

This is a specification of the subset of Standard ML supported by this compiler. Note that every program valid in this subset will be valid in SML. Semantics are preserved.

| | | | |
|---------|------|---|--|
| $atexp$ | $:=$ | con | constant(int, bool), like 1 , true |
| | | vid | variable identifier |
| | | (exp) | parenthesized |
| exp | $:=$ | $atexp$ | atomic |
| | | $exp \ atexp$ | application |
| | | $exp_1 \ binop \ exp_2$ | infix application |
| | | fn ($\langle vid : typ \rangle^{(\cdot)}$) : $typ_{ret} \Rightarrow exp$ | anonymous function |
| | | if exp_b then exp_t else exp_f | if expression |
| dec | $:=$ | val $vid : typ = exp$ | value bind |
| $attyp$ | $:=$ | tid | type variable |
| | | (typ) | parenthesized |
| typ | $:=$ | $attyp$ | atomic |
| | | $typ \ \langle * \ typ \rangle^+$ | tuple type |
| | | $typ_1 \ \rightarrow \ typ_2$ | arrow type |

Supported built-in types: **int**, **bool**, **unit**.

Not supporting declaration of operators as infix.

No identifiers from the bare language can be rebound.

fn arguments must be surrounded by parentheses, and must be a (potentially empty) comma-separated list of value identifiers.

Function arguments need to be type annotated.