# 移动应用开发课程实验 - 登录界面的设计与实现

指导老师:曹阳 2017年11月5日

> 华南师范大学计算机学院 计算机科学与技术(软件技术应用方向) 2015 级 5 班 王子彦 20142100012 ziyan.wang@m.scnu.edu.cn

声明:除特殊注明外,本次作业中所有的文档、源代码和相关资源均为本人原创。

该项目的源代码已在 Github 上以 Apache-2.0 协议发布:

https://github.com/lonelyenvoy/LoginDemo

王子彦授予曹阳老师对本项目所有文件的查阅、拷贝、修改和使用的权利。

| 软件名称 | LoginDemo   |
|------|-------------|
| 完成人  | 王子彦         |
| 学号   | 20142100012 |
| 完成时间 | 2017年11月5日  |

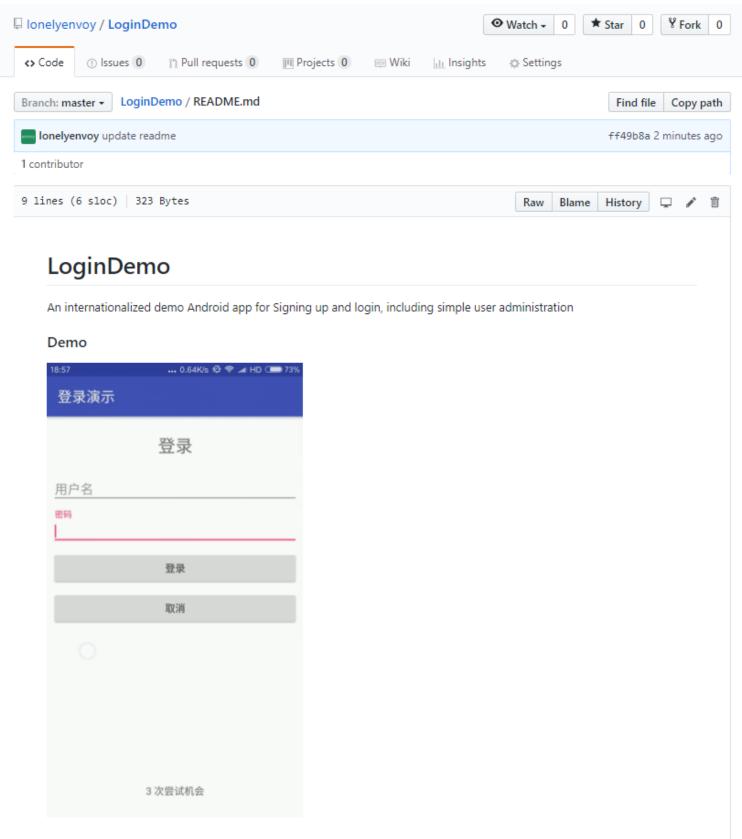
## 一、 软件内容简介

本项目实现了一个国际化的登录演示 app, 具有登录、注册和用户管理功能。此 app 支持中英双语, 具有优雅的 UI 设计、完善的异常处理机制与友好的提示信息, 使用动态加盐 MD5 算法来存储和验证密码, 并成功防止了 SQL 注入, 保证系统的高度安全性和鲁棒性。

截至本文发布前,本项目代码的最新版本为1.0.82。

#### Github 项目 Readme 页面:

您可在此处查阅本项目的所有源码。



License

The Apache-2.0 License

# 二、界面设计

本次 app 的设计中涉及到了四个界面,分别为登录界面、注册界面、用户管理与用户详细信息界面。以下为四个页面的中英双语对照设计图。

| 19:20          | 1.16K/s Ø 🛜 📶 HD 🗩 71% | 19:26        | 4.87K/s Ø ỡ ⋧ ◢️ HD 🗩 70% |
|----------------|------------------------|--------------|---------------------------|
| 登录演示           |                        | LoginDemo    |                           |
|                | 登录                     |              | Sign in                   |
| 用户名<br><b></b> |                        | Username<br> |                           |
| 密码             |                        | Password     |                           |
|                | 登录                     |              | SIGN IN                   |
|                | 取消                     |              | CANCEL                    |
|                |                        |              |                           |
|                |                        |              |                           |
|                |                        |              |                           |
|                |                        |              |                           |
| 3              | 3 次尝试机会                |              | 3 attempts left           |

