Pipelines in Perl With eHive

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www.ebi.ac.uk

www.ensembl.org

https://github.com/Ensembl/ensembl-hive

@enscore



Processing Workflows with Perl and eHive

- https://github.com/Ensembl/ensembl-hive
- A workflow management system in Perl
- Uses traditional schedulers (LSF/OpenLava) to submit work

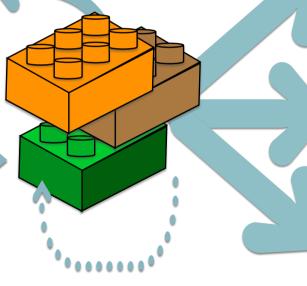
 Workflows are DAGs using semaphores to replicate programming constructs

eHive: How it Works

The central blackboard holds a list of jobs to process

1 - {'val'=>'a'} 2 - {'val'=>'b'}

Jobs are given to an analysis as a collection of key/value pairs defining the unit of work. Analyses responding to the incoming parameters by executing a set of instructions similar to a subroutine call An analysis can create more jobs on the blackboard to preconfigured endpoints



Failed jobs are automatically retried

Output can flow into a database table ...

... or perform a custom action e.g. writing a collection of files to disk ...

0 1 2

... or accumulate data for a funnelled downstream analysis

```
package CountATGC;
use strict;
use warnings;
use Bio::SeqIO;
use base qw/Bio::EnsEMBL::Hive::Process/;-
sub fetch_input {-
 my ($self) = @ ;-
 my $chunkfile = $self->param_required('chunk_name');
  $self->param('chunk in', Bio::SegIO->new(-file => $chunkfile));-
  return:-
sub run { --
  my ($self) = @ ;-
 my \cdot (\$at, \$gc) = (0,0); \neg
  foreach my *schunkseg ($self->param('chunk_in')->next_seg()) {-
  my $seqstring = $chunkseq->seq();-
  $at += @{[$segstring =~ /([AaTt])/g]};
   $qc += @{[$seqstring =~ /([GqCc])/q]};
  $self->param('at', $at);-
  $self->param('gc', $gc);
  return;
sub write_output {-
 my ($self) = @ ;-
 $self->dataflow_output_id({¬
 at => $self->param('at'),-
 gc => $self->param('gc'),-
 ·});-
  return;
```

Get your input data sets

Get a path to a data file, initalise another object for reading and stash it

Do your processing

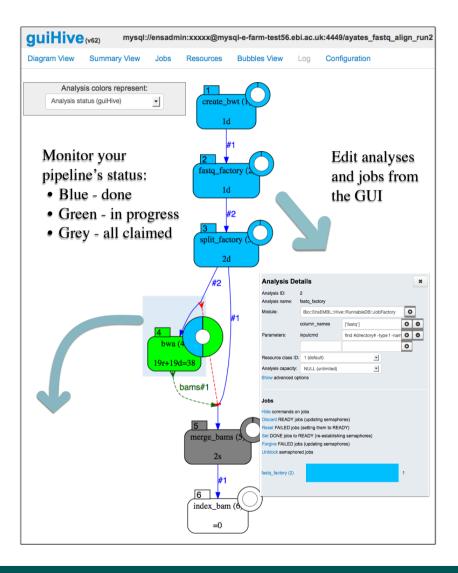
We are using the object to get sequence, counting the number of AT/GC by regex and stashing the result

Send a hash to the next task

Current task does not need to know what will consume the hash



guiHive for Monitoring Your Application



- Written in GO with D3.js
- Persistent web server talking to multiple hives
- Edit your pipeline as it is running
- Watch your application execute if you really want to

Tutorial from

https://github.com/andrewyatz/eHiveDemo-yapceu2016

The Entire Ensembl Team

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