# NB: The graded, first version of the report must be returned if you hand in a second time!

# H1b: MD simulation – dynamic properties

Andréas Sundström and Linnea Hesslow

November 29, 2018

Task Nº ॒	Points	Avail. points
Σ		

#### Introduction

The velocity Verlet algorithm is a semi-implicit and efficient method to simulate an ensemble of particles whose trajectories are governed by Newton's equation of motion. Accordingly, it is a suitable algorithm to study molecular dynamics and to determine statistical properties of a system. Here, we use the velocity Verlet algorithm to study a system of aluminum atoms in a face centered cubic (FCC) lattice. By scaling the positions, momenta and lattice parameter, we can equilibrate the temperature and pressure to prescribed values. We study the alumninum system at 500 °C and 700 °C, which correspond to the solid and liquid state respectively, and compute two dynamic quantities: mean squared displacements and the velocity correlation function.

For this report, we used scripts provided by Anders Lindman for intializing FCC lattices and calcualting lattice energies, lattice forces and virials of an aluminium lattice. All simulations were done in a simulation box containing  $4^3 = 64$  unit FCC cells, and a total of  $4 \cdot 64$  aluminum atoms placed at the corresponding FCC lattice points. The simulation box had periodic boundary conditions.

#### The velocity Verlet algorithm

The main idea behind the velocity Verlet algorithm is to split up the time steps of the velocity, in order to make the update process of the state more symmetric. The position, velocity and acceleration,  $x_i$ ,  $v_i$  and  $a_i^1$  respectively, are updated according to

$$\begin{aligned} v_{i+\frac{1}{2}} &= v_i + \frac{1}{2} a_i dt, \\ x_{i+1} &= x_i + v_{i+\frac{1}{2}} dt, \\ a_{i+i} &= \mathsf{get\_acceleration}(x_{i+1}), \\ v_{i+1} &= v_{i+\frac{1}{2}} + \frac{1}{2} a_{i+1} dt. \end{aligned} \tag{1}$$

By effectively using an average of the old and new acceleration,  $(a_{i+1} + a_i)/2$ , for updating the velocity,  $v_i \rightarrow v_{i+1}$ , the velocity Verlet algorithm becomes semi-implicit; this also results in better energy-conservation properties of the algorithm, compared to, e.g., a fully explicit algorithm ( $v_{i+1} = v_i + a_i dt$ ). However, in contrast to a fully implicit algorithm, there is no need for a computationally costly matrix inversion for each time step, and the velocity Verlet algorithm is also self-starting on an initial condition of  $x_{i=0} = x_0$ ,  $v_{i=0} = v_0$ , and  $a_{i=0} = \text{get\_acceleration}(x_0)$ .

# Task 1: potential energy

The theoretical, minimum energy lattice parameter for aluminum can be determined by calculating the minimum potential energy per unit cell in a lattice with zero initial momenta for all particles.

Figure 1 shows the potential energy as a function of the lattice parameter. We used a quadratic fit to find the minimum energy<sup>2</sup>, and obtained  $V_{\rm eq} \approx 65.38\, {\rm \AA}^3$ . This corresponds to the equilibrium lattice parameter  $a_{\rm eq} \approx 4.029\, {\rm \AA}$  at 0 K, which we took as the initial lattice parameter for the following tasks. We find that figure 1 looks similar to the figure 1 in the homework problem file, which is encouraging.

# Task 2: determine the time step

In this task, we use a lattice with the equilibrium lattice constant  $a_{eq} \approx 4.029$  Å, found in the previous task, but then we added a random perturbation, uniformly distributed in the interval  $\pm 0.065 a_{eq}$ , to each atom position. This creates a non-equilibrium system, which has a non-trivial time evolution. To determine the time evolution, we used the velocity Verlet algorithm, as described in the introduction.

 $<sup>^{-1}</sup>$ In most situations the acceleration need not be saved for each time step, which might be insinuated by the index on  $a_i$ . The index is just used for notational convenience.

<sup>&</sup>lt;sup>2</sup>We performed the quadratic fit in the volume V, which to a small error corresponds to a quadratic fit in the lattice parameter a, since  $E \approx \alpha (V - V_0)^2 \approx \alpha a_0^4 (a - a_0)^2$  in a close vicinity of the minimum  $a \approx a_0$ .

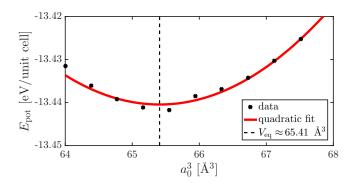


Figure 1: The potential energy per unit cell for aluminum as a function of the lattice parameter cubed.

The first step when doing simulations of this kind is to determine a suitable timestep. Even though the velocity Verlet algorithm have good energy conservation properties, it only gives an approximation to the "true" continuous solution; an approximation which gets better the smaller dt we choose. However, choosing dt too small will result in unnecessary computational costs for the same total simulation time. We are therefore interested in finding the largest dt we can get away with without loosing energy conservation. From figure 2, we see that  $dt = 2 \cdot 10^{-2}$  ps clearly does not conserve energy, while  $dt = 1 \cdot 10^{-1}$  ps dose conserve energy. To be on the safe side, we chose  $dt = 5 \cdot 10^{-3}$  ps = 5 fs as our time step. This is in line with the lecture notes, where it is stated that a suitable time step would normally be a few femtoseconds, or somewhat larger for heavy atoms.

The total energy of the simulated system at each time step is determined by sum of the kinetic energy of each particle,  $E_{\rm kin}^{\rm (atom)} = m_{\rm Al} v^2/2$ , and the total lattice energy of the system. Then, to calculate the temperature, we can use the *equipartition theorem* stating that  $\langle E_{\rm kin}^{\rm (atom)} \rangle = 3k_{\rm B}T/2$ , or equivalently that  $T = 2\langle E_{\rm kin}^{\rm (atom)} \rangle/(3k_{\rm B})$ . We can therefore define an instantaneous temperature

$$\mathcal{T}(t) = \sum_{\text{all atoms}} 2E_{\text{kin}}^{(\text{atom})}(t)/(3N_{\text{atoms}}k_{\text{B}}). \tag{2}$$

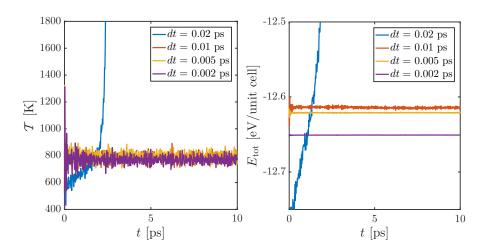


Figure 2: The temperature and kinetic energy per unit cell as a function of time for four different time steps.

With the random noise, the temperature and the energy differ between runs, but are in the same order of magnitude. We note that the temperature in several cases is higher than desired value of 600-800 K from the problem sheet. The temperatures and energies up to one standard deviation are quantified in table 1.

Table 1: Energies and temperatures with one standard deviation uncertainties for four different values of the time steps.

<i>dt</i> [ps]	T[K]	$E_{\text{tot}}$ [eV/unit cell]
$2 \cdot 10^{-2}$	unstable	unstable
$1 \cdot 10^{-2}$	$783 \pm 3.5\%$	$-12.61 \pm 9.2 \cdot 10^{-3}\%$
$5 \cdot 10^{-3}$	$793 \pm 3.7\%$	$-12.62 \pm 2.2 \cdot 10^{-3}\%$
$2 \cdot 10^{-3}$	$769 \pm 3.7\%$	$-12.65 \pm 5.2 \cdot 10^{-4}\%$

## Tasks 3 and 4: temperature and pressure equilibration

There is no simple method to initialize a system to a specified temperature and pressure, but prescribed values can be obtained by scaling the velocities and the positions of the particles in the system. Given that the temperature of the system is given by the average kinetic energy of the atoms, we can change the temperature by scaling the velocities of all atoms. A scheme for this temperature scaling is to first calculate the instantaneous temperature  $\mathcal T$  according to equation (2), at that time step, and then scale it by a scaling factor

$$\alpha_T = 1 - \frac{dt}{\tau_T} \frac{\mathcal{T} - T_{\text{eq}}}{\mathcal{T}},\tag{3}$$

where  $T_{\rm eq}$  is the desired equilibrium temperature, and  $\tau_T$  turns out to be a typical time scale on which the system equilibrates. However, as we only have direct control of the particle velocities, we equilibrate the temperature by scaling the velocities by  $v_i \rightarrow \sqrt{\alpha_T} v_i$ , since the temperature depends quadratically on the velocities.

A similar scheme for pressure equlibration is to instead scale the particle positions and simulation-box volume, using a scaling factor of

$$\alpha_P = 1 - \kappa \frac{dt}{\tau_P} (\mathcal{P} - P_{\text{eq}}), \tag{4}$$

where  $\mathcal{P}$  is the instantaneous pressure,  $P_{\rm eq}$  is the desired equilibrium pressure,  $\tau_P$  is the characteristic equlibration time, and  $\kappa$  is the isothermal compressibility of the material simulated<sup>3</sup>. This time the positions are scaled according to  $x_i \to \alpha_P^{1/3} x_i$ , and similarly the simulation box volume is scale by scaling its side lengths by  $L \to \alpha_P^{1/3} L$ .

We set  $\tau_P = \tau_T = 100 dt$ , where  $dt = 5 \cdot 10^{-3}$  ps, and equilibrated the temperature and pressure by scaling the particle momenta and positions (and box size) respectively. Choosing a slower equilibration time did not affect the results qualitatively. Both temperature and pressure were equilibrated in the same Verlet loop, but for the higher temperature the system was first melted by increasing the temperature to  $1100 \,^{\circ}$ C. To determine the isothermal compressibility  $\kappa$ , the values of Young's modulus Y and shear modulus Y were taken from Physics Handbook, table T 1.1. From F 1.15 in Physics Handbook, the bulk modulus can then calculated as

$$B = \frac{YG}{9G - 3Y}$$
  $\kappa_{Al} = \frac{1}{B} \approx (6.6444 \cdot 10^5 \text{ bar})^{-1},$  (5)

where 1 bar =  $6.2415 \cdot 10^{-7} \text{ eV/Å}^3$  in atomic units.