图 2-1 登录界面设计原型图

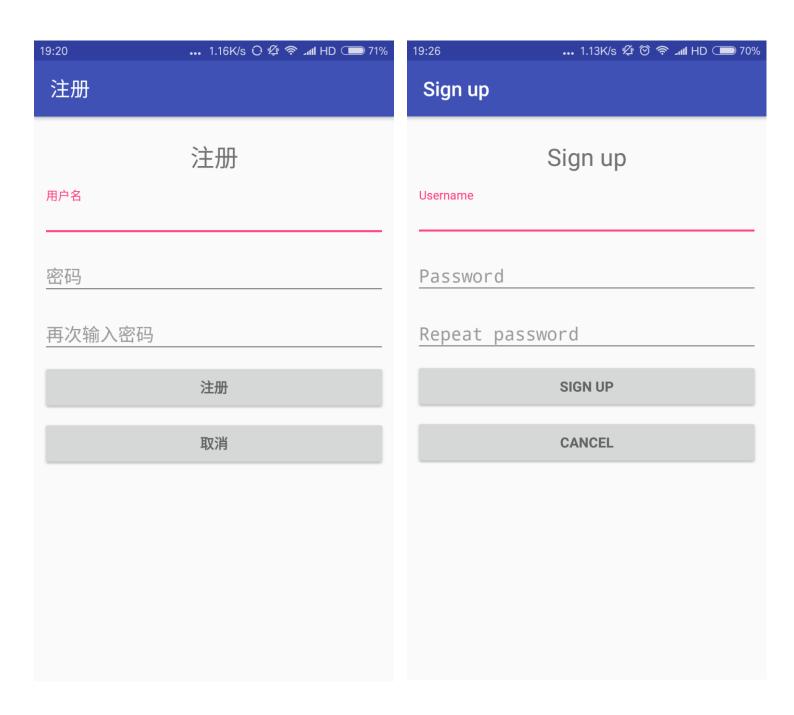


图 2-2 注册界面设计原型图

| 19:25 | 3.92K/s 🗗 🛜 📶 HD 🗩 71%        |
|-------|-------------------------------|
| 10.25 | 3.521VO 2 · 2.111 112 · 2.111 |

# 用户管理

| # | 用户名   | 密码密文         | 管理员? | 注册时间              |
|---|-------|--------------|------|-------------------|
| 1 | admin | 21232F297A57 | √    | 2017年11月5日 16:04: |
| 2 | test  | 098F6BCD462  |      | 2017年11月5日 17:49: |
| 9 | alice | 6384E2B2184B |      | 2017年11月5日 19:24: |

| 19:27           | 0.40K/s 🗘 💯 🍪 🤝 📶 HD 🖜 70% |
|-----------------|----------------------------|
| User management |                            |

| # | Username | Password cipher | Admin?       | Sign up on           |
|---|----------|-----------------|--------------|----------------------|
| 1 | admin    | 21232F297A57    | $\checkmark$ | Nov 5, 2017 16:04:03 |
| 2 | test     | 098F6BCD462     |              | Nov 5, 2017 17:49:20 |
| 9 | alice    | 6384E2B2184B    |              | Nov 5, 2017 19:24:47 |

图 2-3 用户管理界面设计原型图 (横屏)

| 19:25     | 27.1K/s ○ Ø 🦈 🔊 📶 HD 🗩 71%       |
|-----------|----------------------------------|
| 用户信息      |                                  |
| 编号        | 9                                |
| 用户名       | alice                            |
| 密码密文(MD5) | 6384E2B2184BCBF58ECCF10CA7A6563C |
| 角色        | 普通用户                             |
| 注册时间      | 2017年11月5日 19:24:47              |
| 最后修改时间    | 2017年11月5日 19:24:47              |
|           | 删除用户                             |

| 19:27 0.70K/s ∯ 🗑 🦃 📶 HD 📼 |                                  |  |
|----------------------------|----------------------------------|--|
| User Information           |                                  |  |
| Id                         | 9                                |  |
| Username                   | alice                            |  |
| Password cipher            | 6384E2B2184BCBF58ECCF10CA7A6563C |  |
| Role                       | Normal User                      |  |
| Sign up time               | Nov 5, 2017 19:24:47             |  |
| Last update time           | Nov 5, 2017 19:24:47             |  |
|                            | REMOVE USER                      |  |

图 2-4 用户详细信息界面设计原型图 (横屏)

# 为了您能更直观地了解本次作业的成果,请查看同目录下的"app 完整功能演示图"动画(约 40 秒)

# 三、项目设计中的亮点

## 3.1 滑动注册

在登录界面向左滑,可以进入注册页面。



图 3-1 滑动注册功能演示图

#### 3.2 数据持久化存储

本 app 中所有的数据均在用户手机上永久存储,注册的信息在 app 被关闭后不会丢失。

#### 3.3 较高的安全性

本 app 使用动态加盐 MD5 算法来存储和验证用户的密码,在数据库中存储密文而非明文,即使系统管理员也无法获取用户的密码,更不用说数据库被盗等情况,能够确保用户个人信息的安全。(算法将在下一节给出)

