

Engineering Challenge

Build a system, in the language of your choice, for (1) processing events representing changes to the state of an object and (2) creating a system for efficiently representing that object's state over time.

Your system will need to track change to the following UserProfile object (note that here we list the objects keys and value types):

```
"id": String  # UUID (RFC 4122)
"username": String  # Users username
"bio": String  # Users bio
"createdAt": String  # ISO 8601 Timestamp
"updatedAt": String  # ISO 8601 Timestamp
"lastLogin": String  # ISO 8601 Timestamp
"followerCount": Int  # Number of people following user
"followingCount": Int  # Number of people user is following
"remainingInvites": Int  # Number of invites user can send out
"bookmarks": String List  # UUID (RFC 4122) list of bookmarked items
"phoneNumber": String  # E.164 formatted phone number
```

These records are created and all of the fields except id and createdAt can be updated during the life of the UserProfile. For this problem you do not need to worry about the UserProfile object being deleted, and can assume we want to keep related information indefinitely (in the case of a deletion you can assume that events will simply stop being generated for this user).

When a new UserProfile is created, an initial event is fired which contains the type CREATE and any fields which were available when the UserProfile was created (this event will always include id, type and createdAt fields).

When a user updates their UserProfile, or a function of the system causes their UserProfile to be updated, then it instead creates an event of the type UPDATE. The event will also contain the name of the fields that were updated as well as specific value information based on the type. String type fields will have an old and new field, which contain the value before and after the update (respectively). Int type fields will have a type field which can be INC for increment or DEC for decrement and a value field which is how much the integer is being incremented or decremented by. String List type fields will



have an added field, which is a list of items that are being added to the aray, and a removed field, which is a list of items that are being removed from the array. You can assume added values are appended to the end and that removed values always exist in the list its being removed from..

```
{
      "id": "5017665a-80e9-4b1f-ae2e-ee2609f2fb5e" # UUID (RFC 4122)
      "type": "UPDATE",
      "fields": {
            "bio": {
                  "old": "my old bio",
                  "new": "my new bio"
            # All other String updates follow bio's format above
            # If there was no previous value only the "new" field will exist
            "followerCount": {
                  "type": "INC"
                                  # INC for increment, DEC for decrement
                                  # The amount incremented or decremented
                  "value": 3
            },
            # All other Int type updates follow followerCount's format above
            "bookmarks": {
                  "added": ["11eedbdb-8ea1-4823-afbf-cbd2228d5a73"]
                  "removed": []  # Nothing removed in this case
            # There are no other lists in the UserProfile except bookmarks
            # "added" is an array of items added to the bookmarks list
            # "removed" is an array of items removed from the bookmarks list
      }
}
```

You can assume that the above events are processed from a queue, so they will be received one at a time and in the correct order. To simulate this the events will be provided to you through an events.json file with the following format (we have provided an example file here):



```
},
    # All the other events, similar to above
]
```

Your program should read this file and create a Point in Time (PIT) object viewer. Your PIT viewer should create a structure that allows for random access querying of any object at any point in the application of the events to the object. You can assume that accessing the object at PIT 0 is the object as it was created by the CREATE event and accessing the object at PIT N-1 (where N is the number of events that were applied to that object) is the object after all events have been applied to it.

While the example file we have provided is small, the system should be designed to handle these events at scale. You should consider both the size necessary for storing your objects over time as well as the performance of the queries. You should discuss how these considerations affect the design of your system in the README.

Using the example event.json we would get the following outputs:

```
UserProfile object 1ebe7809-b708-46b0-b0b6-7d8f608ff08e at PIT 0
      "id": "lebe7809-b708-46b0-b0b6-7d8f608ff08e",
      "createdAt": "2020-10-28T03:20:02Z",
      "updatedAt": "2020-10-28T03:20:02Z",
      "username": "the-first-user",
      "phoneNumber": "+19095550101",
      "bookmarks": [
            "da1028ad-43da-42ec-b549-dbb17963b54f",
            "6ccb2eae-cb7c-445d-96e4-0af13f04fed2",
            "28787d49-dd06-4118-8cca-444eb0cee3cc"
      ],
      "bio": "User #1!"
}
UserProfile object 1ebe7809-b708-46b0-b0b6-7d8f608ff08e at PIT 2
      "id": "lebe7809-b708-46b0-b0b6-7d8f608ff08e",
      "createdAt": "2020-10-28T03:20:02Z",
      "updatedAt": "2020-10-28T03:24:02Z",
      "lastLogin": "2020-10-28T03:24:02Z",
      "username": "the-first-user",
      "phoneNumber": "+19095550101",
      "bookmarks": [
            "6ccb2eae-cb7c-445d-96e4-0af13f04fed2",
      "bio": "No really, I'm user #1"
      "remainingInvites": 5
}
```



```
UserProfile object 770375c4-8273-4c6f-9c68-7e55f7174c21 at PIT 1
{
    "id": "770375c4-8273-4c6f-9c68-7e55f7174c21",
    "createdAt": "2020-10-28T03:22:02Z",
    "updatedAt": "2020-10-28T03:23:02Z",
    "lastLogin": "2020-10-28T03:23:02Z"
    "username": "the-second-user",
    "phoneNumber": "+19095550102",
    "followerCount": 20,
    "followingCount": 15,
    "bio": "User #2!?"
}
```

Deliverables

- Production quality code
 - Follows standard syntax and patterns of the language
 - Has test coverage to ensure correctness and quality
 - Well commented and/or documented as appropriate
- A README explaining the following:
 - How to build and execute your code (as appropriate)
 - The general strategy/approach you took towards testing
 - The rationale behind the choices you made in the design of your PIT viewer
 - Any assumptions you made about the system and your reasoning behind it
 - Anything else you would like us to know