





# GIZMEK OROCHI, THE SERPENTRON SKY SLASHER

雷



## [MACHINE / EFFECT]

If this card is in your hand or GY (Quick Effect): You can banish 8 cards from the top of your Deck face-down; Special Summon this card. You can banish 3 cards from your Extra Deck face-down, then target 1 face-up monster on the field; destroy it. You can only use 1 "Gizmek Orochi, the Serpentron Sky Slasher" effect per turn, and only once that turn.

ATK/2450 DEF/2450

71197066

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ATK/2450 DEF/2450

71197066

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# DINOWRESTLER PANKRATOPS

地



## [DINOSAUR / EFFECT]

If your opponent controls more monsters than you do, you can Special Summon this card (from your hand). You can only Special Summon "Dinowrestler Pankratops" once per turn this way (Quick Effect): You can Tribute 1 "Dinowrestler" monster, then target 1 card your opponent controls; destroy it. You can only use this effect of "Dinowrestler Pankratops" once per turn.

ATK/2600 DEF/ 0

82385847

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# DINOWRESTLER PANKRATOPS

地



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If your opponent controls more monsters than you do, you can Special Summon this card (from your hand). You can only Special Summon "Dinowrestler Pankratops" once per turn this way (Quick Effect): You can Tribute 1 "Dinowrestler" monster, then target 1 card your opponent controls; destroy it. You can only use this effect of "Dinowrestler Pankratops" once per turn.

ATK/2600 DEF/ 0

82385847

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# GLIFE THE PHANTOM BIRD

風



## [WINGED BEAST / EFFECT]

You can discard this card; add 1 "Golden Castle of Stromberg" from your Deck to your hand. If this card is Normal or Special Summoned: You can target 1 card in your opponent's Spell ∞ Trap Zone; destroy it. You can only use this effect of "Glife the Phantom Bird" once per turn.

ATK/1500 DEF/1500

00899287

©1996 KAZUKI TAKAHASHI

# GLIFE THE PHANTOM BIRD

風



## [WINGED BEAST / EFFECT]

You can discard this card; add 1 "Golden Castle of Stromberg" from your Deck to your hand. If this card is Normal or Special Summoned: You can target 1 card in your opponent's Spell ∞ Trap Zone; destroy it. You can only use this effect of "Glife the Phantom Bird" once per turn.

ATK/1500 DEF/1500

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©1996 KAZUKI TAKAHASHI

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ATK/1500 DEF/1500

00899287

©1996 KAZUKI TAKAHASHI

# GREN MAJU DA EIZA

炎



IOC-024

## [FIEND / EFFECT]

This card's ATK and DEF are each equal to the number of your removed from play cards x 400.

ATK/ ? DEF/ ?

36584821

©1996 KAZUKI TAKAHASHI

# GREN MAJU DA EIZA

炎



IOC-024

## [FIEND / EFFECT]

This card's ATK and DEF are each equal to the number of your removed from play cards x 400.

ATK/ ? DEF/ ?

36584821

©1996 KAZUKI TAKAHASHI



# GREN MAJU DA EIZA



3 stars



IOC-024

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This card's ATK and DEF are each equal to the number of your removed from play cards x 400.

ATK/ ? DEF/ ?

36584821

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# EATER OF MILLIONS



3 stars



RATE-EN032

## [FIEND / EFFECT]

Cannot be Normal Summoned/Set. Must be Special Summoned (from your hand) by banishing 5 or more cards from your hand, field, and/or Extra Deck, face-down. This card gains 100 ATK/DEF for each face-down banished card. This card cannot be Tributed, nor used as material for a Fusion, Synchro, or Xyz Summon. Once per turn, at the start of the Damage Step, if this card battles an opponent's monster: You can banish that opponent's monster, face-down.

ATK/ ? DEF/ ?

63845230

©1996 KAZUKI TAKAHASHI

# EATER OF MILLIONS



3 stars



RATE-EN032

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ATK/ ? DEF/ ?

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ATK/ ? DEF/ ?

63845230

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# POT OF DESIRES



3 stars



TDIL-EN066

Banish 10 cards from the top of your Deck, face-down; draw 2 cards. You can only activate 1 "Pot of Desires" per turn.

