



COMMAND LINE. DEBUGGING.

Agenda

- Command-line arguments
- Parsing command-line arguments with ``commander`` package
- Enable debug output for build-in packages
- ``debug`` package
- Debugging NodeJS with Chrome

COMMAND LINE ARGUMENTS

Command-line arguments

```
console.log(process.argv);

/**
$ node index.js one two=three four
[
  '/path/to/executable/node', // process.execPath
  '/path/to/script/index.js',
  'one',
  'two=three',
  'four'
]
*/
```

Parsing command-line arguments with `commander` package

commander

4.1.1 • Public • Published 4 days ago

[Readme](#)[Explore](#) BETA[0 Dependencies](#)[39,729 Dependents](#)[74 Versions](#)

Commander.js

build passing npm v4.1.1 downloads 152M/month install size 92.0 kB

The complete solution for **node.js** command-line interfaces, inspired by Ruby's **commander**.

Read this in other languages: English | [简体中文](#)

- **Commander.js**
 - **Installation**
 - **Declaring program variable**
 - **Options**
 - **Common option types, boolean and value**
 - **Default option value**
 - **Other option types, negatable boolean and flag|value**
 - **Custom option processing**
 - **Required option**
 - **Version option**
 - **Commands**
 - **Specify the argument syntax**

Install

```
> npm i commander
```

Weekly Downloads

36,543,309



Version

4.1.1

License

MIT

Unpacked Size

93.2 kB

Total Files

6

Issues

32

Pull Requests

1

Homepage

github.com/tj/commander.js#readme

Parsing command-line arguments with `commander` package

Key features:

- command line options, including aliases (e.g. ``script.js --option` = `command -o`)`
- optional, mandatory options, default values, options post-processing
- sub commands (e.g. ``script.js subcommand``)
- automatic ``--help`` option generation

Parsing command-line arguments with `commander` package

```
1  const program = require('commander');
2
3  program
4    .option( flags: '-b, --bool', description: 'boolean value')
5    .option( flags: '-s, --string <value>', description: 'string value')
6    .option( flags: '-d, --default <value>', description: 'string with default value', defaultValue: 'default')
7    .option( flags: '-B, --no-negative-bool', description: 'boolean with false when used')
8    .option( flags: '-i, --int <value>', description: 'integer value', fn: v => parseInt(v, radix: 10), defaultValue: 0)
9    .option( flags: '-m, --multi <value>', description: 'array of values', fn: (val, prev) => [ ...prev, val ], defaultValue: [])
10   .parse(process.argv);
11
12   console.log(`Bool:      ${program.bool}`);
13   console.log(`String:    ${program.string}`);
14   console.log(`Default:     ${program.default}`);
15   console.log(`Negative bool: ${program.negativeBool}`);
16   console.log(`Int:         ${program.int}`);
17   console.log(`Multi:       ${program.multi}`);
```

Parsing command-line arguments with `commander` package

```
$ node index.js --bool --string hello --no-negative-bool --int r42 --multi 1 --multi 2 --multi 3
Bool:      true
String:    hello
Default:   default
Negative bool: false
Int:       NaN
Multi:     1,2,3
```

```
$ node index.js -b -s hello -B -i 42 -m 1 -m 2 -m 3
Bool:      true
String:    hello
Default:   default
Negative bool: false
Int:       42
Multi:     1,2,3
```


Parsing command-line arguments with `commander` package

```
$ node index.js --help
```

```
Usage: index [options]
```

```
Options:
```

-b, --bool	boolean value
-s, --string <value>	string value
-d, --default <value>	string with default value (default: "default")
-B, --no-negative-bool	boolean with false when used
-i, --int <value>	integer value (default: 0)
-m, --multi <value>	array of values (default: [])
-h, --help	output usage information

Parsing command-line arguments with `commander` package

```
1  const program = require('commander');
2
3  const int = v => parseInt(v, 10);
4
5  program
6    .command( nameAndArgs: 'new <migration-name>' )
7    .description( str: 'creates a new migration' )
8    .action( fn: name => {
9      console.log(`New migration ${name} created`)
10    });
11
12  program
13    .command( nameAndArgs: 'run' )
14    .description( str: 'applies migration(s)' )
15    .option( flags: '-c, --count <v>', description: 'number of migration to run', int, defaultValue: 1 )
16    .action( fn: args => {
17      console.log(`Applying ${args.count} migration`)
18    });
19
20
21  program.parse(process.argv);
```

Parsing command-line arguments with `commander` package

```
$ node index.js --help
Usage: index [options] [command]

Options:
  -h, --help            output usage information

Commands:
  new <migration-name>  creates a new migration
  run [options]          applies migration(s)
```

```
$ node index.js run --help
Usage: index run [options]

applies migration(s)

Options:
  -c, --count <v>  number of migration to run (default: 1)
  -h, --help        output usage information
```

DEBUGGING

Debugging

Debugging is the process of finding and resolving defects or problems within a computer program that prevent correct operation of computer software or a system.

