
Lab 2: INS and Kalman Filter

TTK5: Kalman Filtering and Navigation

By:

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Task 1

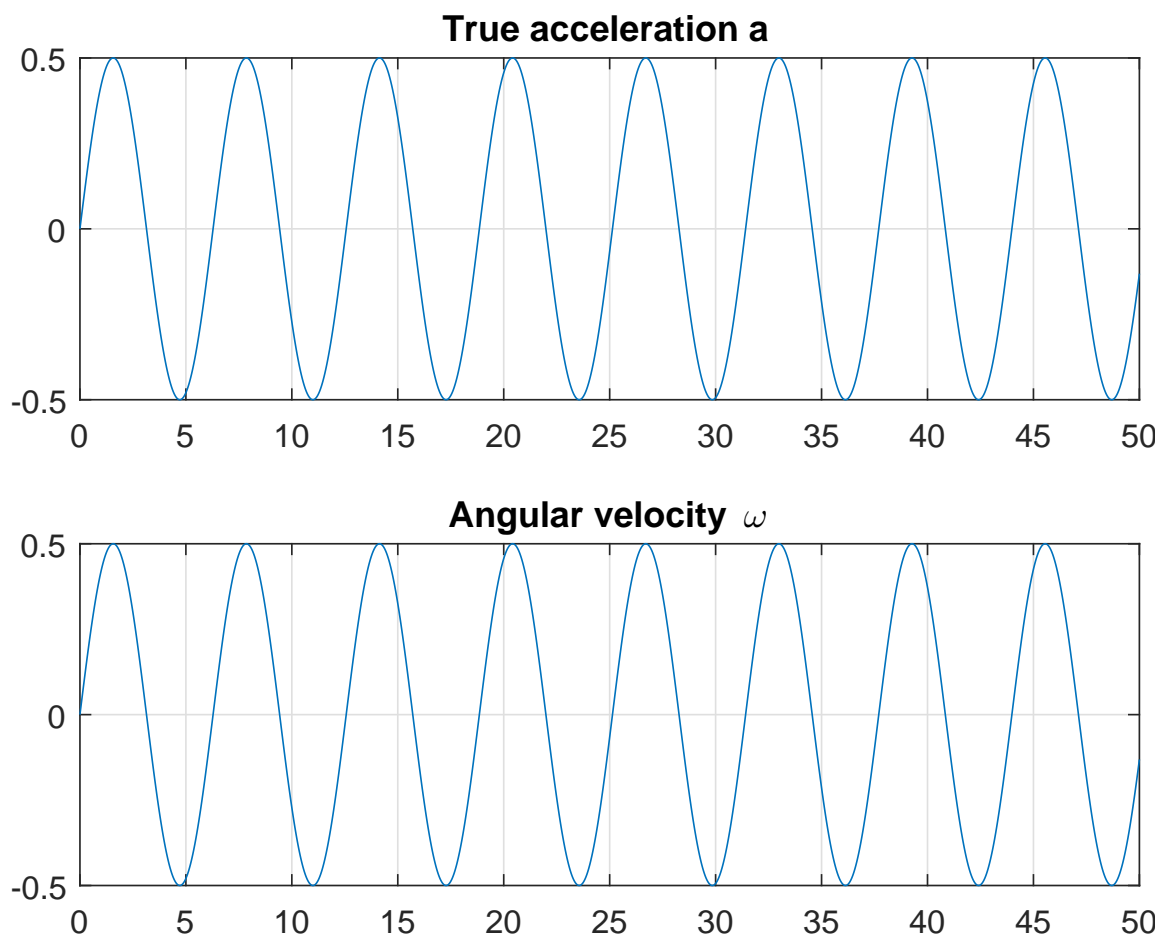


Figure 1: True acceleration and angular velocity for task 1.

Task 2

In order to discretize the system, it must first be written as a state space model.
The system

$$\dot{x} = v \quad (1a)$$

$$\dot{v} = a \quad (1b)$$

$$\dot{\theta} = \omega \quad (1c)$$

can be written as

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u} \quad (2a)$$

$$\begin{bmatrix} \dot{x} \\ \dot{v} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ v \\ \theta \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ \omega \end{bmatrix}. \quad (2b)$$

By using forward Euler to discretize the system, it can be written on the form

$$\mathbf{x}(t_{k+1}) = (\mathbf{I} + h\mathbf{A}(t_k))\mathbf{x}(t_k) + h\mathbf{B}(t_k)\mathbf{u}(t_k) \quad (3)$$

where h is the step size. The discretized system then becomes

$$\mathbf{x}(t_{k+1}) = \begin{bmatrix} 1 & h & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \mathbf{x}(t_k) + \begin{bmatrix} 0 & 0 \\ h & 0 \\ 0 & h \end{bmatrix} \mathbf{u}(t_k). \quad (4)$$

Figure 2 shows plots of the states in the discretized system.

Task 3

When white noise is expressed in discrete time it is referred to as a white sequence [1], where the sequence consists of random variables that are uncorrelated [2]. The autocorrelation function for discrete white noise is:

$$R_d(k) = A\delta(k), \quad \delta(k) = \begin{cases} 1 & k = 0 \\ 0 & k \neq 0 \end{cases}. \quad (5)$$

When using Matlab white Gaussian noise can be generated by using `wgn()`, which will generate a sequence of uncorrelated random variables, which can be regarded as a white sequence.

