

# 登陆界面的设计与实现说明文档

完成人:马烨

学号:20162180168

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## 一、软件名称

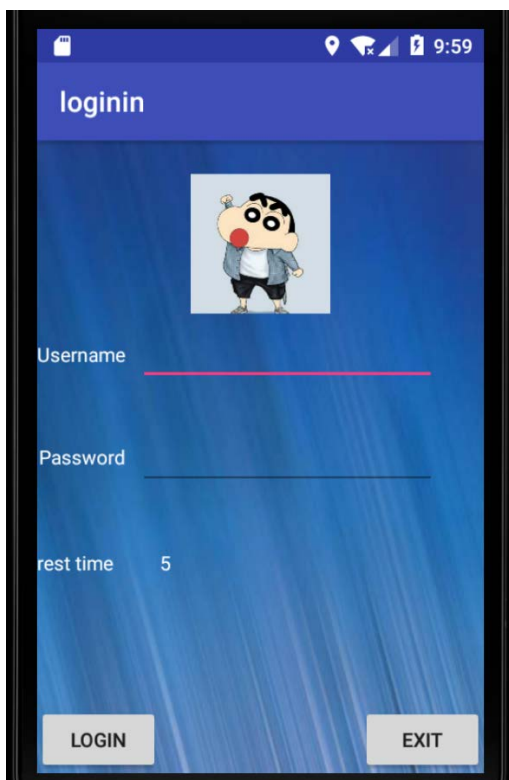
登录界面的实现

## 二、软件内容简介

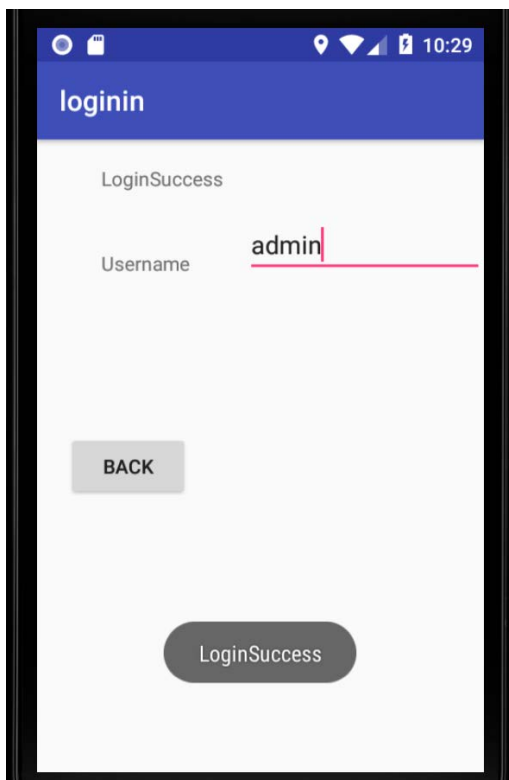
支持双语 ( 中文和英文 ) 的登录界面 , 管理安全问题和错误尝试 , 实现 UI 测试

## 三、界面设计

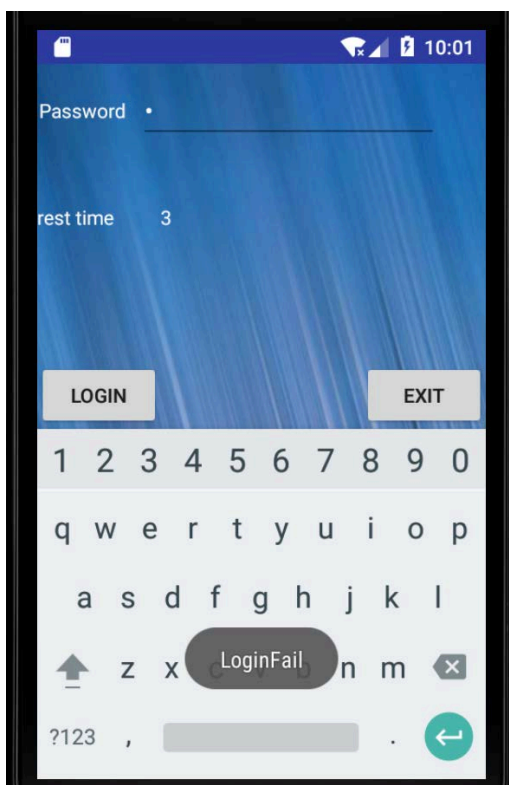
(一)主界面-英文:



## (二) 登陆成功界面-英文



## (三) 登陆失败界面-英文



#### ( 四 ) 主界面-中文



#### ( 五 ) 登陆成功界面-中文



## (六) 登陆失败界面-中文



## 四、代码设计

### (一) 主界面布局代码 activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context="com.example.ma.loginin.MainActivity">

    <LinearLayout

        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:orientation="horizontal">

        <RelativeLayout

            android:layout_width="match_parent"
            android:layout_height="match_parent"
            tools:layout_editor_absoluteX="8dp"
```

