
Contrastive Fairness in Machine Learning

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Abstract

We present *contrastive fairness*, a new direction in causal inference applied to algorithmic fairness. Earlier methods dealt with the "what if?" question (*counterfactual fairness*, NeurIPS'17). We establish the theoretical and mathematical implications of the contrastive question "why this and not that?" in context of algorithmic fairness in machine learning. This is essential to defend the fairness of algorithmic decisions in tasks where a person or sub-group of people is chosen over another (job recruitment, university admission, company layoffs, etc). This development is also helpful to institutions to ensure or defend the fairness of their automated decision making processes. A test case of employee job location allocation is provided as an illustrative example.

1 Introduction

Machine learning based decision systems have achieved near human performance in many tasks in recent times. But as these algorithms have grown more powerful, they have become more complex (with numerous parameters) and hence more opaque (the decision making process is not easily explainable) [1]. Machine learning after all is a data driven optimal function fitting exercise, thus it has always dealt with association, rather than causation [2]. Given, the broad use of machine learning algorithms in the modern world, precautions to make sure the fairness of the decision making process of such algorithms is of great importance.

The machine may take decisions partly based on protected variables (race, gender, sexual orientation, etc) learned from historic data having inherent bias [3]. Then there is the possibility of such bias getting perpetuated with significant social consequence for such tasks like job recruitment, university admission, insurance/lending, preemptive criminal profiling, etc [4]. Modern machine learning methods should avoid such unethical discriminatory practice. After all, the efficacy of a decision making process should be based on both efficiency and ethics.

We present *contrastive fairness*, a new direction in causal inference applied to algorithmic fairness. Earlier causal inferential methods in algorithmic fairness dealt with the "what if?" question [5]. We establish the theoretical and mathematical foundations to answer the question "why this and not that?". This is essential to defend the fairness of algorithmic decisions in tasks where a person or sub-group of people is chosen over another (job recruitment, university admission, etc). At its core, any question of fairness is a comparison, because equality is not absolute in society [6]. Some discrimination is part of the process itself (say employee recruitment), what must be ensured therefore, is that the discrimination is on fair grounds. Hence the question of why a certain person was chosen and not another, is of utmost pertinence. Contrastive explanation in artificial intelligence has recently been discussed in [7], but for the first time it is formally introduced to algorithmic fairness in this work.

2 Background Concepts

The present paper combines two distinct areas of research, those of algorithmic fairness and causal inference, both comparatively niche areas in machine learning. We provide in this section for the reader, a brief collection of underlying definitions and concepts related to both of these areas.

2.1 Algorithmic Fairness

We first define a few notations which are used throughout this paper. Let Y be the expected outcome and \hat{Y} be the predicted outcome. X is the set of observable attributes and U is the set of latent attributes of an individual. A is the set of protected attributes of the individual on which the algorithm should not base its prediction on, in order to be fair. Of course, the intuitive but naive assumption in that case would be that an algorithm maybe considered to be fair if \hat{Y} is only dependent on X and not A . However, this amounts to “fairness through unawareness” as there may be attribute(s) in X that are analogous to attribute(s) in A , though not explicitly the same. This makes it necessary to devise more strict rules to ensure algorithmic fairness.

Most earlier notions of algorithmic fairness were global, that is true for the population. The two most popular among these are Demographic Parity and Equality of Opportunity. Demographic parity holds if $P(\hat{Y} | A = 0) = P(\hat{Y} | A = 1)$, that is, we get the same prediction, irrespective of the value to which the protected attributes are set at. Note that this does not take into account the expected outcome Y which means it ensures equality of result over the population, instead of any calibration using expected outcomes in sub-populations. Equality of opportunity does exactly that, that is it only seeks to ensure a certain prediction if the expected outcome supports that prediction for the sub-population in question. Equality of opportunity holds if $P(\hat{Y} = 1 | A = 0, Y = 1) = P(\hat{Y} = 1 | A = 1, Y = 1)$. It has been shown that these two criteria can never simultaneously hold true.

