

Ifeoluwa Andrew Omole

Mobile Developer |
Android | Flutter



[Redacted email address]



[Redacted phone number]



Abuja, Nigeria



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<https://www.github.com/andy-ife>

PROFILE



Exceptionally creative and highly motivated Android and Flutter developer, with 3+ years of experience building excellent user experiences on the Android platform. Quick learner able to work efficiently in a team using well-developed communication skills.

LANGUAGES

English



CERTIFICATES

- Sololearn Java Course Certificate 
- Sololearn Kotlin Course Certificate 

PROJECTS

Futmaps

Android application
On-campus navigation app

EDUCATION

Bachelor's in Computer Engineering

Federal University of Technology Minna

2019/09 – present | Minna, Nigeria

Maintained a high CGPA of 4.31 out of 5.0.

PROFESSIONAL EXPERIENCE

Freelance Android Developer

2024/07 – 2024/11 | Minna, Nigeria

- Worked remotely while in university to design build and maintain high-quality apps to meet client specifications.
- Built 3 fully-featured apps: a campus navigation app, a lost item tracker app, and an emergency services app.
- Integrated IoT technology including BLE and Wifi.

Intern

National Information and Technology Development Agency (NITDA) Nigeria

2024/06 – 2024/11 | Abuja, Nigeria

- Collaborated with other interns to build Python projects under the supervision of senior I.T staff.
- Built a Raspberry Pi based speech-to-speech language translator, powered by AI and with a focus on native Nigerian languages.

SKILLS

Android Development — Java, Kotlin, Compose, XML, Retrofit, Room, Hilt, MVVM, Unit Testing, Firebase

Version Control — Git, Github

UI/UX design — Figma, Conception, Prototyping

Flutter — Dart, Provider

ORGANISATIONS

Wikimedia Commons

Contributor

2025/01 – present | Abuja, Nigeria

Currently actively contributing to the Wikimedia Commons Android app. So far, I have:

- Added a new feature, making it easier for users to navigate between related screens
- Worked with MVP architecture and OSMDroid
- Fixed memory leaks, improving performance
- Improved the UI across several screens