

# Summary

# SUMMARY

## DATA WAREHOUSING:

### INTRODUCTION:

#### DATA WASHING GOAL:

TRANSFORM DATA INTO USABLE INFORMATION FOR DIFFERENT PURPOSES

#### TYPE OF INFORMATION PROCESSING:

##### TRANSACTION PROCESSING: → ex. AMAZON SELLING PROCESS

###### • OLTP: ON-LINE TRANSACTION PROCESSING

→ TRADITIONAL DBMS USED

• DETAILED DATA, SNAPSHOT OF CURRENT DATA, RELATIONAL REPRESENTATION

• NEEDS TO BE FAST, FREQUENT UPDATES

##### ANALYTICAL PROCESSING: → ex. AMAZON STORE DATA

###### • OLAP: ON-LINE ANALYTICAL PROCESSING

→ DECISION SUPPORT APPLICATION

• HISTORICAL DATA, INTEGRATED AND CONSOLIDATED DATA

• AD-HOC APPLICATION, SOMETIMES READ-ONLY

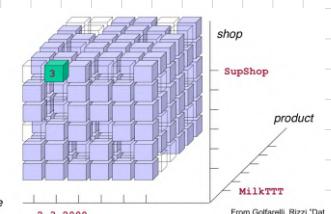
#### • DATA WAREHOUSE IS KEPT FROM OPERATIONAL DB:

→ THEY ARE USED FOR MAKING DECISIONS

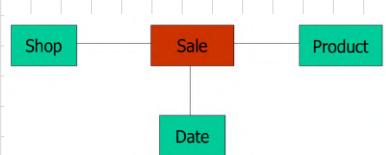
→ √: {  
PERFORMANCE → COMPLEX QUERIES, DIFF. ACCESS REGIONS AT PHYSICAL LEVEL  
DATA MANAGEMENT → MISSING INFO, DATA CONSOLIDATION, DATA QUALITY}

#### DATA MODEL:

##### • HYPERCUBE WITH 1 OR MORE DIMENSIONS



##### • STAR MODEL FOR RELATIONAL REPRESENTATIONS



## SQL vs NOSQL DATA REPRESENTATION:

- DB → SET OF COLLECTIONS

↳ COLLECTION → SET OF DOCUMENTS

↳ DOCUMENT → LIST [KEY, VALUE] PAIRS

## DIFFERENT TYPES OF NOSQL DB:

### DATA ANALYSIS:

- KPI : KEY PERFORMANCE INDICATOR → MEASURABLE VALUES THAT CAN DEMONSTRATE COMPANY EFFECTIVENESS ON OBJECTIVE

### DATA VISUALIZATION: INFORMATIVE DASHBOARD

### DATA WAREHOUSE ARCHITECTURES:

- SEPARATION BETWEEN COMPUTING AND DATA ANALYSIS

- DATA MART: DEPARTMENTAL INFO SUBSET FOCUSED ON A GIVEN SUBJECT

### SERVICES FOR DATA WAREHOUSE:

- ROLAP (RELATIONAL OLAP):

→ EXTENDED RELATIONAL DBMS

- MOLAP (MULTIM. OLAP):

→ DATA REPRESENTED IN MATRIX FORMAT

- HOLAP (HYBRID): R + M OLAP

- NO SQL ARCHITECTURES

- ETL (EXTRACTION, TRANSFORMATION, LOADING):

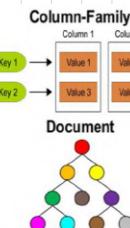
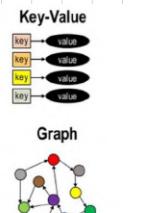
→ PREPARES DATA TO BE LOADED INTO DW (EXTRACTION, TRANSPORTATION, CLEANING, LOADING)

- METADATA: DATA ABOUT DATA

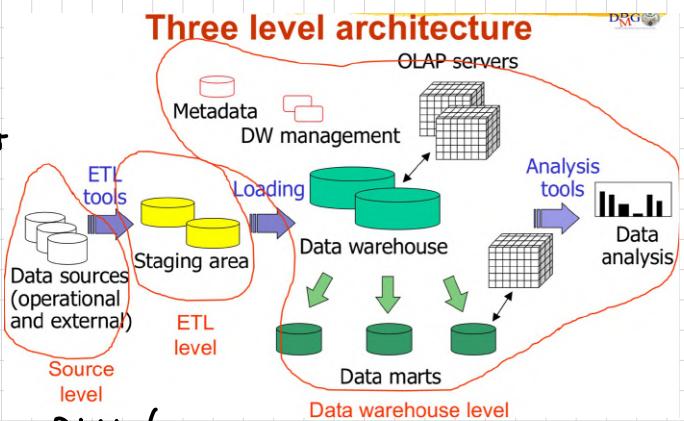
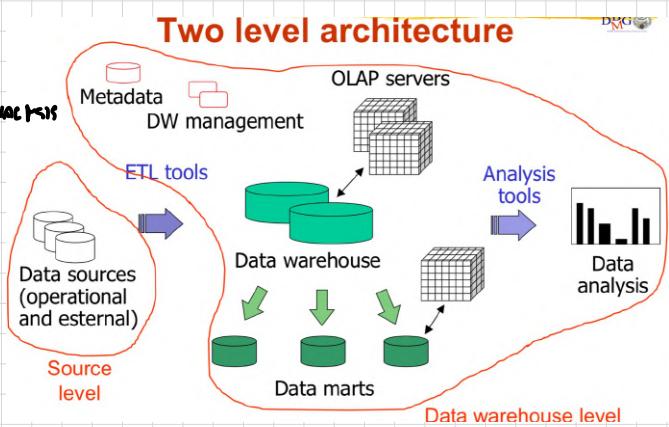
### 2 LEVEL VS 3 LEVEL ARCHITECTURES:

Relational database	NOSQL database
Table	Collection
Row	Document
Column	Field

→ SIMILAR TO JSON



```
{
  "_id: <ObjectId1>,
  username: "123xyz",
  contact: {
    phone: "123-456-7890",
    email: "xyz@example.com"
  },
  access: {
    level: 5,
    group: "dev"
  }
}
```



2 LEVEL: ETL "ON THE FLY" TRANSF. & CLEANNING

3 LEVEL: COMPLEX ETL  
→ STAGING AREA

## DATA WAREHOUSE DESIGN:

- FACTS: RELEVANT EVENTS FOR THE COMPANY

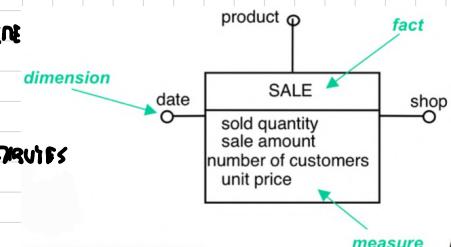
### CONCEPTUAL DESIGN:

- TRUE ER MODELING IS NOT ADEQUATE

-> WE WILL USE THE DIMENSIONAL FACT MODEL (GOLDFEHLER, RIZZI):

### DIMENSIONAL FACT MODEL:

- FACT: SET OF RELEVANT EVENTS, IT EVOLVES WITH TIME
- DIMENSION: ANALYSIS COORDINATES OF A FACT, CHARACTERIZED BY MANY CATEGORICAL ATTRIBUTES
- MEASURE: NUMERICAL PROPERTY OF A FACT



### HIERARCHY:

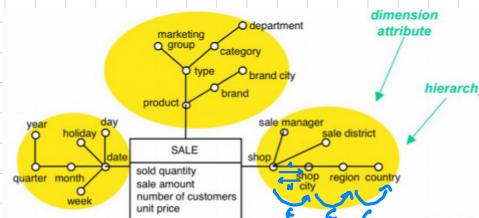
- ATTRIBUTES DESCRIBE THE HIERARCHY AT DIFFERENT ABSTRACTION LEVELS

-> FUNCTIONAL DEPENDENCY:

→ 1:1 RELATIONSHIP BETWEEN ATTRIBUTES

ex. ✓ shop → ∃! shop city

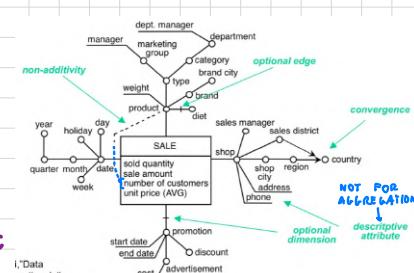
✓ shop city → ∃! shop



ADVANCED DFM

→ SAME LOGIC FOR FACT CONNECTION OF TIME BRANCH:

↳ shop city/region, region/country



### AGGREGATION:

- IT COMPUTES MEASURES WITH A MAJOR HOMOGENITY THAN THOSE IN THE ORIGINAL FACT SCHEMA

-> DETAIL REDUCTION: CLIPPING UP THE HIERARCHY

### MEASURE CHARACTERISTICS:

ADDITIVE

NOT ADDITIVE: CANNOT BE AGGREGATED ALONG A HIERARCHY WITH SUM OPERATOR

NOT AGGREGABLE

## MEASURE CLASSIFICATION :

- STREAM MEASURES: CAN BE EVALUATED CURRENTLY AT THE END OF A TIME PERIOD  
es. SOLD QUANTITY
- LEVEL MEASURES: SNAPSHOT → EVALUATED AT A GIVEN TIME  
NOT ADDITIVE ALONG THE TIME DIMENSION  
es. ACCOUNT BALANCE
- UNIT MEASURES: EVALUATED AT A GIVEN TIME, EXPRESSED IN PHYSICAL TERMS  
NOT ADDITIVE ALONG ANY DIMENSIONS  
es. UNIT PRICE OF A PRODUCT

## AGGREGATE OPERATORS:

### DISTRIBUTIVE:

CAN ALWAYS COMPUTE HIGHER LEVEL AGGREGATIONS

es. SUM, MIN, MAX

### ALGEBRAIC:

CAN COMPUTE HIGHER LEVEL AGGREGATIONS ONLY WHEN MORE MEASURES ARE AVAILABLE

es. AVG (IT REQUIRES COUNT)

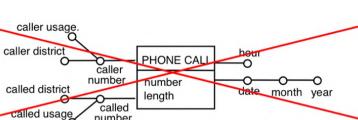
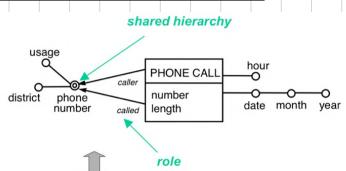
### OLISTIC:

CANNOT COMPUTE HIGHER LEVEL AGGREGATIONS

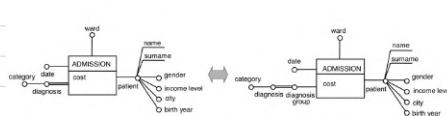
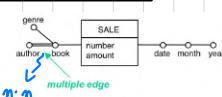
es. MODE, MEDIAN

## ADVANCED DFM:

### SHARED HIERARCHY:



### MULTIPLE EDGE:



category	type	product	year			
			1991	1992	1993	1994
home cleaning	Brilla	Shine	100	90	80	70
	Levoglaciol	Shine	20	20	15	20
	Manosol	Shine	30	20	25	30
food	Latte P.M.	Shine	50	60	55	50
	Yogurt	Shine	30	40	35	30
	Colgate	Shine	50	60	55	50
		Colgate	100	120	110	100
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		1991	1992	1993	1994
home cleaning	Brilla	100	90	80	7

## • REPRESENTING TIME:

### • TYPE 1:

DATA IS OVERWRITTEN WITH CURRENT VALUE

→ USED WHEN THE DATA CHANGE REPRESENTATION IS NOT NEEDED

ex. MARIO ROSSI change marital status: SINGLE → MARRIED

↳ ALL HIS PURCHASES CORRESPONDS TO "MARRIED" CUSTOMER

### • TYPE 2:

EVENTS ARE RELATED TO THE TEMPORALLY CORRESPONDING DIMENSION VALUE

→ AFTER EACH STATE CHANGE IN A DIMENSION, A NEW DIMENSION INSTANCE IS CREATED AND NEW EVENTS WILL BE RELATED TO THE NEW EVENTS

ex. MARIO ROSSI: SINGLE → MARRIED

↳ PURCHASES PARTITIONED IN THE "UNMARRIED" MARIO ROSSI AND "MARRIED" MARIO ROSSI (NEW INSTANCE) FOR NEXT PURCHASES

### • TYPE 3:

ALL EVENTS ARE MAPPED TO A DIMENSION VALUE SAMPLED AT A GIVEN TIME

→ EXPLICIT MANAGEMENT OF DIMENSION CHANGES OVER TIME

→ LIKE TYPE 2, BUT IT IS MODIFIED INTRODUCING:

- TIMESTAMPS OF VALIDITY START / END

- ATTRIBUTE FOR IDENTIFYING THE SEQUENCE OF MODIFICATIONS

ex. MARIO ROSSI: SINGLE → MARRIED

→ SINGLE STATUS: VALIDITY END = TIMESTAMP OF MARRIAGE DATE

→ MARRIED STATUS: VALIDITY START = TIMESTAMP OF MARRIAGE DATE

→ NEW ATTRIBUTE TO TRACK ALL CHANGES TO MARIO ROSSI INSTANCE

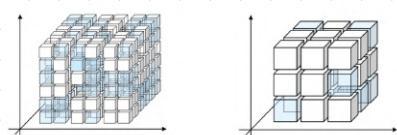
## • WORK LOAD

### • DATA VOLUME:

• SPARSITY: ↑ AGGREGATION LEVEL → ↓ SPARSITY

→ IT AFFECTS THE ACCURACY (IN ESTIMATING)

↑ AGGREGATED DATA COORDINATE



## DATA ANALYSIS, OLAP, EXTENDED SQL:

## • OLAP ANALYSIS:

## • ROLL-UP:

## DATA DETAIL REDUCTION BN:

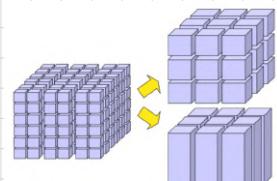
- DECREASING DETAIL DIMENSIONS, CUMMING UP HIGHER DIM

-> AGGREGATE DATA AT A HIGHER LEVEL

ex. GROUP BY STORE, MONTH  $\rightarrow$  GROUP BY CITY, MONTH

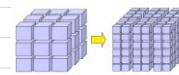
- DROPPING A WHOLE DIMENSION

Ex. GROUP BY PRODUCT, CTR  $\rightarrow$  GROUP BY PRODUCT



25. MONTH  $\mapsto$  QUARTER

- DRILL-DOWN: ↗ OF ROLL-UP



## DATA DETAIL INCREASING BN:

- INCREASING DETAIL DIMENSIONS, WORKING DOWN HIERARCHY

as. GROUP BY CUST, MONTH → GROUP BY STORE, MONTH

- ADDING A WHOLE DIMENSION

Ex. GROUP BY PRODUCT  $\rightarrow$  GROUP BY PRODUCT, CITY

## • SLICE AND DICE:

## SELECTION OF A DATA SUBSET BY MEANS OF SELECTION PREDICATES

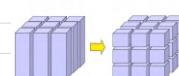
20. YEARS = 2005, CATEGORY = "FOOD" AND CITY = "TORINO".

## • PINOT :

## RE-ORGANIZATION OF TWELVE DIMENSIONAL STRUCTURE

WITH NO VARIATION ON DETAIL LEVEL

-> INCREASE READABILITY OF THE SAME INFORMATION



2). <null>  $\mapsto$  CUSTOMER REWARD

	Net sales	Dollar Sales	
Category	Year	1997	1996
Electronics	\$ 10,616	\$ 29,299	
Food	\$ 1,900	\$ 5,838	
Toys	\$ 14,115	\$ 20,847	
Health & Beauty	\$ 1,000	\$ 8,871	
Household	\$ 38,393	\$ 60,291	
Kid's Corner	\$ 2,559	\$ 2,943	
Travel	\$ 4,497	\$ 4,792	

Category	Market Share		Dollar Sales		Customer Satisfaction		Region		Year			
	North-East	Mid-Atlantic	South-East	Central	South	North-West	North-East	Mid-Atlantic	South-East	Central	South	North-West
Electronics	5.10%	4.90%	4.90%	4.90%	4.90%	4.90%	8.23%	8.23%	8.23%	8.23%	8.23%	8.23%
Food	3.79%	3.58%	3.68%	3.65%	3.78%	3.79%	3.26%	3.27%	3.28%	3.27%	3.28%	3.26%
Auto	2.82%	2.75%	2.78%	2.76%	2.80%	2.81%	2.49%	2.51%	2.53%	2.51%	2.53%	2.49%
Health & Beauty	2.15%	2.10%	2.12%	2.11%	2.14%	2.15%	2.00%	2.01%	2.03%	2.01%	2.03%	2.00%

	Hennic	(Dollar Sales)	North	Mid-Atlantic	South-East	Central	South	North-west	South-west	English	France	Germany
Category	Customer Region											
Electronics	1997	\$ 130	\$ 174	\$ 381	\$ 120	\$ 244	\$ 254	\$ 254	\$ 212	\$ 366	\$ 199	\$ 200
Food	1997	\$ 750	\$ 661	\$ 729	\$ 500	\$ 568	\$ 446	\$ 607	\$ 354	\$ 455	\$ 151	\$ 151
Gifts	1997	\$ 3522	\$ 3050	\$ 1505	\$ 1413	\$ 535	\$ 1321	\$ 1044	\$ 900	\$ 370	\$ 370	\$ 370
Health & Beauty	1997	\$ 624	\$ 641	\$ 337	\$ 647	\$ 647	\$ 754	\$ 654	\$ 143	\$ 292	\$ 143	\$ 143
Household	1997	\$ 3594	\$ 4113	\$ 4449	\$ 4056	\$ 3794	\$ 2048	\$ 2048	\$ 2657	\$ 2190	\$ 2190	\$ 2190
H.I.s corner	1997	\$ 203	\$ 299	\$ 465	\$ 203	\$ 160	\$ 407	\$ 323	\$ 250	\$ 325	\$ 124	\$ 124
Travel	1997	\$ 624	\$ 501	\$ 564	\$ 265	\$ 265	\$ 976	\$ 146	\$ 40	\$ 40	\$ 40	\$ 40

Category	Retailers		Customer		Dollar Sales		North-East		Mid-Atlantic		South-East		Central		South		North-West		
	Year	1997	1998	Year	1997	1998	Year	1997	1998	Year	1997	1998	Year	1997	1998	Year	1997	1998	
Automotives	\$ 130	1,194	\$ 144	1,450	\$ 384	1,000	\$ 130	7,322	\$ 244	\$ 651	1,554	\$ 240	\$ 130	1,000	\$ 130	1,000	\$ 130	1,000	
Food	\$ 750	1,536	\$ 760	1,682	\$ 795	1,959	\$ 360	1,677	\$ 668	\$ 103	213	\$ 468	\$ 103	213	\$ 468	\$ 103	213	\$ 468	\$ 103
Fuels	\$ 2,152	1,955	\$ 2,155	2,795	\$ 1,404	2,000	\$ 1,422	2,695	\$ 2,935	\$ 1,812	\$ 1,210	\$ 2,944	\$ 1,812	\$ 1,210	\$ 2,944	\$ 1,812	\$ 1,210	\$ 2,944	\$ 1,812
Home & Beauty	\$ 1,530	5,747	\$ 1,412	5,200	\$ 4,410	5,424	\$ 4,440	6,012	\$ 3,058	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974
Household	\$ 1,530	5,747	\$ 1,412	5,200	\$ 4,410	5,424	\$ 4,440	6,012	\$ 3,058	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974	\$ 4,394	\$ 3,974

## EXAMPLE DB

City	Month	Amount
Milano	7	110
Milano	8	10
Milano	9	70
Milano	10	90
Milano	11	35
Milano	12	135
Torino	7	70
Torino	8	35
Torino	9	80
Torino	10	95
Torino	11	50
Torino	12	120

## EXTENDED SQL:

- NEW AGGREGATE FUNCTION: ex. MOVING AVERAGE, MEDIAN
- POSITION IN SORT ORDER
- FUNCTION FOR REPORT GENERATION: PARTIAL AND CUMULATIVE TOTALS
- DIFFERENT GROUP BY AT THE SAME TIME
- SQL OLAP FUNCTIONS:

- COMPUTATION WINDOW: COMPUTATION OF AGGREGATE FUNCTION IS PERFORMED INSIDE

↳ ex. CUMULATING TOTALS, MOVING AVERAGE

- NEW AGGREGATE FUNCTION TO COMPUTE RANK IN A (WITH SORT ORDER)
- COMPUTATION WINDOW:

CHARACTERIZED BY ('WINDOW' CLAUSE): DIFFERENT OF 'GROUP BY'

- PARTITIONING: ROWS ARE GROUPED WITHOUT COLLAPSING THEM
- ROW ORDERING: SEPARATELY IN EACH PARTITION (SIMILAR TO 'ORDER BY')
- AGGREGATION WINDOW: A ROW IN PARTITION, IT DEFINES THE ROW GROUP

ON WHICH THE AGGREGATE FUNCTION IS COMPUTED

ex.

- Show, for each city and month
  - sale amount
  - average on the current month and the two previous months, separately for each city
- Partitioning on city
  - average computation is reset when the city changes
- Ordering by month, to compute the moving average on the current month and the two preceding months
  - without ordering the computation is meaningless
- Aggregation window size: the current row and the two preceding rows

NAME OF  
WINDOW

```

SELECT City, Month, Amount,
       AVG(Amount) OVER Wavg AS MovingAvg
  FROM Sales
  WINDOW Wavg AS (PARTITION BY City
                   ORDER BY Month ~> V PARTITION
                   ROWS 2 PRECEDING) ~> V Wavg: CURR ROW + 2 PREC.

OR

SELECT City, Month, Amount,
       AVG(Amount) OVER (PARTITION BY City
                         ORDER BY Month
                         ROWS 2 PRECEDING)
                      AS MovingAvg
  FROM Sales
  
```

City	Month	Amount	MovingAvg
Milano	7	110	110
Milano	8	10	60
Milano	9	90	70
Milano	10	80	60
Milano	11	40	60
Milano	12	140	90
Torino	7	70	70
Torino	8	30	50
Torino	9	80	60
Torino	10	100	70
Torino	11	50	60
Torino	12	150	100

## N.B. ON ex. :

- SORT ORDER IS REQUIRED TO COMPUTE AVG
- WHEN WINDOW IS NOT COMPLETE (ex. 1°, 2° ROW) : COMPUTATION ON MISSING ROWS
  - IT'S POSSIBLE TO REQUIRE A 'NULL' RESULT FOR EACH INCOMPLETE WINDOW
- SEVERAL COMPUTATION WINDOW MAY BE SPECIFIED

- THE AGGREGATION WINDOW CAN BE DEFINED:

- AT THE PHYSICAL LEVEL: IT BUILDS THE GROUP BY COUNTING ROWS

es. ROW 2 PRECEDING

es. ROWS BETWEEN 1 PRECEDING AND 1 FOLLOWING

es. ROWS UNBOUNDED PRECEDING/FOLLOWING

-> USEFUL IF THERE ARE NO "GAPS": es. MONTH: JAN, FEB, APRIL

- AT THE LOGICAL LEVEL: DISTANCE ON THE SORT KEY BETWEEN THE WINDOW BOUNDS  
*(by 'range' keyword)*, CURR. VALUE SHOULD BE DEFINED

es. RANGE 2 MONTH PRECEDING, RANGE BETWEEN '<n>' DAY PRECEDING AND CURRENT ROW

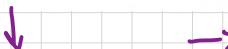
-> USEFUL IF THERE CAN BE GAPS IN THE VALUES, es. MONTH IS MISSING IN A SEQUENCE

- APPLICATIONS: MOVING AGGREGATE COMPUTATION, CUMULATIVE TOTALS COMPUTATION, COMPARISON BETWEEN DETAILED AND AGGREGATED DATA

### es. CUMULATIVE TOTALS

- Show, for each city and month

- sale amount
- cumulative sale amount for increasing months, separately for each city



*WINDOW DEFINITION*

```
SELECT City, Month, Amount,
       SUM(Amount) OVER (PARTITION BY City
                         ORDER BY Month
                         ROWS UNBOUNDED PRECEDING)
AS CumeTot
FROM Sales
```

City	Month	Amount	CumeTot
Milano	7	110	110
Milano	8	10	120
Milano	9	90	210
Milano	10	80	290
Milano	11	40	330
Milano	12	140	470
Torino	7	70	70
Torino	8	30	100
Torino	9	80	180
Torino	10	100	280
Torino	11	50	330
Torino	12	150	480

