ANSI C grammar, Lex specification

(This Lex file is accompanied by a <u>matching Yacc file</u>.)

In 1985, Jeff Lee published his Yacc grammar based on a draft version of the ANSI C standard, along with a supporting Lex specification. Tom Stockfisch reposted those files to net.sources in 1987; as mentioned in the answer to <u>question 17.25</u> of the comp.lang.c FAQ, they used to be available from ftp.uu.net as usenet/net.sources/ansi.c.grammar.Z.

The version you see here has been updated based on the 2011 ISO C standard. (The previous version's <u>Lex</u> and <u>Yacc</u> files for ANSI C9X still exist as archived copies.)

It is assumed that translation phases 1..5 have already been completed, including preprocessing and _Pragma processing. The Lex rule for <u>string literals</u> will perform concatenation (translation phase 6). Transliteration of universal character names (\uHHHH or \uHHHHHHHHH) must have been done by either the preprocessor or a replacement for the input() macro used by Lex (or the YY_INPUT function used by Flex) to read characters. Although <u>comments</u> should have been changed to space characters during translation phase 3, there are Lex rules for them anyway.

I want to keep this version as close to the current C Standard grammar as possible; please let me know if you discover discrepancies.

(There is an \underline{FAQ} for this grammar that you might want to read first.)

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Note: The following %-parameters are the minimum sizes needed for real Lex.

