



SUMMARY

DISCRETE RANDOM VARIABLES:

• LET X BE A RANDOM VARIABLE \sim R.V.

$\rightarrow X$ CAN BE DEFINED AS : $(X, \mathcal{R}_x, P(x))$

• $\mathcal{R}_x = \{x_1, x_2, \dots, x_n\}$: ALPHABET OF $X \rightarrow$ ALL POSSIBLE OUTCOMES

• $P(x) = \{P(x_1), P(x_2), \dots, P(x_n)\} / P(x_i) = p_i = P(X = x_i)$ outcomes i $\stackrel{\text{R.V.}}{\sim}$

UNIFORM DISTRIBUTION:

• $X : P(x) = \{P(x_1), \dots, P(x_n)\} / P(x_1) = \dots = P(x_n)$

ex. DICE

$\rightarrow (X, \mathcal{R}_x = \{1, 2, 3, 4, 5, 6\}, P(x) = \{\frac{1}{6}, \dots, \frac{1}{6}\})$

ex. COIN TOSS: n^o OF TAILS (N_T) IN A 3 COINS TOSS

N_T

H	H	H	0
H	H	T	1
H	T	H	1
H	T	T	2
T	H	H	1
T	H	T	2
T	T	H	2
T	T	T	3

$$\mathcal{R}_x = \{0, 1, 2, 3\}$$

$$\rightarrow P(X = N_T) = \frac{1}{2^3} \binom{N}{i} \rightarrow P(x) = \left\{ \frac{1}{8}, \frac{3}{8}, \frac{3}{8}, \frac{1}{8} \right\}$$

BINOMIAL DISTRIBUTION:

$$\cdot P(X = k) = \binom{N}{k} p^k (1-p)^{N-k}$$

\rightarrow OVER $X = \{x_1, \dots, x_n\} / x_i \sim \text{BERNOULLI}(p) \rightarrow x_i = \begin{cases} 0, & 1-p \\ 1, & p \end{cases}$

$\hookrightarrow K$ OF ALL x_i SATISFY THE PROPERTY WITH PROBABILITY p ,

$\hookrightarrow n - K$ OF ALL x_i DO NOT SATISFY THE PROPERTY

GEOMETRIC DISTRIBUTION:

• LET $X \equiv n^o$ OF TRIE BEFORE 1 SUCCESS / P OF FAILURE $\equiv p$

$$\rightarrow P(X = i) = p^{i-1} (1-p) \sim \text{as. } P(X = 3 \rightarrow F, F, S) = p^2 (1-p)$$

• EVENT : ANY SUBSET OF Ω_x

$$\rightarrow \text{EVENT } A : P(A) = \sum_{x_i \in A} p(x_i)$$

$$\cdot \underline{\text{INTERSECTION}} : P(A \cap B) = P(A, B) = \sum p(x_i) / x_i \in A \text{ AND } x_i \in B$$

$$\cdot \underline{\text{UNION}} : P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

• TOTAL PROBABILITY LAW :

LET Ω_x DECOMPOSE AS UNION OF DISJOINT EVENTS

$$(\rightarrow \Omega_x = \bigcup B_i / B_i \cap B_j = \emptyset, i \neq j)$$

$$\rightarrow P(A) = \sum_i P(A, B_i)$$

• CONDITIONAL PROBABILITY :

$$\cdot P(A|B) = \frac{P(A, B)}{P(B)}$$

Ex.

$$B = \{2, 4, 6\} / P(B) = \frac{1}{2}, \quad A = \{4\} / P(A) = \frac{1}{3}$$

$$\rightarrow P(A|B) = \frac{P(A, B)}{P(B)} = \frac{\frac{1}{6}}{\frac{1}{2}} = \frac{1}{3}$$

$$\rightarrow \text{TOTAL PROBABILITY LAW} : P(A) = \sum_i P(A|B_i) P(B_i)$$

• BAYES THEOREM:

$$\cdot P(B|A) = \frac{P(A|B) \cdot P(B)}{P(A)}$$

• EXPECTATIONS:

$$\cdot \text{LET } F(x) \in \mathbb{R} \rightarrow E[F(x)] = \sum_{x_i \in \Omega_x} p(x_i) F(x_i)$$

• MOMENTS:

$$\cdot M_1 = \mu = E[x] = \sum_{x_i} p_{x_i} \cdot x_i$$

$$\cdot M_2 = E[x^2] = \sum_{x_i} x_i^2 p(x_i)$$

$$\rightarrow \text{VARIANCE: } \sigma^2 = E[(x - \mu)^2] = E[x^2 - 2x\mu + \mu^2] = E[x^2] - \mu^2$$

$$= E[x^2] - \mu^2 = M_2 - \mu^2$$

ex. DICE

$$\cdot E[X] = \sum_{x_i} p_{x_i} x_i \quad / \quad X = \{1, 2, 3, 4, 5, 6\}, p_{x_i} = \frac{1}{6}$$

$$\rightarrow E[X] = \frac{1}{6} \cdot \sum_{x_i} x_i = 1 \cdot \frac{1}{6} + \dots + 6 \cdot \frac{1}{6} = 3,5$$

$$\rightarrow E[X^2] = \frac{1}{6} \sum_{x_i} x_i^2 = 1^2 \cdot \frac{1}{6} + \dots + 6^2 \cdot \frac{1}{6} = 15,17$$

$$\rightarrow \sigma^2 = M_2 - \mu^2 = 15,17 - 3,5^2 = 2,92$$

• JOINT PMF (PROBABILITY MASS FUNCTION):

$$\text{LET } X, Y : p(x, y) = P(X=x, Y=y)$$

• MARGINALIZATION: GIVEN A PMF $\rightarrow P(x, y) \mapsto P(x), P(y)$

$$\rightarrow p(x_i) = \sum_{y \in \Omega_y} p(x_i, y)$$

ex. WEATHER

$$\rightarrow P(X=\text{sunny}) = P(\text{sunny}, \text{Temp} < 25) + P(\text{sunny}, \text{Temp} \geq 25) = 0,4 + 0,2 = 0,6$$

		Temp < 25	Temp ≥ 25
Sunny	0.4	0.2	
	0.35	0.05	

• STATISTICAL INDEPENDENCE:

• X, Y ARE STAT. INDP. $\Leftrightarrow p(x, y) = p(x)p(y), \forall x, y$

• CONDITIONAL PMF:

$$\cdot p(x|y) = P(X=x | Y=y) = \frac{p(x, y)}{p(y)}$$

INTRODUCTION TO INFORMATION THEORY:

INFORMATION CONTENT:

$$\text{let } X : (X, \mathcal{S}_X, P(X))$$

↳ RECOMMENDED VIDEO
<https://youtu.be/B3y0RsVCyrw>

- INFORMATION IS INVERSELY PROPORTIONAL TO PROBABILITY $\rightarrow \downarrow p \rightarrow \uparrow \text{INFORMATION}$
- $p = 1 \rightarrow \text{NO INFORMATION}$
- IF A, B STAT. INDIP. $\rightarrow \text{INFO}_{\text{TOT}} = \text{INFO}(A) + \text{INFO}(B)$

\rightarrow SHANNON, 1948 : DISCOVERED INFORMATION THEORY, SATISFYING ALL 3 CONDITIONS

$$\cdot \underline{\text{INFORMATION}}: h(A) = \log_2 \left(\frac{1}{P_A} \right)$$

$\nearrow \text{R.V.}$

$$\cdot \underline{\text{ENTROPY}}: H(X) = E[h(X)] = \sum_{x_i} p(x_i) \log_2 \left(\frac{1}{p(x_i)} \right)$$

\rightarrow ENTROPY DESCRIBES THE AVERAGE INFORMATION CONTAINED IN A R.V.

$$\cdot \text{PROPERTY OF } \log: \sum_{x_i} p(x_i) \log_2 \left(\frac{1}{p(x_i)} \right) = - \sum_{x_i} p(x_i) \log_2(p(x_i))$$

$$\cdot H(X) \geq 0$$

$$\hookrightarrow H(X) = 0 \Leftrightarrow \exists i / p_i = 1 \quad (\rightarrow p_j = 0 / i \neq j)$$

$$\cdot H(X) \stackrel{\text{DEFINITION}}{\sim} \text{PMF}, \text{c.f. OUTCOMES}$$

\cdot WHY \log_2 ? \rightarrow IN INFORMATION THEORY, INFO IS COUNTED IN bits

\cdot WHAT IF $p_A = 0$? \rightarrow WE CONSIDER $\lim_{p(x_i) \rightarrow 0} p(x_i) \log_2 \left(\frac{1}{p(x_i)} \right) = 0$

$$\hookrightarrow p_i = 0 \text{ MUST BE DISREGARDED: } H(p_n, 0, p_3) = H(p_1, p_3)$$

$\cdot \underline{\text{ENTROPY INEQUALITIES}}: 0 \leq H(X) \leq \log_2 N, X = \{x_1, \dots, x_N\}$

\cdot PROOF:

\cdot WE HAVE TO PROVE $H(X) - \log_2 N \leq 0$

$$\rightarrow \sum_i p_i \log_2 \frac{1}{p_i} - \log_2 N = \sum_i p_i \log_2 \frac{1}{p_i} - \sum_i p_i \log_2 N$$

$$\sum_i p_i = 1$$

$$N = |\mathcal{S}_X|$$

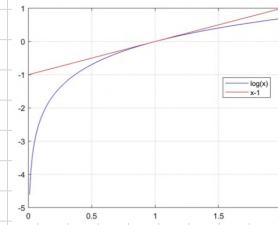
$$\rightarrow \sum_i p_i \left(\log_2 \frac{1}{p_i} \cdot \log_2 N \right) = \sum_i p_i \left(\log_2 \frac{1}{p_i} + \log_2 \frac{1}{N} \right) =$$

$$= \sum_i p_i \left[\log_2 \frac{1}{p_i N} \right] \stackrel{\text{CANONIC BASE}}{=} \sum_i p_i \left[\frac{\ln \frac{1}{p_i N}}{\ln 2} \right] =$$

$$\frac{1}{\ln 2} = \frac{\ln e}{\ln 2} = \log_2 e$$

$$\log_b a = \frac{\log_k b}{\log_k a}$$

$$= \log_2 e \cdot \sum_i p_i \ln \frac{1}{p_i N}$$



LOG INEQUALITY: $\ln x \leq x - 1$

$$\rightarrow \log_2 e \cdot \sum_i^N p_i \ln \frac{1}{p_i N} \leq \log_2 e \sum_i p_i \left(\frac{1}{p_i N} - 1 \right)$$

$$\rightarrow \log_2 e \sum_i^N p_i \left(\frac{1}{p_i N} - 1 \right) = \log_2 e \left[\underbrace{\sum_i^N \frac{1}{N}}_{=1} - \underbrace{\sum_i p_i}_{=1} \right] = 0$$

$$\rightarrow h(x) - \log_2 N \leq 0$$

ex. ENTROPY OF A BINARY R.V.

$$X: \Omega_x = \{0, 1\}, P(x) = \{P(0) = p, P(1) = 1-p\}$$

$$\rightarrow H(x) = \sum_i p_i \log_2 \frac{1}{p_i} = p \log_2 \frac{1}{p} + (1-p) \log_2 \frac{1}{1-p}$$

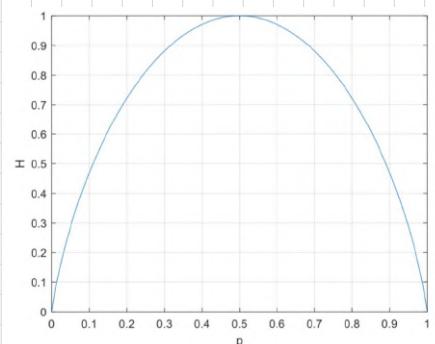
\rightarrow • SYMMETRIC (LABEL INVARIANCE)

• $H(x) = 0 \Leftrightarrow p = 1 \text{ or } p = 0$

• $\max(H(x)) \Leftrightarrow p = 0.5$

$$\rightarrow h(x) = \log_2 \frac{1}{\frac{1}{2}} = \log_2 2 = 1$$

$\rightarrow \text{in } p = 0.5 \text{ } H(x) \text{ is max because the uncertainty is maximum}$



LAGRANGE OPTIMIZATION: ~ "LAGRANGE MULTIPLIERS"

IT'S A METHOD TO FIND min/max OF A CURVE, GIVEN SOME CONSTRAINT
 ↳ ex. FIND min/max OF $f(x, y) = xy + 1$, GIVEN $x^2 + y^2 = 1$

• USE:

- $F(p_1, \dots, p_n)$: FUNCTION TO FIND max/min

USEFUL VIDEO ON
 ↳ LAGRANGE MULTIPLIERS

- $g_i(p_1, \dots, p_n)$: CONSTRAINT FUNCTION

<https://youtu.be/8mjcnxGMwFo>

- λ_i : LAGRANGE MULTIPLIERS

<https://www.youtube.com/watch?v=5A39Ht9Wcu0>

→ WE DEFINE $\Delta \stackrel{\text{def}}{=} F + \sum_i \lambda_i g_i$

↳ UNDER THE CONSTRAINT $g_i = 0 \rightarrow$ A MAXIMUM FOR Δ IS A MAXIMUM FOR F

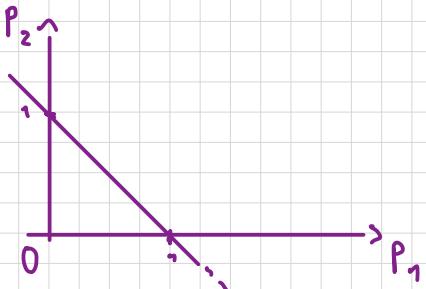
- WE CAN FIND max/min OF Δ WITH:

$$\rightarrow \nabla \Delta(p_1, \dots, p_n, \lambda_1, \dots, \lambda_i) = 0 \rightarrow \left[\frac{\delta \Delta}{\delta p_i} = 0, \frac{\delta \Delta}{\delta \lambda_i} = 0 \right]$$

ex.

FIND THE POINT AT MINIMUM DISTANCE FROM $O(0,0)$

, ON THE LINE $p_1 + p_2 = 1$



-
- DISTANCE FROM O : $F(p_1, p_2) = p_1^2 + p_2^2$
 - CONSTRAINTS y : $p_1 + p_2 = 1 \rightarrow y = p_1 + p_2 - 1 = 0$

$$\begin{aligned} \rightarrow \Delta(p_i, \lambda_i) &= \Delta(p_1, p_2, \lambda_0) = F(p_1, p_2) + \lambda_0 y = \\ &= p_1^2 + p_2^2 + \lambda_0(p_1 + p_2 - 1) \end{aligned}$$

• GRADIENT $\nabla \Delta$:

$$\cdot \frac{\delta \Delta}{\delta p_1} = 0 \rightarrow 2p_1 + \lambda_0 = 0 \quad \left\{ \begin{array}{l} p_1 = p_2 = -\frac{1}{2} \lambda_0 \\ \lambda_0 = ? \end{array} \right.$$

$$\cdot \frac{\delta \Delta}{\delta p_2} = 0 \rightarrow 2p_2 + \lambda_0 = 0$$

$$\rightarrow F \in \min \Leftrightarrow p_1 = p_2 = \frac{1}{2}$$

$$\cdot \frac{\delta \Delta}{\delta \lambda_0} = 0 \rightarrow p_1 + p_2 - 1 = 0 \rightarrow \lambda_0 = 1$$

LAGRANGE OPTIMIZATION ON ENTROPY:

- WE CAN USE LAGRANGE OPT. TO OPTIMIZE $H(x)$, GIVEN $\sum_i p_i = 1$

→

$$\Delta(p_1, \dots, p_n, \lambda_0) = -\sum_i p_i \log_2 p_i + \lambda_0 (\sum_i p_i - 1)$$

$$\frac{\partial \Delta}{\partial p_i} = \frac{\frac{\partial(\sum_i p_i)}{\partial p_i}}{\sum_i p_i} = -\log_2 p_i - p_i \cdot \frac{1}{\sum_i p_i} + \lambda_0 = -\log_2 p_i - \log_2 e + \lambda_0 = 0$$

$$-\log_2 p_i - c + \lambda_0 = 0 \rightarrow \log_2 p_i = \lambda_0 - c \rightarrow p_i = 2^{\lambda_0 - c}$$

$$\frac{\sum \Delta}{\sum \lambda_0} = \frac{N}{\sum_i p_i - 1} = 0 \rightarrow \sum_i p_i = 1 \rightarrow p_i = \frac{1}{N}$$

→ FOR ANY CARDINACIY N , $H(x)$ IS MAXIMIZED ($\Rightarrow p_1 = \dots = p_n = \frac{1}{N}$)
 ↳ $P(x) \sim \text{UNIFORM DISTRIBUTION}$

$$\rightarrow H(x) = \sum_i p_i \log_2 \frac{1}{p_i} = \sum_i p_i \log_2 N = \log_2 N \cdot \sum_i p_i$$

$$\rightarrow \max(H(x)) = \log_2 N$$

PRINCIPLE OF MAXIMUM $H(x)$:

WE HAVE TO ESTIMATE A PROBABILITY DISTRIBUTION, ONLY HAVING A FEW DATA (so. μ)

→ WE HAVE TO IDENTIFY THE PMF WITH THIS DATA AS CONSTRAINT AND MAXIMIZE H

↳ SOLVABLE WITH LAGRANGE OPT.

→

- CONSIDER THE MEAN VALUE μ AS CONSTRAINT FOR THE DISTRIBUTION

$$\rightarrow \sum_i x_i p_i = \mu \rightarrow g_2(p_1, \dots, p_n) = \sum_i x_i p_i - \mu = 0$$

$$\rightarrow \Delta = H(x) + \lambda_0 g_1 + \lambda_1 g_2 / g_1 : \sum_i p_i = 1$$

ex. DICE, WITH $\mu = 4$

$$\Delta = -\sum_i p_i \log_2 p_i + \lambda_0 (\sum_i p_i - 1) + \lambda_1 (\sum_i p_i - \mu)$$

$$\rightarrow \textcircled{1} \cdot \frac{\Delta S}{\delta p_i} = -\log_2 p_i - p_i \frac{1}{p_i} \log_2 e + \lambda_0 + i \lambda_1 = 0$$

$$\textcircled{2} \cdot \frac{\Delta S}{\delta \lambda_0} = \sum_i p_i - 1 = 0$$

$$\textcircled{3} \cdot \frac{\Delta S}{\delta \lambda_1} = \sum_i i p_i - \mu = 0$$

$$\textcircled{1} \rightarrow \frac{\Delta S}{\delta p_i} = -\log_2 p_i - c + \lambda_0 + i \lambda_1 = 0 \rightarrow p_i = 2^{\lambda_0 + i \lambda_1 - c} = 2^{\lambda_0 - c} \cdot 2^{i \lambda_1}$$

$$= \alpha \beta^i / \alpha = 2^{\lambda_0 - c}, \beta = 2^{\lambda_1}$$

$$\textcircled{2} \rightarrow \frac{\Delta S}{\delta \lambda_0} = \sum_i p_i = 1 \rightarrow \sum_i \alpha \beta^i = 1 \rightarrow \alpha = \frac{1}{\sum_i \beta^i}$$

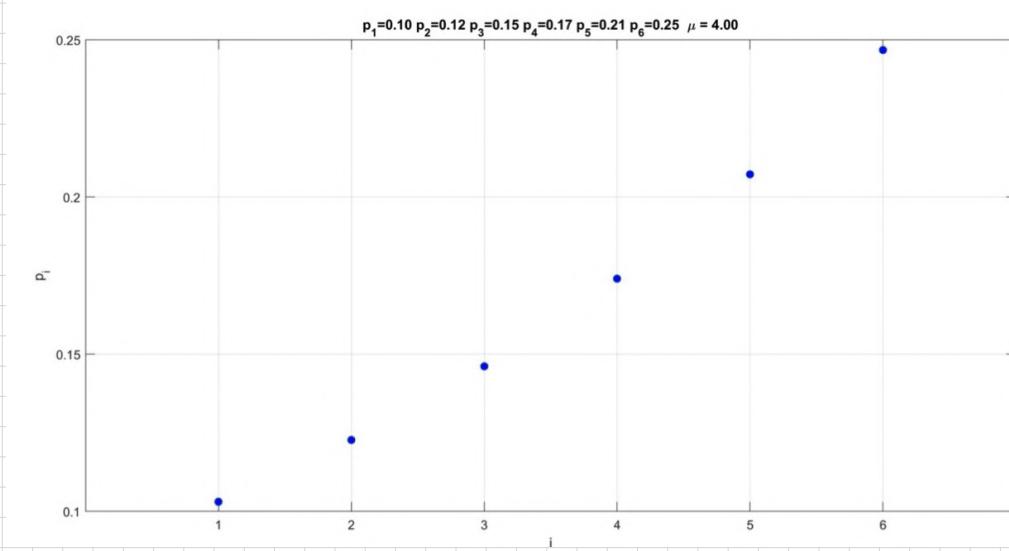
$$\rightarrow p_i = \alpha \beta^i = \frac{\beta^i}{\sum_i \beta^i}$$

$$\textcircled{3} \rightarrow \frac{\Delta S}{\delta \lambda_1} = \sum_i i p_i = \mu \rightarrow \sum_i \frac{i \beta^i}{\sum_i \beta^i} = \mu$$

$$\rightarrow \sum_i i \beta^i = \mu \sum_i \beta^i$$

- 1 sol. : $\beta = 0$

- OTHER SOL. NUMERICALLY ... $\rightarrow \beta = 1,19$



• \bar{n} AND $H(x)$:

LET $X = \{x_1, \dots, x_n\}$

• WE WANT TO REPRESENT EACH OUTCOME WITH A BINARY VECTOR

→ CARDINALITY N : $\log_2 N$ bits to represent N outcomes

• ROBERT FANO: STUDENT IN PORTO, THEN PROFESSOR AT MIT
 ↳ "YOU CAN DIVIDE THE SPACE TO HAVE ALMOST EQUAL SIZES"

ex.