35261759

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# POT OF DESIRES



3 stars



TDIL-EN066

Banish 10 cards from the top of your Deck, face-down; draw 2 cards. You can only activate 1 "Pot of Desires" per turn.

35261759

©1996 KAZUKI TAKAHASHI

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3 stars



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Banish 10 cards from the top of your Deck, face-down; draw 2 cards. You can only activate 1 "Pot of Desires" per turn.

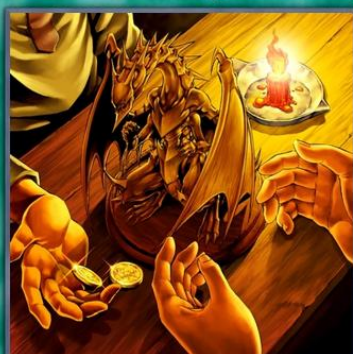
35261759

©1996 KAZUKI TAKAHASHI

# TRADE-IN



3 stars



SDRL-EN019

Discard 1 Level 8 monster; draw 2 cards.

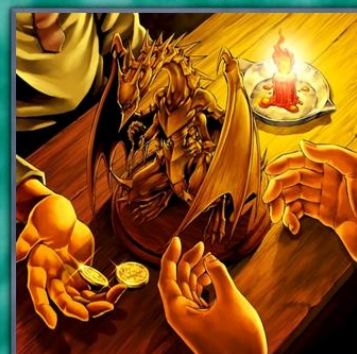
38120068

©1996 KAZUKI TAKAHASHI

# TRADE-IN



3 stars



SDRL-EN019

Discard 1 Level 8 monster; draw 2 cards.

38120068

©1996 KAZUKI TAKAHASHI



# TRADE-IN

[SPELL CARD]



SDRL-EN019

Discard 1 Level 8 monster; draw 2 cards.

38120068

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# TERRAFORMING

[SPELL CARD]



PGD-088

Add 1 Field Spell from your Deck to your hand.

73628505

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# FOOLISH BURIAL

[SPELL CARD]



SDRL-EN020

Send 1 monster from your Deck to the GY.

81439173

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# MONSTER REBORN

[SPELL CARD]



LOB-118

Target 1 monster in either player's GY; Special Summon it.

83764719

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# CALLED BY THE GRAVE

[SPELL CARD]



Target 1 monster in your opponent's GY; banish it, and if you do, until the end of the next turn, its effects are negated, as well as the activated effects and effects on the field of monsters with the same original name.

24224830

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Target 1 monster in your opponent's GY; banish it, and if you do, until the end of the next turn, its effects are negated, as well as the activated effects and effects on the field of monsters with the same original name.

24224830

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24224830

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# SUPER POLYMERIZATION

[SPELL CARD]



PTDN-EN046

Discard 1 card; Fusion Summon 1 Fusion Monster from your Extra Deck, using monsters from either side of the field as Fusion Materials. Cards and effects cannot be activated in response to this card's activation.

48130397

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48130397

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## GOLDEN CASTLE OF STROMBERG

[SPELL CARD]



Once per turn, during your Standby Phase, you must banish 10 cards from the top of your Deck face-down (this is not optional), or this card is destroyed. During your Main Phase: You can Special Summon 1 monster from your Deck that specifically lists the card "Golden Castle of Stromberg" in its text. You cannot Normal Summon/Set the turn you activate this effect (even if this card leaves the field). You can only use this effect of "Golden Castle of Stromberg" once per turn. When an opponent's monster declares an attack: Destroy the attacking monster, and if you do, inflict damage to your opponent equal to half the ATK that monster had on the field.

72283691

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## GOLDEN CASTLE OF STROMBERG

[SPELL CARD]



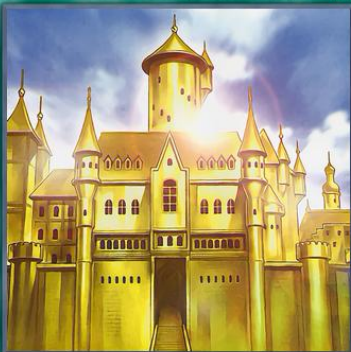
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72283691

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## SALAMANGREAT VIOLET CHIMERA

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[CYBERSE / FUSION / EFFECT]  
1 "Salamangreat" monster + 1 Link Monster  
If this card is Fusion Summoned: You can make this card gain ATK equal to half the combined original ATK of the materials used to Summon it, until the end of this turn. Once per battle, during damage calculation, if this monster battles a monster whose current ATK is different from its original ATK (Quick Effect): You can double this card's ATK during damage calculation only. If this card, that was Fusion Summoned using "Salamangreat Violet Chimera" as material battles a monster, that monster's ATK becomes 0 during damage calculation only.

