of the main window is focused on the meta data which will be included in the FITS headers. Some of this is automatically populated with data from the Telescope telemetry services. There are also menus for selecting a variety of Data Quality specifications, and a comments area (this area may be flagged to auto-clear after each exposure if required).

The current state of each camera (enabled, temperature) is prominently displayed topcenter of the main window.

The lower section of the window contains the major camera operating control. From here, the temperature setpoint, Filter, Shutter state, Frame Transfer mode, EM mode and gain can be changed. There are also options to enable EM gain advisory popups, and to Auto set the gain. Finally the display of the images in ds9 can be set to autofit or not (frame size)

#### **Number of Image Sets to Acquire Per Target**

The performance of speckle imaging is quite sensitive to conditions like seeing, so there are no strict rules to follow for determining the ideal number of image sets to acquire on a target of given brightness.

Observers targeting stars fainter than V=13 should plan on acquiring multiple image sets and those observing brighter stars may also benefit from taking multiple sets. This will depend on how they balance better contrast depth/image quality vs. number of targets visited. Multiple image sets per star can also help under less than optimal observing conditions and, given the several minutes needed to set up observing of each new target, many users may want to devote comparable time to exposures.

Each image set requires 1 minute of telescope time. Acquiring a target with a short slew requires 3 minutes and with a long slew, 5 minutes. Since a science target requires a point source observation, additional time is needed for that (about 4 minutes). Refer to the guide on estimating observing time for more information.

Note that we have found the signal-to-noise ratio for detecting secondary sources in speckle images does not grow as rapidly with exposure time as it would in traditional CCD imaging (ie. with the square root of time). Proposers may not expect to achieve the same contrast limits on faint stars as bright ones (5 magnitudes may be achievable on 12th magnitude stars and 3 magnitudes on 14th magnitude stars.) The table below only suggests numbers of image sets to take for various magnitude stars:

V or R	# image sets
<12	1-3
12-12.5	3
12.5-13	5
13-13.5	7
>13.5	9

(Mark Everett (everett@noao.edu).

# 4. Desktop layout

A recommend desktop layout is illustrated below. The main visible components are

ds9red image viewer for the Red arm camera images.

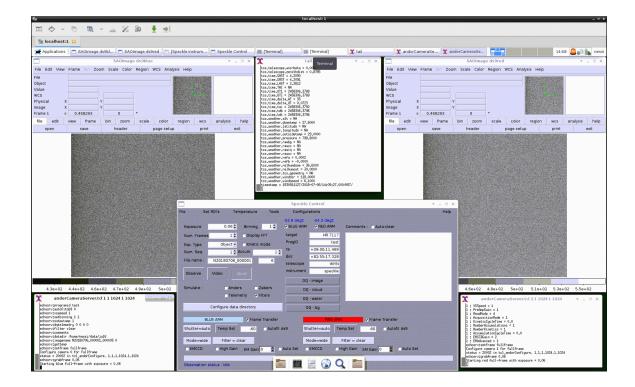
Ds9blue image viewer for the Blue arm camera images.

Top-center xterm showing the debug log.

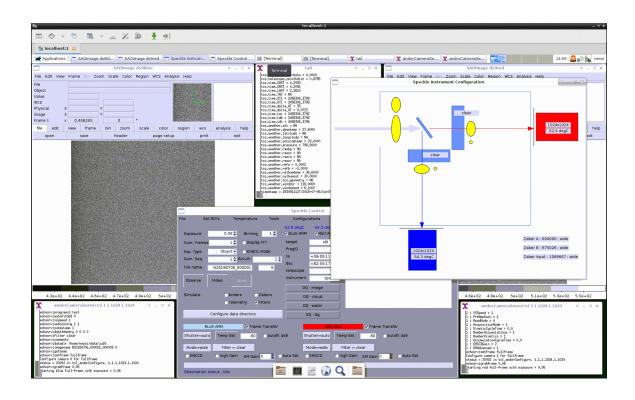
Lower left xterm showing the Red camera server operations

