## 1.Implementation of queue using array

```
#include<stdio.h>
#include<stdlib.h>
#define maxsize 5
void insert();
void delete();
void display();
int front = -1, rear = -1;
int queue[maxsize];
void main ()
{
    int choice;
    while (choice != 4)
        printf("\n1.insert an element\n2.Delete an element\n3.Display
the queue \n4.Exit \n");
        printf("\nEnter your choice ?");
        scanf("%d", &choice);
        switch (choice)
        {
            case 1:
            insert();
            break;
            case 2:
            delete();
            break;
            case 3:
            display();
            break;
            case 4:
            exit(0);
            break;
            default:
            printf("\nEnter valid choice??\n");
        }
    }
}
void insert()
    int item;
    printf("\nEnter the element\n");
    scanf("\n%d",&item);
    if(rear == maxsize-1)
    {
        printf("\nOVERFLOW\n");
```

```
return;
   if(front == -1 \&\& rear == -1)
       front = 0;
       rear = 0;
    }
   else
       rear = rear + 1;
   queue[rear] = item;
   printf("\nValue inserted ");
void delete()
{
   int item;
   if (front == -1 || front > rear)
       printf("\nUNDERFLOW\n");
       return;
   }
   else
       item = queue[front];
       if(front == rear)
           front = -1;
           rear = -1;
        }
       else
           front = front + 1;
       printf("\nvalue deleted ");
    }
}
void display()
   int i;
   if(rear == -1)
      printf("\nEmpty queue\n");
   else
   { printf("\nprinting values ....\n");
```

```
for(i=front;i<=rear;i++)
{
         printf("\n%d\n",queue[i]);
     }
}</pre>
```

## **OUTPUT**

```
student@hostserver42:~/Downloads/piyush$ gcc queueArray.c
student@hostserver42:~/Downloads/piyush$ ./a.out

    insert an element
    Delete an element

3.Display the queue
4.Exit
Enter your choice ?1
Enter the element
Value inserted
1.insert an element
2.Delete an element
Display the queue
4.Exit
Enter your choice ?1
Enter the element
Value inserted
1.insert an element
2.Delete an element
Display the queue
4.Exit
Enter your choice ?3
printing values .....
2
1.insert an element
2.Delete an element
3.Display the queue
4.Exit
Enter your choice ?2
value deleted
1.insert an element
2.Delete an element
Display the queue
4.Exit
Enter your choice ?3
printing values .....
```