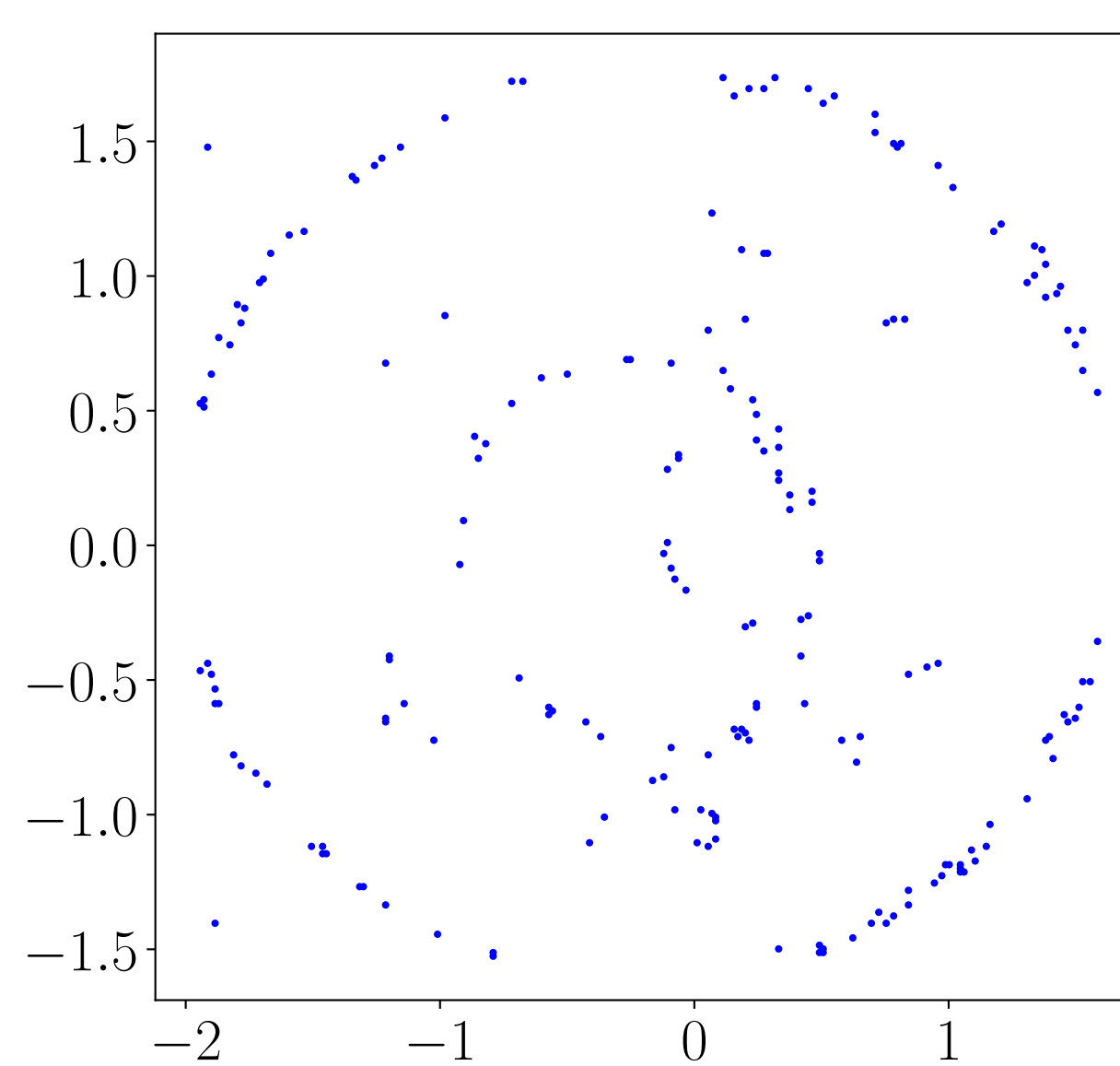
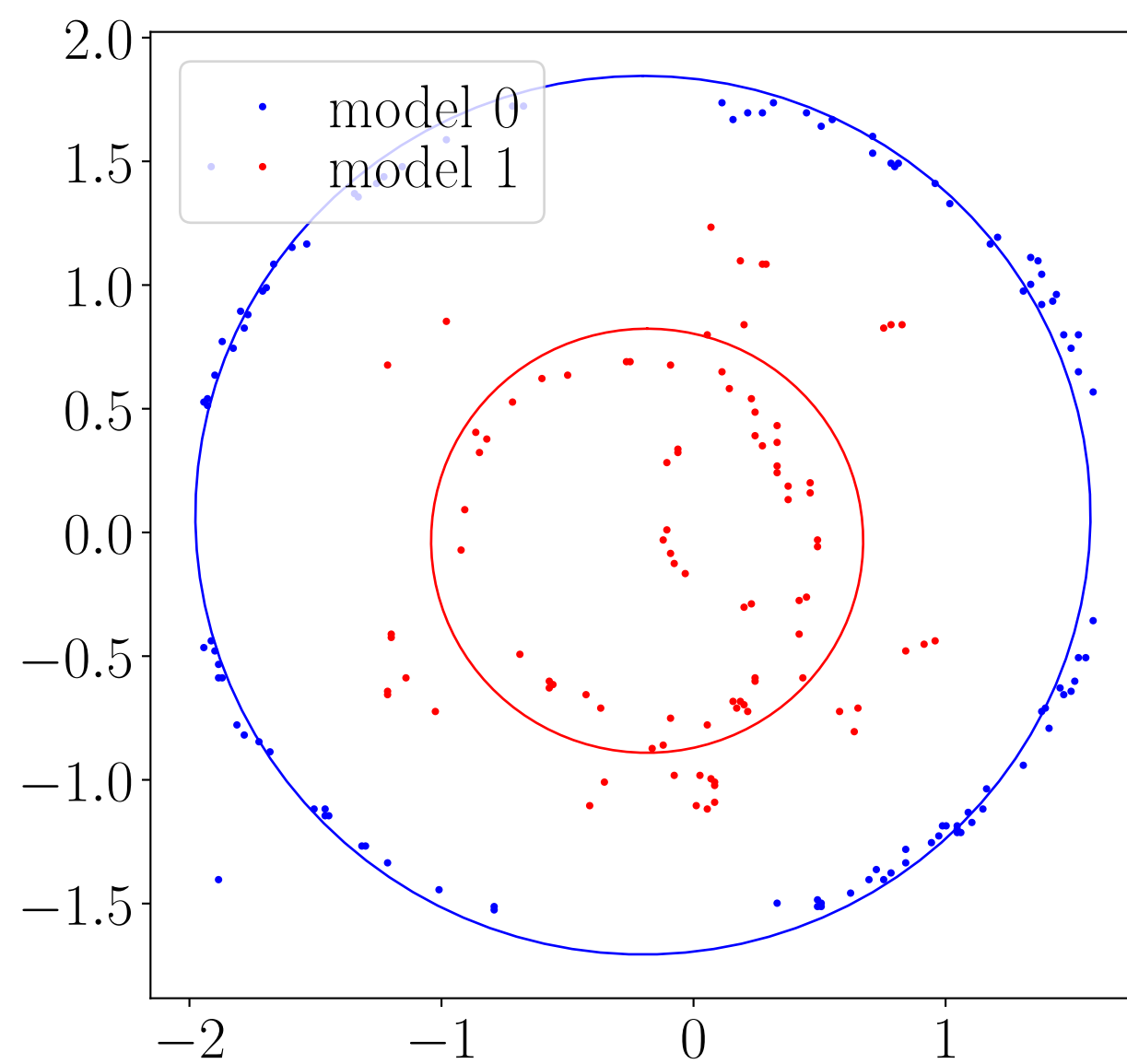