The results are shown in figure 3, where we overlay the instantaneous values of  $\mathcal{T}$  and  $\mathcal{P}$  with a moving average using 100 time steps. The desired temperatures and pressures were approximately obtained in the equilibration process. Although the average pressure was slightly below zero, this is within the fluctuation error bars and is in line with the figure 2 in the homework problem document.

Due to the large fluctuations, it is difficult to determine if the system has reached its equilibrium directly from the instantaneous pressure. Instead, we consider the time-evolution of the lattice parameter  $a_0$ , as shown in figure 4. After  $t=15\tau_{\rm eq}$ , the lattice parameter has reached a constant which means that the equilibrium is reached. The equilibrium values of the lattice parameter were found to be

$$a_0 \approx 4.09 \,\text{Å}, \quad T = 500 \,^{\circ}\text{C},$$
 (6)

$$a_0 \approx 4.26 \,\text{Å}, \quad T = 700 \,^{\circ}\text{C}.$$
 (7)

<sup>&</sup>lt;sup>3</sup>The isothermal compressibility is defined according to  $\kappa = -(V \partial P/\partial V)_T^{-1}$ . This compressibility should therefore be used when scaling the volume of the box to change the pressure.

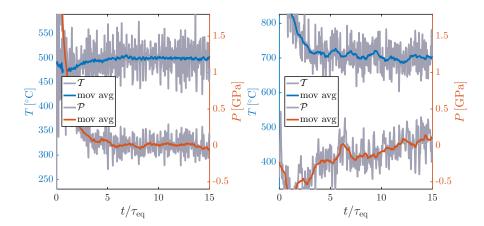


Figure 3: The instantaneous values of  $\mathcal{T}$  and  $\mathcal{P}$  overlaid with with a moving average using 100 time steps, which corresponds to  $\Delta t = \tau_P/2$ . Left panel:  $T = 500 \,^{\circ}\text{C}$ , right panel:  $T = 700 \,^{\circ}\text{C}$ .

These value are larger than the zero-temperature constants, and it is reasonable that the higher 700 °C case corresponds to a larger lattice parameter at constant pressure.

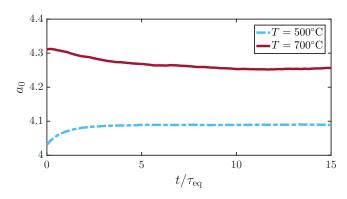


Figure 4: The time evolution of the lattice parameter  $a_0$  as the system equilibrates.

## Tasks 3-5: particle trajectories

Starting with the temperature- and pressure-equilibrated systems from the previous section, we study the particle trajectories for both systems. Here, we decrease the time step to  $dt = 1 \cdot 10^{-3}$  ps and the simulation length to  $t_{\rm end} = 10$  ps to get better statistics. This was mostly motivated by increasing the resolution in tasks 6-7.

First, we note that the cumulative averages of the instantaneous temperatures and pressures stayed close to their initial values. This is shown in figure 5. Numerically, we obtained

$$T = 506 \pm 28$$
 °C,  $P = 403 \pm 1244$  bar, (8)

and

$$T = 699 \pm 36$$
 °C,  $P = -640 \pm 1860$  bar. (9)

From equation (82) in MD lecture notes, the mean squared displacement can be

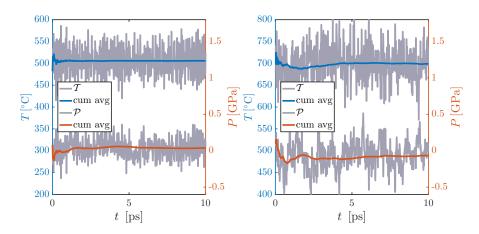


Figure 5: The instantaneous values, and the cumulative averages, of the temperature and the pressure in the production runs. Left panel:  $T = 500 \,^{\circ}\text{C}$ , right panel:  $T = 700 \,^{\circ}\text{C}$ 

calculated as

$$\Delta_{\text{MSD}}(t) = \lim_{T \to \infty} \frac{1}{T} \int_0^T dt' \frac{1}{N_{\text{atoms}}} \sum_{i=0}^{N_{\text{atoms}}-1} \left[ \mathbf{r}_i(t+t') - \mathbf{r}_i(t') \right]^2$$

$$\Rightarrow \qquad (10)$$

$$\Delta_{\text{MSD}}(t_k) \approx \frac{1}{N_T - k} \frac{1}{N_{\text{atoms}}} \sum_{i=0}^{N_T - k - 1} \sum_{i=0}^{N_{\text{atoms}} - 1} \left[ \mathbf{r}_i(t_{k+j}) - \mathbf{r}_i(t_j) \right]^2$$
(11)

#### COMMENT ON THE LARGE FLUCTUATIONS IN P!!!!!!!!!!!!

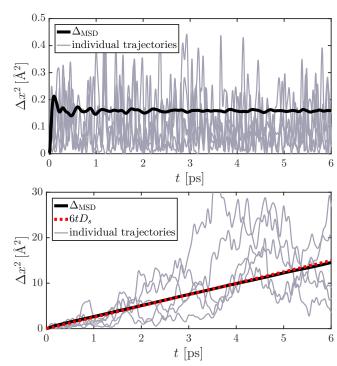


Figure 6: Five individual particle trajectories (gray thin lines), overlaid with the mean squared displacement  $\Delta_{\rm MSD} \approx 0.16\,{\rm Å}^2$  (thick black line). In the top panel,  $T=500\,{\rm °C}$ , the system is in a solid state. In the bottom panel,  $T=700\,{\rm °C}$ , the system is in a liquid state, where  $\Delta_{\rm MSD} \approx 6tD_s$  (dotted red line).

We now consider the particle trajectories. Figure 6 shows the trajectories of five individual particles along with the mean squared displacement as determined in equation (11). We can clearly see that the particle trajectories are bounded in the left figure 6,

while for the high-temperature case in the right panel, they increase as square root of time ( $\Delta_{\rm MSD} \propto t$ ). Consequently, the former is in a solid state while the latter is in a liquid state. In the solid, the obtained mean squared displacement was  $\Delta_{\rm MSD} \approx 0.16 \, {\rm Å}^2$ . We determined the self-diffusion coefficient as average slope of the mean squared displacement for  $1 \, {\rm ps} \leq t \leq 9 \, {\rm ps}$ , yielding  $D_s \approx 0.42 \, {\rm Å}^2/{\rm ps}$ .

## Tasks 6-7: velocity correlation and power spectrum

We calculate the discrete auto-correlation function similarly to the MSD,

$$\Phi_j = \frac{1}{N-j} \sum_{i=0}^{N-j-1} \left\langle v_{i+j} v_i \right\rangle,\tag{12}$$

where j = 0, 1, ..., N-1 and the average is taken over all atoms. Figure 7(left) shows that it is noticeably different between the solid and the liquid states: while the solid state remains non-zero at longer time, presumably because of oscillations around lattice points, the liquid velocity correlation quickly decays to zero after some initial oscillations.

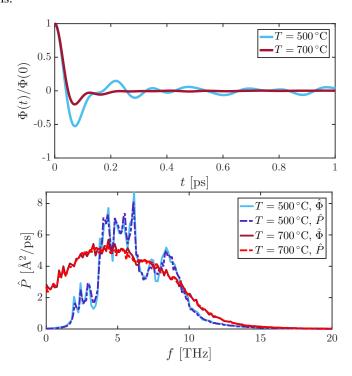


Figure 7: Top panel: The velocity correlation function, and (bottom panel) its spectrum, calculated both directly from the velocity correlation (solid line) and from the power spectrum of the particle velocity (dotted line). Blue lines show T = 500 °C and red lines T = 700 °C.

We now proceed to numerically approximate the integral

$$\hat{\Phi}(f) = 2 \int_0^\infty dt \ \Phi(t) \cos(2\pi f t) \approx 2 \int_0^{T_s} dt \ \Phi(t) \cos(2\pi f t)$$
 (13)

using a trapezoidal method in Matlab, with a frequency range f=0 to  $f=1/(2\Delta t)=f_{\rm Nyqvist}$ , and frequency steps  $\Delta f=1/T_{\rm s}$ , where  $T_{\rm s}$  is a time at about half the simulation end time. This is to avoid including noisy data in  $\Phi(t)$  at later times, where the statistics are poor.

We may then calculate the power spectrum according to

$$\hat{P}(\omega) = \lim_{T \to \infty} \frac{1}{T} \left\langle \left| \int_0^T dt \ v(t) e^{i\omega t} \right|^2 \right\rangle$$

$$\approx \frac{1}{T} \left\langle \left| \int_0^T dt \ v(t) e^{i\omega t} \right|^2 \right\rangle$$

$$\Rightarrow \hat{P}_k = \frac{1}{T} \left\langle \left| \frac{T}{N} \sum_{i=0}^{N-1} v_i \exp\left(i2\pi \frac{ik}{N}\right) \right|^2 \right\rangle = \frac{T}{N} \left\langle |\hat{v}_k|^2 \right\rangle$$
(14)

where the averages is taken over all atoms, and

$$\hat{\mathbf{v}}_k = \sqrt{N} \sum_{i=0}^{N-1} \mathbf{v}_i \exp\left(i2\pi \frac{ik}{N}\right) \tag{15}$$

is the discrete Fourier transform of  $v_i$ . Note that the factor of T was not included in the C scripts, and we therefore multiplied by this factor in the Matlab plotting scripts. When we compare  $\hat{\Phi}_k$  and  $\hat{P}_k$  in figure 7 (right), we find that they are very similar, as, indeed, they should be according to the Wiener-Khinthchine theorem. If we instead take  $T_s = T$  (using the full time evolution of  $\Phi(t)$ ), we get a more noisy signal. This is because there is less statistics at high values of j in equation (12). Therefore, even though the results are similar, the power spectrum method in equation (14), should be considered more accurate since it includes more statistics of the data points.