	$p_1 = 0,5$	$p_2 = 0,25$	$p_3 = 0,125$	$p_4 = 0,125$
division 1:	0	1	1	1
division 2:		0	1	1
division 3:			0	1
	0	10	110	111
n° of bits:	$n_1 = 1$	$n_2 = 2$	$n_3 = 3$	$n_4 = 3$

→ IT SATISFIES THE "PREFIX CONDITION": ANY BINARY CODE CANNOT BE THE INITIAL PART OF ANOTHER CODE

• FANO'S SOLUTION IT'S NOT OPTIMAL (HUFFMAN'S CODE)

• AVERAGE n° OF BITS: $\bar{n} = \sum_i^N p_i n_i$

ex.* $\bar{n} = \sum_i^4 p_i n_i = 0,5 \cdot 1 + 0,25 \cdot 2 + 0,125 \cdot 3 + 0,125 \cdot 3 = 1,75$

• $H(x) = \sum_{i=1}^4 p_i \log_2 \frac{1}{p_i} = 0,5 \log_2 2 + 0,25 \log_2 4 + 2 \cdot 0,125 \log_2 8 = 0,5 + 2 \cdot 0,25 + 3 \cdot 2 \cdot 0,125 = 1,75$

→ $\bar{n} = H(x)$

→ IN GENERAL: $H(x) \leq \bar{n} \leq H(x) + 1$

ENTROPY OF $F(x)$:

$$\text{LET } X / \Omega_x = \{x_1, \dots, x_n\}$$

- WHAT IS THE RELATION BETWEEN $H(x)$ AND $H(F(x))$?

\rightarrow IF F IS INJECTIVE $\rightarrow H(x) = H(F(x))$

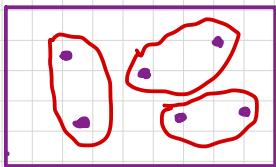
$$\hookrightarrow f: \forall x \in \text{dom}(f) \rightarrow f(x_i) = f(x_j) \Leftrightarrow i = j$$

\rightarrow WHEN 2 OR MORE x_i ARE MAPPED ON THE SAME $y \rightarrow H(F(x)) < H(x)$

$$\hookrightarrow \because \text{WHEN } F(x_1 \text{ with } p=p_1) = F(x_2 \text{ with } p=p_2) = K \rightarrow p_{\text{tot}} = p_1 + p_2$$

$$\rightarrow \begin{cases} H(x) = p_1 \log_2 \frac{1}{p_1} \\ H(F(x)) = (p_1 + p_2) \log_2 \frac{1}{p_1 + p_2} \end{cases} \stackrel{\text{IF } p_1 = p_2 = p}{\rightarrow} H(F(x)) < H(x)$$

ex. CLUSTERING



$$\rightarrow H(x) > H(F(x))$$

JOINT ENTROPY :

GIVEN 2 R.V. X AND Y

$$\rightarrow H(X, Y) = \sum_{x, y \in \Omega_x \times \Omega_y} p(x, y) \log_2 \frac{1}{p(x, y)}$$

$$\cdot 0 \leq H(X, Y) \leq \log_2 (N_x \cdot N_y)$$

$$\cdot H(X, Y) \leq H(X) + H(Y)$$

$$\rightarrow H(X, Y) = H(X) + H(Y) \quad \hookrightarrow \text{PROOF ON SHOES} \Rightarrow X, Y \text{ STAT. INDP.}$$

• CONDITIONAL ENTROPY :

WE KNOW :

$$\left\{ \begin{array}{l} H(X, Y) = \sum_{x, y \in \Omega_X \times \Omega_Y} p(x, y) \log_2 \frac{1}{p(x, y)} \\ p(x, y) = p(x|y) p(y) \end{array} \right.$$

$$\begin{aligned} \rightarrow H(X, Y) &= \sum_{x, y} p(x, y) \log_2 \frac{1}{p(x|y)p(y)} = \\ &= \sum_{x, y} p(x, y) \log_2 \frac{1}{p(x|y)} + \sum_{x, y} p(x, y) \log_2 \frac{1}{p(y)} = \\ &= \sum_{x, y} p(x, y) \log_2 \frac{1}{p(x|y)} + \sum_y p(y) \log_2 \frac{1}{p(y)} = \\ &= H(X|Y) + H(Y) \\ \rightarrow H(X|Y) &= \sum_{x, y} p(x, y) \log_2 \left(\frac{1}{p(x|y)} \right) \end{aligned}$$

• ENTROPY CHAIN :

$$\rightarrow H(X, Y, Z) = H(X|YZ) + H(YZ) =$$

$$\text{CONSIDERING } H(x, y) \quad = H(X|YZ) + H(YZ) + H(Z)$$

↑
• GIVEN X , BEFORE WE KNOW ITS OUTCOME, THE UNCERTAINTY IS $H(X)$

→ AFTER WE KNOW THE OUTCOME OF X , THE UNCERTAINTY IS 0

→ AFTER WE KNOW THE OUTCOME OF Y , THE UNCERTAINTY IS $H(X|Y)$

→ $H(X|Y)$ IS THE REMAINING UNCERTAINTY OF X , AFTER Y OUTCOME

$$\cdot 0 \leq H(X|Y) \leq H(X)$$

$$\rightarrow H(X|Y) = H(X) \Leftrightarrow X, Y \text{ STAT. INDP.}$$

MUTUAL INFORMATION (INFORMATION GAIN) :

↗ VIDEO EXPLAINING MEANING OF $I(X;Y)$

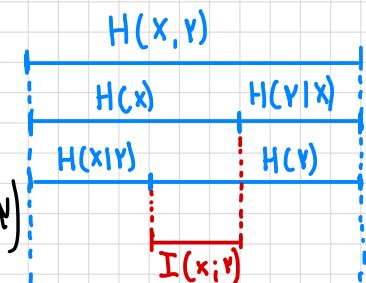
<https://youtu.be/U9h1xkNELvY>

- $I(X;Y) = H(X) - H(X|Y)$
- $0 \leq I(X;Y) \leq H(X)$
- $I(X;Y) = H(X) - H(X|Y) + (H(Y) - H(Y|X))$
• SINCE $H(X,Y) = H(X|Y) + H(X) = H(Y|X) + H(X)$
- $\rightarrow I(X;Y) = H(X) + H(Y) - H(X,Y)$
- $I(X;Y) = H(X) + H(Y) + H(X,Y) / H(X,Y) = H(Y,X)$
- $\rightarrow I(X;Y) = H(X) + H(Y) + H(Y|X) - H(X) =$
 $= H(Y) - H(Y|X)$

PROPERTIES SUMMARY:

$I(X;Y)$ IS SYMMETRIC

- $0 \leq I(X;Y) \leq H(X)$
- $I(X;Y) = H(X) + H(Y) - H(X,Y)$
- $I(X;Y) = H(Y) \cdot H(Y|X) = H(X) \cdot H(X|Y)$



POINTWISE MUTUAL INFORMATION:

$$\log_2 \left(\frac{P(X,Y)}{P(X)P(Y)} \right) / I(X,Y) : \leq_{P(X,Y)} \log_2 \left(\frac{P(X,Y)}{P(X)P(Y)} \right)$$

→ GIVEN A PAIR OF OUTCOME (X,Y) , IT COMPARES THE TRUE JOIN PROBABILITY AGAINST THE PROBABILITY WE WOULD HAVE IF THE 2 EVENTS WHERE STAT. INDP.

- IF $P(X,Y) = P(X)P(Y) \rightarrow X, Y$ STAT. INDP.
 $\rightarrow \frac{P(X,Y)}{P(X)P(Y)} = 1 \rightarrow \log_2 (\dots) = 0$

ex. PARIS SAINT GERMAIN

- $N = \{ \text{PSG WIN}, \text{PSG LOSE} \}$
- $X = \{ \text{MNM GOAL}, \text{MNM NO GOAL} \}$

Y	PARIS	SAINT	GERMAIN	MNM	MESSI NEYMAR MBAPPE
WIN	0.700	0.020	0.080	0.200	X MNM SCORE AT LEAST A GOAL AND DO NOT SCORE
	0.720	0.280			
	0.780	0.220			
	H(X,Y) = 1.229	H(X) = 0.855	H(Y X) = 0.469	I(X;Y) = 0.387	
	H(X,Y) = 1.229	H(Y) = 0.760	H(Y X) = 0.374	I(Y;X) = 0.387	
	pmi = 0.318 -2.986 -1.449 1.699				
	E_Z = 0.387				

→ THE INFORMATION OF THE R.V. Y IS $H(Y) = 0.76$

WHEN X IS REVEALED, IT AFFECTS H(Y) → WE CAN COMPUTE HOW MUCH THE REVELATION OF X AFFECTS H(Y), COMPUTING $H(Y|X)$

→ THE FINAL INFORMATION GAIN IS $I(X;Y) = H(Y) - H(Y|X)$

* WHEN WE OBSERVE THE OUTCOME OF A R.V., IT AFFECTS THE INFORMATION GIVEN BY THE OTHERS R.V. → IT REDUCE THE UNCERTAINTY

* PMI (POINTWISE MUTUAL INFO) CAN BE A MEASURE OF HOW MUCH THE CORRELATION OF THE 2 R.V. AFFECTS EACH OTHER

* KULLBACK-LEIBLER DISTANCE:

SUPPOSE A R.V. X, $\Omega_X = \{x_1, \dots, x_m\}$, $\begin{cases} P(X) = \{p_1, \dots, p_m\} \\ Q(X) = \{q_1, \dots, q_m\} \end{cases}$
 → P, Q ARE 2 DISTRIBUTIONS DEFINED ON X

* IN ORDER TO COMPARE THEM, WE COMPUTE THE KL DISTANCE:

$$\cdot D_{KL}(P||Q) = \sum_i p_i \log_2 \frac{p_i}{q_i} \quad \begin{cases} \text{IF } p_i = q_i \rightarrow D_{KL}(P||Q) = 0 \\ \text{IF } p_i \neq q_i \rightarrow D_{KL}(P||Q) > 0 \end{cases}$$

• PROOF $D_{KL} \geq 0$:

$$\begin{aligned} \cdot D_{KL} \leq 0 \rightarrow -D_{KL} = \sum_i p_i \log_2 \frac{q_i}{p_i} &= \log_2 e \sum_i p_i \log_2 \frac{q_i}{p_i} = \\ &= \log_2 e \sum_i p_i \log_2 \frac{q_i}{p_i} \leq \log_2 e \sum_i p_i \left(\frac{q_i}{p_i} - 1 \right) \end{aligned}$$

$$/ \sum_i q_i - \sum_i p_i = 0, \rightarrow D_{KL} \geq 0$$

- THE KL DISTANCE IS USED TO MEASURE THE DISTANCE BETWEEN 2 DISTRIBUTION

→ TYPICAL EXAMPLE:

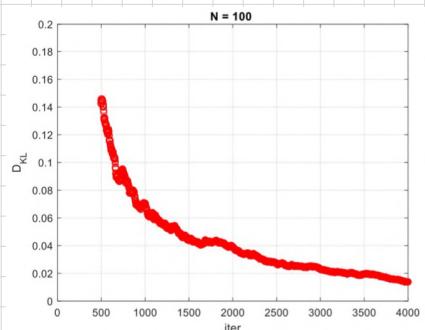
- $P(X)$ IS TRUE EMPIRICAL DISTRIBUTION OF TRUE OBSERVED DATA
- $Q(X)$ IS A DISTRIBUTION WE USE TO MODEL $P(X)$

so.

- $D_{KL}(P||Q)$ WHERE:
- $P(X) \sim U[1; N]$

- $Q(X) \sim \begin{cases} \text{RANDOM GENERATED DISTRIBUTION} \\ \text{BETWEEN } 1 \dots N \end{cases}$

→ GRAPH: $D_{KL} = f(\text{no iterations})$, WHEN $N=100$, $D_{KL} \xrightarrow[\text{iter} \rightarrow \infty]{\longrightarrow} 0$



- KL DISTANCE AND MUTUAL INFORMATION:

$$I(X; Y) = \sum_{x, y} p(x, y) \log_2 \frac{p(x, y)}{p(x)p(y)} = D_{KL}(p(x, y) || p(x)p(y))$$

$$\rightarrow D_{KL}(P||Q) = \sum_{x, y} p_i \log_2 \frac{p_i}{q_i}$$

- IF $P(X)$ = TRUE DISTRIBUTION OF X , $Q(X)$ = DISTRIBUTION USED TO MODEL $P(X)$

→ D_{KL} : $\begin{cases} \text{INFORMATION IN THE DATA WE HAVE WHEN WE USE } P(X) \text{ INSTEAD OF THE MODEL } Q(X) \\ \text{INFORMATION LOSS WE HAVE WHEN WE USE } Q(X) \text{ INSTEAD OF THE TRUE } P(X) \end{cases}$

- N.B.: D_{KL} IS NOT A REAL MATHEMATIC DISTANCE

$$\rightarrow D_{KL}(P||Q) \neq D_{KL}(Q||P)$$

APPLICATION OF INFORMATION THEORY TO CLASSIFIERS:

CLASSIFIERS:

• GIVEN:

• FEATURES (OR VARIABLES): $\{x_1, \dots, x_m\}$

• ALPHABETS: $\{\Sigma_1, \dots, \Sigma_m\}$

• VECTOR (OR INSTANCE/OBSERVATION): $\vec{v} = (x_1, \dots, x_N) / x_i \in \Sigma_i$
 $\hookrightarrow A_v \subseteq A_{\text{tot}} = \Sigma_1 \times \dots \times \Sigma_m$ ↑ TOTAL ALPHABET OF \vec{v} ↑ CARTESIAN PRODUCT

• CLASS (OR CATEGORY) $C / \text{ALPHABET } \Sigma_C$

→

A FUNCTION F IS DEFINED: $F: A_v \mapsto C \rightarrow F: \vec{v} \mapsto c$ SINGLE CLASS

→ THE TOTAL FUNCTION F IS UNKNOWN, BUT THERE IS
 A SUBSET TS (TRAINING SET) / $\forall \vec{v} \in TS \rightarrow F(\vec{v}) = c$ IS KNOWN

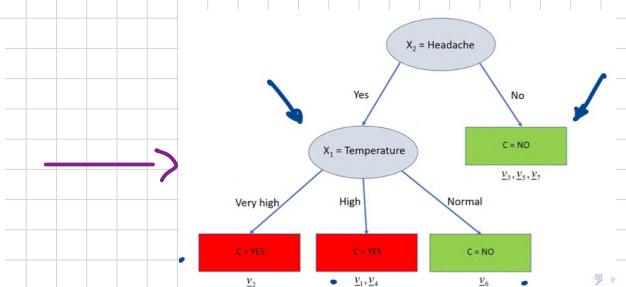
• STARTING FROM TS , WE WANT TO BUILD A FUNCTION $y / y: A_v \mapsto C$,
 y HAS THE GOAL OF $y(\vec{v}) = F(\vec{v})$, $\forall \vec{v} \notin TS$
 \rightarrow IN GENERAL:

$y: \begin{cases} \forall w \in TS \rightarrow y(w) = F(w) \\ \forall v \notin TS \rightarrow y(v) = F(v) \end{cases}$ ↑ THIS IS OUR GOAL

→ WE WANT y TO PROVIDE THE TRUE CLASS, $\forall \vec{v}$

ex. DATA → PATIENT ILL OR HEALTHY

	Attributes			Decision
	Temperature	Headache	Nausea	
1	high	yes	no	yes
2	very_high	yes	yes	yes
3	normal	no	no	no
4	high	yes	yes	yes
5	high	no	yes	no
6	normal	yes	no	no
7	normal	no	yes	no



• DECISION TREE CLASSIFIERS: \rightsquigarrow FLOW CHART

ON EACH NODE WE MAKE A TEST ON A GIVEN FEATURE

\rightarrow THIS DIVIDES THE SET OF VECTORS UNDER ANALYSIS
IN THAT NODE INTO SUBSETS

\rightarrow AT THE END WE HAVE LEAVES WHERE THE FINAL DECISION ON THE CLASS IS TAKEN

• INFORMATION GAIN APPLICATION:

WE USE THE INFORMATION GAIN TO DECIDE THE FEATURE TO BE TESTED

- WE ALWAYS CHOOSE THE FEATURE X_i / $I(C; X_i)$ IS MAX
 \rightarrow IT REDUCE THE UNCERTAINTY ABOUT THE CLASS

• INFORMATION GAIN RATIO:

$$IGR(C; X_i) = \frac{I(C; X_i)}{H(X_i)}$$

FEATURE

\rightsquigarrow WE WILL WORK WITH THIS INSTEAD OF IGR, \because IT'S LIKE A NORMALIZATION,
IT TAKES INTO ACCOUNT THAT DIFFERENT FEATURES
CAN HAVE DIFFERENT CARDINALITIES

\rightarrow THE ALGORITHM BASED ON THESE IDEAS IS THE ID3 (ITERATIVE DICHOTOMIZER 3)

• ID3 ALGORITHM:

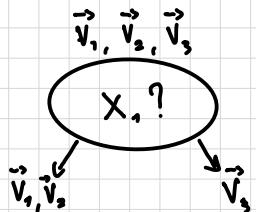
1. GIVEN A SET S OF VECTORS $\vec{V} = \{x_1, \dots, x_N\}$

AND THEIR CLASSES $C = F(\vec{v})$

\rightarrow COMPUTE THE FEATURE X_i / $IGR(C; X_i)$ IS MAX

2. CREATE A DECISION NODE FOR THIS FEATURE X_i AND SPLIT
THE SET S INTO SUBSETS ACCORDING TO IT

3. RECURSIVELY REPEAT ON SUBSETS BY USING THE REMAINING FEATURES



ex. DECISION TREE for PATIENT ILL / HEALTHY

7.

- compute the entropy of the class:

$$H(C) = \sum_i p_i \log_2 \left(\frac{1}{p_i} \right)$$

$$\text{if } i=1, i=2 \rightarrow p_1 = P(c = \text{YES}) = \frac{3}{7}, p_2 = P(c = \text{NO}) = \frac{4}{7}$$

$$\rightarrow H(C) = 0,9852$$

- compute $H(C | X_i) / i = 1, 2, 3$:

$\sim H(C) \cdot X_1 = \text{TEMPERATURE}$:

IS ONLY COMPUTABLE ON A P.N., NOT ON HIS OUTCOMES

$$\cdot H(C | X_1 = \text{VH}) = H(C = \{\text{YES}, \text{NO}\} | X_1 = \text{VH}) :$$

$$\text{ex. } H(X_1 = \text{H}) = \sum_c p(c, \text{VH}) \log_2 \frac{1}{p(c | \text{VH})} =$$

DOES NOT MAKE SENSE
+ MEANING

$$\hookrightarrow \text{it exists } h(X_1 = \text{H}) = P(\text{YES}, \text{VH}) \underbrace{\log_2 \frac{1}{P(\text{YES}, \text{VH})}}_{=0} + P(\text{NO}, \text{VH}) \log_2 \frac{1}{P(\text{NO} | \text{VH})} = 0$$

$$\cdot H(C | X_1 = \text{H}) = H(C = \{\text{YES}, \text{NO}\} | X_1 = \text{H}) : \quad \text{PARADOXICAL WRONG, BUT TO UNDERSTAND...}$$

IT'S NOT A REAL CONDITIONAL ENTROPY = $H(C = \text{YES} | X_1 = \text{H}) + H(C = \text{NO} | X_1 = \text{H}) :$

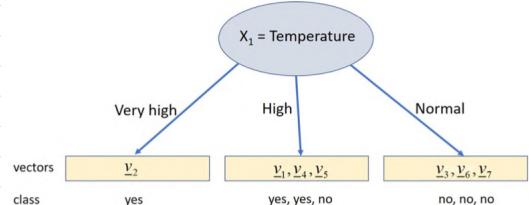
$$\hookrightarrow \therefore X_1 \text{ has an outcome} = P(\text{YES} | \text{H}) \log_2 \left(\frac{1}{P(\text{YES} | \text{H})} \right) + P(\text{NO} | \text{H}) \log_2 \left(\frac{1}{P(\text{NO} | \text{H})} \right) = 0,9183$$

$$\cdot H(C | X_1 = \text{NORMAL}) = H(C = \{\text{YES}, \text{NO}\} | X_1 = \text{N}) :$$

$$= H(C = \text{YES} | X_1 = \text{N}) + H(C = \text{NO} | X_1 = \text{N}) :$$

$$= P(\text{YES} | \text{N}) \log_2 \left(\frac{1}{P(\text{YES} | \text{N})} \right) + P(\text{NO} | \text{N}) \log_2 \left(\frac{1}{P(\text{NO} | \text{N})} \right) = 0$$

	X_1 Temperature	X_2 Attributes Headache	X_3 Nausea	Decision Flu
1	high	yes	no	yes
2	very_high	yes	yes	yes
3	normal	no	no	no
4	high	yes	yes	yes
5	high	no	yes	no
6	normal	yes	no	no
7	normal	no	yes	no



$$H(X_1) = H(X_1 = \{VH, H, N\}) = H(X_1 = VH) + H(X_1 = H) + H(X_1 = N) =$$

$$= 0,4011 + 0,5234 + 0,5234 = 1,4488$$

$$H(C|X_1) = H(C = \{\text{YES}, \text{NO}\} | X_1 = \{VH, H, N\}) =$$

$$= \sum_c \sum_{x_{1,s}} p(c, x_{1,s}) \log_2 \left(\frac{1}{p(c|x_{1,s})} \right) =$$

$$= p(\text{YES}, VH) \log_2 \frac{1}{p(\text{YES}|VH)} + p(\text{NO}, H) \log_2 \frac{1}{p(\text{NO}|H)} + p(\text{NO}, N) \log_2 \frac{1}{p(\text{NO}|N)} +$$

