

# Iterative Calibration of a Vehicle Camera using Traffic Signs Detected by a Convolutional Neural Network

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**Abstract:** Intrinsic camera parameters are estimated during calibration typically using special reference patterns. Mechanical and thermal effects might cause the parameters to change over time, requiring iterative calibration. For vehicle cameras, reference information needed therefore has to be extracted from the scenario, as reference patterns are not available on public streets. In this contribution, a method for iterative camera calibration using scale references extracted from traffic signs is proposed. Traffic signs are detected in images recorded during driving using a convolutional neural network. Multiple detections are reduced by mean shift clustering, before the shape of each sign is fitted robustly with RANSAC. Unique image points along the shape contour together with the metric size of the traffic sign are included iteratively in the bundle adjustment performed for camera calibration. The neural network is trained and validated with over 50,000 images of traffic signs. The iterative calibration is tested with an image sequence of an urban scenario showing traffic signs. The results show that the estimated parameters vary in the first iterations, until they converge to stable values after several iterations. The standard deviations are comparable to the initial calibration with a reference pattern.

## 1 CALIBRATION OF CAMERAS FOR ADVANCED DRIVER ASSISTANCE SYSTEMS

In recent years, an increasing number and capability (figure 1) of advanced driver assistance systems per vehicle can be observed (Shapiro, 2017), what is also reflected by the continuously growing sales of needed electronic control units in cars (AlixPartners, 2015). For capturing the scenario in and around the car for advanced driver assistance systems, different sensors are used (Dempsey, 2016). Ultrasonic sensors in the front and rear bumper can capture the close scenario in front and behind the car to avoid collisions during parking maneuvers. Radar sensors can be distinguished by their operating range. Cross traffic warnings can be realized with a short-range radar system with a range up to 30 m. A cruise control system adapting the speed of the ego-car dependent on preceding cars is used typically in highways scenarios, wherefore long-range radar systems with a range of more than 200 m are suitable. Pedestrian detection systems are typically used in urban scenarios with moderate speeds driven, requiring medium-range sensors like a LiDAR or a camera (Ors, 2017).

During development of a new car model, costs are

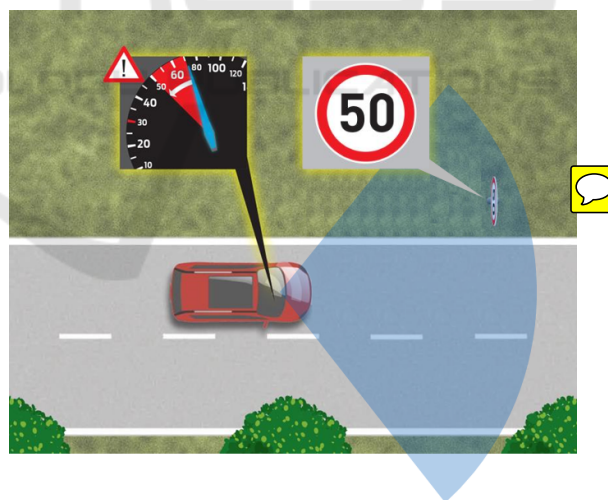


Figure 1: Traffic signs detected in images of a vehicle camera (field of view in blue) can be used to warn the driver against speed limits or other traffic regulations. These detections can be also used to iteratively calibrate the camera (Auto Body Professionals Club, 2017).

an important design factor regarding customer acceptance. As the type of sensors installed in a car influences the total costs of advanced driver assistance systems, cameras with lower costs than for example LiDAR or radar sensors (e.g. BMW 7 series parts

catalogue: (bmwfans.info, 2017)) are interesting to consider. Images of an optical camera installed in a car can be used for detections on the one hand and for measurements on the other hand. Detecting a preceding car and measuring the relative distance to the ego-car are application examples, respectively. The accuracy and reliability of the measurements depend on the quality of the sensor, in this case the optical camera. For this purpose, a camera calibration can be performed.

