

This is a specification of the subset of Standard ML supported by this compiler. Note that every program valid in this subset will be valid in SML. Semantics are preserved.

<i>atexp</i>	:=	<i>con</i>	constant(int, bool), like 1 , true
		<i>vid</i>	variable identifier
		(<i>exp</i>)	parenthesized
<i>exp</i>	:=	<i>atexp</i>	atomic
		<i>exp atexp</i>	application
		<i>exp</i> ₁ <i>binop</i> <i>exp</i> ₂	infix application
		fn (< <i>vid</i> : <i>typ</i> > ^(₁)) => <i>exp</i>	anonymous function
		if <i>exp</i> _b then <i>exp</i> _t else <i>exp</i> _f	if expression
<i>dec</i>	:=	val <i>vid</i> : <i>typ</i> = <i>exp</i>	value bind
<i>attyp</i>	:=	<i>tid</i>	type variable
		(<i>typ</i>)	parenthesized
<i>typ</i>	:=	<i>attyp</i>	atomic
		<i>typ</i> <∗ <i>typ</i> > ⁺	tuple type
		<i>typ</i> ₁ -> <i>typ</i> ₂	arrow type

Supported built-in types: **int**, **bool**, **unit**.

Not supporting declaration of operators as infix.

No identifiers from the bare language can be rebound.

fn arguments must be surrounded by parentheses, and must be a (potentially empty) comma-separated list of value identifiers.

fn arguments need to be type annotated.

Type identifiers that start with '**a**', such as '**a**', are polymorphic.