The biases b_1 and b_2 can be discretized with forward Euler using equation 3 from task 2. The bias can be written in state space form as

$$\dot{\mathbf{x}} = \begin{bmatrix} -\frac{1}{T_1} & 0 \\ 0 & -\frac{1}{T_2} \end{bmatrix} \mathbf{x} + \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \mathbf{w} \quad (6)$$

where

$$\mathbf{x} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}, \quad \mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}.$$

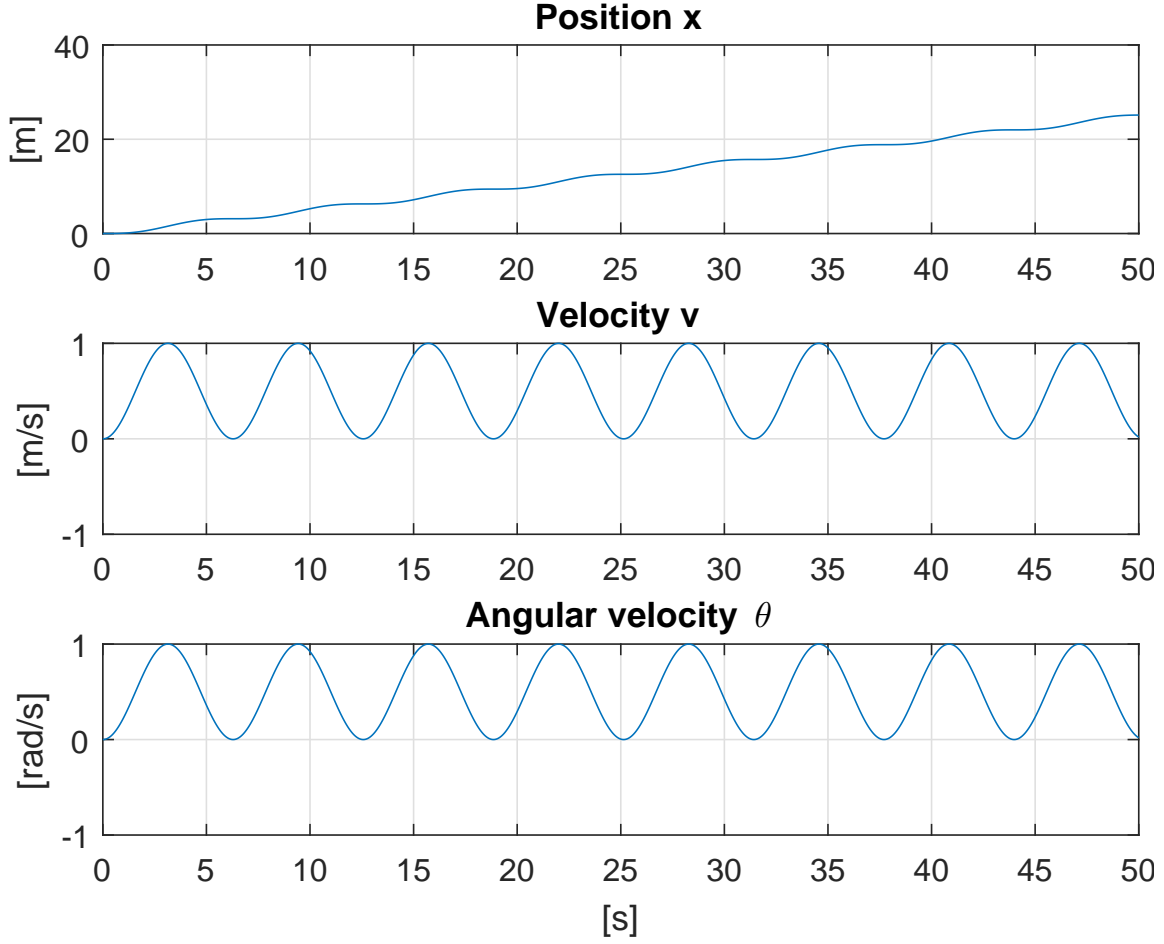


Figure 2: States of the discretized system.

The resulting discretized system is:

$$\mathbf{x}(t_{k+1}) = \begin{bmatrix} 1 - \frac{h}{T_1} & 0 \\ 0 & 1 - \frac{h}{T_2} \end{bmatrix} \mathbf{x}(t_k) + \begin{bmatrix} h & 0 \\ 0 & h \end{bmatrix} \mathbf{w}(t_k). \quad (7)$$

Figure 3 shows the resulting discretized bias, while figures 4 and 5 shows the measured states compared to the true states. Note that for the plots of ω and a the noise is very dominant, but the true states is showed as a sine curve behind all the noise.

