

# Java 8

[Новое в Java 8](#)

[Everything about Java 8](#)

[Book: What's New in Java 8](#)

[JAVA 8 FEATURES](#)

Видео:

[JDK8: Я, лямбда \(Сергей Куксенко, jeeconf-2013\)](#)

[Сергей Куксенко — Stream API, часть 1](#)

[Сергей Куксенко — Stream API, часть 2](#)

Выбор в пользу использования интерфейсов вместо добавления в Java типов функций был преднамеренным.

Это устраняет необходимость во внесении значительных изменений в Java-библиотеки,

а также позволяет использовать лямбда-выражения с существующими библиотеками.

Оборотная сторона этого подхода состоит в том, что он ограничивает Java 8 так называемым "интерфейсным программированием" или функционально-подобным программированием — вместо истинного функционального программирования.

# Default and static method in Interface

```
public interface Iterator<E>
    default void remove() { throw new UnsupportedOperationException("remove"); }
    default void forEachRemaining(Consumer<? super E> action) {
        Objects.requireNonNull(action);
        while (hasNext())
            action.accept(next());
    }

public interface Iterable<T> {
    default void forEach(Consumer<? super T> action) {
```

Differ from abstract class: used in mix-in and lambda

If ambiguous compiler will throw exception: need to provide implementation in class

## Collections API additions

Iterator default method `forEachRemaining(Consumer action)`

Iterable default method `forEach(Consumer action)`

Collection default method `removeIf(Predicate filter)`

Map `replaceAll()`, `compute()`, `merge()`

## Comparator

`reversed`, `thenComparing`, `naturalOrder`, `nullsFirst/nullsLast`, `comparing(Function<? super T, ? extends U> keyExtractor)`

## forEach() vs foreach loop

# Lambda (o1, o2) -> o1.compareTo(o2)

## Functional interface

```
final Predicate<String> p1 = e -> e.startsWith("a");
```

```
Runnable r = () -> System.out.println("Thread");
```

## Лямбда-выражения

method reference: object::instanceMethod, Class::staticMethod, Class::instanceMethod, EnclosingClass.this::method

```
final Predicate<String> p2 = Objects::isNull;
```

```
final Predicate<String> p3 = String::isEmpty;
```

constructor reference: Button::new

```
Stream<Button> stream = list.stream().map(Button::new);
```

```
List<Button> buttons = stream.toArray(Button[]::new)
```

## IDEA: RuntimeStatisticsPanel sample (Ctrl+Alt+V, Alt+Enter, Alt+Ctrl+N)

Implemented in JVM via invokedynamic

Limits: Can't use non-final variables (effectively final)

- Can't handle checked exceptions

- Limited flow-control (continue=break, no break, return)

```
Comparator<Integer> cmp = (a, b) -> {  
    int x = a;  
    int y = b;  
    return Integer.compare(x, y);  
};  
Comparator<Integer> cmp = Integer::compare
```

this - вложенный класс

hiding переменных запрещен

# Стандартные функциональные интерфейсы (java.util.function)

**Function<T, R>** - take a T as input, return an R as output

**Predicate<T>** - take a T as input, return a boolean as output

**Consumer<T>** - take a T as input, perform some action and don't return anything

**Supplier<T>** - with nothing as input, return a T

**BinaryOperator<T>** - take two T's as input, return one T as output, useful for "reduce" operations

Primitive specializations for most of these exist as well. They're provided in int, long, and double forms.

**IntConsumer** - take an int as input, perform some action and don't return anything

```
final List<String> list = new LinkedList<>(Arrays.asList("a", "ab", "cb", "c"));
final Predicate<String> pred1 = e -> e.startsWith("a");
list.removeIf(pred1.and(e -> e.endsWith("b")));
list.removeIf(((Predicate<String>) e -> e.startsWith("a")).and(e ->
e.endsWith("b"))));
```

[Replace Guava](#)

[Replace for LoadingCache](#)

## Java 8 Stream Tutorial

**Stream**: like an iterator, can only be traversed once, may also be infinite)

Stream<T> of(T... values), Stream.Builder, collection.stream()

S parallel();

Stream<T> filter(Predicate<? **super** T> predicate);

<R> Stream<R> map(Function<? **super** T, ? **extends** R> mapper);

<R> Stream<R> flatMap(Function<? **super** T, ? **extends** Stream<? **extends** R>> mapper);

Optional<T> reduce(BinaryOperator<T> accumulator) / min, max, sum(IntStream), count

**void** forEach(Consumer<? **super** T> action) / **forEachOrdered**

R collect(Collectors.toList()), A[] toArray()

There are primitive-specialized versions of Stream for ints, longs, and doubles:

- [IntStream](#)
- [LongStream](#)
- [DoubleStream](#)

