



Andrii Prokhor

Software developer

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🌐 [Website Portfolio](#) | [LinkedIn](#) | [GitHub](#)

About

I am a second-year computer science student with a passion for programming. I have a strong enthusiasm for acquiring new knowledge and understanding various concepts. Additionally, I am passionate about problem solving, 3D graphics and web design. I love working on my pet projects as a front-end developer using JavaScript and additional libraries.

Skills

Hard

JavaScript, HTML5, CSS3/Bootstrap, Three.js, Git, C++, VS Code, Blender, UX/UI, Figma, Photoshop.

Soft

Creativity, problem-solving, adaptability, communication, time management, critical thinking, patience, collaboration, self-learning.

Education

Bachelor's - engineer, Information Technology and Econometrics

Andrzej Frycz Modrzewski University - Cracow, Poland

Start up: Oct 2021

Expected Graduation: May 2025

Activities: 3D modeling and printing, VR technology science circle.

Courses: Data Structures and Algorithms, PHP, MySQL, data analysis in R language, computer programming with C++.

Experience

Studify

[GitHub](#)

[Demo](#)

Feb 2023 - Mar 2023

- Designed the overall website concept/layout (Figma, Photoshop).
- Implemented new for me Intersection Observer API (JavaScript).
- Developed responsive layout and deployed the site on GitHub and Netlify (HTML, CSS).

Web Portfolio

[GitHub](#)

[Demo](#)

Apr 2023

- Created and implemented responsive website (JavaScript, HTML, CSS).
- Embedded 3D models on the site using JavaScript library (Three.js, JavaScript).
- Deployed the website on GitHub and Netlify.

Languages

English ■■■■□

Polish ■■■■□

Ukrainian ■■■■■

Russian ■■■■■