除此之外,还使用了谷歌提供的类库来防御恶意用户的 SQL 注入行为。

当用户输错密码超过三次时,系统会进入**锁定**状态,并进行**倒计时**,用户需等待 **10 秒**才能再次登录。

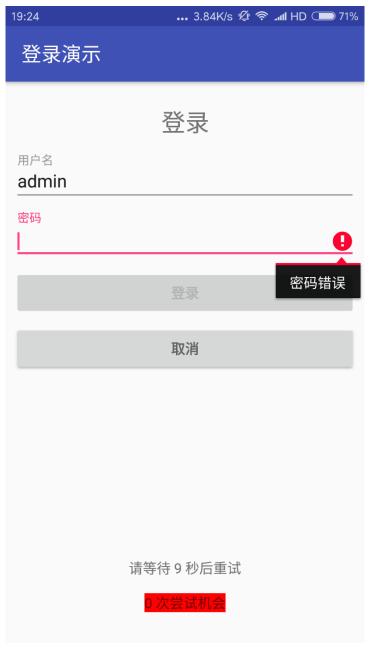


图 3-2 输错密码次数过多的锁定状态示意图

#### 3.4 完善的用户信息

**系统管理员可以看到所有用户的注册时间等详细信息**,且可以删除用户。 普通用户也可以查看自己部分的非敏感信息。

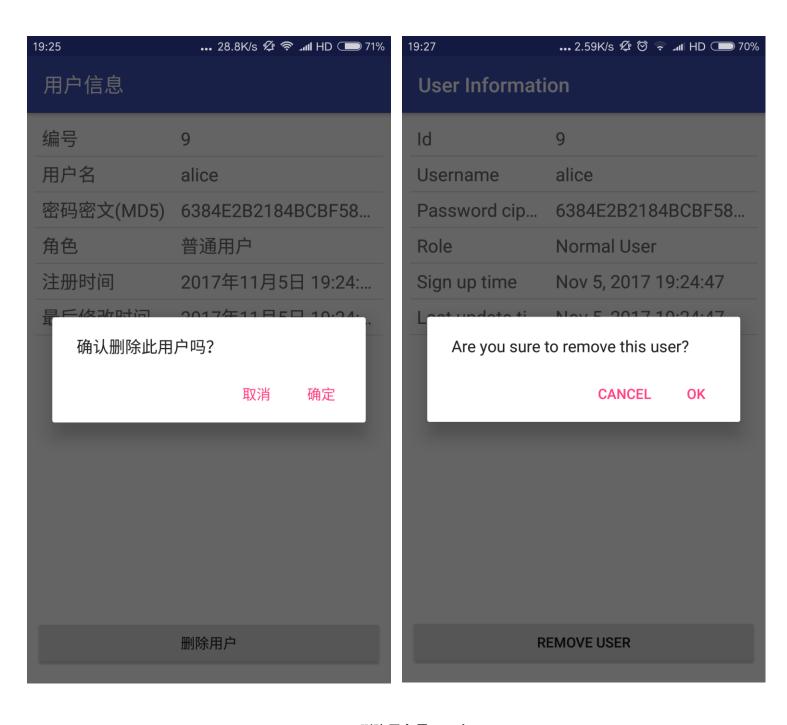


图 3-3 删除用户界面示意图

## 3.5 完善的异常处理机制与友好的用户提示信息

app 对用户的所有输入进行了大量的处理,确保出错时能够给用户反馈友好的提示信息。



图 3-4 登录时未填写信息的情况



图 3-6 登录时用户名无效的情况



图 3-5 登录时用户名不存在的情况



图 3-7 注册时用户名已存在的情况



图 3-8 注册时用户名太短的情况

图 3-9 注册时用户名太长的情况



图 3-10 注册时两次输入密码不一致的情况

#### 3.6 详尽的国际化支持

本 app 中所有可显示的字符串都经过了双语翻译,以下列出部分。

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <string name="action ok">OK</string>
    <string name="action_cancel">Cancel</string>
    <string name="app_name">LoginDemo</string>
    <string name="hint_username">Username</string>
    <string name="hint_password">Password</string>
    <string name="action_sign_in">Sign in</string>
    <string name="action_sign_in_short">Sign in</string>
    <string name="error_invalid_username">This username is invalid</string>
    <string name="error_invalid_password_too_short">This password is too short</string>
    <string name="error_invalid_password_too_long">This password is too long</string>
    <string name="error_incorrect_password">This password is incorrect</string>
    <string name="error_field_required">This field is required</string>
    <string name="hint_attempts">attempts left</string>
    <string name="hint_login_successful">login successful</string>
    <string name="hint_login_failed">login failed</string>
    <string name="hint_sign_in_reenable_countdown_front">Retry after</string>
    <string name="hint_sign_in_reenable_countdown_rear">seconds</string>
    <string name="hint_repeat_password">Repeat password</string>
    <string name="action_sign_up">Sign up</string>
    <string name="error_inconsistent_passwords">The two passwords do not match</string>
    <string name="error_invalid_username_too_short">This username is too short</string>
    <string name="error_invalid_username_too_long">This username is too long</string>
    <string name="hint_sign_up_successful">Sign up successful</string>
    <string name="error_sign_up_failed_username_exists">Username occupied</string>
    <string name="error_invalid_username_not_exists">Username does not exist</string>
    <string name="hint_admin_activity_table_header_username">Username</string>
    <string name="hint_admin_activity_table_header_password">Password cipher</string>
    <string name="hint_admin_activity_table_header_isAdmin">Admin?</string>
