Design of the database

Andrii Yanechko March 2022

1 Program Description

This is a database for ordering a ticket on the events.

2 Design database for CDP program

Main entities of the database are:

- User;
- Event;
- Ticket.

2.1 User entity

User entity, illustrated on a figure 2.1, represents user in the database and have several fields:

Name	Type	Description	Constraints
id	integer	unique identifier of the user	Primary Key
name	text	name of the user	Unique
email	text	email of the user	Unique
created_date	text	date of instance creation in the UTC	N\A
updated_date	text	date of the last update in the UTC	11/4

Indexes for user entity:

Name	Type
name	B-tree
email	B-tree

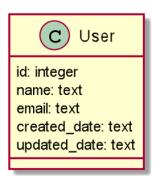


Figure 1: User representation in the database

2.2 Event entity

Event entity, illustrated on a figure 2, represents event in the database and have several fields:

Name	Type	Description	Constraints	
id	integer	unique identifier of the event	Primary Key	
title	text	title of the event	Unique	
date	text	start date of the event in the UTC	Omque	
created_date	text	date of instance creation in the UTC	N\A	
updated_date	text	date of the last update in the UTC	INA	

Indexes for event entity:

Name	Type
title	B-tree
date	B-tree



Figure 2: Event representation in the database

2.3 Ticket entity

Ticket entity, illustrated on a figure 3 , represents ticket in the database and have several fields:

Name	Type	Description	Constraints	
id	integer	unique identifier of the ticket	Primary Key	
user_id	integer	id of the user which has ordered this ticket	Secondary Key	
event_id	integer	id of the event on which ticket is booked	Secondary Key	Unique
place	integer	number of place of the ticket	N\A	Unique
category	string	category of the ticket		
created_date	string	date of instance creation in the UTC	N\A	
updated_date	string	date of the last update in the UTC		

Indexes for ticket entity:

Name	Type
event_id	B-tree
user_id	B-tree
category	B-tree

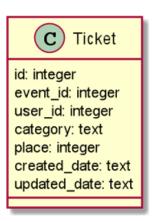


Figure 3: Ticket representation in the database

3 Implementation of the database design in the PostgresSQL

3.1 User table

```
CREATE TABLE public."user"
(
id integer NOT NULL,
name character varying(50) NOT NULL,
email character varying(50) NOT NULL,
created_date character varying(50),
updated_date character varying(50),
PRIMARY KEY (id),
CONSTRAINT name_unique UNIQUE (name),
CONSTRAINT email_unique UNIQUE (email)
);

ALTER TABLE IF EXISTS public."user"
OWNER to postgres;
```

3.2 Event table

```
CREATE TABLE public.event
(
id integer NOT NULL,
title character varying(50) NOT NULL,
date character varying(50) NOT NULL,
created_date character varying(50),
updated_date character varying(50),
PRIMARY KEY (id),
CONSTRAINT title_date UNIQUE (title, date)
);
ALTER TABLE IF EXISTS public.event
OWNER to postgres;
```

3.3 Ticket table

```
CREATE TABLE public.ticket
(
id integer NOT NULL,
user_id integer NOT NULL,
event_id integer NOT NULL,
place integer NOT NULL,
category character varying(30) NOT NULL,
created_date character varying(50),
updated_date character varying,
PRIMARY KEY (id),
CONSTRAINT unique_event_id_place UNIQUE (event_id, place),
CONSTRAINT foreign_key_user_id FOREIGN KEY (user_id)
REFERENCES public. "user" (id) MATCH SIMPLE
ON UPDATE NO ACTION
ON DELETE NO ACTION
NOT VALID,
CONSTRAINT foreign_key_event_id FOREIGN KEY (event_id)
REFERENCES public.event (id) MATCH SIMPLE
ON UPDATE NO ACTION
ON DELETE NO ACTION
NOT VALID
);
ALTER TABLE IF EXISTS public.ticket
OWNER to postgres;
```

3.4 Database entity relations

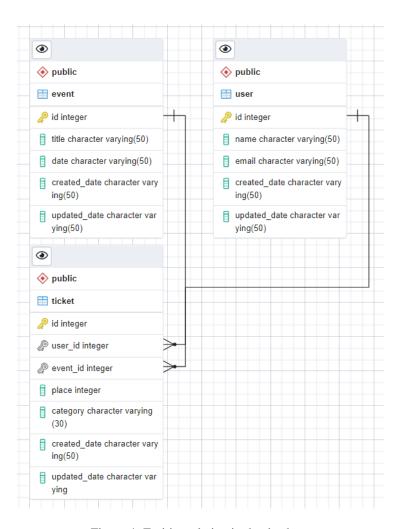


Figure 4: Entities relation in the database

3.5 Trigger for update time on UPDATE

```
Trigger function looks like:

CREATE OR REPLACE FUNCTION public.set_update_time()
RETURNS trigger
LANGUAGE 'plpgsql'
VOLATILE
COST 100
AS $BODY$
```

```
BEGIN
new.updated_time = CURRENT_TIME(2);
RETURN new;
END;
$BODY$;

Trigger looks like:
    CREATE TRIGGER set_update_time_on_update
BEFORE UPDATE OF id, name, email, created_date, updated_date
ON public."user"
FOR EACH ROW
EXECUTE FUNCTION public.set_update_time();
```