- Partition by city

- the cumulative total is reset when the city changes

- Order by (ascending) month to compute the sum for increasing months

- without sorting, the computation would be meaningless

- Size of the aggregation window

- from the starting row of the partition to the current row

### es. COMPARISON BETWEEN DETAILED AND AGGREGATED DATA

- Show, for each city and month

- sale amount
- total sale amount on the whole time period for the current city



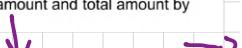
```
SELECT City, Month, Amount,
       SUM(Amount) OVER (PARTITION BY City)
AS TotalAmount
FROM Sales
```

City	Month	Amount	TotalAmount
Milano	7	110	470
Milano	8	10	470
Milano	9	90	470
Milano	10	80	470
Milano	11	40	470
Milano	12	140	470
Torino	7	70	480
Torino	8	30	480
Torino	9	80	480
Torino	10	100	480
Torino	11	50	480
Torino	12	150	480

### es. COMPARISON BETWEEN DETAILED AND TOTAL DATA

- Show, for each city and month

- sale amount
- ratio between current row amount and grand total
- ratio between current row amount and total amount by city
- ratio between current row amount and total amount by month



```
SELECT City, Month, Amount
      Amount/SUM(Amount) OVER ()
AS TotalFract
      Amount/SUM(Amount) OVER (PARTITION BY City)
AS CityFract
      Amount/SUM(Amount) OVER (PARTITION BY Month)
AS MonthFract
FROM Sales
```

City	Month	Amount	TotalFract	CityFract	MonthFract
Milano	7	110	110/950	110/470	110/180
Milano	8	10	10/950	10/470	10/40
Milano	9	90	90/950	90/470	90/170
Milano	10	80	80/950	80/470	80/180
Milano	11	40	40/950	40/470	40/90
Milano	12	140	140/950	140/470	140/290
Torino	7	70	70/950	70/470	70/180
Torino	8	30	30/950	30/470	30/40
Torino	9	80	80/950	80/470	80/170
Torino	10	100	100/950	100/470	100/180
Torino	11	50	50/950	50/470	50/90
Torino	12	150	150/950	150/470	150/290

- Three different computation windows

- grand total: no partitioning
- total by city: partition by city
- total by month: partition by month

- No sort is needed in any window

- totals are independent of the sort order of tuples

- The aggregation window is always the whole partition

## GROUP BY AND WINDOW:

THEY CAN BE USED TOGETHER, WITH THE EXEC. ORDER:

→ GROUP BY → WINDOW : WINDOW APPLY ON THE TABLE GENERATED FROM GROUP BY

### ex. GROUP BY AND WINDOW

- Assume that the Sales table contains information on sales with daily granularity
- Show, for each city and month
  - sale amount
  - average sale with respect to the current month and the two preceding months, separately for each city



- Grouping by month is needed to compute the total amount by month before computing the moving average
  - the group by clause is used for computing the monthly total
- The temporary table generated by the group by computation is the operand on which the computation window is defined

```
SELECT City, Month, SUM(Amount) AS TotMonth,
       AVG(SUM(Amount)) OVER (PARTITION BY City
                                L, CANNOT USE "TOTMONTH" ORDER BY Month
                                -->SQL PARSING PROBLEM ROWS 2 PRECEDING)
                                AS MovingAvg L>LINE 2: TOTMONTH NOT DEFINED YET
FROM Sales
WHERE <join conditions>
GROUP BY City, Month
```

L> AVG OPERATES ON THE PARTITION, NOT SUM

## RANKING FUNCTIONS:

• rank() : computes the rank, leaving empty slot after a tie

so. A : RANK 1 , B: RANK 1 , C: RANK 3

• denserank() : computes rank, doesn't leave empty slot after a tie

so. A : RANK 1 , B: RANK 1 , C: RANK 2

### ex. RANKING

- Show, for each city in december

– sale amount

– rank on amount



SELECT City, Amount,  
 RANK() OVER (ORDER BY Amount DESC)  
 AS Ranking  
FROM Sales  
WHERE Month = 12



City	Amount	Ranking
Torino	150	1
Milano	140	2

- Partitioning is not needed
  - a single partition including all cities

- Order by amount to perform ranking
  - without sorting, the computation would be meaningless

- The aggregation window is the whole partition

## GROUP BY CLAUSE EXTENSION:

• USUALLY MANY PARTIAL TOTALS ARE COMPUTED "IN ONE SHOT" → AVOID MULTIPLE READINGS, REDUNDANT DATA SORTS

↳ SQL-99 EXTENDED GROUP BY () :

• ROLL UP

• CUBE

• GROUPING SETS

## ROLL UP :

COMPUTES AGGREGATIONS ON ALL GROUPS, BY REMOVING ONE BY ONE THE COLUMNS IN THE GROUPING CLAUSE.

ex.

- Consider the following tables

```
Time(Tkey, Day, Month, Year, ...)
Shop(Skey, City, Region, ...)
Product(Pkey, PName, Brand, ...)
Sales(Skey, Tkey, Pkey, Amount)
```

- Compute total sales in the year 2000 for the following attribute combinations

- product, month, city
- month, city
- city

```
SELECT City, Month, Pkey,
       SUM(Amount) AS TotSales
  FROM Time T, Shop S, Sales V
 WHERE T.Tkey = V.Tkey
   AND S.Skey = V.Skey
   AND Year = 2000
 GROUP BY ROLLUP (City, Month, Pkey)
```

City	Month	Pkey	TotSales
Milano	7	145	110
Milano	7	150	10
Milano	...	...	...
Milano	7	NULL	8500
Milano	8	...	...
Milano	NULL	NULL	150000
Torino	...	...	150
Torino	...	NULL	2500
Torino	NULL	NULL	135000
...	...	...	...
null	NULL	NULL	25005000

## CUBE :

COMPUTES AGGREGATIONS ON ALL COMBINATIONS OF COLUMNS IN THE GROUPING CLAUSE

ex.

- Compute total sales in the year 2000 for all combinations of the following attributes
  - product, month, city
- The following aggregations should be computed
  - product, month, city
  - product, month
  - month, city
  - product, city
  - product
  - month
  - city
  - no grouping

```
SELECT City, Month, Pkey,
       SUM(Amount) AS TotSales
  FROM Time T, Shop S, Sales V
 WHERE T.Tkey = V.Tkey
   AND S.Skey = V.Skey
   AND Year = 2000
 GROUP BY CUBE (City, Month, Pkey)
```

## GROUPING SETS :

COMPUTES AGGREGATION ON THE GROUP LIST IN THE GROUPING CLAUSE

ex.

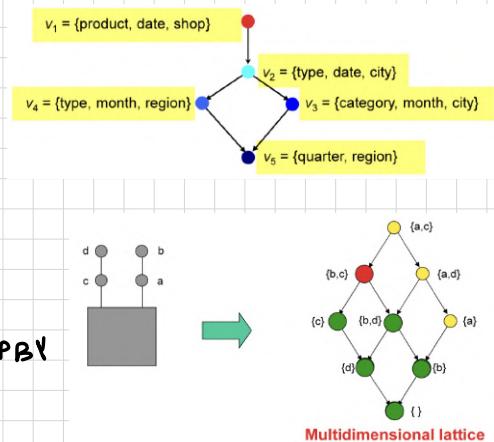
- Compute total sales in the year 2000 for the following groups
  - month
  - month, city, product
- A roll up would perform the computation of unnecessary groupings and aggregations

```
SELECT City, Month, Pkey,
       SUM(Amount) AS TotSales
  FROM Time T, Shop S, Sales S
 WHERE T.Tkey = S.Tkey
   AND S.Skey = S.Skey
   AND Year = 2000
 GROUP BY GROUPING SETS
          (Month, (City, Month, Pkey))
```

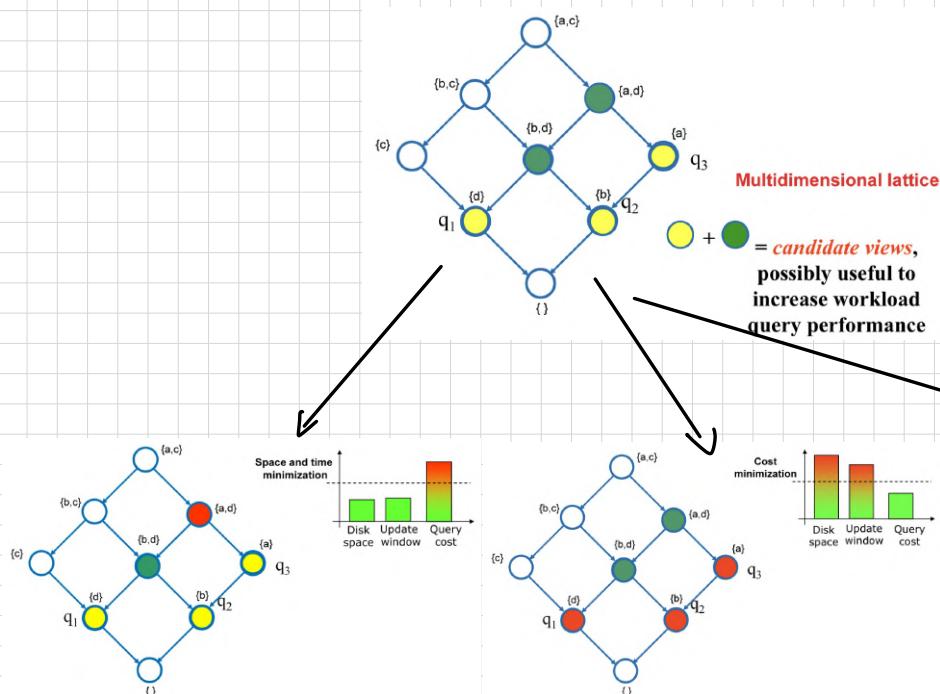
## MATERIALIZED VIEW:

THEY ARE PRECOMPUTED SUMMARIES OF THE FACT TABLES

- EXPLICITLY STORED IN DW
- PERFORMANCE INCREASE FOR AGGREGATE QUERIES
- DEFINED STARTING FROM SQL STATEMENTS, LIKE GROUPBY
- MATERIALIZED VIEW SELECTION:



- COST FUNCTION MINIMIZATION, QUERY EXECUTION COST, VIEW MAINTENANCE COST
- CONSTRAINTS: AVAILABLE SPACE, TIME WINDOWS FOR UPDATE, RESPONSE TIME, DATA FRESHNESS



CONSIDERED  
MATERIALIZED VIEWS

## • ELT PROCESS :

- ETL, Extraction, Transformation and Loading
- IT PREPARES DATA TO BE LOADED IN DW
- PERFORMED WHEN DW IS FIRST LOADED AND DURING PERIODICAL DW REFRESH

## • EXTRACTION :

### • EXTRACTION METHODS:

- STATIC : SNAPSHOT OF OPERATIONAL DATA , PERFORMED DURING 1<sup>ST</sup> DW POPULATION
- INCREMENTAL: SELECTION OF UPDATES HAPPENED AFTER LAST EXTRACTION , PERFORMED FOR PERIODICAL DW REFRESH
  - 2 TYPES: IMMEDIATE OR DEFERRED
- IT DEPENDS ON HOW OPERATIONAL DATA IS COLLECTED :
  - HISTORICAL: ALL MODIFICATION STORED FOR A GIVEN TIME IN OLTP SYSTEMS
  - PARTLY HISTORICAL: ONLY A LIMITED n° OF STATES STORED IN OLTP SYSTEMS
  - TRANSIENT: ONLY CURRENT DATA STATE IN OLTP SYSTEM

### • INCREMENTAL EXTRACTION :

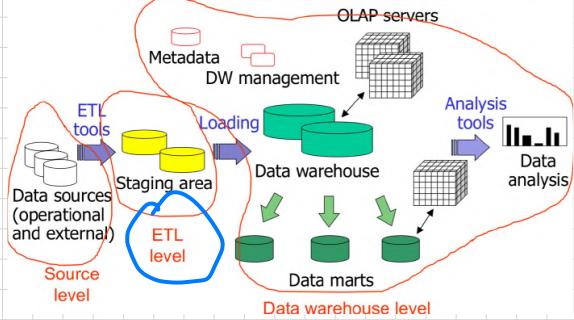
#### • 4 TYPES:

- APPLICATION ASSISTED : DATA MODIFICATIONS CAPTURED BY AD-HOC APPLICATION FUNCTIONS
- LOG BASED : LOG DATA IS ACCEDED BY APIs
- TRIGGER BASED : RELATED CAPTURE INTERESTING DATA MODIFICATION
- TIMESTAMP BASED : MODIFIED RECORDS ARE READ WITH TIMESTAMP OF LAST MODIFICATION