    <string name="hint_admin_activity_table_header_createdAt">Sign up on</string>
    <string name="field_user_detail_activity_id">Id</string>
    <string name="field_user_detail_activity_username">Username</string>
    <string name="field_user_detail_activity_password">Password cipher</string>
    <string name="field_user_detail_activity_role">Role</string>
```

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
   <string name="action_ok">确定</string>
   <string name="action_cancel">取消</string>
   <string name="app_name">登录演示</string>
   <string name="hint_username">用户名</string>
   <string name="hint_password">密码</string>
   <string name="action_sign_in">登录</string>
   <string name="action_sign_in_short">登录</string>
   <string name="error_invalid_username">用户名无效</string>
   <string name="error_invalid_password_too_short">密码太短</string>
   <string name="error_invalid_password_too_long">密码太长</string>
   <string name="error_incorrect_password">密码错误</string>
   <string name="error_field_required">此为必填字段</string>
   <string name="hint_attempts">次尝试机会</string>
   <string name="hint_login_successful">登录成功</string>
   <string name="hint_login_failed">登录失败</string>
   <string name="hint_sign_in_reenable_countdown_front">请等待</string>
   <string name="hint_sign_in_reenable_countdown_rear">秒后重试</string>
   <string name="hint_repeat_password">再次输入密码</string>
   <string name="action_sign_up">注册</string>
   <string name="error inconsistent passwords">密码不一致</string>
   <string name="error_invalid_username_too_short">用户名太短</string>
   <string name="error_invalid_username_too_long">用户名太长</string>
   <string name="hint_sign_up_successful">注册成功</string>
   <string name="error_sign_up_failed_username_exists">用户名已存在</string>
   <string name="error_invalid_username_not_exists">用户名不存在</string>
   <string name="hint_admin_activity_table_header_username">用户名</string>
   <string name="hint_admin_activity_table_header_password">密码密文</string>
   <string name="hint_admin_activity_table_header_isAdmin">管理员?</string>
   <string name="hint_admin_activity_table_header_createdAt">注册时间</string>
   <string name="field_user_detail_activity_id">編号</string>
   <string name="field_user_detail_activity_username">用户名</string>
   <string name="field_user_detail_activity_password">密码密文(MD5)</string>
   <string name="field_user_detail_activity_role">角色</string>
```

图 3-12 zh\strings.xml 字符串资源中文版(部分)

## 四、代码设计

由于代码量较大,下面选择几项重要的部分展示。如有兴趣,请在 Android Studio 中 clone 开发者的 Github 代码仓库,打开项目文件进行详细查阅。