...Stream mapTo...(To...Function<? **super** T> mapper);

## Intermediate (lazy) operations:

- **filter 1** - Exclude all elements that don't match a Predicate.
- **map 1 2 3 4** - Perform a one-to-one transformation of elements using a Function.
- **flatMap 1 2 3 4** - Transform each element into zero or more elements by way of another Stream.
- **peek 1** - Perform some action on each element as it is encountered. Primarily useful for debugging.
- **distinct 1** - Exclude all duplicate elements according to their .equals behavior. This is a stateful operation.
- **sorted 1 2** - Ensure that stream elements in subsequent operations are encountered according to the order imposed by a Comparator. This is a stateful operation.
- **limit 1** - Ensure that subsequent operations only see up to a maximum number of elements. This is a stateful, short-circuiting operation.
- **skip 1** - Ensure that subsequent operations do not see the first n elements. This is a stateful operation.

## Terminal operations:

- **forEach 1** - Perform some action for each element in the stream.
- **toArray 1 2** - Dump the elements in the stream to an array.
- **reduce 1 2 3** - Combine the stream elements into one using a BinaryOperator.
- **collect 1 2** - Dump the elements in the stream into some container, such as a Collection or Map.
- **min 1** - Find the minimum element of the stream according to a Comparator.
- **max 1** - Find the maximum element of the stream according to a Comparator.
- **count 1** - Find the number of elements in the stream.
- **anyMatch 1** - Find out whether at least one of the elements in the stream matches a Predicate. This is a short-circuiting operation.
- **allMatch 1** - Find out whether every element in the stream matches a Predicate. This is a short-circuiting operation.
- **noneMatch 1** - Find out whether zero elements in the stream match a Predicate. This is a short-circuiting operation.
- **findFirst 1** - Find the first element in the stream. This is a short-circuiting operation.
- **findAny 1** - Find any element in the stream, which may be cheaper than findFirst for some streams. This is a short-circuiting operation.



## Collection->Stream: Stream<E> Collection.stream()

```
default Stream<E> stream() {  
    return StreamSupport.stream(spliterator(), false);  
}
```

```
default Stream<E> parallelStream() {  
    return StreamSupport.stream(spliterator(), true);  
}
```

**Spliterator**: an wrapper for traversing and partitioning elements of a source

```
default Spliterator<E> spliterator() {  
    return Spliterators.spliterator(this, 0);  
}
```

```
Spliterators.IteratorSpliterator(Collection<? extends T> collection, int characteristics) {  
    this.collection = collection;  
    this.it = null;  
    this.characteristics = ...  
}
```

## Stream->Iterator

```
Iterable<Integer> iterator = IntStream.range(0, 10)::iterator;
```

**for** (final int i : iterator) // 2d time: IllegalStateException: stream has already been operated upon or closed

```
IntStream.range(0, 10).forEach(System.out::println);
```

**CompletableFuture**: collects all the features of [ListenableFuture](#) in [Guava](#) with [SettableFuture](#).

## Creating and obtaining CompletableFuture

```
static <U> CompletableFuture<U> supplyAsync(Supplier<U> supplier);  
static CompletableFuture<Void> runAsync(Runnable runnable);
```

## Transforming and acting on one CompletableFuture

```
<U> CompletableFuture<U> thenApply(Function<? super T,? extends U> fn);  
<U> CompletableFuture<U> thenApplyAsync(Function<? super T,? extends U> fn);  
(Async apply it asynchronously in different thread pool)  
f1.thenApply(Integer::parseInt).thenApply(r -> r * r * Math.PI)
```

**Explicitly completed (setting its value and status) or running code on completion**

**Error handling of single CompletableFuture**

**Combining CompletableFuture (two or array) together**

# Concurrency API additions

[ForkJoinPool.commonPool\(\)](#)

[ConcurrentHashMap](#)

- ConcurrentHashMap.reduce...
- ConcurrentHashMap.search...
- ConcurrentHashMap.forEach.

## Generic type inference improvements

```
Utility.<Type>foo().bar();
```

## IO/NIO API additions

Files: UTF-8 default and Stream: `Stream<String> lines = Files.lines(Paths.get("read.me"));`

```
BufferedReader.lines()
```

**Math** ..Exact: `throw new` `ArithmeticException("integer overflow");`

## String.join, StringJoiner

## Base64

## @Repeatable Annotations.

# Time API (java.time)

[Date and Time API changes in Java 8](#)

[Java 8 Date Time API \(java.time\) vs Joda-Time](#)

Java 8 classes are built around the human time/ Joda-Time is using machine time inside

No MutableDateTime

No Null

Enum DayOfWeek and Month

More timezone features

No Interval support