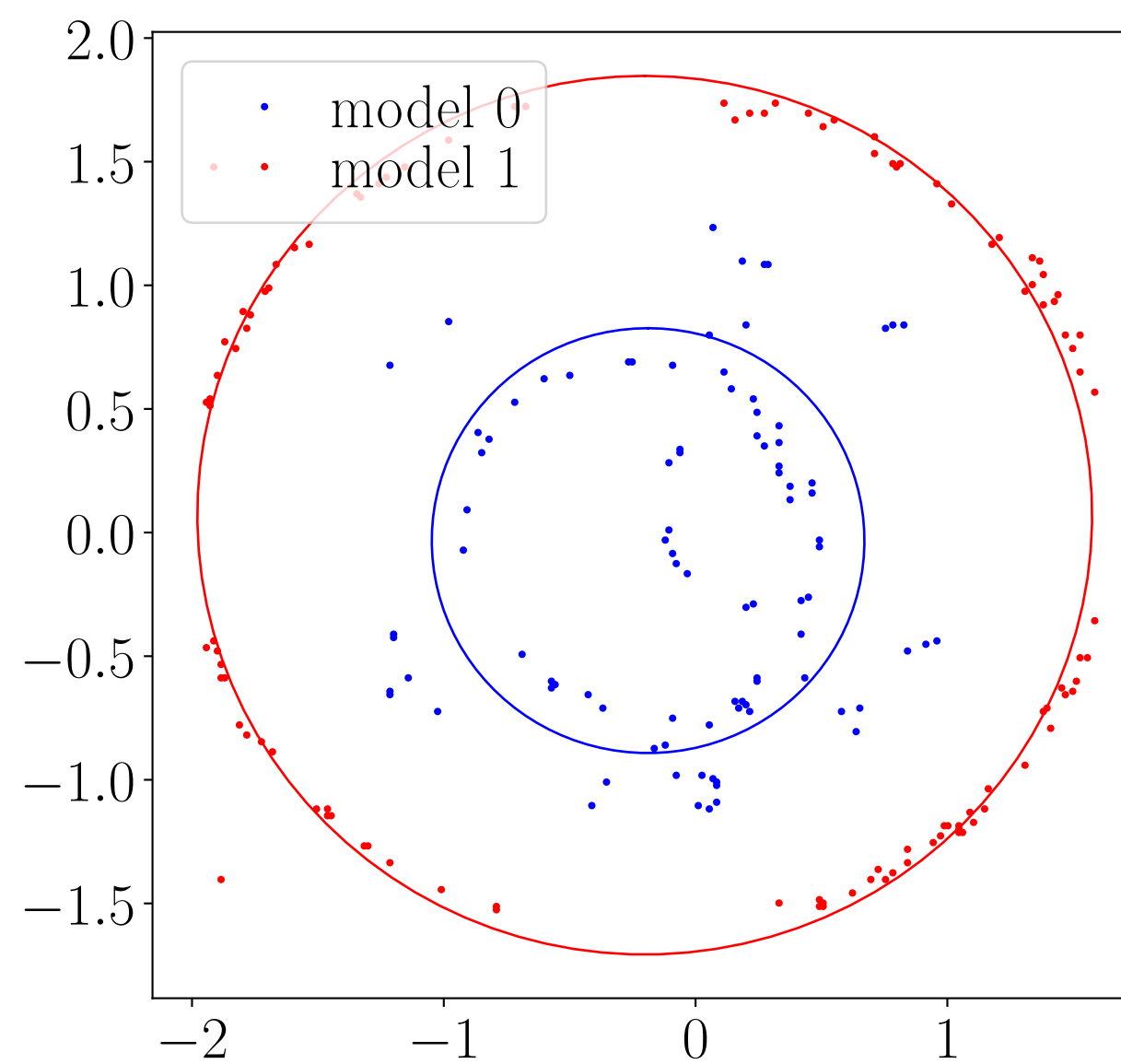
(a) Real image