```
tools:layout_editor_absoluteY="8dp">
```

```
<TextView
    android:id="@+id/NameTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_above="@+id/PasswordEditText"
    android:layout_alignParentStart="true"
    android:layout_marginBottom="41dp"
    android:text="@string/name_text"
    android:textColor="@android:color/background_light" />
```

```
<TextView
    android:id="@+id/PasswordTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignEnd="@+id/NameTextView"
    android:layout_centerVertical="true"
    android:text="@string/password_text"
    android:textColor="@android:color/background_light" />
```

```
<EditText
    android:id="@+id/NameEditText"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBaseline="@+id/NameTextView"
    android:layout_alignBottom="@+id/NameTextView"
    android:layout_alignParentEnd="true"
    android:layout_marginEnd="34dp"
    android:ems="10"
    android:inputType="textPersonName"
    android:textColor="@android:color/background_light" />
```

```
<EditText
    android:id="@+id/PasswordEditText"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignStart="@+id/NameEditText"
    android:layout_centerVertical="true"
    android:ems="10"
    android:inputType="textPassword"
    android:textColor="@android:color/background_light" />
```

```
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentBottom="true"
    android:layout_alignParentStart="true"
    android:text="@string/button" />
```

```
<ImageView
    android:id="@+id/imageView"
    android:layout_width="100dp"
    android:layout_height="100dp"
    android:layout_alignParentTop="true"
```

```
    android:layout_centerHorizontal="true"
    android:layout_marginTop="24dp"
    android:src="@drawable/image1" />
```

```
<TextView
    android:id="@+id/textView4"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentStart="true"
    android:layout_below="@+id/PasswordEditText"
    android:layout_marginTop="43dp"
    android:text="@string/try_count"
```

```

        android:textColor="@android:color/background_light" />

<TextView
    android:id="@+id/RestTimes"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBaseline="@+id/textView4"
    android:layout_alignBottom="@+id/textView4"
    android:layout_toEndOf="@+id/button"
    android:textColor="@android:color/background_light" />

<Button
    android:id="@+id/ExitButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentBottom="true"
    android:layout_alignParentEnd="true"
    android:text="@string/exit_button" />

</RelativeLayout>
</LinearLayout>

</android.support.constraint.ConstraintLayout>

```

## (二) MainActivity:

```
package com.example.ma.loginin;
```

```

import android.content.Context;
import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
import android.widget.Toast;

```

```
public class MainActivity extends AppCompatActivity implements View.OnClickListener {
```

```
    @Override
```

```

    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        findViewById(R.id.button).setOnClickListener(this);
        findViewById(R.id.ExitButton).setOnClickListener(this);
        NameEdit = findViewById(R.id.NameEditText);
        PasswordEdit = findViewById(R.id.PasswordEditText);
        RestTryTimes = findViewById(R.id.RestTimes);

        RestTryTimes.setText(Integer.toString(times));
        getWindow().setBackgroundDrawableResource(R.drawable.background);
    }

```

```
    @Override
```

```

    public void onClick(View v) {
        switch (v.getId()) {
            case R.id.button:
                if (times > 0) {
                    String name = NameEdit.getText().toString();
                    String password = PasswordEdit.getText().toString();
                    if (name.equals("admin") && password.equals("admin")) {

```

```

                        Toast ss = Toast.makeText(MainActivity.this, getString(R.string.login_success_text),
                        Toast.LENGTH_LONG);
                        ss.show();
                        passData();
                    }
                }
            }
        }
    }
}

```

```

        } else {
            Toast ss = Toast.makeText(MainActivity.this, getString(R.string.login_fail_text),
Toast.LENGTH_LONG);
            ss.show();
            times--;
            RestTryTimes.setText(Integer.toString(times));
        }

    }
    break;
case R.id.ExitButton:
    finish();
    System.exit(0);
    break;
default:
    break;
}
}

public void passData() {

    Intent intent = new Intent(this, ShowActivity.class);
    intent.putExtra("username", NameEdit.getText().toString());
    intent.putExtra("password", PasswordEdit.getText().toString());
    startActivity(intent);

}

TextView NameEdit;
TextView PasswordEdit;
TextView RestTryTimes;
int times = 5;
Toast a;
}

```

## (三) activity\_show. xml

```

<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context="com.example.ma.loginin.ShowActivity">

    <RelativeLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent">

        <TextView
            android:id="@+id/LoginSuccess"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"

            android:layout_alignParentStart="true"
            android:layout_alignParentTop="true"
            android:layout_marginStart="46dp"
            android:layout_marginTop="18dp"
            android:text="@string/login_success_text"
            tools:layout_editor_absoluteX="16dp"
            tools:layout_editor_absoluteY="16dp" />

