

Reinforcement Learning

Practical Session

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Outline

① Libraries for RL Environments

② Libraries for RL Algorithms



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Library for RL Environments: Gymnasium

“Gymnasium is an open source Python library for developing and comparing reinforcement learning algorithms by providing a standard API to communicate between learning algorithms and environments, as well as a standard set of environments compliant with that API.”



- Fork of OpenAI's Gym (<https://github.com/openai/gym>) library (no longer maintained)
- Github: <https://github.com/Farama-Foundation/Gymnasium>
- Documentation: <https://gymnasium.farama.org/>
- Citation: (Towers et al., 2023)

Pictures and quotation from <https://github.com/Farama-Foundation/Gymnasium>



Toy Text



Blackjack



Frozen Lake

Pictures from https://www.gymlibrary.ml/pages/environments/toy_text/

Classic Control



Acrobot



Cart Pole



Mountain Car



Mountain Car Continuous

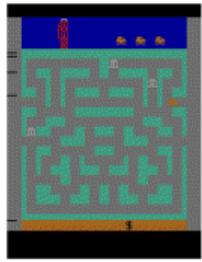


Pendulum



Pictures from https://www.gymlibrary.ml/pages/environments/classic_control/

Atari



Bank Heist



Battle Zone



Beam Rider



Alien



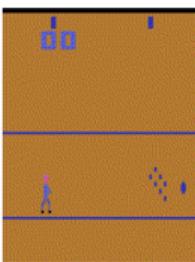
Amidar



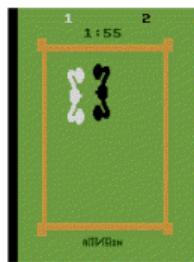
Assault



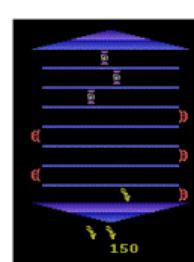
Berzerk



Bowling



Boxing



Asterix



Asteroids

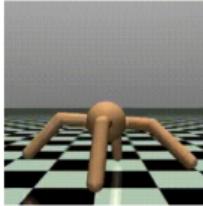


Atlantis

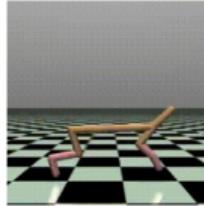
Pictures from <https://www.gymlibrary.ml/pages/environments/atari/>



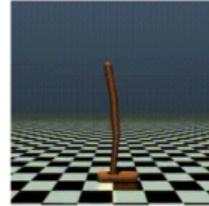
Mujoco



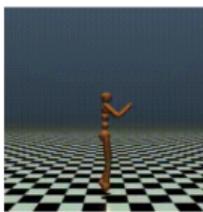
Ant



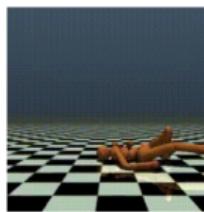
Half Cheetah



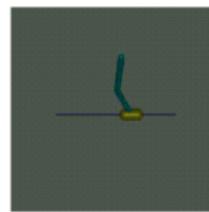
Hopper



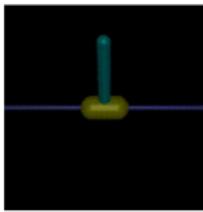
Humanoid



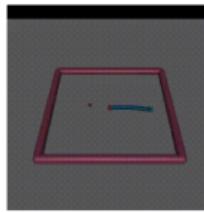
Humanoid Standup



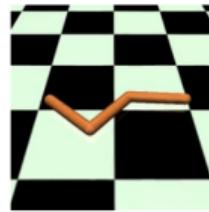
Inverted Double Pendulum



Inverted Pendulum



Reacher



Swimmer

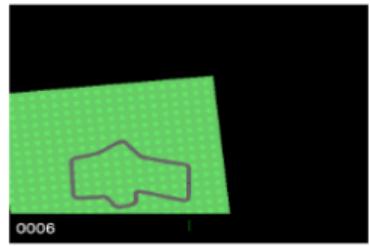
Pictures from <https://www.gymlibrary.ml/pages/environments/mujoco/>