37261776

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## STARVING VENOM FUSION DRAGON

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INOV-EN038

[DRAGON / FUSION / EFFECT]  
2 DARK monsters on the field, except Tokens  
If this card is Fusion Summoned: You can make this card gain ATK equal to 1 opponent's Special Summoned monster, until the end of this turn. Once per turn, You can target 1 Level 5 or higher monster your opponent controls; until the end of this turn, this card's name becomes that monster's original name, and replace this effect with that monster's original effects. If this Fusion Summoned card is destroyed: You can destroy all your opponent's Special Summoned monsters.

41209827

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## MUDRAGON OF THE SWAMP

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[WYRM / FUSION / EFFECT]  
2 monsters with the same Attribute but different Types  
Your opponent cannot target this card, or monsters on the field with the same Attribute as this card, with card effects. Once per turn (Quick Effect): You can declare 1 Attribute; this card becomes that Attribute until the end of this turn.

ATK/1900 DEF/1600

54757758

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## GALAXY-EYES CIPHER BLADE DRAGON

★★★★★★★★★★



[DRAGON / XYZ / EFFECT]  
3 Level 9 monsters  
You can also Xyz Summon this card by using a Rank 8 "Galaxy-Eyes" Xyz Monster you control as material. (Transfer its materials to this card.) Cannot be used as material for an Xyz Summon. Once per turn: You can detach 1 material from this card, then target 1 card on the field; destroy it. If this Xyz Summoned card you control is destroyed by battle with an opponent's attacking monster, or destroyed by an opponent's card effect, and sent to your GY: You can target 1 "Galaxy-Eyes Cipher Dragon" in your GY; Special Summon it.

ATK/3200 DEF/2800

02530830

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## NUMBER 22: ZOMBIESTEIN

★★★★★★★★★★



YZ03-EN001

[ZOMBIE / XYZ / EFFECT]  
2 Level 8 DARK monsters  
Must be Xyz Summoned and cannot be Special Summoned by other ways. Once per turn, during either player's turn: You can detach 1 Xyz Material from this card and send 1 card from your hand to the Graveyard, then target 1 face-up card your opponent controls; change this card to Defense Position, and if you do, that face-up card has its effects negated until the end of this turn.

ATK/4500 DEF/1000

73445448

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# GALAXY-EYES FULL ARMOR PHOTON DRAGON 光

★★★★★★★★



CROS-EN095

## [DRAGON / XYZ / EFFECT]

2 Level 8 monsters  
You can also Xyz Summon this card by using a "Galaxy-Eyes" Xyz Monster you control as material, except "Galaxy-Eyes Full Armor Photon Dragon". (Transfer its materials to this card.) Once per turn: You can target up to 2 Equip Cards equipped to this card, attach them to this card as material. Once per turn: You can detach 1 material from this card, then target 1 face-up card your opponent controls; destroy it.

ATK/4000 DEF/3500

39030163

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# GALAXY-EYES CIPHER DRAGON 光

★★★★★★★★



DRL3-EN029

## [DRAGON / XYZ / EFFECT]

2 Level 8 monsters  
Once per turn: You can detach 1 Xyz Material from this card, then target 1 face-up monster your opponent controls; monsters you control cannot attack your opponent directly for the rest of this turn, except this card, also take control of the targeted monster until the End Phase, but while this effect is applied, it has its effects negated, its ATK becomes 3000, also its name becomes "Galaxy-Eyes Cipher Dragon".

