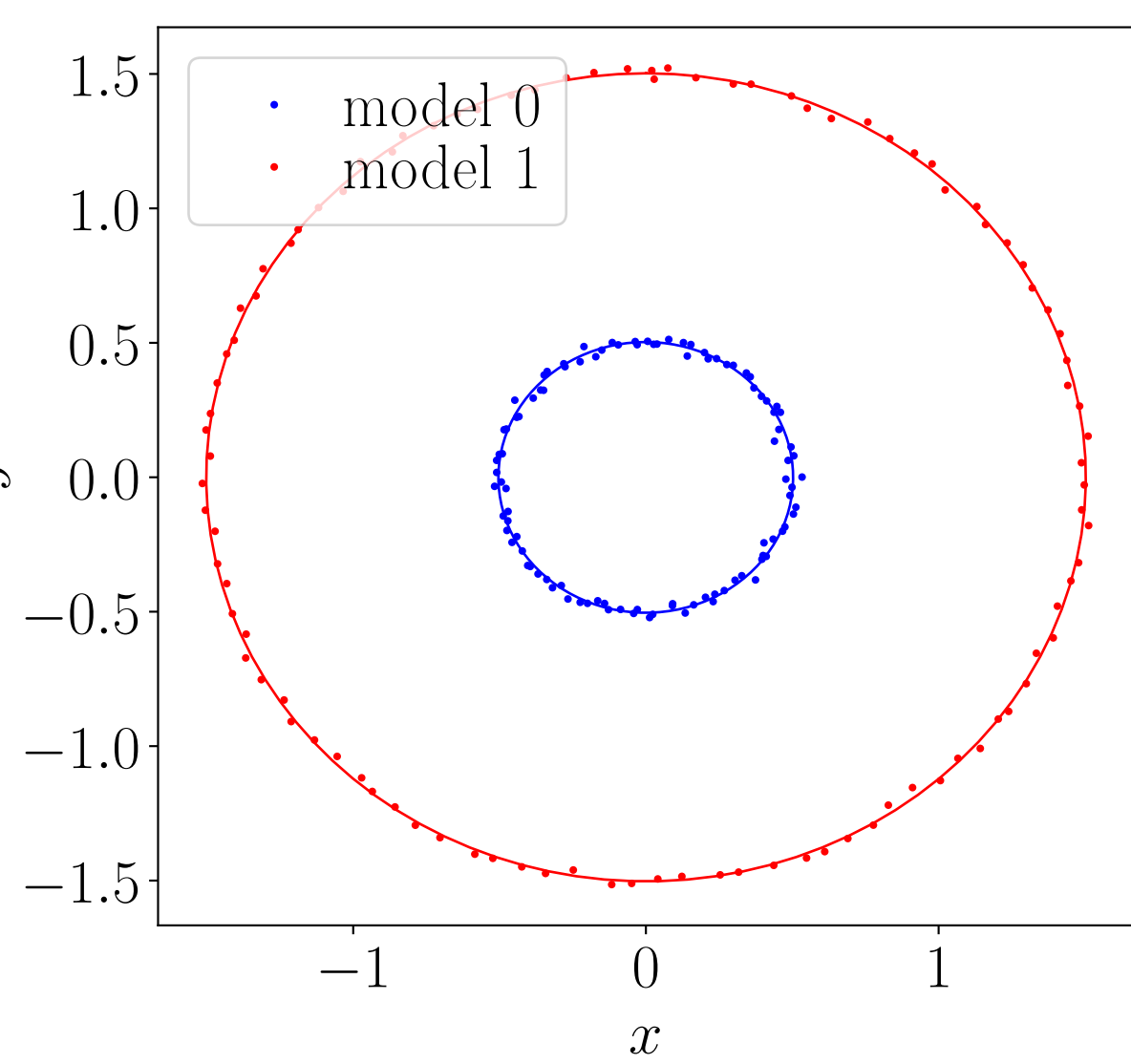
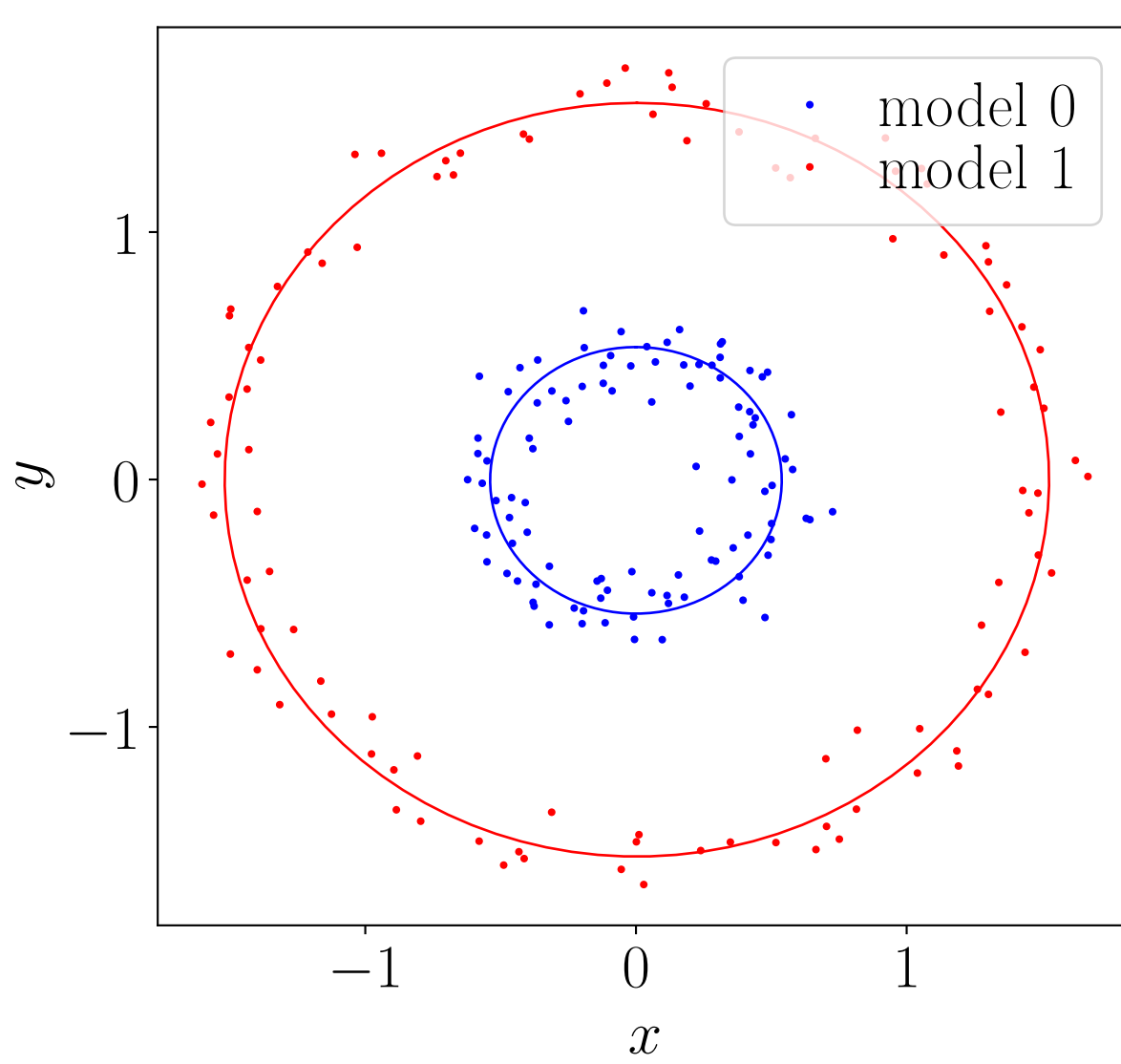