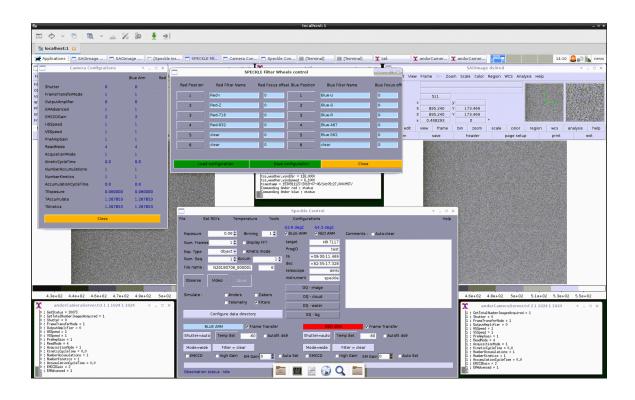
Lower right xterm showing the Blue camera server operations.

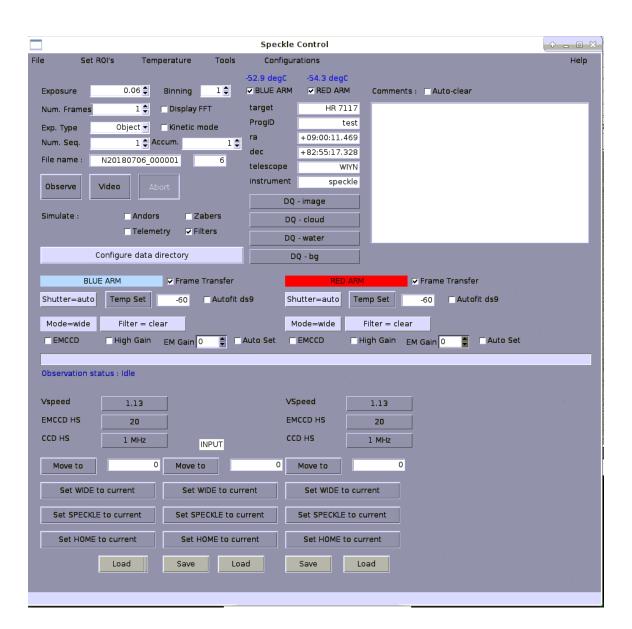
Mid-screen main GUI window.



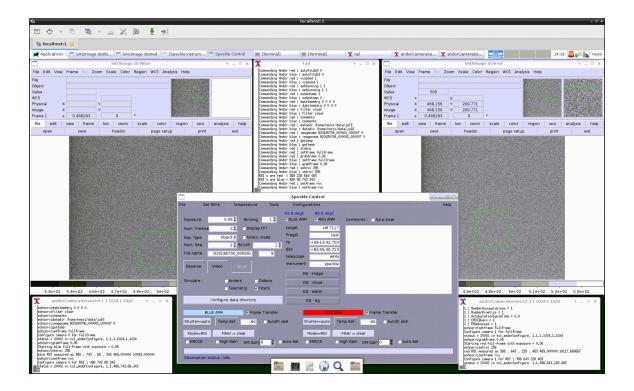
The following example also show typical popup windows for the Mimic diagram and Filter Wheels and Camera status windows.



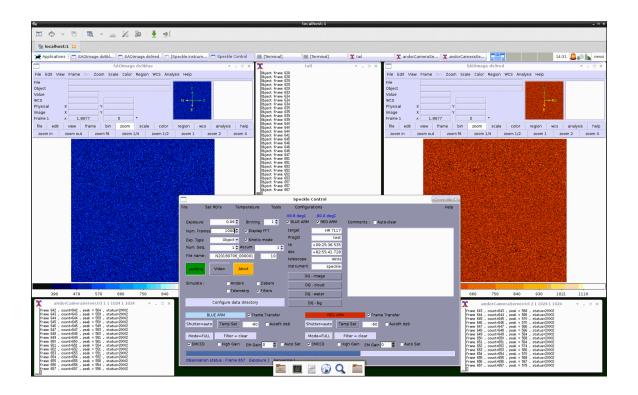




This desktop shows an example of the appearance after an ROI selection, each ds9 window shows the chosen region, and the numeric parameters can be seen in the camera server log windows.