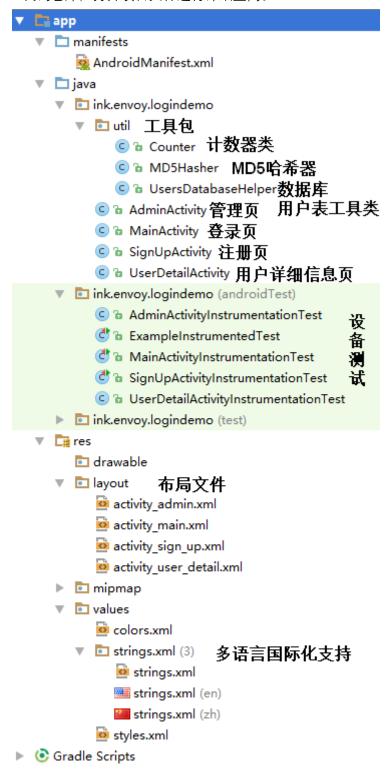


图 4-1 项目文件结构

#### **UI 测试 登录界面 (MainActivity) 测试代码** (此为 18 个测试样例中的 11 个):

```
package ink.envoy.logindemo;
import android.support.test.InstrumentationRegistry;
import android.support.test.espresso.action.ViewActions;
import android.support.test.espresso.matcher.ViewMatchers;
import android.support.test.rule.ActivityTestRule;
import android.support.test.runner.AndroidJUnit4;
import android.test.ActivityInstrumentationTestCase2;
import android.test.suitebuilder.annotation.LargeTest;
import android.view.View;
import org.junit.After;
import org.junit.Before;
import org.junit.Rule;
import org.junit.Test;
import org.junit.runner.RunWith;
import static android.support.test.espresso.Espresso.onView;
import static android.support.test.espresso.action.ViewActions.click;
import static android.support.test.espresso.action.ViewActions.closeSoftKeyboard;
import static android.support.test.espresso.action.ViewActions.swipeLeft;
import static android.support.test.espresso.action.ViewActions.typeText;
import static android.support.test.espresso.ass-ertion.ViewAssertions.matches;
import static android.support.test.espresso.matcher.ViewMatchers.assertThat;
import static android.support.test.espresso.matcher.ViewMatchers.hasErrorText;
import static android.support.test.espresso.matcher.ViewMatchers.isEnabled;
import static
android.support.test.espresso.matcher.ViewMatchers.withEffectiveVisibility;
import static android.support.test.espresso.matcher.ViewMatchers.withHint;
import static android.support.test.espresso.matcher.ViewMatchers.withId;
import static android.support.test.espresso.matcher.ViewMatchers.withSpinnerText;
import static android.support.test.espresso.matcher.ViewMatchers.withText;
@RunWith(AndroidJUnit4.class)
public class MainActivityInstrumentationTest {
   private static final String ADMIN_USERNAME = "admin";
   private static final String ADMIN_PASSWORD = "admin";
   private static final String TEST_USER_USERNAME = "test";
   private static final String TEST_USER_PASSWORD = "hello_world";
   private static final String NON_EXIST_USERNAME = "hahaha";
```

```
private static final String WHATEVER = "*#@^%!!";
               private static final String SHORT_WORD = "aa";
               private static final String LONG_WORD = "aaaaaaaaaaaaaaaaaaa";
               private static final String ERROR_INCORRECT_PASSWORD = "This password is
incorrect";
               private static final String ERROR_INVALID_USERNAME_NOT_EXISTS = "Username does
not exist";
               private static final String ERROR_INVALID_USERNAME = "This username is invalid";
               private static final String ERROR_INVALID_PASSWORD_TOO_SHORT = "This password is
too short";
               private static final String ERROR_INVALID_PASSWORD_TOO_LONG = "This password is
too long";
               private static final String ERROR_FIELD_REQUIRED = "This field is required";
               @Rule
               public ActivityTestRule<MainActivity> mActivityRule = new
ActivityTestRule<>(MainActivity.class);
               @Test
               public void loginWithAdmin(){
                               onView(withId(R.id.usernameEditText)).perform(typeText(ADMIN_USERNAME),
closeSoftKeyboard());
                               \textit{onView}(\textit{withId}(\texttt{R.id.}\textit{passwordEditText})). \texttt{perform}(\textit{typeText}(\textit{ADMIN\_PASSWORD}),
closeSoftKeyboard());
                               onView(withId(R.id.signInButton)).perform(click());
on \textit{View} (\textit{with} \textit{Id} (\texttt{R.id.} \textit{user} \textit{TableView})) . \texttt{check} (\textit{matches} (\textit{with} \textit{Effective} \textit{Visibility} (\texttt{View} \texttt{Matcher})) . \texttt{check} (\textit{matches} (\textit{with} \textit{Effective} \textit{Visibility} (\texttt{View} \texttt{Matcher})) . \texttt{check} (\textit{matches} (\textit{with} \textit{Effective} \textit{Visibility} (\texttt{View} \texttt{Matcher})) . \texttt{check} (\textit{matches} (\textit{with} \textit{Effective} \textit{Visibility} (\texttt{View} \texttt{Matcher}))) . \texttt{check} (\textit{matches} (\textit{with} \texttt{Effective} \texttt{Visibility} (\texttt{Matcher}))) . \texttt{check} (\textit{matches} (\texttt{Matcher}))) . \texttt{check} (\textit{matches} (\textit{matches} (\texttt{Matcher}))) . \texttt{check} (\textit{matches} (\texttt{Matches} (\texttt{Matcher})))) . \texttt{check} (\textit{matches} (\texttt{Matcher}))) . \texttt{check} (\textit{matches} (\texttt{Matcher}))) . \texttt{check} (\textit{matches} (\texttt{Matches} (\texttt{Matcher}))) . \texttt{check} (\texttt{Matcher})) . \texttt{ch