This brings to light the need for individual level fairness criterion, besides the above population level ones. If individual i and j are similar, that is some distance metric $d(i, j)$ is less than a small threshold, then individual fairness holds if $\hat{Y}(X^{(i)}, A^{(i)}) \approx \hat{Y}(X^{(j)}, A^{(j)})$. Of course, this introduces the constraint that the metric $d(i, j)$ should be properly chosen, which requires some domain knowledge expertise.

2.2 Causal Inference

Structural Causal Models (SCM) [8] are the backbone of causal inference methods [9]. These consist of three major interacting elements: causal diagrams, structural equations, and counterfactual/intervention logic. These together make up the triple of sets (U, X, F) which constitute the SCM.

1. Causal graphical diagrams, which are basically directed acyclic graphs (DAG). The nodes of the diagram are the variables and the directed arrow between them specify the flow of causal relations between the variables. There are two types of variables: U is the set of latent background variables and X are observable variables.
2. Structural equations are a set of functions $\{f_1, \dots, f_n\} \in F$ corresponding to the variables $\{X_1, \dots, X_n\} \in X$ such that $X_i = f_i(p_i, U_{p_i})$, $p_i \subseteq X \setminus \{X_i\}$ and $U_{p_i} \subseteq U$.
3. For causal inferential analysis, counterfactual and interventional logic is carried out using a set of rules called *do-calculus*.

Since causal diagrams are essentially directed acyclic graphs, each observable variable X_i will be connected to its parent variables p_i , where $X_i \in X$ and $p_i \subseteq X \setminus X_i$. Thus we see above that the value of the observable variable X_i depends on its parent variables as well as the latent variables U , through the function f_i .

Intervention logic. As seen above, the value of a measurable variable X_i is given by $X_i = f_i(p_i, U_{p_i})$. Now if an external agent deliberately sets the value of $X_i = x$, then that is called an intervention (eg. randomised control trials). So assuming that we know the probability distribution $P(U)$ of latent variables U , we can perform an intervention on Z variables belonging to X (that

is $Z \subseteq X$), and then compute the resulting probability distribution of the remaining variables in X other than Z , that is $X \setminus Z$.

Counterfactual logic. This then also helps us to do counterfactual calculations, where we essentially compute $P(Y_{Z \leftarrow z}(U) \mid W = w)$. Here Y are those variables belonging to the set of observable variables X , that we want to measure the effect of, so essentially output variables. Z are those variables that we have intervened on by setting to value z , and W are all other variables with known probability distribution.

2.3 Counterfactual Fairness

Kusner *et al.* [5] present the notion of counterfactual fairness. For a given problem of algorithmic fairness, let the causal model be given as usual by the set tuple (U, V, F) , where $V \equiv A \cup X$. A are the protected variables and U are the latent variables. X are the observables variables other than A , so that they together make up the total set of observable variables V . \hat{Y} is a fair predictor of the output variables Y if

$$P(\hat{Y}_{A \leftarrow a}(U) = y \mid X = x, A = a) = P(\hat{Y}_{A \leftarrow a'}(U) = y \mid X = x, A = a) \quad (1)$$

This condition of counterfactual fairness should be fair for any x, a, a' and for all y . The equation essentially enforces the condition that the probability distribution of Y should not be affected if any of the protected variables are intervened on keeping other conditions same.

3 Contrastive Fairness

In this Section we present the idea of contrastive fairness in details which is the main contribution of this paper. First we present several contrastive fairness questions and then formally formulate them. We also illustrate what these criterion would imply for the example case of job recruitment.

3.1 Why do we need Contrastive Fairness? Why Counterfactual Fairness is not enough?

Counterfactual fairness formalised the use of causal inference in ensuring fairness of machine learning algorithms. However, the criterion is population based, whereas many real life fairness question compare how two individuals are treated, and whether the difference in decision for them was fair? Why was this decision taken for an individual and not some other decision? All these are contrastive cases of individual fairness, which requires some further considerations in order to incorporate. We still use the same counterfactual logic but expand it to fit contrastive cases.

