

# OFDM – Orthogonal Frequency Division Multiplexing

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#### Overview

- Introduction
  - applications
  - multicarrier systems
- Why use OFDM?
  - multipath transmission
- How OFDM works
- Applications of OFDM
- Problems with OFDM
- Research in OFDM

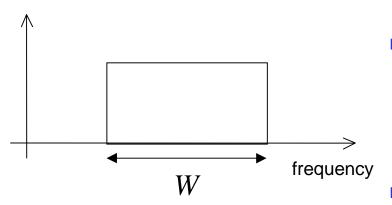


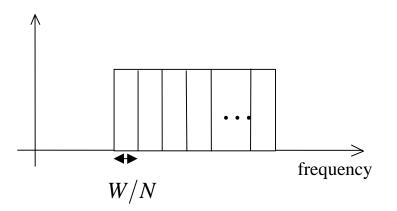
### **Applications of OFDM**

- Digital Television
  - European and Australian standard
- Wireless Local Area Networks (LANs)
  - Hiperlan 2
- ADSL (asymmetric digital subscriber loop)
  - High speed data transmitted along existing telephone lines
- Future mobile telephony?



### Multicarrier systems

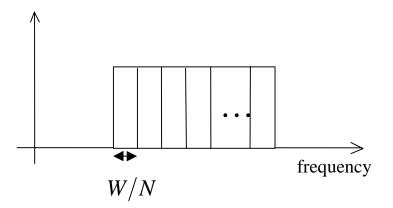


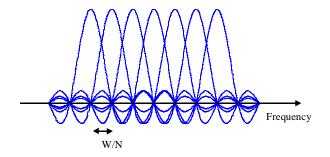


- Single carrier system
  - signal representing each bit uses all of the available spectrum
- Multicarrier system
  - available spectrum divided into many narrow bands
  - data is divided into parallel data streams each transmitted on a separate band



#### What is OFDM?





- OFDM is a multicarrier system
  - uses discrete Fourier
     Transform/Fast Fourier
     Transform (DFT/FFT)
  - sin(x)/x spectra for subcarriers
- Available bandwidth is divided into very many narrow bands
  - ~2000-8000 for digital TV
  - ~48 for Hiperlan 2
- Data is transmitted in parallel on these bands



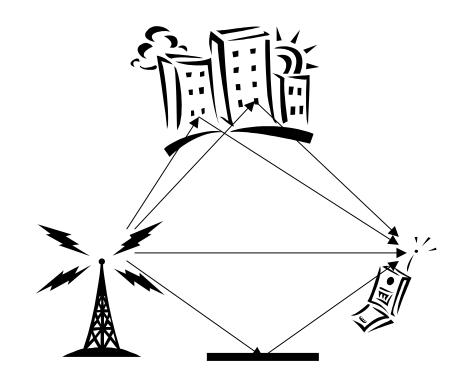
# Why is OFDM so popular for new broadband systems?

- Most broadband systems are subject to multipath transmission
- Conventional solution to multipath is an equalizer in the receiver
  - high data rates equalizers too complicated
- With OFDM there is a simple way of dealing with multipath
  - relatively simple DSP algorithms



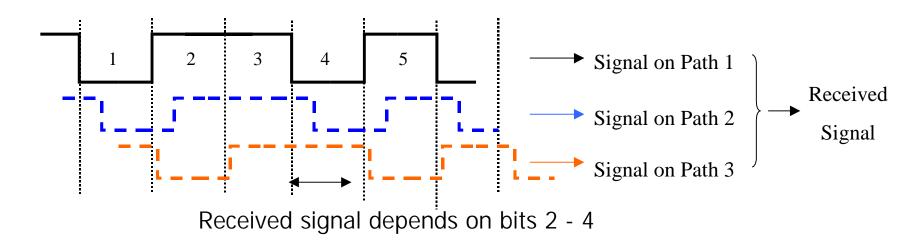
### What is Multipath?