        <TextView

```

```

        android:id="@+id/Username"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"

        android:layout_alignStart="@+id/LoginSuccess"
        android:layout_below="@+id/LoginSuccess"
        android:layout_marginTop="41dp"
        android:text="@string/Username"
        tools:layout_editor_absoluteX="16dp"
        tools:layout_editor_absoluteY="68dp" />

<EditText
    android:id="@+id/user"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBottom="@+id/Username"
    android:layout_marginStart="16dp"
    android:layout_toEndOf="@+id/LoginSuccess"
    android:ems="10"
    android:inputType="textPersonName"
    android:text="Name" />

<Button
    android:id="@+id/button2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignEnd="@+id/Username"
    android:layout_below="@+id/Username"
    android:layout_marginTop="112dp"
    android:text="@string/back_button" />
</RelativeLayout>

</android.support.constraint.ConstraintLayout>

```

## (四) ShowActivity.xml

```
package com.example.ma.loginin;
```

```
import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
```

```
public class ShowActivity extends AppCompatActivity implements View.OnClickListener {
```

```

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_show);
        Intent intent = getIntent();
        String name = intent.getStringExtra("username");
        TextView viewById = findViewById(R.id.user);
        viewById.setText(name);
        findViewById(R.id.button2).setOnClickListener(this);
    }

```

```

    @Override
    public void onClick(View v) {
        switch (v.getId()) {
            case R.id.button2: {

                Intent intent = new Intent(this, MainActivity.class);
                startActivity(intent);
            }
        }
    }
}

```



```

        finish();
    }

}
}
}

```

## (五) strings.xml

```

<resources>
    <string name="app_name">loginin</string>
    <string name="name_text">Username</string>
    <string name="password_text">Password</string>
    <string name="login_success_text">LoginSuccess</string>
    <string name="login_fail_text">LoginFail</string>
    <string name="Username">Username</string>
    <string name="button">login</string>
    <string name="try_count">rest time</string>
    <string name="exit_button">Exit</string>
    <string name="back_button">Back</string>
</resources>

```

## (六) strings.xml (zh-rCN)

```

<resources>
    <string name="app_name">登陆</string>
    <string name="name_text">用户名</string>
    <string name="password_text">密码</string>
    <string name="login_success_text">登陆成功</string>
    <string name="login_fail_text">登陆失败</string>
    <string name="Username">用户名</string>
    <string name="button">登陆</string>
    <string name="try_count">剩余尝试次数</string>
    <string name="exit_button">退出</string>
    <string name="back_button">返回</string>
</resources>

```

## (七) UI 测试

```

package com.example.ma.loginin;

```

```

import org.junit.Rule;
import org.junit.Test;

```

```

import static android.support.test.espresso.Espresso.onView;
import static android.support.test.espresso.action.ViewActions.click;
import static android.support.test.espresso.action.ViewActions.closeSoftKeyboard;
import static android.support.test.espresso.action.ViewActions.typeText;
import static android.support.test.espresso.assertion.ViewAssertions.matches;
import static android.support.test.espresso.matcher.RootMatchers.withDecorView;
import static android.support.test.espresso.matcher.ViewMatchers.isDisplayed;

```

```

import static android.support.test.espresso.matcher.ViewMatchers.withId;
import static android.support.test.espresso.matcher.ViewMatchers.withText;
import static org.hamcrest.core.IsNot.not;

import android.support.test.*;
import android.support.test.rule.ActivityTestRule;

/**
 * Created by MA on 2018/11/15.
 */

public class MainActivityInstrumentationTest {

    private static final String username = "admin";
    private static final String password = "admin";
    @Rule
    public ActivityTestRule<MainActivity> mActivityRule = new ActivityTestRule<>(
        MainActivity.class);

    @Test
    public void loginSuccessTest() {
        onView(withId(R.id.NameEditText)).perform(typeText("admin"), closeSoftKeyboard());
        onView(withId(R.id.PasswordEditText)).perform(typeText("admin"), closeSoftKeyboard());

        onView(withId(R.id.button)).perform(click()); //line 2

        String expectedText = "admin";
        // onView(withText(R.string.login_success_text))
        //     .inRoot(withDecorView(not(mActivityRule.getActivity().getWindow().getDecorView()))
        //     .check(matches(isDisplayed()));
        onView(withId(R.id.user)).check(matches(withText(expectedText)));
    }