Box2D



Bipedal Walker



Car Racing



Lunar Lander

Pictures from <https://www.gymlibrary.ml/pages/environments/box2d/>



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Libraries for RL Algorithms

- **OpenAI Baselines** (Dhariwal et al., 2017)
 - <https://github.com/openai/baselines>
 - Under maintenance
 - Based on Tensorflow
- **Stable Baselines** (Hill et al., 2018)
 - <https://github.com/hill-a/stable-baselines>
 - Improved implementations from OpenAI Baselines
 - Better documentation (<https://stable-baselines.readthedocs.io/>)
 - Under maintenance
 - Based on Tensorflow
- **Stable Baselines3** (Raffin et al., 2021)
 - <https://github.com/DLR-RM/stable-baselines3>
 - Next major version of Stable Baselines
 - Based on **PyTorch**



Libraries for RL Algorithms

- TF Agents (<https://github.com/tensorflow/agents>)
- Keras-RL (<https://github.com/keras-rl/keras-rl>)
- Keras-RL2 (<https://github.com/wau/keras-rl2>)
- Tensorforce (<https://github.com/tensorforce/tensorforce>)
- RL Coach (<https://github.com/IntelLabs/coach>)
- Mushroom RL (<https://github.com/MushroomRL/mushroom-rl>)
- RLLib (<https://docs.ray.io/en/master/rllib-env.html>)
- ...



Stable Baselines3

"Stable Baselines3 (SB3) is a set of reliable implementations of reinforcement learning algorithms in PyTorch. It is the next major version of Stable Baselines."

- Github: <https://github.com/DLR-RM/stable-baselines3>
- Documentation: <https://stable-baselines3.readthedocs.io/en/master/index.html>
- Citation: (Raffin et al., 2021)



Picture and quotation from <https://github.com/DLR-RM/stable-baselines3>

Stable Baselines3

- The performance of each algorithm was tested
 - <https://github.com/DLR-RM/stable-baselines3/issues/48>
 - <https://github.com/DLR-RM/stable-baselines3/issues/49>
 - Implemented algorithms:
 - ARS*
 - A2C
 - DDPG
 - DQN
 - HER
 - PPO
 - QR-DQN*
 - SAC
 - TD3
 - TQC*
 - TRPO*
 - Maskable PPO*
- * Implemented in SB3 Contrib GitHub repository
(Github: <https://github.com/Stable-Baselines-Team/stable-baselines3-contrib> - Documentation: <https://sb3-contrib.readthedocs.io/en/master/>)



RL Baselines3 Zoo

“RL Baselines3 Zoo is a training framework for Reinforcement Learning (RL), using Stable Baselines3.”

- Github: <https://github.com/DLR-RM/rl-baselines3-zoo>
- Citation: (Raffin, 2020)
- Builds upon Stable Baselines3
- Goals:
 - Interface to train RL agents
 - Benchmark RL algorithms
 - Tuned hyperparameters for each environment-RL algorithm pair

Quotation from <https://github.com/DLR-RM/rl-baselines3-zoo>



Practical Session

We now look at some code!

- **01. Getting Started**

https://colab.research.google.com/github/albertometelli/rl-phd-2024/blob/main/01_getting_started.ipynb

- **02. Gym Environment**

https://colab.research.google.com/github/albertometelli/rl-phd-2024/blob/main/02_gym_environment.ipynb

- **03. GPOMDP**

https://colab.research.google.com/github/albertometelli/rl-phd-2024/blob/main/03_gpomdp.ipynb



References |

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- M. Towers, J. K. Terry, A. Kwiatkowski, J. U. Balis, G. d. Cola, T. Deleu, M. Goulão, A. Kallinteris, A. KG, M. Krimmel, R. Perez-Vicente, A. Pierré, S. Schulhoff, J. J. Tai, A. T. J. Shen, and O. G. Younis. Gymnasium, Mar. 2023. URL <https://zenodo.org/record/8127025>.