- More than one transmission path between transmitter and receiver
- Received signal is the sum of many versions of the transmitted signal with varying delay and attenuation





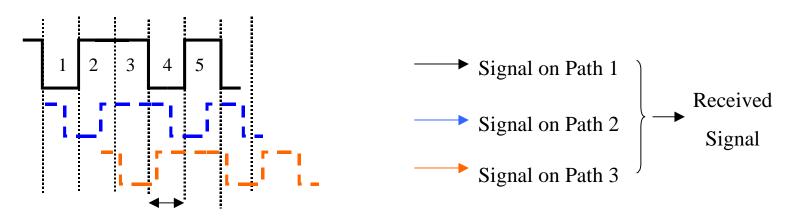
# Effect of Multipath on Received Baseband Signal



- Received signal at any time depends on a number of transmitted bits
  - Intersymbol Interference (ISI)
- Need equalizer to recover data



# ISI gets worse as data rate increases



Received signal depends on bits 1 - 4

- ISI covers more symbol periods
- Equalizer becomes too complicated



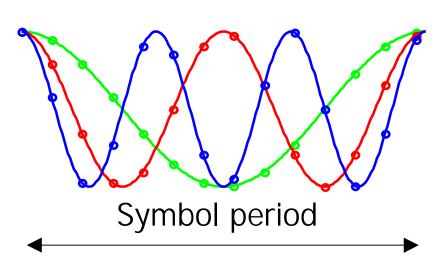
# How does OFDM solve the multipath problem?

- Data is transmitted in parallel
  - longer symbol period
  - e.g. for N parallel streams, symbol period is N times as long
- Cyclic prefix
  - trick to avoid residual ISI



# How are signals transmitted in parallel without interference?

First three subcarriers

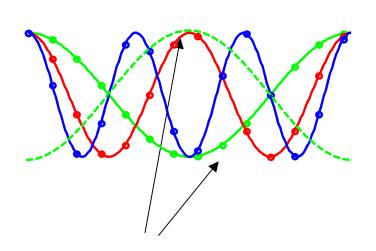


$$\int_{0}^{T} \sin \frac{2\pi kt}{T} \sin \frac{-2\pi lt}{T} dt = 0, \quad k \neq l$$

- Each subcarrier has a different frequency
- Frequencies chosen so that an integral number of cycles in a symbol period
  - Signals are mathematically orthogonal



# How is data carried on the subcarriers?

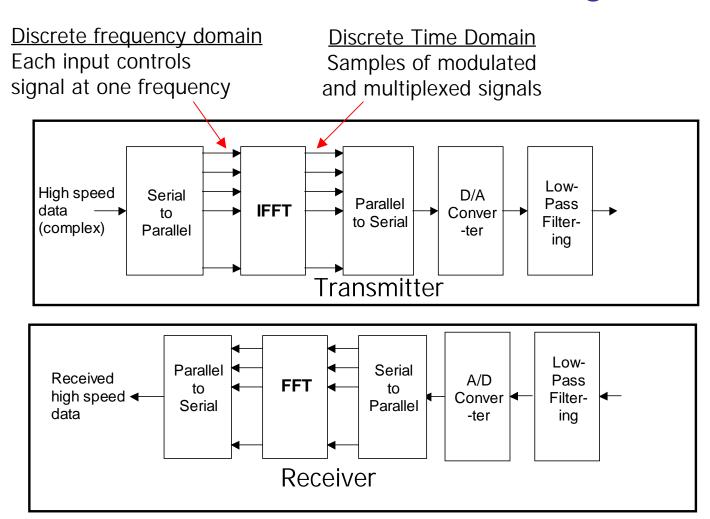


- Data is carried by varying the phase or amplitude of each subcarrier
- QPSK, 4-QAM, 16-QAM, 64-QAM