3.2 Posing Contrastive Questions

First we list the main contrastive causal questions from existing literature. Then we modify them into contrastive questions pertaining to algorithmic decision making. Lastly we modify them to form fairness criterion.

Van Bouwel and Weber [10] mention 3 kinds of **contrastive causal questions** that may be posed.

- *P-contrast*: Why does object X have property P , rather than property Q ?
- *O-contrast*: Why does object X have property P , while object Y has property Q ?
- *T-contrast*: Why does object X have property P at time t , but property Q at time t' ?

This defines three types of contrast: within an object (P-contrast), between objects themselves (O-contrast), and within an object over time (T-contrast).

We modify these questions to ask **algorithmic decision questions** as follows:

- *D-contrast*: Why is decision D taken for individual I , instead of decision D' ?
- *I-contrast*: Why is decision D taken for individual I , but not taken for individual J ?
- *T-contrast*: Why is decision D taken for individual I at time t , but not taken at time t' ?

Again, note the three types of contrast: for one individual (D-contrast), between two individuals (I-contrast), and for one individual over time (T-contrast).

Then we convert these into **contrastive fairness questions**, quite simply by rephrasing as follows:

- *D-contrast*: Is it fair to make decision D for individual I , instead of decision D' ?
- *I-contrast*: Is it fair to make decision D for individual I , while make D' for individual J ?
- *T-contrast*: Is it fair to make decision D for individual I at time t , but make D' at time t' ?

These three questions framed here gives the main groundwork of ensuring contrastive fairness of algorithmic decision making pertaining to an individual. Next we mathematically formulate these criteria.

3.3 D-Contrast: Is it fair to make decision D for individual I , instead of decision D' ?

This basically boils down to counterfactual fairness but for a particular individual. This is because if the decision making process is counterfactually fair for that individual for the entire decision space, then it should be fair when contrasting between any two decision made for that individual. Thus the the decision making algorithm is fair for a particular individual i if for any valid decision value d , the following holds.

$$P(\hat{Y}_{A_i \leftarrow a}(U_i) = d \mid X_i = x, A_i = a) = P(\hat{Y}_{A_i \leftarrow a'}(U_i) = d \mid X_i = x, A_i = a) \quad (2)$$

Other symbols have same meaning as in eqn. 1. It should be noted that though the above equation ensures fairness of the decision making process, it does not comment on the fairness of the two competing decisions themselves. To show that the decision taken, say d , is better than an alternative decision say d' , the predicted probability score of the former should be greater than the latter as shown below.

$$P(\hat{Y}(U_i) = d \mid X_i = x_i, A_i = a_i) > P(\hat{Y}(U_i) = d' \mid X_i = x_i, A_i = a_i) \quad (3)$$

3.4 I-Contrast: Is it fair to make decision D for individual I , but make D' for individual J ?

When comparing decisions between two individuals however, we need to make further assumptions. Not only the decision making processes must be separately fair for both individuals, but also the difference in decision should be "sensible", that is the probability values generated by the predictor should support that.

First we establish the fairness for the two individuals for the entire decision space as follows:

$$\begin{aligned} P(\hat{Y}_{A_i \leftarrow a_i}(U_i) = d \mid X_i = x_i, A_i = a_i) &= P(\hat{Y}_{A_i \leftarrow a'_i}(U_i) = d \mid X_i = x_i, A_i = a_i) \\ P(\hat{Y}_{A_j \leftarrow a_j}(U_j) = d \mid X_j = x_j, A_j = a_j) &= P(\hat{Y}_{A_j \leftarrow a'_j}(U_j) = d \mid X_j = x_j, A_j = a_j) \end{aligned} \quad (4)$$