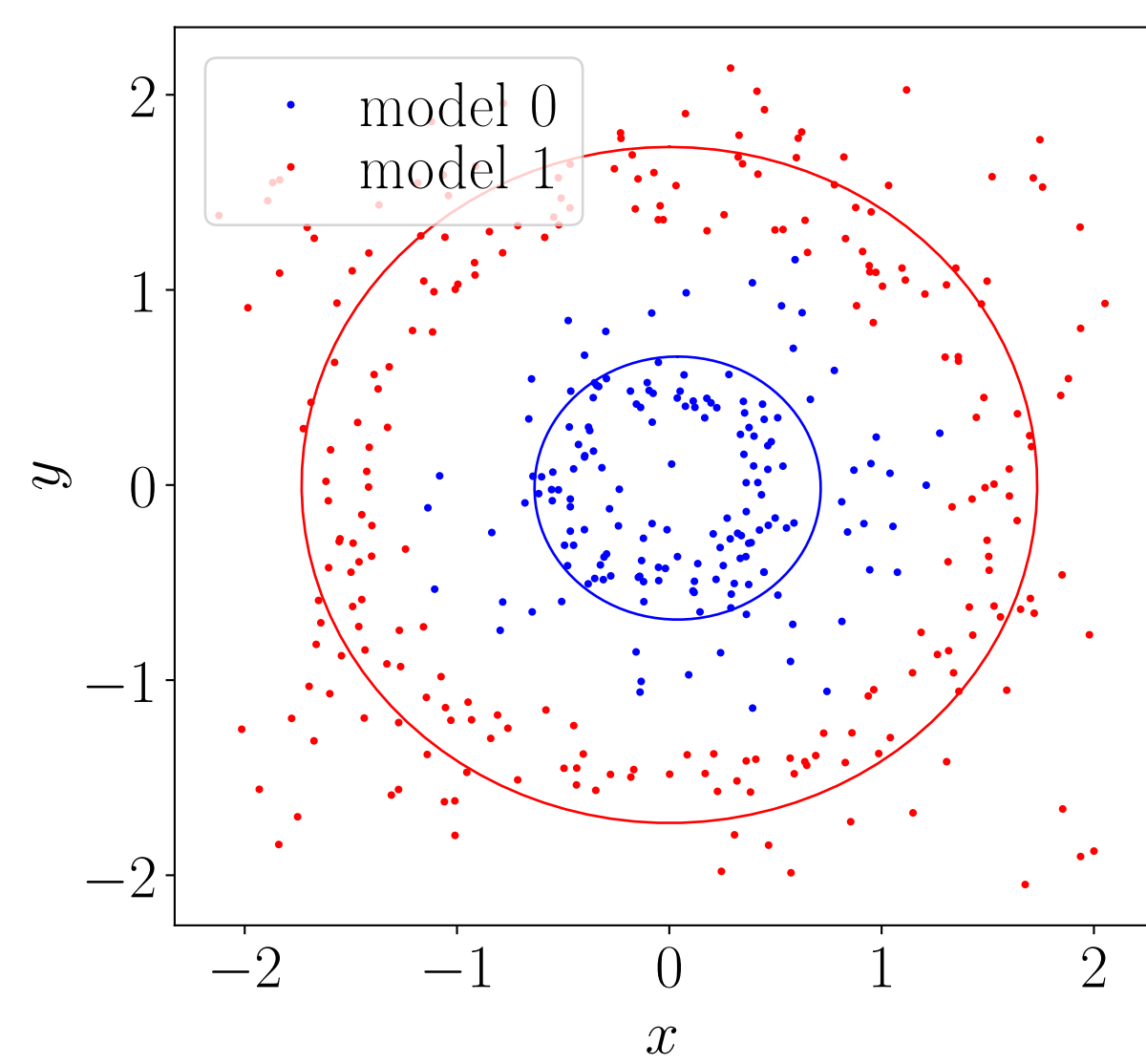
With prior
regularisation



(a)