ATK/3000 DEF/2500

18963306

©1996 KAZUKI TAKAHASHI

# NUMBER 38: HOPE HARBINGER DRAGON TITANIC GALAXY 光

★★★★★★★★



PGL3-EN008

## [DRAGON / XYZ / EFFECT]

2 Level 8 monsters  
Once per turn, during either player's turn, when a Spell Card or effect is activated on the field, You can negate that effect, and if you do, attach that card to this card as Xyz Material. When an opponent's monster declares an attack: You can detach 1 Xyz Material from this card, change the attack target to this card and perform damage calculation. If a face-up Xyz Monster(s) you control is destroyed by battle or card effect: You can target 1 face-up Xyz Monster you control; it gains ATK equal to 1 of those destroyed monster's original ATK.

ATK/3000 DEF/2500

63767246

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# DINGIRSU, THE ORCUST OF THE EVENING STAR 闇

★★★★★★★★



## [MACHINE / XYZ / EFFECT]

2 Level 8 monsters  
You can only Special Summon "Dingirsu, the Orcust of the Evening Star(s)" once per turn. You can also Xyz Summon this card by using an "Orcust" Link Monster you control as material. If a card(s) you control would be destroyed by battle or card effect, you can detach 1 material from this card instead. If this card is Special Summoned, You can activate 1 of these effects:  
● Send 1 card your opponent controls to the GY.  
● Attach 1 of your banished Machine monsters to this card as material.

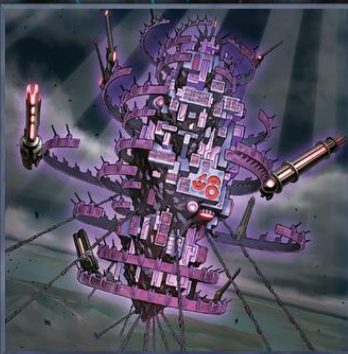
ATK/2600 DEF/2100

93854893

©1996 KAZUKI TAKAHASHI

# NUMBER 68: SANAPHOND THE SKY PRISON 闇

★★★★★★★★



## [ROCK / XYZ / EFFECT]

2 Level 8 monsters  
Gains 100 ATK and DEF for each monster in the GYs. Once per turn: You can detach 1 material from this card; until the end of your opponent's turn, this card cannot be destroyed by card effects, also neither player can Special Summon monsters from the GYs.

ATK/2100 DEF/2700

23085002

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# KNIGHTMARE UNICORN 闇

★★★★★★★★



## [FIEND / LINK / EFFECT]

2+ monsters with different names  
If this card is Link Summoned: You can discard 1 card, then target 1 card on the field; return it to the Deck, then if this card was co-linked when this effect was activated, you can draw 1 card. You can only use this effect of "Nightmare Unicorn" once per turn. While any co-linked "Nightmare" monsters are on the field, for your normal draw in your Draw Phase, draw 1 card for each different card name among those co-linked "Nightmare" monsters, instead of drawing just 1 card.

ATK/2200 LINK-3

38342335

©1996 KAZUKI TAKAHASHI

# KNIGHTMARE PHOENIX 炎

★★★★★★★★



## [FIEND / LINK / EFFECT]

2+ monsters with different names  
If this card is Link Summoned: You can discard 1 card, then target 1 Spell/Trap card your opponent controls; destroy it, then, if this card was co-linked when this effect was activated, you can draw 1 card. You can only use this effect of "Nightmare Phoenix" once per turn. Co-linked monsters you control cannot be destroyed by battle.

ATK/1900 LINK-2

02857636

©1996 KAZUKI TAKAHASHI

# KNIGHTMARE CERBERUS 地

★★★★★★★★



## [FIEND / LINK / EFFECT]

2+ monsters with different names  
If this card is Link Summoned: You can discard 1 card, then target 1 Special Summoned monster in your opponent's Main Monster Zone; destroy it, then, if this card was co-linked when this effect was activated, you can draw 1 card. You can only use this effect of "Nightmare Cerberus" once per turn. Co-linked monsters you control cannot be destroyed by card effects.

ATK/1600 LINK-2

75452921

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# BARRICADEBORG BLOCKER 闇

★★★★★★★★



## [MACHINE / LINK / EFFECT]

2+ monsters with different names  
If this card is Link Summoned: You can discard 1 card; during the End Phase of this turn, add 1 Continuous or Field Spell from your GY to your hand. You can only use this effect of "Barricadeborg Blocker" once per turn. Face-up Spells you control cannot be destroyed by your opponent's card effects.