Next, even if the decision making process itself is fair, for the decision to "make sense", for one individual the decision taken should have higher probability score assigned by the predictor than the alternative decision, while the opposite should hold true for the other individual. This is presented mathematically as follows:

$$\begin{aligned} P(\hat{Y}(U_i) = d \mid X_i = x_i, A_i = a_i) &> P(\hat{Y}(U_i) = d' \mid X_i = x_i, A_i = a_i) \\ P(\hat{Y}(U_j) = d' \mid X_j = x_j, A_j = a_j) &> P(\hat{Y}(U_j) = d \mid X_j = x_j, A_j = a_j) \end{aligned} \quad (5)$$

Lastly, once must make sure that even if the protected variable values of the two individuals were to be same counterfactually, then also decision D would have higher value than decision D' for individual I and decision D' would have higher value than decision D for individual J . This is present below.

$$\begin{aligned}
P(\hat{Y}_{A_i \leftarrow a_j}(U_i) = d \mid X_i = x_i, A_i = a_i) &> P(\hat{Y}_{A_i \leftarrow a_j}(U_i) = d' \mid X_i = x_i, A_i = a_i) \\
P(\hat{Y}_{A_j \leftarrow a_i}(U_j) = d' \mid X_j = x_j, A_j = a_j) &> P(\hat{Y}_{A_j \leftarrow a_i}(U_j) = d \mid X_j = x_j, A_j = a_j) \quad (6)
\end{aligned}$$

If 3, 4 and 5 are satisfied then one can surmise that the contrast in decision made between these two individuals is fair.

3.5 T-Contrast

The main question being asked here is that if over time the decision made for an individual changes, is that change fair or not. To ensure, this one has to first verify that the process itself is fair for all valid decisions d that can be made over all time points t . This is shown here:

$$P(\hat{Y}_{A_i \leftarrow a_i}(U_i) = d \mid X_i = x_i(t), A_i = a_i) = P(\hat{Y}_{A_i \leftarrow a_i}(U_i) = d \mid X_i = x_i(t'), A_i = a_i) \quad (7)$$

Now if the original decision was d at time t , and became some other d' at time t' , then it must also hold that at time t , decision d had higher prediction than d' , whereas at time t' , the opposite is true. This is formulated below:

$$\begin{aligned}
P(\hat{Y}(U_i) = d \mid X_i = x_i(t), A_i = a_i) &> P(\hat{Y}(U_i) = d' \mid X_i = x_i(t), A_i = a_i) \\
P(\hat{Y}(U_i) = d' \mid X_i = x_i(t'), A_i = a_i) &> P(\hat{Y}(U_i) = d \mid X_i = x_i(t'), A_i = a_i) \quad (8)
\end{aligned}$$

3.6 Illustrative example: Fairness of Employee Job Location

Consider two employees P and Q having the same job duties and responsibilities in the same organisation. The organisation has office locations in London and different other locations of the UK. Employees might have a preference of working in London, so if they are assigned to a different office location, the decision making process should be fair. This becomes even more significant for the HR, if a contrastive allocation of location between two employees is challenged and needs to be defended, especially if the decision is taken by an algorithm based on employee background data and performance statistics. We consider all the three scenarios of contrastive fairness for this test case and discuss what needs to be shown, in order to prove fairness.

Suppose employee P is joining the organisation and in his application form had indicated that he would prefer to be located in the London headquarters, but is being located in the countryside due to more employee requirements in the remote office, and this decision is being taken by a machine learning enabled "HR algorithm". This HR decision should not be based on such protected attributes like sex, religion, ethnicity, etc. This is an example of *D-contrast* and to ensure fairness, the algorithm must satisfy equations 2 and 3. Also consider the case of the same employee P being first located in London, and then at a later point of time being relocated to a remote office. In that case, the algorithm must satisfy the conditions of *T-contrast* via equations 7 and 8. Lastly consider employee P being assigned a London office and employee Q being assigned a remote office and employee Q counters this decision in the belief that the decision was biased by ethnicity. It is of great importance to the organisation to be able to justify the decision fairness of the "HR algorithm" and that can be achieved using the *I-contrast* equations 4, 5 and 6.