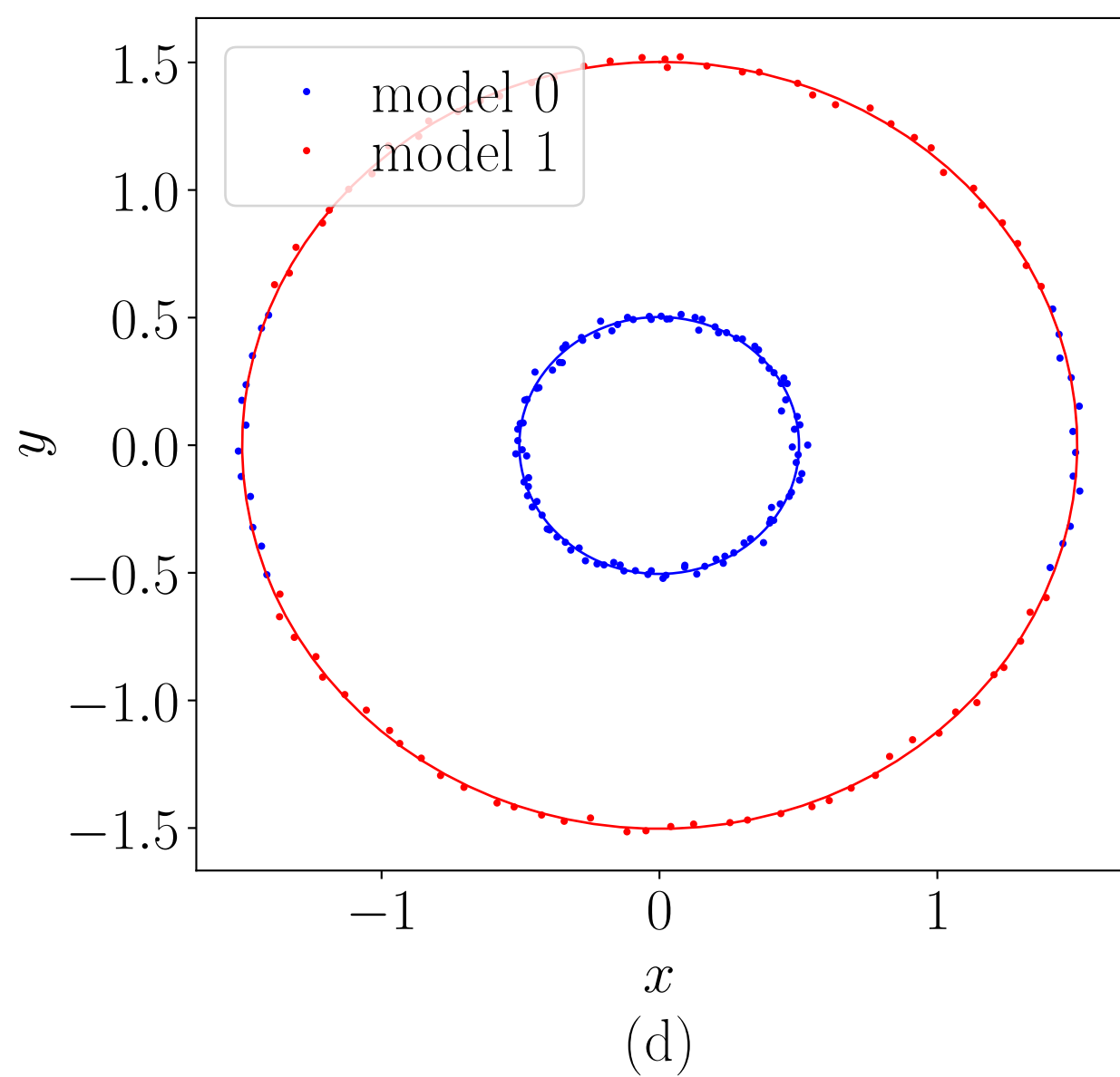


(b)

