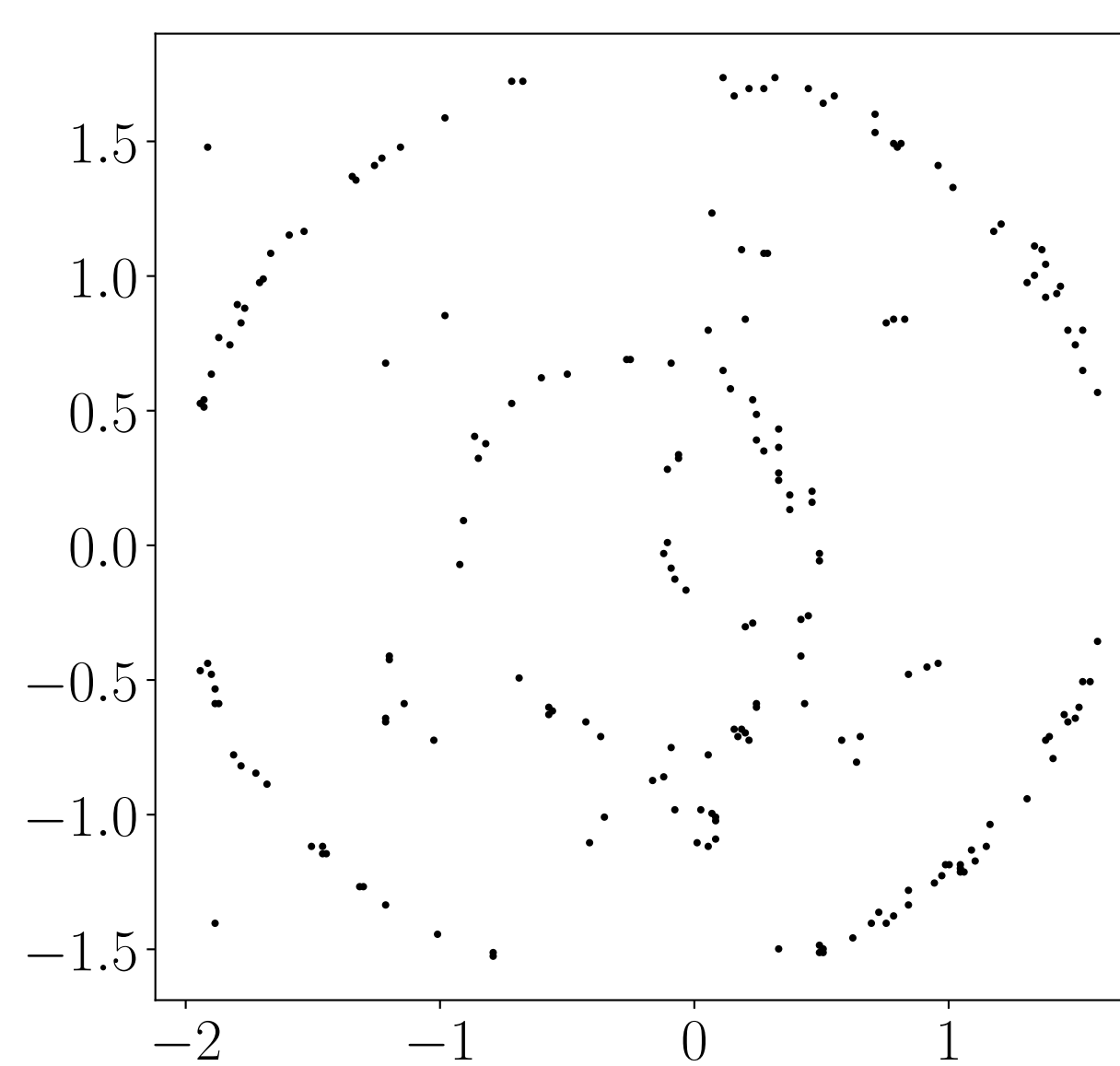
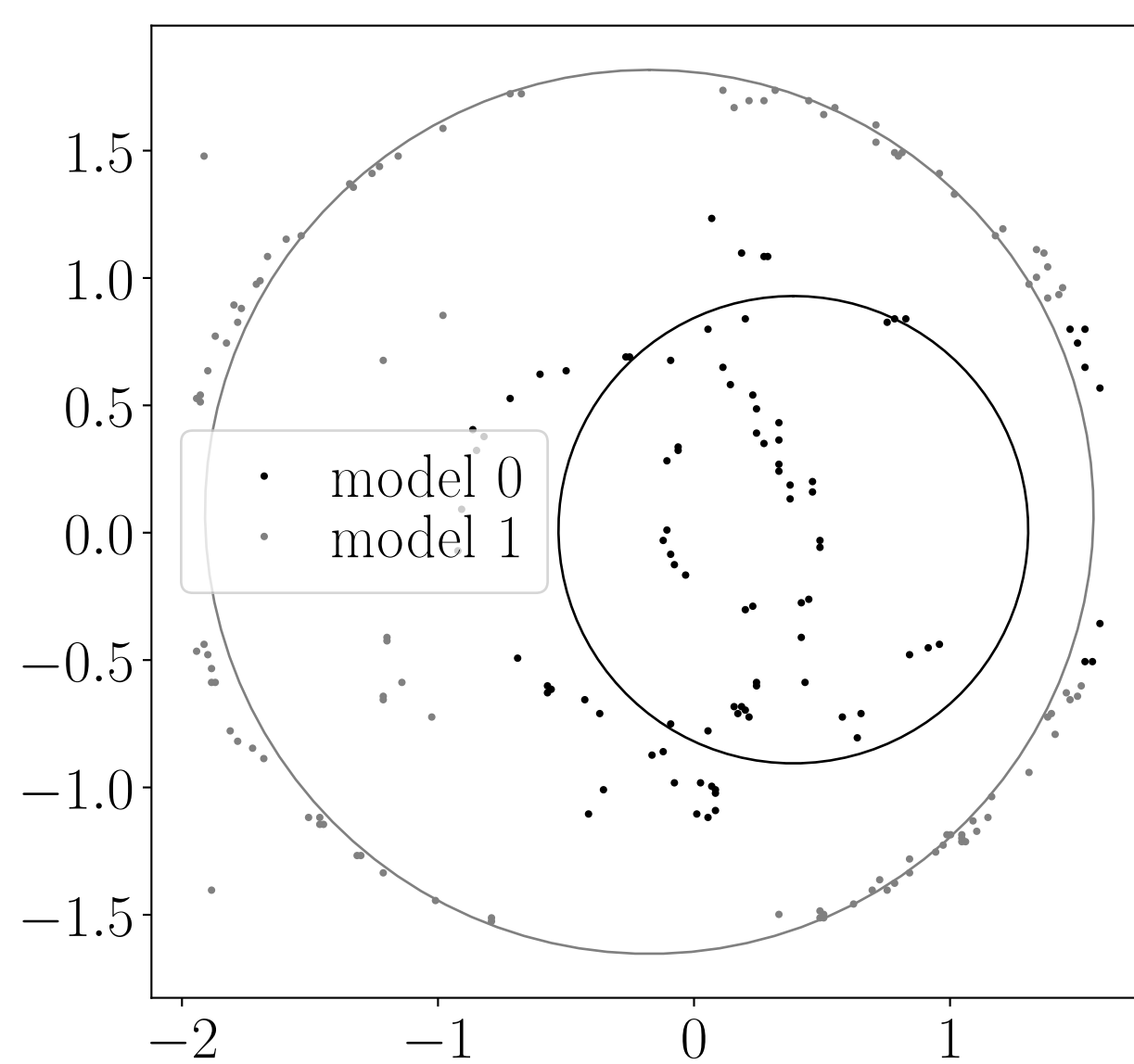