The self-diffusion coefficient as determined by the power spectral density at f = 0, was found to be  $D_s = 0.44 \,\text{Å}^2/\text{ps}$  and  $D_s = 0.42 \,\text{Å}^2/\text{ps}$  determined from  $\hat{\Phi}$ , and  $\hat{P}$  respectively. (Since the data was noisy, we took the mean of the three first data points to obtain these values). As expected, these values are close to the values obtained from the mean squared displacement.

# **Concluding discussion**

Using the velocity Verlet algorithm, we study a system of aluminum atoms at  $500^{\circ}$  C and  $700^{\circ}$  C, which correspond to the solid and liquid state respectively.

From both the mean squared displacements and the velocity correlation function, the solid state is clearly distinguishable from the liquid state. The mean squared displacement reaches a constant value in the solid state, whereas it grows linearly with time in the liquid state, which is characteristic of diffusion in a random walk process. Similarly, the spectrum of the velocity correlation function vanishes at zero frequency which means that the average velocity correlation is zero and hence there is no net movement of the particles; in contrast for the liquid state, the zero-frequency value of the spectrum is finite and proportional to the diffusion coefficient.

#### A Source Code

#### A.1 Main program task 1: main\_T1.c

```
main T1.c Task 1 H1b
       In this task, we scan over a range of lattice parameters, a0, to determine
 4
5
       which one results in the lowest potential energy stored in the lattice.
 6
7
       System of units:
       Energy - eV
       Time
       Temp - PS
Length - Angstrom
Temp - K
Mass - eV (ps)^2 A^(-2)
Pressure - eV A^(-3)
9
10
11
12
     #include <stdio.h>
     #include <math.h>
#include <stdlib.h>
15
17
     #include "initfcc.h"
#include "alpotential.h"
18
     #define N_cells 4
#define N_lattice_params 25
2.1
23
      /* Main program */
     int main()
26
27
        int N_atoms = 4*N_cells*N_cells;
28
       double a0;
29
       double a0_min = 4.0;
       double a0_max = 4.2;
30
31
       double da0 = (a0_max - a0_min)/N_lattice_params;
33
       double (*pos)[3] = malloc(sizeof(double[N_atoms][3]));
34
35
       double *energy = malloc(sizeof(double[N_lattice_params]));
       FILE *file_pointer;
36
        for (int i=0; i<N_lattice_params; i++){</pre>
38
          a0 = a0_min + i*da0; // The lattice constant of this iteration init_fcc(pos, N_cells, a0); // Init, FCC cells with lattice constant `a0`
39
40
          // energy per unit cell
41
          energy[i] = get_energy_AL(pos, N_cells*a0, N_atoms )*4/N_atoms;
42
43
45
        // Write to files
       file_pointer = fopen("../data/lattice_energies.tsv", "w");
for (int i=0; i<N_lattice_params; i++){
   a0 = a0_min + i*da0;</pre>
46
47
48
49
          fprintf(file_pointer, "%.8f \t %.8f \n", a0, energy[i]);
        fclose(file_pointer);
52
53
54
        free(pos);
                        pos = NULL;
        free(energy); energy = NULL;
55
       return 0:
```

#### A.2 Main program Task 2: main\_T2.c

```
main_T2.c, Task 2, H1b
      In this task, we add random noise to the particle positions and see how the
      system evolves in time. Using the kinetic energy of the particles, we can
      derive an instantaneous temperature of the system.
6
7
      System of units:
      Energy - eV
      Time
               - ps
      Length
               - Angstrom
10
             - K
- eV (ps)^2 A^(-2)
11
      Temp
12
      Mass
13
      Pressure - eV A^(-3)
15
16
    #include <stdio.h>
    #include <math.h>
#include <stdlib.h>
17
18
    #include <time.h>
```

```
#include "initfcc.h"
#include "alpotential.h"
#include "funcs.h"
23
24
25
      #define N cells 4
26
      #define AMU 1.0364e-4
      #define kB 8.6173303e-5
29
      /* Main program */
30
     int main()
31
        int N_atoms = 4*N_cells*N_cells*N_cells;
32
        double m_A1 = 27*AMU;
33
34
35
        double a_eq = 4.03; // Min potential energy lattice constant
36
37
        double noise_amplitude = 6.5e-2 * a_eq:
        double t_max=10; //
38
39
        double dt = 2e-3;
40
        int N_timesteps = t_max/dt;
41
        double t, E_kin;
42
43
        double (*pos)[3] = malloc(sizeof(double[N_atoms][3]));
        double (*momentum)[3] = malloc(sizeof(double[N_atoms][3]));
double (*forces)[3] = malloc(sizeof(double[N_atoms][3]));
double *temperature = malloc(sizeof(double[N_timesteps]));
44
46
47
        double *E_tot = malloc(sizeof(double[N_timesteps]));
48
49
        FILE *file_pointer;
50
51
        init_fcc(pos, N_cells, a_eq); // initialize fcc lattice
        add_noise( N_atoms, 3, pos, noise_amplitude ); // adds random noise to pos set_zero( N_atoms, 3, momentum); // set momentum to 0 get_forces_AL( forces, pos, a_eq*N_cells, N_atoms); //initial cond forces
53
54
55
56
        for (int i=0: i<N timesteps: i++){</pre>
57
               The loop over the timesteps first takes a timestep according to the
59
               Verlet algorithm, then calculates the energies and temeperature.
60
61
           timestep_Verlet (N_atoms, pos, momentum, forces, m_Al, dt, a_eq*N_cells);
62
           E_kin = get_kin_energy(N_atoms, momentum, m_Al );
E_tot[i] = (E_kin + get_energy_AL(pos, a_eq*N_cells, N_atoms))*4/N_atoms;
63
64
65
           /* 3N*kB*T/2 = 1/(2m) * \sum_{i=1}^{N} p_i^2 = p_sq/(2m) */temperature[i] = E_kin * 2/(3*N_atoms*kB);
66
67
        }
68
69
70
         /* Write tempertaure to file */
        char file_name[100];
71
         sprintf(file_name,".
                                     /data/temperature_dt-%0.0e_Task2.tsv", dt);
        file_pointer = fopen(file_name, "w");
73
        for (int i=0; i<N_timesteps; i++){
  t = i*dt; // time at step i
  fprintf(file_pointer, "%.4f \t %.8f \n", t, temperature[i]);</pre>
74
75
76
78
        fclose(file_pointer);
79
        /* Write total energy to file */
sprintf(file_name,"../data/total_energy_dt-%0.0e_Task2.tsv", dt);
file_pointer = fopen(file_name, "w");
for (int i=0; i<N_timesteps; i++){</pre>
80
81
82
84
           t = i*dt; // time at step i
85
           fprintf(file_pointer, "%.4f \t %.8f \n", t, E_tot[i]);
86
        fclose(file_pointer);
87
88
89
        free(pos);
                                  pos = NULL;
90
                                  momentum = NULL;
         free(momentum);
Q1
        free(forces);
                                  forces = NULL;
        free(temperature); temperature = NULL;
92
93
        free(E_tot);
                                  E_tot = NULL;
94
        return 0:
```