#### • EXTRACTION TECHNIQUES:

	Static	Timestamps	Application assisted	Trigger	Log
Management of transient or semi-periodic data	No	Incomplete	Complete	Complete	Complete
Support to file-based systems	Yes	Yes	Yes	No	Rare
Implementation technique	Tools	Tools or internal developments	Internal developments	Tools	Tools
Costs of enterprise specific development	None	Medium	High	None	None
Use with legacy systems	Yes	Difficult	Difficult	Difficult	Yes
Changes to applications	None	Likely	Likely	None	None
DBMS-dependent procedures	Limited	Limited	Variable	High	Limited
Impact on operational system performance	None	None	Medium	Medium	None
Complexity of extraction procedures	Low	Low	High	Medium	Low

## Three level architecture



## • DATA CLEANING:

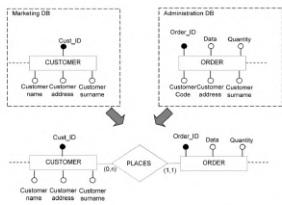
- IMPROVING DATA QUALITY: DUPLICATES, MISSINGS, UNEXPECTED USES OF FIELDS, IMPOSSIBLE OR WRONG DATA VALUES, INCONSISTENCY

→ If problem → AD-HOC TECHNIQUES, BETTER TO PREVENT THEM

↳ DATA DICTIONARY: ERROR → SOLUTION

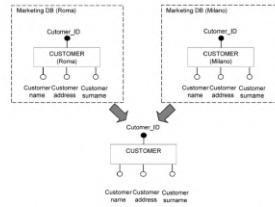
↳ APPROXIMATE FUSION: APPROXIMATE JOIN, PURGE/MERGE PROBLEM

### Approximate join



- The join operation should be executed based on common fields, not representing the customer identifier

### Purge/Merge problem



- Duplicate tuples should be identified and removed
- A criterion is needed to evaluate record similarity

## Data cleaning and transformation example

Elena Baralis  
C.so Duca degli Abruzzi 24  
20129 Torino (I)

Normalization

name: Elena  
surname: Baralis  
address: C.so Duca degli Abruzzi 24  
ZIP: 20129  
city: Torino  
country: Italia

Standardization

name: Elena  
surname: Baralis  
address: Corso Duca degli Abruzzi 24  
ZIP: 20129  
city: Torino  
country: Italia

Correction

name: Elena  
surname: Baralis  
address: Corso Duca degli Abruzzi 24  
ZIP: 10129  
city: Torino  
country: Italia

## TRANSFORMATION:

CONVERSION: OPERATIONAL FORMAT  $\rightarrow$  DW format

→ UNIFORM DATA REPRESENTATION NEEDED

• 2 STEPS:

IN STAGING AREA

• OPERATIONAL SOURCES  $\rightarrow$  RECONCILED DATA

• CONVERSION AND NORMALIZATION, MATCHING, SIGNIFICANT DATA SELECTION

• RECONCILED DATA  $\longleftrightarrow$  DW:

• SURROGATE MEMBERSHIP, AGGREGATE COMPUTATION

## LOADING:

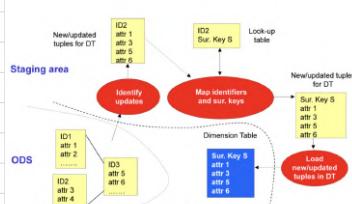
UPDATE PROPAGATION TO DW, LIMITED TIME WINDOW TO PERFORM UPDATES, TRANSACTIONAL

PROPERTIES NEEDED

- UPDATE ORDER THAT PRESERVES DATA INTEGRITY: 1. DIMENSIONS, 2. FACT TABLES, 3. VIEWS AND INDICES

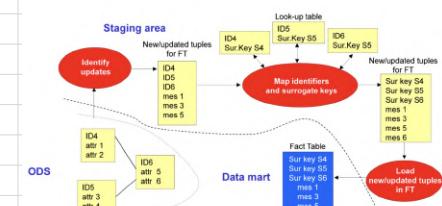
1.

### Dimension table loading



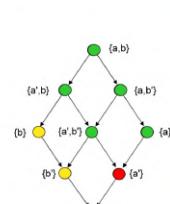
2.

### Fact table loading



3.

### Materialized view loading



## PHYSICAL DESIGN :

DESIGN OF THE PHYSICAL STRUCTURES FOR THE DB

• WORKLOAD CHARACTERIZATION

• PHYSICAL STRUCTURES

• OPTIMIZABLE CHARACTERISTICS : DATA ACCESS STRATEGIES

• PHYSICAL DESIGN PROCEDURE

• TUNING : VARIATION OF PHYSICAL STRUCTURES AT POSTERIORI

• PARALLELISM

• PHYSICAL ACCESS STRUCTURES :

• PHYSICAL DATA STORAGE : SEQUENTIAL STRUCTURES, HASH STRUCTURES

• INDEXES TO INCREASE ACCESS EFFICIENCY : TREE STRUCTURES, UNCLUSTERED HASH INDEX, BITMAP INDEX

• HEAP FILE :

• TUPLES SEQUENCED IN INSERTION ORDER : APPEND AT END OF FILE

• DELETE/UPDATE MAY CAUSE WASTED SPACE

• SEQUENTIAL READING/WRITING IS VERY EFFICIENT

• ORDERED SEQUENTIAL STRUCTURES :

• USE OF SORT KEY

• IF WE WANT TO PRESERVE THE ORDER -> LEAVE A % OF FREE SPACE  $\nabla$  BLOCK

• B+ - TREE :  $\rightsquigarrow$  B : BALANCED

DIRECT ACCESS TO DATA USING A KEY FIELD

• 2 TYPES :

• UNCLUSTERED. POINTERS

LEAF CONTAINS PHYSICAL POINTERS TO ACTUAL DATA

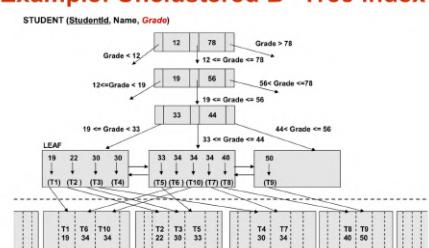
• CLUSTERED : DATA

LEAF CONTAINS THE ACTUAL DATA

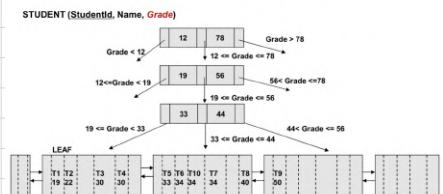
$\checkmark$  : VERY EFFICIENT FOR RANGE QUERIES AND SUM IN ORDER OF KEY FIELD

S : INSERTION AND DELETION

### Example: Unclustered B+-Tree index



### Example: Clustered B+-Tree index



## BITMAP INDEX :

- MATRIX OF BITS 0/1 :   
 { ROWS : TUPLES  
 COLUMNS : ATTRIBUTES
- DIRECT AND REPLICANT ACCESS TO DATA, BY KEY FIELD
- BASED ON BIT MATRIX :
- DATA ROWS IDENTIFIED BY RIDs
- { ROW : TUPLE  
 COLUMN : DIFFERENT VALUES OF INDEXED ATTRIBUTE

RID	Eng.	Cons.	Man.	Prog.	Assis.	Acc.
1	0	0	1	0	0	0
2	0	0	0	1	0	0
3	0	0	0	0	1	0
4	0	0	0	1	0	0
5	0	0	0	0	0	1

RID	Val <sub>1</sub>	Val <sub>2</sub>	...	Val <sub>n</sub>
1	0	0	...	1
2	0	0	...	0
3	0	0	...	1
4	1	0	...	0
5	0	1	...	0

V: EFFICIENT FOR BOOLEAN EXPRESSION PREDICATES, APPROPRIATE FOR ATTRIBUTE WITH LIMITED DOMAIN

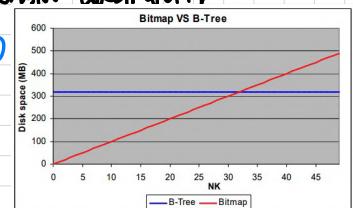
S: NOT USED FOR COMMONS ATTRIBUTES, REQUIRED SPACE & DOMAIN CARDINATITY

## JOIN INDEX :

IT PRECOMPUTES THE JOIN BETWEEN 2 TABLES

→ IT STORES THE RID COUPLES OF TUPLES WHICH SATISFY THE PREDICATE

BITMAP  $\Leftrightarrow \# \text{ KEYS} < 30$



## STAR INDEX :

IT PRECOMPUTES THE JOIN RETURN MORE THAN 2 TABLES

## BITMAPPED JOIN INDEX :

BIT MATRIX THAT PRECOMPUTES JOIN BETWEEN A DIMENSION AND A FACT TABLE

## MASH STRUCTURE :

DIRECT AND EFFICIENT ACCESS TO DATA BASED ON A KEY FIELD, USING HASHING FUNCTION

V: EQUIVALENT TO INVERTED INDEX " = ", NO SORTING REQUIRED

S: COLLISIONS MAY OCCUR

• UNCONSTRAINED MASH INDEX: BLOCKS CONTAIN POINTERS TO DATA

## INDEX CHOICE :

IN PREDICATE, ATTRIBUTE FREQ. INFLUENCED

• INDEXING FOR DIMENSIONS → DOMAIN HIGH CARDINATY: B-TREE INDEX  
 DOMAIN LOW CARDINATY: BITMAP INDEX

• INDEXES FOR JOIN: BITMAPPED JOIN INDEXES RECOMMENDED

• INDEXES FOR GROUP BY. USE MATERIALIZED VIEW

## • DATA WAREHOUSING IN ORACLE :

( EXAMPLES WITH EXPLANATION EXPLAINED CONCEPT SKIPPED )

### • ROW\_NUMBER :

IN EACH PARTITION IT ASSIGNS A PROGRESSIVE NUMBER OF ROW

ex. Partition the items according to their type and enumerate in progressive order the data in each partition. In each partition the rows are sorted according to the weight

SELECT Type, Weight,  
 ROW\_NUMBER() OVER (PARTITION BY Type ORDER BY Weight  
 ) AS RowNumberWeight  
 FROM Item;

Type	Weight	RowNumberWeight	
Bar	12	1	Partition 1
Gear	19	1	Partition 2
Screw	12	1	Partition 3
Screw	14	2	
Screw	16	3	
Screw	16	4	
Screw	16	5	
Screw	16	6	
Screw	17	7	
Screw	17	8	
Screw	18	9	
Screw	20	10	

### • CUME\_DIST :

IN PARTITION, IT ASSIGNS A WEIGHT IN  $[0; 1]$  ACCORDINGLY TO THE  $n^{\text{th}}$  OF VALUES

THAT PRECEDE IT, CONSIDERING THE SORTING IN THE PARTITION

ex.

Partition the items according to the type and sort in each partition according to the weight of items.  
 Assign to each row the corresponding value of CUME\_DIST

SELECT Type, Weight,  
 CUME\_DIST() OVER (PARTITION BY Type ORDER BY Weight  
 ) AS CumeWeight  
 FROM Item;

Type	Weight	RowNumberWeight		
Bar	12	1	(=1/1)	Partition 1
Gear	19	1	(=1/1)	Partition 2
Screw	12	0.1	(=1/10)	Partition 3
Screw	14	0.2	(=2/10)	
Screw	16	0.6	(=6/10)	
Screw	16	0.6	(=6/10)	
Screw	16	0.6	(=6/10)	
Screw	17	0.8	(=8/10)	
Screw	17	0.8	(=8/10)	
Screw	18	0.9	(=9/10)	
Screw	20	1	(=10/10)	

### • NTILE (n) :

ALLOWS SPLITTING EACH PARTITION IN  $n$  SUBGROUPS CONTAINING THE SAME AMOUNT OF ROWS

ex.