s.Visibility.VISIBLE()));
               }
               @Test
               public void loginWithTestUser(){
                               onView(withId(R.id.usernameEditText)).perform(typeText(TEST_USER_USERNAME),
closeSoftKeyboard());
                               onView(withId(R.id.passwordEditText)).perform(typeText(TEST_USER_PASSWORD),
closeSoftKeyboard());
                               onView(withId(R.id.signInButton)).perform(click());
on \textit{View} (\textit{withId} (\texttt{R.id.} \textit{userDetailTableView})) . \texttt{check} (\textit{matches} (\textit{withEffectiveV} is ibility (\texttt{ViewM} is instance))) . \texttt{check} (\textit{matches} (\textit{withEffectiveV} is ibility)) . \texttt{check} (\textit{withEffectiveV} is ibility)) . \texttt{check} (\textit{withEffectiveV} is ibility) 
atchers.Visibility.VISIBLE)));
               }
               @Test
```

```
public void loginWithEmptyUsername(){
                                              onView(withId(R.id.passwordEditText)).perform(typeText(WHATEVER),
closeSoftKeyboard());
                                              onView(withId(R.id.signInButton)).perform(click());
on View (with Id (\texttt{R.id.} user name \textit{EditText})). \texttt{check} (\textit{matches} (\textit{hasErrorText} (\textit{ERROR\_FIELD\_REQUIRE})). \texttt{check} (\textit{matches} (\textit{hasErrorText})) \texttt{check} (\textit{matches} (\textit{hasErrorText})) \texttt{check} (\textit{matches} (\textit{hasErrorText})) \texttt{check} (\textit{matches} (\textit{hasErrorText})) \texttt{check} (\textit{matches} (\textit{hasErrorText}))) \texttt{check} (\textit{matches} (\textit{hasErrorText})) \texttt{check} (\textit{matches} (\textit{hasErrorText})) \texttt{check} (\textit{matches} (\textit{hasErrorText}))) \texttt{check} (\textit{matches} (\textit{hasErrorText})) \texttt{check} (\textit{matches} (\textit{hasErrorText}))) \texttt{check} (\textit{hasErrorText})) \texttt{check} (\textit{hasErrorText}) \texttt{check} (\textit{hasErrorText})) \texttt{check} (\textit{hasErrorText})) \texttt{check} (\textit{hasErrorText})) \texttt{check} (\textit{hasErrorText})) \texttt{check} (\textit{
D)));
                     }
                      @Test
                      public void loginWithEmptyPassword(){
                                              \textit{onView}(\textit{withId}(\texttt{R.id.}\textit{usernameEditText})). \texttt{perform}(\textit{typeText}(\textit{ADMIN\_USERNAME})\,,
closeSoftKeyboard());
                                              onView(withId(R.id.signInButton)).perform(click());
onView(withId(R.id.passwordEditText)).check(matches(hasErrorText(ERROR_FIELD_REQUIRE
D)));
                     }
                      @Test
                      public void loginWithIncorrectPassword(){
                                              \textit{onView}(\textit{withId}(\texttt{R.id.}\textit{usernameEditText})). \texttt{perform}(\textit{typeText}(\textit{ADMIN\_USERNAME}), \\
 closeSoftKeyboard());
                                              on \textit{View}(\textit{withId}(\texttt{R.id.}\textit{passwordEditText})). \texttt{perform}(\textit{typeText}(\textit{WHATEVER}), \\
 closeSoftKeyboard());
                                              onView(withId(R.id.signInButton)).perform(click());
on View (with Id (R.id. password Edit Text)). check (matches (has Error Text (\textit{ERROR\_INCORRECT\_PAS})) and the property of t
 SWORD)));
                      }
                      @Test
                      public void loginWithNonExistUsername(){
                                              onView(withId(R.id.usernameEditText)).perform(typeText(NON_EXIST_USERNAME),
closeSoftKeyboard());