3.7 Why make contrastive decision instead of making same decision for both individuals?

A core notion underpinning contrastive fairness is that one decision is more "desirable" than another and hence the need to justify the difference in decision between two individuals. In that case, a natural follow-up question that arises is why not make the "desirable" decision for both individuals, why at all go for the less desirable alternative decision? For example, revisiting the illustrative example in Section 3.2, why not locate both employees P and Q in the London office, with the assumption that this is the more desirable decision, that is both employees prefer to work in London.

To justify the contrastive decision in such a situation, one has to first show that the preferable decision d had higher probability score for individual I than individual J by enough margin, even when the protected attributes are swapped or made same as shown below:

$$\begin{aligned}
& P(\hat{Y}(U_i) = d \mid X_i = x_i, A_i = a_i) - P(\hat{Y}(U_j) = d \mid X_j = x_j, A_j = a_j) > \lambda_{ij} \\
& P(\hat{Y}_{A_i \leftarrow a_j}(U_i) = d \mid X_i = x_i, A_i = a_i) - P(\hat{Y}_{A_j \leftarrow a_i}(U_j) = d \mid X_j = x_j, A_j = a_j) > \lambda_{ij} \\
& P(\hat{Y}_{A_i \leftarrow a_i}(U_i) = d \mid X_i = x_i, A_i = a_i) - P(\hat{Y}_{A_j \leftarrow a_i}(U_j) = d \mid X_j = x_j, A_j = a_j) > \lambda_{ij} \\
& P(\hat{Y}_{A_i \leftarrow a_j}(U_i) = d \mid X_i = x_i, A_i = a_i) - P(\hat{Y}_{A_j \leftarrow a_j}(U_j) = d \mid X_j = x_j, A_j = a_j) > \lambda_{ij} \quad (9)
\end{aligned}$$

Besides this, it helps further to justify the decision making process if similar conditions can be shown for d' but with individual J having higher probability than individual I , but this is not a necessary condition.

$$\begin{aligned}
& P(\hat{Y}(U_j) = d' \mid X_j = x_j, A_j = a_j) - P(\hat{Y}(U_i) = d' \mid X_i = x_i, A_i = a_i) > \lambda_{ij} \\
& P(\hat{Y}_{A_j \leftarrow a_i}(U_j) = d' \mid X_j = x_j, A_j = a_j) - P(\hat{Y}_{A_i \leftarrow a_j}(U_i) = d' \mid X_i = x_i, A_i = a_i) > \lambda_{ij} \\
& P(\hat{Y}_{A_j \leftarrow a_j}(U_j) = d' \mid X_j = x_j, A_j = a_j) - P(\hat{Y}_{A_i \leftarrow a_j}(U_i) = d' \mid X_i = x_i, A_i = a_i) > \lambda_{ij} \\
& P(\hat{Y}_{A_j \leftarrow a_i}(U_j) = d' \mid X_j = x_j, A_j = a_j) - P(\hat{Y}_{A_i \leftarrow a_i}(U_i) = d' \mid X_i = x_i, A_i = a_i) > \lambda_{ij} \quad (10)
\end{aligned}$$

3.8 Fairness vs Performance

Though fairness of algorithmic decision making is the main objective of the problem at hand, it should ideally be achieved with non-significant loss in algorithmic performance. If the performance error is the difference between the predicted output (\hat{Y}) and expected output (Y), then this can be used along with the fairness criteria as a multi-objective pareto front optimisation.

4 Conclusion

We adopt contrastive logic from causal inference to solve the question of algorithmic fairness in machine learning. We lay out the mathematical foundations to achieve this with counterfactual logic at its core. Contrastive questions (why this and not that?) have previously been asked in explainable artificial intelligence. But for the first time we propose contrastive criteria (is it fair to take one decision instead of another particularly differing between two individuals?) in the domain of artificial intelligence. These generic rules can be adopted for various tasks (eg. HR decisions like job recruitment, company layoffs, etc) which may be explored in future application focused research.

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