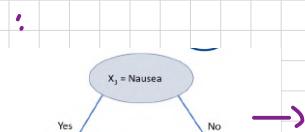
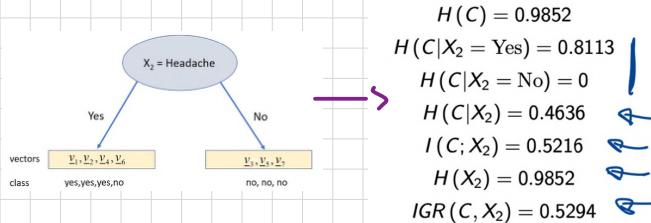
$$= 1 \cdot \underbrace{\log_2 \frac{1}{1}}_{=0} + 2/7 \cdot \underbrace{\log_2 \frac{1}{2/3}}_{=1/3} + 2/3 \cdot \underbrace{\log_2 \frac{1}{1}}_{=0} + 3/7 \cdot \underbrace{\log_2 \frac{1}{3/7}}_{=1/3}$$

$$= 0 + 0,1677 + 0 + 0 + 0,2264 = 0,3936$$

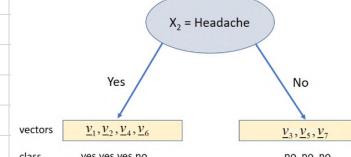
$$I(C; X_1) = H(C) - H(C|X_1) = 0,9852 - 0,3936 = 0,5916$$

$$IGR(C; X_1) = \frac{I(C; X_1)}{H(X_1)} = \frac{0,5916}{1,4488} = 0,4083$$

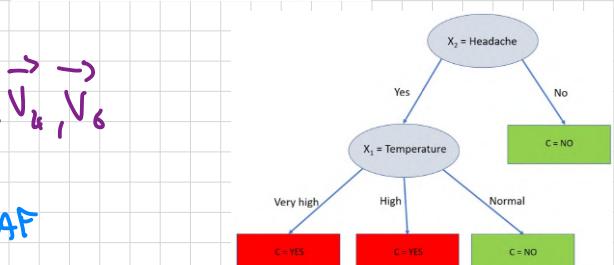
\rightarrow REPEAT THE SAME FOR X_2, X_3 :



$$\begin{aligned}
 H(C) &= 0.9852 \\
 H(C|X_3 = \text{Yes}) &= 1 \\
 H(C|X_3 = \text{No}) &= 0.9183 \\
 H(C|X_3) &= 0.9650 \\
 I(C; X_3) &= 0.0202 \\
 H(X_3) &= 0.9852 \\
 IGR(C, X_3) &= 0.0205
 \end{aligned}$$



FINAL DECISION TREE:



2. $IGR(C, X_2)$ IS THE HIGHEST

\rightarrow WE CHOOSE X_2 AS 1st NODE

3. WE REPEAT (1.) FOR V_1, V_2, V_4, V_6

($\rightarrow V_3, V_5, V_7$ IS ALREADY A PINK LEAF)

1D3 STOPPING CRITERIA:

- WHEN A SUBSET CONTAINS ONLY VECTOR OF SAME CLASS \rightarrow LEAF
- WHEN A SUBSET CONTAINS VECTOR OF DIFFERENT CLASSES BUT ALL THE FEATURES HAVE ALREADY BEEN CONSIDERED \rightarrow LEAF / LABEL: most common class in V_i
- WHEN A SUBSET IS EMPTY \rightarrow LEAF / LABEL: most common class of parent's subset

NUMERICAL FEATURE:

- FIX A THRESHOLD t AND SPLIT $X_i \leq t$, $X_i > t$
 - COMPUTE IGR
 - CHANGE t
 - CONSIDER t / IGR IS MAX
- N.B.: NUMERICAL FEATURES CAN BE CONSIDERED AGAIN, WITH A DIFFERENT t

• ENTROPY FOR DATA SERIES:

- SHANNON'S ENTROPY CANNOT BE APPLIED TO DATA SERIES

so.

$$1. \ 101010101010 \rightarrow N_0 = N_1 = 7$$

$$2. \ 10110111010000 \rightarrow N_0 = N_1 = 7$$

\rightarrow 1. & 2 have same H , but second is more random

- KOLMOGOROV DEFINITION OF COMPLEXITY:

MINIMUM n^0 OF BITS OF A MASKAWE TO COMPLETELY REPRESENT THE SEQUENCE

• APPROXIMATE AND SAMPLE ENTROPY:

Let $\bar{V} = (V_1, \dots, V_n)$, M = LENGTH OF A PATTERN,

$\cdot \bar{x} = (x_1, \dots, x_n)$, $\bar{y} = (y_1, \dots, y_n)$ / $d_C(\bar{x}, \bar{y}) = \max_i \{|x_i - y_i|\}$

\Leftrightarrow CLOSENESS

• NORMAL VECTORM - M PATTERNS INSIDE \bar{V} :

$$\bar{T}_M = \{ \bar{x}_m(i) \} / \bar{x}_m(i) = \{ V_i, \dots, V_{i+N-1} \}$$

PATTERN

\rightarrow TO COMPUTE H :

1. CONSIDER ALL $\bar{x}_n, \bar{y}_n \in \bar{T}_M$

2. COMPUTE $d_C(x_n, y_n) \leq t$ \nearrow threshold

PERMUTATION ENTROPY:

- WE WILL CONSIDER AN EXAMPLE TO UNDERSTAND IT

EXPLANATION:

->

$$\tilde{V} = \{ 2, 8, 6, 7, 11, 14, 16 \}$$

- WE CHOOSE N_R : N_R WILL BE THE n^o OF ROW OF OUR MATRIX

- EACH ROW WILL BE A SUBSET OF LENGTH N_R , EACH SUBSET IS COMPUTED SHIFTING THE SLIDING WINDOW BY 1 POSITION EACH TIME.

-> $\tilde{V} = \{ 2, 8, 6, 7, 11, 14, 16 \}$

MATRIX:

1^o	2^o	3^o	...	
2	8	6	7	11
8	6	7	11	14
6	7	11	14	16

—>

- EACH COLUMN OF THE MATRIX WILL BE MAPPED TO A SEQUENCE OF SUCCESSIVE NUMBERS, STARTING FROM LOWEST TO HIGHEST

Highest → Lowest
ex. $\{ 15, 21, 30, 12 \} \xrightarrow{\text{MAPPING}} \{ 2, 3, 4, 1 \}$

ex. $\{ 15, 7, 9, 3 \} \xrightarrow{\text{MAPPING}} \{ 4, 1, 3, 2 \}$

->

$$\begin{bmatrix} 2 & 8 & 6 & 7 & 11 \\ 8 & 6 & 7 & 11 & 14 \\ 6 & 7 & 11 & 14 & 16 \end{bmatrix} \xrightarrow{\hspace{1cm}} \begin{bmatrix} 1 & 3 & 1 & 1 & 1 \\ 3 & 1 & 2 & 2 & 2 \\ 2 & 2 & 3 & 3 & 3 \end{bmatrix}$$

- p_i WILL BE THE FREQUENCY OF EACH COLUMN IN THE MATRIX

->

$$\begin{bmatrix} \tilde{v}_1 & \tilde{v}_2 & \tilde{v}_3 & \tilde{v}_4 & \tilde{v}_5 \\ 1 & 3 & 1 & 1 & 1 \\ 3 & 1 & 2 & 2 & 2 \\ 2 & 2 & 3 & 3 & 3 \end{bmatrix} \xrightarrow{\text{PERMUTATIONS:}}$$

$$p_{\tilde{v}_1} = \frac{1}{5}, p_{\tilde{v}_2} = \frac{1}{5}, p_{\tilde{v}_3} = \frac{3}{5}$$

- $H(X)$ CAN NOW BE COMPUTED AS: $H_p(X) = \sum_i p_{\tilde{v}_i} \log_2 \left(\frac{1}{p_{\tilde{v}_i}} \right)$

• RENYI ENTROPY:

$$H_\alpha(X) = \frac{1}{1-\alpha} \log_2 \left[\sum_i p_i^\alpha \right], \quad \alpha \neq 1, \quad \alpha \geq 0$$

- IF $\alpha = 1$:

$$\lim_{\alpha \rightarrow 1} H_\alpha(X) = - \sum_i p_i \log_2 p_i = \overset{\curvearrowleft}{H}(X)$$

SHANNON'S ENTROPY

- OTHERS α :

$$\cdot \alpha = 0 : H_0(X) = \log_2 N \quad \text{→ cardinality } \sum x$$

$$\cdot \alpha = 2 : H_2(X) = - \log_2 \left[\sum_i p_i^2 \right]$$

$$\cdot \alpha \rightarrow \infty : H_\infty(X) = - \log_2 \left[\max_i p_i \right]$$

- PROPERTIES OF $H(X)$ when $p_i = 1/N$

$$\rightarrow H(X) \underset{\max}{=} p = \frac{1}{N} \rightarrow H(X) = \log_2 N$$

INFORMATION SOURCES:

THEY ARE DEVICES GENERATING DATA STREAMS

- CHARACTERIZED BY A SEQUENCE OF RANDOM VARIABLES $X_m, m \in \mathbb{Z}$
- A COMPOSITE DESCRIPTION OF INFORMATION SOURCES BASED ON THE SET OF ALL POSSIBLE PROBABILITIES $P(X_s = x_s) / S = \text{SUBSET OF } \mathbb{Z}$
- $X_s = x_s$ CORRESPONDS TO $X_m = x_m, \forall m \in S$

e.g.

$$X = \{0, 1, 2\}, S = \{-2, 0, 2\}$$

$$\rightarrow \text{SAMPLE PROBABILITY: } P(X_s = \{2, 1, 0\}) = P(X_{-2} = 2, X_0 = 1, X_2 = 0)$$

STATIONARITY OF AN INFORMATION SOURCE:

FOR A FIXED DETERMINISTIC VECTOR X_s OF $|S|$ VALUES:

$$\rightarrow P(X_s = x_s) = P(X_{s+\Delta} = x_s), \Delta \in \mathbb{Z}$$

\rightarrow PMF DOESN'T CHANGE OVER TIME \rightarrow WE CAN USE PROBABILITY TO MAKE PREDICTIONS

$$\rightarrow |S|=1: P(X_m = x) = P(X_0 = x) = p_x(x) \rightarrow \text{PMF}$$

MARKOV SOURCES:

AN INFORMATION SOURCE X_1, X_2, X_3, \dots IS SAID TO BE A MARKOV SOURCE WITH MEMORY L IF THE FOLLOWING PROPERTY HOLDS FOR ANY $m > L$:

$$P(X_m = x_m | X_{1:n-1} = x_{1:n-1}) = P(X_m = x_m | X_{m-L:n-1} = x_{m-L:n-1})$$

CONDITIONING
 PREVIOUS SOURCES
 BEFORE m

LAST L SOURCES
 BEFORE m

\rightarrow THE ONLY RELEVANT PART ARE THE L LAST SYMBOLS

$\rightarrow X_i$ 

1 2 \cdots $n-1$ n

INFORMATION SOURCES

• TIME INVARIANCE:

PROPERTY FOR MARKOV SOURCES, $n > L$:

$$P(X_n = x_n \mid X_{n-L:n-1} = x_{n-L:n-1}) = P(X_{L+1} = x_{L+1} \mid X_{1:L} = x_{1:L})$$

- STATE OF THE SOURCE AT TIME n :

$$\sum_n^{\text{symbols}} \triangleq X_{n-L:n-1}$$

- IF THE SYMBOL ALPHABET IS X → STATE ALPHABET: X^L

- TIME-INVARIANT MARKOV SOURCES ARE CHARACTERIZED BY:

- DISTRIBUTION OF THE INITIAL STATE: $\sum_{L+1} = X_{1:L}$

- CONDITIONAL PROBABILITIES: $P(\sum_{L+2} = g' \mid \sum_{L+1} = g)$

→ g, g' are state values from X^L

- $P(\sum_{L+2} = g' \mid \sum_{L+1} = g)$ ARE USUALLY ARRANGED INTO A TRANSITION

$$\rightarrow (P)_{g', g} = P(\sum_{L+2} = g' \mid \sum_{L+1} = g)$$

PROBABILITY MATRIX P

- THE STATE PROBABILITY VECTOR IS DEFINED AS A COLUMN VECTOR:

$$(p_m)_g = P(\sum_m = g)$$

→ THE EVOLUTION OF THE STATE PROBABILITY VECTOR IS GOVERNED BY:

$$\cdot p_{L+1} = \alpha_0$$

$$\cdot p_{n+1} = P \cdot p_m$$

→ matrix

p_m → column vector

→

$$P_{n+1} = \underset{=}{\begin{array}{c} P \\ \text{---} \\ \text{---} \end{array}} \cdot \underset{\rightarrow}{\begin{array}{c} P \\ \text{---} \\ \text{---} \end{array}} = P_{n+1} = P \cdot P_n$$

$$\rightarrow (P_{n+1})_G = \sum_G P_{G,G'} \cdot (P_n)_G.$$

$$\rightarrow P(\Sigma_{n+1} = g) = \sum_{G'} P(\Sigma_{n+1} = g' \mid \Sigma_n = g') \cdot P(\Sigma_n = g')$$

so,

- 4 states: 1, 2, 3, 4

- transition probability matrix: $P_{i,j} = P(\Sigma_{n+1} = i \mid \Sigma_n = j)$

- if we want $\Sigma_{n+1} = 1$:

$$\rightarrow P(\Sigma_{n+1} = 1, \Sigma_n = 1) + P(\Sigma_{n+1} = 1, \Sigma_n = 2) +$$

$$P(\Sigma_{n+1} = 1, \Sigma_n = 3) + P(\Sigma_{n+1} = 1, \Sigma_n = 4) = P(\Sigma_{n+1} = 1)$$

$$\therefore P(\Sigma_{n+1} = i, \Sigma_n = j) = P(\Sigma_{n+1} = i \mid \Sigma_n = j) \cdot P(\Sigma_n = j)$$

→

$$\begin{pmatrix} P(\Sigma_{n+1} = 1) \\ P(\Sigma_{n+1} = 2) \\ P(\Sigma_{n+1} = 3) \\ P(\Sigma_{n+1} = 4) \end{pmatrix} = \begin{pmatrix} P(\Sigma_{n+1} = 1 \mid \Sigma_n = 1) & P(\Sigma_{n+1} = 1 \mid \Sigma_n = 2) & P(\Sigma_{n+1} = 1 \mid \Sigma_n = 3) & P(\Sigma_{n+1} = 1 \mid \Sigma_n = 4) \\ P(\Sigma_{n+1} = 2 \mid \Sigma_n = 1) & P(\Sigma_{n+1} = 2 \mid \Sigma_n = 2) & P(\Sigma_{n+1} = 2 \mid \Sigma_n = 3) & P(\Sigma_{n+1} = 2 \mid \Sigma_n = 4) \\ P(\Sigma_{n+1} = 3 \mid \Sigma_n = 1) & P(\Sigma_{n+1} = 3 \mid \Sigma_n = 2) & P(\Sigma_{n+1} = 3 \mid \Sigma_n = 3) & P(\Sigma_{n+1} = 3 \mid \Sigma_n = 4) \\ P(\Sigma_{n+1} = 4 \mid \Sigma_n = 1) & P(\Sigma_{n+1} = 4 \mid \Sigma_n = 2) & P(\Sigma_{n+1} = 4 \mid \Sigma_n = 3) & P(\Sigma_{n+1} = 4 \mid \Sigma_n = 4) \end{pmatrix} \begin{pmatrix} P(\Sigma_n = 1) \\ P(\Sigma_n = 2) \\ P(\Sigma_n = 3) \\ P(\Sigma_n = 4) \end{pmatrix}$$

$$p_{n+1} = P \cdot p_n$$

MARKOV CHAINS:

THEY ARE THE EVOLUTION OF PROBABILITY VECTORS OVER TIME

- A MARKOV CHAIN NEEDS TO SATISFY 2 PROPERTY:

- IRREDUCIBILITY: POSSIBILITY TO GO WITH $p_i > 0$ FROM ANY STATE TO AN OTHER IN n FINITE STEPS

$\rightarrow P^n$ HAS ONLY POSITIVE ELEMENTS, FOR $n \gg 0$

- APERIODICITY: STARTING FROM STATE i , WE DON'T KNOW WHEN WE WILL RETURN TO STATE i AFTER SOME TRANSITIONS

- IF A FINITE-STATE MARKOV CHAIN IS IRREDUCIBLE AND APERIODIC.

$\rightarrow \exists! P_\infty$ / $P_\infty = \lim_{n \rightarrow \infty} P_n = \lim_{n \rightarrow \infty} P^{m \cdot L + 1} \alpha_0, \forall \alpha_0$

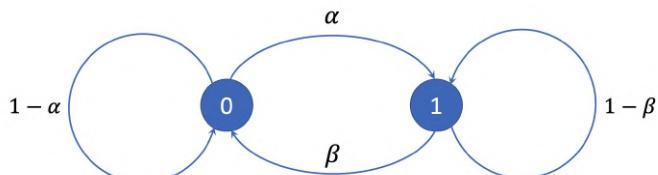
$\rightarrow P_\infty = \begin{pmatrix} p_0 \\ \vdots \\ p_m \end{pmatrix} / f_\infty = P \cdot P_\infty$

Ex,

- 2 STATES: 0, 1

- MATRIX: $P = \begin{bmatrix} 1-\alpha & \beta \\ \alpha & 1-\beta \end{bmatrix}, \alpha, \beta \in [0, 1]$

\rightarrow GRAPH:



- $P_\infty = \begin{pmatrix} p_0 \\ p_1 \end{pmatrix}$ CAN BE OBTAINED BY:

$$\rightarrow \begin{pmatrix} p_0 \\ p_1 \end{pmatrix} = \begin{pmatrix} 1-\alpha & \beta \\ \alpha & 1-\beta \end{pmatrix} \begin{pmatrix} p_0 \\ p_1 \end{pmatrix}$$

$$\rightarrow \begin{cases} P_0 = (1-\alpha)P_0 + \beta P_1 \\ P_1 = \alpha P_0 + (1-\beta)P_1 \quad (\leadsto \text{REDUNDANT}) \\ P_0 + P_1 = 1 \end{cases}$$

$$\rightarrow \text{THE SOLUTION IS : } P_0 = \frac{\beta}{\alpha + \beta}, \quad P_1 = \frac{\alpha}{\alpha + \beta}$$

ex. 2

- BINARY SOURCE : STATES 0, 1

- $L = 2$

- $\left\{ \begin{array}{l} P(X_n=0 \mid X_{n-1} + X_{n-2} = 0) = P_0 \\ P(X_n=0 \mid X_{n-1} + X_{n-2} = 1) = P_1 \\ P(X_n=0 \mid X_{n-1} + X_{n-2} = 2) = P_2 \end{array} \right.$

\rightarrow

- WE NEED TO FIND THE MATRIX P

- WE DEFINE :

- STARTING STATE : X_{n-2}, X_{n-1}
- ENDING STATE : X_{n-1}, X_n

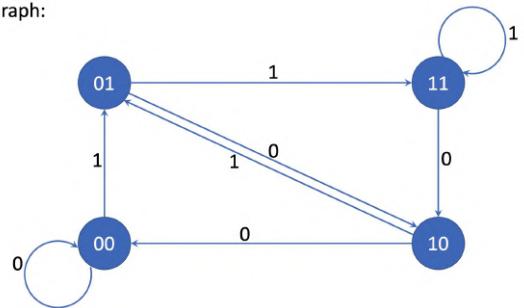
\rightarrow STATE EVOLUTION SUMMARY:

Starting state	Current symbol	Ending state	Probability
X_{n-2}, X_{n-1}	X_n	X_{n-1}, X_n	
00	0	00	p_0
00	1	01	$1 - p_0$
01	0	10	p_1
01	1	11	$1 - p_1$
10	0	00	p_1
10	1	01	$1 - p_1$
11	0	10	p_2
11	1	11	$1 - p_2$

• GRAPH:

Starting state	Current symbol	Ending state	Probability
X_{n-2}, X_{n-1}	X_n	X_{n-1}, X_n	
00	0	00	p_0
00	1	01	$1 - p_0$
01	0	10	p_1
01	1	11	$1 - p_1$
10	0	00	p_1
10	1	01	$1 - p_1$
11	0	10	p_2
11	1	11	$1 - p_2$

• Graph:



• MATRIX:

Final states:

$$P = \begin{pmatrix} & 00 & 01 & 10 & 11 \\ 00 & p_0 & 0 & p_1 & 0 \\ 01 & 1 - p_0 & 0 & 1 - p_1 & 0 \\ 10 & 0 & p_1 & 0 & p_2 \\ 11 & 0 & 1 - p_1 & 0 & 1 - p_2 \end{pmatrix}$$

Starting states:

$\rightarrow n$ elements of 0 = n^{o} wings in graph

$$\cdot P_\infty = \begin{pmatrix} p_{00} \\ p_{01} \\ p_{10} \\ p_{11} \end{pmatrix}$$

$$\begin{aligned} p_{00} &= p_0 p_{00} + p_1 p_{10} \\ p_{01} &= (1 - p_0) p_{00} + (1 - p_1) p_{10} \\ p_{10} &= p_1 p_{01} + p_2 p_{11} \\ 1 &= p_{00} + p_{01} + p_{10} + p_{11} \end{aligned}$$

$$\begin{aligned} p_{00} &= \alpha p_1 p_2 \\ p_{01} &= p_{10} = \alpha(1 - p_0)p_2 \\ p_{11} &= \alpha(1 - p_0)(1 - p_1) \\ \alpha &= \frac{1}{p_1 p_2 + 2(1 - p_0)p_2 + (1 - p_0)(1 - p_1)} \end{aligned}$$

• IN MATLAB / PYTHON:

$N = \text{n. of states}$

$$P \cdot \underline{p}_\infty = \underline{p}_\infty$$

$$\underline{1}^\top \underline{p}_\infty = 1$$

$$(P - I_N) \cdot \underline{p}_\infty = \underline{0} \rightarrow \underline{p}_\infty = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}, \because \text{rank}() \text{ is max}$$

$$(P - I_N)_{1:N-1} \rightarrow \text{first } (N-1) \text{ rows of } (P - I_N)$$

$$\left(\begin{matrix} (P - I_N)_{1:N-1} \\ \underline{1}^\top \end{matrix} \right) \underline{p}_\infty = \begin{pmatrix} 0_{N-1} \\ 1 \end{pmatrix} \rightarrow \text{last rows of } (P - I_N) \text{ replaced with ones.}$$

In matlab: $\underline{p}_{\text{inf}} = [P(1:N-1, :) - \text{eye}(N-1, N); \dots, \text{ones}(1, N)] \setminus [\dots, \text{zeros}(N-1, 1); 1];$

• ENTROPY RATE OF AN INFORMATION SOURCE:

• ENTROPY RATE: $\bar{H} \stackrel{\Delta}{=} \lim_{m \rightarrow \infty} \frac{H(X_{1:m})}{m}$

\rightarrow IF AN INFORMATION SOURCE IS STATIONARY: $\bar{H} = H(X)$

\rightarrow FOR A STATIONARY SOURCE: $\bar{H} = \lim_{n \rightarrow \infty} H(X_n | X_{1:n-1})$