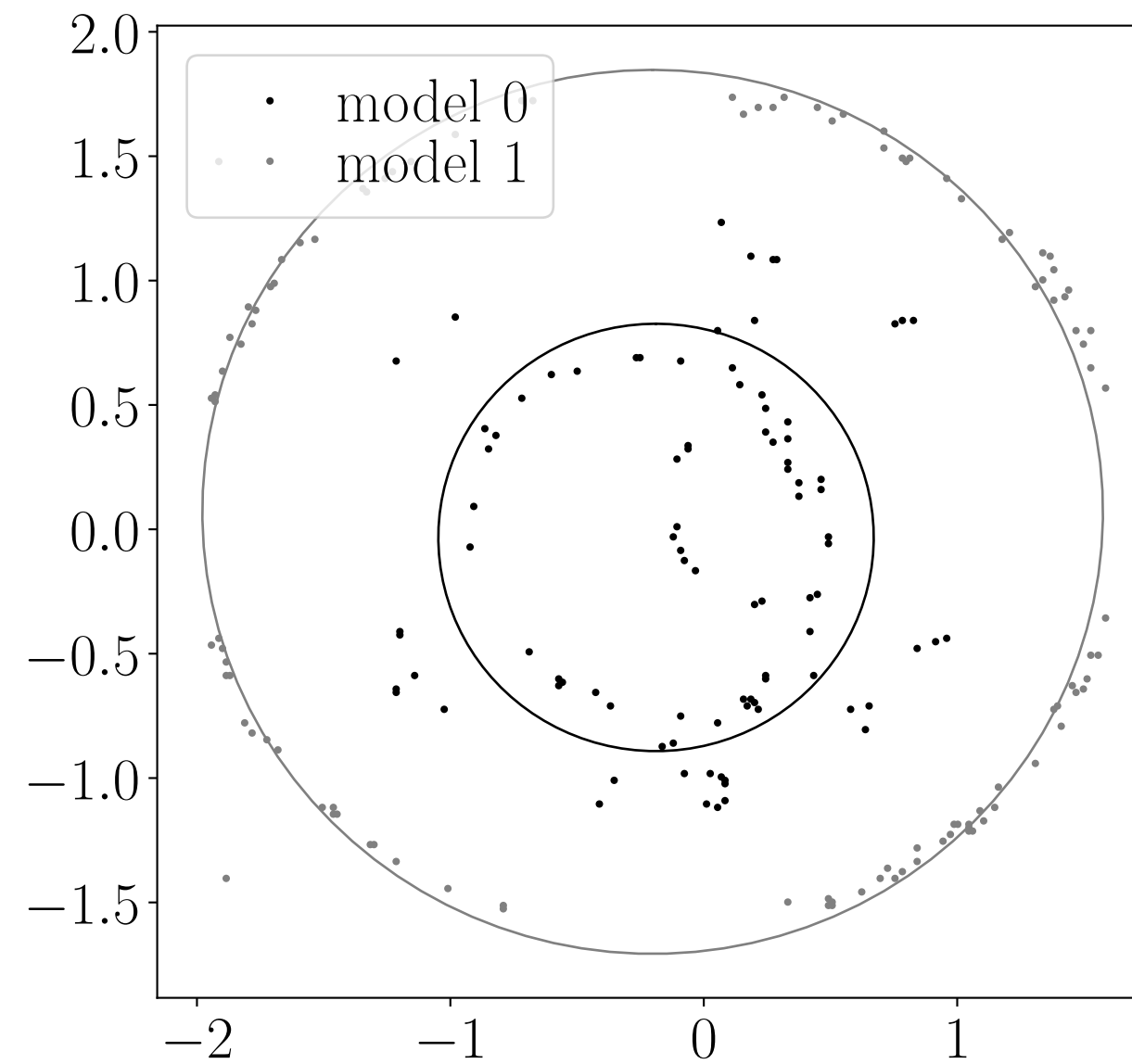
(a) Real image