Several authors have already worked on the calibration of vehicular cameras recording the environment (Broggi et al., 2001) (Bellino et al., 2005) (Ribeiro et al., 2006). Their works can be distinguished by the estimated parameters: either the estimation of the intrinsic parameters (e.g. (Heng et al., 2013)) or the estimation of the extrinsic parameters (e.g. (Friel et al., 2012)), typically relative to a vehicular coordinate system (Hanel and Stilla, 2017). Their works can also be distinguished based on the calibration method: either a calibration method using a specific calibration pattern in the acquired scene (Bellino et al., 2005) (Hanel et al., 2016) or an auto-calibration method without the need of a special calibration pattern (Heng et al., 2013) (Bovyrin and Kozlov, 2017). Basis for auto-calibration is in many cases the detection of road markings in images (Ribeiro et al., 2006) (Paula et al., 2014) providing image points for camera calibration. Typically, the road markings are shown in the lower half of an image of a vehicle camera, making it impossible to conclude on the distortions in the upper image half. Furthermore, it can't be assumed that in all scenarios road markings are available, for example on narrow roads or in parking garages. Another frequent type of objects in street scenarios are traffic signs. In the field of view of a vehicular camera, they are typically shown in the upper half of the image. As well as for road markings, the shape and size of traffic signs are standardized (e.g. (Department of Transport - Ireland, 2010)), allowing to obtain 3d object coordinates corresponding to the extracted image points for camera calibration.

When the car is being driven, a rough street surface can cause vibrations in the car or the sun can heat up its interior. Both mechanical and thermal effects can influence the intrinsic parameters of cameras installed in the car over time (Dang et al., 2009) (Smith and Cope, 2010). Therefore, it is recommended to update the calibration parameters iteratively to have valid parameter values for images recorded during a longer drive. Especially scale information has a strong influence on the estimated parameters (Luhmann et al., 2013). Therefore, in this contribution a method to iteratively estimate the intrinsic parameters

using scale references extracted from images of traffic signs using a convolutional neural network is proposed.

The remainder of this paper is organized as follows: in section 2 the processing steps to extract the scale references from images of traffic signs and to perform the iterative camera calibration are described. Section 3 shows the experimental setup and data used to test the proposed method. In section 4 the results of the camera calibration are described and discussed. Section 5 concludes the paper.

## 2 INITIAL AND ITERATIVE CAMERA CALIBRATION

This section is divided into two parts. In subsection 2.1, the process for initial camera calibration to obtain initial intrinsic parameter values is described. This step is designated to be performed before a vehicle equipped with a camera is driven on public streets. In subsection 2.2, the details of the method for extracting scale references and including them into the iterative camera calibration are shown. This step is designated to be performed iteratively when and during the vehicle is driven on public streets.

### 2.1 Initial Camera Calibration

Objective of the initial camera calibration is to provide estimates for the intrinsic parameters including distortion parameters of the vehicle camera. A central perspective camera model is used. According to (Hastedt et al., 2016), a central perspective camera model is valid also for wide-angle action cameras, which are due to their low costs and small size interesting for automotive use, if the manufacturer-provided distortion correction has been applied to the images. This correction reduces the largest part of distortions in the image, so that only small parts remain, which can be modelled by a central perspective camera model. Additionally, in the case of distortion-corrected images, it is valid to use a planar calibration pattern. As these authors have further reported difficulties in estimating the decentering distortion parameters, they are not considered.

The estimated intrinsic parameters of the camera are  $x'_0, y'_0$  as principal point,  $c'$  as focal length, and three radial-symmetric distortion parameters according to the model of Brown (Brown, 1971) (equations 1, 2):

$$x_{dist,rad} = x \cdot (1 + k_1 r^2 + k_2 r^4 + k_3 r^6) \quad (1)$$

$$y_{dist,rad} = y \cdot (1 + k_1 r^2 + k_2 r^4 + k_3 r^6) \quad (2)$$



with  $x_{dist,rad}, y_{dist,rad}$  as distorted image coordinates,  $x, y$  as undistorted image coordinates,  $r$  as radial distance of  $x, y$  from the principal point and  $k_1, k_2, k_3$  as radial distortion parameters.

The following well-known process for test field calibration is used: Several images of a planar calibration pattern with photogrammetric marks are captured from different camera positions, orientations and distances relative to the pattern plane. Image coordinates of the photogrammetric marks are extracted with sub-pixel accuracy from the images. 3d object coordinates of the marks have been estimated previously with high quality reference information. During a bundle adjustment (Triggs et al., 2000), the residuals between the extracted image coordinates and the image coordinates projected from the object coordinates using estimates for the intrinsic parameters are minimized.