# A.3 Temperature and pressure equilibration for tasks 3-7: main\_T3.c

```
1
/*
main_T3.c, Tasks 3 and 4, H1b. Also used as input in Tasks 5-7.
3 In this task, we use an equlibration scheme, based on scaling particle momenta and positions, to equlibrate the temperature and pressure in the system. We do this for T=500 degC and T=700 degC and P=1 bar. The difference between the two 6 temperatures are that the higer temperature results in a melted system. (To
```

```
ensure that the system is melted properly, we first raise the temperature to
 8
         900 degC and then lower it back to 700 degC.)
 9
        After the system has equlibrated, we save the full phase space (all particle positions and momenta) as well as the equlibrated lattice parameter to a binary file which then can be read in for a production run.
10
11
12
13
        Energy - eV
Time - ps
15
16
                    - Angstrom
        Lenath
17
                 - K
- eV (ps)^2 A^(-2)
18
        Temp
        Mass
20
        Pressure - eV A^(-3)
21
22
23
      #include <stdio.h>
      #include <math.h>
24
      #include <stdlib.h>
      #include <time.h>
27
      #include "initfcc.h"
28
     #include Thitree.h
#include "alpotential.h"
#include "funcs.h"
29
30
31
      #define N_cells 4
33
       ^{*} define constants in atomic units: eV, , ps, K ^{*}/
34
      #define AMU 1.0364e-4
35
     #define degC_to_K 273.15
#define bar 6.2415e-07
36
37
      #define kB 8.61733e-5
      /* Main program */
39
40
      int main()
41
        char file name[100]:
42
43
         int N_atoms = 4*N_cells*N_cells*N_cells;
45
         double m_Al = 27*AMU;
46
           Values of Young's and shear modulus, Y and G resp., taken from Physics Handbook, table T 1.1. Bulk mudulus then calculated as B = Y*G / (9*G - 3*Y) [F 1.15, Physics Handbook]
47
48
49
           kappa = 1/B
50
51
52
         double kappa_Al = 1/(6.6444e+05 * bar);
        double a_eq = 4.03;
double cell_length = a_eq*N_cells;
double inv_volume = pow(cell_length, -3);
53
54
55
56
         double noise_amplitude = 6.5e-2 * a_eq;
57
58
         double T_final_C= 500;
        int nRuns = 1; //2 if melt, 1 otherwise
double T_melt_C = 1100;
59
60
61
        double P_final_bar= 1;
62
63
64
         double T_eq;
        double P_eq = P_final_bar*bar;
double dt = 5e-3;
65
66
         double dt
         double tau_T = 100*dt;
67
        double tau_P = 100*dt;
double t_eq= 15*tau_P; //equlibration times
68
69
70
         int N_timesteps = t_eq/dt;
71
72
         double alpha_T, alpha_P,alpha_P_cube_root;
73
        double t, E_kin, virial;
74
75
         double (*pos)[3] = malloc(sizeof(double[N_atoms][3]));
76
         double (*momentum)[3] = malloc(sizeof(double[N_atoms][3]));
77
         double (*forces)[3] = malloc(sizeof(double[N_atoms][3]))
         double *temperature = malloc(sizeof(double[N_timesteps]));
78
        double *pressure = malloc(sizeof(double[N_timesteps]));
double *a0 = malloc(sizeof(double[N_timesteps]));
79
80
81
         FILE *file_pointer;
83
84
        init\_fcc(pos, N\_cells, a\_eq); // initialize fcc lattice add\_noise( N\_atoms, 3, pos, noise\_amplitude ); // adds random noise to pos set\_zero( N\_atoms, 3, momentum); // set momentum to 0
85
86
87
        get_forces_AL( forces, pos, cell_length, N_atoms); //initial cond forces
89
90
         for (int irun=0; irun < nRuns; irun++){// last run: final, irun = 0</pre>
           if (irun == nRuns - 1) { // final run
  T_eq = T_final_C + degC_to_K;
91
92
93
           }else{
              T_eq = T_melt_C + degC_to_K;
95
96
           for (int i=0; i<N_timesteps; i++){</pre>
```

```
The loop over the timesteps first takes a timestep according to the
99
              Verlet algorithm, then calculates the energies and temeperature.
100
101
           timestep_Verlet(N_atoms, pos, momentum, forces, m_Al, dt, cell_length);
102
103
           E_kin = get_kin_energy(N_atoms, momentum, m_Al);
           virial = get_virial_AL(pos, cell_length, N_atoms);
104
105
           /* 3N*kB*T/2 = 1/(2m) * \sum_{i=1}^{N} p_i^2 = p_sq/(2m) */
temperature[i] = E_kin * 1/(1.5*N_atoms*kB);
/* PV = NkT + virial */
106
107
108
109
           pressure[i] = inv_volume * (E_kin/1.5 + virial);
110
111
           /* Equlibrate temperature by scaling momentum by a factor sqrt(alpha_T)
               112
113
               since they only differ by a constant factor m.
114
           alpha_T = 1 + 2*dt*(T_eq - temperature[i]) / (tau_T * temperature[i]);
115
           scale_mat(N_atoms, 3, momentum, sqrt(alpha_T));
117
118
           \ensuremath{//} Equlibrate pressure by scaling the posistions by a factor of
           // alpha_P^(1/3)
119
           alpha_P = 1 - kappa_Al* dt*(P_eq - pressure[i])/tau_P;
alpha_P_cube_root = pow(alpha_P, 1.0/3.0);
120
121
122
           scale_mat(N_atoms, 3, pos, alpha_P_cube_root);
123
124
           cell_length*=alpha_P_cube_root;
           inv_volume*=1/alpha_P;
125
126
127
           //temperature[i]*=alpha_T;
           //pressure[i]*=alpha_P;
129
           a0[i] = cell_length/N_cells;
130
        }
131
132
133
      printf("equilibrium a0 = %.4f A\n", cell_length/N_cells);
134
135
       ^{\prime *} Write tempertaure, pressure and cell size to file ^{*\prime}
       136
137
138
       for (int i=0; i<N_timesteps; i++){</pre>
139
         t = i*4t; // time at step i
fprintf(file_pointer, "%.4f \t %.8f \t %.8f \t %.8f \n",
141
142
             t, temperature[i],pressure[i], a0[i]);
143
       fclose(file_pointer);
144
145
146
       /* Write phase space coordinates to file */
       147
148
149
150
         for (int j=0;j<3;j++){
  fprintf(file_pointer, " %.16e \t", pos[i][j]);</pre>
151
152
153
154
         for (int j=0; j<3; j++) {
           fprintf(file_pointer, " %.16e \t", momentum[i][j]);
155
156
157
         fprintf(file_pointer,"\n");
158
159
       fclose(file_pointer);
160
161
       /st save equlibrated position and momentum as a binary file st/
162
       163
       file_pointer = fopen(file_name, "wb");
164
       fwrite(pos, sizeof(double), 3*N_atoms, file_pointer);
165
       fwrite(momentum, sizeof(double), 3*N_atoms, file_pointer);
167
       fwrite(&cell_length, sizeof(double), 1, file_pointer);
168
       fclose(file_pointer);
169
170
       free(pos); pos = NULL;
       free(momentum); momentum = NULL;
       free(forces); forces = NULL;
173
       free(temperature); temperature = NULL;
       free(pressure); pressure = NULL;
free(a0); a0 = NULL;
174
175
176
       return 0;
```

#### A.4 Production runs for tasks 3-7: main\_Prod.c

```
1 /*
main_Prod.c, Production runs, H1b
```

```
In this program, we use the equlibrated micro-states from Tasks 3-4 to study
       dynamical properties, such as mean squared displacement (MSD), velocity
 5
       auto-correlation function, and the power spectral density of the atom
 6
       movements.
       System of units:
       Energy - eV
10
       Time
                 - ps
                - Angstrom
11
       Length
       Temp - K
Mass - eV (ps)^2 A^(-2)
12
13
       Pressure - eV A^(-3)
14
16
     #include <stdio.h>
#include <math.h>
#include <stdlib.h>
17
18
19
     #include <time.h>
20
    #include "initfcc.h"
#include "alpotential.h"
#include "funcs.h"
22
23
24
25
26
     #define N_cells 4
27
      ^st define constants in atomic units: eV, \, , ps, K ^st/
28
     #define AMU 1.0364e-4
29
     #define degC_to_K 273.15
30
     #define bar 6.2415e-07
31
     #define kB 8.61733e-5
32
33
     /* Main program */
     int main()
35
36
       char file_name[100];
37
       int N atoms = 4*N cells*N cells*N cells:
38
       double m_A1 = 27*AMU;
39
       double cell_length;
double inv_volume;
40
41
42
       double T_eq_C = 700;
double P_eq_bar = 1;
43
44
45
       47
       int N_timesteps = t_end/dt;
int N_timesteps = 1; // save all steps for max res in spectral function
int N_save_timesteps = N_timesteps / N_between_steps;
48
49
50
51
       int N save atoms = 5:
53
       double t, E_kin, virial;
54
55
       double (*pos)[3]
                                = malloc(sizeof(double[N_atoms][3]));
       double (*pos_0)[3] = malloc(sizeof(double[N_atoms][3]));//for displacements
double (*momentum)[3] = malloc(sizeof(double[N_atoms][3]));
double (*forces)[3] = malloc(sizeof(double[N_atoms][3]));
56
57
       double (*displacements)[N_save_atoms] =
59
60
         malloc(sizeof(double[N_save_timesteps][N_save_atoms]));
61
       double (*pos_all)[N_atoms][3] =
         malloc(sizeof(double[N_save_timesteps][N_atoms][3]));
62
       double (*vel_all)[N_atoms][3] =
63
64
         malloc(sizeof(double[N_save_timesteps][N_atoms][3]));
       double *temperature = malloc(sizeof(double[N_timesteps]));
66
       double *pressure
                                = malloc(sizeof(double[N_timesteps]));
       double *msd
double *vel_corr
67
                                = malloc(sizeof(double[N_save_timesteps]));
                               = malloc(sizeof(double[N_save_timesteps]));
68
       double *pow_spec
                                 = malloc(sizeof(double[N_save_timesteps]));
69
       double *freq
                            = malloc(sizeof(double[N_save_timesteps]));
70
       // Initialize to 0
73
       for (int i = 0; i<N_save_timesteps; i++){</pre>
         msd[i] = 0;
pow_spec[i] = 0;
74
75
76
          vel corr[i] = 0:
77
78
       FILE *file_pointer;
79
80
       // read positions, momenta and cell_length
       sprintf(file_name,"../data/INIDATA_temp-%d_pres-%d.bin",
    (int) T_eq_C, (int) P_eq_bar);
81
82
       file_pointer = fopen(file_name, "rb");
83
       fread(pos, sizeof(double), 3*N_atoms, file_pointer);
85
       fread(momentum, sizeof(double), 3*N_atoms, file_pointer);
86
       fread(&cell_length, sizeof(double), 1, file_pointer);
87
       fclose(file_pointer);
88
89
       for (int i=0; i<N_atoms; i++){</pre>
         for (int j=0; j<3; j++){
90
91
            pos_0[i][j]=pos[i][j];
92
93
```

```
inv_volume = pow(cell_length, -3);
95
        get_forces_AL( forces, pos, cell_length, N_atoms); //initial cond forces
96
97
        printf("Initialized. Starting with Verlet timestepping.\n");
        for (int i=0; i<N_timesteps; i++){</pre>
98
100
              The loop over the timesteps first takes a timestep according to the
101
              Verlet algorithm, then calculates the energies and temeperature.
102
103
           timestep_Verlet(N_atoms, pos, momentum, forces, m_Al, dt, cell_length);
104
105
           E_kin = get_kin_energy(N_atoms, momentum, m_Al);
           virial = get_virial_AL(pos, cell_length, N_atoms);
107
           /* PV = NkT + virial */
108
           pressure[i] = inv_volume * (E_kin/1.5 + virial);
           109
110
111
112
           if (i % N_between_steps == 0){
             int k = i/N_between_steps; // number of saved timesteps so far
             // Saves the displacements of some atoms into `displacements` get_displacements (N_save_atoms, pos, pos_0, displacements[k]);
114
115
116
             // Saves all the positions
117
             copy_mat(N_atoms, 3, pos, pos_all[k]);
119
120
              // Saves all the velocities
121
             copy_mat(N_atoms, 3, momentum, vel_all[k]);
122
             //But we need to scale the momenta to get the velocities scale\_mat(N\_atoms, 3, vel\_all[k], 1/m\_Al);
123
124
125
126
           if ((i*10) % N_timesteps == 0){ //Print out progress at every 10\%
             printf("done %d0%% of Verlet timestepping\n", (i*10)/N_timesteps);
127
          }
128
129
130
        printf("done 100%% of Verlet timestepping\n");
131
132
        //Calculating MSD
133
        printf("calculating MSD\n");
        get_MSD(N_atoms, N_save_timesteps, pos_all, msd);
134
135
        //Calculating the velocity correlation function
printf("calculating velocity correlation\n");
136
137
138
        get_vel_corr(N_atoms, N_save_timesteps, vel_all, vel_corr);
139
140
        //Calculating the velocity power spectrum
        printf("calculating power spectrum\n");
get_powerspectrum(N_atoms, N_save_timesteps, vel_all, pow_spec);
141
142
143
        fft_freq(freq, dt, N_save_timesteps);
144
145
        printf("writing to file\n");
146
         * Write tempertaure to file */
        147
148
        for (int i=0; i<N_timesteps; i++){</pre>
150
           t = i*dt; // time at step i
151
           fprintf(file_pointer, "%.4f \t %.8f \t %.8f \n",
    t, temperature[i],pressure[i]);
152
153
154
155
        fclose(file_pointer);
157
        /* Write displacements to file */
        sprintf(file_name,"../data/temp-%d_pres-%d_displacements.tsv",
    (int) T_eq_C, (int) P_eq_bar);
file_pointer = fopen(file_name, "w");
for (int i=0; i<N_save_timesteps; i++){</pre>
158
159
160
161
          fit 1=0, Tkl_save_timesteps, // time at step i
fprintf(file_pointer, "%.4f", t);
for (int j=0; j<N_save_atoms; j++){
  fprintf(file_pointer, "\t %.8f", displacements[i][j]);</pre>
162
163
164
165
166
           fprintf(file pointer. "\n"):
167
168
169
        fclose(file_pointer);
170
        /* Write MSD to file */
171
        sprintf(file_name,"../data/temp-%d_pres-%d_dynamicProperties.tsv",
    (int) T_eq_C, (int) P_eq_bar);
172
173
        file_pointer = fopen(file_name, "w");
174
        // write header
176
        fprintf(file_pointer, "%% t[ps] \t MSD[A^2] \t vel_corr [A/ps]^2 \n");
177
        for (int i=0; i<N_save_timesteps; i++){</pre>
          t = i*dt*N_between_steps; // time at step i
fprintf(file_pointer, "%.4f \t %.8f \t %.8f \n", t, msd[i], vel_corr[i]);
178
179
180
181
        fclose(file_pointer);
183
        /* Write power spectrum to file */
184
        sprintf(file\_name\,, ".../data/temp\,-\%d\_pres\,-\%d\_power\,-\,spectrum\,.\,tsv"\,,
```

```
(int) T_eq_C, (int) P_eq_bar);
185
         file_pointer = fopen(file_name, "w");
// write header
186
187
         // will be leaded
fprintf(file_pointer, "%% f[1/ps] \t P[A/ps]^2 \n");
for (int i=0; i<N_save_timesteps/2; i++){ // only save from f=0 to f_crit
  fprintf(file_pointer, "%.4f \t %.8f \n", freq[i], pow_spec[i]);</pre>
188
189
190
191
         fclose(file_pointer);
192
193
194
         // Freeing all the memory
                               pos = NULL;
195
         free(pos);
196
         free(pos_0);
                                     pos_0 = NULL;
         free(momentum);
                                    momentum = NULL;
198
         free(forces);
                                     forces = NULL;
100
         free(temperature);
                                     temperature = NULL;
200
         free(pressure);
                                     pressure = NULL;
         free(displacements); displacements = NULL;
201
                                 pos_all = NULL;
vel_all = NULL;
202
         free(pos_all);
203
         free(vel_all);
                                     msd = NULL;
204
         free(msd);
                                     vel_corr = NULL;
pow_spec = NULL;
205
         free(vel_corr);
206
         free(pow_spec);
                                     freq = NULL;
207
         free(frea):
208
209
         return 0;
210
```

