

This is a specification of the subset of Standard ML supported by this compiler. Note that every program valid in this subset will be valid in SML. Semantics are preserved.

<i>atexp</i>	<i>:=</i>	<i>con</i>	constant(int, bool), like 1 , true
		<i>vid</i>	variable identifier
		(<i>exp</i>)	parenthesized
<i>exp</i>	<i>:=</i>	<i>atexp</i>	atomic
		<i>exp atexp</i>	application
		<i>exp₁ binop exp₂</i>	infix application
		fn (< <i>vid</i> : <i>typ</i> > ^(<i>i</i>)) => <i>exp</i>	anonymous function
		if <i>exp_b</i> then <i>exp_t</i> else <i>exp_f</i>	if expression
<i>dec</i>	<i>:=</i>	val <i>vid</i> : <i>typ</i> = <i>exp</i>	value bind
<i>attyp</i>	<i>:=</i>	<i>tid</i>	type identifier
		(<i>typ</i>)	parenthesized
<i>typ</i>	<i>:=</i>	<i>attyp</i>	atomic
		<i>typ</i> <∗ <i>typ</i> > ⁺	tuple type
		<i>typ₁ -> typ₂</i>	arrow type

Supported built-in types: **int**, **bool**, **unit**.

Not supporting declaration of operators as infix.

No identifiers from the bare language can be rebound.

fn arguments must be surrounded by parentheses, and must be a (potentially empty) comma-separated list of value identifiers. In particular, there are only single-argument functions.

fn arguments need to be type annotated.

Type identifiers that start with '**a**', such as '**a**', are polymorphic. Type identifiers that start with '**"**' are equality types.