Andrew Miller

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Education **University of Central Florida** June 2020 — August 2024 Bachelor of Science in Computer Science Experience _ October 2023 — March 2024 **Dissiax Inc.** — Independent Contractor Designed and deployed front-end software for company assets using JavaScript, HTML, and CSS • Improved company's business by 5% Projects ____ **AnimELLE Crossing: Carnival** — C# January 2024 — Present · Developed scripts, sprites, animations, and sounds for a high-striker minigame in Endless Learner's Carnival · Merged minigame into AnimELLE Crossing production, to be deployed for use by students Rocket League Broadcast Overlay — HTML, CSS, JavaScript, Python July 2023 — Present · Designed a custom broadcast interface that connects to Rocket League, for streaming with OBS and Twitch · Constructed a desktop application with Electron.js for the streamer to connect with the interface · Increased DCRL's Twitch stream viewership and retention rates by 20% upon deployment Roblox Development — Luau Present · Architected the full-stack development of over 5 games with Roblox Studio Collaborated with over 5 teams of other back-end scripters to deploy games Contributed to over 7 Million total place visits Music Player — Python (with Tkinter) July 2023 · Created a desktop application resembling music players like Spotify using Tkinter · Allows for controlled playback of songs and saves queue data and settings using Pygame and JSON parsing Contact Manager — HTML, CSS, JavaScript, PHP, SQL January 2023 — March 2023 · Founded a web application to store and manage personal contacts Integrated API Endpoints for the application using JavaScript and PHP · Deployed application on its own domain using Microsoft Azure **Productivity Manager** — JavaScript (MERN Stack, REST API) March 2023 — April 2023 • Created a web application to help users manage productivity through documentation Utilized MongoDB to set up application data schemata · Implemented API Endpoints for the application using Express.js and RESTful APIs Skills Languages: Java, JavaScript, Python, C#, C, SQL, HTML5, CSS, Lua Technologies: Electron.js, Express.js, Node.js, jQuery, Tkinter, MySQL, Git, MongoDB, Jira, REST Extracurriculars_ The National Society of Leadership and Success Member January 2023 — Present

Robotics Club Member

August 2016 — June 2020

- Built and programmed robots with Java to compete in the First Tech Challenge and the First Robotics Competition
- · Advanced to the FTC world championship in Houston, TX in 2018

· Attended meetings and gained important leadership insights