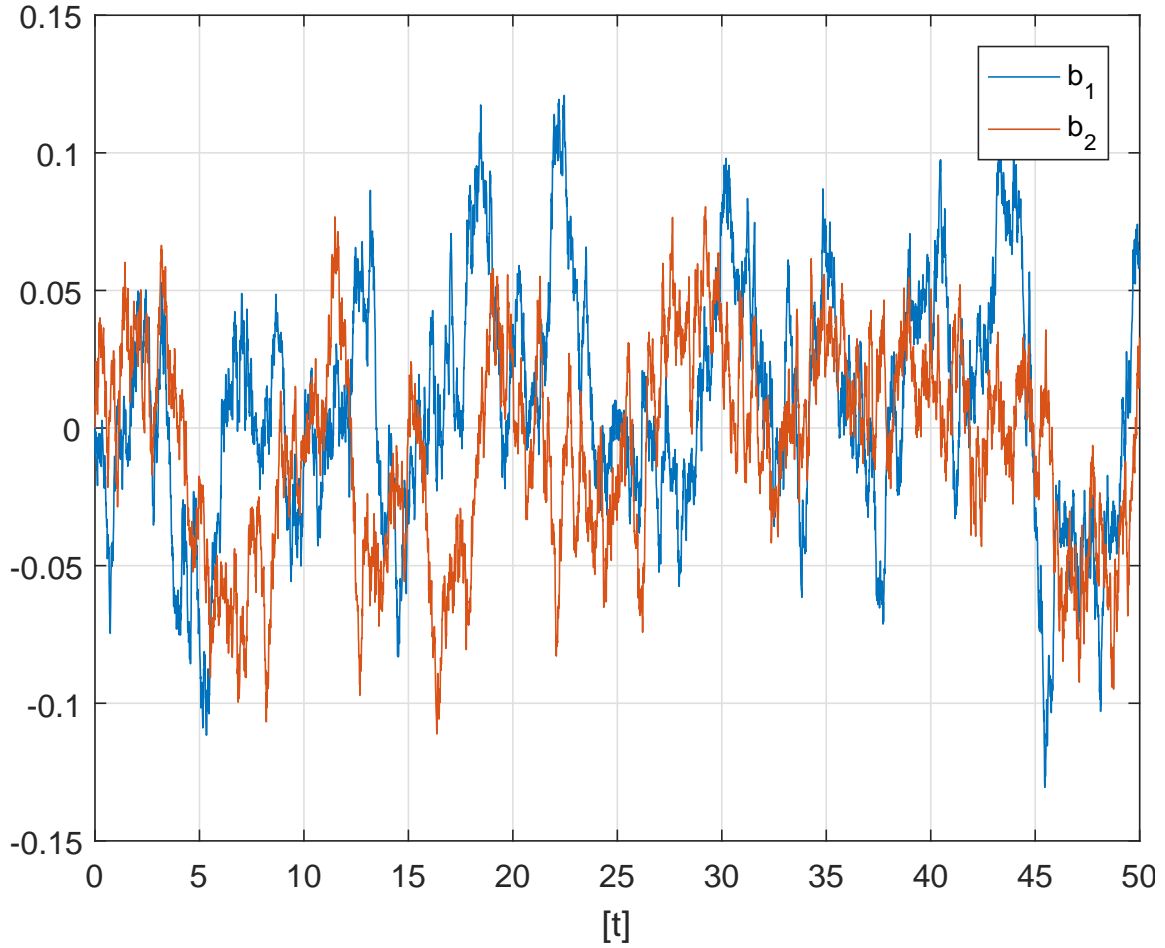


Figure 3: Bias modelled as a Gauss-Markov process for task 3.

Task 4

The Kalman filter consists of several equations, which can be found in table 4.1 in [1].

The states for the Kalman filter are

$$\mathbf{x} = \begin{bmatrix} x \\ v \\ b_1 \\ \theta \\ b_2 \end{bmatrix}, \quad u = \begin{bmatrix} a \\ \omega \end{bmatrix}, \quad y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \quad (8)$$