## 2.2 Scale Reference Extraction and Iterative Camera Calibration

This section describes the steps (figure 2) iteratively repeated for each new image provided by a vehicle camera. The first subsection 2.2.1 gives details about the traffic sign detection and the second subsection 2.2.2 about the shape extraction of circular traffic signs. The third subsection 2.2.3 describes how the scale references are obtained in both image space and object space. Finally, the fourth subsection 2.2.4 is dedicated to the recalibration itself.

### 2.2.1 Traffic Sign Detection with a Deep Convolutional Neural Network

Traffic sign detection is used to distinguish traffic signs and other objects in images, like buildings, people, vehicles. For the following processing steps, the detection provides regions of interest (ROI) in the image probably containing traffic signs. Recent approaches for traffic sign detection use deep learning networks (e.g. (Zhu et al., 2016)), often with a convolutional network based on the well-known Lenet-5 net (Lecun et al., 1998), like proposed for example by (Wu et al., 2013). In this contribution, the following variation of the network proposed by these authors is applied (figure 3). Input to the network is a candidate for a ROI consisting of an image with a resolution of 32 x 32 pixels and three colour channels. Those ROI images are selected from an image pyramid (e.g. showing a street scenario) using a sliding window approach. The first layer performs convolutions with different kernels for feature extraction in combination with a "ReLU" activation function to ensure the non-

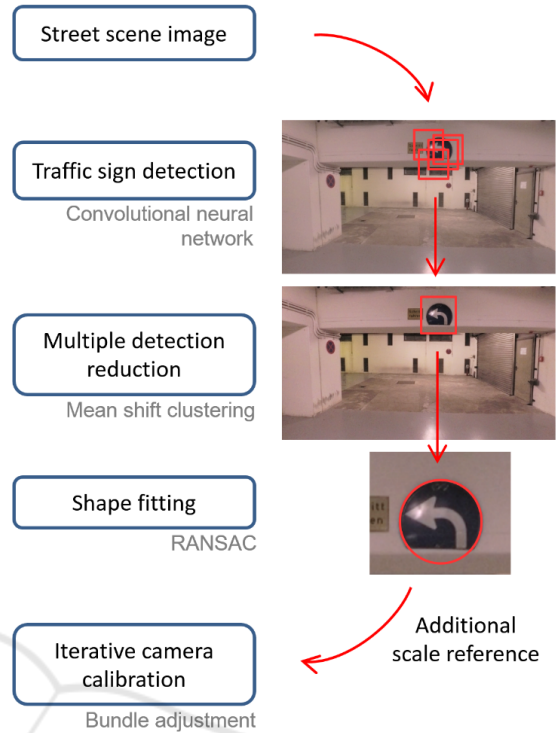


Figure 2: Processing steps performed for one iteration of the iterative camera calibration. Input is a street scene image recorded by a vehicle camera, whereof additional scale references for the camera calibration are extracted. Output are new estimates for the intrinsic parameters obtained by bundle adjustment. A new iteration of these steps is performed for each image captured over time when the vehicle is on the road.

linearity property of the network, followed by max-pooling for down-sampling as second layer. Another max-pooling layer follows, to which dropout is applied to avoid overfitting. This layer is flattened and followed by three fully connected layers. Thereby the number of nodes is reduced stepwise to two output neurons, one for the class *traffic sign*, the other for the class *no traffic sign*. Softmax is used as loss function to select one of these classes.