[Wikipedia](#)



BREAKPOINTS

console.log()

Enable debug output for build-in packages

```
1 // $ NODE_DEBUG=http node index.js
2
3 const {request} = require('http');
4
5 const req = request('http://httpbin.org/json', {
6   method: 'GET'
7 });
8
9 req.on( event: 'response', listener: async res => {
10   const chunks = [];
11   for await (const chunk of res) {
12     chunks.push(chunk)
13   }
14
15   const body = JSON.parse(Buffer.concat(chunks).toString());
16
17   console.dir(body, options: {depth: null});
18 });
19
20 req.end();
```

`debug` package

debug

4.1.1 • Public • Published a year ago

 [Readme](#)

 [Explore](#) BETA

 1 Dependency

 32,787 Dependents

 64 Versions

debug

build passing coverage 88%  [Slack](#) backers 11 sponsors 6

```
2. bash
$ DEBUG=* node examples/node/app.js
http booting 'My App' +0ms
worker:a doing lots of uninteresting work +0ms
worker:b doing some work +0ms
http listening +23ms
worker:a doing lots of uninteresting work +424ms
worker:a doing lots of uninteresting work +307ms
worker:b doing some work +814ms
worker:b doing some work +58ms
worker:a doing lots of uninteresting work +312ms
worker:a doing lots of uninteresting work +647ms
worker:a doing lots of uninteresting work +469ms
worker:b doing some work +1s
worker:a doing lots of uninteresting work +797ms
worker:a doing lots of uninteresting work +153ms
worker:b doing some work +1s
worker:a doing lots of uninteresting work +491ms
worker:a doing lots of uninteresting work +323ms
worker:b doing some work +602ms
```

Install

```
> npm i debug
```

Weekly Downloads

57,914,995



Version

4.1.1

License

MIT

Unpacked Size

81.5 kB

Total Files

9

Issues

24

Pull Requests

15

Homepage

 github.com/visionmedia/debug#readme

`debug` package

```
1 // $ DEBUG=http node index.js
2
3 const app = require('express')();
4 const port = 3000;
5
6 app.use( fn: (req, res) => res.end('Hello world!'));
7
8 app.listen(port);
```


`debug` package

```
DEBUG=express:* node index.js
express:application set "x-powered-by" to true +0ms
express:application set "etag" to 'weak' +2ms
express:application set "etag fn" to [Function: generateETag] +0ms
express:application set "env" to 'development' +1ms
express:application set "query parser" to 'extended' +0ms
express:application set "query parser fn" to [Function: parseExtendedQueryString] +0ms
express:application set "subdomain offset" to 2 +0ms
express:application set "trust proxy" to false +1ms
express:application set "trust proxy fn" to [Function: trustNone] +0ms
express:application booting in development mode +0ms
express:application set "view" to [Function: View] +0ms
express:application set "views" to '/home/anton/projects/epam/node_mentor/nodejs_gmp_20
express:application set "jsonp callback name" to 'callback' +1ms
express:router use '/' query +0ms
express:router:layer new '/' +0ms
express:router use '/' expressInit +1ms
express:router:layer new '/' +0ms
express:router use '/' <anonymous> +0ms
express:router:layer new '/' +0ms
```