                                              onView(withId(R.id.passwordEditText)).perform(typeText(WHATEVER),
 closeSoftKeyboard());
                                              onView(withId(R.id.signInButton)).perform(click());
on View (with Id (R.id. \textit{usernameEditText})). check (\textit{matches} (\textit{hasErrorText} (\textit{ERROR\_INVALID\_USERN})) and \textit{matches} (\textit{matches} (\textit{matches})) and \textit{matches} (\textit{matches})) and \textit{matches} (\textit{matches}) and \textit{matches} (\textit{
AME_NOT_EXISTS)));
                      }
                      @Test
```

```
public void loginWithInvalidUsername() {
                                          onView(withId(R.id.usernameEditText)).perform(typeText(WHATEVER),
closeSoftKeyboard());
                                          onView(withId(R.id.passwordEditText)).perform(typeText(WHATEVER),
closeSoftKeyboard());
                                          onView(withId(R.id.signInButton)).perform(click());
on \textit{View} (\textit{withId} (\texttt{R.id.} \textit{usernameEditText})) . \texttt{check} (\textit{matches} (\textit{hasErrorText} (\textit{ERROR\_INVALID\_USERN})) . \texttt{check} (\textit{matches} (\textit{hasErrorText} (\textit{errorText})) . \texttt{check} (\textit{matches} (\textit{hasErrorText})) . \texttt{check} (\textit{hasErrorText})) . \texttt{check} (\textit{hasErrorText}) . \texttt{check} (\textit{hasErrorText}) . \texttt{check} (\textit{hasErrorText})) . \texttt{check} (\textit{hasErrorText}) . \texttt{che
AME)));
                    }
                    @Test
                    public void loginWithTooShortPassword() {
                                          onView(withId(R.id.usernameEditText)).perform(typeText(ADMIN_USERNAME),
closeSoftKeyboard());
                                          onView(withId(R.id.passwordEditText)).perform(typeText(SHORT_WORD),
closeSoftKeyboard());
                                          onView(withId(R.id.signInButton)).perform(click());
on View (with Id (R.id. password Edit Text)). check (matches (has Error Text (\textit{ERROR\_INVALID\_PASSW})) and the property of t
ORD_TOO_SHORT)));
                    }
                    @Test
                     public void loginWithTooLongPassword() {
                                          onView(withId(R.id.usernameEditText)).perform(typeText(ADMIN_USERNAME),
closeSoftKeyboard());
                                          onView(withId(R.id.passwordEditText)).perform(typeText(LONG_WORD),
closeSoftKeyboard());
                                          onView(withId(R.id.signInButton)).perform(click());
on View (with Id (R.id. \textit{passwordEditText})). check (\textit{matches} (\textit{hasErrorText} (\textit{ERROR\_INVALID\_PASSW})) and \textit{matches} (\textit{passwordEditText})) and \textit{matches} (\textit{matches} (\textit{matches})) and \textit{matches} (\textit{matches})) and \textit{matches} (\textit{matches}) and \textit{matches} (\textit{matches})) and \textit{matches} (\textit{matches}) and \textit{matches} (\textit{matches}) and \textit{matches} (\textit{matches})) and \textit{matches} (\textit{matches}) and \textit{matches} (\textit{m
ORD_TOO_LONG)));
                  }
                    @Test
                    public void loginFailsTooManyTimes() {
                                          onView(withId(R.id.usernameEditText)).perform(typeText(ADMIN_USERNAME),
closeSoftKeyboard());
                                          for (int i = 0; i < 3; ++i) {</pre>
                                                               onView(withId(R.id.passwordEditText)).perform(typeText(WHATEVER),
closeSoftKeyboard());
                                                               onView(withId(R.id.signInButton)).perform(click());
```

```
onView(withId(R.id.passwordEditText)).check(matches(hasErrorText(ERROR_INCORRECT_PAS
SWORD)));
    }

onView(withId(R.id.hintTextView)).check(matches(withEffectiveVisibility(ViewMatchers
.Visibility.VISIBLE)));
}

@Test
    public void intentToSignUpView() {
        onView(withId(R.id.mainActivityLayout)).perform(swipeLeft());

onView(withId(R.id.SignUpActivityLayout)).check(matches(withEffectiveVisibility(View Matchers.Visibility.VISIBLE)));
}
```