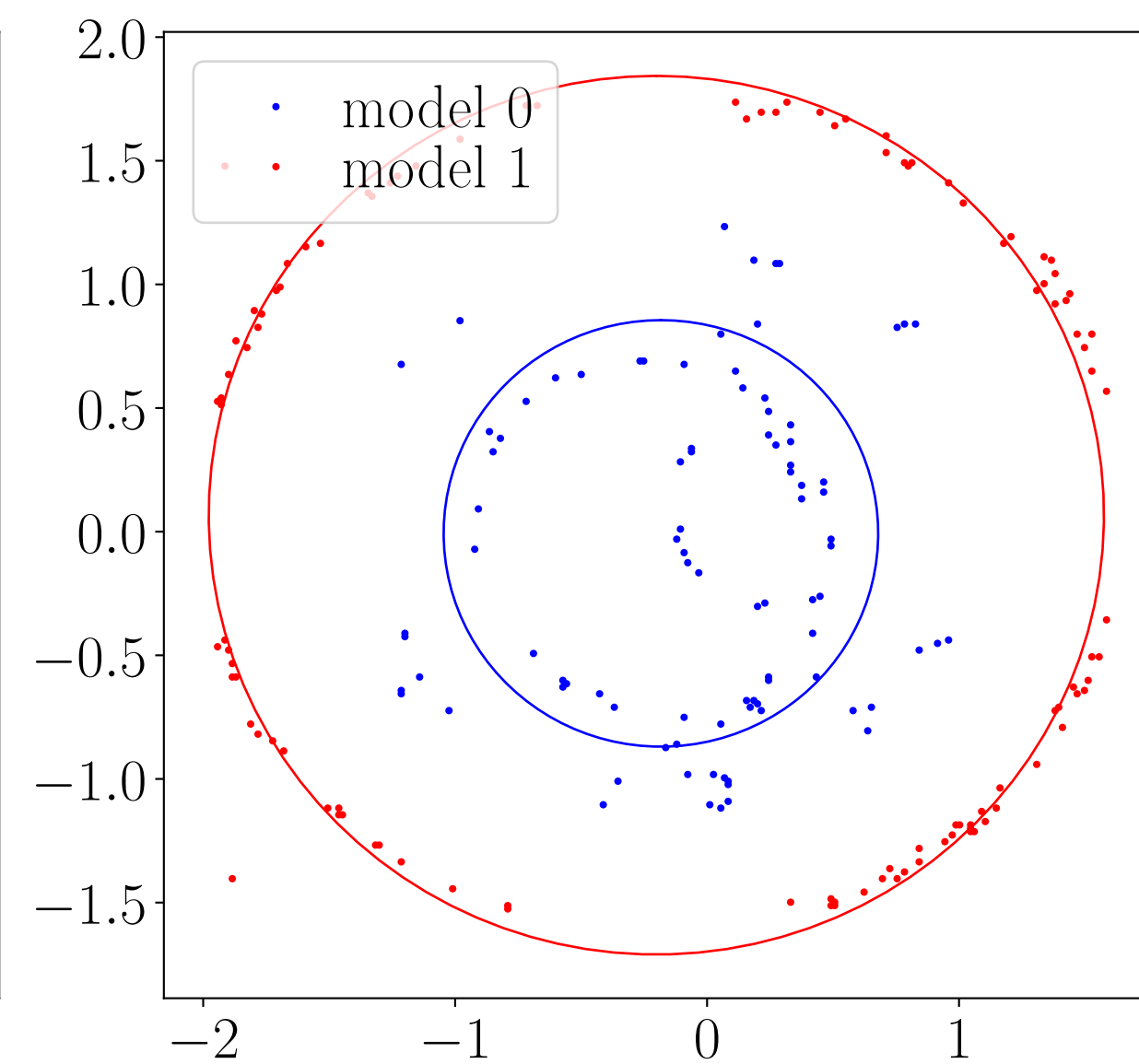
(b) Binar image



(c) With prior regularisation



(d) With prior



(e) Without prior