Depending on the step size of the sliding window approach, one traffic sign can be detected multiple times in the image pyramid in slightly shifted regions of interest and with slightly different sizes. To avoid the question which region of interest is the most appropriate one for a shown traffic sign, the multiple detections are reduced to one region of interest. Therefore, mean shift clustering (Fukunaga and Hostetler, 1975) is applied to all detected regions of interest in an image to find a cluster center for each shown traffic sign. The size of the resulting region of interest is the mean size of all regions of interest contributing to this cluster. It is assumed, that the center of mass

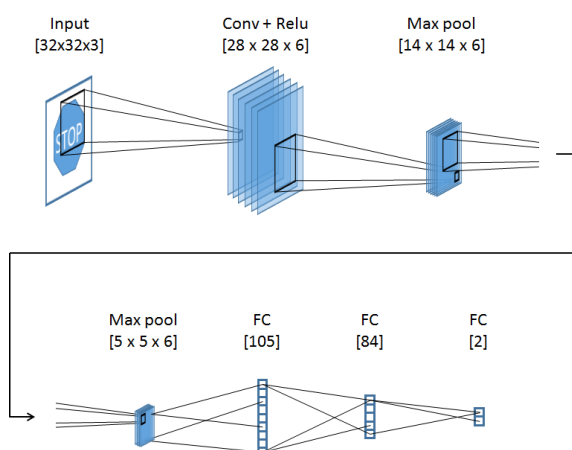


Figure 3: Architecture of the convolutional neural network for traffic sign detection consisting of a convolutional layer, two max-pooling layers and three fully-connected (FC) layers. Input is an image which is assigned to the class *traffic sign* or *no traffic sign*.

of the multiple detections corresponds to the position of a traffic sign in the image. Advantageous of mean shift clustering is that the number of clusters has not to be determined a-priori, being therefore capable to assign clusters to several traffic signs in one image.

## 2.2.2 Traffic Sign Shape Extraction

The shape contour of a traffic sign shown in a region of interest (subsection 2.2.1) has to be known to extract the image points of the reference information needed for camera calibration. The shape is hereby described by a geometric primitive. It is exploited, that the **geometric primitives** used for traffic signs in the real world **are a-priori known** and limited to a small number, typically either a circle, a triangle or a rectangle. In an image, those geometric primitives can be seen by intensity differences between the traffic sign itself and the image background. Further, the algorithm described in the following is designed for traffic signs with a **perpendicular orientation** to the viewing direction of the camera, which is typical for front-looking vehicular cameras. For a first investigation of the possibilities of the method proposed in this paper, **the shape extraction algorithm is limited to the circle** as the most common shape of traffic signs in the public.

The algorithm fits an ellipse to the edge of the traffic sign shape in an image. Thereby it is used that a real-world circle is projected to an ellipse in an image. It is assumed, that this projection is approximately valid if only small image distortions remain from the initial camera calibration. The algorithm obtains estimates for the ellipse parameters position, size and

orientation in the image. First, the grayscale image of the region of interest is normalized to the complete 8-bit value range to increase the contrast of intensity edges. Second, an absolute global threshold is applied to create a binary image. Some of its intensity edges between image parts with unique intensity are supposed to follow the shape contour of the sign. Third, **groups of contour points belonging to the edges of different parts are extracted from the binary image** (algorithm from (Suzuki and Abe, 1985)). Groups with a small number of points are neglected, assuming the edge of the traffic sign shape to be the dominant contour in the image with a high number of contour points. Fourth, the RANSAC algorithm (Fischler and Bolles, 1981) selects iteratively the consensus set of contour points belonging to the edge of the traffic sign shape **from the remaining groups**. Therefore, **ellipse parameters** are calculated with different sampled contour points in each iteration and the set of all contour points within a maximal distance to the ellipse is determined. The largest set in all iterations is used as consensus set. The number of iterations is chosen to have at least one set of sample points without outliers with a probability of 99 %. The final ellipse parameters are estimated in a least-squares-adjustment using the consensus set.

## 2.2.3 Extraction of Scale References from the Traffic Sign Shape

Additional reference information to be used for camera calibration has to be known in the image space and the object space. From circular traffic signs, **the diameter of its shape** can be used as scale reference. In the object space, the diameter is known from governmental regulations (e.g. (Department of Transport - Ireland, 2010)). In the image space, the major axis of the ellipse is perpendicular to the line of sight of the camera and the distance between the ellipse vertices of the major axis corresponds to the diameter of the real-world circle of the traffic sign (Elder, 2017). Therefore, the distance is used as diameter in the image space.

Only the diameter of detections with a high output probability of the neural network is used to lower the risk to use wrong information from false positive detections. Implausible ellipse parameters are removed by a series of checks, e.g. whether the complete ellipse is contained in the region of interest.

