

# Ifeoluwa Andrew Omole

Mobile Developer |  
Android | Flutter



✉ iomole3@gmail.com

☎ +234 813 705 4260

📍 Abuja, Nigeria

🌐 <https://www.linkedin.com/in/ifeoluwa-omole-6070662a0>

🔗 <https://www.github.com/andy-ife>

## 👤 PROFILE

Exceptionally creative and highly motivated Android and Flutter developer, with 3+ years of experience building excellent user experiences on the Android platform. Quick learner able to work efficiently in a team using well-developed communication skills.

## 🌐 LANGUAGES

English



## 📜 CERTIFICATES

- Sololearn Java Course Certificate [↗](#)
- Sololearn Kotlin Course Certificate [↗](#)

## 📁 PROJECTS

### Futmaps

Android application

On-campus navigation app

## 🎓 EDUCATION

### Bachelor's in Computer Engineering

Federal University of Technology Minna

2019/09 – present | Minna, Nigeria

Maintained a high CGPA of 4.31 out of 5.0.

## 💼 PROFESSIONAL EXPERIENCE

### Freelance Android Developer

2024/07 – 2024/11 | Minna, Nigeria

- Worked remotely while in university to design build and maintain high-quality apps to meet client specifications.
- Built 3 fully-featured apps: a campus navigation app, a lost item tracker app, and an emergency services app.
- Integrated IoT technology including BLE and Wifi.

### Intern

National Information and Technology Development Agency (NITDA) Nigeria

2024/06 – 2024/11 | Abuja, Nigeria

- Collaborated with other interns to build Python projects under the supervision of senior I.T staff.
- Built a Raspberry Pi based speech-to-speech language translator, powered by AI and with a focus on native Nigerian languages.

## 🧠 SKILLS

**Android Development** — Java, Kotlin, Compose, XML, Retrofit, Room, Hilt, MVVM, Unit Testing, Firebase

**Version Control** — Git, Github

**UI/UX design** — Figma, Conception, Prototyping

**Flutter** — Dart, Provider

## 🏠 ORGANISATIONS

### Wikimedia Commons [↗](#)

Contributor

2025/01 – present | Abuja, Nigeria

Currently actively contributing to the Wikimedia Commons Android app. So far, I have:

- Added a new feature, making it easier for users to navigate between related screens
- Worked with MVP architecture and OSMDroid
- Fixed memory leaks, improving performance
- Improved the UI across several screens