#### A.5 Production runs for tasks 3-7: main\_Prod.c

```
main_Prod.c, Production runs, H1b
      In this program, we use the equlibrated micro-states from Tasks 3-4 to study
      dynamical properties, such as mean squared displacement (MSD), velocity
      auto-correlation function, and the power spectral density of the atom
6
      movements.
8
      System of units:
      Energy - eV
Time - ps
11
      Length
               - Angstrom
      Temp - K
Mass - eV (ps)^2 A^(-2)
12
13
      Pressure - eV A^(-3)
14
15
16
17
    #include <stdio.h>
18
    #include <math.h>
19
    #include <stdlib.h>
20
    #include <time.h>
21
    #include "initfcc.h"
#include "alpotential.h"
#include "funcs.h"
23
24
25
26
    #define N cells 4
     * define constants in atomic units: eV, \,, ps, K \,*/
27
    #define AMU 1.0364e-4
    #define degC_to_K 273.15
29
30
    #define bar 6.2415e-07
31
    #define kB 8.61733e-5
32
     /* Main program */
33
34
    int main()
35
36
      char file_name[100];
37
      int N_atoms = 4*N_cells*N_cells*N_cells;
double m_A1 = 27*AMU;
double cell_length;
38
39
40
      double inv_volume;
41
42
43
      double T_eq_C = 700;
      double P_eq_bar = 1;
44
45
      46
48
      int N_timesteps = t_end/dt;
49
      int N_between_steps = 1; // save all steps for max res in spectral function
50
      int N_save_timesteps = N_timesteps / N_between_steps;
51
      int N save atoms = 5:
52
53
      double t, E_kin, virial;
54
                           = malloc(sizeof(double[N_atoms][3]));
55
      double (*pos)[3]
56
      double (*pos_0)[3]
                             = malloc(sizeof(double[N_atoms][3]));//for displacements
      double (*momentum)[3] = malloc(sizeof(double[N_atoms][3]));
```

```
double (*forces)[3] = malloc(sizeof(double[N_atoms][3]));
 59
        double (*displacements)[N_save_atoms]
60
         malloc(sizeof(double[N_save_timesteps][N_save_atoms]));
61
        double (*pos_all)[N_atoms][3] =
         malloc(sizeof(double[N_save_timesteps][N_atoms][3]));
62
        double (*vel_all)[N_atoms][3] =
63
         malloc(sizeof(double[N_save_timesteps][N_atoms][3]));
       double *temperature
double *pressure = malloc(sizeof(double[N_timesteps]));
 65
66
        double *msd
67
                                = malloc(sizeof(double[N_save_timesteps]));
       double *vel_corr
                                = malloc(sizeof(double[N_save_timesteps]));
68
        double *pow_spec
                                 = malloc(sizeof(double[N_save_timesteps]));
69
       double *freq
 70
                           = malloc(sizeof(double[N_save_timesteps]));
 71
 72
73
        // Initialize to 0
        for (int i = 0; i<N_save_timesteps; i++){</pre>
 74
         msd[i] = 0:
         pow_spec[i] = 0;
 75
 76
          vel_corr[i] = 0;
 77
 78
       FILE *file_pointer;
 79
80
        // read positions, momenta and cell_length
       81
82
        file_pointer = fopen(file_name, "rb");
 83
        fread(pos, sizeof(double), 3*N_atoms, file_pointer);
 84
85
        fread(momentum, sizeof(double), 3*N_atoms, file_pointer);
86
        fread(&cell_length, sizeof(double), 1, file_pointer);
87
       fclose(file pointer):
88
        for (int i=0; i<N_atoms; i++){</pre>
 90
          for (int j=0; j<3; j++){
91
           pos_0[i][j]=pos[i][j];
92
 93
 94
       inv_volume = pow(cell_length, -3);
 95
       get_forces_AL( forces, pos, cell_length, N_atoms); //initial cond forces
 96
97
        printf("Initialized. Starting with Verlet timestepping.\n");
        for (int i=0; i<N_timesteps; i++){</pre>
98
99
100
             The loop over the timesteps first takes a timestep according to the
             Verlet algorithm, then calculates the energies and temeperature.
101
102
103
          timestep_Verlet(N_atoms, pos, momentum, forces, m_Al, dt, cell_length);
104
          E_kin = get_kin_energy(N_atoms, momentum, m_Al );
virial = get_virial_AL(pos, cell_length, N_atoms);
105
106
107
          /* PV = NkT + virial
108
          pressure[i] = inv_volume * (E_kin/1.5 + virial);
          /* 3N*kB*T/2 = 1/(2m) * \sum_{i=1}^{n} {N} p_i^2 = p_sq/(2m) */temperature[i] = E_kin * 1/(1.5*N_atoms*kB);
109
110
111
112
          if (i % N between steps == 0){
           int k = i/N_between_steps; // number of saved timesteps so far // Saves the displacements of some atoms into `displacements`
113
114
            {\tt get\_displacements} \ ({\tt N\_save\_atoms}\,, \ {\tt pos}\,, \ {\tt pos\_0}\,, \ {\tt displacements}[{\tt k}]);
115
116
117
            // Saves all the positions
118
            copy_mat(N_atoms, 3, pos, pos_all[k]);
119
            // Saves all the velocities
121
            copy_mat(N_atoms, 3, momentum, vel_all[k]);
122
            //But we need to scale the momenta to get the velocities
123
            scale_mat(N_atoms, 3, vel_all[k], 1/m_Al);
124
125
126
          if ((i*10) % N_timesteps == 0){ //Print out progress at every 10%
           printf("done %d0%% of Verlet timestepping\n", (i*10)/N_timesteps);
127
128
129
       printf("done 100% of Verlet timestepping\n");
130
131
132
        //Calculating MSD
       printf("calculating MSD\n");
133
134
        get_MSD(N_atoms, N_save_timesteps, pos_all, msd);
135
       //Calculating the velocity correlation function
printf("calculating velocity correlation\n");
136
137
        get_vel_corr(N_atoms, N_save_timesteps, vel_all, vel_corr);
138
139
140
        //Calculating the velocity power spectrum
       printf("calculating power spectrum\n");
get_powerspectrum(N_atoms, N_save_timesteps, vel_all, pow_spec);
141
142
        fft_freq(freq, dt, N_save_timesteps);
143
144
145
       printf("writing to file\n");
        /* Write tempertaure to file */
sprintf(file_name,"../data/temp-%d_pres-%d_Prod-test.tsv",
146
147
            (int) T_eq_C, (int) P_eq_bar);
148
```

```
149
       file_pointer = fopen(file_name, "w");
150
       for (int i=0; i<N_timesteps; i++){</pre>
         t = i*dt; // time at step i
fprintf(file_pointer, "%.4f \t %.8f \t %.8f \n",
151
152
             t, temperature[i],pressure[i]);
153
154
155
       fclose(file_pointer);
156
157
       /* Write displacements to file */
       158
159
160
       for (int i=0; i<N_save_timesteps; i++){</pre>
161
         162
163
164
165
166
167
         fprintf(file_pointer, "\n");
168
169
       fclose(file_pointer);
170
        "* Write MSD to file */
171
       172
173
174
175
       // write header
       fprintf(file_pointer, "%% t[ps] \t MSD[A^2] \t vel_corr [A/ps]^2 \n");
176
       for (int i=0; i<N_save_timesteps; i++){
  t = i*dt*N_between_steps; // time at step i
  fprintf(file_pointer, "%.4f \t %.8f \t %.8f \n", t, msd[i], vel_corr[i]);</pre>
177
178
179
180
181
       fclose(file_pointer);
182
       183
184
185
186
       file_pointer = fopen(file_name, "w");
       // write header
187
       fprintf(file_pointer, "%% f[1/ps] \t P[A/ps]^2 \n");
for (int i=0; i<N_save_timesteps/2; i++){ // only save from f=0 to f_crit</pre>
188
189
         fprintf(file\_pointer, "%.4f \ \ \ \%.8f \ \ \ n", \ freq[i], \ pow\_spec[i]);
190
191
       fclose(file_pointer);
193
194
       // Freeing all the memory
                             pos = NULL;
195
       free(pos);
                             pos_0 = NULL;
       free(pos_0);
196
197
                             momentum = NULL;
       free(momentum):
                             forces = NULL;
198
       free(forces);
                             temperature = NULL;
199
       free(temperature);
200
       free(pressure);
                             pressure = NULL;
201
       free(displacements); displacements = NULL;
                             pos_all = NULL;
vel_all = NULL;
202
       free(pos_all);
203
       free(vel all):
                             msd = NULL;
204
       free(msd);
                             vel_corr = NULL;
pow_spec = NULL;
205
       free(vel_corr);
206
       free(pow_spec);
207
       free(freq);
                             freq = NULL;
208
209
       return 0:
210
```