    @Test
    public void loginSuccessToastTest() throws InterruptedException {
        onView(withId(R.id.NameEditText)).perform(typeText("admin"), closeSoftKeyboard());
        onView(withId(R.id.PasswordEditText)).perform(typeText("admin"), closeSoftKeyboard());

        onView(withId(R.id.button)).perform(click()); //line 2

        Thread.sleep(1000);
        onView(withText(R.string.login_success_text))
            .inRoot(withDecorView(not(mActivityRule.getActivity().getWindow().getDecorView()))
            .check(matches(isDisplayed()));
    }

    @Test
    public void loginFailToastTest() throws InterruptedException {
        onView(withId(R.id.NameEditText)).perform(typeText("admin"), closeSoftKeyboard());
        onView(withId(R.id.PasswordEditText)).perform(typeText("adminadmin"), closeSoftKeyboard());

        onView(withId(R.id.button)).perform(click()); //line 2

        Thread.sleep(1000);
        onView(withText(R.string.login_fail_text))
            .inRoot(withDecorView(not(mActivityRule.getActivity().getWindow().getDecorView()))
            .check(matches(isDisplayed()));
    }

    @Test
    public void loginFailTest() {
        onView(withId(R.id.NameEditText)).perform(typeText("admin"), closeSoftKeyboard());
        onView(withId(R.id.PasswordEditText)).perform(typeText("adminadmin"), closeSoftKeyboard());

        onView(withId(R.id.button)).perform(click()); //line 2
    }
}

```

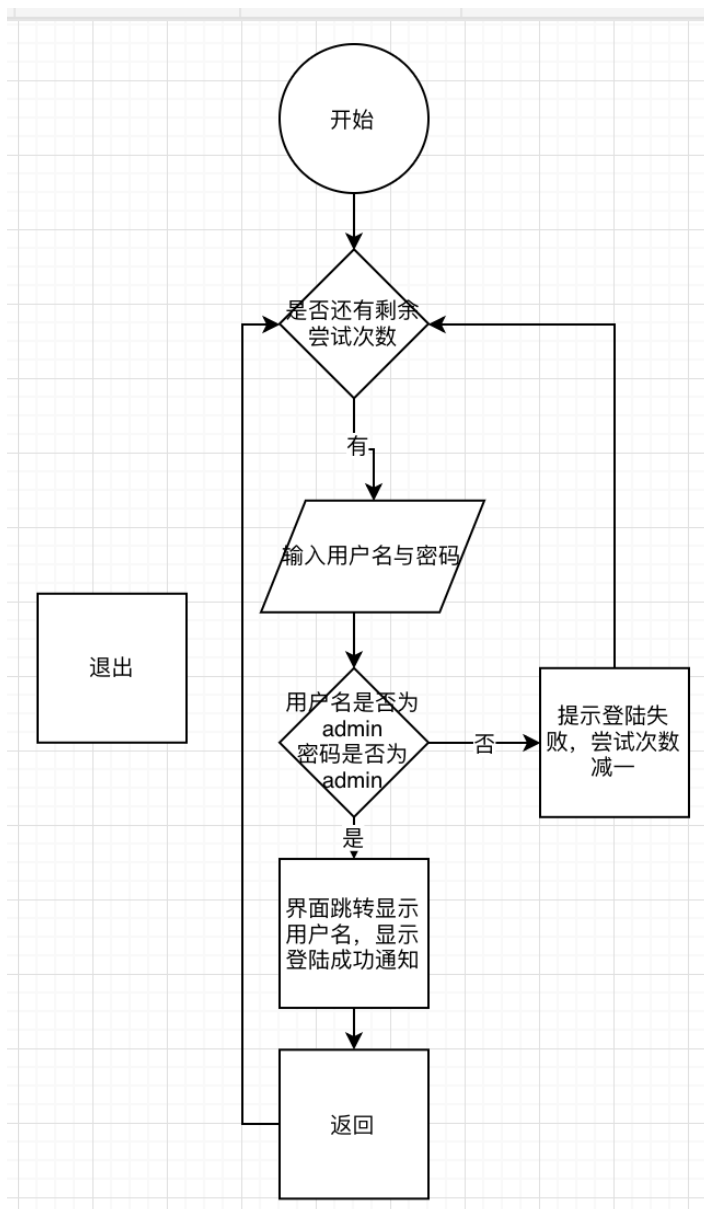
```
String expectedText = "4";

onView(withId(R.id.RestTimes)).check(matches(withText(expectedText)));

}

}
```

## 五、软件操作流程



## 六、难点(或遇到的问题)和解决方案

1. 跳转的信息传递和多语言的设计。

通过看老师 ppt 和书解决了

## 2.toast 的测试

通过百度解决了，不过测试方法有点取巧，碰到含有相同 text 的部件容易造成混乱

## 七、不足之处

软件功能比较简单，要不断学习和完善。

## 八、今后的设想

多看书和老师的 ppt。