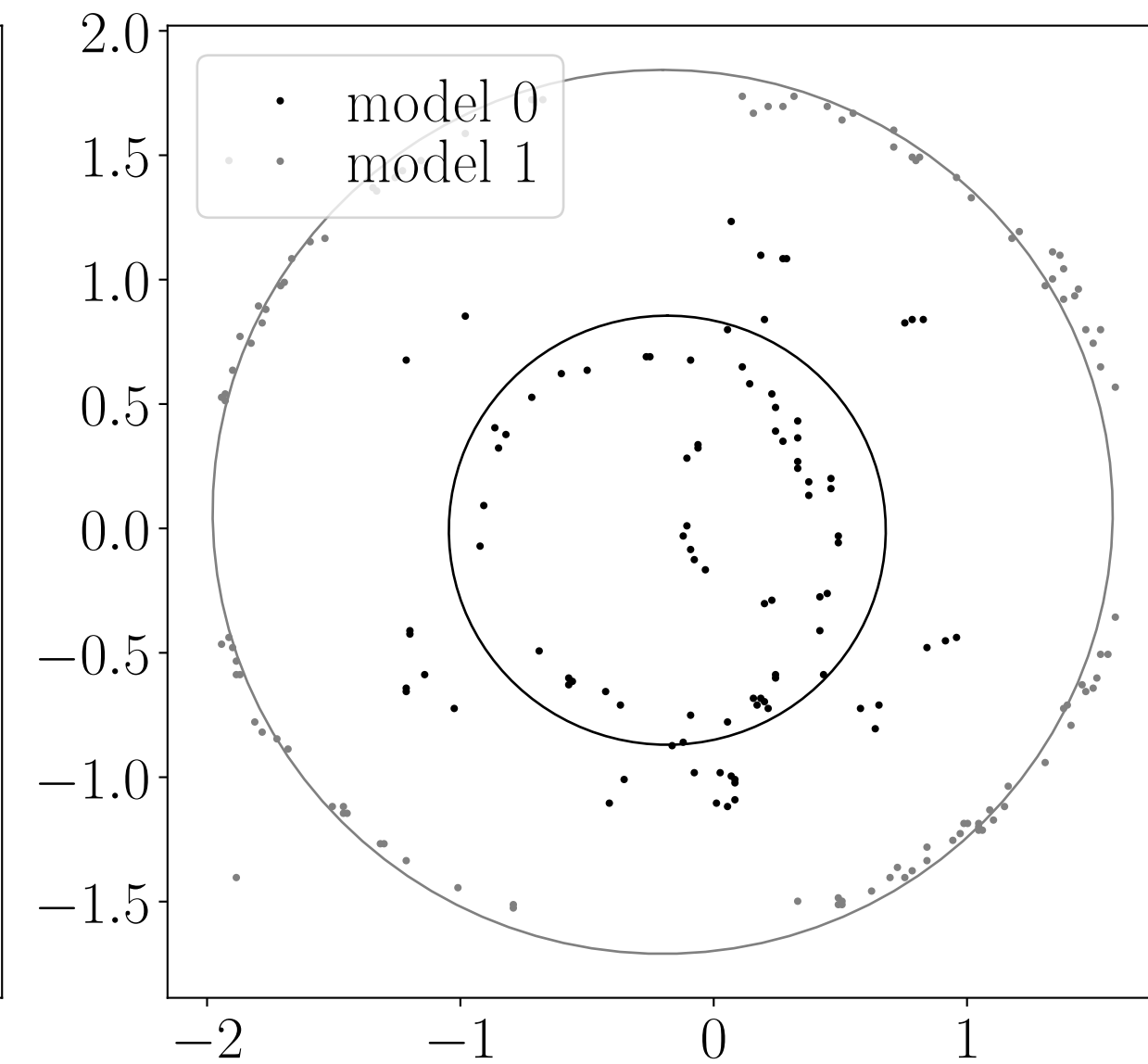
(b) Binar image



(c) With prior  
regularisation



(d) With prior



(e) Without prior