Debugging NodeJS with Chrome

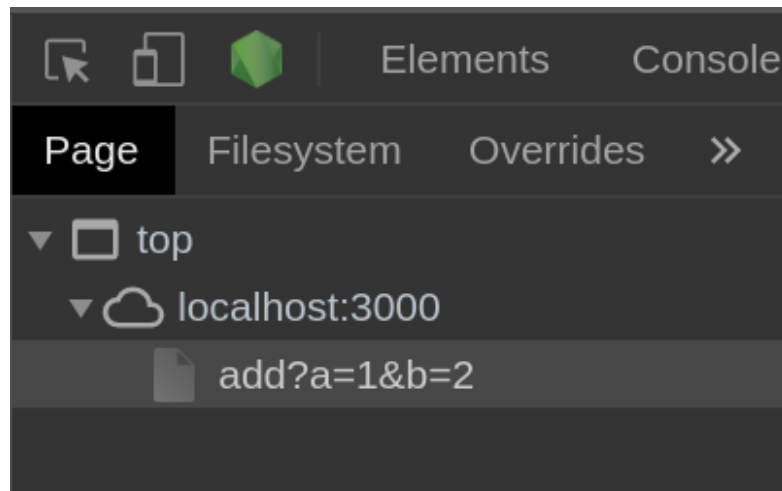
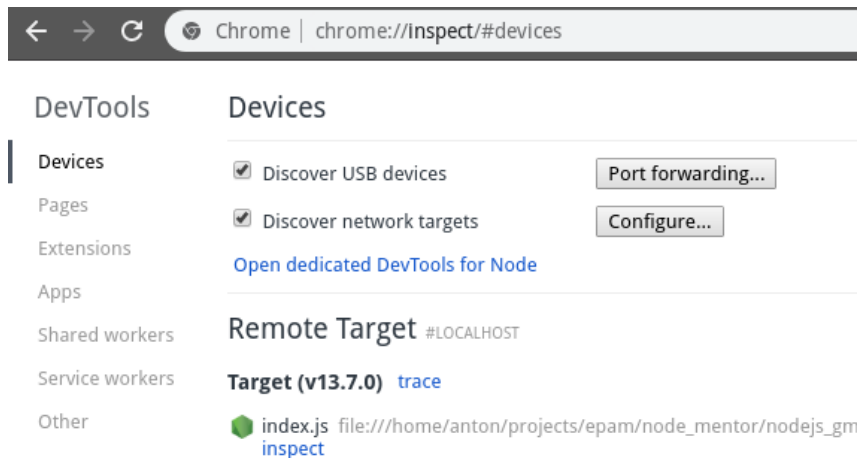
```
const app = require('express')();
const port = 3000;

// GET /add?a=1&b=2 => 3
app.get('/add', (req, res, next) => {
  const {a, b} = req.query;
  res.send(a + b)
});

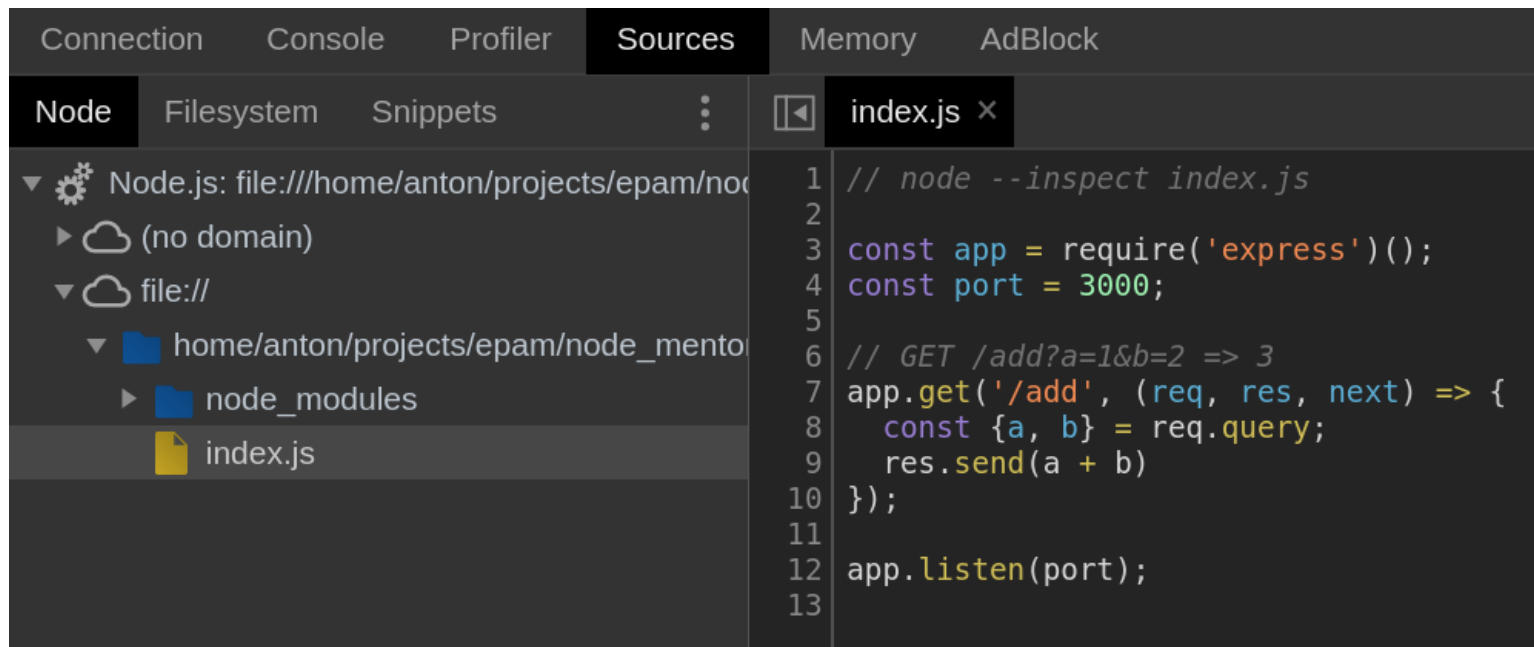
app.listen(port);
```

```
$ node --inspect index.js
Debugger listening on ws://127.0.0.1:9229/6f47828f-ae66-4766-8aa2-7414072fbb90
For help, see: https://nodejs.org/en/docs/inspector
```