Two possible subcarrier values



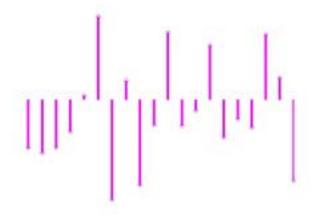
### Baseband OFDM system





## How are OFDM signals generated?

Typical IFFT Output Samples

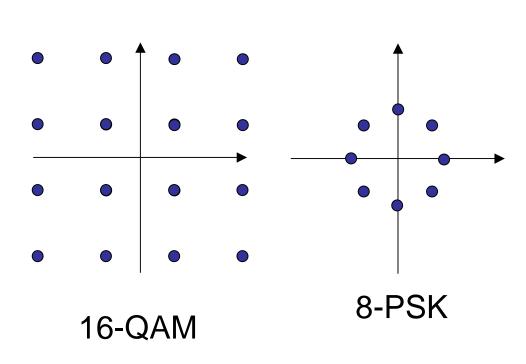


Signal values at the output of the IFFT are the sum of many samples of many sinusoids - looks random

- Parallel data streams are used as inputs to an IFFT
- IFFT output is <u>sum</u> of signal samples
- IFFT does modulation and multiplexing in one step
- Filtering and D/A of samples results in baseband signal



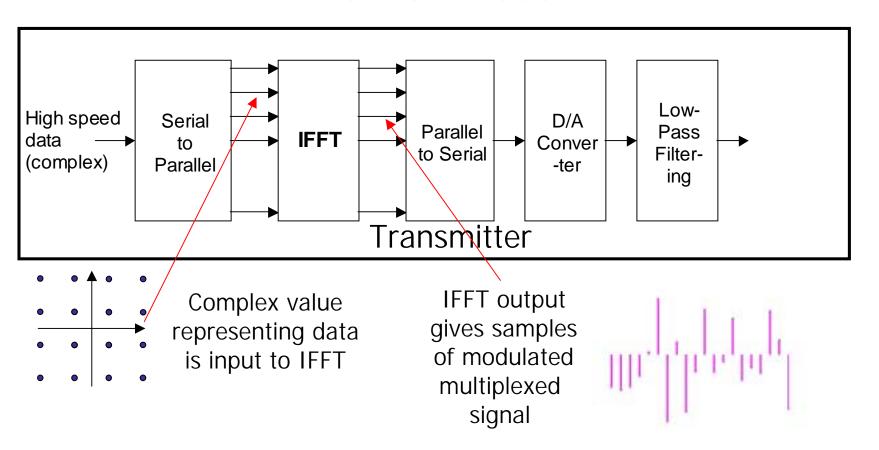
#### Modulation



 Varying the complex numbers at the IFFT input results in modulation of the subcarriers

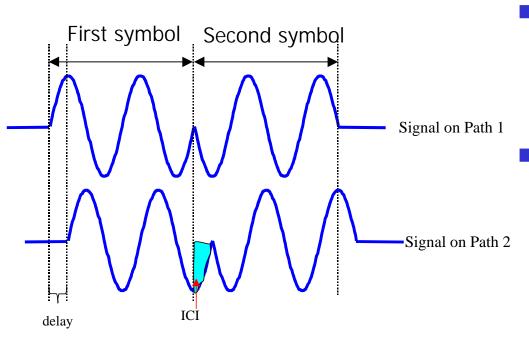


# Signals at Input and Output of Transmitter IFFT





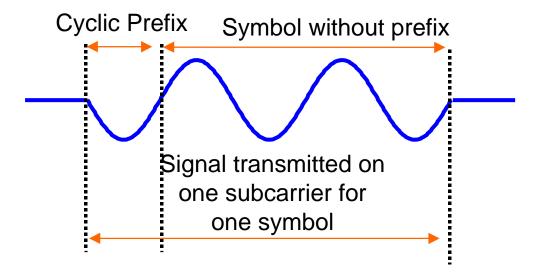
## OFDM in a multipath environment - effect on one subcarrier