This desktop shows a typical observing sequence in progress, the progress bar and associated status update as the series progresses. Note that in this instance we are displaying the FFT instead of the raw image data.



## 5 Log files

All GUI controlled operations are logged to disk. The files are named according to the cpu clock at the startup and stored in the /tmp directory.

```
nessi:ls /tmp/speckl*.log
/tmp/speckleLog_1530322241.log
                                                tmp/speckleLog_1530502749.log/
 tmp/speckleLog_1530322463.log
                                                tmp/speckleLog_1530502891.log/
 tmp/speckleLog 1530322723.log
                                                /tmp/speckleLog_1530503583.log
 tmp/speckleLog_1530323111.log
                                                /tmp/speckleLog_1530504217.log
 tmp/speckleLog_1530323495.log
                                                tmp/speckleLog_1530504290.log/
 tmp/speckleLog_1530323737.log
tmp/speckleLog_1530324010.log
tmp/speckleLog_1530324888.log
tmp/speckleLog_1530325368.log
                                               /tmp/speckleLog_1530504230.log
/tmp/speckleLog_1530504425.log
/tmp/speckleLog_1530504611.log
/tmp/speckleLog_1530504737.log
/tmp/speckleLog_1530504795.log
 tmp/speckleLog_1530325752.log
 tmp/speckleLog_1530326089.log
                                                /tmp/speckleLog_1530505286.log
 tmp/speckleLog_1530327038.log
                                                /tmp/speckleLog_1530505602.log
 tmp/speckleLog_1530327151.log
                                                tmp/speckleLog_1530506620.log/
 tmp/speckleLog_1530332355.log
                                                /tmp/speckleLog_1530508085.log
tmp/speckleLog_1530335084.log
tmp/speckleLog_1530335813.log
tmp/speckleLog_1530336849.log
tmp/speckleLog_1530398480.log
                                               /tmp/speckleLog_1530508483.log
/tmp/speckleLog_1530511001.log
/tmp/speckleLog_1530511098.log
/tmp/speckleLog_1530511224.log
 tmp/speckleLog_1530398755.log
                                                tmp/speckleLog_1530546285.log/
 tmp/speckleLog_1530398794.log
                                                /tmp/speckleLog_1530546434.log
 tmp/speckleLog 1530398814.log
                                                tmp/speckleLog 1530548907.log/
 tmp/speckleLog_1530399172.log
                                                tmp/speckleLog_1530553512.log/
                                               /tmp/speckleLog_1530553312.log
/tmp/speckleLog_15305534786.log
/tmp/speckleLog_1530556213.log
/tmp/speckleLog_1530556852.log
/tmp/speckleLog_1530557089.log
 tmp/speckleLog_1530399516.log
tmp/speckleLog_1530403411.log
tmp/speckleLog_1530403900.log
tmp/speckleLog_1530404046.log
 tmp/speckleLog_1530405721.log
 tmp/speckleLog 1530407045.log
                                                /tmp/speckleLog 1530557647.log
 tmp/speckleLog_1530410430.log
                                                tmp/speckleLog_1530560460.log/
 tmp/speckleLog_1530410786.log
                                                tmp/speckleLog_1530561133.log/
                                                tmp/speckleLog_1530561509.log/
 tmp/speckleLog_1530410917.log
tmp/speckleLog_1530411091.log/
                                               /tmp/speckleLog_1530562077.log
```

# 6. Command Line usage

There is a rich set of commands to allow interactive and scripted usage.

To access the command line it is necessary to source the *startspeckle-cmds* script from the speckle-control directory and then type *source gui-scripts/gui2.tcl* 