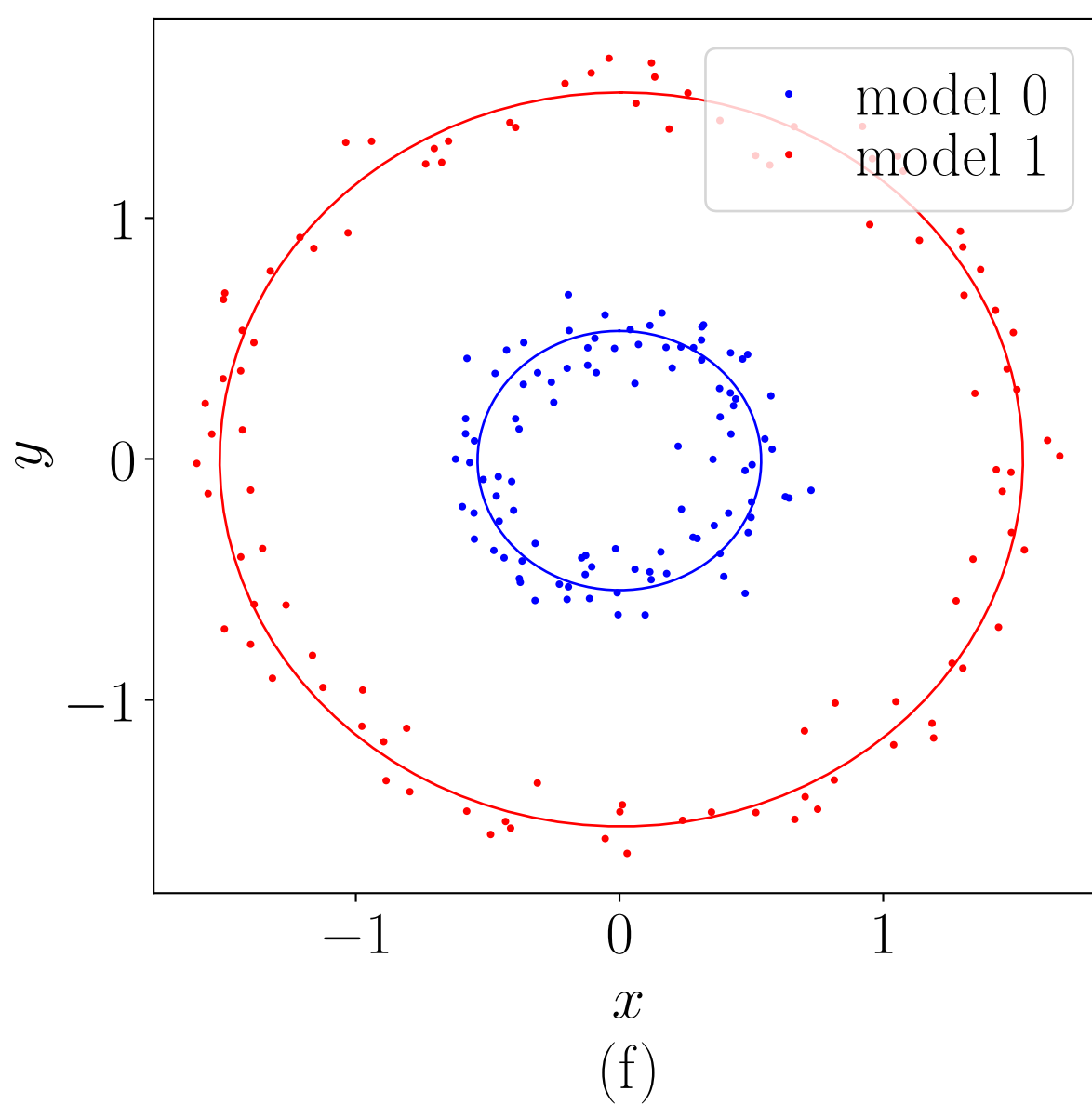


(c)