Partition the items according to the type and split each partition in 3 sub-groups with the same number of data. In each partition the rows are ordered by the weight of items

SELECT Type, Weight,

NTILE(3) OVER (PARTITION BY Type ORDER BY Weight  
 ) AS Ntile3Weight  
 FROM ITEM;

IF POSSIBLE

Type	Weight	RowNumberWeight		
Bar	12	1		Partition 1
Gear	19	1		Partition 2
Screw	12	1		Partition 3
Screw	14	1		
Screw	16	1		Subgroup 1
Screw	16	1		
Screw	16	2		
Screw	16	2		Subgroup 2
Screw	17	2		
Screw	17	3		
Screw	18	3		Subgroup 3
Screw	20	3		

## MATERIALIZED VIEW :

```
CREATE MATERIALIZED VIEW name  
[BUILD IMMEDIATE/DEFERRED]  
[REFRESH (COMPLETE/FORCE/FAST/NEVER) (ON COMMIT/ON DEMAND)]  
[ENABLE QUERY REWRITE]  
AS query
```

- **name:** name of materialized view
- **query:** data from query to populate the materialized view
- **BUILD:**
  - **IMMEDIATE:** create view and immediately loads query result into the view
  - **DEFERRED:** not loaded at the moment
- **REFRESH:**
  - **COMPLETE:** recomputes value of views
  - **FAST:** updates the content of the materialized view using the changes since the last refresh. It needs the **LOG** materialized view
  - **FORCE:** when possible → FAST, otherwise COMPLETE
  - **NEVER:** views not updated using Oracle standard procedure
    - **ON COMMIT:** an automatic refresh is performed when SQL operations affect the materialized view content
    - **ON DEMAND:** the refresh is performed only upon explicit request of the user issuing the command **DBMS\_MVIEW.REFRESH**
- **ENABLE QUERY REWRITE:**
  - enables DBMS to automatically use views as basic blocks to improve other queries performance

## 2. MATERIALIZED VIEW CREATION

```
CREATE MATERIALIZED VIEW Sup_Item_Sum  
BUILD IMMEDIATE  
REFRESH COMPLETE ON DEMAND  
ENABLE QUERY REWRITE  
AS  
SELECT Cod_S, Cod_I, SUM(Measure)  
FROM Facts  
GROUP BY Cod_S, Cod_I;
```

- **CHANGING MATERIALIZED VIEW :** **ALTER MATERIALIZED VIEW name , options;**
- **DELETE MATERIALIZED VIEW :** **DROP MATERIALIZED VIEW name**
- **COMMAND **DBMS\_MVIEW.EXPLAIN\_MVIEW** SHOWS MATERIALIZED VIEW INSPECTION**

↳ Response type, op. on which fast refresh is based, query rewrite status, errors

# NO SQL:

## INTRODUCTION TO MONGOOSE:

- RECORDS STORED IN BSON FORMAT (BINARY JSON)
- " \_id": RESERVED FOR USE AS A PRIMARY KEY, IT'S AUTO GENERATED  
20. LOG, LOG
- DATABASES AND COLLECTIONS: → INSTANCE > DB > COLLECTION > DOCUMENT
- 1 INSTANCE OF MONGOOSE DB → N DATABASES, 1 DATABASE → N COLLECTIONS
- 1 COLLECTION → SET OF DOCUMENTS

- SHOW LIST OF AVAILABLE DBs : show databases (ANALOG FOR COLLECTIONS)
- SELECT DIFFERENT DB: use <database-name>
- DELETE/DROP DB: db.dropDatabase() → AFTER "USE <DB>"
- CREATE COLLECTIONS: db.createCollection(<collection name>, <options>); → AFTER "USE <DB>"
- DROP COLLECTION: db.<collection\_name>.drop()

## C.R.U.D OPERATIONS:

• Create	db.users.insertOne( { name: "sue", age: 26, status: "pending" })  collection field:value field:value field:value
• Read	db.users.find( { age: { \$gt: 18 } }, { name: 1, address: 1 } ) collection query criteria projection cursor modifier

• Update	db.users.updateMany( { age: { \$lt: 18 } }, { \$set: { status: "reject" } })  collection update filter update action
• Delete	db.users.deleteMany( { status: "reject" } )  collection delete filter

## INSERT DOCUMENT IN A COLLECTION:

```
db.people.insertOne({  
  user_id: "abc123",  
  age: 55,  
  status: "A"  
});
```

```
db.people.insertOne({  
  user_id: "abc124",  
  age: 45,  
  address: {  
    street: "my street",  
    city: "my city"  
  }  
});
```

## INSERT MULTIPLE DOCUMENTS:

```
db.people.insertMany([  
  {user_id: "abc123", age: 55, status: "A"},  
  {user_id: "abc124", age: 45, favorite_colors: ["blue", "green"]}  
]);
```

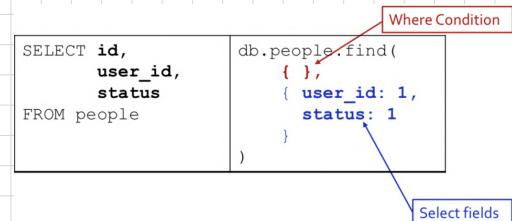
## DELETE: db.people.deleteMany({ status: "D" })

## MONGO DB, INSERTING DATA, FIND OPERATOR, AGGREGATION PIPELINES :

### QUERYING DATA - `find()` OPERATION:

- `find()` IS THE ANALOG OF `SELECT` IN SQL

`db.<collection name>.find( {<conditions>} , {<fields of interest>} );`



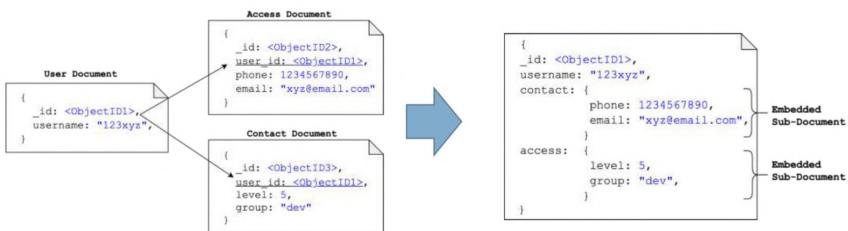
- `SELECT A SINGLE DOCUMENT :`

`db.<collection name>.findOne( {<conditions>} , {<fields of interest>} );`

- `REJECTION BETWEEN DOCUMENTS :`

GIVEN BY "`_id`" AND DB REF : `{ "$ref" : <value>, "$id" : <value>, "$db" : <value> }`

Ex.



### COMPARISON QUERY OPERATORS :

IN THIS  $\leftrightarrow$   
1 OR 0, b, c  
 $\uparrow$   
[a, b, c]  $\leftarrow$

Name	Description
<code>\$eq or : \$eq</code>	Matches values that are equal to a specified value
<code>\$gt</code>	Matches values that are greater than a specified value
<code>\$gte</code>	Matches values that are greater than or equal to a specified value
<code>\$in</code>	Matches any of the values specified in an array
<code>\$lt</code>	Matches values that are less than a specified value
<code>\$lte</code>	Matches values that are less than or equal to a specified value
<code>\$ne</code>	Matches all values that are not equal to a specified value, including documents that do not contain the field.
<code>\$nin</code>	Matches none of the values specified in an array

- `CONDITIONAL OPERATORS :`

MySQL	MongoDB	Description
AND	,	Both verified
OR	<code>\$or</code>	At least one verified

Ex. AND

```
db.people.find(
  {
    status: "A",
    age: 50
  }
)
```

Ex.

```
db.people.find(
  {
    age: { $gt: 25 }
  }
)
```

• NESTED ; OR doc. type "POINT"

\$OR : [ { ... } , { ... } ]

N

Ex. OR

```
db.people.find(
  {
    $or:
      [
        { status: "A" },
        { age: 50 }
      ]
  }
)
```

(NO MORE SYNTAX -> SEE SLIDES INSTEAD)

- `db.inventory.find( { tags: ["red", "black"] } )` → Item list **order** matters!
- `db.inventory.find( { tags: { $all: ["red", "black"] } } )` → List order does **not** matter
- `db.inventory.find( { dim_cm: { $gt: 15, $lt: 20 } } )` Attention:
- Query an Array with **Compound Filter Conditions** on the Array Elements
- Query for an Array Element that **Meets Multiple Criteria**
- `db.inventory.find( { dim_cm: { $elemMatch: { $gt: 15, $lt: 20 } } } )`

$>15 \checkmark$   $<20 \checkmark$   
 $\uparrow$   $\uparrow$   
**1. doc: dim\_cm: [30, 5] RETURNED**

- **Compound filter:** one element of the array can satisfy the greater than 15 condition and another element can satisfy the less than 20 condition, or alternatively a single element can satisfy both
- **elemMatch:** one single element of the array **must** satisfy both

↳ **MUST SATISFY BOTH CRITERIA**

es.

## • UPDATE :

`db.collection.updateOne(<filter>, <update>, <options>)`

`db.collection.updateMany(<filter>, <update>, <options>)`

```
db.inventory.updateMany(  
  { "qty": { $lt: 50 } },  
  {  
    $set: { "size uom": "in", status: "P" },  
    $currentDate: { lastModified: true }  
}
```

es.  
`db.people.updateMany(  
 { status: "A" },  
 { $inc: { age: 3 } }  
)`  
 ↳ AGE += 3

## • DATA AGGREGATION :

es.  
`db.people.aggregate([  
 { $group: { _id: null,  
 NAME: { $sum: "$age" },  
 mytotal: { $sum: "$age" },  
 mycount: { $sum: 1 }  
 }  
])`

**FIELD & VARIABLE**

es.  
`db.people.aggregate([  
 { $match: { status: "A" } },  
 { $group: { _id: null,  
 count: { $sum: 1 }  
 }  
])`

**Where conditions**

## • PIPELINE STAGES :

Stage	Description
<code>\$addFields</code>	Adds <b>new fields</b> to documents. Reshapes each document by adding new fields to output documents that will contain both the existing fields from the input documents and the newly added fields.
<code>\$bucket</code>	Categorizes incoming documents <b>into groups</b> , called buckets, based on a specified expression and bucket boundaries. On the contrary, <code>\$group</code> creates a "bucket" for each value of the group field.
<code>\$bucketAuto</code>	Categorizes incoming documents into a specific number of groups, called buckets, based on a specified expression. Bucket boundaries are automatically determined in an attempt to <b>evenly distribute</b> the documents into the specified number of buckets.
<code>\$collStats</code>	Returns statistics regarding a collection or view (it must be the <b>first stage</b> )
<code>\$count</code>	Passes a document to the next stage that contains a count of the input <b>number of documents</b> to the stage (same as <code>\$group+\$project</code> )
<code>\$facet</code>	Processes <b>multiple aggregation pipelines</b> within a single stage on the same set of input documents. Enables the creation of multi-faceted aggregations capable of characterizing data across multiple dimensions. Input documents are passed to the <code>\$facet</code> stage only once, without needing multiple retrieval.
<code>\$geoNear</code>	Returns an ordered stream of documents based on the <b>proximity</b> to a geospatial point. The output documents include an additional <b>distance</b> field. It must be in the <b>first stage</b> only.
<code>\$graphLookup</code>	Performs a <b>recursive search</b> on a collection. To each output document, adds a new array field that contains the traversal results of the recursive search for that document.
<code>\$group</code>	Groups input documents by a specified identifier expression and applies the accumulator expression(s), if specified, to each group. Consumes all input documents and outputs one document per each distinct group. The output documents only contain the identifier field and, if specified, accumulated fields.
<code>\$indexStats</code>	Returns statistics regarding the use of each index for the collection.
<code>\$limit</code>	Passes the first n documents unmodified to the pipeline where n is the specified limit. For each input document, outputs either one document (for the first n documents) or zero documents (after the first n documents).
<code>\$lookup</code>	Performs a <b>join</b> to another collection in the same database to filter in documents from the "joined" collection for processing. To each input document, the <code>\$lookup</code> stage adds a new array field whose elements are the matching documents from the "joined" collection. The <code>\$lookup</code> stage passes these reshaped documents to the next stage.
<code>\$match</code>	Filters the document stream to allow only matching documents to pass unmodified into the next pipeline stage. <code>\$match</code> uses standard MongoDB queries. For each input document, outputs either one document (a match) or zero documents (no match).
<code>\$merge</code>	Writes the resulting documents of the aggregation pipeline to a collection. The stage can incorporate (insert new documents, merge documents, replace documents, keep existing documents, fail the operation, process documents with a custom update pipeline) the results into an output collection. To use the <code>\$merge</code> stage, it must be the last stage in the pipeline.
<code>\$out</code>	Writes the resulting documents of the aggregation pipeline to a collection. To use the <code>\$out</code> stage, it must be the last stage in the pipeline.
<code>\$project</code>	Reshapes each document in the stream, such as by adding new fields or removing existing fields. For each input document, outputs one document.
<code>\$sample</code>	Randomly selects the specified number of documents from its input.
<code>\$set</code>	Adds new fields to documents. Similar to <code>\$project</code> , <code>\$set</code> reshapes each document in the stream; specifically, by adding new fields to output documents that contain both the existing fields from the input documents and the newly added fields. <code>\$set</code> is an alias for <code>\$addFields</code> stage. If the name of the new field is the same as an existing field name (including <code>_id</code> ), <code>\$set</code> <b>overwrites</b> the existing value of that field with the value of the specified expression.
<code>\$skip</code>	Skips the first n documents where n is the specified skip number and passes the remaining documents unmodified to the pipeline. For each input document, outputs either zero documents (for the first n documents) or one document (if after the first n documents).
<code>\$sort</code>	Reorders the document stream by a specified sort key. Only the order changes; the documents remain unmodified. For each input document, outputs one document.
<code>\$sortByCount</code>	Groups incoming documents based on the value of a specified expression, then computes the count of documents in each distinct group.
<code>\$unset</code>	Removes/excludes fields from documents.
<code>\$unwind</code>	Deconstructs an array field from the input documents to output a document for each element. Each output document replaces the array with an element value. For each input document, outputs n documents where n is the number of array elements and can be zero for an empty array.