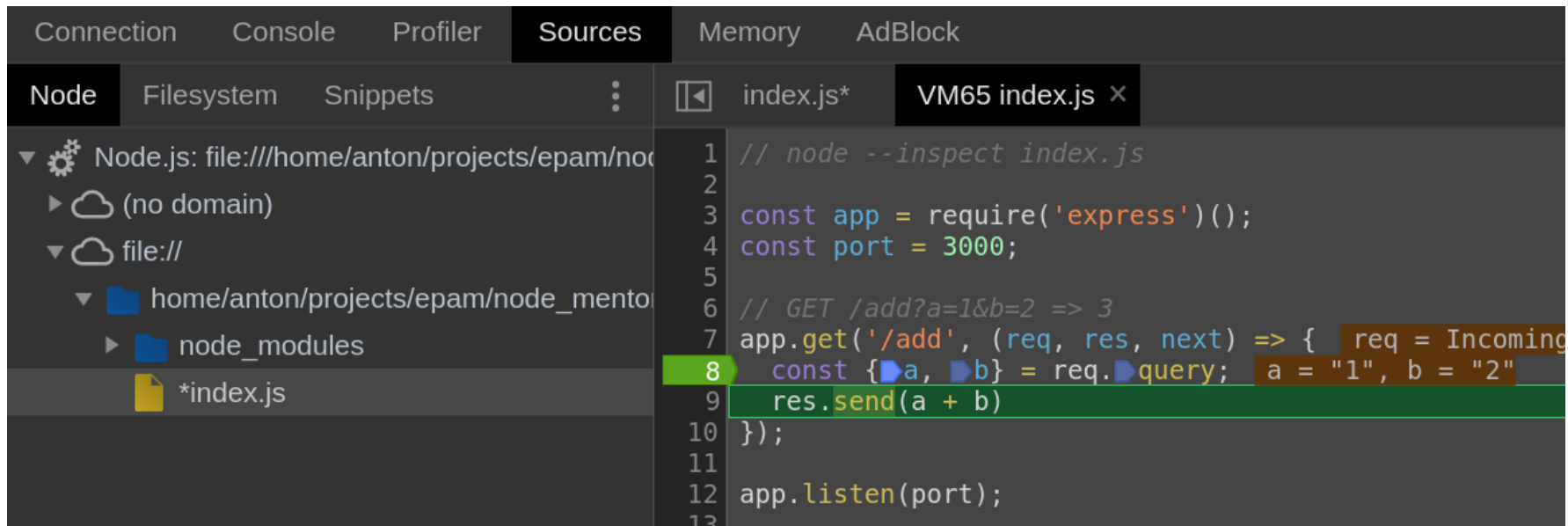
Debugging NodeJS with Chrome



Debugging NodeJS with Chrome



Debugging NodeJS with Chrome



Debugging NodeJS with Chrome

<code>node --inspect=[host:port] script.js</code>	Bind to address or hostname <i>host</i> (default: 127.0.0.1) Listen on <i>port</i> (default: 9229)
<code>node --inspect-brk=[host:port] script.js</code>	Bind to address or hostname <i>host</i> (default: 127.0.0.1) Listen on <i>port</i> (default: 9229) Break before user code starts
<code>node inspect script.js</code>	Spawn child process to run user's script under <code>--inspect</code> flag; and use main process to run CLI debugger.
<code>node inspect --port=[port]</code>	Spawn child process to run user's script under <code>--inspect</code> flag; and use main process to run CLI debugger. Listen on <i>port</i> (default: 9229)

Useful links

- [Source code](#)
- [commander package](#)
- [debug package](#)
- [Debugging Guide](#)

Q & A