

```
Lambda Examples

>>> sort([1,2,3,4,5], lambda x: x)
  [1,2,3,4,5]

>>> sort([1,2,3,4,5], lambda x: -x)
  [5,4,3,2,1]

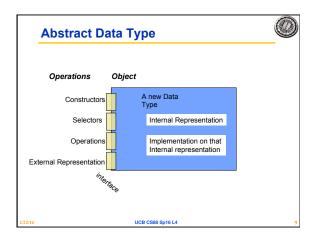
>>> sort([2, "hi"), (1, "how"), (5, "goes"), (7, "I")],
  lambda x:x[0])
[(1, 'how'), (2, 'hi'), (5, 'goes'), (7, 'I')]

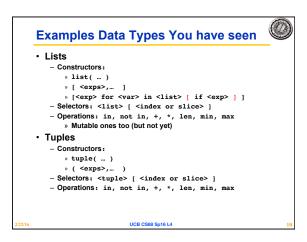
>>> sort([(2, "hi"), (1, "how"), (5, "goes"), (7, "I")],
  lambda x:x[1])
  [(7, 'I'), (5, 'goes'), (2, 'hi'), (1, 'how')]

>>> sort([(2, "hi"), (1, "how"), (5, "goes"), (7, "I")],
  lambda x: len(x[1]))
  [(7, 'I'), (2, 'hi'), (1, 'how'), (5, 'goes')]

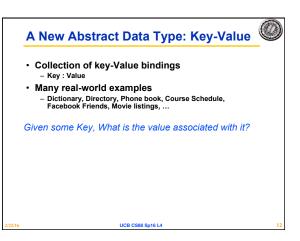
http://cs88-website.github.io/assets/slides/adt/mersort.py
```

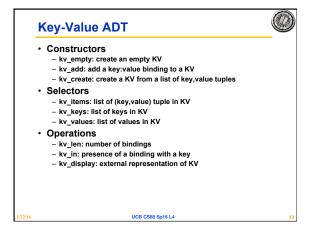
```
>>> def inc_maker(i):
... return lambda x:x+i
...
>>> inc_maker(3)
<function inc_maker.<locals>.<lambda> at 0x10073c510>
>>> inc_maker(3)(4)
7
>>> map(lambda x:x*x, [1,2,3,4])
<map object at 0x1020950b8>
>>> list(map(lambda x:x*x, [1,2,3,4]))
[1, 4, 9, 16]
>>>
```

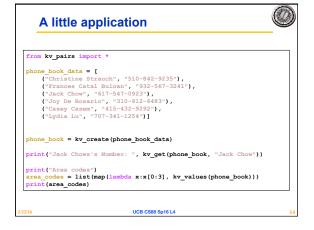




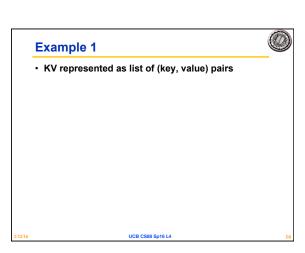
More "Built-in" Examples • Lists • Tuples • Strings - Constructors: " str(...) " "chars>", '<chars>' - Selectors: <str> [<index or slice>] - Operations: in, not in, +, *, len, min, max • Range - Constructors: " range(<end>), range(<start>,<end>), range(<start>, range(<start>, start>] - Selectors: 'crange> [<index or slice>] - Operations: in, not in, len, min, max

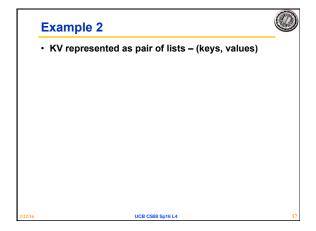


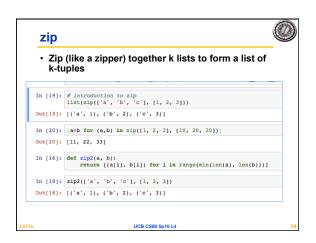


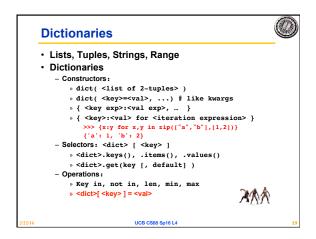


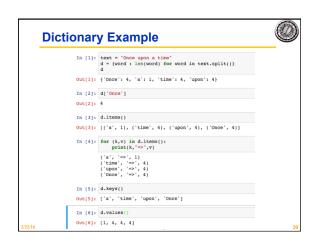
A Layered Design Process Build the application based entirely on the ADT interface Operations, Constructors and Selectors Build the operations in ADT on Constructors and Selectors Not the implementation representation Build the constructors and selectors on some concrete representation

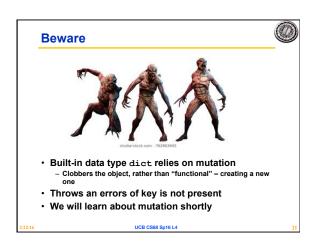


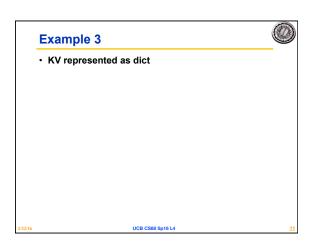




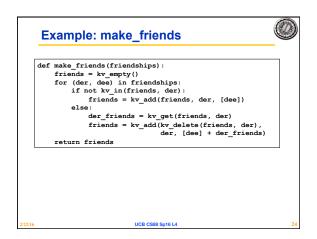


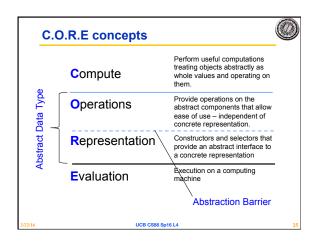












Creating an Abtract Data Type



- · Constructors & Selectors
- Operations
 - Express the behavior of objects, invariants, etc
 - Implemented (abstractly) in terms of Constructors and Selectors for the object
- · Representation
 - Implement the structure of the object
- · An abstraction barrier violation occurs when a part of the program that can use the higher level functions uses lower level ones instead
 - At either layer of abstraction
- Abstraction barriers make programs easier to get right, maintain, and modify
 - Few changes when representation changes

UCB CS88 Sp16 L4

Exercises



- Read 2.2, reread 2.3, esp 2.3.6
- · Modify all three KV ADTs to avoid ever adding duplicate keys
- Create and ADT for a shopping cart containing a collection of products and their order count

 - cart() creates an empty cart
 cart_add(ct, product) returns a new cart that includes an additional order of product, or the first one
 - cart_print(ct) prints the contents of the cart
 - cart_products(ct) returns the list of products ordered
 - cart_items(ct) returns list of (product, count)
 - cart_remove(ct, product) returns a new cart with product removed
- Create an 1D array abstraction (like np.array) using lists as representation

UCB CS88 Sp16 L4

Thoughts for the Wandering Mind



Consider the following simple Python code:

x = input("Enter a number between 0 and 1:") for i in range(10): x=-x**2+4*x print x

Plot the function implemented by the code.

- Could you predict using sampling (e.g., interpolate from the results of inputs 0, 0.25, 0.5, 0.75, 1)?
- Could you predict using calculus (e.g., using the derivative of $f(x)=-x^2+4x$?
- Could a neural network learn the function, given enough (input, output) tuples as training data?

UCB CS88 Sp19 L07