• FOR A MARKOVIAN SOURCE:

$$\begin{aligned}\bar{H} &= H(X | Z) = - \sum_{\alpha \in X^1} p_\infty(\alpha) \left(\sum_{G} p(x|G) \log_2 p(x|G) \right) = \\ &= \sum_G \underbrace{P(Z = G)}_{\text{COLUMN VECTOR / INDEX. SYMBOL } G} \underbrace{H(X | Z = G)}_{\text{COLUMN VECTOR / INDEX. SYMBOL } G}\end{aligned}$$

$$/ H(X | Z = G) = - \sum_x P(X = x | Z = G) \log_2 \left(P(X = x | Z = G) \right)$$

* ex. 1

$$\bar{H} = \frac{p_0}{\alpha + \beta} H(\bar{P}_0) + \frac{\alpha}{\alpha + \beta} H(\bar{P}_1)$$

* ex. 2

$$\begin{aligned}\bar{H} &= P_{00} \cdot H(\bar{P}_{[:,0]}) + P_{01} \cdot H(\bar{P}_{[:,1]}) + \\ &\quad + P_{10} \cdot H(\bar{P}_{[:,2]}) + P_{11} \cdot H(\bar{P}_{[:,3]})\end{aligned}$$

COLUMN 0 OF P : $\begin{bmatrix} p_0 \\ 1-p_0 \\ 0 \\ 0 \end{bmatrix}$

\Rightarrow $\begin{bmatrix} 0 \\ p_0 \\ p_1 \\ 1-p_1 \end{bmatrix}$

SOURCE CODING:

- GOAL: REDUCING AMOUNT OF DATA NECESSARY TO STORE VALUE SET OF SYMBOLS
→ DATA COMPRESSION
- IT MUST BE AN INVERTIBLE OPERATION: ORIGINAL DATA \rightleftarrows ENCODED DATA
- 3 TYPES OF SOURCE CODING ALGORITHMS: FIXED-TO-FIXED, FIXED TO VARIABLE, VARIABLE-TO-FIXED
- FIXED TO FIXED:

- BLOCK OF N SOURCE SYMBOLS FROM ALPHABET X , CARDINALITY $M = |X|$
- M^N POSSIBLE BLOCKS: 1 BLOCK UNIQUELY IDENTIFIED BY A NUMBER IN $(0, M^N - 1)$
- IF $M = 2$: n BITS SUFFICIENT TO REPRESENT NUMBERS IN $(0, 2^n - 1)$

$$\rightarrow 2^n \geq M^n \rightarrow n \geq N \log_2 M \quad / \quad v = \lceil N \log_2 M \rceil$$

MIN. NUM. $\in \mathbb{Z}$ OR BIT
- BITS PER ENCODED SYMBOL: $\bar{n} = \frac{v}{N} = \frac{\lceil N \log_2 M \rceil}{N} \approx \log_2 M$

- ENCODING IS EASY: \forall SYMBOL \rightarrow v BITS
- DECODING IS EASY: $\forall v$ BITS $\rightarrow \exists!$ SYMBOL

FIXED TO VARIABLE:

- ADVANTAGES IF SOURCE SYMBOLS HAVE DIFFERENT PROBABILITIES

$\uparrow p \rightarrow$ SHORT ENCODING
 $\downarrow p \rightarrow$ LONG ENCODING
- ASSUME SYMBOLS GENERATED BY STATIONARY SOURCE, FROM ALPHABET X
- $p_i = P(X = \varepsilon_i)$, $i = 0, 1, \dots, (M = |X|)$
- AVERAGE BITS PER ENCODED SYMBOL: $\langle v \rangle = \frac{1}{N} \sum_{i=1}^M N_i v_i$

\rightsquigarrow IT'S A WEIGHTED AVERAGE
- V_i : CODEWORD LENGTH OF SYMBOL ε_i
- N_i : $\#$ OF SYMBOLS IN STRING
- N_i : $\#$ OF OCCURRENCES OF ε_i

• FOR A VERY LONG STRING: $\frac{N_i}{N} \approx P_i$

$$\rightarrow \bar{V} = \sum_{i=1}^M P_i V_i$$

Ex.

• consider $\frac{N_i}{N} \approx P_i$

• SOURCE STRING: $\Sigma_1 \Sigma_1 \Sigma_2 \Sigma_1 \Sigma_1 \Sigma_3 \Sigma_2 \Sigma_1 \Sigma_1$ \rightarrow

\rightarrow $c_i : \Sigma_i \rightarrow V_i$ bits

$$\begin{cases} N_1 = 5 \\ N_2 = 2 \\ N_3 = 1 \\ \hline N = 8 \end{cases}$$

• TOTAL # OF BITS AFTER ENCODING:

$$\bar{V} = \sum_{i=1}^M N_i V_i = 5 V_1 + 2 V_2 + 1 V_3$$

• IF $\downarrow \bar{V} \rightarrow$ BETTER SOURCE CODING

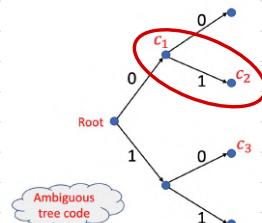
\rightarrow WE WANT TO MINIMIZE \bar{V}

• DECODING IS NOT EASY: WE DON'T KNOW THE LENGTH OF EACH SYMBOL

\hookrightarrow NO KNOWN POSITION OF SEPARATION \rightarrow DECODING AMBIGUITY

• DECODING AMBIGUITY

IT IS SOLVED BY TREE STRUCTURES: IF A CODE WORD
IS IN THE PATH OF AN OTHER CODE WORD \rightarrow AMBIGUITY
 \rightarrow THEY NEED TO SATISFY THE PREFIX-FREE CONDITION



• KRAFT INEQUALITY:

• A NODE AT DEPTH V_i CONTROLS $2^{V_{\max} - V_i}$ NODES

\rightarrow WE DERIVE THE INEQUALITY: $\sum_{i=1}^M 2^{V_{\max} - V_i} \leq 2^{V_{\max}}$

\rightarrow DIVIDING BOTH SIDES BY $2^{V_{\max}}$ \rightarrow KRAFT INEQUALITY: $\sum_{i=1}^M 2^{-V_i} \leq 1$

- IT CAN BE PROVEN THAT: (\rightarrow PROOF SKIPPED: MINIMIZATION USING LAGRANGE MULTIPLIERS, WITH KRAFT'S INEQUALITY AS CONSTRAINT)

LOWER BOUND TO \bar{V} : $H(X)$

$$\rightarrow \bar{V} \geq H(X)$$

UPPER BOUND TO \bar{V} : $H(X) + \gamma$

$$\rightarrow \bar{V} \leq H(X) + \gamma$$

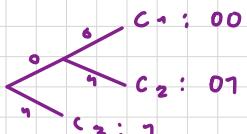
- SHANNON'S THEOREM: \rightarrow IT IS THE LINK BETWEEN SOURCE CODING AND ENTROPY

$$\exists \text{ DECODABLE SOURCE CODE} / H(X) \leq \bar{V} \leq H(X) + \gamma$$

- LOWER BOUND: NECESSARY FOR \exists OF THE CODE
- UPPER BOUND: SUFFICIENT

Ex.

$$\cdot \tilde{p} = \left(\frac{1}{4}, \frac{1}{4}, \frac{2}{3} \right) \rightarrow$$



$$\rightarrow \bar{V} = (2, 2, 1) \rightarrow \text{KRAFT: } 2^{-2} + 2^{-2} + 2^{-1} = 1 \leq 1 \quad \checkmark$$

- CROSS ENTROPY:

LET p_i BE THE TRUE PROBABILITY OF A DISTRIBUTION, q_i ITS ESTIMATION

OPTIMUM SOURCE CODE ON q_i HAS $V_i = -\log_2 q_i$

$$\cdot \bar{V} = H(p, q) = - \sum_i p_i \log_2 q_i$$

$\rightarrow H(p, q) \geq H(p, p)$: THE MISMATEH BETWEEN p AND q INCREASES \bar{V}

KULLBACK-LEIBLER DIVERGENCE: $D(p \parallel q) = H(p, q) - H(p, p) = \sum_i p_i \log_2 \left(\frac{p_i}{q_i} \right)$

FOR MARKOVIAN SOURCES: $H(X) \Big|_{p=p(x|G)} \leq \bar{V}_G \leq H(X) \Big|_{p=p(x|G) + \gamma}$

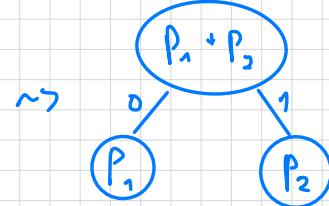
HUFFMAN CODES:

PREFIX-FREE TREE CODES THAT MINIMIZE \bar{V} → OPTIMAL SOURCE CODES

ALGORITHM:

1. SELECT THE 2 NODES WITH MINIMUM PROBABILITY $p_1 < p_2$

2. BUILD A SUB-TREE : $\begin{cases} \text{LEAVES: 2 MINIMUM NODES CHOSEN} \\ \text{ARGS: } 0/1, \\ \text{NEW NODE: SUM OF THE 2 P} \end{cases}$

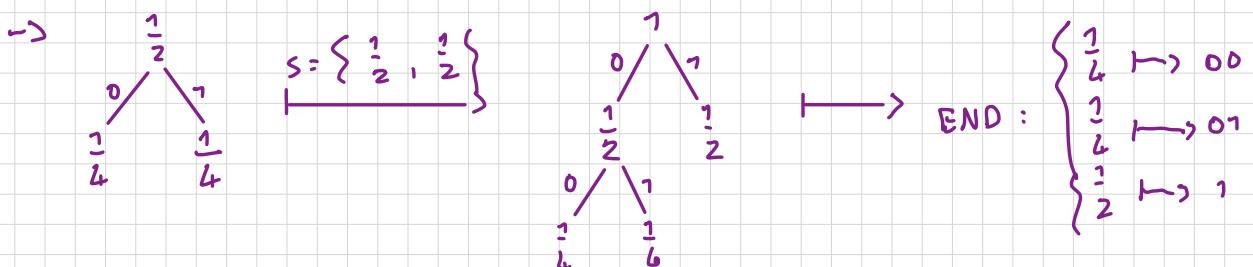


3. INSERT THE NEW PROBABILITY $p_1 + p_2$ AMONG THE SET OF SELECTABLE p

4. RESTART FROM 1.

→ TERMINATION: NO MORE p SELECTABLE

ex. $\bar{p} = \left(\frac{1}{4}, \frac{1}{4}, \frac{1}{2} \right)$, $S = \{ \text{SET OF SELECTABLE } p \} = \left\{ \frac{1}{4}, \frac{1}{4}, \frac{1}{2} \right\}$



• $\bar{V} = \frac{1}{4} \cdot V_1 + \frac{1}{4} \cdot V_2 + \frac{1}{2} \cdot V_3 = \frac{1}{2} \cdot 7 + \frac{1}{4} \cdot 2 + \frac{1}{4} \cdot 2 + \frac{1}{2} \cdot 1 = 1.5$

• $H(X) = -2 \cdot \frac{1}{4} \log_2 \frac{1}{4} - \frac{1}{2} \log_2 \frac{1}{2} = 1 + \frac{1}{2} = 1.5$

∴ $H(X) \leq \bar{V} \quad \checkmark \quad \rightarrow H(X) = \bar{V} \rightarrow \text{it's optimal}$

STORAGE OF THE COMPRESSED DATA :

REQUIRES 2 TYPES OF DATA :

- CODE TREE WITH SYMBOLS AND THEIR BIT ENCODING
- SEQUENCE OF ENCODED BITS

Ex.

- Consider the source sequence "ABCCCCBABABACCCC" (16 symbols)
- Its encoding is "00011110100010001001111" (24 bits)
- The stored data are:
 - The tree: 00,A,01,B,1,C
 - The encoded bits: 00011110100010001001111
- Usually, the storage of the tree code is negligible with respect to the storage of the encoded bits
- In this example, the actual number of bits per symbol required is $\bar{v} = \frac{24}{16} = 1.5$
- The source entropy is $\bar{H} = H(0.25, 0.25, 0.5) = 1.5 = \bar{v}$

$$\begin{array}{lll} / & A : 00 & , P_A = 0.25 \\ & B : 01 & , P_B = 0.25 \\ & C : 1 & , P_C = 0.5 \end{array}$$

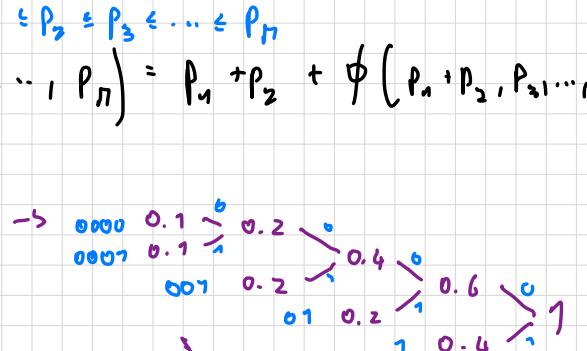
CALCULATING \bar{v} FOR HUFFMAN CODES :

IT CAN BE CALCULATED RECURSIVELY :

$$\bar{v} = \phi(\bar{p}) \quad / \quad \phi(p_1, p_2, p_3, \dots, p_n) = p_1 + p_2 + \phi(p_1 + p_2, p_3, \dots, p_n)$$

Ex.

$$\bar{p} = \left(\begin{smallmatrix} 1 & 2 & 3 & 4 & 5 \\ 0.1 & 0.1 & 0.2 & 0.2 & 0.4 \end{smallmatrix} \right)$$



→

$$\begin{aligned} \phi(\bar{p}) &= \underbrace{2 \cdot 0.1}_2 + \phi\left(\underbrace{2 \cdot 0.1 + 0.2}_2 + 0.2 + 0.4\right) = \\ &= 0.2 + \underbrace{2 \cdot 0.2}_3 + \phi\left(\underbrace{0.2 + 2 \cdot 0.2}_3 + 0.4\right) = \\ &= 0.2 + 0.4 + \underbrace{0.2 + 0.4}_4 + \phi(0.4 + 0.6) = 2.2 \end{aligned}$$

$$\cdot \bar{v} = 0.1 \cdot 4 + 0.1 \cdot 4 + 0.2 \cdot 3 + 0.2 \cdot 2 + 0.4 \cdot 1 = 2.2$$

(?)
}

$$\cdot H(X) \approx -2 \cdot 0.1 \log_2 0.1 - 2 \cdot 0.2 \log_2 0.2 - 0.4 \log_2 0.4 = 2.12$$

DICTIONARY METHODS:

- COMMENTARY METHOD TO FIXED-TO-VARIABLE
- VARIABLES LENGTH SOURCE STRINGS ENCODED INTO FIXED LENGTH STRINGS
 ↳ SET OF THESE: DICTIONARY
- {
 FIXED - TO- VARIABLE: STATIC/MAC METHODS → QUALITY OF COMPRESSION (.) GOODNESS OF CODE
 DICTIONARY: STATIC OR DYNAMIC
- DICTIONARY METHODS: SECRET STRINGS OF SYMBOLS AND ENCODE EACH STRING AS A TOKEN USING A DICTIONARY
- STATIC DICTIONARY: ex. ENGLISH LANGUAGE DICTIONARY
 - > IF MATCH FOUND IN DICTIONARY:
 - INDEX TO THE DICTIONARY WRITTEN IN OUTPUT STREAM
 - ELSE:
 - UNCOMPRESSED WORD IS WRITTEN
- COMPRESSED AND UNCOMPRESSED DATA CAN BE DISMISSED BY EXTRA BITS AT THE BEGINNING
- ENGLISH DICTIONARY METHOD:
 - $\approx 500\ 000$ WORDS $\rightarrow 2^{14} = 524\ 288 > 500\ 000 \rightarrow 14$ BITS NECESSARY
 - >
 - IF WORD IN DICTIONARY:
 - 1 EXTRA BIT + 14 BITS = 15 BITS
 - ELSE:
 $0 \div 255 = 2^8 - 1$
 In
 - 1 EXTRA BIT + 8 BITS DENOTING n° OF CHARACTERS + CLEAR CODING
 - IMPROVEMENT \rightarrow 2 EXTRA BITS:
 - 00: WORD IN FIRST $1024 = 2^{10}$ MOST FREQUENT WORDS $\rightarrow 2 + 10$ BITS
 - 01: WORD IN FIRST $16\ 384 = 2^{14}$ MOST FREQUENT WORDS $\rightarrow 2 + 14$ BITS
 - 10: REMAINING WORDS $\rightarrow 2 + 19$ BITS
 - 11: WORD NOT IN DICTIONARY \rightarrow VARIABLE n° OF BITS
 - EFFICIENCY (.) GOODNESS OF STAT. MODELS, LANGUAGE

• ADAPTIVE METHODS:

- STARTS WITH A STATIC DEFAULT DICTIONARY
- ADDS WORDS WHEN FOUND FROM SOURCE
- DELETES OLD UNUSED WORDS → KEEP SIZE SMALL, SEARCH TIME SHORT

• STRING COMPRESSION:

- SOURCE CODES BASED ON STRING COMPRESSION ARE MORE EFFICIENT THAN THOSE BASED ON ALGORITHMS
- APPLYING HUFFMAN CODING TO PROGRESSIVELY LOWER STRINGS, WITH LENGTH m :

→

m	$\frac{V}{m}$
1	1
2	0.9050
3	0.9087
4	0.8918
5	0.8890
6	0.8882

$\cdot \frac{\sqrt{m}}{m} (m)$ CONVERGES TO

$$H_b(0.7) = 0.8873$$

↳ ENTROPY OF A BINARY R.V

$$\rightarrow P(X) = \{0.7, 0.3\}$$

- SLOW CONVERGENCE: BECAUSE m IS FIXED
- n^o POSSIBLE STRINGS 2^m GROWS $\propto m$:

• LEMPEL-ZIV CODES: (NO NEED TO KNOW DETAILED EXPLANATION)

- DICTIONARY METHODS IN 1970, FIRST ALGORITHM: LZ77

• LZ77 ALGORITHM:

- The principle of LZ77 is to fill the dictionary with parts of the input stream as it is read off
- The method is based on a sliding window divided in two parts:
 - Search buffer
 - Look-ahead buffer
- The search buffer contains already encoded symbols
- The look-ahead buffer contains symbols to be encoded
- In practical implementations, the search buffer is long a few thousands symbols and the look-ahead buffer a few tens
- The encoded output consists of tokens represented by three components:
 - Offset = distance of the first encoded symbol to the end of the search buffer
 - Length = length of the encoded string
 - Next symbol = first symbol after the encoded string
- The two buffers are implemented as sliding windows
- Initially,
 - the search buffer is empty
 - the symbols to be encoded fill the look-ahead buffer
- Repeat until the look-ahead buffer is empty:
 - Scan the search buffer to find the longest string matching the first symbols in the look-ahead buffer
 - If nothing is found
 - Output token $<0, 0, \text{first symbol in look-ahead buffer}>$
 - else
 - Output token $<\text{offset}, \text{length}, \text{next symbol after encoded string in look-ahead buffer}>$
 - Move the buffer boundary to the right up to the next symbol to encode

LZ77 example: "cat cat catering"

20.

- Assume buffer length is 8
- The \$ sign is used to terminate the string to encode

Search	Look-ahead	Token
"	"cat cat "	$<0, 0, "c">$
"	c"	$<0, 0, "a">$
"	ca"	$<0, 0, "t">$
"	cat"	$<0, 0, ">$
"	cat	$<4, 4, "c">$
"at cat c"	"atering\$"	$<4, 2, "e">$
"cat cate"	"ring\$"	$<0, 0, "r">$
"at cater"	"ing\$"	$<0, 0, "i">$
"t cateri"	"ng\$"	$<0, 0, "n">$
" caterin"	"g\$"	$<0, 0, "g">$
"catering"	"\$"	$<0, 0, "$">$

21.