#### Zaber stages:

loadZaberConfig [filename]
saveZaberConfig [filename]
echoZaberConfig
zaberPrintProperties
zaberConnect
zaberDisconnect
homeZabers
zaberCheck
zaberSetPos name position
zabersStopAll
zaberGoto name station

```
loadPicosConfig [filename]
      savePicosConfig [filename]
      echoPicosConfig
      picosConnect
      picoCommand axis cmd
      picoSet axis parameter value
Andor Cameras:
Command may be issued from the GUI command line, scripted, or optionally by
telnet to ports 2001, 2002. When using the command line the syntax is
      commandAndor arm "command and parameters"
      commandAndors "command and parameters"
 or
      accumulationcycletime seconds
                 index
      acquisition
      autofitds9
                  0/1
      baseclamp
                  0/1
      comments
                   comment1|comment2|....
      configure
                  hbin vbin vstart vend hstart hend preamp vsspeed ccdhss emccdhss
      datadir
                 data-directory
      dqtelemetry rawiq rawcc raqwv rawbg
      emadvanced
                     index
      emccdgain
                    0/1
      fastVideo exposure xs ys dim
      fitsbits data-format
      forceroi xs xe ys ye
      frametransfer index
```

Pico Stages: Gemini only

```
gettemp
grabcube exposure xs ys dim
grabframe exposure
grabroi exposure xs ys dim
hsspeed
           amp index
imagename image-name
kineticcycletime seconds
locatestar smooth dim
numberaccumulations count
numberkinetics
                 count
outputamp
             index
positiontelem input-zaber field-zaber filter
preampgain
             index
programid
             program-id
readmode
             index
reset mode
setexposure
            seconds
setframe mode
setroi mode
settemperature degrees
shutdown
shutter
          index
status
version
vsamplitude index
vsspeed
           index
whicharm
```

# 7. Recompiling the shared libraries

Low level functionality is provided in C/C++ for speed , and this code is wrapped using tcl and loaded into the interpreter at runtime.

To move the code to a different version of Linux it may be necessary to recompile the libraries in the following directories. Each has either a Makefile

or a set of build steps (e.g. andor/buildAndorWrap).

The Vips library may present more difficulty due to it's many dependencies.

The package can be recompiled using the GNU standard incantations

./configure --prefix=some-installation-directory --without-python make install

If the configure step does not work, try

sudo apt install automake autogen m4
libtoolize
aclocal
automake --add-missing
autoconf

then try the ./configure step again.

# 8. Changing hardware components

If it becomes necessary to change out either Filter Wheel or Camera components, the appropriate configuration files will be adjustment. The configuration files are in the \$HOME/speckle-control directory

andorsConfiguration.[telescope] filtersConfiguration.[telescope]

In each case the serial number information will need to be updated.

The Filter Wheel serial numbers can be found using the Isusb command

```
nessi:lsusb
Bus 001 Device 002: ID 8087:8001 Intel Corp.
Bus 001 Device 001: ID 1d6b:0002 Linux Foundation 2.0 root hub
Bus 003 Device 016: ID 05e3:0612 Genesys Logic, Inc. Hub
Bus 003 Device 017: ID 136e:0012 Andor Technology Ltd.
Bus 003 Device 018: ID 136e:0012 Andor Technology Ltd.
Bus 003 Device 001: ID 1d6b:0003 Linux Foundation 3.0 root hub
Bus 002 Device 003: ID 8087:0a2a Intel Corp.
Bus 002 Device 044: ID 104d:1011 Newport Corporation
Bus 002 Device 043: ID 104d:1011 Newport Corporation
Bus 002 Device 042: ID 0403:6001 Future Technology Devices International, Ltd FT
232 Serial (UART) IC
Bus 002 Device 041: ID 05e3:0610 Genesys Logic, Inc. 4-port hub
Bus 002 Device 001: ID 1d6b:0002 Linux Foundation 2.0 root hub
nessi:
nessi:
nessi:lsusb -v -s 002:043 | grep iSerial
                         128 061D088E010F5400
 iSerial
nessi:lsusb -v -s 002:044 | grep iSerial
 iSerial
                         128 1B18177A01135400
nessi:
```

The Andor Serial numbers can be found by examining the "dmesg" log at system boot time.

### 9.Database

The camera servers automatically log information about each image to the on-board database (Mysql). The database is named "speckle" and the table name is "Speckle\_Observations". It can be viewed using the mtsql command line program, or using the TOPCAT GUI.

```
e.g.
    mysql -user=root speckle
    select * from Speckle_Observations LIMIT 10;
```

