

Reinforcement Learning

Practical Session

Alberto Maria Metelli

16th February 2024

Outline

① Libraries for RL Environments

② Libraries for RL Algorithms



Outline

① Libraries for RL Environments

② Libraries for RL Algorithms



Library for RL Environments: Gymnasium

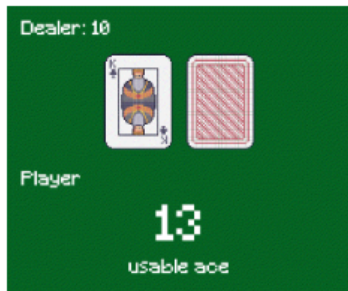
"Gymnasium is an open source Python library for developing and comparing reinforcement learning algorithms by providing a standard API to communicate between learning algorithms and environments, as well as a standard set of environments compliant with that API."



- Fork of OpenAI's Gym (<https://github.com/openai/gym>) library (no longer maintained)
- Github: <https://github.com/Farama-Foundation/Gymnasium>
- Documentation: <https://gymnasium.farama.org/>
- Citation: (Towers et al., 2023)



Toy Text



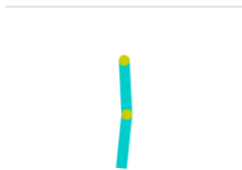
Blackjack



Frozen Lake



Classic Control



Acrobot



Cart Pole



Mountain Car



Mountain Car Continuous

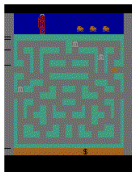


Pendulum

Pictures from https://www.gymnasium.ml/pages/environments/classic_control/



Atari



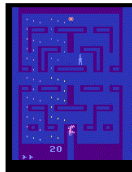
Bank Heist



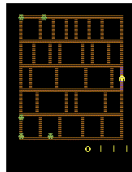
Battle Zone



Beam Rider



Alien



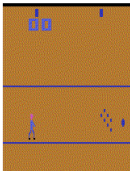
Amidar



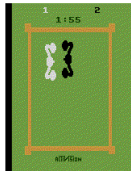
Assault



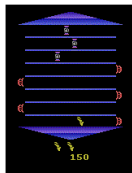
Berzerk



Bowling



Boxing



Asterix

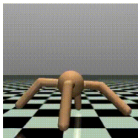


Asteroids

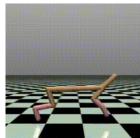


Atlantis

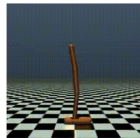




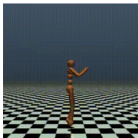
Ant



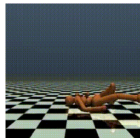
Half Cheetah



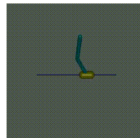
Hopper



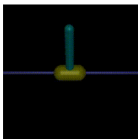
Humanoid



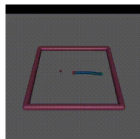
Humanoid Standup



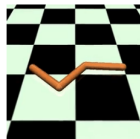
Inverted Double Pendulum



Inverted Pendulum



Reacher



Swimmer

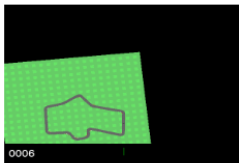
Pictures from <https://www.gymnasium.ml/pages/environments/mujoco/>



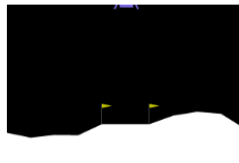
Box2D



Bipedal Walker



Car Racing



Lunar Lander



Outline

① Libraries for RL Environments

② Libraries for RL Algorithms



Libraries for RL Algorithms

- **OpenAI Baselines** (Dhariwal et al., 2017)
 - <https://github.com/openai/baselines>
 - Under maintenance
 - Based on Tensorflow
- **Stable Baselines** (Hill et al., 2018)
 - <https://github.com/hill-a/stable-baselines>
 - Improved implementations from OpenAI Baselines
 - Better documentation (<https://stable-baselines.readthedocs.io/>)
 - Under maintenance
 - Based on Tensorflow
- **Stable Baselines3** (Raffin et al., 2021)
 - <https://github.com/DLR-RM/stable-baselines3>
 - Next major version of Stable Baselines
 - Based on **PyTorch**