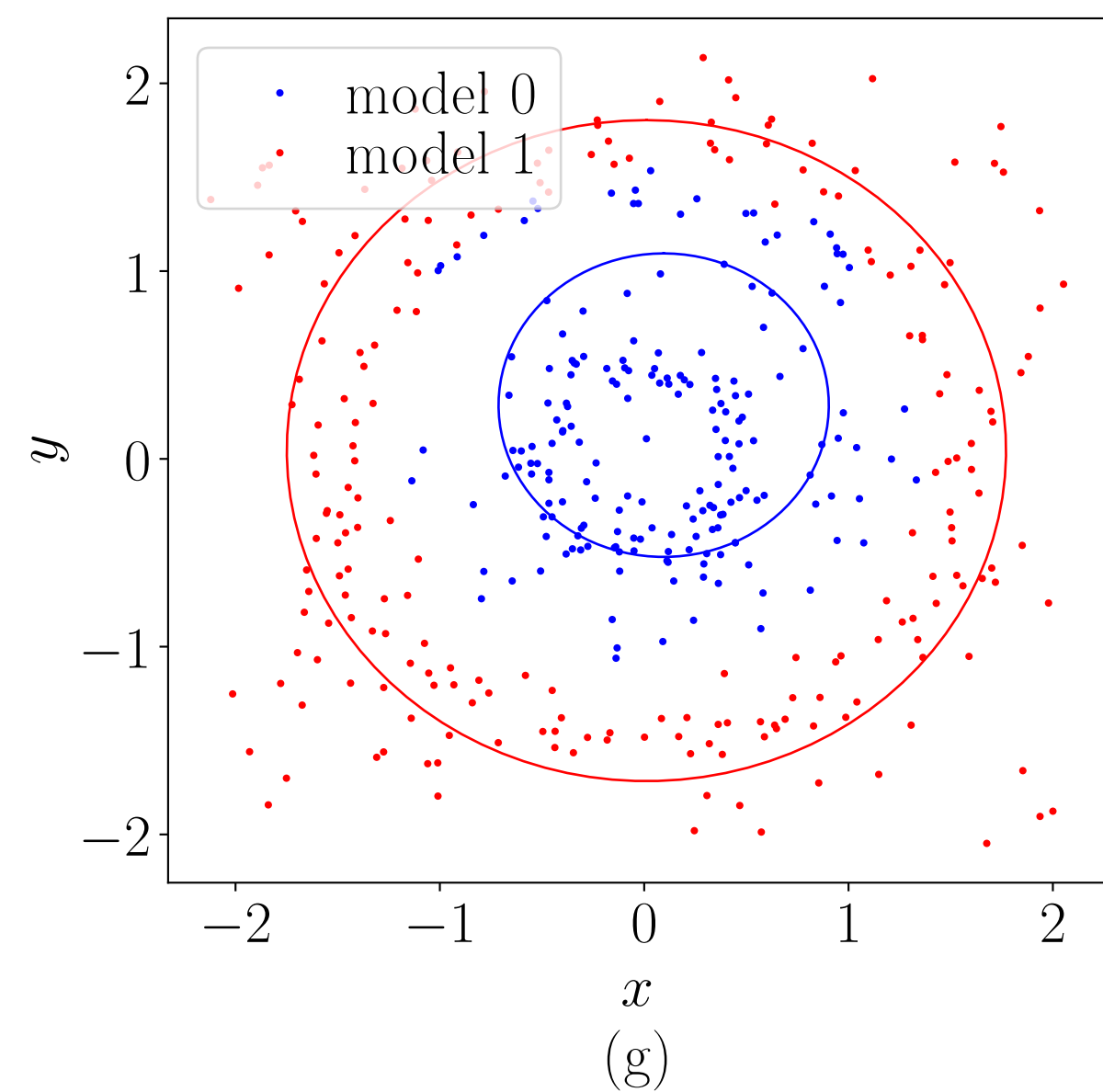
With prior



(d)