- Received signal in one symbol period is not a sinusoid
- Causes intercarrier interference (ICI)



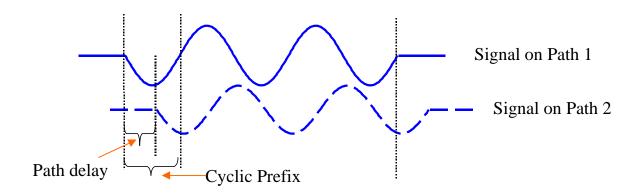
## Cyclic Prefix



- Each symbol is cyclically extended
- Some loss in efficiency as cyclic prefix carries no new information



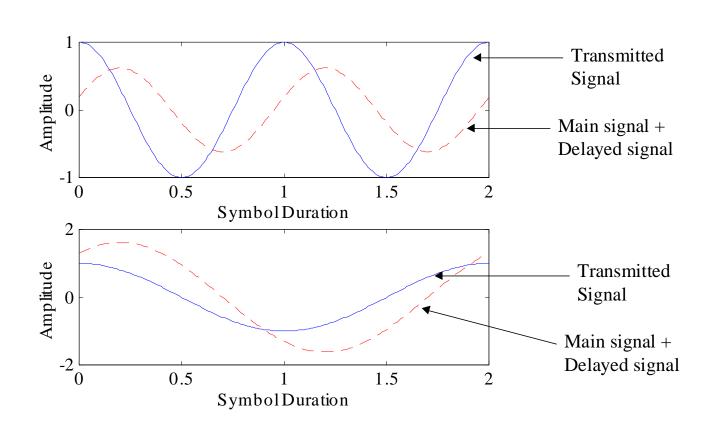
# Effect of multipath on symbol with cyclic prefix



- If multipath delay is less than the cyclic prefix
  - no intersymbol or intercarrier interference
  - amplitude may increase or decrease

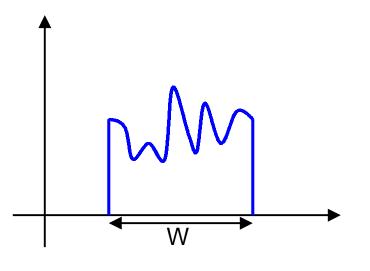


## Frequency selective fading





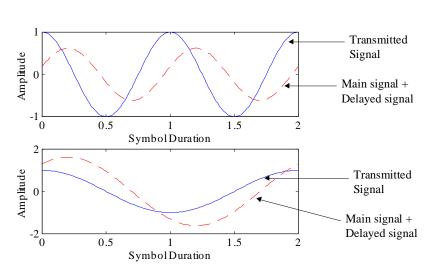
## Spectrum of Received Signal



- Multipath fading causes some frequencies to be attenuated
- Fading is approximately constant over narrow band
- This is corrected in the receiver



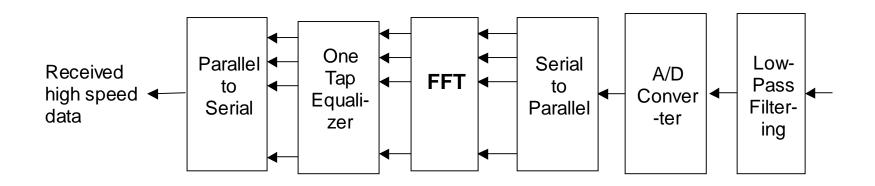
### Amplitude and phase change



- Multipath delay causes change in amplitude and phase of each subcarrier
- Change depends on subcarrier frequency
- Corrected in receiver by one complex multiplication per subcarrier



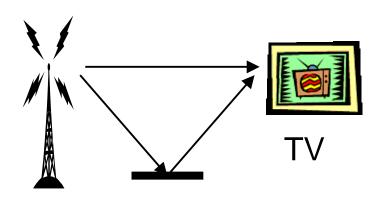
# Multipath fading corrected by 'single tap equalizer'



