Andrey Kaipov

Education

Dec 2016 BS in Mathematics, Florida International University, Miami, FL, GPA: 3.92.

Honors: Graduated Summa Cum Laude. Inducted into Phi Beta Kappa.

Awards: FIU Ambassador Scholar. Florida Academic Scholar.

Aug 2013 Associate in Arts, Miami-Dade College, Miami, FL, GPA: 3.85.

Concentration: Nursing

Experience

Jan 2017 -

Software Engineer Intern, Ultimate Software, Weston, FL.

Present Internal Tools & Payroll

- Developed a MEAN application to aid all of our teams' developers and business analysts visualize and interact with every event emitted from our CQRS and event sourced ecosystem of microservices.
- Maintained a legacy internal tool to help teams manage and automate their regression testing.
 Paved the way on rewriting the tool as a suite of *Spring* micro-services with an *Angular* front-end.
- Strengthened the functional test architecture for the Tax Management team using an internal .NET library wrapping the Selenium framework.

May 2016 –

Software Engineer Intern, Best Buy, Richfield, MN.

Aug 2016

User Generated Content

- Automated ingestion of an external NLP API on customer review content via Spring batch jobs.
- Republished the ingested data to an internal and scalable Spring API for use by any internal teams.
- Researched NLP techniques to some day perform feature extraction and sentiment analysis in-house.

Projects & Open Source Contributions

Shoutbox Services Suite A suite of microservices in charge of scraping real-time messages from a forum's shoutbox.

- Services are background Node workers interacting with one another via RabbitMQ.
- Goal is to improve web accessibility and UX for users via speech recognition and data visualization.
- https://github.com/andreykaipov/shoutbox-services-suite

MongoDB Pool A small wrapper around the native *MongoDB* Node driver designed to make managing the internal connection pool easier.

- nhttps://www.npmjs.com/package/mongodb-pool
- https://github.com/andreykaipov/mongodb-pool

Object Editor A front-end app to edit and play around with .obj geometry files.

- Resulted in fixing a few bugs in the three.js project's OBJLoader.
- http://kaipov.com/obj-editor

Skills & Tools

Languages

JavaScript, TypeScript, Java, Groovy, C, Ruby, Python, C#.

Technologies

AWS, Docker, Terraform, RabbitMQ, MongoDB, Riak, Oracle, SQL Server, Node, Angular, RxJS, Bootstrap, Spring, Hibernate, Spock, Git, IATEX.