Kodi minimal per C - Matrix Multiplication with MPI

```
#include <stdio.h> <stdlib.h> <mpi.h>
#define N 4 // Matrix size
int main(int argc, char** argv) {
 int rank, size;
 int A[N][N], B[N][N], C[N][N];
 int local_A[N/2][N], local_C[N/2][N]; // Assuming 2 processes
 MPI_Init(&argc, &argv);
 MPI_Comm_rank(MPI_COMM_WORLD, &rank);
 MPI_Comm_size(MPI_COMM_WORLD, &size);
 int rows_per_process = N / size;
 // Process 0 initializes matrices
 if (rank == 0) {
 // Initialize matrix A dhe Matrica B
 // Broadcast matrix B to all processes
 MPI_Bcast(B, N*N, MPI_INT, 0, MPI_COMM_WORLD);
 // Scatter rows of matrix A to all processe
MPI_Scatter(A, rows_per_process*N, MPI_INT, local_A, rows_per_process*N, MPI_INT, 0,
MPI_COMM_WORLD);
 // Each process computes its portion of matrix C
 for (int i = 0; i < rows per process; i++) {
   for (int j = 0; j < N; j++) {
     local C[i][j] = 0;
     for (int k = 0; k < N; k++) {
       local_C[i][j] += local_A[i][k] * B[k][j];
     }}}
 // Gather results back to process 0
 MPI_Gather(local_C, rows_per_process*N, MPI_INT,
       C, rows_per_process*N, MPI_INT, 0, MPI_COMM_WORLD);
 // Process 0 prints the result
 if (rank == 0) {
   printf("\nMatrix C (A * B):\n");
       MPI_Finalize(); -> return 0;
```

Kodi minimal ne C - Shumatorja e te gjithe elementeve te nje matrice

```
#include <stdio.h>
#include <mpi.h>
#define N 10
int main(int argc, char**argv){
 int rank, size;
 int A[N][N];
 int local_A[2][N]; // 5 procese = 2 rreshta/proces
 int localSum = 0, totalSum = 0;
 MPI_Init(&argc, &argv);
 MPI Comm rank(MPI COMM WORLD, &rank);
 MPI_Comm_size(MPI_COMM_WORLD, &size);
 // Process 0 inicializon
 if(rank == 0){}
 // Scatter
 MPI_Scatter(A, 2*N, MPI_INT, local_A, 2*N, MPI_INT, 0, MPI_COMM_WORLD);
 // Local sum
 for(int i = 0; i < 2; i++)
   for(int j = 0; j < N; j++)
     localSum += local_A[i][j];
 // Reduce
 MPI Reduce(&localSum, &totalSum, 1, MPI INT, MPI SUM, 0, MPI COMM WORLD);
 if(rank == 0)
   printf("Total sum: %d\n", totalSum);
 MPI Finalize();
 return 0;
}
```