- Change in phase and amplitude corrected by complex multiplication
- Receiver structure suited to DSP implementation



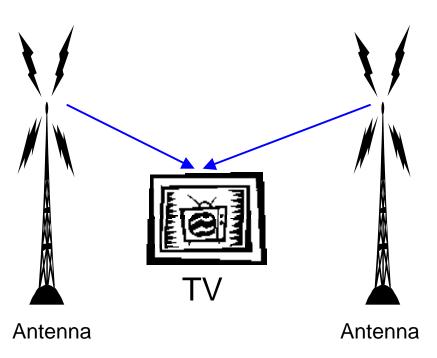
## Digital Video Broadcasting (DVB)



- OFDM is used in the Australian digital television system
- 2048 point IFFT
  - 1705 subcarriers used
- Flexible standard
  - variable error coding
  - variable cyclic prefix
  - variable constellation
    - 4QAM, 16QAM, 64QAM
- Broadcast system
  - mode determined by broadcaster



# DVB - single frequency network



- DVB designed to allow the same frequency to be used for the same channel throughout a region
- Single Frequency Network
- More than one received signal
  - like extreme multipath
- Reason for large number of subcarriers
  - 8000 subcarrier option allows greater distance between transmitters

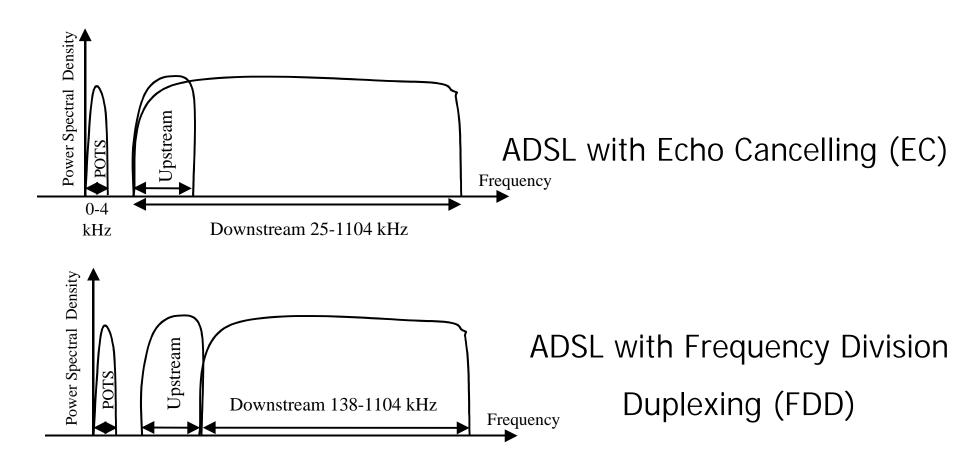


#### OFDM in ADSL

- OFDM used in ADSL is usually called 'Discrete Multitone' (DMT)
- Two way transmission
  - transmission can be tailored to the particular channel
- Baseband system
  - only real (not complex signal can be transmitted)

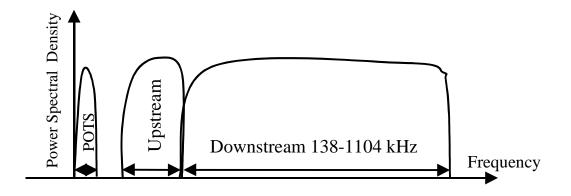


### Frequencies used for ADSL





#### OFDM/DMT in ADSL



- 256 subcarriers
- Test signals transmitted
  - received signal and noise level of each tone measured
- Large constellations used on good tones



### Hiperlan-2 - Wireless LAN

- 64 point FFT, 52 subcarriers used
- Different modes
  - signal constellation, error coding, cyclic prefix
- Two way channel
  - feedback be used to determine transmission mode

