

## 01 Introduction

2020 Spring Information Security

Teacher: Po-Wen Chi neokent@gapps.ntnu.edu.tw

January 10, 2020

Department of Computer Science and Information Engineering, National Taiwan Normal University

# **Computer Security**

*In the beginning, there is no Security issue.*Why?

# In the beginning, there is no Security issue.

#### Why?

How can you attack a network system that crashes with only two characters transmission?

#### **Definition**

#### **Computer Security**

The protection afforded to an automated information system in order to attain the applicable objectives of preserving the **integrity**, **availability** and **confidentiality** of **information resources** (includes hardware, software, firmware, information/data and telecommunication).

— NIST Computer Security Handbook

#### CIA

#### Confidentiality:

- Data confidentiality.
- Privacy.

### • Integrity:

- Data integrity.
- System integrity.

### Availability

## What is an Information System?

## **Information System**

An information system (IS) is an organized system for the collection, organization, storage and communication of information.

## What is an Information System?

#### **Information System**

An information system (IS) is an organized system for the collection, organization, storage and communication of information.

···Forget it. Information system is everything around you which is related to computers.

## What is an Information System?

#### **Information System**

An information system (IS) is an organized system for the collection, organization, storage and communication of information.

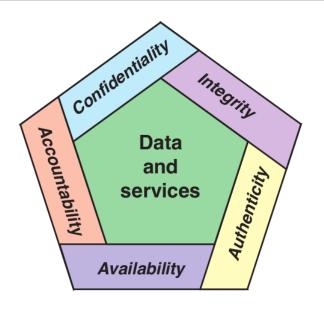
···Forget it. Information system is everything around you which is related to computers.

So, if you want to be an information security expert, you have to be an information expert first.

## **Other Two Security Factors**

- Authenticity.
- Accountability.

# **Security Requirements**



#### **About This Course**

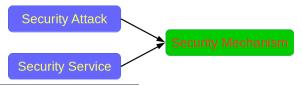
- I will give you some tools (cryptography) first.
- Then I will show you how attacks happen against previous five concepts.
- Finally, we will see how to protect with tools I give you.

# OSI Security Architecture

## **OSI Security Architecture**

ITU-T  $^{1}$  Recommendation X.800, Security Architecture for OSI defines systematic way to

- Defining the requirements for security.
- Characterizing the approaches to satisfying those requirements.



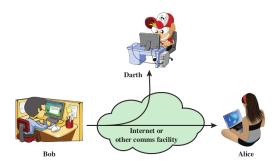
<sup>&</sup>lt;sup>1</sup>The International Telecommunication Union (ITU) Telecommunication Standardization Sector (ITU-T) is a United Nations-sponsored agency that develops standards, called Recommendations, relating to telecommunications and to open systems interconnection (OSI).

# **Security Attacks**

- 1. Passive attacks.
- 2. Active attacks.

#### **Passive Attack**

- Common attack:
  - Release of message content.
  - Traffic analysis.
- Hard to detect.
- Common solution: **encryption**.

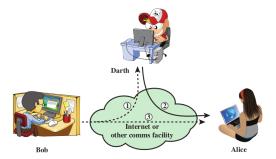


#### Quiz

Would you please tell me how to eavesdrop the communication between Alice and Bob?

#### **Active Attack**

- Common attack:
  - Masquerade.
  - Replay.
  - Message modification.
  - Denial of service.
- Hard to prevent.
- Common solution: detection and recovery.



# **Security Service**

X.800 Recommendation divides security services into 5 categories:

- 1. Authentication
- 2. Access Control.
- 3. Data Confidentiality.
- 4. Data Integrity.
- 5. Non-Repudiation.

#### **Authentication**

Make sure who you are and who he/she is.

- Peer entity authentication.
- Data-origin authentication.

### **Access Control**

You can only do what you are allowed.

## **Data Confidentiality**

#### Data cannot be accessed by unauthorized entities.

- Connection confidentiality.
- Connectionless confidentiality.
- Selective-field confidentiality.
- Traffic-flow confidentiality.

## **Data Integrity**

#### Data received are exactly as sent.

- Connection integrity with recovery.
- Connection integrity without recovery.
- Connectionless integrity.
- Selective-field connection integrity.
- Selective-field connectionless integrity.

# **Non-Repudiation**

You cannot deny what you have done.

- Non-repudiation source.
- Non-repudiation destination.

# **Security Mechanism**

#### Specific Security Mechanism:

- Encipherment.
- Digital signature.
- Access control.
- Data integrity.
- Authentication exchange.
- Traffic padding.
- Routing control.
- Notarization.

#### Pervasive Security Mechanism:

- Trusted functionality.
- Security label.
- Event detection.
- Security audit trail.
- Security recovery.

# **Fundamental Security Design**

Principle Principle

# **Economy of Mechanism**

**KISS**: Keep it simple and stupid.

#### Fail-safe Defaults

Default setting should be Safe.

EX: Default firewall rule should be **Reject**.

# **Complete Mediation**

Every access should be checked.

EX: sudo cache.

# **Open Design**

The algorithm should be opened so that can be reviewed by other experts.

EX: 國安局。

# **Separation of Privilege**

Multiple attributes are required.

# **Least Privilege**

Should operate using the least set of privileges necessary to perform the task.

EX: Linux root.

#### **Least Common Mechanism**

Mechanisms used to access resources should not be shared.

Reduce the amount of HW and SW.

# **Psychological Acceptability**

Frankly speaking …almost impossible.

#### **Isolation**

# EX:

- DMZ.
- Sandbox.
- Hinet data center isolation.

# **Modularity**

Using existed security functions.

## Layering

Multiple overlapping protection.

## Layering

Multiple overlapping protection.

Quiz: Why one layer protection is not enough??

### **Least Astonishment**

Frankly speaking …almost impossible.

#### **Should I Remember All These Terms?**

- The Above Definitions Come From the Textbook.
- Remember those definitions can let you have common language with others, but nothing good to your skills.
- XXX Security:
  - If you have no knowledge about XXX, how can you know how to attack it or how to protect it?

# **Appendix: Hacker**

#### Hacker

In computing, a hacker is any skilled computer expert that uses their technical knowledge to overcome a problem.

How to be skilled?

#### Hacker

In computing, a hacker is any skilled computer expert that uses their technical knowledge to overcome a problem.

How to be skilled? Interests, Interests Interests.

#### **Hacker Ethics**

- Access to computers and anything that might teach you something about the way the world works should be unlimited and total.
- All information should be free.
- Mistrust authority.
- Hackers should be judged by their hacking, not bogus criteria such as degrees, age, race, or position.
- You can create art and beauty on a computer.
- Computers can change your life for thebetter.

# Appendix: 很壞很壞的駭客

#### **Joke**

https://blog.longwin.com.tw/2005/05/badbadcrack\_joke/

# Appendix: How To Ask Questions The Smart Way

#### **Reference Link**

http://www.catb.org/~esr/faqs/smart-questions.html

#### Questions that You Should NOT ASK

- Where can I find program or resource X?
- How can I use X to do Y?
- How can I configure my shell prompt?
- Can I convert an AcmeCorp document into a TeX file using the Bass-o-matic file converter?
- My program, configuration, SQL statement doesn't work
- I'm having problems with my Windows machine. Can you help?
- My program doesn't work. I think system facility X is broken.
- I'm having problems installing Linux or X. Can you help?
- How can I crack root/steal channel-ops privileges/read someone's e-mail?