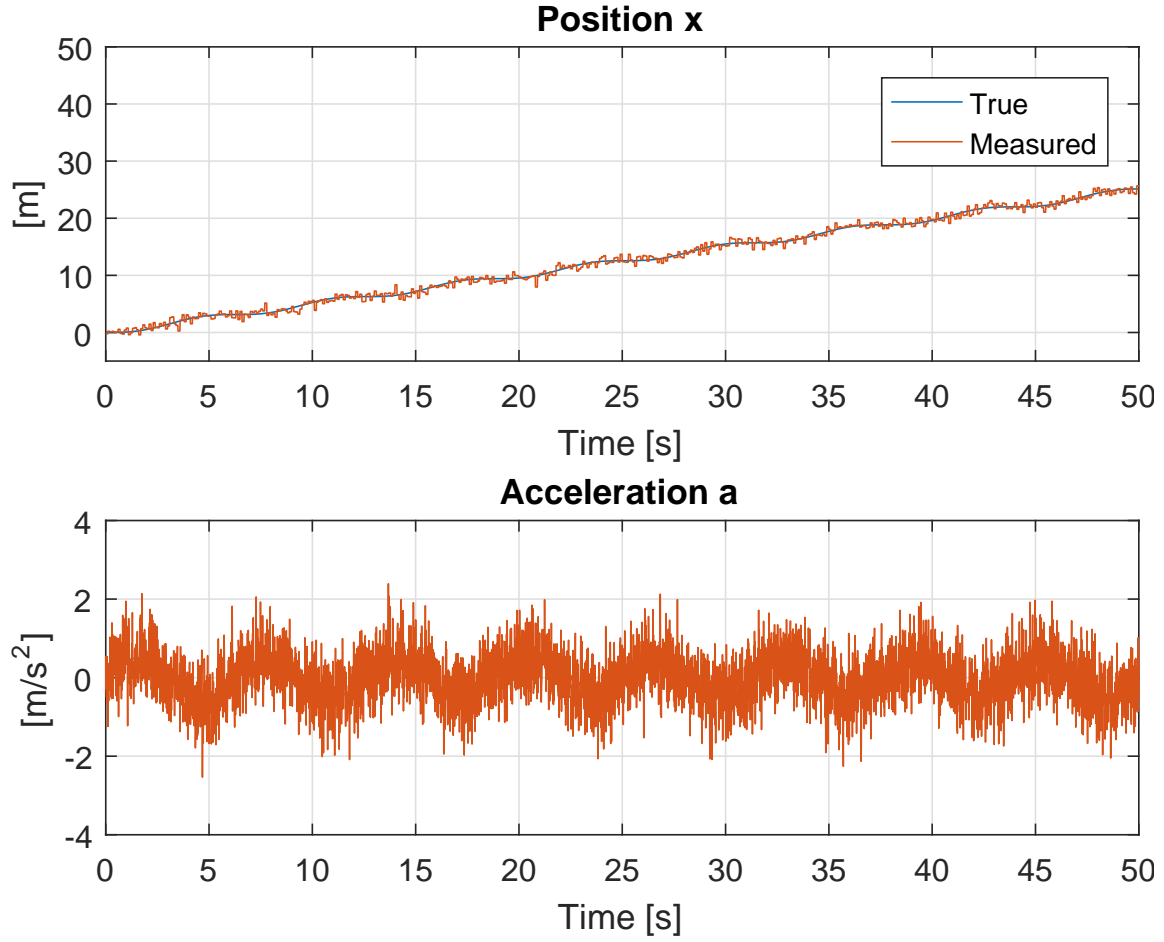


Figure 4: Measured position and acceleration for task 3.

The continuous Kalman filter can be written as

$$\dot{\hat{x}} = A\hat{x} + Bu + K(y - H\hat{x}) \quad (9)$$

where

$$\hat{x} = \begin{bmatrix} \hat{x} \\ \hat{v} \\ \hat{b}_1 \\ \hat{\theta} \\ \hat{b}_2 \end{bmatrix}, A = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -\frac{1}{T_1} & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & -\frac{1}{T_2} \end{bmatrix}, B = \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, H = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