#### A.6 Misc functions: funcs.c

```
#include "funcs.h"
     void add_noise(int M, int N, double mat[M][N], double noise_amplitude )
                                        // static info about rngs
       gsl_rng *q;
                                        // rng instance
                                        // setup the rngs
// specify default rng
// allocate default rng
       gsl_rng_env_setup ();
       T = gsl_rng_default;
       q = gsl_rng_alloc(T);
       gsl_rng_set(q,time(NULL)); // Initialize rng
10
       // Loops over all the elemtens in the matrix, to which we want to add noise
13
       for (int i=0; i<M; i++){</pre>
         for (int j=0; j<N; j++){
   // adds uniformly distributed random noise in range +-`noise_amplitude`
   mat[i][j] += noise_amplitude * (2*gsl_rng_uniform(q)-1);</pre>
14
15
16
17
19
       gsl_rng_free(q); // deallocate rng
20
```

```
void timestep_Verlet ( int N_atoms, double (*pos)[3], double (*momentum)[3],
23
                        double (*forces)[3], double m, double dt,
24
                        double cell_length){
25
        for (int i = 0; i < N_atoms; i++) {
26
           // Half-steps the momentum, then steps the position
           for (int j = 0; j < 3; j++){
 27
 28
             // p(t+dt/2)
 29
             momentum[i][j] += dt * 0.5 * forces[i][j];
30
              // q(t+dt)
             pos[i][j] += dt * momentum[i][j] / m;
31
32
33
        }
        // Updates the forces, based on the new positions
 34
 35
         // F(t+dt)
 36
        get_forces_AL( forces, pos, cell_length, N_atoms);
37
         // Another half-step in the momenta
        for (int i = 0; i < N_atoms; i++) {</pre>
38
           for (int j = 0; j < 3; j++) {
39
 40
             // p(t+dt/2)
41
             momentum[i][j] += dt * 0.5 * forces[i][j];
42
43
        }
44
45
      double get_kin_energy ( int N_atoms, double (*momentum)[3], double m ) {
        double p_sq=0; // momentum squared
for (int i = 0; i < N_atoms; i++) {</pre>
47
48
49
           for (int j = 0; j < 3; j++) {
            p_sq += momentum[i][j] * momentum[i][j];
50
51
52
        }
         // E_{kin} = p^2/(2m)
 53
 54
        return p_sq / (2*m);
 55
 56
57
      void get_displacements ( int N_atoms, double (*positions)[3],
                     double (*initial_positions)[3], double disp[]) {
 58
        for (int i = 0; i < N_atoms; i++) {
  for (int j = 0; j < 3; j++) {
    disp[i] += (positions[i][j] - initial_positions[i][j])</pre>
 60
61
           *(positions[i][j] - initial_positions[i][j]);
62
63
           disp[i] = sqrt(disp[i]);
64
65
66
67
68
69
      void get_MSD ( int N_atoms, int N_times, double all_pos[N_times][N_atoms][3],
                   double MSD[N_times]) {
70
        // all_pos = positions of all particles at all (saved) times
         // outer time index it starts at outer it = 1, since MSD[0] = 0
 73
         for (int it = 1; it < N_times; it++) { //</pre>
 74
           for (int jt = 0; jt < N_{times-it}; jt++) { // summed time index
             for (int kn = 0; kn < N_atoms; kn++) { // particle index
    for (int kd = 0; kd < 3; kd++) { // three dimensions
        MSD[it] += (all_pos[it+jt][kn][kd] - all_pos[jt][kn][kd])</pre>
 75
 76
 77
                        *(all_pos[it+jt][kn][kd] - all_pos[jt][kn][kd]);
 79
80
             }
81
           MSD[it] *= 1/( (double) N_atoms * (N_times-it));
82
83
        }
85
86
      void get_vel_corr ( int N_atoms, int N_times
87
                     double all_vel[N_times][N_atoms][3],
         double vel_corr[N_times]) {
/* all_vel = velocity of all particles at all (saved) times */
88
89
        for (int it = 0; it < N_times; it++) { //</pre>
 90
          for (int jt = 0; jt < N_times-it; jt++) { // summed time index
  for (int kn = 0; kn < N_atoms; kn++) { // particle index
    for (int kd = 0; kd < 3; kd++) { // three dimensions
        vel_corr[it] += (all_vel[it+jt][kn][kd] * all_vel[jt][kn][kd]);</pre>
 91
92
93
94
 95
 96
             }
 97
98
           vel_corr[it] *= 1/( (double)N_atoms * (N_times-it));
99
        }
100
     }
101
102
      void get_powerspectrum ( int N_atoms, int N_times,
                      double all_vel[N_times][N_atoms][3],
103
104
                      double pow_spec[N_times]) {
105
         /* all_vel = velocity of all particles at all (saved) times */
106
107
        double vel_component[N_times]; // temp. var. "all_vel[:][i][j]"
double pow_spec_component[N_times]; // temp. var. one component F-transf.
108
109
        double normalization_factor = 1/((double) N_atoms*N_times);
111
        for (int kn = 0; kn < N_atoms; kn++){// for particle index</pre>
112
         for (int kd = 0; kd < 3; kd++){ // for 3D
```

```
// Copies the velocity component of one particle, into temporary variable
114
                     for (int it = 0; it < N_times; it++){</pre>
115
                             vel_component[it] = all_vel[it][kn][kd];
116
                     //Calculates the power spect. of this one velocity component
powerspectrum(vel_component, pow_spec_component, N_times);
//Adds the powerspectrum to the "output" variable
for (int iw = 0; iw < N_times; iw++) { // for all frequencies
pow_spec[iw] += pow_spec_component[iw];
}// end for all frequencies</pre>
117
118
119
120
121
                     }// end for all frequencies
122
                 }// end for 3D
123
             }// end for particle index
for (int iw = 0; iw < N_times; iw++) { // for all frequencies
   pow_spec[iw] *= normalization_factor;</pre>
124
126
127
128
129
130
131
         void copy_mat (int M, int N, double mat_from[M][N], double mat_to[M][N]){
   /* Copies all matrix elements of `mat_from` to `mat_to` */
133
             /* copies all matter crackets of the copies all indices for (int i = 0; i < M; i++) {
    for (int j = 0; j < N; j++) {
        mat_to[i][j] = mat_from[i][j];
    }
134
135
136
137
139
140
141
         void set_zero (int M, int N, double mat[M][N]){
142
143
                  Sets all the elements of matrix `mat` to zero */
              //loops over all indices
             for (int i = 0; i < M; i++) {
  for (int j = 0; j < N; j++) {
    mat[i][j] = 0;</pre>
145
146
147
                 }
148
149
            }
150
         }
151
         void scale_mat (int M, int N, double mat[M][N], double alpha){
   /* Scales the matrix `mat` by factor `alpha` */
152
153
             /* Scales the matrix mat by 1.
//loops over all indices
for (int i = 0; i < M; i++) {
    for (int j = 0; j < N; j++) {
        mat[i][j] *= alpha;
}
154
155
157
158
159
            }
160
```

# **B** Auxiliary

#### **B.1** Makefile

```
CFLAGS = -03 -Wall -Wno-unused-result
    LIBS = -lm - lgsl - lgslcblas
    HEADERS = initfcc.h alpotential.h funcs.h fft_func.h
    OBJECTS = initfcc.o alpotential.o funcs.o fft_func.o
    %.o: %.c $(HEADERS)
         $(CC) -c -o $@ $< $(CFLAGS)
12
13
    all: Task1 Task2 Task3 main_Prod.c
14
15
    17
18
    Task2: $(OBJECTS) main_T2.c
$(CC) -o $@ $^ $(CFLAGS) $(LIBS)
19
20
21
    Task3: $(OBJECTS) main_T3.c
$(CC) -o $@ $^ $(CFLAGS) $(LIBS)
23
    Prod: $(OBJECTS) main_Prod.c
    $(CC) -o $@ $^ $(CFLAGS) $(LIBS)
25
26
     # $(PROGRAMS): $(OBJECTS) main_T1.c
29
        $(CC) -o $@ $^ $(CFLAGS) $(LIBS)
31
    clean:
```

```
32 | rm -f *.o
33 | touch *.c
```