## MONGO DB INDEXES:

- INDEXES ARE DATA STRUCTURES WHICH HELP MONGO DB TO TRAVERSE THE UNIQUE COLLECTION
  - THEY STORE ORDERED VALUE OF SPECIFIC FIELDS
  - `db.collection.createIndex(<index keys>, <options>)`
    - INDEX KEYS : FIELD TO STORE AND -1 / 1 FOR SORT ORDER
    - OPTIONS : NAME, UNIQUE (NOT ACCEPT DOCUMENTS WITH DUPLICATE KEYS), etc.
- > # FIELDS = 1 -> SINGLE INDEX, # FIELDS ≥ 2 -> COMPOUND INDEX

## DISTRIBUTED DATA MANAGEMENT, REPLICATION, CAP THEOREM:

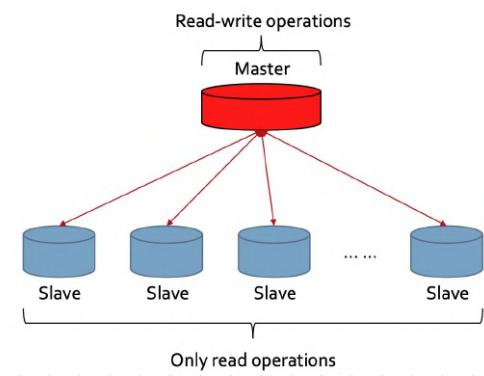
- REPLICATION: SAME DATA IN DIFFERENT PLACES (OR PORTION OF SAME DATASET)
- V: REDUNDANCY HELPS SURVIVING FAILURES (AVAILABILITY)  
BETTER PERFORMANCE

→ HOW TO: MASTER-SLAVE REPLICATION, ASYNC REPLICATION

### MASTER-SLAVE REPLICATION:

- ONLY READ SCALABILITY:
  - MASTER: ALL INSERT, WRITE, UPDATE
  - SLAVE: ALL READ

→ MASTER IS A SINGLE POINT OF FAILURE

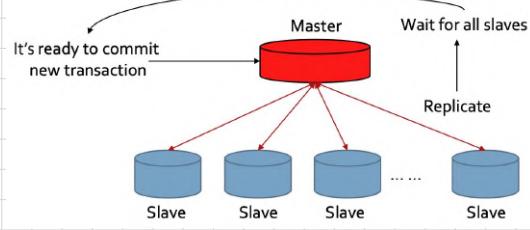


### SYNCHRONOUS REPPLICATION:

MASTER WAITS FOR ALL SLAVES TO COMMIT  
BEFORE COMMITTING A TRANSACTION

S: PERFORMANCE KILLER → SLOWER

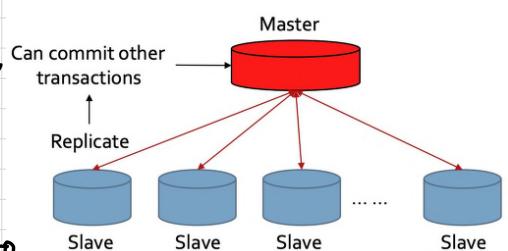
- BETTER APPROACH: WAIT FOR A SLAVE SUBSET



### ASYNCRONOUS REPPLICATION:

MASTER DO NOT WAIT FOR SLAVES, IT COMMITS LOGIC

- EACH SLAVE PRACTICES UPDATE INDEPENDENTLY
  - IF NO SLAVE HAS REPLICATED → CHANGES LOST
  - IF SOME HAVE REPLICATED AND SOME NOT → NEED TO RECONCILE



V: FASTER

S: UNRELIABLE

## DISTRIBUTED DATABASES :

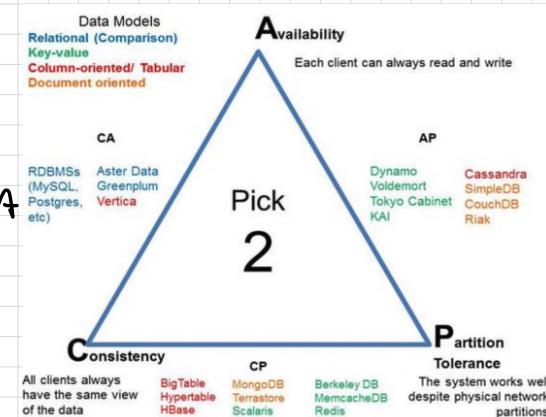
DIFFERENT AUTONOMOUS MACHINES, WORKING TOGETHER TO MANAGE SAME DATASET

- 3 TYPICAL PROBLEMS IN DISTRIBUTED DB:

- CONSISTENCY: ALL DISTRIBUTED DBs PROVIDE THE SAME DATA TO THE APPLICATION
- AVAILABILITY: DB FAILURE DO NOT PREVENT SURVIVORS FROM CONTINUING TO OPERATE
- PARTITION TOLERANCE: DB ABILITY TO WORK DESPITE PHYSICAL NETWORK PARTITIONS

→ PRACTICAL DB CAN PROVIDE ONLY 2/3 FEATURES

~~> CAP THEOREM



- CA without P (LOCAL CONSISTENCY):

- PARTITIONS CAN CAUSE A FAILURE
- IT PROVIDES LOCAL CA RATHER THAN GLOBAL CA
- MULTIPLE INDEPENDENT SYSTEMS WITH 100% CA

- CP without A (TRANSACTION LOCKING):

- SYSTEM IS ALLOWED TO NOT ANSWER REQUESTS AT ALL
- IF A PARTITION/FAULT OCCURS, ALL RESPONSES ARE BLOCKED UNTIL C IS AGAIN VERIFIED
- ACCESS BLOCK TO REPLICA SETS THAT AREN'T IN SYNC

- AP without C (BEST EFFORT):

- EVERY PARTITION MAKE AVAILABLE WHAT IT KNOWS, DESPITE MAY HAVING DIFFERENT DATA
- NO ASSURANCE OF GLOBAL CONSISTENCY AT ALL TIMES

→ C, A, P ARE NOT BINARY PROBLEMS, THEY ARE CONTINUOUS FROM 0 TO 100 %.

→ USUALLY P ARE RARE, BUT IF E, A/C % NEEDS TO BE SACRIFICE

## ACID PROPERTIES :

- F/S • Atomicity: DB transaction must fail/success completely; partial not allowed
- V<sub>i</sub> → V<sub>f</sub> • Consistency: transaction: valid state  $\xrightarrow{\quad}$  new valid state
- INDP. • Isolation: A transaction is independent from others
- t → • Durability: results of a transaction must be permanent
- BASE PROPERTIES:  $\rightsquigarrow$  less strong than ACID,  $(\frac{1}{B} \frac{2}{A} \frac{3}{S} E_c)$

cAp • Basically Available: system provides availability, in terms of CAP theorem

≈ D • Soft State: state of a system can change over time, even with no input

t → C • Eventual Consistency: system will become consistent over time

## • ACID vs BASE :

- ACID  $\rightarrow$  focus on consistency, traditional DB approach  $\rightsquigarrow$  DATA ALWAYS CONSISTENT
- BASE  $\rightarrow$  focus on availability  $\rightsquigarrow$  DATA SOMETIMES UNAVAILABLE
- works well in presence of partition, promotes availability

## • CONFLICT DETECTION AND RESOLUTION :

ex. A, B customers: A books last available hotel room

B does the same on a different non-consistent node

$\rightarrow$  2 conflicting updates

- application should solve the conflict with custom logic
- DB can :
  - detect the conflict
  - provide local solution (ex. latest version saved as winning)
- Conch DB: guaranteed that each instance that sees same conflict  $\rightarrow$  same solution
  - $\hookrightarrow$  it runs a deterministic algorithm to pick winner
  - $\rightarrow$  revision with longest revision list becomes winning revision

## REPLICATION IN MONGO DB :

- FOR WRITE CONCERN OF

$W=1$  OR  $W$ : "majority":

→ PRIMARY WAITS UNTIL  $N$  SECONDARY  
ACKNOWLEDGE TIME WRITE, BEFORE  
RETURNING WRITE CONCERN ACK

- AUTOMATIC FAILOVER (=> PRIMARY)

DOESN'T COMMUNICATE WITH OTHERS AFTER  $\epsilon$  SECONDS

→ REPLICAS CAN COMMIT TO SERVE ( $\approx$ )

~~BEFORE  
IF # IS 0 OR 1 QUERIES ARE COMPUTED TO RUN ON SECONDARIES~~

~~(ELECTION OF PRIMARY) : MEDIAN TIME FOR PRIMARY ELECTION  $\approx 12$  s~~

- READ OPERATIONS :

- DEFAULT : CLIENT READS FROM PRIMARY;

- ASYNC REPLICATION:

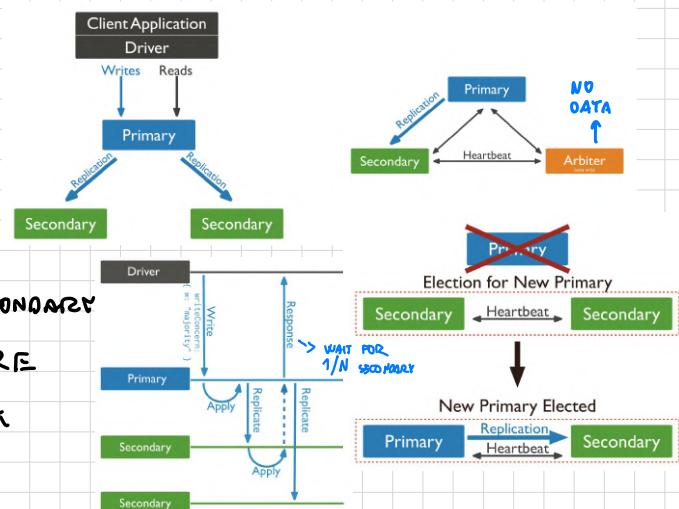
READ FROM SECONDARIES MAY RETURN DATA

THAT DO NOT REFLECT DATA ON PRIMARY

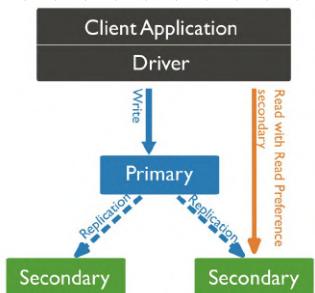
- All operations in a given transaction must route to the same member

- until a transaction commits, data changes made in the transaction  
are not visible outside transaction

(*memory leak explanation*)



Number of Members	Majority Required to Elect a New Primary	Fault Tolerance
3	2	1
4	3	1
5	3	2
6	4	2



## DISTRIBUTED TRANSACTIONS:

### ACID PROPERTIES:

- A: REQUIRES DISTRIBUTED TECHNIQUES (2 PHASE COMMIT)
- C: CONSTRAINTS CURRENTLY ENFORCED ONLY LOCALLY
- I: IT REQUIRES STRICT 2 PHASE LOAD AND 2 PHASE COMMIT
- D: REQUIRES EXTENSION OF LOCAL PROCESSES TO MANAGE ANOMALY IF 1 FAILURES

### DISTRIBUTED QUERY OPTIMIZATION:

USER QUERY IS OPTIMIZED TO BE EXECUTED ON DISTRIBUTED NODES

- ALL NODES INCLUDED IN A DISTRIBUTED TRANSACTION MUST IMPLEMENT SAME DECISIONS (COMMIT OR ROLLBACK) → COORDINATED BY 2 PHASE COMMIT

### 2 PHASE COMMIT PROTOCOL:

GOAL: COORDINATION OF THE CONCLUSION OF A DISTRIBUTED TRANSACTION

- 1 COORDINATOR: TRANSACTION MANAGER (TM)
- N DBMS SERVERS FOR THE TRANSACTION: RESOURCE MANAGERS (RM)
- ANY PARTICIPANT CAN BECOME A TM

### LOG RECORDS:

- TM LOG:
  - PREPARE: CONTAINS NODE ID + PROCESS ID OF ALL RMs PARTICIPANTS
  - GLOBAL COMMIT/ABORT: FINAL DECISION ON TRANSACTION OUTCOME
  - COMPLETE: WRITTEN AT PROTOCOL END

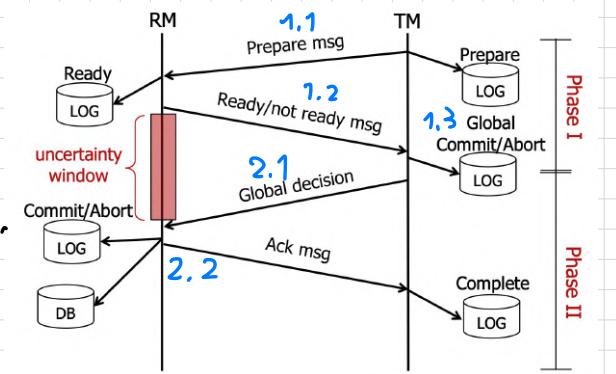
### RM LOG:

- REASON: RM IS WILLING TO PERFORM COMMIT OF THE TRANSACTION  
↳ AFTER THAT, RM LOSES ITS AUTONOMY FOR CURRENT TRANSACTION

## PROTOCOL :

1.