When the system is discretized it will take the form

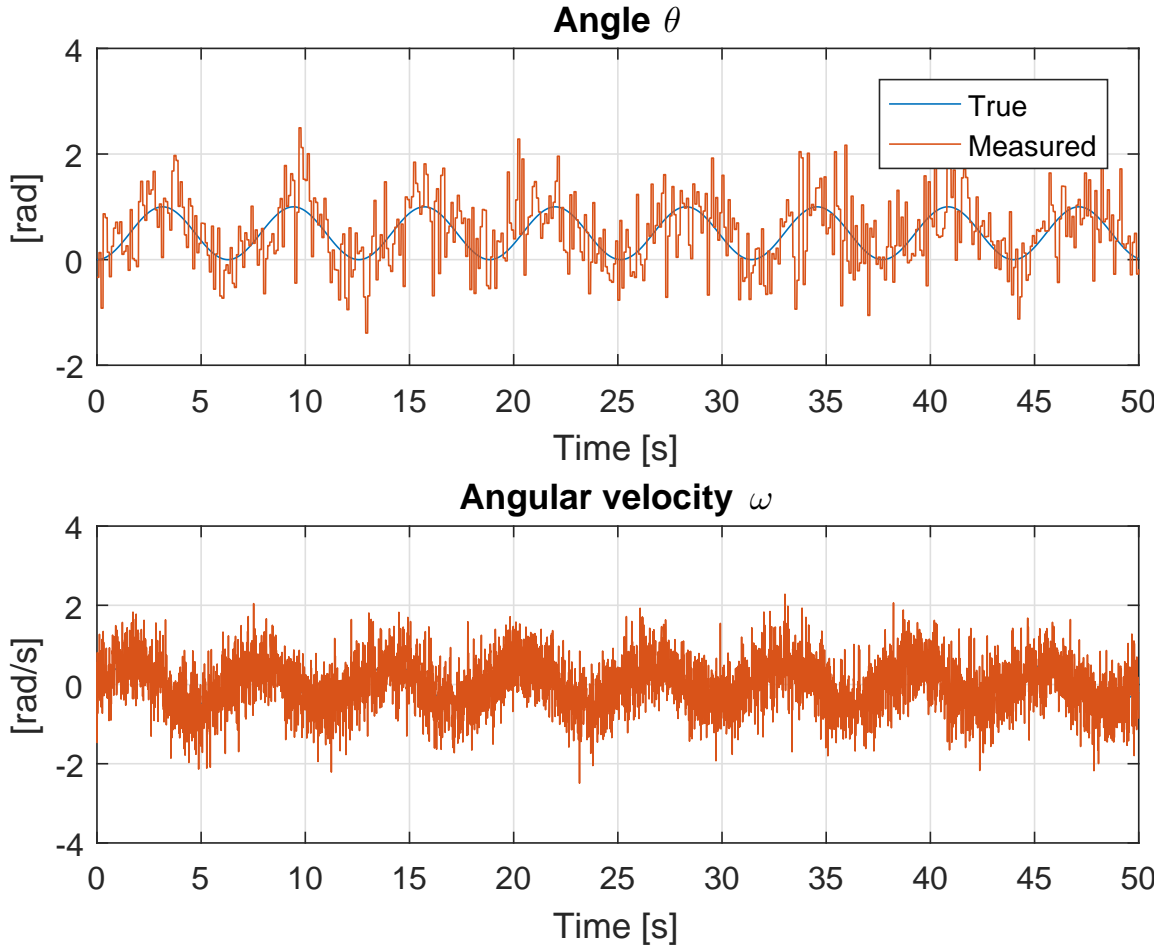


Figure 5: Measured orientation angle and angular velocity for task 3.

$$x(k+1) = \Phi(k)x(k) + \Delta(k)u(k) + \Gamma w(k) \quad (10a)$$

$$y(k) = H(k)x(k) + v(k) \quad (10b)$$

Which gives

$$\Phi = I + hA(t_k) \quad (11a)$$

$$\Delta(k) = hB(t_k) \quad (11b)$$

$$\Gamma(k) = E \quad (11c)$$

The design matrices of the Kalman filter, \mathbf{Q} and \mathbf{R} , are chosen based on knowledge about the noise that is present in the system, namely the variance of the process noise and the measurement noise:

$$\mathbf{Q}_d(k) = \begin{bmatrix} Var(w_1) & 0 & 0 & 0 \\ 0 & Var(w_2) & 0 & 0 \\ 0 & 0 & Var(w_3) & 0 \\ 0 & 0 & 0 & Var(w_4) \end{bmatrix}, \quad \mathbf{R}_d(k) = \begin{bmatrix} Var(v_1) & 0 \\ 0 & Var(v_2) \end{bmatrix}. \quad (12)$$

And they are discretized

$$\mathbf{Q}_d = h\mathbf{Q}, \quad \mathbf{R}_d = \frac{1}{h} \quad (13)$$

The initial conditions of the filter are chosen as

$$\bar{\mathbf{x}}(0) = \mathbf{x}_0 \quad (14a)$$

$$\bar{\mathbf{P}}(0) = E[(\mathbf{x}(0) - \hat{\mathbf{x}}(0))(\mathbf{x}(0) - \hat{\mathbf{x}}(0))^T] = \mathbf{P}_0. \quad (14b)$$

The Kalman gain matrix is calculated by

$$\mathbf{K}(k) = \bar{\mathbf{P}}(k)\mathbf{H}^T(k)[\mathbf{H}(k)\bar{\mathbf{P}}(k)\mathbf{H}^T(k) + \mathbf{R}_d(k)]^{-1} \quad (15)$$

and the state estimation performed at every timestep is defined as

$$\hat{\mathbf{x}}(k) = \bar{\mathbf{x}}(k) + \mathbf{K}(k)[\mathbf{y}(k) - \mathbf{H}(k)\bar{\mathbf{x}}(k)]. \quad (16)$$

The error covariance update is defined as

$$\hat{\mathbf{P}}(k) = [\mathbf{I} - \mathbf{K}(k)\mathbf{H}(k)]\bar{\mathbf{P}}(k)[\mathbf{I} - \mathbf{K}(k)\mathbf{H}(k)]^T + \mathbf{K}(k)\mathbf{R}_d(k)\mathbf{K}^T(k). \quad (17)$$

The propagation of the system is updated in both the state estimation and the error covariance

$$\bar{\mathbf{x}}(k+1) = \Phi(k) + \hat{\mathbf{x}}(k) + \Delta(k)\mathbf{u}(k) \quad (18a)$$

$$\bar{\mathbf{P}}(k+1) = \Phi(k)\hat{\mathbf{P}}(k)\Phi^T(k) + \Gamma(k)\mathbf{Q}_d(k)\Gamma^T(k). \quad (18b)$$