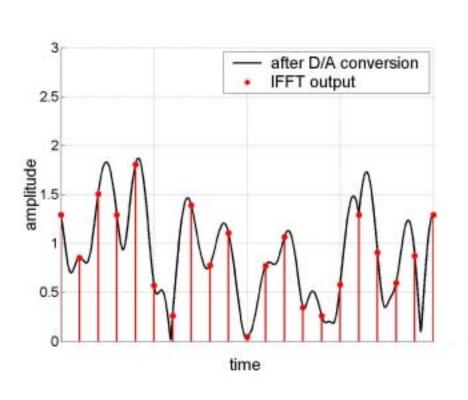


#### **OFDM Problems**

- High peak-to-average power ratio
  - peak signals power much greater than average signal power
  - need very linear amplifiers with large dynamic range
- Very sensitive to frequency errors
  - tight specifications for local oscillators
  - Doppler limitation



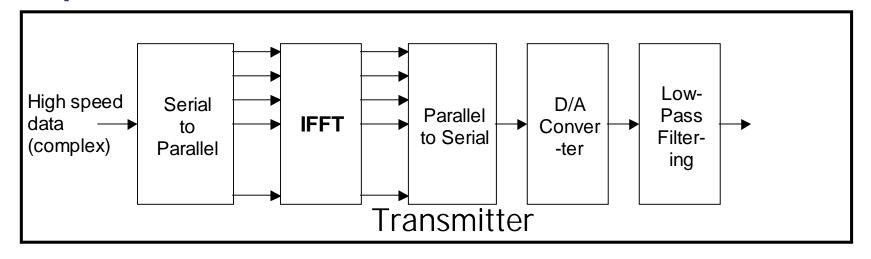
## High peak-to-average power



- OFDM signal is sum of many separate sinusoids
- In worst case may all add constructively
- High peaks occur rarely



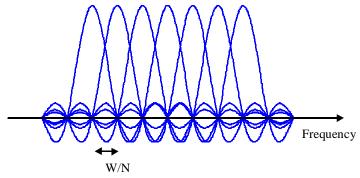
# Solutions to peak-to-average power



- Coding to avoid the peaks Monash
- Clip the peaks La Trobe
- Predistort the signal to compensate for the amplifier nonlinearity - Victoria University



## Frequency Sensitivity



- Individual subcarriers have sin(x)/x spectrum
- Large sidelobes result in sensitivity to frequency offset
- Subcarriers no longer orthogonal
- Tight specifications on local oscillators

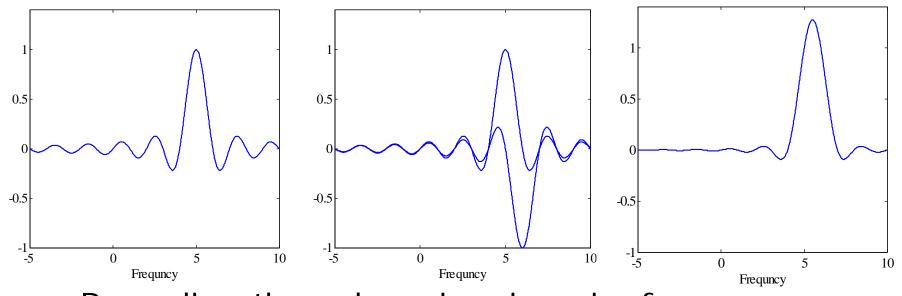


# Research at La Trobe University

- Peak-to-average power reduction
  - clipping
  - effect on signal constellation
  - clipping noise added at transmitter
- Alternative modulation schemes based on OFDM
  - polynomial cancellation coded OFDM (PCC-OFDM)