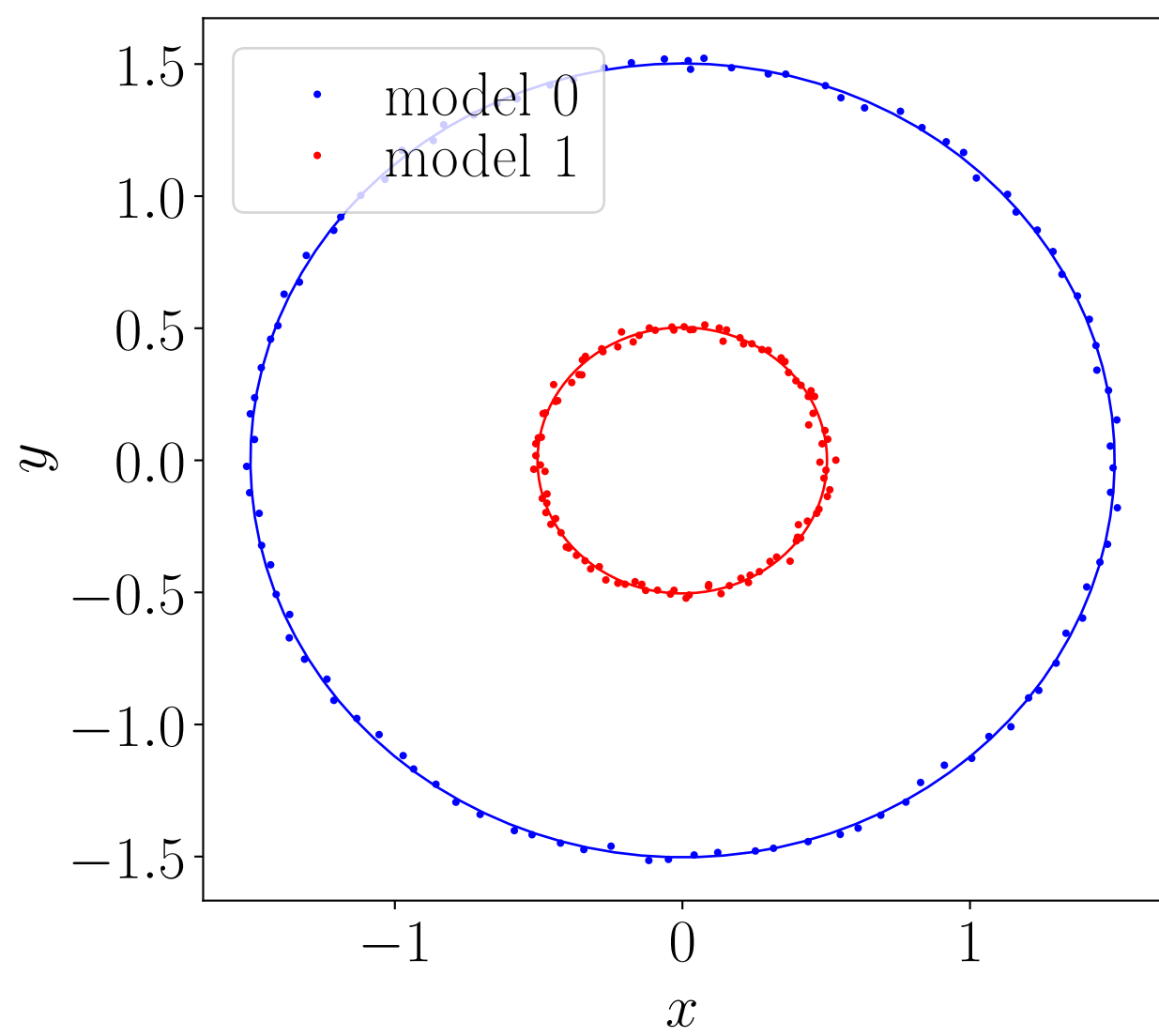


(e)