To extract scale references it is sufficient, if a traffic sign is being seen in two images, allowing to determine the distance of the sign from the camera. A structure-from-motion or SLAM approach can be used for a 3d reconstruction of the environment shown in the images and to derive the distance thereof.



### 2.2.4 Iterative Recalibration of the Camera

The objective of the iterative recalibration is to estimate the intrinsic parameters including distortion parameters for images recorded by the vehicle camera when the car is driven. The parameter values are estimated together with their standard deviations. A new iteration of the recalibration is triggered, when additionally at least one scale reference is available from new recorded images. For recalibration, the same camera model and bundle adjustment as for the initial camera calibration are used (subsection 2.1). All extracted scale references (see subsection 2.2.3) available in each iteration are added to the reference information used already for the initial calibration and are used by the bundle adjustment. The scale references are modeled hereby in the bundle adjustment as distance condition, wherefore the image coordinates of the end points of the distance and the metric length in the object space is used.

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## 3 DATASET AND EXPERIMENTS

The GTSRB dataset (Stallkamp et al., 2012) and GTSDb (Houben et al., 2013) dataset are used for training and validation of the neural network. RGB images (further called 'cutouts') of the GTSRB dataset show a traffic sign in the center, surrounded by a small border containing background objects. The traffic signs are shown in different daylight illumination situations (e.g. sunny, shadowy) with a roughly frontal view on them (examples see figure 4). 50,000 cutouts are used as samples for the class *traffic sign*. The same number of samples for the class *no traffic sign* are cutouts extracted from street scene images of the GTSDb dataset showing arbitrary content (e.g. buildings, vegetation, sky, ...). All samples have the same geometric and radiometric resolution, they are randomly shuffled, 80 % are used for training and 20 % for validation. The training is performed with a learning rate of 0.001 and a dropout rate of 0.5. 80 epochs are trained, until there is no remarkable decrease in the loss anymore.

The iterative camera calibration is tested with an image sequence extracted from a video recorded during a five minute test drive through an underground car park. The car park has in average one traffic sign mounted at the wall every few meters, providing a higher density than on public roads in average. The camera used for recording is a wide-angle Garmin VIRB Ultra 30 action camera (table 1). Following the advices of (Hastedt et al., 2016) for a stable calibration of action cameras, the manufacturer-provided



Figure 4: Examples of the GRSRB traffic sign dataset. Left: Triangle-shaped construction warning sign in the shadow. Right: Circle-shaped go straight sign in sunny light.

distortion correction of the camera is activated. In each image, regions of interest for traffic signs are obtained from the traffic sign detector, the multiple detections are reduced. An ellipse is fitted to get the shape of the traffic sign in each region of interest and thereof the length of the major ellipse axis is derived for camera calibration. The length is included in the camera calibration as additional scale reference and the calibration is performed for each image the length can be derived from detected traffic signs.

Table 1: Technical specifications and video recording settings of the action camera used to record the test video (Pemble, 2017).

|                      |                           |
|----------------------|---------------------------|
| Camera               | Garmin VIRB Ultra 30      |
| Lens                 | 2.73 mm fix focal length  |
| Geometric resolution | 2,688 x 1,512 px          |
| Temporal resolution  | 30 fps                    |
| Settings             | ISO 400, focus inf, f/2.6 |

The source code implementation of the proposed method uses the programming library openCV (Itseez, 2017) for image processing and tensorflow (Abadi et al., 2015) for machine learning. The bundle adjustment for camera calibration is performed with the software Aicon 3D Studio (Schneider et al., 2014).

## 4 EXPERIMENTAL RESULTS AND DISCUSSION

The training and validation of the neural network with images of the GTSDb and GTSRB dataset gives an overall accuracy of 95.9 % (table 2). Applied to the images of the test drive through the underground car park, multiple regions of interest are typically detected around each traffic sign shown an image (figure 5). A high certainty threshold used for the detection can decrease the number of multiple regions, but ensures a low false positive rate. Thereby the risk of using detections not showing traffic signs and subsequently extracting wrong scale references is kept low.

