

# Contents

<b>1</b>	<b>Introduction</b>	<b>2</b>
1.1	Objects types list . . . . .	2
<b>2</b>	<b>The type "line3"</b>	<b>2</b>

# 1 Introduction

Before using this package, make sure, that you have this settings:

```
settings.outformat = "pdf";  
settings.render = 0;  
settings.prc = false;
```

and specified size of picture by **size3**.

## 1.1 Objects types list

The package *geometry3d.asy* is the extension of the module *geometry.asy*. Basically, this package provides you a tools to create a really nice 3D pictures in solid geometry.

Here is all types, defined in this module

**ray3**– a 3D ray

**vector3**– a 3D vector

**line3**– a 3D line

**plane3**– a plane

**sphere3**– a sphere

## 2 The type "line3"

```
void drawline(picture pic=currentpicture, pair P, pair Q, pen p=currentpen);
```

draw the visible portion of the (infinite) line going through P and Q, without altering the size of picture pic, using pen p.