## Andrew Larose

4583 Rue Jeanne-Mance Montreal, QC, H2V 4J5 (514) 967-9052

Email: larose.andrew@gmail.com Website: http://andrewlarose.com Github: https://github.com/androse

LinkedIn: https://www.linkedin.com/in/andrewlarose

#### ABOUT

Full-stack JavaScript and Ruby developer who thrives in a collaborative and challenging work environment. Passionate about learning and implementing new technologies, methodologies, and processes and motivated by the results.

### **SKILLS**

Languages: Ruby, Java, JavaScript & CoffeeScript, HTML, CSS & SASS Frameworks/Libraries: Rails, Node.js & Express, Backbone.js, Marionette.js,

ZURB Foundation, Twitter Bootstrap, JQuery Databases: PostgreSQL & PostGIS, MongoDB Tools/Services: Git, Github, Heroku, Codeship

Platforms: Web, Android

Design: Photoshop, Illustrator, Balsamiq, Keynote

**EXPERIENCE** Full Stack Developer

2014-Present

Provender, Farm to Fork online marketplace, Montreal, QC Ruby on Rails, PostgreSQL, PostGIS, RSpec, Backbone.js, Marionette.js, Zurb Foundation, SASS

- Worked remotely and in person with a team of 4
- Fully implemented an invoicing tool allowing vendors to create and track invoices pertaining to products sold on the platform
  - Designed, implemented, and tested the frontend application, RESTful API and data model, resulting in increased organization of vendor invoices internally and externally
- Redesigned UIs and business logic used for product availabilities within the marketplace
  - Allowed users to define geographic zones, delivery days, and other facets within interfaces derived from collaborative design sprints
  - Resulted in greater vendor autonomy and decreased the overhead of opening new markets
- Refactored the data model used to represent products sold on the platform
  - Made changes in a test-driven manner affecting major portions of the codebase

• Aided customers and coworkers to solve technical issues in a timely manner

Mobile Developer 2013-2014 **Shared Reality Lab, McGill University**, Montreal, QC Java, Android, Node.js, TCP

- Interfaced with video interpolation software to provide a low latency video streaming system compatible with Android devices
- Implemented an Android application capable of displaying video from different perspectives, controlled using the device's motion sensors

EDUCATION

Bachelor of Engineering, Software McGill University, Montreal, QC 2010-2014

DEC, Pre-University Science Heritage College CEGEP, Gatineau, QC Graduated with distinction 2008-2010

# INTERESTS & ACTIVITIES

sports, cooking, running and keeping in shape, graphic design, menswear

REFERENCES ARE AVAILABLE ON REQUEST