3.6 Trigger for name validation

```
Function to validate name:
    CREATE FUNCTION public.name_validation()
RETURNS trigger
LANGUAGE 'plpgsql'
VOLATILE NOT LEAKPROOF
AS $BODY$
BEGIN
if NEW.name LIKE '%%', THEN
RAISE EXCEPTION 'name field contains character';
ELSEIF NEW.name LIKE '%#%' THEN
RAISE EXCEPTION 'name field contains # character';
ELSEIF NEW.name LIKE '%$%' THEN
RAISE EXCEPTION 'name field contains # character';
END IF;
RETURN NEW;
END;
$BODY$;
   Trigger that invokes BEFORE each update or insert on the user.name field:
    ALTER FUNCTION public.name_validation()
OWNER TO postgres;
CREATE TRIGGER validate_name
BEFORE INSERT OR UPDATE OF name
ON public. "user"
FOR EACH ROW
EXECUTE FUNCTION public.name_validation();
```

Trigger in action:

```
1  UPDATE public."user" SET name = '12389#' WHERE id = 4

Data Output Explain Messages Notifications

ERROR: name field contains # character
CONTEXT: PL/pgSQL function name_validation() line 5 at RAISE
SQL state: P0001
```

Figure 5: Trigger raises an exception when user name contains #

```
1  UPDATE public."user" SET name = '12389@' WHERE id = 4

Data Output Explain Messages Notifications

ERROR: name field contains @ character
CONTEXT: PL/pgSQL function name_validation() line 3 at RAISE
SQL state: P0001
```

Figure 6: Trigger raises an exception when user name contains

```
1  UPDATE public."user" SET name = '12389$' WHERE id = 4

Data Output Explain Messages Notifications

ERROR: name field contains # character
CONTEXT: PL/pgSQL function name_validation() line 7 at RAISE
SQL state: P0001
```

Figure 7: Trigger raises an exception when user name contains \$

3.7 Function to return user's average place

```
CREATE OR REPLACE FUNCTION public.avarage_user_ticket_place(IN "user"
"user")
RETURNS integer
LANGUAGE 'sql'
IMMUTABLE
PARALLEL UNSAFE
COST 100

RETURN (SELECT AVG(ticket.place) FROM ticket WHERE ticket.user_id = "user".id);
```

4 PostgresSQL index comparation

4.1 Index comparation

So, I've investigated 2 types of indexes **B-tree** and **hash**. I don't investigate 2 other indexes **GIN** and **GIST**, because they are not supporting a character varying, that is actully 95% of my indexes, so data for the investigation won't be accurate in that case.

4.1.1 Size of indexes

```
Query that I used to measure indexes size:

select pg_size_pretty(pg_relation_size('index_ticket_event_id'))
as index_ticket_event_id,
pg_size_pretty(pg_relation_size('index_ticket_user_id')) as index_ticket_user_id,
pg_size_pretty(pg_relation_size('index_ticket_category')) as index_ticket_category,
pg_size_pretty(pg_relation_size('index_event_date')) as index_event_date,
pg_size_pretty(pg_relation_size('index_event_title')) as index_event_title,
pg_size_pretty(pg_relation_size('index_user_email')) as index_user_email,
pg_size_pretty(pg_relation_size('index_user_name')) as index_user_name
```

4.1.2 Speed of queries

```
Query for selecting user by name (exact match):

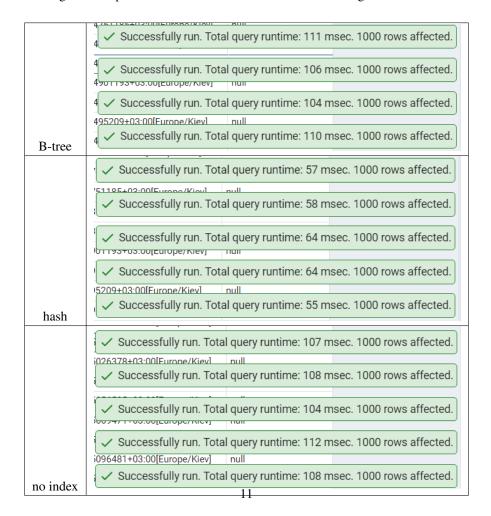
SELECT * FROM public."user" WHERE "name" LIKE 'name 1050'
```