# C MATLAB scripts

#### C.1 Analysis scripts for tasks 3-7: Al\_energies.m

```
%% initial
     tmp = matlab.desktop.editor.getActive; %% cd to current path
     cd(fileparts(tmp.Filename));
set(0,'DefaultFigureWindowStyle','docked');
     warning('off','MATLAB:handle_graphics:exceptions:SceneNode'); % interpreter
     GRAY = 0.7*[0.9 0.9 1];
     AMU = 1.0364e-4;

m_A1 = 27*AMU;
     %% task 1: lattice energies
10
13
     energy_data = load('../data/lattice_energies.tsv');
     a0 = energy_data(:,1);
v0 = a0.^3;
15
16
     energy = energy_data(:,2);
     figure(1);clf;
     plot(v0, energy, 'xk');
20
     start_v = 64;
     end v = 68:
     indToInclude = (v0 > start_v) & (v0 < end_v);</pre>
     p = polyfit(v0(indToInclude), energy(indToInclude), 2);
     hold on;
     vvec = linspace(start_v, end_v);
plot(vvec, p(1)*vvec.^2 + p(2)*vvec + p(3), '-r');
xlim([64 68]);
28
29
     v_min = -p(2)/(2*p(1));
a_min = v_min^(1/3);
32
     omega_res = sqrt(2*p(1)*a_min^4/m_Al);
     f_res = omega_res/(2*pi); % rough estimation of resonance frequency (?)
     ax = gca; ax.YLim = [-13.45 -13.42];
     h1 = plot( v_min*[1 1], ax.YLim, '--k'); % plot vertical line at v_min
39
     ax.YTick = (-13.45:0.01:-13.42);
     vlabel('$E_{\rm pot}$ [eV/unit cell]');
xlabel('$a_0^3$ [\AA$^3$]');
legend('data', 'quadratic fit', ['$V_{\rm eq} \approx \, $' ...
    num2str(round(v_min,2)) '\, \AA$^3$'], ...
40
41
44
                         'southeast')
45
     ax = gca; ax.Children = ax.Children(3:-1:1);
     ImproveFigureCompPhys(gcf); h1.LineWidth = 2; setFigureSize(gcf, 300, 600);
46
47
     saveas(gcf, '../figures/potential_er
%% task 2: find a suitable timestep
                     ../figures/potential_energy.eps', 'epsc')
50
51
     dt=[2e-2,1e-2,5e-3,2e-3];
     t_eq=0.5;
53
     figure(1); clf; figure(2); clf;
          T_data = load(sprintf('../data/temperature_dt-%0.0e_Task2.tsv',dt(i)));
E_data =load(sprintf('../data/total_energy_dt-%0.0e_Task2.tsv',dt(i)));
57
58
59
          t = T_data(:,1);
60
          T = T_data(:,2);
          E = E_data(:,2);
61
63
          fprintf('dt = %0.0e\n',dt(i));
64
65
          T_avg=mean(T(t>t_eq));
          T_std=std(T(t>t_eq));
fprintf('\tT = %0.2f +- %0.1f %%\n', T_avg, abs(T_std/T_avg)*100);
66
67
69
70
          E_std=std(E(t>t_eq));
          fprintf('\tE = \%0.2f +- \%0.1e \%\n', E_avg, abs(E_std/E_avg)*100);
71
72
73
          figure(1)
          plot(t, T); hold on;
          plot(t, E);hold on;
```

```
79
          for ifig = 1:2
 80
                  figure(ifig);
 81
                 h = legend(strcat({'$dt = $ '}, num2str(round(dt',4)) , ' ps'));
                  xlabel('$t$ [ps]');
 82
 83
                  ax = gca;
                  if ifig ==1
 85
                         ylabel('$\mathcal T$ [K]')
 86
                         ax.YLim = [400 1800];
 87
                  else
                         ylabel('$E_{\rm tot}$ [eV/unit cell]');
 88
                         ax.YTick = (-13:0.1:-10);
 89
                         ax.YLim = [-12.75 - 12.5];
 90
 91
 92
                  ImproveFigureCompPhys(gcf,'Linewidth', 2);setFigureSize(gcf, 400, 400);
 93
          end
         saveas(1, '../figures/dt-scan-temperature.eps', 'epsc')
saveas(2, '../figures/dt-scan-energy.eps', 'epsc')
 94
 95
         %% task 3: temperature and pressure equilibration,
 96
 97
         % and task4: test production pressure and temperature
 98
 99
          clc; figure(10);clf;
         temps = [500 700 500 700];
temperatures_str = num2str([500;700]);
100
101
         102
103
104
105
         bar = 6.2415e-07;
         Kelvin_to_degC = -273.15;
t_eqs = [1 1 0.5 0.5]; % approximate equilibration time
106
107
108
         N_average_points = 100;
109
         dt = 5e-3;
110
          tau_equilibration = 100*dt;
111
112
          for iFile = 1:numel(FILENAMES)
                  figure(iFile):clf:
113
114
                  data = load(FILENAMES{iFile});
115
116
117
                  T = data(:,2)+Kelvin_to_degC;
118
                 P = data(:,3)/bar/1e4; \%GPa
119
120
                  t_eq=t_eqs(iFile);
121
122
                  T_avg=mean(T(t>t_eq));
123
                  T_std=std(T(t>t_eq));
124
                  fprintf('\tT = \%0.2f +- \%0.1f \tC\n', T_avg, abs(T_std));
125
126
                  P avg=mean(P(t>t eg)):
127
                  P_std=std(P(t>t_eq));
                  to bar
129
130
                  yyaxis left
131
                 %subplot(2.1.1)
132
                  if iFile <=2 % equlibration run, otherwise production
    plot(t./tau_equilibration,T, 'color', GRAY),hold on;</pre>
133
134
135
                         plot(t./tau_equilibration, movmean(T,N_average_points),'-k')
136
                  else
                         plot(t,T, 'color', GRAY),hold on;
plot(t, cumsum(T)./(1:length(t))','-k')
137
138
139
140
                  ylabel('$T \, [^\circ \rm C]$')
141
                  if iFile <=2 % equlibration run, otherwise production
  ylim(temps(iFile)*(1+ 0.3*[-3*0.6,0.6]))</pre>
142
143
144
                         yyaxis right
145
                         plot(t./tau_equilibration,P),hold on;
146
                         plot(t./tau_equilibration, movmean(P,N_average_points),'-k')
147
148
                         \label{eq:legend('$\mathbb{T}$', 'mov avg','$\mathbb{P}$', 'mov avg', 'location'} \leftarrow \label{eq:legend('}
                         , 'west');
xlabel('$t/\tau_{\rm eq}$')
149
150
                         %xlim([0 5])
151
                  else
152
                         ylim(temps(iFile) + 100*[-3,1])
153
                          yyaxis right
                         plot(t,P),hold on;
154
                         plot(t, cumsum(P)./(1:length(t))','-k')
legend('$\mathcal{T}$', 'cum avg','$\mathcal{P}$', 'cum avg', 'location'
, 'west');
rlabel('$\forall^{\sigma} \sigma \forall^{\sigma} \sigma \forall^{\sigma}
155
156
                         xlabel('$t$\, [ps]')
157
158
                  end
                  ylabel('$P \,[\rm GPa]$')
159
                  ylim([-0.6,0.6*3])
160
                  ImproveFigureCompPhys(gcf, 'linewidth', 3, 'LineColor', ...
161
                  {'MYORANGE', GRAY, 'MYBLUE', GRAY}');
%ImproveFigureCompPhys(gcf, 'linewidth', 3, 'LineColor', ...
162
163
164
                           {'k', GRAY}');
                  setFigureSize(gcf, 400, 400);
165
```

```
if iFile <=2 % plot a0 too</pre>
167
               figure(10)
168
               a0 = data(:,4);
169
               plot(t./tau_equilibration, a0);hold on;
170
171
172
173
174
      figure(10);
     xlabel('$t/\tau_{\rm eq}$');
ylabel('$a_0$');
legend('$T = 500^\circ$C','$T = 700^\circ$C')
175
176
177
      setFigureSize(gcf, 300, 600);
179
      ImproveFigureCompPhys(gcf, 'LineColor', {'MYRED','MYLIGHTBLUE'}', 'LineStyle', {←
            '-','-.'}');
180
     saveas(1, '../figures/TP-eq-500.eps', 'epsc')
saveas(2, '../figures/TP-eq-700.eps', 'epsc')
saveas(3, '../figures/TP-prod-500.eps', 'epsc')
saveas(4, '../figures/TP-prod-700.eps', 'epsc')
saveas(10, '../figures/a0.eps', 'epsc')
181
182
183
185
      \%\% determine displacements and MSD
186
      temperatures_str = num2str([500;700]);
187
188
      clc; clf;
189
      figure(10); clf;
190
      FILENAMES = strcat({'../data/temp-'}, temperatures_str, ...
     191
192
193
194
195
      for iFile = 1:numel(FILENAMES)
197
          figure(iFile); clf;
          data = load(FILENAMES{iFile});
198
199
          t = data(:,1);
200
          dx = data(:.2:end):
201
202
          data = load(FILENAMES_Dyn{iFile});
203
          MSD = data(:,2);
          vel_corr = data(:,3);
plot(t, MSD, 'k'); hold on;
204
205
206
207
          if iFile ==2 % liquid
               tStart = 1; tEnd = t(end)-tStart;
209
               goodInd = (t>tStart & t<tEnd);</pre>
210
211
               D = MSD(goodInd)./(6*t(goodInd));
212
213
               selfDiffusionCoeff = mean(D); % in
                                                          ^2 /ps
214
               plot(t, 6*t*selfDiffusionCoeff, ':r');
215
216
217
          plot(t, dx.^2, 'color', GRAY); hold on;
218
          xlabel('$t$ [ps]')
ylabel('$\Delta x^2 \,[\rm \AA^2]$')
219
220
221
          if iFile ==1
               vilim([ 0 0.5]);
leg = legend( '$\Delta_{\rm MSD}$', 'individual trajectories');
222
223
224
225
               ylim([0 30]);
               leg = legend('$\Delta_{\rm MSD}$', '$6 t D_s$', ...
    'individual trajectories');
226
227
228
          end
229
          xlim([0 6])
230
231
          leg.Location='northwest':
          ImproveFigureCompPhys(gcf, 'Linewidth', 2);
232
          ax = gca; [ax.Children(6:end).LineWidth] = deal(5);
233
234
          ax.Children = ax.Children([6:end 1:5]);
235
          setFigureSize(gcf, 300, 600);
236
      end
237
238
      % velocity correlation
      figure(10);clf; figure(11);clf;
240
      n_average_points = 1;%30;
241
      for iFile = 1:numel(FILENAMES)
242
          data = load(FILENAMES_Dyn{iFile});
          t = data(:,1);
243
244
          vel corr = data(:.3):
245
246
          data = load(FILENAMES_Pow{iFile});
247
          freq = data(:,1);
248
          pow_spec = data(:,2);
249
250
          figure(10):
251
          plot(t, vel_corr/vel_corr(1)); hold on;
252
253
          dt = t(2)-t(1);
254
          N_{times} = round(length(t)/1.5);% we have bad statistics at later times.
255
          deltaf = 1/(N_times * dt);
```

```
freqvec = 0:deltaf:(1/(2*dt));
257
            PhiHat = 2 * trapz(t(1:N_times),
                 (vel_corr(1:N_times) * ones(size(freqvec))) .* ...
cos(2*pi*t(1:N_times) * freqvec ), 1);
258
259
260
261
            plot(freqvec, PhiHat); hold on;
262
263
            plot(freq, pow_spec*t(end), '-.'); hold on;
264
            if iFile ==2 % liquid
                 tStart = 1:
265
                 selfDiffusionCoeff_spectral1 = mean(PhiHat(1:3))/6; % in
266
267
                 selfDiffusionCoeff_spectral2 = mean(pow_spec(1:3)*t(end))/6; % in
                                                                                                           ^2 /←
268
            end
269
270
      end
271
      disp([selfDiffusionCoeff selfDiffusionCoeff_spectral1 ←
             selfDiffusionCoeff_spectral2]);
274
275
      xlim([0 1]);
      leg = legend(strcat({'$T='}, num2str([500;700]), '\,^\circ $C'));
276
      leg = legend(streat() si= f, namest();
leg.Location='northeast';
xlabel('$t$ [ps]')
ylabel('$\Phi (t)/\Phi (0)$')
ImproveFigureCompPhys(gcf, 'LineColor', {'MYRED', 'MYLIGHTBLUE'}');
277
279
280
281
      setFigureSize(gcf, 300, 600);
282
283
      figure(11)
      leg = legend('$T= 500 \, ^\circ $C, $ \hat \Phi$' ,...
    '$T= 500 \, ^\circ $C, $\hat P$' ,...
    '$T= 700 \, ^\circ $C, $\hat \Phi$', ...
    '$T= 700 \, ^\circ $C, $\hat P$');
284
286
287
      xlim([0 20])
288
      ylim([0 Inf])
xlabel('$f$ [THz]')
ylabel('$\hat P$ [\AA$^2$/ps]')
289
292
      setFigureSize(gcf, 300, 600);
293
      294
295
298
```