Another example: "sir sid eastman easily teases sea sick seals"

"	---	"sir sid"	---	$<0, 0, "s">$	"an easil"	---	"y teases"	---	$<0, 0, "y">$
"	---	"ir sid e"	---	$<0, 0, "i">$	"n easil"	---	"y teases"	---	$<7, 1, "t">$
"	si	---	"r sid ea"	---	$<0, 0, "r">$	"easily t"	---	"eases se"	---
"	sir	---	"sid eas"	---	$<0, 0, ">$	"ly tease"	---	"s sea si"	---
"	sir	---	"sid east"	---	$<4, 2, "d">$	"teases"	---	"sea sick"	---
"	sir sid	---	"eastman"	---	$<4, 1, "e">$	"ases sea"	---	"sick se"	---
"ir sid e"	---	"astman e"	---	$<0, 0, "a">$	"s sea si"	---	"seal s"	---	$<0, 0, "c">$
"r sid ea"	---	"stman ea"	---	$<6, 1, "t">$	" sea si"	---	"k seals\$"	---	$<0, 0, "k">$
"sid east"	---	"man easi"	---	$<0, 0, "m">$	"sea sick"	---	"seals\$"	---	$<5, 2, "e">$
"id eastm"	---	"an easil"	---	$<4, 1, "n">$	" sick se"	---	"als\$"	---	$<0, 0, "a">$
"eastman"	---	" easily "	---	$<8, 4, "i">$	"sick sea"	---	"ls\$"	---	$<0, 0, "l">$
"man easi"	---	" ly tease"	---	$<0, 0, "l">$	"ick seal"	---	"\$"	---	$<4, 1, "s">$

- IN LATER YEARS: *ZIP METHODS, 1st: PKZIP, 1987, KATZ → CORE METHOD: DEFLATE

→ DEFLATE: MODIFIED LZ77 + HUFFMAN CODES

LOSSY COMPRESSION:

- IF $n \in \mathbb{R} \rightarrow \infty$ NUMBER OF BITS TO REPRESENT IT
 - > WE CAN OBTAIN AN APPROXIMATE DESCRIPTION USING A FINITE NUMBER OF BITS
 - > IT PRODUCES AN ERROR CALLED DISTORTION
- THE RATE DISTORTION THEORY (RDT) DESCRIBES THE RELATIONSHIP BETWEEN THE RATE $\frac{\text{#bits}}{\text{symbol}}$ AND AVERAGE DISTORTION
- QUANTIZATION:

CONSIDER A R.V. $X \sim N(0, 1)$ AND \hat{X} ITS QUANTIZED REPRESENTATION OVER $R = 1$ BIT

$$\rightarrow \hat{X} = \begin{cases} a, & X \geq 0 \\ -a, & X < 0 \end{cases}$$

• MEAN SQUARE ERROR AS DISTORTION MEASURE $D = E[(X - \hat{X})^2]$

$$\rightarrow \text{IF } a = \sqrt{\frac{2}{\pi}} \approx 0.79 \rightarrow D \text{ IS MINIMUM : } D = 1 - \frac{2}{\pi} = 0.3634$$

• IF $R > 1$: CALCULATION IS DIFFICULT

$\hookrightarrow \exists$ LLOYD ALGORITHM

LLOYD ALGORITHM :

* CONSIDER :

• X R.V. / ($N \cdot 1$) TREASURIES $t = (t_1, \dots, t_{N-1})$, N QUANTIZED VALUES $x = (x_1, \dots, x_n)$

$$\rightarrow D(t, x) = \sum_{i=1}^N \int_{t_{i-1}}^{t_i} (x - x_i)^2 f_x(x) dx \quad \text{if } x \quad \begin{cases} t_0 \stackrel{e}{=} -\infty \\ t_N \stackrel{e}{=} \infty \end{cases}$$

* A NECESSARY CONDITION FOR THE MINIMUM IS THAT $\frac{\delta D}{\delta t_i} = 0$:

$$\cdot \frac{\delta D(t, x)}{\delta t_i} = \left[(t_i - x_i)^2 - (t_i - x_{i+1})^2 \right] f_x(x) = 0$$

$$\rightarrow (t_i - x_i)^2 - (t_i - x_{i+1})^2 = (2t_i - x_i - x_{i+1})(x_i - x_{i+1}) = 0$$

$$\rightarrow \text{WE GET : } t_i = \frac{x_i + x_{i+1}}{2}, \quad i = 1, \dots, N$$

* THEN WE CONSIDER $\frac{\delta D}{\delta x_i} = 0$:

$$\cdot \frac{\delta D(t, x)}{\delta x_i} = \int_{t_{i-1}}^{t_i} 2(x_i - x) f_x(x) dx = 0$$

$$\rightarrow \text{WE GET : } x_i = \frac{\int_{t_{i-1}}^{t_i} x f_x(x) dx}{\int_{t_{i-1}}^{t_i} f_x(x) dx} = E[X | X \in (t_{i-1}, t_i)] \quad (i = 1, \dots, N)$$

* ALGORITHM :

1. INITIALLY THE QUANTIZED VALUES : $x^{(0)} = x_0$

2. REPEAT FOR $n = 0, 1, 2, \dots \rightsquigarrow n^0$ OF STEPS FOR ALGORITHM

$$t_i^{(n+1)} = \frac{x_i^{(n)} + x_{i+1}^{(n)}}{2} \quad (i = 1, \dots, N-1)$$

$$x_i^{(n+1)} = E[X | X \in (t_{i-1}^{(n+1)}, t_i^{(n+1)})] \quad (i = 1, \dots, N)$$

3. REPEAT UNTIL $\|x^{(n+1)} - x^{(n)}\|^2 < \text{Threshold}$

20.

$$\cdot X \sim N(0, 1) / f_X(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}$$

$$\cdot R=2 \quad (\text{4 USES}) , \text{ BY SYMMETRY} : t = (-t, 0, t), x = (-x_2, -x_1, x_1, x_2)$$

$$\cdot t^{(m+1)} = \frac{x_1^{(m)} + x_2^{(m)}}{2}$$

$$\cdot x_1^{(m+1)} = \frac{\gamma \cdot \exp\left(-\frac{(t^{(m+1)})^2}{2}\right)}{\sqrt{2\pi} \left(\frac{\gamma}{2} - Q(t^{(m+1)})\right)}$$

$$\cdot x_2^{(m+1)} = \frac{\exp\left(-\frac{(t^{(m+1)})^2}{2}\right)}{\sqrt{2\pi} \cdot Q(t^{(m+1)})}$$

$$\begin{aligned} Q(x) &= P(N(0, 1) > x) \\ &= \int_x^\infty \frac{1}{\sqrt{2\pi}} e^{-\frac{u^2}{2}} du \end{aligned}$$

- DISTORTION :

$$\begin{aligned} D &= 2 \int_0^t (x - x_1)^2 \left[\frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}} \right] dx + 2 \int_0^\infty (x - x_2)^2 \left[\frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}} \right] dx \\ &= 1 - 2 \sqrt{\frac{2}{\pi}} (x_1 + x_2) - 2 \sqrt{\frac{2}{\pi}} e^{-\frac{t^2}{2}} (x_2 - x_1) + 2 (x_2^2 - x_1^2) Q(x) \end{aligned}$$

Iter.	x_1	t	x_2	D	Iter.	x_1	t	x_2	D
0	1.0000	1.5000	2.0000		11	0.4538	0.9842	1.5125	0.1175
1	0.6220	1.5000	1.9387	0.1627	12	0.4534	0.9831	1.5117	0.1175
2	0.5582	1.2803	1.7540	0.1342	13	0.4531	0.9825	1.5112	0.1175
3	0.5169	1.1561	1.6515	0.1235	14	0.4530	0.9821	1.5109	0.1175
4	0.4913	1.0842	1.5930	0.1196	15	0.4529	0.9819	1.5107	0.1175
5	0.4758	1.0422	1.5590	0.1182	16	0.4529	0.9818	1.5106	0.1175
6	0.4665	1.0174	1.5391	0.1178	17	0.4528	0.9817	1.5105	0.1175
7	0.4609	1.0028	1.5274	0.1176	18	0.4528	0.9817	1.5105	0.1175
8	0.4576	0.9942	1.5205	0.1175	19	0.4528	0.9816	1.5104	0.1175
9	0.4557	0.9890	1.5164	0.1175	20	0.4528	0.9816	1.5104	0.1175
10	0.4545	0.9860	1.5139	0.1175					

- LBG ALGORITHM :

MULTIDIMENSIONAL GENERALIZATION OF LEVENS ALGORITHM

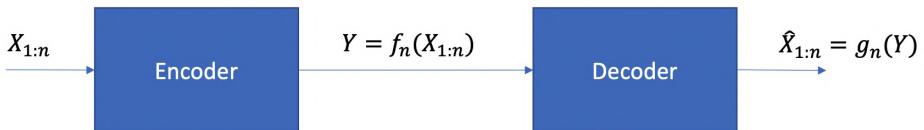
- REGIONS R_i , $\hat{x}_i \stackrel{?}{=} E[x | X \in R_i]$

RATE DISTORTION FUNCTION :

CONSIDERING THE SOURCE ENCODING / DECODING PROCESS WITH R.V. $X_{1:n}$ VARIABLES ARE REPRESENTED BY nR BITS / $R = \frac{\text{bits}}{\text{source}}$

• SEQUENCE $X_{1:n}$ IS ENCODED BY INDEXES IN $[1, 2^{nR}]$

• WE ASSUME $p(x)$ IS THE PROB. DISTRIBUTION AND $X; \epsilon X = \{e_1, \dots, e_M\}$



• DISTORTION FUNCTION : $0 \leq d(X_{1:n}, \hat{X}_{1:n}) \leq \infty$

• HAMMING DISTORTION FUNCTION : $d_H(x, \hat{x}) = \begin{cases} 1 & , x \neq \hat{x} \\ 0 & , x = \hat{x} \end{cases}$

• SQUARED ERROR DISTORTION FUNCTION : $d_s(x, \hat{x}) = (x - \hat{x})^2$

• AVERAGE HAMMING DISTORTION : $E[d_H(X, \hat{X})] = P(X \neq \hat{X})$

• SEQUENCE DISTORTION : $d(X_{1:n}, \hat{X}_{1:n}) = \frac{1}{n} \sum_{i=1}^n d(x_i, \hat{x}_i)$

• ENCODING FUNCTION :

$$f_n : X^n \mapsto \{1 : 2^{nR}\}$$

• DECODING FUNCTION

$$g_n : \{1 : 2^{nR}\} \mapsto X^n$$

- SOURCE CODE DISTORTION:

$$D_m = E \left[d \left(X_{1:m}, \overset{\text{DECODING}}{y}_m \left(\overset{\text{ENCODING}}{f}_m(X_{1:m}) \right) \right) \right]$$

- THE RATE DISTORTION PAIR (R, D) ACHIEVABLE $\Leftrightarrow \exists f_m, g_m / \lim_{m \rightarrow \infty} D_m < D$

$\rightarrow R(D)$: RATE-DISTORTION FUNCTION \rightsquigarrow GIVES MINIMUM R TO OBTAIN D

$\rightarrow D(R)$: DISTORTION-RATE FUNCTION

- THEOREM: $R(D) = \min_{\mathbb{E}[d(x, \hat{x})] \leq D} \{I(X; \hat{X})\}$

$R(D)$ OF BINARY SOURCE, WITH MINIMUM DISTORTION,
, SYMBOL GENERATED WITH $p = \frac{1}{2}$:

$$\rightarrow R(D) = \max \{0, H_b(p) - H_b(D)\}$$

$R(D)$ OF GAUSSIAN SOURCE $N(0, \sigma^2)$,
, WITH SQUARED ERROR DISTORTION:

$$\rightarrow R(D) = \max \{0, \frac{1}{2} \log_2 \left(\frac{\sigma^2}{D} \right)\}$$

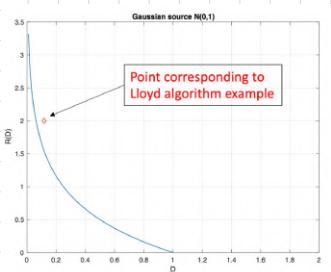
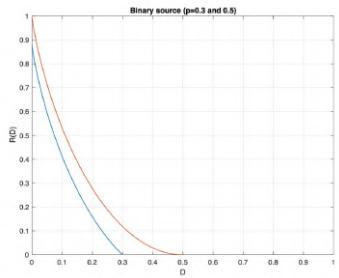
- INTERPRETATION OF RESULTS:

CONSIDER A STATIONARY BINARY SOURCE WITH $p = 0.3$

IF WE WANT LOSSLESS COMPRESSION: $R(D=0) = H_b(0.3) = 0.8873$

IF $D = 0.1 \rightarrow R(0.1) = H_b(0.3) - H_b(0.1) = 0.4690$

\rightarrow REDUCTION IN $\#$ OF COMPRESSED BITS UP TO $\frac{0.4690}{0.8873} = 53.22\%$



• BINARY SOURCE : $(\rightarrow p < \frac{1}{2})$

$$\cdot R(D) = \min_{P(X \neq \hat{X}) \leq D} \{ I(X; \hat{X}) \}$$

$$\cdot \text{IF symbols are } 0, 1 \rightarrow P(X \neq \hat{X}) = E[X \oplus \hat{X}] :$$

$$\begin{aligned} \rightarrow I(X; \hat{X}) &= H(X) - H(X|\hat{X}) \stackrel{\text{CONDITION CLAUSE}}{=} H_b(p) - H(X \oplus \hat{X}|\hat{X}) = \\ &= H_b(p) - H(X \oplus \hat{X}|\hat{X}) \stackrel{\text{CONDITION REDUCES ENTROPY}}{\geq} H_b(p) - H_b(X \oplus \hat{X}) \geq \\ &\geq H_b(p) - H_b(X \oplus \hat{X}) \stackrel{\text{P}(X \oplus \hat{X}=1) \leq D}{\geq} H_b(p) - H_b(D) \end{aligned}$$

$$\cdot \text{WE MUST SHOW THAT } \exists \text{ joint dist. OF } X \text{ AND } \hat{X} / I(X; \hat{X}) = H_b(p) - H_b(D) \text{ IF } p < D < \frac{1}{2}$$

• WE ASSUME :

$$\cdot P(X=0) = \frac{1-p-D}{1-2D}, \quad P(X=1) = \frac{p-D}{1-2D}$$

• \hat{X} IS THE OUTPUT OF A BINARY SYMMETRIC CHANNEL WITH ERROR PROBABILITY D

$$\rightarrow P(\hat{X}=0) = \frac{1-p-D}{1-2D} \cdot (1-D) + \frac{p-D}{1-2D} (D) = 1-p$$

$$\rightarrow \text{WITH THIS DISTRIBUTION : } I(X; \hat{X}) = H(\hat{X}) - H(\hat{X}|X) = H_b(p) - H_b(D)$$

IMAGE COMPRESSION :

EACH IMAGE IS COMPOSED BY PIXELS

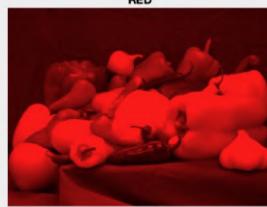
EACH PIXEL CAN BE REPRESENTED IN 2 WAYS:

BINARY NUMBERS IN $[0; 2^n - 1]$ ON n BITS

INDICATING THE SHADE OF GREY (GREYSCALE)

$\rightarrow R, G, B$

ARRAYS OF 3 COMPONENT / EACH ONE IS A BINARY NUMBER IN $[0; 2^n - 1]$. ON $3n$ BITS, FOR COLOR IMAGES



PNG FORMAT:

- PNG SUPPORTS TRANSPARENCY FORMAT, ONE IS 'RGB WITH α CHANNEL' / $\alpha \in (0, 1)$ \hookrightarrow TRANSPARENCY
- A COLORFUL PIXEL $\rightarrow (r, g, b)$ / $r, g, b \in [0, 1]$
 - GIVEN A PIXEL (\bar{p}) AND A BACKGROUND (\bar{b}) , THEY ARE PAINTED AS: $(1 - \alpha)\bar{b} + \alpha \bar{p}$
- WITH n QUANTIZATION BITS ($n = 1, 2, 4, 8, 16$) \rightarrow ELEMENT : REPRESENTED AS $[0; 2^n - 1]$

PERCEPTION OF COLORS:

COLOR : PERCEPTUAL RESULT OF LIGHT IN VISIBLE SPECTRUM IN $\lambda = [400 \text{ nm}; 700 \text{ nm}]$ \hookrightarrow WAVE LENGTH

BRIGHTNESS : VISUAL SENSATION OF EMITTED LIGHT

\hookrightarrow MORE NO DEFINITE, IN PRACTICE IS REPRESENTED BY LUMINANCE (Y)

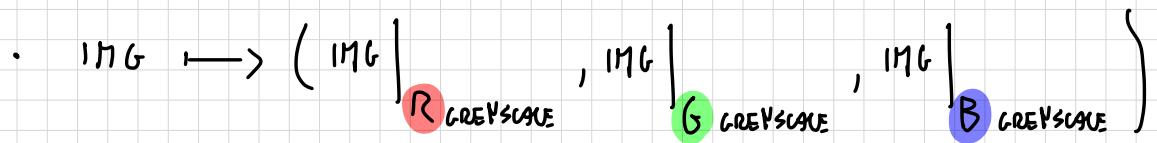
$$\text{LUMINANCE: } Y(R, G, B) = 0.299 \cdot R + 0.587 \cdot G + 0.114 \cdot B$$

$$\text{CHROMINANCE: } \begin{cases} C_b = -0.0997 \cdot R - 0.3360 \cdot G + 0.436 \cdot B \\ C_r = 0.615 \cdot R - 0.5586 \cdot G - 0.0563 \cdot B \end{cases}$$

\hookrightarrow YUV REPRESENTATION

• THERE ARE MANY WAYS OF COMPRESSING IMAGES (-) IMAGE TYPE

→ THE PRINCIPLE IS TO SEPARATE THE IMAGE INTO 3 GRayscale IMAGES AND COMPRESS THEM SEPARATELY



• PROPERTIES:

- FOR CONTINUOUS TONE IMAGES, ADJACENT PIXELS HAVE SIMILAR COLORS
- EYE IS MORE SENSITIVE TO Y THAN YUV → BETTER TO USE Y/YUV REPRESENTATION
↳ Y ENCODING MUST BE PRECISE, WHILE YUV CAN BE APPROXIMATED

• TRANSFORM CODING:

TECHNIQUES FOR IMAGES COMPRESSION

- AN IMAGE CAN BE COMPRESSED TRANSFORMING ITS CORRELATED PIXELS TO A DECORRELATED REPRESENTATION, WHICH MUST BE REPRESENTED BY A LOWER AMOUNT OF BITS
- TRANSFORMED VALUES ARE THEN QUANTIZED → LOSS OF INFORMATION
- A DECODED RECONSTRUCT THE IMAGE USING AN INVERSE TRANSFORM
- IF REDUNDANCY IS ELIMINATED FROM AN IMAGE → COMPRESSION

Ex.

- IMAGE PIXELS → 1-DIMENSIONAL VECTOR

$$\left(\begin{array}{c|cccc} x_{11} & x_{12} & x_{13} & x_{14} \\ x_{21} & x_{22} & x_{23} & x_{24} \\ x_{31} & x_{32} & x_{33} & x_{34} \\ x_{41} & x_{42} & x_{43} & x_{44} \end{array} \right) \mapsto (\overrightarrow{x_{11}, x_{21}, x_{31}, x_{41}}, \overrightarrow{x_{12}, x_{22}, x_{32}, x_{42}}, \overrightarrow{x_{13}, x_{23}, x_{33}, x_{43}}, \overrightarrow{x_{14}, x_{24}, x_{34}, x_{44}})$$

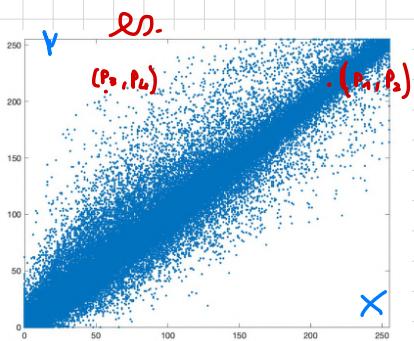
→ ADJACENT PIXELS IN MATRIX ARE ALSO CLOSE TO EACH OTHER IN VECTOR

- IF MATRIX SIZE IS EVEN → 2-DIMENSIONAL DIAGRAM OF 000 AND EVEN VALUES

- IF MATRIX SIZE IS EVEN \rightarrow 2-DIMENSIONAL DIAGRAM OF ODD AND EVEN VALUES:

\rightarrow ALL PIXELS \rightarrow LENS IN $[0; 255]$

\rightarrow PIXELS SPLITTED IN EVEN AND ODD



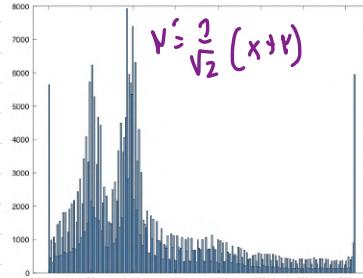
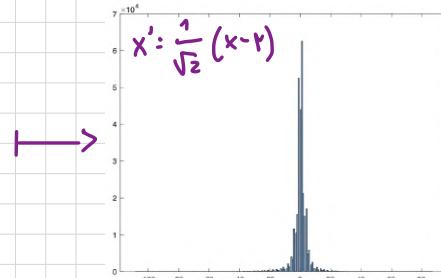
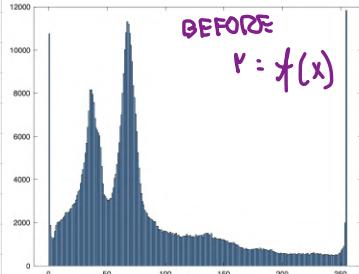
- IF 2 POINT ADJACENT WITH SIMILAR COLOR \rightarrow NEAR DIAGONAL

- WE CAN APPLY A 45° ROTATION TO MAP DIAGONAL

POINT \mapsto X AXIS :

$$\begin{pmatrix} X' \\ Y' \end{pmatrix} = \begin{pmatrix} \cos \frac{\pi}{4} & -\sin \frac{\pi}{4} \\ \sin \frac{\pi}{4} & \cos \frac{\pi}{4} \end{pmatrix} \begin{pmatrix} X \\ Y \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} X-Y \\ X+Y \end{pmatrix}$$

\rightarrow



\rightarrow THE INFORMATION REQUIRED TO DESCRIBE X' IS LOWER THAN THE ONE FOR Y'

- IN FACT :

$$\cdot H(X) + H(Y) = 7.3765 + 7.38 = 14.7565 \text{ bits}$$

$$\cdot H(X-Y) + H(X+Y) = 4.3824 + 8.3576 = 12.734 \text{ bits}$$

\rightarrow USING A 45° ROTATION : $\approx 74\%$ COMPRESSED BITS SAVED

- INSTEAD OF ENCODING COMPONENTS OF \bar{p} , IT MAY BE CONVENIENT

TO ENCODE: $\bar{c} = W \cdot \bar{p}$ / W : COEFFICIENT MATRIX

• IF W IS AN ORTHOGONAL MATRIX. $W \cdot W^T = I \rightarrow \bar{p} = W^T \cdot \bar{c}$

- CHOICE OF $W \rightarrow$ HADAMARD MATRIX :

$$W_N = \begin{pmatrix} W_{N/2} & W_{N/2} \\ W_{N/2} & -W_{N/2} \end{pmatrix}, \quad W_1 = 1 \quad / \quad N = 2^\alpha, \alpha \in \mathbb{N}^+$$

ex. W_2, W_4

$$\cdot W_2 = \begin{pmatrix} W_1 & W_1 \\ W_1 & -W_1 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$\cdot W_4 = \begin{pmatrix} W_2 & W_2 \\ W_2 & -W_2 \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ \hline 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{pmatrix}$$

ex. MATLAB

- Let us use the image "peppers"
- We take all the pixel values and arrange them in a 4×147456 matrix
- Then we multiply each column by W_4
 - $X = \text{double(imread("peppers.png"))};$
 - $Y = \text{reshape}(X, 4, \text{numel}(X)/4);$
 - $W = \text{hadamard}(4); W_4$
 - $Z = Y \cdot W;$
 - $h = @(k, x) \text{estim_entropy}(x(k, :));$
 - $\text{disp}(h(1, Y) + h(2, Y) + h(3, Y) + h(4, Y))$
 - **29.5104**
 - $\text{disp}(h(1, Z) + h(2, Z) + h(3, Z) + h(4, Z))$
 - **25.1213** [15% reduction]
- Now, try with size 8 and see what happens



```
function H = estim_entropy(x)
p = tabulate(x(:));
p = p(:, 2);
p = p/sum(p);
H = -sum(p.*log2(p+eps));
```