Figure 8: Represents how much size each index takes using hash indexes



Figure 9: Represents how much size each index takes using B-tree indexes



Query for selecting user by name (contains): SELECT * FROM public."user" WHERE name LIKE "%name 5%"

	//ISSSWSX+LL3*UHIEHROBA/KJAVI NUH
	✓ Successfully run. Total query runtime: 191 msec. 11111 rows affected.
	Successfully run. Total query runtime: 116 msec. 11111 rows affected.
	Successfully run. Total query runtime: 116 msec. 11111 rows affected.
B-tree	✓ Successfully run. Total query runtime: 137 msec. 11111 rows affected.
	2.4620397+03:00[Europe/Kiev] null
	2.4 Successfully run. Total query runtime: 67 msec. 11111 rows affected.
	2.46EE060±02:00[Europo/Kigul pull
	2.4 Successfully run. Total query runtime: 63 msec. 11111 rows affected.
	2.4 Successfully run. Total query runtime: 61 msec. 11111 rows affected. 2.4000900700.00[Editope/Kiev] Tiuli
	2.4 Successfully run. Total query runtime: 55 msec. 11111 rows affected.
hash	2.4661168+03:00[Furope/Kiev] null 2.4661168+03:00[Furope/Kiev] null 2.4661168+03:00[Furope/Kiev] null 2.4661168+03:00[Furope/Kiev] null 2.4661168+03:00[Furope/Kiev] null
114811	
	Successfully run. Total query runtime: 123 msec. 11111 rows affected.
	Successfully run. Total query runtime: 111 msec. 11111 rows affected.
	42 4661168+03:00[Europe/Kiev] null Successfully run. Total query runtime: 105 msec. 11111 rows affected.
	Successfully run. Total query runtime: 104 msec. 11111 rows affected.
	Successfully run. Total query runtime: 102 msec. 11111 rows affected.
no index	42. Successfully run. Total query runtime: 97 msec. 11111 rows affected.

Query for selecting user by email (contains): SELECT * FROM public."user" WHERE email LIKE "%170%"

	7/5 195±112/11 E1P585/R10/
	Successfully run. Total query runtime: 111 msec. 1000 rows affected.
	Successfully run. Total query runtime: 106 msec. 1000 rows affected.
	Successfully run. Total query runtime: 104 msec. 1000 rows affected.
B-tree	495209+03:00[Europe/Kiev] null Successfully run. Total query runtime: 110 msec. 1000 rows affected.
	✓ Successfully run. Total query runtime: 57 msec. 1000 rows affected.
	✓ Successfully run. Total query runtime: 58 msec. 1000 rows affected.
	Successfully run. Total query runtime: 64 msec. 1000 rows affected.
	✓ Successfully run. Total query runtime: 64 msec. 1000 rows affected.
hash	✓ Successfully run. Total query runtime: 55 msec. 1000 rows affected.
	✓ Successfully run. Total query runtime: 107 msec. 1000 rows affected.
	5026378±03:00[Furone/Kiev] null Successfully run. Total query runtime: 108 msec. 1000 rows affected.
	Successfully run. Total query runtime: 104 msec. 1000 rows affected.
	Successfully run. Total query runtime: 112 msec. 1000 rows affected.
no index	Successfully run. Total query runtime: 108 msec. 1000 rows affected.

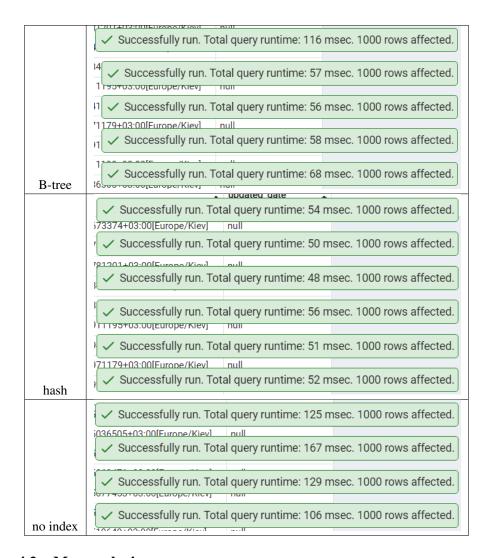
```
Query by email from users that have at least one ticket (contains):

SELECT public."user".* FROM public."user"

WHERE (SELECT COUNT(*)FROM public.ticket WHERE public.ticket.id = public."user".id)

> 0

AND public."user".email LIKE "%77@%"
```



4.2 My conclusion

So as I can see **B-tree** index is not very useful in my case, I guess it's because my indexes are almost refers character varying types and that's why **B-tree** is not very efficient.

Taking look on the size which indexes are taking, hash is on the figure and on

the **b-tree** figure, **hash** index takes more size than **b-tree**, but taking a look at the efficient comparing tables **hash** is more-more efficient in case of character varying indexes.