The shape fitting algorithm can fit an ellipse with

Table 2: Confusion matrix for the training and validation of the convolutional neural network for traffic sign (TS) detection.

|                 |       | True class |       |
|-----------------|-------|------------|-------|
|                 |       | TS         | No TS |
| Predicted class | TS    | 96 %       | 4 %   |
|                 | No TS | 4 %        | 96 %  |

a RMS error of in average 1 pixel between the fitted ellipse and the inlier points selected as consensus set by the RANSAC algorithm. Especially the extraction of the contour points has the largest influence on the RMS error. Contour points of partly occluded traffic signs or of a background object with a dominant shape near a traffic sign in the image might be included in the consensus set leading to a decrease of the RMS error value. Numerical analysis shows, that a shape fitted to contour points not belonging to a traffic sign can be recognized by a large RMS error value, which is used to reject them from further processing. This is especially the case, if a cluster center resulting from the mean shift clustering lies not on or close to a traffic sign in an image.

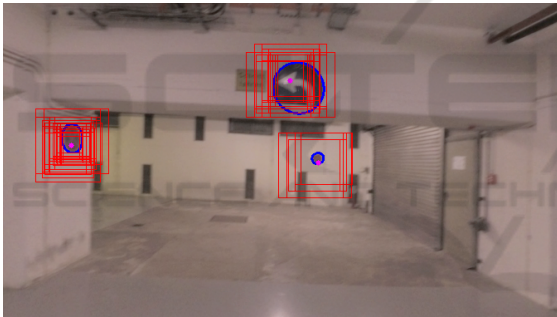


Figure 5: Example image of the test drive used to evaluate iterative camera calibration. Multiple detected regions of interest around each traffic sign (red rectangles) can be reduced to one region of interest by mean-shift clustering (pink dots). An ellipse is fitted to the edge of each traffic sign shape to extract reference information for camera calibration from the image (blue ellipses).

The intrinsic parameters can be estimated for those images of the test image sequence, which provide additional scale references extracted from detected traffic signs. The different estimated parameters show a similar behaviour over time, it will be discussed in more detail in the following text for the focal length (figure 6), the principal point (figure 7) and the radial distortion parameters (figure 8). Notable is the **value drift** in the beginning of the image sequence until the parameters converge to a stable value at the end of the image sequence. The drift might result from a changing reference configuration used for camera calibration from a planar reference pattern

used in the initial calibration to an increasing number of scale references over time. The high number of detected traffic signs in the first images of the sequence might intensify the drift in this part of the image sequence. Though the drift in the focal length is clearly visible in figure 6, the absolute value changes over the whole image series are less than 1/100 millimeter, which is approximately within the  $1\sigma$  interval around the estimated focal length values.

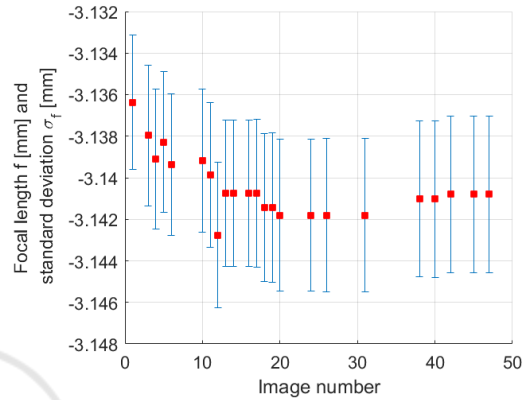


Figure 6: The focal length (red squares; converted from pixels to millimeters **given the pixel size**) estimated during iterative camera calibration for the images of a test drive converges to a stable value at the end of the test image sequence. The standard deviations (blue bars) keep constant over time. The calibration is performed for each image with an additional scale reference available.

The stable values in the end of the sequence can probably be explained that to the end of the sequence the influence of the additional scale references on the scale of the calibration configuration is dominant. Also notable is the constant standard deviation of the estimated parameters over time, what might be led back to that the scale references still are only a small part of the total reference information used for camera calibration. **Finally, the deviation of the estimated focal length values from the technical specifications (table 1) has to be mentioned.** A reason might be, that the value in the technical specification is related to the full image sensor, while the recorded test video uses a lower geometric resolution with a smaller field of view to ensure a high number of frames per second, ensuring only small differences in the content of consecutive images at higher vehicle speeds.