• $W_8 :$

```
>> X=double(imread("peppers.png"));
>> size(X)
ans =
  384 512 3
>> Y=reshape(X, 8, numel(X)/8);
>> size(Y)
ans =
   8    73728
>> W=hadamard(8)
W =
  1   1   1   1   1   1   1   1
  1  -1   1  -1   1   1   1  -1
  1   1  -1  -1   1   1  -1  -1
  1  -1  -1   1   1  -1  -1   1
  1   1   1   1  -1   1  -1  -1
  1  -1   1  -1  -1   1  -1   1
  1   1   1  -1  -1  -1   1   1
  1  -1  -1  -1  -1   1   1  -1
>> Z=W*Y;
```

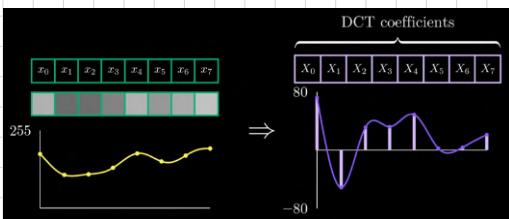
Value	Count	Percent
1	2	50.00%
2	1	25.00%
3	1	25.00%

```
>> h=@(k,x)estim_entropy(x(k,:));
>> s=0;for i=1:8,s=s+h(i,Y);end;disp(s)
  59.0072
```

```
>> s=0;for i=1:8,s=s+h(i,Z);end;disp(s)
  53.0169
```

**>> 53/59
ans =
0.8983**

• DCT: \rightsquigarrow DISCRETE COSINE TRANSFORM



- $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$, similar to DFT but $C \mapsto C$

- GIVEN AN ARRAY OF REAL NUMBERS $\bar{P} = (P_0, \dots, P_{n-1})$

$$\text{DCT : } \hat{P}_f = \sqrt{\frac{2}{n}} C_f \sum_{t=0}^{n-1} \cos\left(\frac{(2t+1)f\pi}{2n}\right) P_t$$

$$\hookrightarrow C_f = \begin{cases} \frac{1}{\sqrt{2}}, & f = 0 \\ 1, & f \neq 0 \end{cases}, \quad f = 0, \dots, n-1$$

$$\cdot \text{DCT}(\bar{P}) = \sqrt{\frac{1}{2n}} C_f e^{-j \frac{(2n-1)f}{2n}\pi} \cdot \text{DFT}([P_{n-1}, \dots, P_0, P_1, \dots, P_{n-2}])$$

- DCT IS AN INVERTIBLE LINEAR MAPPING : $\hat{P} = W_n \cdot \bar{P}$

$$\rightarrow P_f = \sum_{t=0}^{n-1} (W_n)_{f,t} \cdot \bar{P}_t$$

- PROPERTIES OF W_n :

$$\cdot (W_n)_{f,t} = \sqrt{\frac{2}{n}} C_f \cos\left(\frac{(2t+1)f\pi}{2n}\right), \quad t, f = 0, \dots, n-1$$

$$\cdot W_n \text{ IS AN ORTHOGONAL MATRIX : } W_n^\top W_n = I_n$$

- IDCT: \rightsquigarrow INVERSE DCT

$$\cdot \text{GIVEN } W_n \text{ ORTHOGONALITY} \rightarrow \bar{P} = W_n^\top \cdot \hat{P}$$

- IDCT CAN BE EXPRESSED BY :

$$P_t = \sum_{f=0}^{n-1} (W_n)_{f,t} \cdot \hat{P}_f$$

• 2-DIMENSIONAL DCT :

CONSIDER A REAL MATRIX $P = (P_{i,j})_{i=1, j=1}^{m, n}$

$$\rightarrow \text{2-DIM DCT : } \hat{P} = W_m \cdot P \cdot W_n^T$$

$$\begin{aligned} \hookrightarrow (\hat{P})_{j_1, t_1} &= \sum_{f=0}^{m-1} \sum_{t'=0}^{n-1} (W_m)_{j_1, f} \cdot (W_n)_{t_1, t'} \cdot (P)_{f, t'} = \\ &= \sqrt{\frac{4}{m \cdot n}} C_{j_1} C_{t_1} \sum_{f=0}^{m-1} \sum_{t'=0}^{n-1} \cos\left(\frac{(2f+1)j_1\pi}{2m}\right) \cos\left(\frac{(2t'+1)t'\pi}{2n}\right) (P)_{f, t'} \end{aligned}$$

$\nwarrow \text{Z-DIM}$

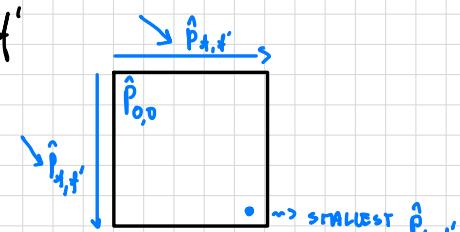
• DCT CHARACTERISTICS :

$$\text{DCT } \hat{P}_{j_1, t_1} = (\hat{P})_{j_1, t_1}, \quad P_{t_1, t'} = (P)_{t_1, t'}$$

$$\cdot \hat{P}_{0,0} = \sqrt{\frac{1}{m \cdot n}} \sum_{f=0}^{m-1} \sum_{t'=0}^{n-1} P_{t_1, t'}$$

$$\rightarrow \text{IF } P_{t_1, t'} > 0 \rightarrow \hat{P}_{0,0} > \hat{P}_{j_1, t_1}, \forall j_1, t'$$

• $\hat{P}_{0,0}$: DC COEFFICIENT, \hat{P}_{j_1, t_1} : AC COEFFICIENT /



• IDCT CHARACTERISTICS :

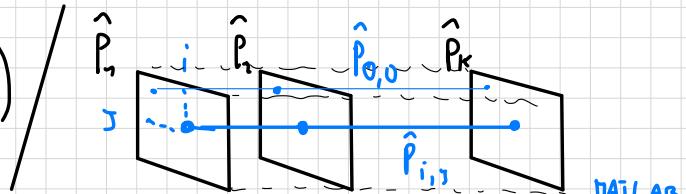
$$\cdot P = W_m^T \hat{P} W_n$$

$$\hookrightarrow (\hat{P})_{j_1, t_1} = \sum_{f=0}^{m-1} \sum_{t'=0}^{n-1} (W_m)_{j_1, f} \cdot (W_n)_{t_1, t'} \cdot (P)_{f, t'} =$$

$$= \sqrt{\frac{4}{m \cdot n}} \sum_{f=0}^{m-1} \sum_{t'=0}^{n-1} C_{j_1} C_{t_1} \cos\left(\frac{(2f+1)j_1\pi}{2m}\right) \cos\left(\frac{(2t'+1)t'\pi}{2n}\right) (P)_{f, t'}$$

DCT APPLICATION :

- CONSIDER AN IMAGE OF SIZE $N \times M$ Pixels
- PARTITION IMAGE IN SQUARE BLOCK OF 8×8 (TRANSFORM); $P_k = 8 \times 8$ square
- $\forall P_k \rightarrow \hat{P}_k = \text{DCT}(P_k)$
- \rightarrow CONSIDERING $\hat{P}_1, \dots, \hat{P}_K$ - VECTORS $\hat{P}_{i,j} = (\hat{P}_0)_{i,j}, \dots, (\hat{P}_K)_{i,j} = P(i,j,:)$
- $\hat{P}_{i,j}$ ARE QUANTIZED \rightarrow LOSSY COMPRESSION
- DECODER ON QUANTIZED VALUES TO RECOVER THE ORIGINAL IMAGE



MATLAB

2). CORRELATED VALUES

```
B = [
12 10 8 10 12 10 8 11
11 12 10 8 10 12 10 8
8 11 12 10 8 10 12 10
10 8 11 12 10 8 10 12
12 10 8 11 12 10 8 10
10 12 10 8 11 12 10 8
8 10 12 10 8 11 12 10
10 8 10 12 10 8 11 12];
W = dct1(8);
C = W*B*W';
Q = round(C);
D = round(W'*Q*W);
```

```
C =
79.8750 0.0397 -0.3382 -1.2487 1.6250 -1.7471 0.8166 1.0365
-1.8027 -0.4426 -0.9820 1.0570 -0.7564 -1.0891 -1.3063 0.9316
1.5491 -1.0178 0.2526 -2.3607 1.8758 0.9169 0.6831 0.7277
1.8284 -3.1831 -0.8385 0.0335 -0.1762 0.3444 -0.2083 -1.2622
-2.1250 1.2042 1.8922 -0.8909 2.6250 -1.0098 0.9751 -1.1933
-0.3546 0.2193 -0.7230 -1.7466 -1.5909 -2.1245 -1.9686 -1.4760
-0.5064 -0.1069 -1.5669 -0.4986 -0.3711 0.3514 -2.7526 -3.2423
0.4680 -0.1594 -1.0977 1.3820 3.6474 -1.4001 0.0732 1.5336
```

```
Q =
81 0 0 0 0 0 0 0
0 2 1 2 0 -2 0 0
0 -1 1 0 0 0 0 0
0 2 0 5 1 -3 0 -1
0 0 0 -1 8 1 0 0
0 -2 0 -3 -1 2 1 0
0 0 0 0 0 -1 -1 0
0 0 0 -1 0 0 0 -1
```

1 ERROR

```
D =
12 10 8 10 12 10 8 11
11 12 10 8 10 12 10 8
8 11 12 10 8 10 12 10
10 8 11 12 10 8 10 12
12 10 8 11 12 10 8 10
10 12 9 8 11 12 10 8
8 10 12 10 8 11 12 10
10 8 10 12 10 8 11 12
```

3). UNCORRELATED VALUES

```
B = [
8 10 9 11 11 9 9 12
11 8 12 8 11 10 11 10
9 11 9 10 12 9 9 8
9 12 10 8 8 9 8 9
12 8 9 9 12 10 8 11
8 11 10 12 9 12 12 10
10 10 12 10 12 10 10 12
12 9 11 11 9 8 8 12];
W = dct1(8);
C = W*B*W';
Q = round(C);
D = round(W'*Q*W);
```

```
C =
79.8750 0.0397 -0.3382 -1.2487 1.6250 -1.7471 0.8166 1.0365
-1.8027 -0.4426 -0.9820 1.0570 -0.7564 -1.0891 -1.3063 0.9316
1.5491 -1.0178 0.2526 -2.3607 1.8758 0.9169 0.6831 0.7277
1.8284 -3.1831 -0.8385 0.0335 -0.1762 0.3444 -0.2083 -1.2622
-2.1250 1.2042 1.8922 -0.8909 2.6250 -1.0098 0.9751 -1.1933
-0.3546 0.2193 -0.7230 -1.7466 -1.5909 -2.1245 -1.9686 -1.4760
-0.5064 -0.1069 -1.5669 -0.4986 -0.3711 0.3514 -2.7526 -3.2423
0.4680 -0.1594 -1.0977 1.3820 3.6474 -1.4001 0.0732 1.5336
```

```
Q =
80 0 0 -1 2 -2 1 1
-2 0 -1 1 -1 -1 -1 1
2 -1 0 -2 2 1 1 1
2 -3 -1 0 0 0 0 -1
-2 1 2 -1 3 -1 1 -1
0 0 -1 -2 -2 -2 -2 -1
-1 0 -2 0 0 0 -3 -3
0 0 -1 1 4 -1 0 2
```

3 ERRORS

```
D =
8 10 9 11 12 9 9 12
11 8 12 8 11 10 11 10
9 11 9 10 12 9 9 8
9 12 10 8 8 9 8 9
12 8 9 9 12 10 8 11
8 11 10 12 9 12 12 10
10 10 12 10 12 10 10 12
12 9 10 11 9 8 8 12
```

JPEG :

IT'S A LOSSY / LOSSLESS IMAGE COMPRESSION ALGORITHM

• IT CAN REACH $\times 20$ COMPRESSION FACTOR

ALGORITHM :

1. RGB \rightarrow Y / YUV : EYE MORE SENSITIVE TO Y THAN YUV

2. YUV COMPONENTS DOWN SAMPLING :

• 2h2V : HORIZONTAL AND VERTICAL PIXELS DOWNSAMPLED BY 2

$$\text{COMPRESSION RATIO} = \frac{1}{3} \cdot 1 + \frac{2}{3} \cdot \frac{1}{2^2} = \frac{1}{2}$$

• 2h1V : ONLY HORIZONTAL PIXELS DOWNSAMPLED BY 2

$$\text{COMPRESSION RATIO} = \frac{1}{3} \cdot 1 + \frac{2}{3} \cdot \frac{1}{2} = \frac{2}{3}$$

3. DATA UNITS : PIXELS ORGANIZED IN 8×8 BLOCKS

4. DCT APPLIED TO ALL DATA UNITS

5. QUANTIZATION BASED ON QC (QUANTIZATION COEFFICIENT) :

$$x \rightarrow QC \cdot \text{round}\left(\frac{x}{QC}\right)$$

16 11 10 16 24 40 51 61	17 18 24 47 99 99 99 99
12 12 14 19 26 58 60 55	18 21 26 66 99 99 99 99
14 13 16 24 40 57 69 56	24 26 56 99 99 99 99 99
14 17 22 29 51 87 80 62	47 66 99 99 99 99 99 99
18 22 37 56 68 109 103 77	99 99 99 99 99 99 99 99
24 35 55 64 81 104 113 92	99 99 99 99 99 99 99 99
49 64 78 87 103 121 120 101	99 99 99 99 99 99 99 99
72 92 95 98 112 100 103 99	99 99 99 99 99 99 99 99

Luminance Chrominance

6. COMPRESSION . RUN-LENGTH ENCODING + HUFFMAN CODES

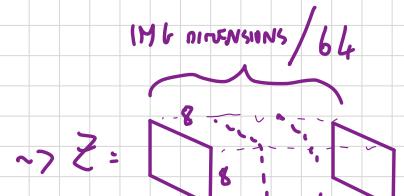
Ex. (IN MATLAB) 'PEPPERS.PNG'

1. $Y = \text{rgb2ycbcr}(X);$

$Z = \text{zeros}(8,8,\text{numel}(Y)/64);$

2. Q_L & Q_C DEFINED AS MATRICES

2/3/4/5.



```

c = 0; % c is an index for Z
for i=1:size(Y,1)/8
    for j=1:size(Y,2)/8
        for k=1:3 % Y, Cb, Cr components
            YY = Y(8*i+(-7:0),8*j+(-7:0),k); % > YY: 8x8 data units of Y
            YY = dct(double(YY)); % Current data unit in the triple loop
            if k==1
                YY = QL.*round(YY./QL);
            else
                YY = QC.*round(YY./QC);
            end
            Z(:,:,c) = YY; % Storage of quantized data unit
        end
    end
end

```

Triple loop to process JPEG data units
Divided by image position and component

Update c
Current data unit in the triple loop

Quantization with the proper coefficient

Storage of quantized data unit

6. (NOT REVERSIBLE)

- ENTROPIES : $\sim X, Z$ shapes as $8 \times 8 \times (N=9276)$

ORIGINAL IMAGE X

```
X0 = reshape(X,8,8,numel(X)/64);
H0 = zeros(8);
for i=1:8
    for j=1:8
        H0(i,j) = estim_entropy(X0(i,j,:));
    end
end
```



$\downarrow H_0$

```
H0 =
7.2306 7.1558 7.1231 7.2277 7.3336 7.3968 7.4608 7.4746
7.2246 7.1513 7.1221 7.2388 7.3378 7.4154 7.4738 7.4849
7.2033 7.1418 7.1277 7.2648 7.3431 7.4301 7.4867 7.4626
7.2049 7.1254 7.1314 7.2995 7.3424 7.4597 7.4936 7.4593
7.2080 7.1241 7.1374 7.3556 7.3854 7.4256 7.4941 7.4721
7.2006 7.1240 7.1301 7.3131 7.3577 7.4565 7.4567 7.4525
7.1934 7.1183 7.1993 7.3324 7.3765 7.4598 7.4742 7.4639
7.1712 7.1172 7.2151 7.3495 7.4066 7.4545 7.4717 7.4595
```

COMPRESSED IMAGE Z

```
H = zeros(8);
for i=1:8
    for j=1:8
        H(i,j) = estim_entropy(Z(i,j,:));
    end
end
```

$\downarrow H$

```
H =
4.6692 4.8559 4.6768 4.0194 3.3056 3.0791 2.9884 2.9075
1.7023 1.6561 1.4537 0.9817 0.7152 0.3749 0.3699 0.4089
0.7612 0.6951 0.5623 0.3168 0.2084 0.1183 0.0859 0.1287
0.3479 0.2895 0.2052 0.1493 0.0893 0.0157 0.0212 0.0398
0.1772 0.1311 0.0520 0.0165 0.0119 0.0016 0.0016 0.0042
0.0577 0.0255 0.0016 0.0016 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0
```

SIZES COMPARISON

1MB RESOLUTION R, G, B

$(384 \times 512) \cdot 3 \cdot 8$

, $1 \text{ B} = 8 \text{ bits}$

- ORIGINAL IMAGE : $4.315 \cdot 267.67$ bits
- YCbCr format : $4.315 \cdot 267.67$ bits

- AFTER DCT + QUANTIZATION , $342.312.65$ bits

\rightarrow COMPRESSION FACTOR : $\times 12.03$

FULL MATLAB CODE:

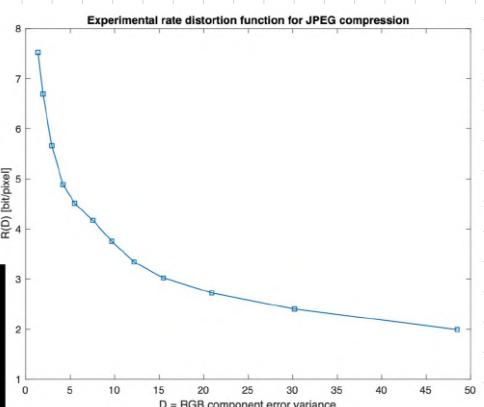
*

```
QL = round(QL/f);
QC = round(QC/f);
c = 0;
for i=1:size(Y,1)/8
    for j=1:size(Y,2)/8
        for k=1:3
            c = c+1;
            YY = Y(8*i+(-7:0),8*j+(-7:0),k);
            YY = dct(double(YY));
            if k==1
                YY = QL.*round(YY./QL);
            else
                YY = QC.*round(YY./QC);
            end
            D(8*i+(-7:0),8*j+(-7:0),k) = idct(YY);
            Z(:,:,c) = YY;
        end
    end
end
D = ycbcr2rgb(D); imshow(D)
```

$R(D)$:

```
f = [1 1.5 2 2.5 3 4 5 6 7 10 15 20];
R = f*0;
mse = f*0;
for i=1:numel(f)
    [X,D,R(i)] = exjpeg(f(i));
    mse(i) = var(double(X(:,1:D(:,1))));
    fprintf('%d/%d\n',i,numel(f))
end
close all
plot(mse,R,'-s')
title('Experimental rate distortion function for JPEG compression')
xlabel('D = RGB component error variance')
ylabel('R(D) [bit/pixel]')
```

*



CRYPTOGRAPHY :

APPLICATIONS FOR INFORMATION THEORY:

1. CHANNEL CODING :

ADD SOME PARITY BITS OBTAINED LINEARLY FROM THE MESSAGE BITS

- RECIPIENT EXPLOITS PARITY BITS FOR:

- ERROR DETECTION: CHECK IF MESSAGE IS INTEGER (CRC, CHECK SUM)
- ERROR CORRECTION: CORRECTION OF ERRORS INTRODUCED BY THE CHANNEL

2. CRYPTOGRAPHY :

WE WANT TO PROTECT MESSAGE AGAINST ATTACKS :

- CONFIDENTIALITY: PREVENT AN UNAUTHORIZED READIN OF THE MESSAGE
- AUTHENTICATION: PREVENT IDENTITY SPOOFING
- INTEGRITY: PREVENT ATTACKER TO CHANGE THE MESSAGE

- KIRKOFF'S PRINCIPLE: "ATTACKER PERIODICALLY KNOWS THE ENCRYPTING SYSTEM"
- COMPUTATIONALLY SECURE ALGORITHM: PROTECTED FROM TIME t SPENT ON ATTACK

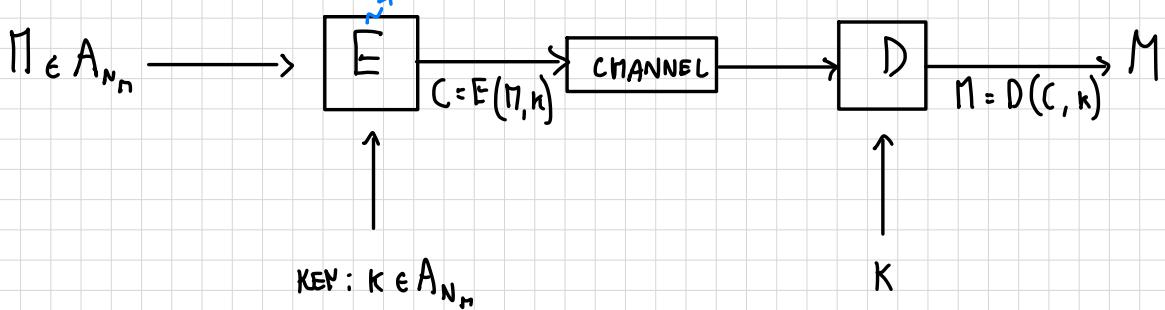
ENCRYPTION SCHEME:

- A: ALPHABET FOR PLAINTEXT, KEY, CIPHER TEXT

- PLAIN TEXT MESSAGE: $M \in A_{N_M} / A_{N_M}$: SET OF VECTORS OF N_M ELEMENTS FROM A

- CIPHER TEXT: $C \in A_{N_M}$

ENCRYPTING FUNCTION



ENTROPY INTERPRETATION OF SECURITY:

- ENTROPY PROPERTIES OF A COMPLETELY SECURE SYSTEM:

$$\cdot H(M|C) = H(M) \quad \xrightarrow{\text{WHEN } C \text{ IS REVEALED, IT DOESN'T LOWER THE AMOUNT OF INFO OF } M}$$

$$\rightarrow I(M; C) = 0 \quad (I(M; C) = H(M) - H(M|C))$$

$$\cdot H(M|C, k) = 0$$

- THIS LEADS TO RESULTS ABOUT THE KEY LENGTH:

C SHOULDN'T HAVE MORE INFO ON K

$$\cdot H(k) \geq H(k|C) = H(k, C) - H(C)$$

$$\cdot H(M, C, k) = H(M|C, k) + H(C, k) = H(C, k)$$

$$\rightarrow H(k) \geq H(M, C, k) - H(C) + (-H(k, C) + H(k, C)) =$$

$$= H(k|M, C) + H(M|C) \geq H(M|C) \stackrel{\substack{\text{COMpletely} \\ \text{SECURE SYSTEM}}}{=} H(M)$$

$$\rightarrow \text{COMPLETELY SECURE SYSTEM} \Leftrightarrow H(k) \geq H(M)$$

- SUPPOSE M, k GENERATED BY INDEPENDENT SYMBOLS OF SAME ALPHABET A :

$\xrightarrow{\text{N}^0 \text{ SYMBOLS IN } M}$

$$\cdot H(M) = N_M H(A)$$

$$\cdot H(k) = N_k H(A)$$

$$\rightarrow N_k \geq N_M : \text{LENGTH OF } K \text{ SHOULD BE GREATER THAN THE LENGTH OF } M$$

ONE TIME PAD:

- M : N_n BITS
 - K : N_n RANDOM BITS
- $/ N_m = N_k = N$
- $\begin{array}{c|cc} & 0 & 1 \\ \hline 0 & 0 & 1 \\ 0 & 1 & 0 \\ \hline 1 & 1 & 0 \end{array}$
- ENCRYPTION**
- $$\rightarrow C = E(M, K) = M \xrightarrow{\text{XOR}} K$$

DECRYPTION

$$\rightarrow M = D(C, K) = C \oplus K$$

→ THIS IS A COMPLETELY SECURE SYSTEM

PROBLEMS:

- IF $N_m \gg 0 \rightarrow N_k \gg 0$: LONG KEY NEEDS TO BE SHARED
- K CANNOT BE RE-USSED, IT MUST CHANGE \forall NEW MESSAGE
- IN PRACTICE: N'_k BITS FOR KEY $/ N'_k < N_k$

LONG MESSAGE SEQUENCE:

- STREAM CIPHERS: ENTIRE SEQUENCE ENCRYPTED SYMBOL BY SYMBOL.