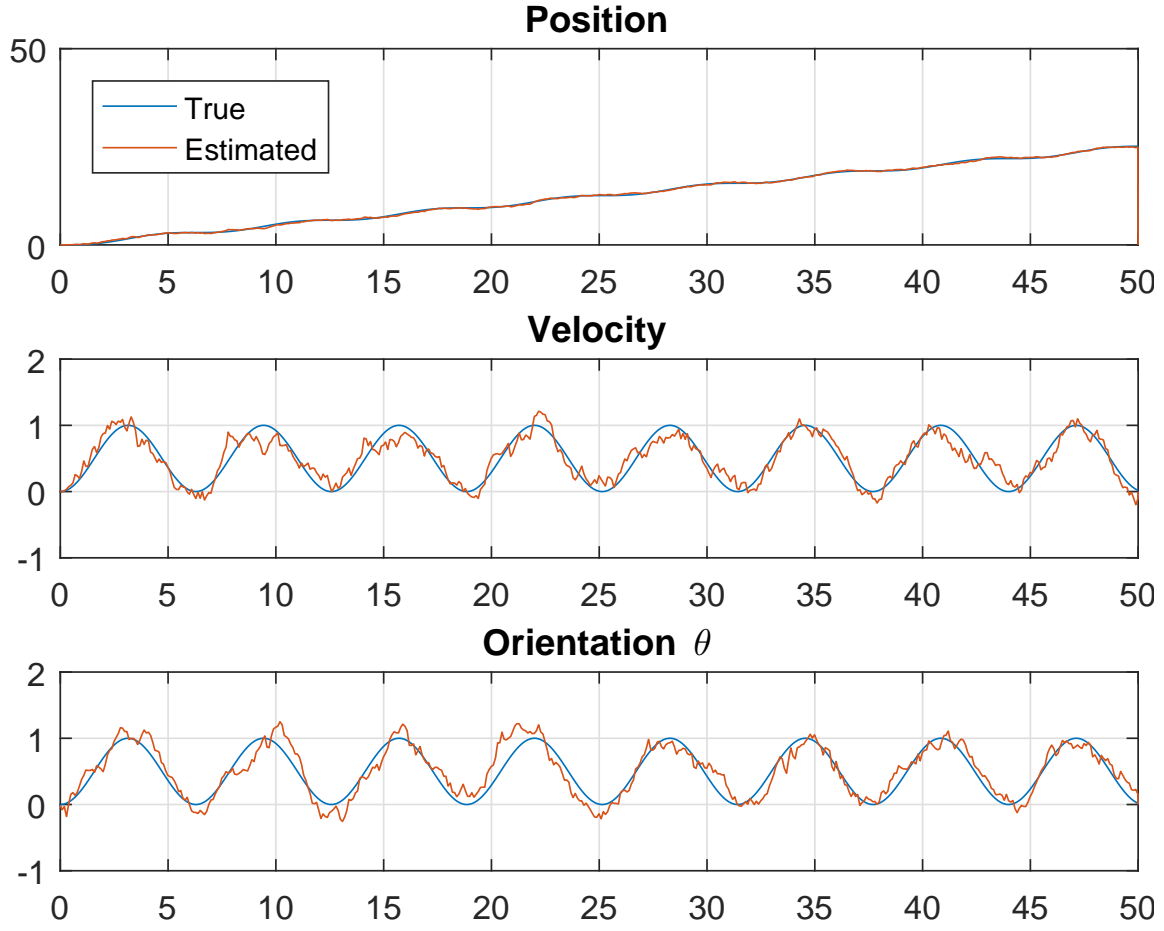


Figure 6: The estimated states for task 4.

Task 5

The difference between a direct and an indirect Kalman filter is that an indirect filter estimates the error of the measurements based on an error model. The error model for the three states x , v and θ will in this case be [1]:

$$\delta \dot{x} = \delta v \quad (19a)$$

$$\delta \dot{v} = b_1 + w_1 \quad (19b)$$

$$\dot{b}_1 = -\frac{1}{T_1} b_1 + w_2 \quad (19c)$$

$$\delta \dot{\theta} = b_2 + w_3 \quad (19d)$$

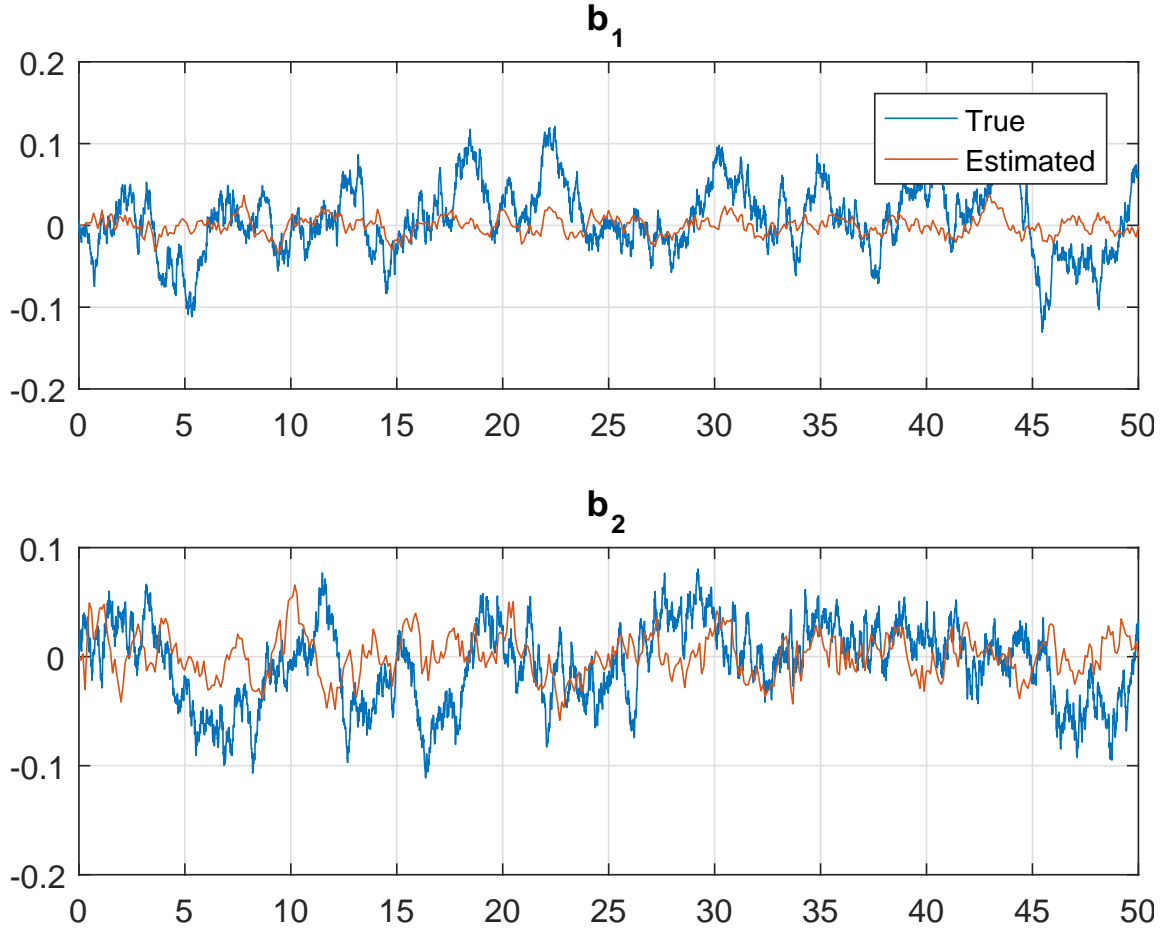


Figure 7: Estimated bias for task 4.

$$\dot{b}_2 = -\frac{1}{T_2}b_2 + w_4 \quad (19e)$$

These error models will together form the following states for the Kalman filter

$$\hat{\mathbf{x}} = \begin{bmatrix} \delta \hat{x} \\ \delta \hat{v} \\ \hat{b}_1 \\ \delta \hat{\theta} \\ \hat{b}_2 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} x_{GPS} - x_{INS} + v_1 \\ \theta_{GPS} - \theta_{INS} + v_2 \end{bmatrix} \quad (20)$$

which together will form the Kalman equation

$$\dot{\hat{\mathbf{x}}} = \Phi \hat{\mathbf{x}} + K(\mathbf{y} - H\hat{\mathbf{x}}) \quad (21)$$

The Φ , Δ , H and Γ matrices will stay the same as in the previous task, as will the design matrices Q and R .