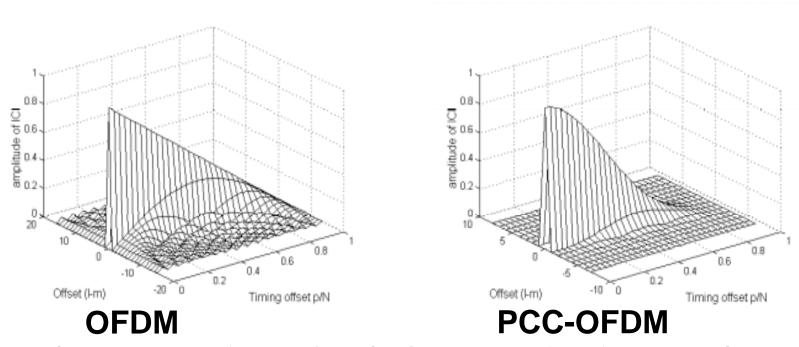
# PCC-OFDM - solution to frequency sensitivity



- By coding the subcarriers in pairs frequency sensitivity can be reduced
- Would have been a better basis for DVB



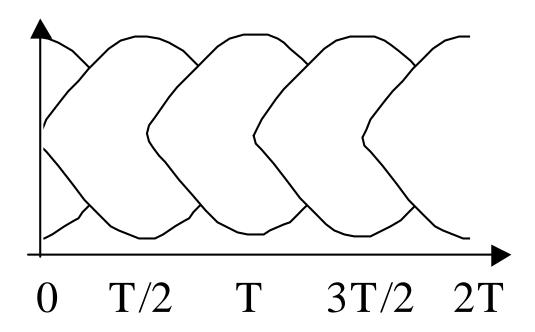
#### ISI/ICI of OFDM and PCC-OFDM



 Concentration of subchannels in time and frequency domain reduce ICI and ISI



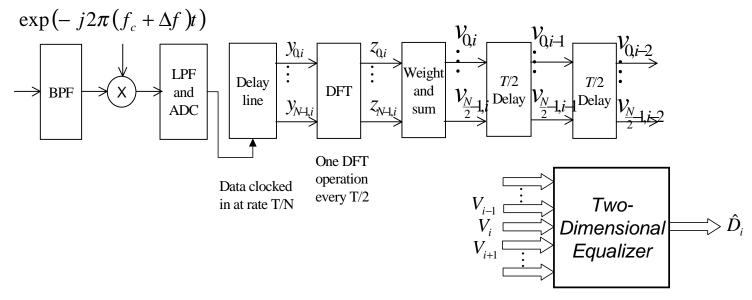
# PCC with overlapping symbol periods



- Symbols are overlapped
  - ISI is deliberately introduced
  - equalizer required in receiver to recover data



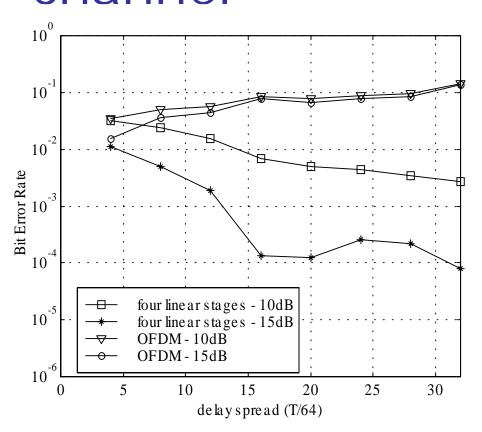
#### PCC-OFDM receiver structure



- Requires two dimensional equalizer
- Properties of PCC-OFDM mean that only a few terms along the diagonal are significant



# Performance in a multipath channel



- PCC-OFDM outperforms OFDM
- Advantages increase as delay spread increases
- tolerance to delay spread depends on equalizer length, not length of cyclic prefix

*N*=64, OFDM cyclic prefix length =6T/64



#### Conclusions

- OFDM is used in many applications
  - solution to multipath
  - good digital signal processing algorithms
- Any questions?



### Baseband OFDM system