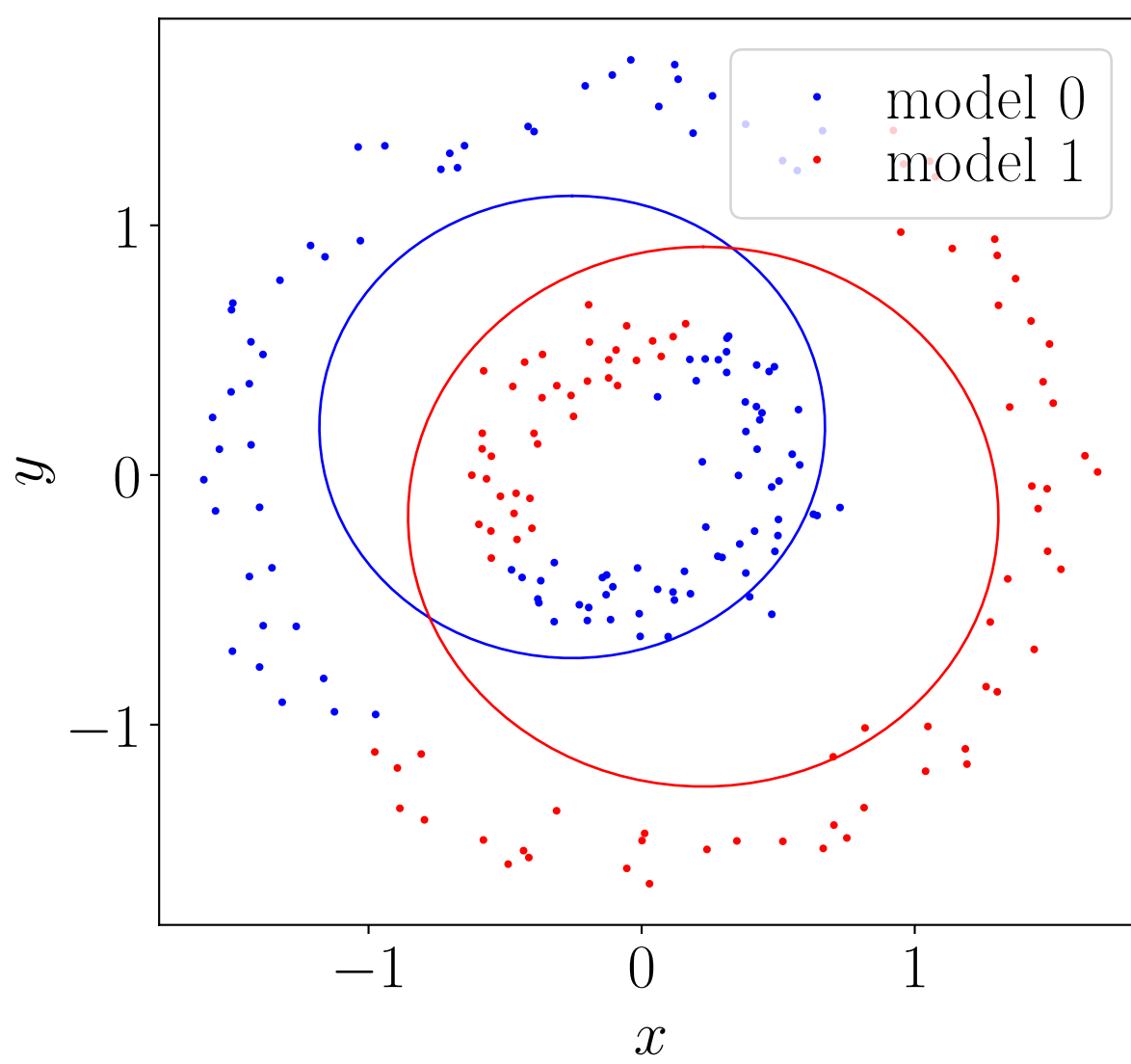


(f)