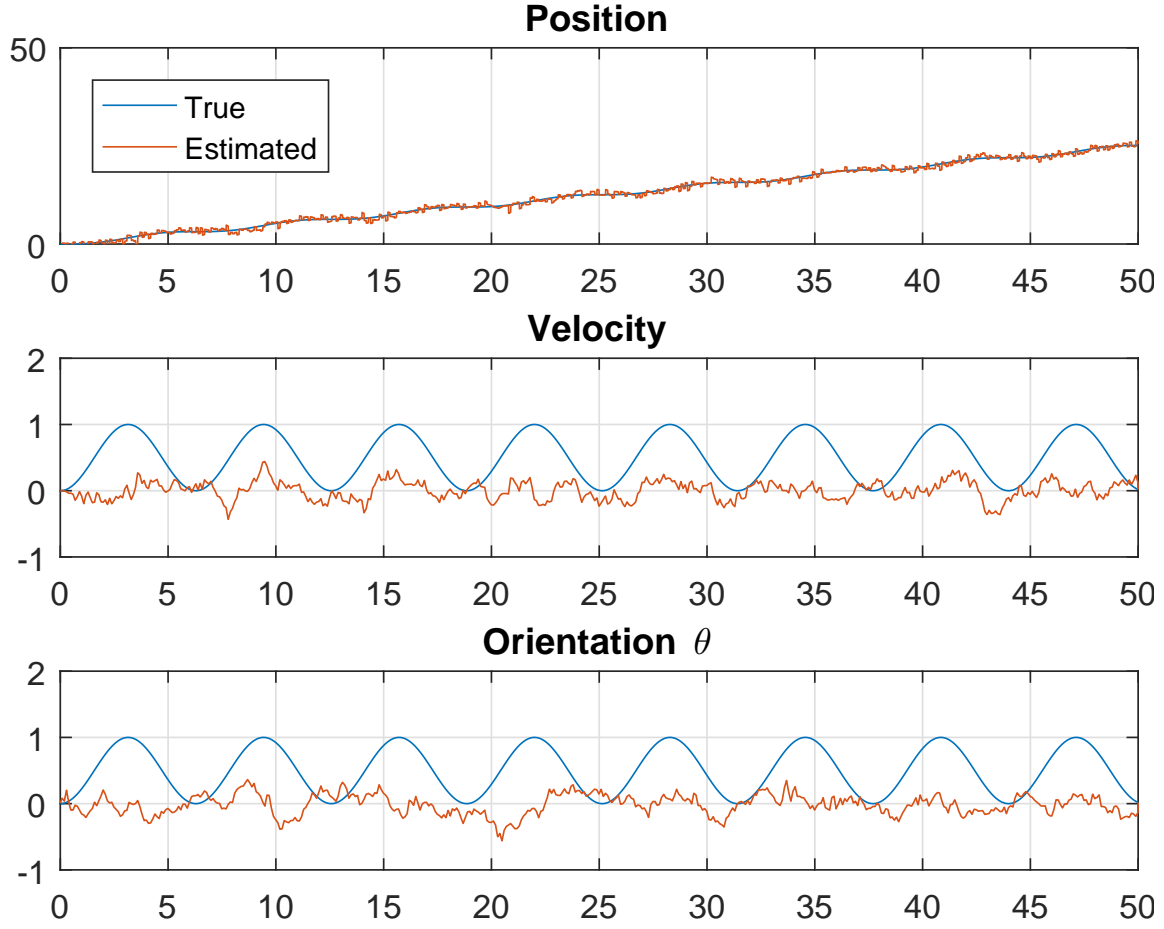


Figure 8: The estimated states for task 5.

When comparing the Kalman filters there are a few differences. Figures 6 and 8 shows that while both filters does a pretty good job estimating the position, the indirect filter has more noise in the estimated position than the direct filter. And when comparing v and θ , the indirect filter is far from as good as the direct filter in estimating the states. However, figures 7 and 9 shows that the indirect filter is better than the direct filter in estimating the bias in the system.

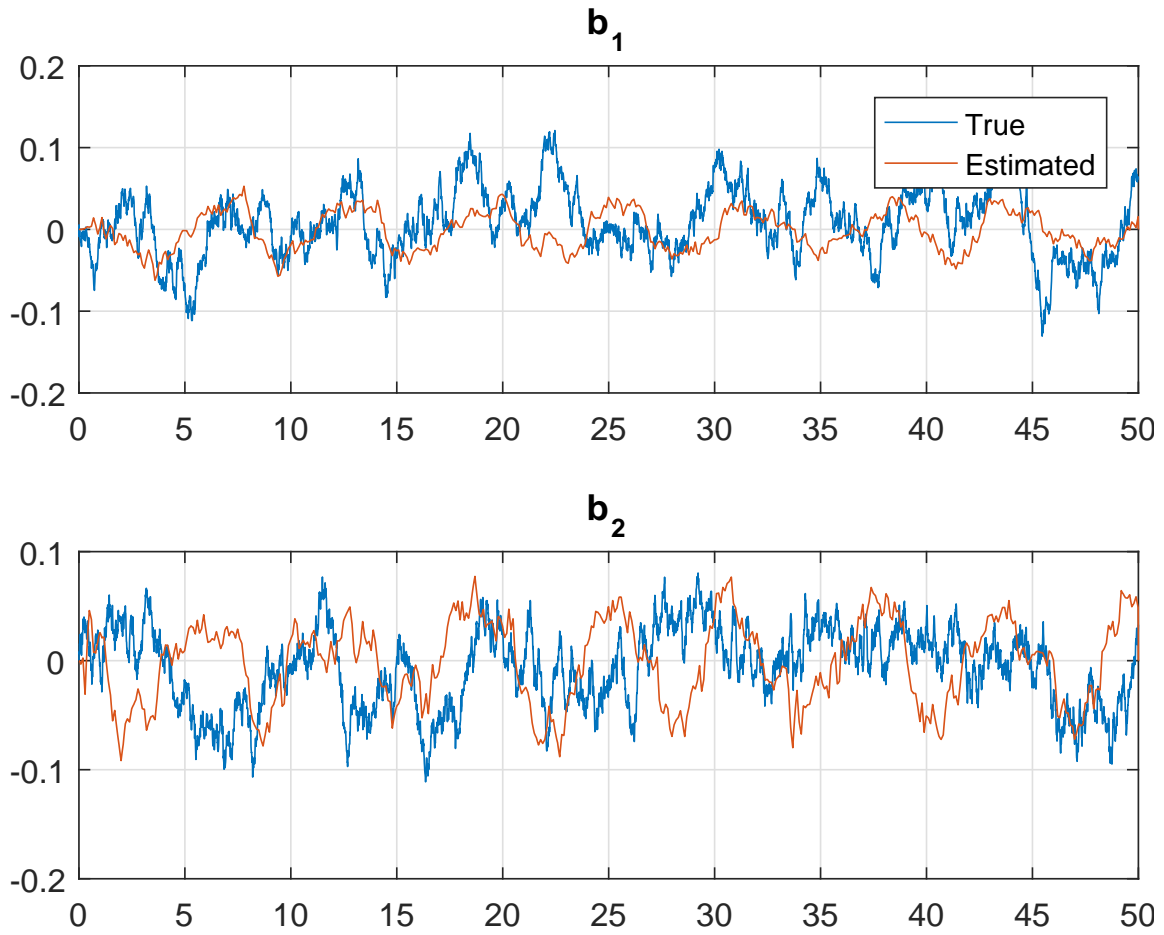


Figure 9: Estimated bias for task 5.

References

- [1] Vik, Bjørnar (2014) *"Integrated Satellite and Inertial Navigation Systems"*, Norwegian University of Science and Technology, Department of Engineering Cybernetics, Trondheim
- [2] Wikipedia, https://en.wikipedia.org/wiki/White_noise, accessed 05.11.2016