- 1.1 TM: **P** WRITE THE PREPARE RECORDS IN LOG,  
SEND THE PREPARE MSG TO ALL RM<sub>s</sub>,  
SETS A TIMEOUT : max WAIT time FOR  
RM<sub>s</sub>'S ANSWER



- 1.2 RM<sub>s</sub>: WAIT FOR THE PREPARE MESSAGE,  
WHEN RECEIVED IT :

- ✓ RELIABLE STATE : WRITE READY RECORD IN LOG + SEND REPORT MESSAGE TO TM
- ✗ NOT RELIABLE STATE: SEND NOT READY TO TM + TERMINATE PROTOCOL + LOCAL ROLLBACK
- ✗ RM CRASH: NO ANSWER SENT

- 1.3 TM COLLECTS ALL INCOMING MESSAGE FROM RM<sub>s</sub>:

- ✓ ALL RM<sub>s</sub> READY: COMMIT GLOBAL DECISION RECORD WRITTEN ON LOG
- ✗ IF  $\exists$  NOT READY FROM RM<sub>s</sub>: ABORT GLOBAL DECISION WRITTEN ON LOG

2.

- 2.1 TM: SENDS GLOBAL DECISION TO ALL RM<sub>s</sub> + SETS A TIMEOUT FOR RM<sub>s</sub> ANSWER

- 2.2 RM<sub>s</sub>: WAIT FOR GLOBAL DECISION, WHEN IT RECEIVES IT :

→ COMMIT / ABORT RECORD WRITTEN ON LOG + DB UPDATED + ACK TO TM

- 2.3 TM: COLLECTS ACKS FROM ALL RM<sub>s</sub>

- ✓ ALL ACK RECEIVED: COMPLETE RECORD ON LOG
- ✗ TIMEOUT EXPIRES AND  $\exists$  ACK MISSING:

NEW TIMEOUT SET + GLOBAL DECISION SENT AGAIN TO RM WITH NO ANSWER

• UNCERTAINTY WINDOW: RM<sub>s</sub> LOCKED DURING THIS TIME

• FAILURE OF RM: READY LIST (LIST OF TRANS. IN'S IN READY STATE) + RECONFIRM REQUEST TO TM

• FAILURE OF TM:

PREPARE IS LAST RECORD IN TM LOG: GLOBAL ABORT DECISION

GLOBAL DECISION IS LAST RECORD IN TM: REPEAT PHASE 2



## • DESIGN RECIPE : BANKING ACCOUNT

- DB MUST BE SEQUENTIAL, NO ERRORS ALLOWED
- THEY WON'T LOSE MONEY OR CREATE NEW ONE
- MUST BE IN BALANCE ALL THE TIME

so.

A WANTS TO GIVE 100 \$ TO B

→ NEED TO  
 ↗ + 100 \$ ON B BANK ACCOUNT  
 ↙ - 100 \$ ON A BANK ACCOUNT  
 ↳ 2 SEPARATE UPDATES

• WHAT IF FAILURES HAPPENS ?

so. MESSAGE LOST DURING TRANSMISSION

→ NO SQL DB CAN'T GUARANTEE BANK BALANCE

• SOLUTION : ADD A METHOD WHICH DOESN'T USE 2 PHASE COMMIT

SOL → STORE THE TRANSACTION, NOT ACCOUNT BALANCE

• HOW TO READ ACCOUNT BALANCE :

o Map

```
function(transaction){
  emit(transaction.from, transaction.amount*-1);
  emit(transaction.to, transaction.amount);
}
```

o Reduce

```
function(key, values){
  return sum(values);
}
```

o Result

```
{rows: [ {key: "bank_account_001", value: 900} ]
{rows: [ {key: "bank_account_002", value: 1100} ]}
```

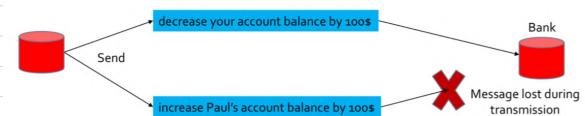
The reduce function receives:  
 • key= bank\_account\_001,  
 values=[1000, -100]  
 • ...  
 • key= bank\_account\_002,  
 values=[1000, 100]  
 • ...

decrease your account balance by 100\$

```
{
  _id: "account_123456",
  account: "bank_account_001",
  balance: 900,
  timestamp: 1290678353.45,
  categories: ["bankTransfer"...],
  ...
}
```

increase Paul's account balance by 100\$

```
{
  _id: "account_654321",
  account: "bank_account_002",
  balance: 1100,
  timestamp: 1290678353.46,
  categories: ["bankTransfer"...],
  ...
}
```

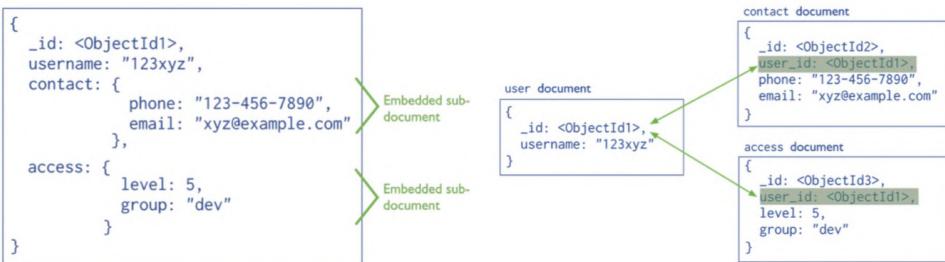


id: transaction001  
 from: "bank\_account\_001",  
 to: "bank\_account\_002",  
 qty: 100,  
 when: 1290678353.45,  
 ...  
 ...

## DESIGN PATTERNS 1 :

- NoSQL DB doesn't require a schema & documents  
→ IT IS POSSIBLE TO SET RULES FOR DOCUMENT VALIDATION

### EMBEDDED vs REFERENCE :



### ATOMICITY OF WRITE OPERATIONS :

↗ 1 OR MORE

- ATOMICITY IN WRITE OPERATION ⇔ UPDATES ON A SINGLE DOCUMENT
  - WHEN A SINGLE WRITE OPERATION UPDATES N documents  
→ OPERATION IS NOT ATOMIC AS A WHOLE
- IN MONGODB THERE ARE SPECIFIC MULTI-DOCUMENT TRANSACTIONS WHICH PROVIDE ATOMICITY

### SCHEMA VALIDATION :

- MONGODB DB PERFORMS VALIDATION ON THE UPDATES AND INSERT  
↳ DOESN'T VALIDATE PRE-EXISTING DOCUMENT UNLESS UPDATED

- VALIDATOR : SPECIFY RULES OR EXPRESSION  
FOR THE COLLECTION

```
db.createCollection( <name>,
  {validator: <document>,
   validationLevel: <string>,
   validationAction: <string>,
  })
```

- VALIDATION LEVEL : HOW STRICTLY MONGODB DB

APPLIES VALIDATION RULES TO 3 DOCUMENTS

- STRICT : ALL DOCUMENTS → CHANGES APPLIED (DEFAULT)

- MODERATE : CHANGES APPLIED (=> EXISTING DOCUMENTS SATISFY VALIDATION CRITERIA)

- VALIDATION ACTION : DETERMINES IF MONGODB DB SHOULD OR NOT RAISE ERRORS  
AND REJECT DOCUMENTS THAT VIOLATE VALIDATION RULES  
OR GIVE ANY WARNING

- IT IS POSSIBLE TO USE THE JSON SCHEMA VALIDATOR AS VALIDATOR:

```
db.createCollection("students",
  { validator: {
    $jsonSchema: {
      bsonType: "object",
      required: [ "name", "year" ],
      properties: {
        name: {
          bsonType: "string",
          description: "must be a string and is required"
        },
        year: {
          bsonType: "int",
          minimum: 2000,
          maximum: 2099,
          description: "must be an integer in [2000, 2099] and is required"
        }
      }
    }
  })
}
```

- QUERY EXPRESSION SCHEMA VALIDATOR:

```
db.createCollection( "contacts",
  { validator: {
    $or: [
      { phone: { $type: "string" } },
      { email: { $regex: /@mongodb\.com$/ } },
      { status: { $in: [ "Unknown", "Incomplete" ] } }
    ]
  }
})
```

- DESIGNING FACTORS:

- ATOMICITY: EMBEDDED DATA MODEL VS MULTI-DOCUMENT TRANSACTION

- SHARDING <sup>→ DB PARTITIONING</sup>: SHARD KEY MUST BE SELECTED PROPERLY → PERFORMANCE, DATA ISOLATION, WRITE CONCURRENCY

- INDEXES: INDEX → AT LEAST 8 KB

SOMETIMES ACTIVE INDEXES CAN HAVE NEGATIVE IMPACT ON PERFORMANCE

COLLISION WITH HIGH R/W OPERATION BENEFITS FROM INDEXES

IF ACTIVE, INDEXES CONSUMES DISK SPACE AND MEMORY

- DATA LIFECYCLE MANAGEMENT: SELECTION OF TIME TO LIVE OF DOCUMENTS

## BUILDING WITH PATTERNS :

### 1. APPROXIMATION :

so. UPDATE +1 IN COUNTER

↑

SOME UPDATES DOESN'T NEED TO BE PRECISE, BUT IT CAN BE IMPORTANT

NO KNOW A ROUNG VALUE: ex. # PEOPLE WHO VISITED A WEB PAGE

# PEOPLE IN A CITY

→ IF UPDATES CAN BE AVOIDED → ↑ PERFORMANCE

ex. POPULATION COUNTER, MOVIE WEBSITE COUNTER

### 2. ATTRIBUTE :

IF DOCUMENTS SHARE

SIMILAR PROPS

→ CREATE COLLECTION

```
{
  title: "Star Wars",
  director: "George Lucas",
  ...
  release_US: ISODate("1977-05-20T01:00:00+01:00"),
  release_France: ISODate("1977-10-19T01:00:00+01:00"),
  release_Italy: ISODate("1977-10-20T01:00:00+01:00"),
  release_UK: ISODate("1977-12-27T01:00:00+01:00"),
  ...
}
```

↳ ex. RELEASE DATE

```
{
  title: "Star Wars",
  director: "George Lucas",
  ...
  releases: [
    {
      location: "USA",
      date: ISODate("1977-05-20T01:00:00+01:00")
    },
    {
      location: "France",
      date: ISODate("1977-10-19T01:00:00+01:00")
    },
    {
      location: "Italy",
      date: ISODate("1977-10-20T01:00:00+01:00")
    },
    {
      location: "UK",
      date: ISODate("1977-12-27T01:00:00+01:00")
    },
    ...
  ]
}
```



ex. PRODUCT CATALOGUE

### 3. BUCKET:

STREAM OF DATA CAN

BE "BUCKET" TOGETHER

AND ADDITIONAL INFO

CAN BE COMPUTED

ex. IoT, TIME SERIES

```
[
  {
    sensor_id: 12345,
    timestamp: ISODate("2019-01-31T10:00:00.000Z"),
    temperature: 40
  }
  {
    sensor_id: 12345,
    timestamp: ISODate("2019-01-31T10:01:00.000Z"),
    temperature: 40
  }
  {
    sensor_id: 12345,
    timestamp: ISODate("2019-01-31T10:02:00.000Z"),
    temperature: 41
  }
]
```