图 4-2 UI 测试 登录界面测试用例代码(18 个测试样例中的 11 个)

# 为了您能更直观地了解本项目的 UI 测试,请查看同目录下的"登录界面 UI 测试演示图"动画 (约 30 秒)

```
package ink.envoy.logindemo.util;
import java.security.MessageDigest;
import java.security.NoSuchAlgorithmException;
public class MD5Hasher {
    public static String hash(String s) {
        char hexDigits[]={'0','1','2','3','4','5','6','7','8','9','A','B','C','D','E','F'};
        try {
            byte[] btInput = s.getBytes();
            MessageDigest mdInst = MessageDigest.getInstance("MD5");
            mdInst.update(btInput);
            byte[] md = mdInst.digest();
            int j = md.length;
            char str[] = new char[j * 2];
            int k = 0;
            for (byte byte0 : md) {
                str[k++] = hexDigits[byte0 >>> 4 & 0xf];
                str[k++] = hexDigits[byte0 & 0xf];
            return new String(str);
        } catch (NoSuchAlgorithmException e) {
            throw new RuntimeException();
    }
}
                                   图 4-3 MD5 动态哈希算法
 private LoginAuthenticationStatus authenticate(String username, String password) {
     SQLiteDatabase db = usersDatabaseHelper.getReadableDatabase();
     Cursor cursor = db.query("users", new String[] { "username", "password", "isAdmin" },
             "username=?", new String[]{ username }, null, null, null);
     try {
         if (cursor.moveToNext()) { // found
             String realPassword = cursor.getString(1);
             boolean isAdmin = cursor.getInt(2) == 1;
             return MD5Hasher.hash(password).equals(realPassword)
                     ? (isAdmin
                          ? LoginAuthenticationStatus.SUCCESS_ADMIN
                          : LoginAuthenticationStatus.SUCCESS_NORMAL)
                      : LoginAuthenticationStatus.WRONG_PASSWORD;
         } else {
             return LoginAuthenticationStatus.USERNAME_NOT_EXISTS;
     } finally {
         cursor.close();
         db.close();
```

图 4-4 能够防范 SOL 注入的用户身份验证逻辑

```
private void loadData() {
   SQLiteDatabase db = usersDatabaseHelper.getReadableDatabase();
   Cursor cursor = db.query(
            "users",
            new String[] {"_id", "username", "password", "isAdmin", "createdAt" },
            "".
            null,
            null,
            null,
            null);
   List<String[]> results = new LinkedList<>();
   while (cursor.moveToNext()) {
        results.add(new String[] {
                cursor.getInt(0) + "", // id
                cursor.getString(1), // username
                cursor.getString(2), // password
                cursor.getInt(3) == 1 ? "√" : "", // isAdmin
                SimpleDateFormat.getDateTimeInstance().format(new Date(cursor.getLong(4))) // cr
        });
   cursor.close();
   db.close();
   userTableView.setHeaderAdapter(new SimpleTableHeaderAdapter(getApplicationContext(),
            getString(R.string.hint_admin_activity_table_header_username),
            getString(R.string.hint_admin_activity_table_header_password),
            getString(R.string.hint_admin_activity_table_header_isAdmin),
            getString(R.string.hint_admin_activity_table_header_createdAt)));
   userTableView.setDataAdapter(new SimpleTableDataAdapter(getApplicationContext(), results));
   TableColumnWeightModel columnModel = new TableColumnWeightModel(5);
   columnModel.setColumnWeight(0, 2);
   columnModel.setColumnWeight(1, 4);
   columnModel.setColumnWeight(2, 5);
   columnModel.setColumnWeight(3, 3);
   columnModel.setColumnWeight(4, 7);
   userTableView.setColumnModel(columnModel);
```

图 4-5 从数据库读取用户信息的逻辑

### 五、软件操作流程

软件启动后,系统会初始化生成默认管理员账号(用户名和密码都为 admin)。用户可以使用该账号以管理员身份登录,也可以在登录界面左滑前往注册页面,在注册页面以普通用户身份注册。

如果用户多次输入错误的密码(超过 3 次),则会被禁止登录,屏幕下方出现 **10 秒的倒数** 计时,10 秒后用户可以重新登录。

用户登录后,如果是普**通用户**身份,则会进入用户信息界面,用户可以查看自己的个人信息。如果是管理员身份,则会进入用户管理界面,管理员可以查看所有用户的信息,并且可以删除非管理员账户。

## 六、难点和解决方案

设计用户在登录和注册的界面时,如何防止 SQL 注入是本项目最大的难点。经过思考,可以得出以下方案:先从数据库中获取用户名,然后手动比较用户输入的密码的加盐 MD5 值是否与数据库中存储的相同,并且使用 Google 官方提供的类库,则可完美防止 SQL 注入。具体代码实现请见图 4-4.

## 七、不足之处和今后的设想

本项目实现了上次项目中所设想的国际化。

本次项目历时较短,未能投入足够多的时间设计和开发 app, 有着些许不足之处, 只是一个较简单的登录模块, 还缺少复杂的用户信息显示与存储功能。但本项目使用了可扩展和易维护的代码架构, 如需后期添加功能, 能够在短时间内以最少的代码修改量完成任务。

# 附录

项目依赖于:

Javatuples, 2.1.0

http://www.javatuples.org/

SortableTableView, 2.8.0

https://github.com/ISchwarz23/SortableTableView

感谢 ISchwarz23 提供技术支持。

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