\hookrightarrow ex. SNOW
STARTING FROM A SMALL K, A PSEUDO-RANDOM SEQUENCE
IS GENERATED TO USE XOR ON M

V: EASY E(.), D(.), HIGH BITRATE, LOW POWER CONSUME, NO FERRO PROPALEATION

- BLOCK CIPHERS: LONG SEQUENCE DIVIDED IN BLOCKS.

\hookrightarrow ex. AES
K IS USED TO ENCRYPT THAT BLOCKWISE

RANDOM BINARY SEQUENCES:

- $A = \{0, 1\}$
 - BITS : STAT. INDIP. AND EQUIPROBABLE $\Rightarrow p_0 = 0.5, p_1 = 0.5$
 - CHARACTERISTICS :

STEPS $\rightarrow \infty$

- FOR A LONG RANDOM SEQ. WITH N BITS :

$$\text{PROP. } N_0 \stackrel{\text{# BITS} = 0}{=} N_1 = \frac{1}{2} N$$

AUTO-CORRELATION ;

$$\cdot R(\tilde{i}) = \sum_{i=0}^{N-1} v'(i) v'(\overset{?}{i - \tilde{i}}) / v'(i) : \text{BIPOLAR SEQ.} \rightarrow \begin{cases} 0 \mapsto -1 \\ 1 \mapsto 1 \end{cases}$$

$$\xrightarrow{\text{PROP.}} \left\{ \begin{array}{l} R(\hat{i} = 0) = N \\ R(\hat{i} \neq 0) = 0 \end{array} \right.$$

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SUPPOSE SEQ. PERIODIC, $N = 4$

$$\cdot R(i=0) : \begin{array}{c|c|c} 1 & 1 & 1 \\ \hline 1 & 1 & 1 \end{array} \rightarrow V(i) \cdot V(i-i)$$

$$\begin{array}{r} \text{↑ SHIFT } 1 \text{ UX} \\ \cdot R(\tilde{\gamma}=1) : \quad \cdots 1 1 1 \\ \hline \quad \quad \quad 1 - 1 1 1 \\ \hline \quad \quad \quad - 1 - 1 1 1 \quad = \quad D \end{array}$$

• RUN:

A RUN OF LENGTH L IS A SEQUENCE OF L CONSECUTIVE EQUAL SYMBOLS

e.g., $0\overbrace{111}^L 0 \rightarrow L = 3$

FOR n OF RUNS

PROP.

\rightarrow GIVEN A BINARY SEQ. OF LENGTH N .

$$N_T = \frac{N}{2} \quad \begin{matrix} \nearrow \\ \text{\# rows of 0's} \end{matrix} \quad \begin{matrix} \searrow \\ \text{\# rows of 1's} \end{matrix}$$

PROP.

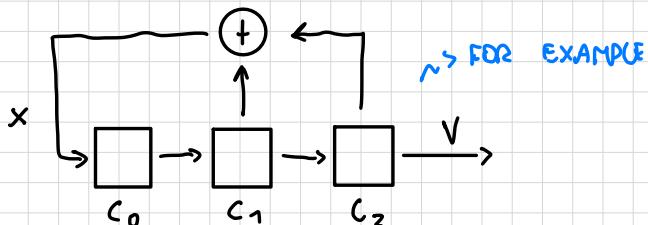
$$\rightarrow N(L=1) = \frac{N_T}{2^i}$$

0	1
0	1
1	0

LINEAR FEED BACK SHIFT REGISTER (LFSR) :

- SHIFT REGISTER : $\dots \rightarrow 1 \rightarrow 0 \rightarrow 1 \rightarrow \dots$
 $\dots \rightarrow \% \rightarrow 1 \rightarrow 0 \rightarrow \dots$

- LINEAR FEEDBACK SR :



- GIVEN A SEED . $\sim 1\ 0\ 0$ IN EXAMPLE

$c_1 + c_2$	c_0	c_1	c_2	$V = c_2$
0	1	0	0	0
1	0	1	0	0
1	1	0	1	1
1	1	1	0	0
0	1	1	1	1
0	0	1	1	1
1	0	0	1	1
1	0	0	0	0

$\rightarrow N = 7 = 2^N - 1$
 \downarrow START 0 0 0 FORBIDDEN
 $\rightarrow N_0 \approx N_1 : \not\exists$ 0 0 0 STATE
 \downarrow AGAIN INITIAL STATE

Ex. SEQ: 0010111

• AUTOCORRELATION:

- $R(\tilde{r}=0)$.

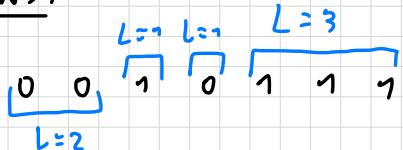
$$\begin{array}{ccccccc} .1 & .1 & 1 & .1 & 1 & 1 & 1 \\ .1 & .1 & 1 & .1 & 1 & 1 & 1 \\ \hline 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{array} = 7$$

- $R(\tilde{r}=1)$:

$$\begin{array}{ccccccc} .1 & .1 & 1 & .1 & 1 & 1 & 1 \\ 1 & .1 & -1 & 1 & -1 & 1 & 1 \\ \hline .1 & 1 & -1 & -1 & -1 & 1 & 1 \end{array} = -1$$

$$\rightarrow R(\tilde{r}) : \begin{cases} 7, & \tilde{r}=0 \\ -1, & \tilde{r} \neq 0 \end{cases}$$

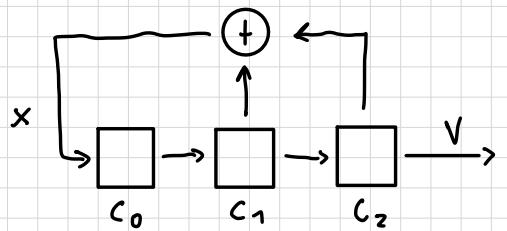
• RUNS:



\rightarrow

$$\begin{aligned} \cdot L=1 &: N_0(1) = N_1(1) = 1 \\ \cdot L=2 &: N_0(2) = 1 \\ \cdot L=3 &: N_1(3) = 1 \end{aligned} \quad \left\{ \begin{array}{l} N_1 = 4 \\ \end{array} \right.$$

$$\rightarrow N(i) = \frac{N_T}{2^i}, \quad N_0(i) \approx N_1(i) \rightsquigarrow \text{ALMOST}, \because N \text{ IS ODD}$$



$c_1 + c_2$	c_0	c_1	c_2	$V = c_2$
0	1	0	0	0
1	0	1	0	0
1	1	0	1	1
1	1	1	0	0
0	1	1	1	1
0	0	1	1	1
1	0	0	1	1
1	0	0	0	0

0	1
0	0
1	1
1	0

↓

0	1
0	0
1	1
1	0

• COMPARISON

M-SEQUENCE FROM m-CELLS LFSR	RANDOM
PERIOD	$N = 2^m - 1$
# of 1	$N_1 = N_0 + 1$ <small>odd & even</small> <small>For 3 bits</small>
R(i)	$R(i \neq 0) = -1$
RUNS	$N(i) = \frac{N_r}{2^i}$, <u>$1 \leq i \leq m-2$</u>

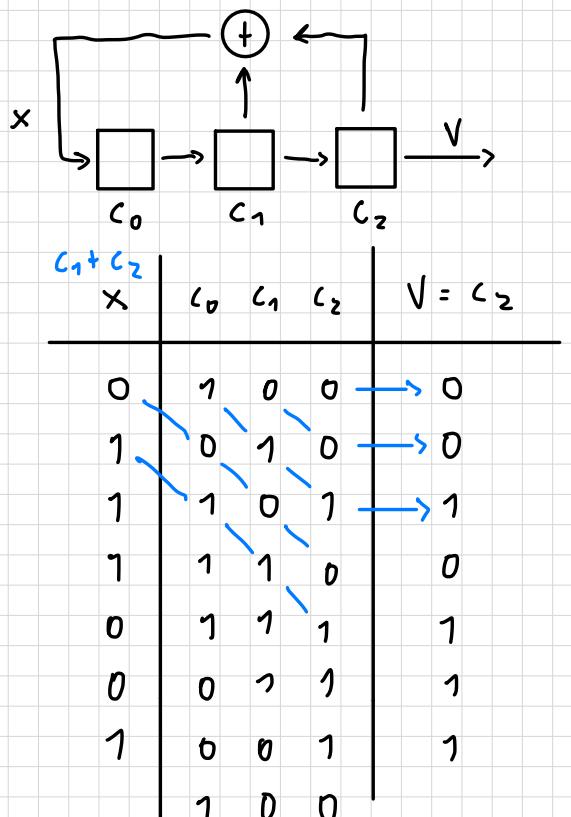
• LFSR : MATRIX REPRESENTATION,

$$\begin{cases} C'_0 = C_0 + C_2 \\ C'_1 = C_0 \\ C'_2 = C_1 \end{cases}$$

→ NEXT STATE

$$\begin{bmatrix} C'_0 \\ C'_1 \\ C'_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} C_0 \\ C_1 \\ C_2 \end{bmatrix}$$

CURRENT STATE



e.g.

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

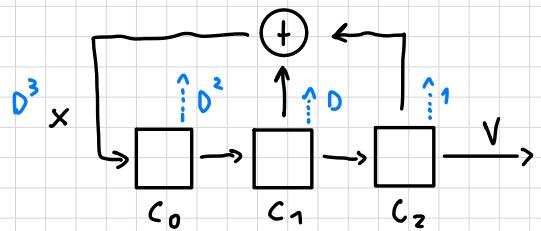
• HINT : ONLY SELECT COLUMN WHERE IS EQUAL TO 1, THE SUM BY ROWS

→ $\begin{array}{cccccccccc} 1 & & 0 & & 1 & & 1 & & 0 & & 1 \\ 0 & \longmapsto & 1 & \longmapsto & 0 & \longmapsto & 1 & \longmapsto & 1 & \longmapsto & 0 \\ 0 & & 0 & & 1 & & 0 & & 1 & & 0 \end{array}$

• UNFN N : OUTPUT UNFMN $\rightarrow C^N = I$

• LFSR AS $p(D)$:

GIVEN THE INPUT VECTOR $(x_2 \ x_1 \ x_0)$:



$$\rightarrow (x_2 \ x_1 \ x_0) = x_2 D^2 + x_1 \cdot 1 + x_0 = X(D)$$

↳ POLYNOMIAL REPRESENTATION OF THE VECTOR

$$\cdot p(D) \text{ OF LFSR : } p(D) / X(D) \cdot D^N \bmod p(D) = X(D)$$

$$\text{ex. } p(D) = D^3 + D + 1 \qquad D^3 \bmod (D^3 + D + 1) = D + 1$$

$$\begin{array}{ccccccc}
 & \xrightarrow{1 \cdot D \bmod p(D)} & D & \longrightarrow & D^2 & \longrightarrow & D^3 \\
 1 & \longrightarrow & D & \longrightarrow & D^2 & \longrightarrow & D^3 \xrightarrow{\uparrow} \\
 & \longleftarrow & D^3 + D^2 & \longrightarrow & D^2 + D + 1 & \longrightarrow & D^3 + D^2 + D \\
 & \longleftarrow & D^3 + D & \longrightarrow & 1 & &
 \end{array}$$

$$\rightarrow X(D) \cdot (D^N + 1) \bmod p(D) = 0$$

$\therefore p(D)$ DIVIDES $D^N + 1$

• PRIMITIVE POLYNOMIAL:

POLYNOMIAL SUCH THAT CAN BE DIVIDED ONLY BY 1, ITSELF

AND DIVIDES $D^N + 1$ / $N = 2^m + 1$, $m = \deg(p(D))$

- LFSR MUST BE DESIGNED AS A PRIMITIVE POLYNOMIAL TO HAVE THE DESIRED CHARACTERISTICS

→ THIS WAY PERIOD $N = 2^m - 1$ IS MAXIMUM

Ex.

$$P(D) = P_3 D^3 + P_2 D^2 + P_1 D + P_0 = P_3 \times D^3 + D^2 + D + 1$$

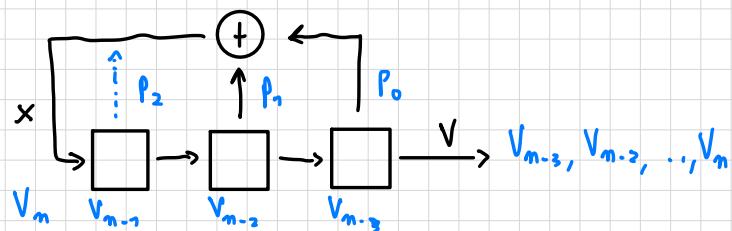
BREAKING A LINEAR LFSR:

- USER KEY = STARTING SEED OF LFSR
- PSEUDO-RANDOM SEQ. S USED TO ENCRYPT M = LFSR m-SEQUENCE

→

$$C = E(M, S) = M \oplus S$$

$$M = D(C, S) = C \oplus S$$



$$\rightarrow V_n = P_2 V_{n-1} \oplus P_1 V_{n-2} \oplus P_0 V_{n-3}$$

→

$$\begin{bmatrix} V_3 \\ V_4 \\ V_2 \end{bmatrix} = \begin{bmatrix} V_4 & V_3 & V_2 \\ V_3 & V_2 & V_1 \\ V_2 & V_1 & V_0 \end{bmatrix} \begin{bmatrix} P_2 \\ P_1 \\ P_0 \end{bmatrix}$$

→ GOAL: FIND P_2, P_1, P_0

$$\begin{bmatrix} P_{m-1} \\ \vdots \\ P_0 \end{bmatrix}$$

- FOR AN LFSR WITH m-LENS → USE Z_m BITS EQUATION FOR

Ex. $V_0, V_1, V_2, V_3, V_4, V_5, \dots$ ^{NOT NEEDED}



$$\begin{bmatrix} V_3 \\ V_4 \\ V_2 \end{bmatrix} = \begin{bmatrix} V_4 & V_3 & V_2 \\ V_3 & V_2 & V_1 \\ V_2 & V_1 & V_0 \end{bmatrix} \begin{bmatrix} P_2 \\ P_1 \\ P_0 \end{bmatrix}$$

- START FOR $m=2 \rightarrow$ COMPUTE $P(0)$
- IF REMAINING BIT NOT FROM $P(0)$:
 $\rightarrow m+1$

$$\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} P_2 \\ P_1 \\ P_0 \end{bmatrix}$$

BLOCK CIPHERS AND AES:

- PLAINTEXT : P
- CIPHERTEXT : C

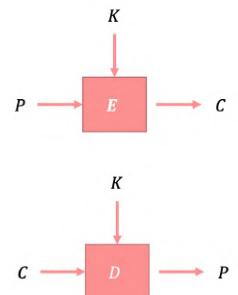
• DEF. PERMUTATION : INVERTIBLE TRANSFORM / $\forall \text{ item} \rightarrow \exists! \text{ inverse}$
TO BE SECURE :

- IT'S DETERMINED BY THE KEY
- DIFFERENT KEYS \rightarrow DIFFERENT C
- LOOK RANDOM, PATTERNS SHOULDN'T BE VISIBLE
 \rightarrow COMPUTATIONALLY INFEASIBLE
- HARD TO REVERSE WITHOUT THE KEY

BLOCK CIPHERS:

SET OF ENCRYPTION (E) AND DECRYPTION (D) ALGORITHM

- ENCRYPTION : $C = E(K, P)$
- DECRYPTION : $P = D(K, C)$



• KEY PARAMETERS FOR SECURITY :

- BLOCK SIZE : es. 128 bit for AES
- KEY LENGTH : es. 128/256 bit for AES

Block Size	Memory
16-bit	128 KB
32-bit	16 GB
64-bit	128 EB

\rightarrow IF BLOCK IS TOO SMALL (es 16 bit) \rightarrow now can build a LUT

OF ALL POSSIBLE P TO DECRYPT C

(in AES)

OPERATION : SUBSTITUTION + PERMUTATION

• BLOCK CIPHERS, TO BE STRONG, USE REPETITION OF MANY SIMPLE ROUNDS

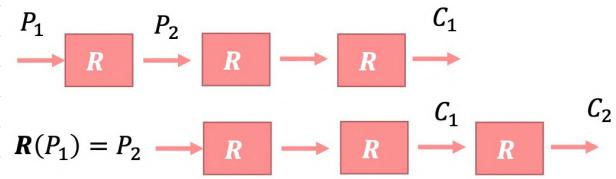
• LET R_1, \dots, R_N BE A SET OF INVERTIBLE TRANSFORMS:

$$C = R_N \left(R_{N-1} \left(R_{N-2} \left(\dots \left(R_1(P) \right) \right) \right) \right)$$

$$D = R_1^{-1} \left(R_2^{-1} \left(R_3^{-1} \left(\dots \left(R_N^{-1}(C) \right) \right) \right) \right)$$

- K_i : ROUND KEY, K : MAIN KEY

$\rightarrow K_i$ ARE DERIVED FROM K , USING
A KEY SCHEDULE ALGORITHM



- EVERY ROUND USES A DIFFERENT K_i TO AVOID SLIDE ATTACKS

- IF AN ATTACKER GET TO KNOW ONE OUTPUT OF A ROUND, (P_1, C_1) AND (P_2, C_2)
 \rightarrow IT CAN HELP RECOVER K

- SUBSTITUTION PERMUTATION NETWORK (SPN) :

- 2 main methods:

- DIFFUSION (DEPTH) : REDUNDANCIES IN P ARE SPREAD ON WHOLE C

\rightarrow WHEN A SUBSTITUTION IS OPERATED ON A BLOCK,

SUBSTITUTION IS SUCH THAT DIFFUSE THE BITS OF PREVIOUS BLOCK

\rightarrow IT MAKE MORE DIFFICULT TO RECOVER P FROM THE KEY

- CONFUSION (BREADTH) : RELATIONSHIP BETWEEN K AND C HAS TO BE COMPLEX

\rightarrow CONFUSION + DIFFUSION \rightarrow SUBSTITUTION + PERMUTATION

~ SUBSTITUTIONAL

- S-BOXES:

SMALL LUTS / K INPUT BITS \rightarrow K OUTPUT BITS

- LUT MUST BE CHOSEN CAREFULLY : SHOULD BE AS NON-LINEAR AS POSSIBLE AND NO STATISTICAL BIASES

- PROPERTIES :

- INVERSE MAPPING OF \bar{X} IS INVITORY OPERATION : $\bar{X} \mapsto \bar{X}^{-1}$ (NON-LINEAR)
- MATRIX ROWS ARE SHIFTED FROM LEFT TO RIGHT
- INPUT \neq OUTPUT, COMPLEMENT OF OUTPUT

$$\begin{matrix} & \text{8 BIT} & & \text{8 BIT} \\ & \text{OUTPUT} & & \text{INPUT} \\ \uparrow & & & \uparrow \\ \begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \\ y_7 \end{bmatrix} & = & \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \end{bmatrix} & \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \\ x_7 \end{bmatrix} & + \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} \end{matrix}$$

• AES: ~ ADVANCED ENCRYPTION STANDARDS

• MATHEMATICAL PRELIMINARIES:

- OPERATORS ARE DEFINED AT BYTE (8 bit) AND WORD (32 bit) LEVELS
 \hookrightarrow this is called $GF(2^8)$: GALOIS FIELD OF $2^{8 \text{ bits}} = 256$ ELEMENTS

POLYNOMIAL REPRESENTATION: $b(x) = b_7x^7 + b_6x^6 + b_5x^5 + b_4x^4 + b_3x^3 + b_2x^2 + b_1x + b_0$

- PROPERTIES: ASSOCIATIVE, COMMUTATIVE, IDENTITY, INVERSE

- ADDITION: SUM OF COEFFICIENTS MOD 2, BYTES LEVEL XOR

- MULTIPLICATION: MULTIPLICATION MOD $m(x)/m(x)$: IRREDUCIBLE POLYNOMIAL $m(x)$ INVERSE POLYNOMIAL

- INVERSE $c(x) = a(x)b(x)$, $c(x)$ COULD BE OBTAINED THRU BYTES SOL. $\rightarrow d(x) = c(x) \bmod M(x)$ BYTES

$$\begin{bmatrix} d_0 \\ d_1 \\ d_2 \\ d_3 \end{bmatrix} = \begin{bmatrix} a_0 & a_3 & a_2 & a_1 \\ a_1 & a_0 & a_3 & a_2 \\ a_2 & a_1 & a_0 & a_3 \\ a_3 & a_2 & a_1 & a_0 \end{bmatrix} \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