ATK/1000 LINK-2

13117073

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### KNIGHTMARE MERMAID

**[FIEND / LINK / EFFECT]**

"Knightmare" monster, except "Knightmare Mermaid"  
 If this card is Link Summoned: You can discard 1 card; Special Summon 1 "Knightmare" monster from your Deck; then, if this card was co-linked when this effect was activated, you can draw 1 card. You can only use this effect of "Knightmare Mermaid" once per turn. Monsters on the field lose 1000 ATK/DEF, unless they are co-linked.

ATK/1000 LINK-1

03679218 ©1996 KAZUKI TAKAHASHI

### PSY-FRAME DRIVER

**[PSYCHIC]**

A Psychic soldier that rides into battle against the Security Forces on currents of lightning, using an automatic amplifier called "PSY-Frame".

ATK/2500 DEF/ 0

49036338 ©1996 KAZUKI TAKAHASHI

### PSY-FRAMEGEAR GAMMA

**[PSYCHIC / TUNER / EFFECT]**

Cannot be Normal Summoned/Set. Must be Special Summoned by a card effect. When your opponent activates a monster effect while you control no monsters (Quick Effect): You can Special Summon both this card from your hand and 1 "PSY-Frame Driver" from your hand, Deck, or GY, and if you do, negate that activation, and if you do that, destroy that monster. During the End Phase, banish the face-up monsters Special Summoned by this effect.

ATK/1000 DEF/ 0

38814750 ©1996 KAZUKI TAKAHASHI

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ATK/1000 DEF/ 0

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### PSY-FRAMEGEAR GAMMA

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ATK/1000 DEF/ 0

38814750 ©1996 KAZUKI TAKAHASHI

### COSMIC CYCLONE

**[SPELL CARD]**

Pay 1000 LP, then target 1 Spell/Trap on the field; banish it.

08267140 ©1996 KAZUKI TAKAHASHI

### COSMIC CYCLONE

**[SPELL CARD]**

Pay 1000 LP, then target 1 Spell/Trap on the field; banish it.

08267140 ©1996 KAZUKI TAKAHASHI

### TWIN TWISTERS

**[SPELL CARD]**

Discard 1 card, then target up to 2 Spells/Traps on the field; destroy them.

43898403 ©1996 KAZUKI TAKAHASHI

### TWIN TWISTERS

**[SPELL CARD]**

Discard 1 card, then target up to 2 Spells/Traps on the field; destroy them.

43898403 ©1996 KAZUKI TAKAHASHI



# TWIN TWISTERS

[SPELL CARD]



BOSH-EN067

Discard 1 card, then target up to 2 Spells/Traps on the field; destroy them.

43898403

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# ERADICATOR EPIDEMIC VIRUS

[TRAP CARD]



FOTB-EN068

Tribute 1 DARK monster with 2500 or more ATK, and declare 1 type of card (Spell or Trap); look at your opponent's hand, all Spells/Traps they control, and all cards they draw until the end of their 3rd turn after this card's activation, and destroy all cards of that declared type.

54974237

©1996 KAZUKI TAKAHASHI

# ERADICATOR EPIDEMIC VIRUS

[TRAP CARD]



FOTB-EN068

Tribute 1 DARK monster with 2500 or more ATK, and declare 1 type of card (Spell or Trap); look at your opponent's hand, all Spells/Traps they control, and all cards they draw until the end of their 3rd turn after this card's activation, and destroy all cards of that declared type.

54974237

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# ERADICATOR EPIDEMIC VIRUS

[TRAP CARD]



FOTB-EN068

Tribute 1 DARK monster with 2500 or more ATK, and declare 1 type of card (Spell or Trap); look at your opponent's hand, all Spells/Traps they control, and all cards they draw until the end of their 3rd turn after this card's activation, and destroy all cards of that declared type.

54974237

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# THERE CAN BE ONLY ONE

[TRAP CARD]



Each player can only control 1 monster of each Type. If a player controls 2 or more monsters of the same Type, they must send some to the GY so they control no more than 1 monster of that Type.

24207889

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24207889

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