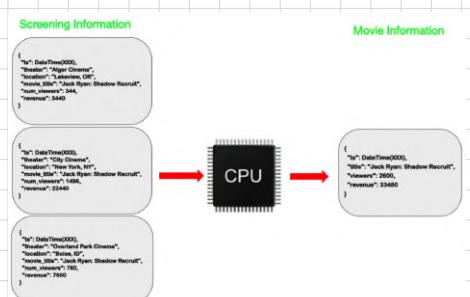
```
{
  sensor_id: 12345,
  start_date: ISODate("2019-01-31T10:00:00.000Z"),
  end_date: ISODate("2019-01-31T10:59:59.000Z"),
  measurements: [
    {
      timestamp: ISODate("2019-01-31T10:00:00.000Z"),
      temperature: 40
    },
    {
      timestamp: ISODate("2019-01-31T10:01:00.000Z"),
      temperature: 40
    },
    ...
    {
      timestamp: ISODate("2019-01-31T10:42:00.000Z"),
      temperature: 42
    }
  ],
  transaction_count: 42,
  sum_temperature: 2413
}
```

### 4. COMPUTED:

IT CAN BE USEFUL TO STORE

PRECOMPUTED DATA IN DB IN ORDER

TO COMPUTE VALUES EACH TIME



ex. REVIEW OR VIEWER, TIME SERIES DATA, PRODUCT CATEGORIES

## 5. DOCUMENT VERSIONING:

IT IS USEFUL TO STORE PREVIOUS VERSIONS OF DBs

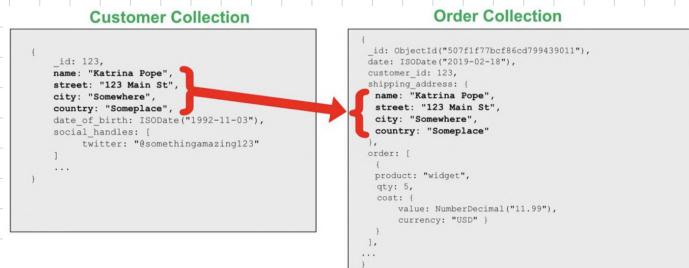
- "REVISION" / "VERSION" ATTRIBUTE CAN BE USEFUL IN SOME OCCURANCES FOR SOME APPLICATIONS

Ex. FINANCIAL INDUSTRIES, HEALTHCARE INDUSTRIES

## 6. EXTENDED REFERENCE:

USEFUL WHEN LOT OF JOINS NEEDS

- INSTEAD OF ENDED FULL DOCUMENT IN ANOTHER, ONLY ENDED MOST FREQUENT ACCESSED



PART 2

## 7. OUTLIERS:

MANAGE SITUATION WHERE THERE ARE SOME DOCUMENTS WITH SPECIAL CHARACTERISTICS

```

{
  "_id": ObjectId("507f191e810c19729de860ea"),
  "title": "Harry Potter, the Next Chapter",
  "author": "J.K. Rowling",
  ...
  "customers_purchased": ["user00", "user01", "user02", ..., "user999"],
  "has_extras": "true"
}

```

Ex. BESTSELLER BOOK WITH TRADEED BUNDLES → TOO BIG IN DIMENSIONS

- SQL: FLAG DOCUMENT AS OUTLIER AND MOVE EXTRA INFO IN ANOTHER DOCUMENT

Ex. SOCIAL MEDIA RELATIONSHIP (INFLUENCER), BOOK REVIEWS, MOVIE REVIEWS

## 8. PRE-ALLOCATION:

FIND DATA STRUCTURES WHICH BETTER ALLOW ACCESS TO DATA

Ex. 2-DIMENSIONAL STRUCTURES, RESERVATION SYSTEM

## 9. POLYMORPHIC:

GROUP OBJECT THAT ARE SIMILAR TO EACH OTHER, BASED ON THE CATEGORIES TO PULL

Ex. SINGLE VIEW APPLICATION, CROSS-COMPANY OR CROSS-UNIT USE CASE,

WIDE PRODUCT LISTS

```

{
  "sport": "Football",
  "team": "Seattle Seahawks",
  "player": "Russell Wilson",
  "team_games": 200,
  "player_games": 144,
  "team_tournaments": 100,
  "player_tournaments": 80,
  "team_titles": 20,
  "player_titles": 16
},
{
  "sport": "Basketball",
  "team": "Golden State Warriors",
  "player": "Stephen Curry",
  "team_games": 250,
  "player_games": 144,
  "team_tournaments": 100,
  "player_tournaments": 80,
  "team_titles": 20,
  "player_titles": 16
},
{
  "type": "Athlete",
  "name": "Martina Navratilova",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Tennis",
  "name": "Martina Navratilova",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Athlete",
  "name": "Michael Phelps",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Swimmer",
  "name": "Michael Phelps",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Athlete",
  "name": "LeBron James",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Basketball",
  "name": "LeBron James",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Athlete",
  "name": "Tom Brady",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Football",
  "name": "Tom Brady",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Athlete",
  "name": "Tom Brady",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
},
{
  "type": "Football",
  "name": "Tom Brady",
  "titles": 200,
  "earnings": 1000000000,
  "titles_w": 100,
  "titles_m": 100,
  "titles_o": 100
}
}

```

## 10. SCHEMA VERSIONING :

HAVING AN "id" FOR EACH SOURCE VERSION

A DOCUMENT CAN HELP THE DB HOW TO HANDLE THE DOCUMENT AND MAKE CHANGES EASILY MANAGEABLE

### 20. CUSTOMER PROFILE

## 11. SUBSET :

IF LARGE DOCUMENTS OR LARGE COLLECTION SIZE

→ USEFUL TO CREATE SUBSET TO

REDUCE RAM WORKLOAD

• A COLLECTION CAN BE SPLITTED IN 2:

most frequent documents / least frequent documents

### 21. REVIEW OF A PRODUCT (COLLECTION SPLIT: ONLY MOST RECENT REVIEWS)

## 12. TREE:

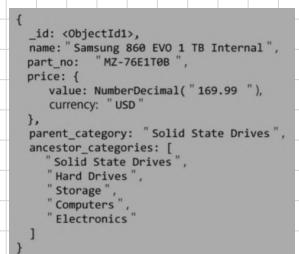
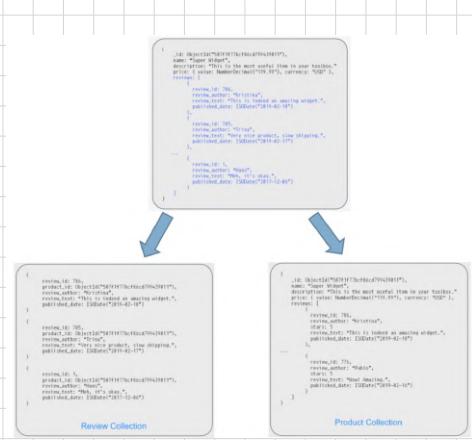
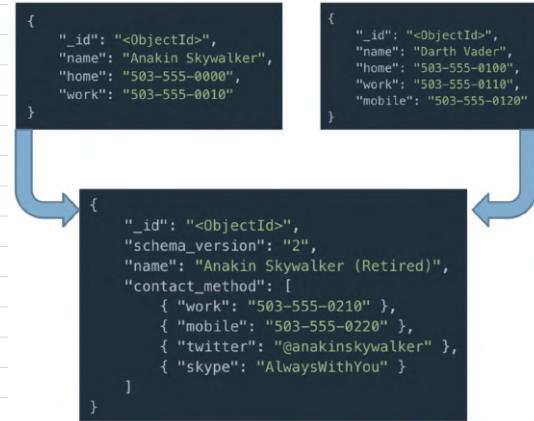
TREE HIERARCHY STRUCTURE MANAGEMENT

• INSTEAD OF STORING ↑ NODE → PARENT / CHILDREN

↳ STORE ↑ DOCUMENT ITS PATH

### • SUMMARY :

	Catalog	Content Management	Internet of Things	Mobile	Personalization	Real-Time Analytics	Single View
Approximation	✓	✓	✓	✓	✓		
Attribute	✓	✓					✓
Bucket			✓			✓	
Computed	✓	✓	✓	✓	✓	✓	✓
Document Versioning	✓	✓	✓	✓	✓	✓	✓
Extended Reference	✓		✓		✓		
Outlier			✓	✓	✓		
Preallocated			✓			✓	
Polymorphic	✓	✓	✓				
Schema Versioning	✓	✓	✓	✓	✓	✓	✓
Subset	✓	✓	✓	✓			
Tree and Graph	✓	✓					



## DATA VISUALIZATION (UTILITY)

- LENGTH ARE EASIER TO COMPARE THAN AREAS (PIE CHART  $\mapsto$  BAR chart)
- PROPORTIONALITY:  
 $L \rightarrow (\text{AND VOLUME WORSE THAN AREAS})$

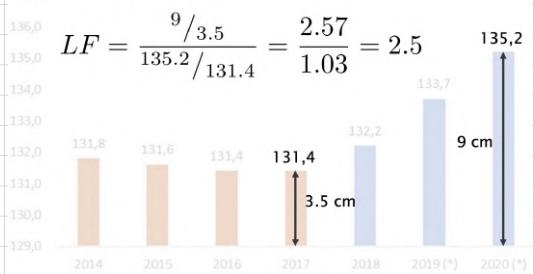
### LIE FACTOR:

$$LF = \frac{\text{FRACTION IN WIDTH}}{\text{FRACTION IN DATA}} \mapsto 1$$

- LF : 

$$\hookrightarrow \log(LP) \rightarrow 0$$

Debito pubblico (% PIL)  
(\*) previsioni Commissione UE



### DATA-INK RATIO:

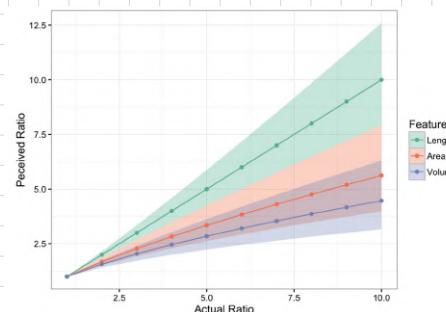
$$\frac{\text{DATA INK}}{\text{TOTAL INK IN GRAPHIC}} \mapsto \text{MAXIMIZE IT}$$

### CLARITY:

- FOR TRENDS  $\rightarrow$  USE LINES, NOT BARS

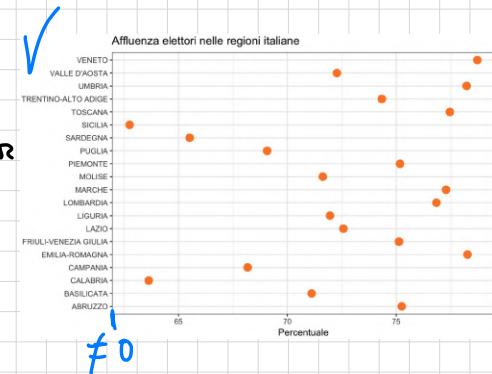
WEIBER'S LAW:  $d_p(x) = K_p \times x^p$  JUST NOTICEABLE DIFFERENCE  
 $\hookrightarrow x \in \mathbb{N}, d_p(x) < d_p(x')$  CONST.  $\Rightarrow (10, 20, 30)$

STEVENS'S LAW:  $p(x) = C \cdot x^p$   $\hookrightarrow$  dimension specified



## GRAPH CONSTRUCTION:

- WHEN RANKING → → HORIZONTAL BAR
- PIE CHART (⇒ MAX 4 CATEGORIES, PROPORTIONS WITH PARENTHESIS  
→ COLOURS IN RAINBOW)
- HUE HAS NO ORDERING / SATURATION, LUMINOSITY HAVE ORDERING
- DIRECT LABELS > LEGEND
- DOT / BAR PLOT: DOT CAN BE USED FOR COMPARISON WITHOUT A SCALE BASE



## DATA QUALITY:

- CWA vs DWA: closed and non closed words