Libraries for RL Algorithms

- TF Agents (<https://github.com/tensorflow/agents>)
- Keras-RL (<https://github.com/keras-rl/keras-rl>)
- Keras-RL2 (<https://github.com/wau/keras-rl2>)
- Tensorforce (<https://github.com/tensorforce/tensorforce>)
- RL Coach (<https://github.com/IntelLabs/coach>)
- Mushroom RL (<https://github.com/MushroomRL/mushroom-rl>)
- RLLib (<https://docs.ray.io/en/master/rllib-env.html>)
- ...



Stable Baselines3

"Stable Baselines3 (SB3) is a set of reliable implementations of reinforcement learning algorithms in PyTorch. It is the next major version of Stable Baselines."



- Github: <https://github.com/DLR-RM/stable-baselines3>
- Documentation: <https://stable-baselines3.readthedocs.io/en/master/index.html>
- Citation: (Raffin et al., 2021)



Stable Baselines3

- The performance of each algorithm was tested
 - <https://github.com/DLR-RM/stable-baselines3/issues/48>
 - <https://github.com/DLR-RM/stable-baselines3/issues/49>
 - Implemented algorithms:
 - ARS*
 - A2C
 - DDPG
 - DQN
 - HER
 - PPO
 - QR-DQN*
 - SAC
 - TD3
 - TQC*
 - TRPO*
 - Maskable PPO*
- * Implemented in SB3 Contrib GitHub repository
(Github: <https://github.com/Stable-Baselines-Team/stable-baselines3-contrib> -
Documentation: <https://sb3-contrib.readthedocs.io/en/master/>)



RL Baselines3 Zoo

"RL Baselines3 Zoo is a training framework for Reinforcement Learning (RL), using Stable Baselines3."

- Github: <https://github.com/DLR-RM/rl-baselines3-zoo>
- Citation: (Raffin, 2020)
- Builds upon Stable Baselines3
- Goals:
 - Interface to train RL agents
 - Benchmark RL algorithms
 - Tuned hyperparameters for each environment-RL algorithm pair



Practical Session

We now look at some code!

- **01. Getting Started**

`https://colab.research.google.com/github/albertometelli/rl-phd-2024/blob/main/01_getting_started.ipynb`

- **02. Gym Environment**

`https://colab.research.google.com/github/albertometelli/rl-phd-2024/blob/main/02_gym_environment.ipynb`

- **03. GPOMDP**

`https://colab.research.google.com/github/albertometelli/rl-phd-2024/blob/main/03_gpomdp.ipynb`



References I

- P. Dhariwal, C. Hesse, O. Klimov, A. Nichol, M. Plappert, A. Radford, J. Schulman, S. Sidor, Y. Wu, and P. Zhokhov. Openai baselines. <https://github.com/openai/baselines>, 2017.
- A. Hill, A. Raffin, M. Ernestus, A. Gleave, A. Kanervisto, R. Traore, P. Dhariwal, C. Hesse, O. Klimov, A. Nichol, M. Plappert, A. Radford, J. Schulman, S. Sidor, and Y. Wu. Stable baselines. <https://github.com/hill-a/stable-baselines>, 2018.
- A. Raffin. RL baselines3 zoo. <https://github.com/DLR-RM/rl-baselines3-zoo>, 2020.
- A. Raffin, A. Hill, A. Gleave, A. Kanervisto, M. Ernestus, and N. Dormann. Stable-baselines3: Reliable reinforcement learning implementations. *Journal of Machine Learning Research*, 22(268):1–8, 2021. URL <http://jmlr.org/papers/v22/20-1364.html>.
- M. Towers, J. K. Terry, A. Kwiatkowski, J. U. Balis, G. d. Cola, T. Deleu, M. Goulão, A. Kallinteris, A. KG, M. Krimmel, R. Perez-Vicente, A. Pierré, S. Schulhoff, J. J. Tai, A. T. J. Shen, and O. G. Younis. Gymnasium, Mar. 2023. URL <https://zenodo.org/record/8127025>.