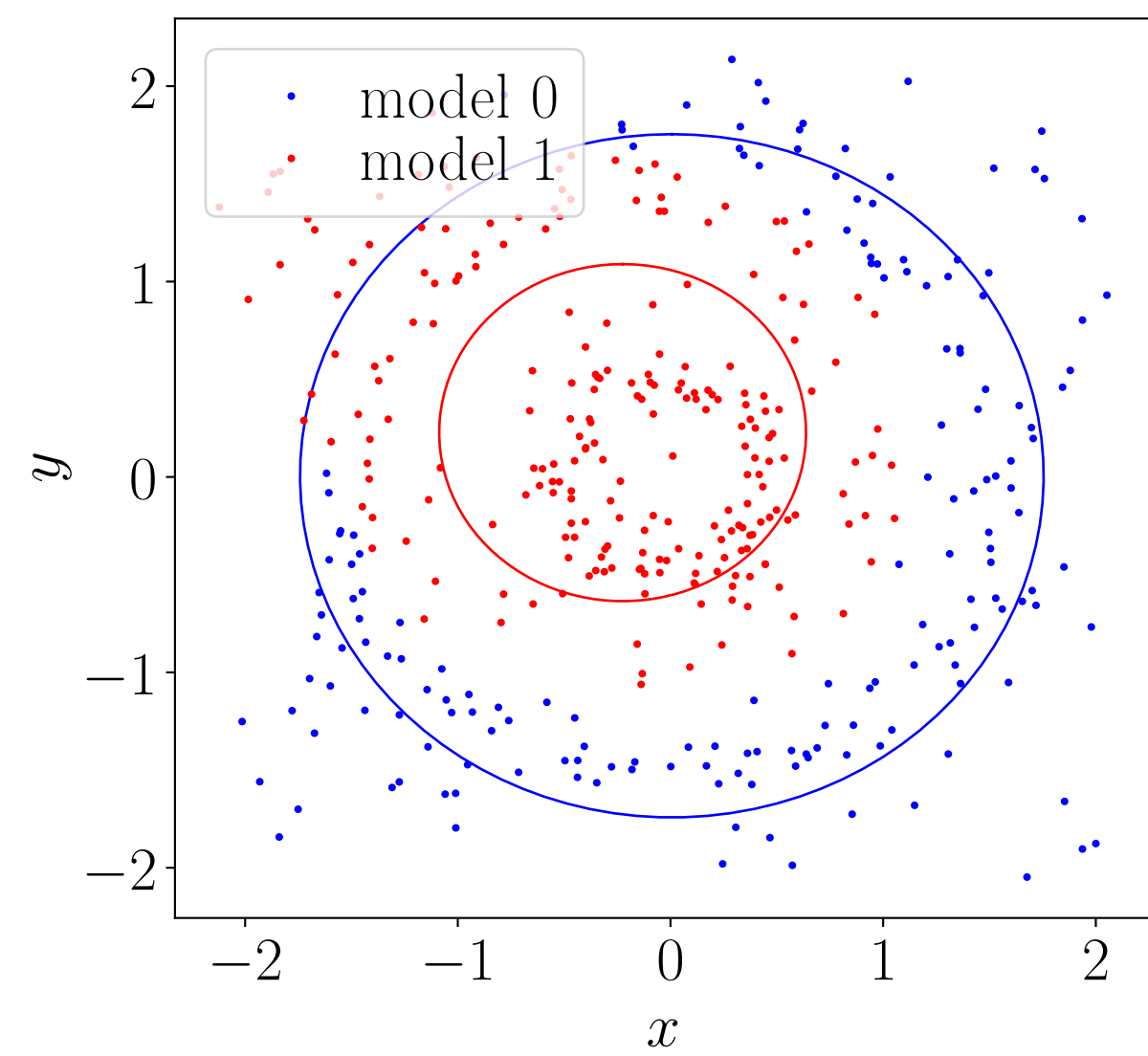
Without prior



(g) Without noise



(h) Noise near circle



(i) Uniform noise