The x- and y-component of the principal point vary over time within 1/1000 millimeter, with the strongest variations again in the beginning of the image sequence. The constant value of the standard deviation is remarkably lower than for the focal length, what indicates that the principal point is estimated more reliably than the focal length. These observations lead to the conclusion that the influence of the

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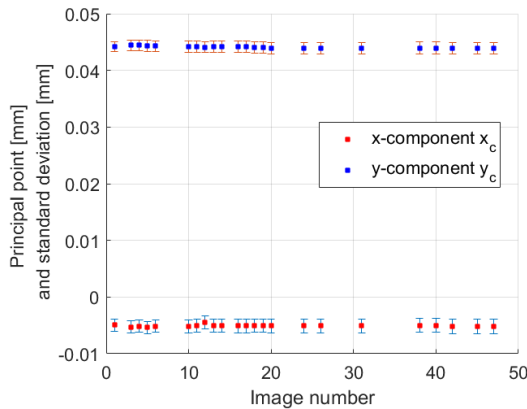


Figure 7: The principal point (red and blue squares) estimated during iterative camera calibration converges as well as the focal length (figure 6) to a stable value at the end of the test image sequence. Its standard deviation (blue and red bars) remains constant over time.

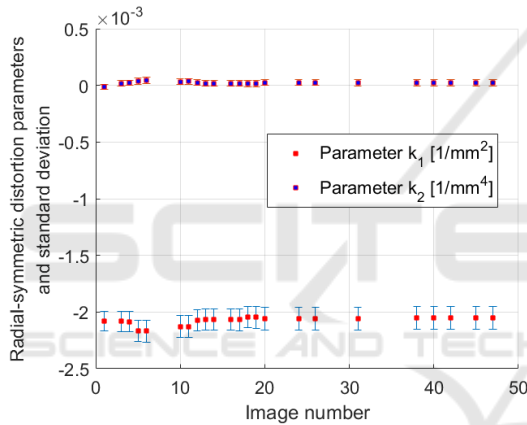


Figure 8: The radial-symmetric distortion parameters (red and blue squares) estimated during iterative camera calibration converge to a stable value at the end of the test image sequence, their standard deviations (blue and red bars) remain constant over time.

additional scale references is larger on the focal length than on the principal point.

The relative value variations in the radial-symmetric distortion parameters  $k_1$  and  $k_2$  in the beginning of the sequence are larger than the variations in the principal point. Furthermore, the standard deviations of  $k_1$  are remarkably larger than the standard deviations of  $k_2$ . This observation might be explained by the stronger influence of the additional scale references on  $k_1$ , as radial-symmetric distortions, which are prevalently modelled by lower-order coefficients  $k_i$  in equations 1 and 2, can be interpreted as scale change (Luhmann et al., 2013). The mentioned strong influence of the scale references on the focal length and  $k_1$  is supported by the strong correlation between these two parameters.

Overall, the results above show that the proposed method can iteratively provide values for the intrinsic parameters. Hence, allows to correct for changes in these parameters occurring over time.

## 5 CONCLUSION

In this paper, a method for iterative camera calibration using scale references extracted from images of traffic signs has been proposed. It is shown, that traffic signs can be detected and scale references extracted iteratively for the images of a test image sequence recorded in an urban scenario. While especially the estimated values of the focal length and low-order radial-distortion parameters change during the first iterations, the estimated values of all intrinsic parameters are stable after several iterations. The standard deviations are at least one decimal power smaller than the estimated values. The proposed method can therefore be seen as suitable to calibrate a vehicle camera during driving. Regarding the estimation of distortion parameters valid for the whole camera image, traffic signs typically shown in the upper image half are the supplementary extension to road marks typically shown in the lower image half, which are already widely used for calibration.

One next logical step for the future is to enhance the neural network to be able to recognize different shapes of traffic signs, which could be used as a-priori information for shape fitting. Consequently, the shape extraction could be extended by rectangular and triangular shapes, leading to more reference information for camera calibration. Besides, reference information from road markings can be integrated into the proposed method. The spatial coherence of consecutive images can be exploited by a tracking algorithm. This allows to reduce false positive detections which typically don't occur in consecutive images.

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