%e number of parsed tree nodes

%p number of positions

%n number of states

%k number of packed character classes

%a number of transitions %o size of output array

```
%e 1019
   2807
   371
%n
%k 284
%a 1213
%o 1117
0
   [0-7]
D
   [0-9]
NZ [1-9]
L
   [a-zA-Z]
   [a-zA-Z 0-9]
Α
Н
   [a-fA-F0-9]
HP (0[xX])
   ([Ee][+-]?{D}+)
Ε
Р
    ([Pp][+-]?{D}+)
FS
   (f|F|l|L)
IS
   (((u|U)(l|L|ll|LL)?)|((l|L|ll|LL)(u|U)?))
CP
   (u|U|L)
SP (u8|u|U|L)
ES (\(['"\?\abfnrtv]|[0-7]{1,3}|x[a-fA-F0-9]+))
WS
   [ \t\v\n\f]
%{
#include <stdio.h>
#include "y.tab.h"
extern void yyerror(const char *); /* prints grammar violation message */
extern int sym type(const char *); /* returns type from symbol table */
#define sym type(identifier) IDENTIFIER /* with no symbol table, fake it */
static void comment(void);
static int check type(void);
%}
%%
"/*"
                                         { comment(); }
"//".*
                                           { /* consume //-comment */ }
"auto"
                                         { return(AUTO); }
"break"
                                         { return(BREAK); }
"case"
                                         { return(CASE); }
"char"
                                        { return(CHAR); }
"const"
                                        { return(CONST); }
                                         { return(CONTINUE); }
"continue"
"default"
                                         { return(DEFAULT); }
"do"
                                        { return(D0); }
"double"
                                         { return(DOUBLE); }
"else"
                                         { return(ELSE); }
"enum"
                                        { return(ENUM); }
"extern"
                                         { return(EXTERN); }
"float"
                                         { return(FLOAT); }
```

```
"for"
                                         { return(FOR); }
"aoto"
                                         { return(GOTO); }
"if"
                                         { return(IF); }
"inline"
                                         { return(INLINE); }
"int"
                                         { return(INT); }
"long"
                                         { return(LONG); }
"register"
                                         { return(REGISTER); }
"restrict"
                                         { return(RESTRICT); }
"return"
                                         { return(RETURN); }
"short"
                                         { return(SHORT); }
"signed"
                                         { return(SIGNED); }
"sizeof"
                                         { return(SIZEOF); }
"static"
                                         { return(STATIC); }
"struct"
                                         { return(STRUCT); }
"switch"
                                         { return(SWITCH); }
"typedef"
                                         { return(TYPEDEF); }
"union"
                                         { return(UNION); }
"unsigned"
                                         { return(UNSIGNED); }
"void"
                                         { return(VOID); }
"volatile"
                                         { return(VOLATILE); }
"while"
                                         { return(WHILE); }
" Alignas"
                                         { return ALIGNAS; }
" Alignof"
                                         { return ALIGNOF; }
" Atomic"
                                         { return ATOMIC; }
"_Bool"
                                         { return BOOL; }
"Complex"
                                         { return COMPLEX; }
" Generic"
                                         { return GENERIC; }
" Imaginary"
                                         { return IMAGINARY; }
" Noreturn"
                                         { return NORETURN; }
"_Static_assert"
                                         { return STATIC_ASSERT; }
" Thread local"
                                         { return THREAD LOCAL; }
" func "
                                         { return FUNC NAME; }
{L}{A}*
                                         { return check type(); }
{HP}{H}+{IS}?
                                         { return I CONSTANT; }
                                         { return I CONSTANT; }
{NZ}{D}*{IS}?
                                         { return I CONSTANT; }
"0"{0}*{IS}?
{CP}?"'"([^'\\n]|{ES})+"'"
                                         { return I CONSTANT; }
{D}+{E}{FS}?
                                         { return F_CONSTANT; }
{D}*"."{D}+{E}?{FS}?
                                         { return F_CONSTANT; }
{D}+"."{E}?{FS}?
                                        { return F CONSTANT; }
                                        { return F CONSTANT; }
{HP}{H}+{P}{FS}?
{HP}{H}*"."{H}+{P}{FS}?
                                         { return F CONSTANT; }
{HP}{H}+"."{P}{FS}?
                                         { return F CONSTANT; }
({SP}?"([^"\\n]|{ES})*"{WS}*)+
                                         { return STRING_LITERAL; }
                                         { return ELLIPSIS; }
">>="
                                         { return RIGHT ASSIGN; }
"<<="
                                         { return LEFT_ASSIGN; }
"+="
                                         { return ADD ASSIGN; }
"-="
                                         { return SUB ASSIGN; }
                                         { return MUL_ASSIGN; }
"*="
"/="
                                         { return DIV_ASSIGN; }
"%="
                                         { return MOD ASSIGN; }
"&="
                                         { return AND ASSIGN; }
"^="
                                         { return XOR_ASSIGN; }
```

```
" |="
                                          { return OR_ASSIGN; }
">>"
                                          { return RIGHT OP; }
"<<"
                                          { return LEFT OP; }
"++"
                                          { return INC_OP; }
0 _ _ 0
                                          { return DEC_OP; }
"->"
                                          { return PTR OP; }
"&&"
                                          { return AND OP; }
"||"
                                          { return OR OP; }
"<="
                                          { return LE OP; }
">="
                                          { return GE OP; }
"=="
                                          { return EQ_OP; }
"!="
                                          { return NE OP; }
";"
                                          { return '; '; }
("{"|"<%")
                                          { return '{'; }
("}"|"%>")
                                          { return '}'; }
                                          { return ','; }
":"
                                          { return ':'; }
"="
                                          { return '='; }
"("
                                          { return '('; }
")"
                                          { return ')'; }
("["|"<:")
                                          { return '['; }
("]"|":>")
                                          { return ']'; }
"."
                                          { return '.'; }
"&"
                                          { return '&'; }
u į u
                                          { return '!'; }
"~"
                                          { return '~'; }
0 _ 0
                                          { return '-'; }
"+"
                                          { return '+'; }
"*"
                                          { return '*'; }
"/"
                                          { return '/'; }
"%"
                                          { return '%'; }
"<"
                                          { return '<'; }
">"
                                          { return '>'; }
11 / 11
                                          { return '^'; }
"|"
                                          { return '|'; }
"?"
                                          { return '?'; }
\{WS\}+
                                          { /* whitespace separates tokens */ }
                                          { /* discard bad characters */ }
%%
int yywrap(void) /* called at end of input */
{
                        /* terminate now */
    return 1;
}
static void comment(void)
{
    int c;
    while ((c = input()) != 0)
        if (c == '*')
        {
            while ((c = input()) == '*')
                 ;
            if (c == '/')
                 return;
```

```
if (c == 0)
                break;
        }
    yyerror("unterminated comment");
}
static int check_type(void)
    switch (sym_type(yytext))
    case TYPEDEF_NAME:
                                       /* previously defined */
        return TYPEDEF NAME;
                                       /* previously defined */
    case ENUMERATION CONSTANT:
        return ENUMERATION_CONSTANT;
                                       /* includes undefined */
    default:
        return IDENTIFIER;
    }
}
```