- MULTIPLICATION TRICK:

GIVEN $b(x) = b_7x^7 + \dots + b_1x + b_0$

$\rightarrow b(x) * x \stackrel{b(x) \cdot x \bmod m(x)}{=} b_7x^8 + b_6x^7 + b_5x^6 + \dots + b_1x^2 + b_0x$

- $c(x) = b(x) \cdot x \bmod M(x)$ CAN BE WRITTEN
IN A MATRIX FORM / ENTER '· x' IS CYCLIC SHIFT OF BYTES INSIDE THE WORD

$$\begin{bmatrix} c_0 \\ c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} 00 & 00 & 00 & 01 \\ 01 & 00 & 00 & 00 \\ 00 & 01 & 00 & 00 \\ 00 & 00 & 01 & 00 \end{bmatrix} \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

AES - INTRODUCTION :

- GOALS : RESISTANCE AGAINST KNOWN ATTACKS, HIGH SECURITY, EFFICIENCY, SIMPLICITY
- CORE LAYERS : LINEAR MIXING, NON-LINEAR S-BOXES APPLICATION, KEY ADDITION

• INTERMEDIATE RESULTS ARE CALLED STATE

• AES PROCESSES 128 bit BLOCKS $S = (S_0, S_1, \dots, S_{15})$ composed of 4×4 Byte ARRAYS

• N° OF ROUNDS : 10, 12, 14, C PRODUCE TRANSFORMING BYTES, ROWS AND COLUMNS

AES - ALGORITHM :

• 5 CORE BLOCKS, 10 ROUNDS \rightarrow FOR 128 bit blocks

1. ADD ROUND KEY: $(\text{STATE}) \text{ XOR } (K_i)$
NON-LINEAR

2. SUB BYTES: S-BOXES BYTE SUBSTITUTION \rightarrow SUBSTITUTION, CONFUSION

3. SHIFT ROWS: SHIFTS I-TH ROW BY i POSITIONS \rightarrow DIFFUSION

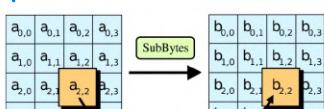
4. MIX COLUMNS: SHIFTS J-TH COLUMN CIRCULAR BY J POSITIONS

5. KEY EXPANSION: creates $K_i \rightarrow 128$ bit key from K

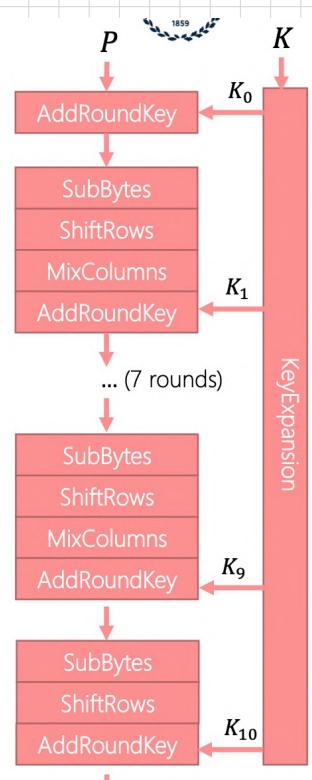
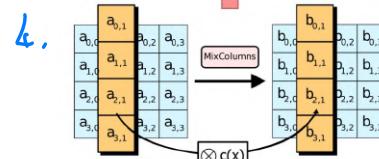
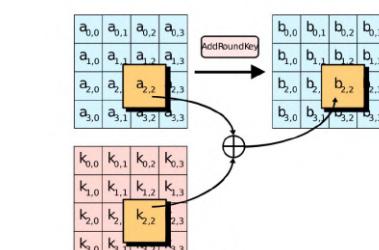
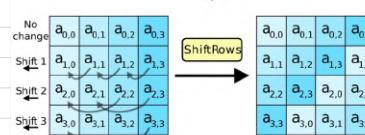
\rightarrow DECRYPTION OPERATES IN REVERSE ORDER

AES - Illustrations

2.



3.



LAST ROUND :

NO MIX COLUMNS

\rightarrow IT MAKES E, D MORE SIMILAR, WITHOUT IMPACTING SECURITY

- AES BLOCK MODES:

IT MAPPS TO GO FROM 128 bit MESSAGE $\longleftarrow\rightarrow$ N LENGTH MESSAGE

- ELECTRONIC CODE BLOCK (ECB):

- SIMPLEST MODE :

1. BREAK P INTO CHUNKS OF APPROPRIATE SIZE : $P \mapsto [P_1 | P_2 | \dots | P_N]$
2. ENCRYPT EACH CHUNK INDEPENDENTLY WITH SAME KEY : $C_i = E(P_i, k)$
3. COMBINE ALL CHUNKS FROM C_i : $C = [C_1 | C_2 | \dots | C_N]$

- COMMENTS :

- INSECURE, NEVER USE IT
- IF $(P_i, k) = (P_j, k) \rightarrow C_i = C_j \rightsquigarrow$ NOT SECURE
- IN THE LONG RUN, IF AN ATTACHER FINDS OUT SOME PAIR $(P_i ; C_i)$
 \rightarrow HE CAN BUILD UP A CODEBOOK TO DECRYPT C , WITHOUT KNOWING K

- CIPHER BLOCK CHAINING (CBC)

- IT'S A MORE SECURE MODE, IT USES BLOCK CHAINING

IV INITIALIZATION VECTOR

- GIVEN AN IV : $C_i = E(K, P_i \oplus C_{i-1})$

- COMMENTS :

- $C_i \leftarrow C_{i-1}, \dots, C_1$

- IF IV IS RANDOM : $P_i = P_j \longleftarrow C_i \neq C_j$

- DESCRIPTION : IV MUST BE SENT IN THE CLEAR WITH C

- BLOCK PADDING : IF P IS NOT A MULTIPLE OF BLOCK SIZE \rightarrow PADDING NEEDS TO P

\rightarrow TO DISTINGUISH DATA / PADDING : PADDING ORACLES \rightarrow TELL US IF PADDING IS VALID / INVALID

Idea: Discover P_2 by asking the oracle if our guesses are correct.

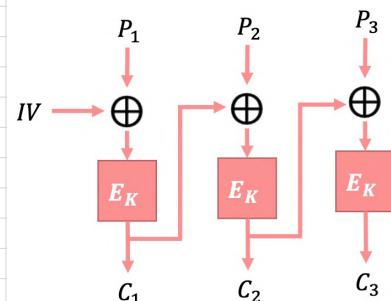
We pick a random C_1 and send $(C_1 | C_2)$ to the oracle.

1. Oracle will tell us if $C_1 \oplus P_2$ has a valid padding, allowing us to solve for a byte of P_2 (i.e., $C_1[15] \oplus P_2[15] = \text{Pad Byte}$). If not, we change $C_1[15]$ until we obtain a positive answer.

2. We now find the value of $P_2[14]$ by setting $C_1[15] = P_2[15] + \text{Pad Byte}$ and repeating for $C_1[14]$.

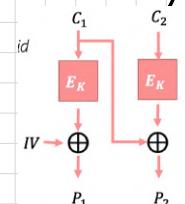
3. We iterate (2,3) until all bytes have been decrypted.

(harder in practice)

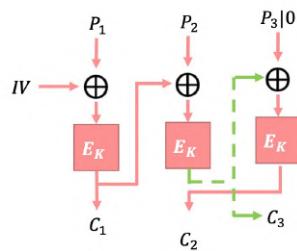


- BUT...

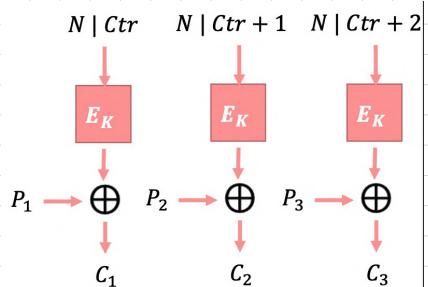
- PADDING ATTACKS :



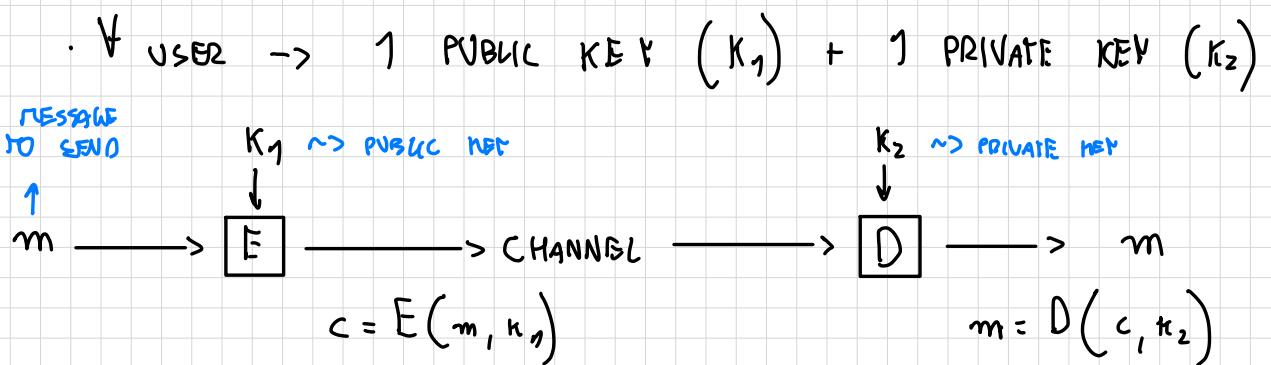
- CBC CIPHER STEALING .
 - HELP TO PROTECT AGAINST PREDICTION
 - IT EXTENDS BITS OF P_i USING C_{i-1}
 - ↳ COMPLEX IN PRACTICE



- COUNTER (CTR) :
 - WE CAN ENCRYPT SINGLE BIT AND OBTAIN PSEUDO-RANDOM BITS, USING A NONCE (N) AND A COUNTER (Ctr)
 - N MUST NEVER BE REUSED WITH SAME K FOR DIFFERENT M
- ↗ ALLOW PARALLELIZATION



- ASYMMETRIC ENCRYPTION :



- TRAPDOOR 1-WAY FUNCTION.

FUNCTION EASY TO COMPUTE BUT DIFFICULT

TO BE INVERTED, UNLESS YOU HAVE SOME INFORMATION

e.g. INTEGER FACTORIZATION (RSA), DISCRETE LOG,
ELLIPTIC CURVES, ERROR CORRECTING CODES

- RSA :

FOR RSA ENCRYPTION, SOME PARAMETERS / FUNCTIONS
NEED TO BE USED :

- p, q : 2 PRIME NUMBERS
- $N = p \cdot q$

- EULER FUNCTION :

- $\phi(p)$: n° INTEGERS i THAT ARE COPRIME WITH p / $1 \leq i \leq p$

$\hookrightarrow t$ IS COPRIME WITH $p \Leftrightarrow \text{GCD}(p, t) = 1$

e.g.

$$\phi(6) = 2, \because \{1, 2, 3, 4, 5\} \subset 6$$

$$\text{GCD}(6, 1) = 1 \quad \text{GCD}(6, 5) = 1$$

- IF p IS PRIME $\rightarrow \phi(p) = p-1$
- IF p, q PRIME, $N = p \cdot q$:

$$\rightarrow \phi(N) = \phi(p) \phi(q) = (p-1)(q-1)$$
- $e / \text{GCD}(e, \phi(N)) = 1$
- $d / e \cdot d = 1 \pmod{\phi(N)}$
- \rightarrow PUBLIC KEY : (e, N)
- \rightarrow PRIVATE KEY : (d, N)

• ENCRYPTION :

- m TO SENT : $c = E(m, e) = m^e \pmod{N}$
- DECRYPTION :
- c RECIPIENT : $m = D(c, d) = c^d \pmod{N}$

Ex.

$$p = 7, q = 11 \rightarrow N = p \cdot q = 77 \rightarrow \phi(N) = (p-1)(q-1) = 60$$

$$e = 17, d = 53$$

\rightarrow

- $m = 2 \rightarrow c = m^e \pmod{N} = 2^{17} \pmod{77} = 18$
- $c = 18 \rightarrow m = c^d \pmod{N} = 18^{53} \pmod{77} = 2$

• ALGORITHM SECURITY :

to COMPUTE d IS NECESSARY TO KNOW $\phi(N)$

\rightarrow IF I KNOW N ONLY $\rightarrow p, q$ DIFFICULT TO COMPUTE

• IF I KNOW p, q : $p, q \rightarrow \phi(N) = (p-1)(q-1) \rightarrow e \cdot d = 1 \pmod{\phi(N)} \rightarrow d$

- MC BELIECE:

• MAIN CONCEPTS TO KNOW:

GALOIS FIELD OF K

• CODE:

MAPPING OF A K BIT VECTOR $\bar{v} \in F^K$
TO A VECTOR $\bar{c} \in F^m$ / $m \geq k$

• REDUNDANCIES: $r = m - k$

\rightarrow MAP: $F^K \longmapsto F^m$ / $\forall \bar{v}, \rightarrow \exists! \bar{c}$,

• MAPPING IS DONE USING A $m \times k$ MATRIX G

$\rightarrow \bar{c} = \bar{v} \cdot G$ / \bar{v} : k bits, \bar{c} : m bits

ex.

$$k=2, n=5, G: \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 \end{bmatrix}$$

\rightarrow

$$k=2 \rightarrow \bar{v} \in F^2 = \{(0,0), (0,1), (1,0), (1,1)\}$$

$$\cdot \bar{v}_1 = (0,0) \cdot \begin{bmatrix} 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 \end{bmatrix} \stackrel{\text{SUM ONLY ROWS} = 1}{=} \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\cdot \bar{v}_2 = (0,1) \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix} \cdot G = \begin{bmatrix} 1 & 1 & 1 & 0 & 0 \end{bmatrix}$$

$$\cdot \bar{v}_3 = (1,0) \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot G = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \end{bmatrix}$$

$$\cdot \bar{v}_4 = (1,1) \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix} \cdot G = \begin{bmatrix} 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$

• CODEBLOCK: SET OF ALL \bar{c}_i / $|C| = 2^k$

- HAMMING WEIGHT: $W_H(\bar{c}) = n^{\circ}$ BITS = 1 OF \bar{c}
- HAMMING DISTANCE: $d_H(\bar{c}_1, \bar{c}_2) = n^{\circ}$ DIFFERENT BITS IN \bar{c}_1 AND \bar{c}_2
- PROPERTY . $d_H(\bar{c}_1, \bar{c}_2) = W_H(\bar{c}_1 + \bar{c}_2)$
- MINIMUM DISTANCE : $d_{\min} = \min_{\substack{\bar{c}_1, \bar{c}_2 \in C \\ \bar{c}_1 \neq \bar{c}_2}} \{ d_H(\bar{c}_1, \bar{c}_2) \}$
- PROPERTY : $d_{\min} = \min_{\substack{\bar{c}_i \in C \\ \bar{c}_i \neq \bar{0}}} \{ W_H(\forall \bar{c}_i) \}$

- ERROR VECTOR:

$$\bar{e} / \begin{cases} \bar{e}_i = 0 \Leftrightarrow \bar{y}_i = \bar{c}_i \\ \bar{e}_i = 1 \Leftrightarrow \bar{y}_i \neq \bar{c}_i \end{cases}$$

$$\cdot \bar{y} = \bar{c} + \bar{e}$$

• HOW TO RECOVER ORIGINAL MESSAGE \bar{v} ?

$$\rightarrow \hat{\bar{c}} = \min \{ d_H(\bar{y}, \bar{c}) \}$$

\rightarrow IF $K > 0 \rightarrow 2^K$ CODEWORDS \rightarrow DIFFICULTY TO COMPUTE $\hat{\bar{c}}$

IDEA UNDER M. ELIECE

- ERROR CORRECTION CAPABILITY:

GIVEN A CODE $C(m, k)$, d_{\min}

\rightarrow WE ARE ONLY ABLE TO CORRECT UP TO t BITS

$$/ t = \frac{1}{2} d_{\min} - 1$$

$\rightarrow \bar{e} / W_H(\bar{e}) \leq t$ ARE CORRECT

d_{\min}	t
3	1
4	1
5	2
6	2
7	3

• PARITY CHECK MATRIX :

IT CHECKS IF A GIVEN CODE $\bar{v} \in C$ OR NOT

$$\cdot n \times r \text{ MATRIX } H / \bar{s} = \bar{v}^T H, \quad C(m, n) / r = m - n$$

$$\cdot \bar{s} \cdot \text{SYNDROME} \rightarrow \bar{s} = \bar{o} \Leftrightarrow \bar{v} \in C$$

• H NEEDS 2 PROPERTIES :

$$1. \quad G H = 0 \rightarrow \bar{c} = \bar{v}^T G \rightarrow \bar{c}^T H = 0$$

$$2. \quad \text{rank}(H) = r \rightarrow \text{SINGULAR MATRIX}$$

• SYNDROME DECODING :

GIVEN : $\begin{cases} TX : \bar{c} \\ RX : \bar{y} = \bar{c} + \bar{e} \end{cases}$

$$\rightarrow \text{COMPUTE } \bar{s} = \bar{y}^T H = \bar{c}^T H + \bar{e}^T H \rightsquigarrow \bar{s} \neq \bar{c}^T H$$

• IF WE KNOW \bar{e} \rightarrow WE CAN RECOVER $\bar{c} = \bar{y} + \bar{e}$, WHEN THAT $\bar{y} = \bar{c} + \bar{e}$

• WE CAN CREATE A LUT / CONTAINS PAIR (\bar{s} / \bar{e}) ,

CONSIDERING $\forall \bar{e} / w_H(\bar{e}) \leq t$, AND $\bar{s} = \bar{e}^T H$

SO,

$$k=2, \quad n=5$$

$$d_{\min} = 3 \rightarrow t=1$$

\rightarrow

1. $\bar{e} / w_H(\bar{e}) \leq 1$ ARE CONSIDERED

$$2. \quad \bar{e} \mapsto \bar{s} = \bar{e}^T H$$

$$\rightarrow \text{SUPPOSE } \bar{y} = 11111, \quad \bar{c} = 10111, \quad \bar{e} = 01000$$

$$\cdot \bar{y}^T H = 001 = \bar{s}$$

$$\cdot \text{LUT} : \bar{s} \mapsto \bar{e} = 01000 \rightarrow \bar{c} = \bar{y} + \bar{e} = 10111$$

$H = \begin{bmatrix} 0 & 1 & 1 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$														
<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%;">e</th> <th style="width: 50%;">$s = e^T H$</th> </tr> </thead> <tbody> <tr> <td>00000</td> <td>000</td> </tr> <tr> <td>10000</td> <td>011</td> </tr> <tr> <td>01000</td> <td>001</td> </tr> <tr> <td>00100</td> <td>010</td> </tr> <tr> <td>00010</td> <td>101</td> </tr> <tr> <td>00001</td> <td>100</td> </tr> </tbody> </table>	e	$s = e^T H$	00000	000	10000	011	01000	001	00100	010	00010	101	00001	100
e	$s = e^T H$													
00000	000													
10000	011													
01000	001													
00100	010													
00010	101													
00001	100													

- Mc ELIECE CRYPTOSYSTEM :

- WE KNOW G, H, t

- WE PUBLIC AN OBSCURED VERSION OF G . $G_1 = S \cdot G \cdot P$

- S : RANDOM NON-SINGULAR MATRIX, dim: $K \times K$

- P : PERMUTATION MATRIX

\rightarrow WE CANNOT COMPUTE G WITHOUT S, P

- WE SELECT $t_1 \leq t$

\rightarrow PUBLIC KEY = (G_1, t_1)

- ENCRYPTION:

1. m TO SENT, I RECOVER (G_1, t_1) OF RECEIVER FROM PUBLIC DIRECTORY

2. m DIVIDED INTO VECTORS \bar{v} OF K BITS

3. $\bar{c} = \bar{v} G_1$

4. GENERATE RANDOM $\bar{e} / w_H(\bar{e}) = t_1$

5. CIPHERTEXT : $\bar{p} = \bar{c} + \bar{e}$

- DECRYPTION:

1. \bar{v} IS RECEIVED $\rightarrow \bar{v}_1 = \bar{p} P^{-1}$

2. GIVEN G, H KNOWN : SYNDROME DECODING $\rightarrow \bar{v}_1 \mapsto \bar{c}_1$

3. $\bar{v}_1 = \bar{c}_1 \cdot G^{-1}$

4. RECOVER SENT MESSAGE : $\hat{v} = \bar{v}_1 \cdot S^{-1}$

Q7.

MESSAGE TO SEND: $\bar{V} = 11$

ENCODING:

- $t_1 = 1 \cdot \bar{C} = \bar{V} \quad G_1 = 10101$
- $\cdot \bar{e} = 00100$, GENERATED RANDOMLY
- CIPHER TEXT: $\bar{v} = \bar{C} + \bar{e} = 10001$

$$K=2 \quad m=5$$

$$G = \left[\begin{array}{ccccc} & & n & & \\ \overbrace{10111}^n & | & 1100 & | & \end{array} \right] \{ K \}$$

$$H = \begin{bmatrix} 0 & 1 & 1 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

$$S = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \rightarrow S^{-1} = \dots$$

$\hookrightarrow \text{inv}(f_F(S))$

$$P = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix} \rightarrow P^{-1} = \dots$$

PUBLIC K

$$G_1 = SGTP = \begin{bmatrix} 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 & 1 \end{bmatrix} \quad t_1 = 1$$

DECODING:

- $\bar{v}_1 = \bar{v} P^{-1} = 10001 \cdot P^{-1} = 10100$
- $\bar{s} = \bar{v}_1 H = 001 \xrightarrow{\text{LUT}} \hat{e} = 01000 \rightarrow 2^{\text{nd}} \text{ bit wrong}$
 $\hookrightarrow \text{CAN BE BUILT AS WISHED}$
- $\bar{c} = \bar{v} + \hat{e} = 11100$
- $\bar{V}_1 = \text{GFLINEQ}(G_1, c_1) = 01, \therefore \bar{c}_1 = \bar{V}_1 \quad G \rightarrow \bar{V}_1 = \dots$
- $\bar{V} = \bar{V}_1 S^{-1} = 11 \rightsquigarrow \text{ORIGINAL MESSAGE}$

$$\begin{bmatrix} 11100 \end{bmatrix} = \bar{V}_1 \begin{bmatrix} 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 \end{bmatrix}$$