#### C.2 Improve figure appearance: ImproveFigureCompPhys.m

```
function ImproveFigureCompPhys(varargin)
    %ImproveFigureCompPhys Improves the figures of supplied handles
    % - none (improve all figures) or handles to figures to improve
    % - optional:
              LineWidth int
              LineStyle column vector cell, e.g. {'-','--'}',
LineColor column vector cell, e.g. {'k',[0 1 1], 'MYBLUE'}'
                                      colors: MYBLUE, MYORANGE, MYGREEN, MYPURPLE, MYYELLOW,
              MYLIGHTBLUE, MYRED
Marker column vector cell, e.g. {'.', 'o', 'x'}'
10
11
12
    % ImproveFigure was originally written by Adam Stahl, but has been heavily
13
    % modified by Linnea Hesslow
14
16
17
    %%% Handle inputs
    % If no inputs or if the first argument is a string (a property rather than % a handle), use all open figures
if nargin == 0 || ischar(varargin{1})
18
19
20
         %Get all open figures
21
         figHs = findobj('Type','figure');
23
         nFigs = length(figHs);
24
     else
         % Check the supplied figure handles
25
         figHs = varargin{1};
26
         figHs = figHs(ishandle(figHs) == 1); %Keep only those handles that are ←
              proper graphics handles
28
         nFigs = length(figHs);
29
30
     % Define desired properties
31
32
     titleSize = 24;
     interpreter = 'latex';
34
    lineWidth = 4;
35
     axesWidth = 1.5;
    labelSize = 22;
```

```
textSize = 20;
38
      legTextSize = 18;
39
      tickLabelSize = 18:
40
      LineColor = {};
LineStyle = {};
41
      Marker = {};
 43
 44
      % define colors
45
      co = [ 0
                      0.4470
                                    0.7410
           0.8500
                        0.3250
46
                                     0.0980
47
           0.9290
                        0.6940
                                     0.1250
           0.4940
                        0.1840
                                     0.5560
48
                        0.6740
49
           0.4660
                                     0.1880
50
           0.3010
                        0.7450
                                     0.9330
51
           0.6350
                       0.0780
                                     0.1840 ];
      colors = struct('MYBLUE', co(1,:),...
52
           'MYORANGE', co(2,:),...
'MYYELLOW', co(3,:),...
'MYPURPLE', co(4,:),...
'MYGREEN', co(5,:),...
53
54
 55
 56
           'MYLIGHTBLUE', co(6,:),...
 57
           'MYRED', CO(7,:),...
'GERIBLUE', [0.3000 0.1500 0.7500],...
'GERIRED', [1.0000 0.2500 0.1500],...
'GERIYELLOW', [0.9000 0.7500 0.1000],...
'LIGHTGREEN', [0.4 0.85 0.4],...
'LINNEAGREEN', [7 184 4]/255);
58
59
60
61
62
63
64
65
      % Loop through the supplied arguments and check for properties to set. for i = 1:nargin
66
67
           if ischar(varargin{i})
 68
                switch lower(varargin{i})  %Compare lower case strings
 69
                      case 'linewidth'
                          lineWidth = varargin{i+1};
 70
 71
                      case 'linestyle'
                          LineStyle = varargin{i+1};
 72
 73
                            'linecolor'
                      case
                          LineColor = varargin{i+1};
 75
                           for iLineColor = 1:numel(LineColor)
 76
                                if isfield(colors, LineColor{iLineColor})
                                    LineColor{iLineColor} = colors.(LineColor{iLineColor});
 77
                                end
 78
 79
                          end
 80
                     case
                            'marker'
                          Marker = varargin{i+1};
81
82
           end
83
      end
84
      85
86
87
      %%% Improve the figure(s)
88
89
      for iFig = 1:nFigs
90
91
           fig = figHs(iFig);
 92
           lineObjects = findall(fig, 'Type', 'line');
textObjects = findall(fig, 'Type', 'text');
axesObjects = findall(fig, 'Type', 'axes');
legObjects = findall(fig, 'Type', 'legend');
contourObjects = findall(fig, 'Type', 'contour'); % not counted as lines
 93
 94
95
 96
97
 98
 99
           %%% TEXT APPEARANCE: first set all to textSize and then change the ones
100
           %%% that need to be changed again
101
102
           %Change size of any text objects in the plot
           set(textObjects,'FontSize',textSize);
set(legObjects,'FontSize',legTextSize);
103
104
105
           %%% FIX LINESTYLE, COLOR ETC. FOR EACH PLOT SEPARATELY
106
107
           for iAx = 1:numel(axesObjects)
                lineObjInAx = findall(axesObjects(iAx), 'Type', 'line');
108
109
                %set line style and color style (only works if all figs have some
110
                %number of line plots..)
111
112
                if ~isempty(LineStyle)
                      set(lineObjInAx, {'LineStyle'}, LineStyle)
113
114
                      set(contourObjects, {'LineStyle'}, LineStyle); %%%%%
                end
115
                if ~isempty(LineColor)
116
                     set(lineObjInAx, {'Color'}, LineColor)
set(contourObjects, {'LineColor'}, LineColor); %%%%%
117
119
                end
                if ~isempty(Marker)
120
                      set(lineObjInAx, {'Marker'}, Marker)
121
                      set(lineObjInAx, {'Markersize'}, num2cell(10+22*strcmp(Marker, '.'))↔
122
123
124
125
                %%% change font sizes.
126
                % Tick label size
```

```
xLim = axesObjects(iAx).XLim;
                        axesObjects(iAx).FontSize = tickLabelSize;
axesObjects(iAx).XLim = xLim;
128
129
                        %Change label size
axesObjects(iAx).XLabel.FontSize = labelSize;
axesObjects(iAx).YLabel.FontSize = labelSize;
130
131
132
133
                        %Change title size
axesObjects(iAx).Title.FontSize = titleSize;
134
135
                 end
136
137
                 %%% LINE APPEARANCE
138
                 %Change line thicknesses
                 set(lineObjects, 'LineWidth', lineWidth);
set(contourObjects, 'LineWidth', lineWidth);
set(axesObjects, 'LineWidth', axesWidth)
140
141
142
143
                % set interpreter: latex or tex
set(text0bjects, 'interpreter', interpreter)
set(leg0bjects, 'Interpreter', interpreter)
set(axes0bjects,'TickLabelInterpreter', interpreter);
144
146
147
         end
148
149
         end
```

#### C.3 Change size of figures: setFigureSize.m

```
function [ fig ] = setFigureSize( fig, H, W )
fig.Units = 'points';
fig.WindowStyle = 'normal'; % undock
fig.Position(3:4) = [W H];
end
```